

# Implications of Alternative Serverless Application Control Flow Methods

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<https://www.serverlesscomputing.org/wosc7/papers/p3>



# Problem

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## Serverless Application Control Flow (Orchestration)

- > **Distributed applications require orchestration**
- > **Different methods of orchestration are available**
- > **The cost and performance implications of different orchestration patterns are not apparent**

# Definitions

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- > **Amazon Web Services (AWS)**
  - **Lambda - Function-as-a-Service platform**
    - > **Allows users to configure the memory allocated to a function affecting performance and cost**
  - **Aurora - Serverless Relational Database**
    - > **Implementation based on MySQL 5.6**
  - **S3 - Object storage service**
  - **EC2 - Compute service (e.g. VMs -as-a-service)**
- > **Serverless Application Analytics Framework (SAAF)**
  - **Supports profiling workload performance, resource utilization (e.g. CPU, memory, disk, network I/O), and infrastructure**
  - **Developed by UW Tacoma Cloud and Distributed Systems Research Group**

# Use Case

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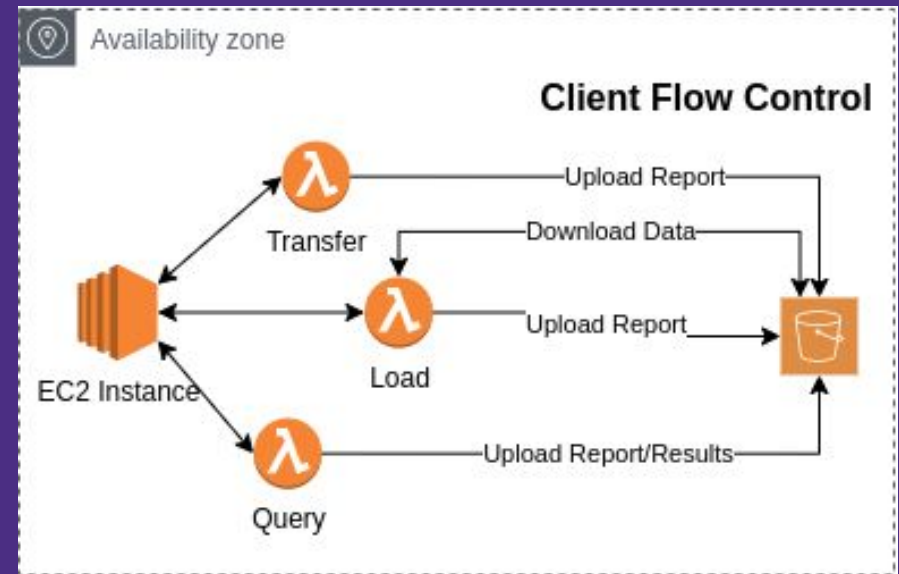
## Serverless Data Processing Pipeline

- > **Transform Load Query**
- **Step 1: Transform (T)**
  - > Downloads CSV file from Amazon S3
  - > Removes duplicate rows, adds order processing and gross margin columns
  - > Uploads transformation result (new CSV file) to S3
- **Step 2: Load (L)**
  - > Loads CSV to Amazon Aurora in batches of 1,000 rows
- **Step 3: Query (Q)**
  - > Performs 5 separate aggregation queries using UNION
  - > Saves results to S3
  - > Performs SELECT \* query

# Control Flow Methods

## VM-Client

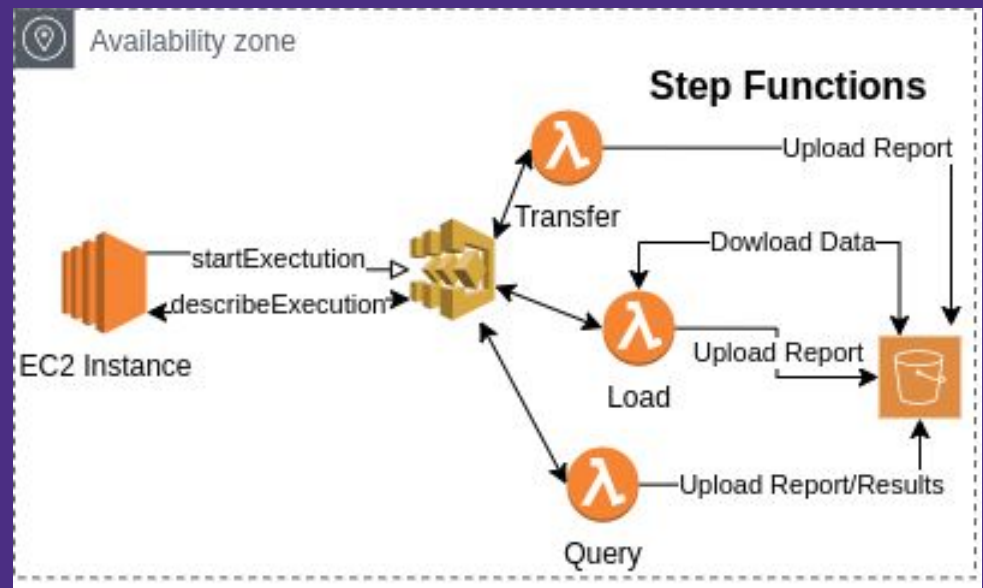
- > **Orchestrate function calls from client**
- > **Client could be any computer**



# Control Flow Methods - 2

## State-Machine

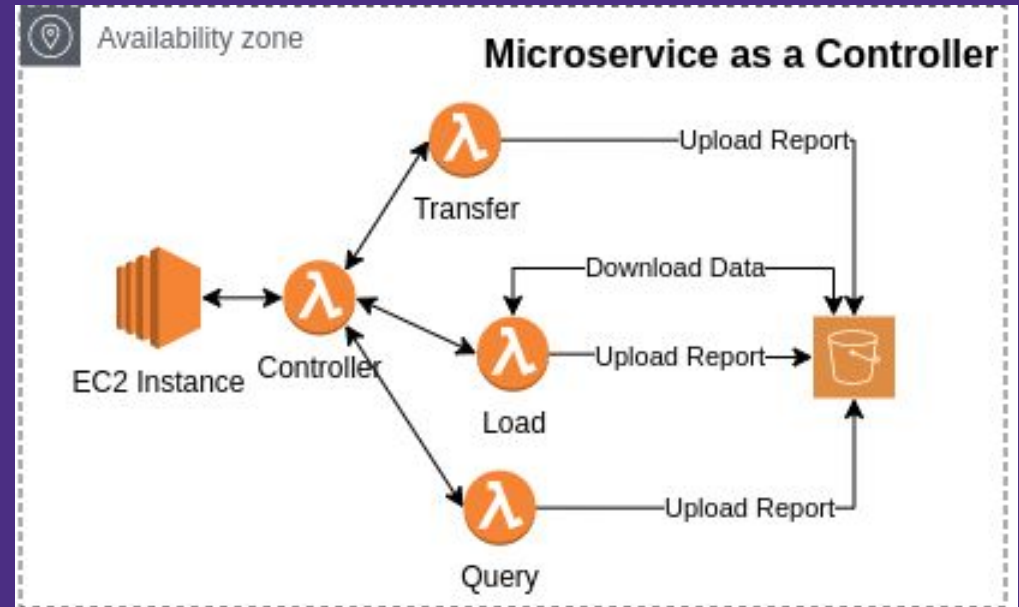
- > AWS Step Functions
- > AWS manages transitions and data passing
- > Billed per transition
- > Asynchronous
- > Poll for completion



# Control Flow Methods - 3

## Microservice Controller

- > **Orchestrate with controller function**
- > **Suffers from “double billing”<sup>[1]</sup>**
- > **Controller can be run at low memory**

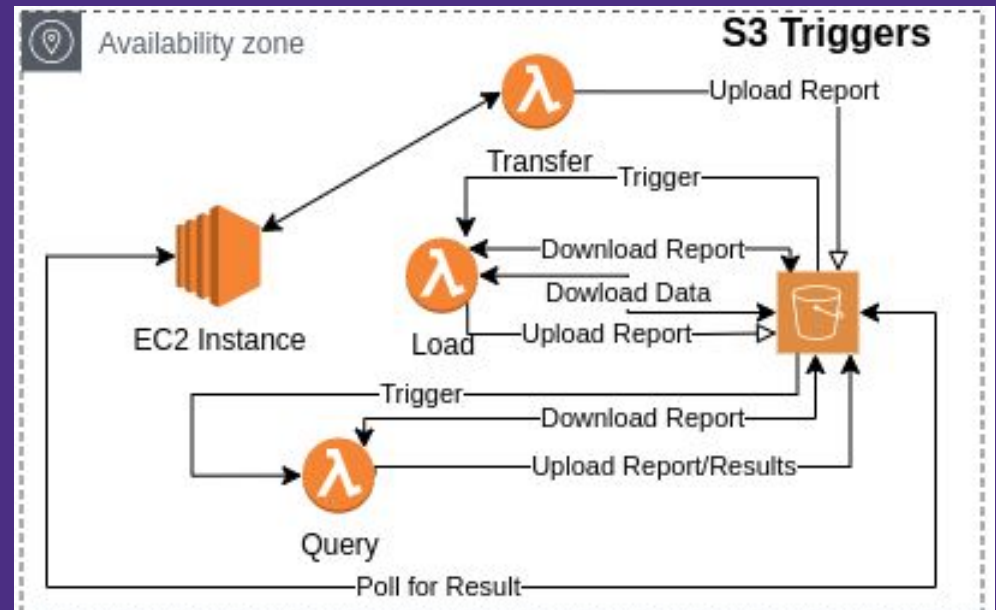


[1]Baldini, I., Cheng, P., Fink, S.J., Mitchell, N., Muthusamy, V., Rabbah, R., Suter, P. and Tardieu, O., The serverless trilemma: Function composition for serverless computing. In *Proceedings of the ACM SIGPLAN International Symposium on New Ideas, New Paradigms, and Reflections on Programming and Software (Onward! 2017)*, Oct 2017, pp. 89-103.

# Control Flow Methods - 4

## Event-Based-Triggers

- > Initial function triggered by client
- > S3 Event triggers next step
- > Asynchronous
- > Poll for completion





# Metrics

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- > **Function runtime**: Sum of runtime of T, L, and Q functions collected by SAAF
- > **Pipeline runtime**: Elapsed time from the start of T, to the end of Q
- > **Latency**: pipeline runtime - function runtime
  - captures transition time of  $T \rightarrow L$ , and  $L \rightarrow Q$

# Performance Implications

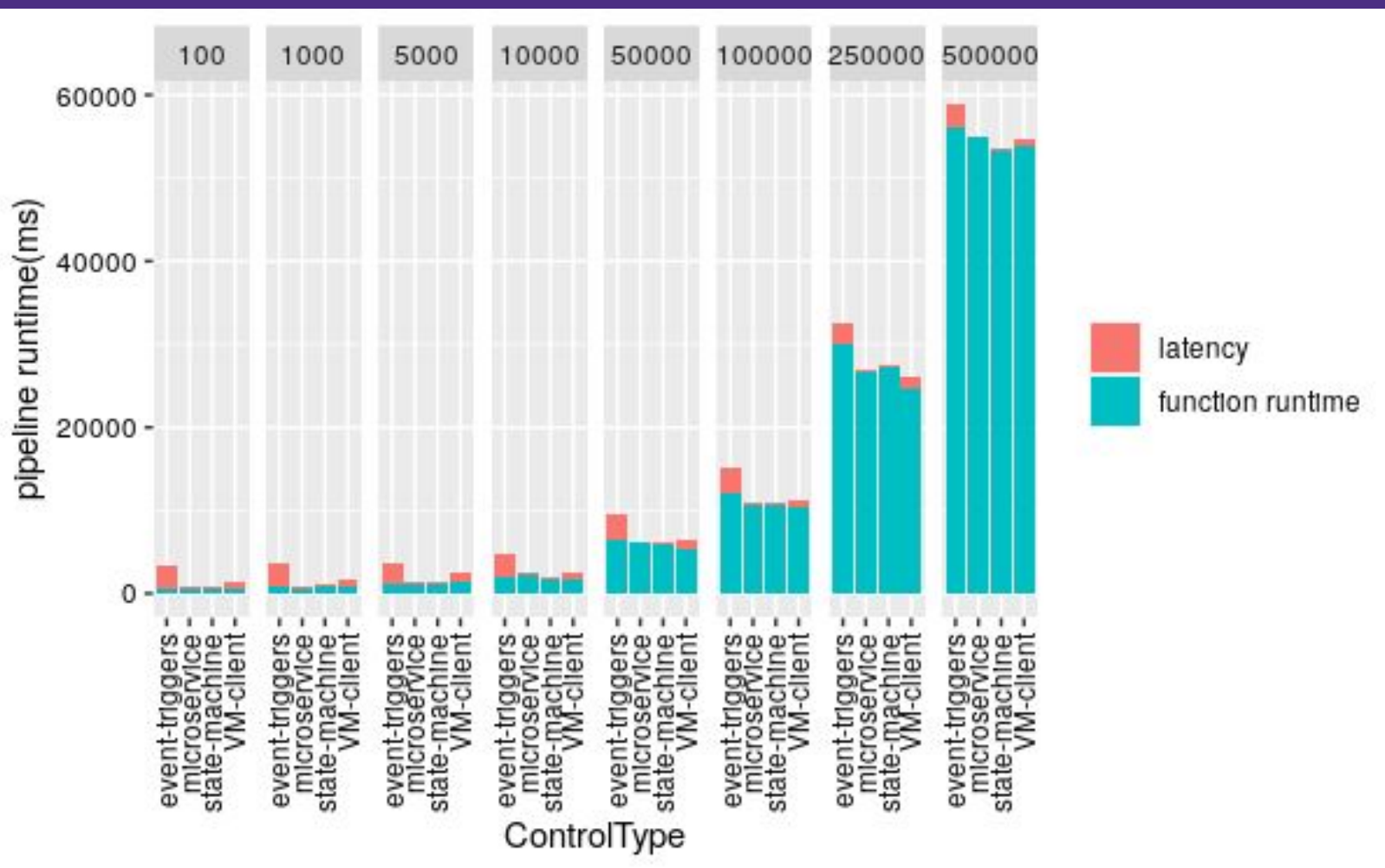
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**Experiment: 10 runs of the TLQ pipeline using each control flow method, for 100, 1,000, 5,000, 10,000, 50,000, 100,000, and 500,000 row datasets**

## **Considerations:**

- > Event-Based-Triggers incurs additional function runtime to retrieve previous function output JSON**
- > Event-Based-Triggers and State-Machines are asynchronous**
- > Microservice Controller and VM-Client are synchronous**

# RQ-1: Performance Implications



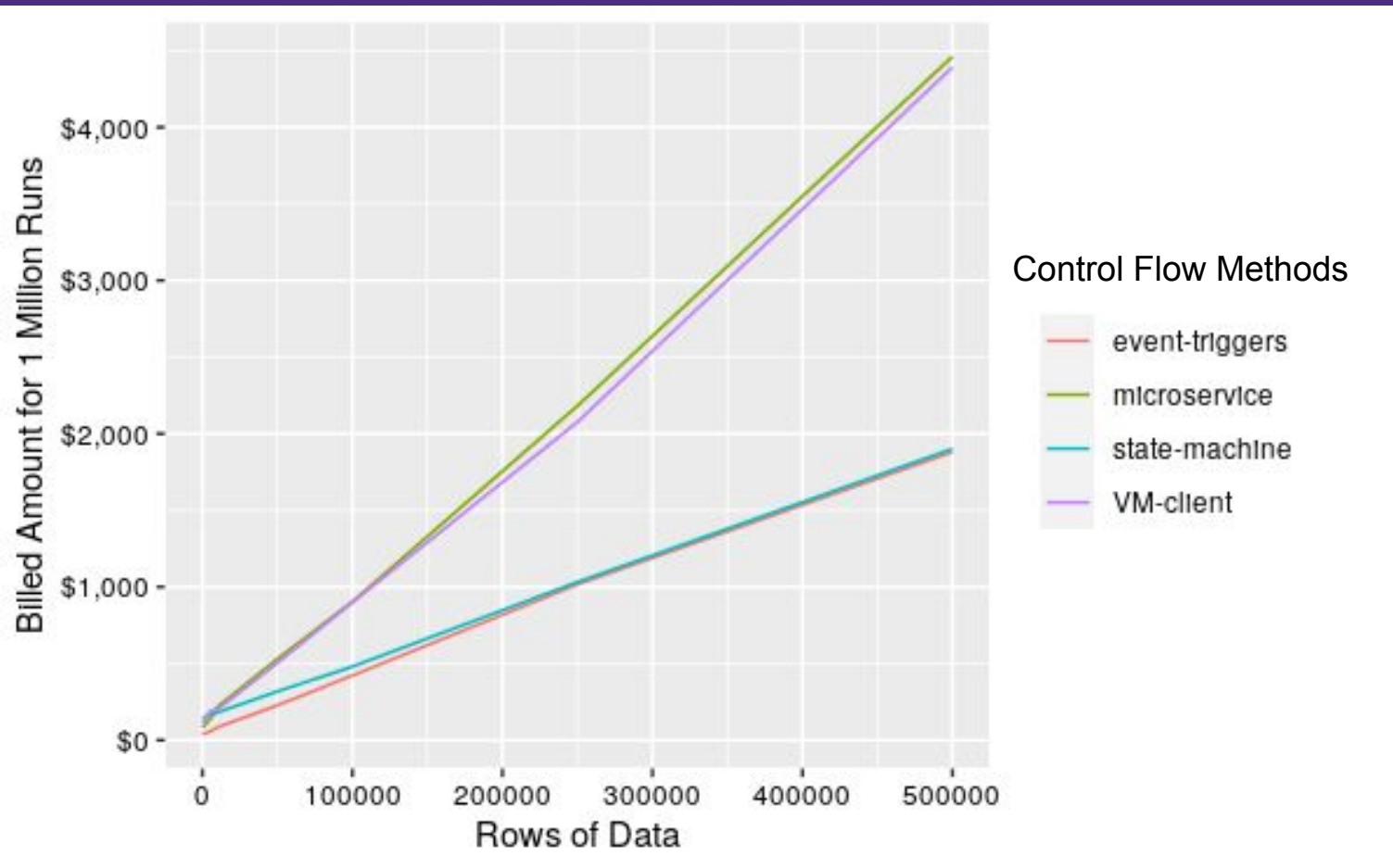
# Cost Implications

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## Considerations:

- > **Additional runtime for Event-Based-Triggers results in additional cost**
- > **Asynchronous methods (Event-Based-Triggers and State-Machines) have constant transition cost**
- > **Synchronous methods (Microservice Controller and VM-Client) transition cost scales with pipeline runtime**

# RQ-2: Overall Cost Comparison



# Best Control Flow Method ?

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## Step Functions

The best combination of developer experience, performance, and price

## Event Based

Performance and development penalties

## Client

Client control flow appropriate for smaller use cases

## Microservice controller

Serverless synchronous control flow is expensive

# Questions?

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