Towards Serverless Sky Computing: An Investigation on Global Workload Distribution to Mitigate Carbon Intensity, Network Latency, and Cost

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Abstract—The high demand for energy consumption and the resulting carbon footprint of the cloud pose significant sustainability challenges, as cloud data centers consume vast amounts of energy. The emergence of serverless cloud computing platforms has opened up new avenues for more sustainable cloud computing. Serverless Function-as-a-Service (FaaS) cloud computing platforms facilitate deploying applications as decoupled microservices to leverage automatic rapid scaling, high availability, fault tolerance, and on-demand pricing. The absence of always-on hosting costs associated with virtual machines enables serverless functions to be deployed with many different function configurations and cloud regions to achieve high performance, low network latency, and reduced costs. In this paper, we investigate the utility of a global sky computing platform where serverless resources are aggregated between up to 19 distinct cloud regions. We prototype a serverless load distribution system to distribute client requests across serverless aggregations to minimize performance objectives, including network latency, runtime, hosting costs, and carbon footprint. To evaluate our serverless distribution system's ability to meet performance objectives, we continuously executed large experiments across 19 regions around the world from November 2022 through March 2023. Our serverless load distribution approach using aggregated resources reduced the carbon intensity of a globally distributed serverless application by up to 99.8%, network latency by 65%, or hosting costs by 58% by optimizing function routing to deployments with optimal hardware configurations.

Index Terms—Sky Computing, Serverless Computing, Function-as-a-Service, Green Computing

I. INTRODUCTION

The cloud computing paradigm has enabled anyone to access nearly unlimited computational resources. While the cloud has enabled many new technologies and services that are broadly used worldwide, the underlying infrastructure has massive environmental impacts. The energy consumption of a single cloud data center can be up to two-gigawatt hours, the equivalent electricity of over 50,000 homes [1]. The energy consumption of cloud data centers around the world is expected to rise from 200 terawatt hours (TWh) in 2016 to nearly 3,000 TWh by 2030 [2]. To put that into perspective, 3,000 TWh is over 10% of the global electricity consumption in 2021 (25,343 TWh) [3].

The emergence of the serverless computing paradigm has provided developers with many appealing features for deploying applications to the cloud. Serverless platforms abstract away the management of underlying infrastructure and add desirable features such as high availability, fault tolerance, and automatic application scaling. Even though the cloud provider manages most aspects of the underlying infrastructure, developers must still define their application's configuration parameters and deployment location(s). Serverless platforms, such as Function-as-a-Service (FaaS), favor deploying applications as many decoupled microservices to leverage automatic scaling and on-demand pricing. In contrast to traditional Infrastructure-as-a-Service applications, where hosting applications incurs the always-on costs of virtual machine(s), FaaS platforms present no upfront or always-on costs for deploying an application and ensuring high availability because FaaS platforms only incur costs when serverless functions are run.

Existing serverless platforms, however, limit the deployment and management of software to a single cloud region or cluster. Harnessing resources from multiple regions, cloud providers, or private clusters requires deployments to be managed separately by the user. Transparent aggregation of serverless resources from multiple platforms or regions has the potential to deliver new serverless resource abstractions to users. We refer to the combination of resources from multiple serverless regions or platforms to transparently host serverless workloads as "Serverless Sky Computing". Serverless sky computing has the potential to leverage the best resources at any given time and place to satisfy a range of goals, such as minimizing carbon intensity, network latency, and runtime.

In this paper, we prototype the aggregation of serverless computing resources to investigate their utility. We develop and test a prototype serverless load distribution system capable of distributing requests across various serverless aggregations. We investigate the implications of serverless resource aggregation to enhance multiple performance-level objectives, including runtime, network latency, and environmental goals. By leveraging serverless aggregation, the overall carbon intensity of hosting an application can be reduced by distributing requests to locations with a higher proportion of low-carbon energy sources.

Our findings indicate that serverless load distribution across resource aggregations can satisfy a diverse range of objectives depending on its configuration. For instance, in the case of a globally deployed application with clients distributed worldwide, we reduced the overall network latency by 65%. With carbon-aware load distribution, we could reduce an

application's fossil fuel usage by up to 99%. Finally, by utilizing multiple configurations of a function and employing a model to predict optimal memory settings, we reduced the overall cost of a serverless deployment by 58%, from \$833 to \$349.

A. Research Questions

To evaluate our serverless sky computing prototype and new load distribution system, this paper investigates the following research questions:

(**RQ-1 Performance Variation**): How does function network latency and runtime of a serverless application vary over time by region?

(**RQ-2 Carbon Intensity**): How is the carbon intensity of a serverless application impacted by different cloud aggregations (e.g. deployment to America/Europe/Asia/Global)? How does the carbon intensity of cloud regions change over time?

(**RQ-3 Sustainability Costs**): What are the latency and performance implications of minimizing the carbon footprint of a serverless application through carbon-aware load distribution?

(**RQ-4 Multi-configuration Aggregation**): How can serverless resource aggregation be leveraged to reduce application hosting costs by utilizing function deployments with many different configurations?

B. Paper Contributions

This paper makes the following research contributions:

- We created prototype resource aggregation tools to enable serverless sky computing using the FaaSET framework [4].
- We collect and present carbon intensity and network latency data for serverless platforms spanning 19 regions around the world from November 2022 to March 2023.
- 3) Using a suite of 12 functions, we investigated serverless load distribution across regional and global cloud aggregations. We evaluate five different load distribution techniques and report trade-offs between reducing carbon intensity and increasing network latency.
- 4) We demonstrate the ability to leverage serverless sky computing to combine resources from different function deployments with distinct configurations to improve the performance and cost of serverless applications.

II. BACKGROUND AND RELATED WORK

Aggregating computational resources on the cloud has emerged as a significant area of study for developing high-performance cloud-based applications. The relatively new concept of sky computing has garnered increased attention in recent years, with a growing body of research being published on the subject. In Section II-A, we will examine the potential for serverless platforms to mitigate the carbon footprint of cloud applications. In Section II-B, we will delve into the intricacies of Sky Computing, including new compatibility layers. Finally, in Section II-C, we will present a broad overview of serverless resource aggregation.

A. Green Serverless Computing

Cloud providers such as Amazon Web Services (AWS) and Google Cloud have stated renewable energy goals to achieve net-zero carbon by 2040 and 2030 through various renewable energy commitments [5], [6]. Bashir et al. discuss the growing energy demand and carbon emissions of cloud platforms and their impact on environmental sustainability. Their work advocates for a "carbon first" approach to cloud design that elevates carbon efficiency to a first-class metric by virtualizing the energy system to expose visibility and control directly to applications [7]. Farahani et al. discuss a high-performance, scalable, and sustainable platform for processing massive graphs. One of the tools described by the project, Graph-Greenifier, collects, studies, and archives performance and sustainability data from operational data centers and national energy suppliers [8].

B. Sky Computing

Chasins, Stoica, and Shenker present the concept of Sky computing in [9], [10]. Sky computing is the idea of abstracting resources from multiple clouds through a common interface to leverage resources as an aggregation. The authors suggest that the barriers to achieving sky computing are more economic than technical and propose reciprocal peering, where cloud providers create agreements to exchange services with each other, as a critical enabling step. Yunhao Mao discussed creating SkyBridge, a data management system enabling multi-cloud data storage [11]. Yang et al. created SkyPilot, an intercloud broker for large language model training and machine learning workloads where workloads are dynamically moved across available cloud providers to reduce cost and increase availability. Sky Computing compatibility layers can be created for multiple cloud delivery models [12].

C. Serverless Aggregation

Smith et al. created FaDO (FaaS Functions and Data Orchestrator), a tool designed to allow data-aware functions scheduling across multiple serverless compute clusters present at different locations, such as at the edge and in the cloud [13]. FaDO further provides users with an abstraction of the serverless compute cluster's storage, allowing users to interact with data across different storage services through a unified interface.

Baarzi et al. define the idea of Virtual Serverless Providers (VSPs) that aggregate serverless offerings from multiple cloud providers [14]. The VSP system architecture adds an additional controller that invocations are passed through. The system demonstrated up to 4.2x improved throughput, reduced SLO violations by 98.8%, and reduced costs by 54%. Sampé et al. discuss a novel toolkit to enable transparent execution of Python code against disaggregated cloud resources called Lithops [15]. Lithops provides the same API as Python's standard multiprocessing library, enabling any program to run on major serverless computing platforms. Jindal et al. developed a scheduling system called Courier that utilizes multiple round-robin distribution techniques to route function

requests between on-premises OpenWhisk, AWS Lambda, and Google Cloud Functions [16]. They show that Courier can improve the overall performance of the invocation of functions within a heterogeneous FaaS deployment compared to traditional load-balancing algorithms. As a limitation, we note that their FaaS deployments were relatively small, with functions only deployed to three regions.

While several tools have been developed to automate the deployment and aggregation of serverless resources, there needs to be more research on the potential to improve performance, reduce network latency, and minimize the environmental impact of serverless workloads through serverless sky computing. Our study expands the scope of previous work by investigating regional and large-scale aggregations of up to 19 cloud regions, encompassing the majority of AWS regions. Our investigation utilized twelve workload functions resulting in 228 deployments. We investigated the use of five load distribution techniques for our serverless load distribution system and examined multi-configuration aggregation with functions deployed with five memory setting options.

III. METHODOLOGY

This section details tools and methods used to investigate our research questions defined in Section I-A. We discuss the tools used to enable our research on serverless sky computing in Section III-A, the architecture for our load distribution system in Section III-C, and finally, how we designed our experiments in Section III-D.

A. Supporting Tools and Workloads

The Function-as-a-Service Experiment Toolkit (FaaSET) provides a unified workspace for developing, testing, profiling, and deploying serverless functions to AWS Lambda, Google Cloud Functions, IBM Cloud Functions, Azure Cloud Functions, and OpenFaaS deployments [4]. FaaSET abstracts platform-specific deployment APIs and packaging requirements enabling developers to write functions once and then deploy them with multiple configurations to each platform. With FaaSET, function configurations can be defined and grouped into aggregations. When function code or configuration parameters are changed, FaaSET supports updating all functions in the aggregation as a deployment tool. Within FaaSET, the FaaS Runner tool supports the automation of experiments and processing results [17]. The Serverless Application Analytics Framework (SAAF) performs server-side profiling to collect runtime metrics of function instances on FaaS platforms [18].

In addition to these tools, we used 12 functions as experimental workloads, as shown in Table I. Each function was deployed to every region on AWS Lambda with available carbon data (19 regions). The Minimum Spanning Tree (MST), Breadth First Search (BFS), Page Rank, Compress, Resize, and DNA functions are from the Serverless Benchmarking Suite (SeBS) [19]. Stress is a common Linux tool [20]. We developed the remaining functions to support this research [21]–[23].

B. Electricity Maps

To collect environmental data about the electricity grid for each AWS region, we utilized the Electricity Maps API [24]. Electricity Maps is a leading resource for up-to-date electricity and CO_2 emissions data and is utilized by major corporations such as Google, Microsoft, and Cisco. We can not know the specific energy sources for an AWS region because a region may be supplemented with additional renewable energy sources. Information about proprietary energy sources is not disclosed by the cloud provider. For our carbon-aware load distribution system, the Electricity Maps API provides a publicly available estimate for specific energy sources and consumption at any time.

The Electricity Maps API takes latitude and longitude coordinates and returns information about the electricity grid of that region, including the carbon intensity measurements in grams carbon dioxide equivalent per kilowatt hour of energy used (gCO₂eq/kWh) [24]. This measure quantifies the greenhouse gas emission intensity of electricity generation, calculated as the ratio of CO₂ emissions from electricity production. Alongside gCO₂eq/kWh, the API also returns the percentage of the energy in that region derived from fossil fuel sources. We use this percentage to estimate the energy impact of our serverless applications. Since serverless platforms obfuscate information regarding underlying server infrastructure, including power consumption, we cannot accurately determine electricity consumption directly (e.g., watt-hours for function invocations).

Additionally, cloud providers may supplement the grid with renewable energy sources (e.g., local solar/wind farms), which may need to be accounted for in Electricity Map's data. The proprietary nature of cloud provider infrastructure and access to information regarding specific enhancements of carbon reduction is unavailable and outside the scope of this research. If cloud providers were more transparent about their energy usage, the amount of carbon released in grams could be estimated. Instead, we specify carbon intensity in fossil fuel gigabyte seconds (FF-GBS). FF-GBS is calculated by multiplying the runtime of a function invocation, the memory setting in GB, and the fossil fuel percentage of the region running it:

 $FFGBS = Runtime_{sec} * Memory_{GB} * FossilFuel_{\%}$

C. Serverless Load Distribution System

Serverless FaaS platforms provide developers near instantaneous elasticity to match the changing demand of a workload. However, Serverless platforms limit individual function deployment to a single cloud region. The platform handles load balancing of requests across the compute resources provided within a single region. Client applications are responsible for load distribution to the appropriate function deployments to expand serverless applications beyond resources in a single region.

We created a prototype serverless load distribution system to distribute requests to aggregations of serverless FaaS func-

TABLE I FUNCTION NAMES AND DESCRIPTIONS - *SEBS

Function	TLP	Description			
MST*	1	Generates a graph and calculates the min			
		spanning tree.			
BFS*	1	Generates a graph and processes a breadth			
		first search.			
Page	1.2	Generates a graph and processes page rank			
Rank*		of each node.			
DNA*	0.9	Pulls DNA sequence from S3 and creates			
		visualization data.			
Compress*	1	Generates files and compresses them into			
		a zip file.			
Resize*	1	Pulls an image from S3, resizes it and			
		saves it back to S3.			
Stress	n	Tool used to generate CPU stress.			
Writer	1	Generates text and repeatedly writes it			
		to disk and deletes.			
CSV	1	Generates a large CSV file and performs			
Processor		calculates on columns.			
Calcs	n	Executes random math operations.			
Matrix	n	Generates random large matrices and performs			
Calcs		matrix operations.			
HTTP	1	Makes a HTTP request with a defined			
Request		payload to a URL.			

tions. This system is implemented using the same serverless platforms (i.e., AWS Lambda regions) as the aggregated resources, providing high scalability and elasticity to support proxying user requests across our serverless resources. Our system consists of two primary serverless functions: the *Analyzer Function* and the *Proxy Function*.

1) Analyzer Function: The Analyzer function collects and feeds various metrics to each proxy function deployment. In this study, the Analyzer collected carbon intensity data for each AWS region worldwide where our proxy functions were deployed. We obtained carbon data for this study using Electricity Maps. After data is collected, it is stored for future use in an Amazon S3 bucket and then distributed to the proxy functions to make routing decisions. While initially focusing on carbon intensity, we can expand the Analyzer Function architecture to collect other data, such as infrastructure usage obtained by services such as CloudWatch, databases, message queues, and more.

To minimize the runtime of the serverless proxy functions, the Analyzer pushes information to the proxy functions by updating function environment variables. Editing environment variables is very fast as it does not require redeploying the entire function package and does not require the function to make a request to an external service or storage, but it does add a cold start. The Electricity Maps API updates carbon information hourly, enabling the Analyzer function to run periodically to check for new carbon data and update function environments. We configured a CloudWatch Events rule to trigger the Analyzer function to run every 15 minutes. Environment variables provide the proxy function immediate access to the carbon data of each region. To enable accounting, the proxy functions report carbon data in the response by calculating the FF-GBS of the workload.

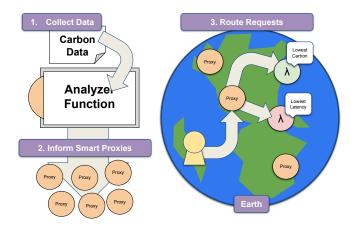


Fig. 1. Load Distribution Architecture for Analyzer and Proxy Functions

2) Proxy Function: To minimize additional costs of the proxy functions, we used the minimum memory setting of the serverless platform (e.g., 128 MB for AWS Lambda). The proxy function performs minimal computations and is designed to forward the request as fast as possible. When deploying computationally intense serverless functions, a best practice is to choose a high memory setting for an ideal price-to-performance ratio. This is not the case for our proxy functions, as the lowest memory setting offers the lowest cost and equal performance to higher memory settings. Using serverless proxy functions to aggregate resources leverages the pay-as-you-go model of serverless computing to mitigate always-on VM hosting costs while offering high elasticity and availability.

Our proxy functions used synchronous forwarding for the initial version of our load distribution system. With synchronous forwarding, the proxy provides load distribution but features overhead known as "double billing" because the proxy function must wait for the called function to complete [25], [26]. However, our approach, where proxy functions run using the lowest memory setting (e.g., 128MB), is far less than "double" billing. The cost overhead varies depending on the function being called. For example, where the aggregated function has a high memory configuration (e.g., 10 GB), the proxy function overhead, which waits for the called function to complete, provides only a 1.25% cost increase. With synchronous load distribution, additional costs are equivalent to the target function having an additional 128 MB of allocated memory. For computational workloads that require at minimum one vCPU, the target function should always be deployed with at minimum 2 GB of memory per vCPU (e.g., a function that uses two vCPUs should have 4 GB) on AWS Lambda. To aggregate most serverless functions, utilizing the minimum memory setting for the proxy function results in a much lower cost than implied by "double billing." Figure 1 shows how the Analyzer function is used to inform the Proxy functions and how the Proxy function is used to route requests around the world.

In the future, we plan to investigate alternate proxy function

TABLE II

AWS REGIONS USED FOR SERVERLESS SKY COMPUTING

AWS LAMBDA PRICING, AVERAGE CPU STEAL PER MINUTE, AND CPU

CLOCK SPEED DISTRIBUTION.

Region	Price	CPU		CPUs	
Location	(1E-5)	Steal/min	% 2.5GHz	% 2.9GHz	% 3.0GHz
Hong Kong	2.29	6.0	100.0	0.0	0.0
Tokyo	1.67	24.0	98.33	0.0	1.67
Seoul	1.67	9.6	96.5	0.0	3.5
Osaka	1.67	6.6	98.9	0.0	1.1
Mumbai	1.67	15.0	99.38	0.0	0.62
Singapore	1.67	15.6	98.57	0.0	1.43
Sydney	1.67	9.6	94.2	0.0	5.8
Frankfurt	1.67	27.6	100.0	0.0	0.0
Stockholm	1.67	7.8	94.86	0.0	5.14
Milan	1.95	11.4	100.0	0.0	0.0
Ireland	1.67	35.4	93.51	0.0	6.49
London	1.67	16.8	98.62	0.0	1.38
Paris	1.67	7.8	99.67	0.0	0.33
Canada	1.67	7.2	96.19	0.0	3.81
Sao Paulo	1.67	15.6	98.48	0.0	1.52
N. Virginia	1.67	30.0	98.66	0.0	1.34
Ohio	1.67	20.4	80.69	2.16	17.15
N. California	1.67	18	99.95	0.0	0.05
Oregon	1.67	29.4	100.0	0.0	0.0

architectures. One such option is asynchronous forwarding, where the proxy is called asynchronously by the client, and the proxy calls the target function asynchronously. This approach features very little cost overhead, where the proxy function only adds, on average, 2 ms of runtime and one additional function invocation. After the request is made, the client retrieves the function's response from a database.

D. Experiment Design

To test our workloads across a global serverless sky computing platform, we deployed each benchmark function defined in Table I to 19 AWS regions, as shown in Table II. Proxy functions were also deployed to each region, and the Analyzer function was deployed in Ohio. Using these functions, we conducted five experiments:

EX-1 (Carbon Data Collection): The first experiment used an AWS CloudTrail trigger to invoke the Analyzer function every 15 minutes. The Analyzer collects carbon intensity data for the 19 regions and saves the results for future use. This experiment ran from November 2022 to March 2023 and was used to observe how the carbon intensity of each region varied.

EX-2 (Network Latency): The second experiment focused on measuring network latency between cloud regions and observing variation in latency over time for (RQ-1). We utilized the HTTP Request function as a client, which called the Hello World function deployed to the North and South American regions (N. California, Oregon, Ohio, N. Virginia, Canada, and Sao Paulo). For the experiment, we invoked the HTTP Request functions in every region to provide FaaS clients in six different locations. To measure round-trip latency, these clients then called every Hello World function in every region, including the source region. The experiment ran with a 15-minute interval from November 2022 to March 2023. The goal of this experiment was to quantify network latency statistics between regions over a long time period and measure how round trip network latency correlates with the distances between regions. This experiment is vital for understanding the latency impact of aggregating serverless computing resources from multiple regions to form serverless aggregations.

EX-3 (Dual-region Load Distribution): The third experiment evaluated the best and worst-case trade-offs for reducing carbon intensity to determine the ensuing impact on function latency resulting from using the proxy function for (**RQ-2** and **RQ-3**). For this experiment, we examined the outcomes of proxying function requests to small two-region aggregations. We selected the Calcs function as a compute-bound function and then had the proxy function distribute requests dynamically to one of the two target regions in the aggregation based on different conditions. We used Ohio and Oregon for the American continents, London and Frankfurt for Europe, and Hong Kong and Sydney for Asia/Oceania. The choice of these regions was based upon the results of EX-1, where all of these regions have similar but constantly changing carbon intensity.

EX-4 (Global Load Distribution): The fourth experiment expands on EX-3. Instead of focusing on small two-region aggregations, we expanded the scope to a global scale. For this experiment, we used all of the functions from Table I. We deployed them to all 19 regions in Table II to create a global serverless sky computing platform. The proxy function was deployed to every region. For the experiment, we deployed a client to every region and made requests to our serverless load distribution proxy function in the next nearest region. Deploying a client to every region simulated users being distributed throughout the world. For this experiment leveraging our proxy function, we evaluated distributing requests to regions using five different load distribution techniques:

- 1) Ohio: Simulates a FaaS application that is only deployed to a single region, in this case, Ohio (us-east-2).
- Minimize Carbon: Routes functions to the nearest region with the lowest possible carbon intensity.
- 3) Minimize Distance: Routes requests to the nearest region (other than its own region) to minimize network latency.
- 4) Balanced Weight: Weights the competing objectives of low carbon and low network latency equally. To simplify routing, distance is used as a proxy for network latency. For (RQ-1) we verify that the physical distance between client and server cloud regions correlates strongly with network latency and can serve as a reasonable facsimile. The percent increase in carbon intensity and the percent increase in distance between the two regions are weighted 50-50. If a region has slightly worse carbon intensity than another but is significantly closer, this method will choose the closer region.
- 5) Weighted on Distance: Same as Balanced Weight but applies three times more weight for distance. This way low network latency will be favored more than low carbon intensity.

This experiment ran every function on every region with each load distribution technique every 30 minutes for ten days. This experiment aimed to evaluate the carbon, latency, cost, and performance implications of each load distribution technique.

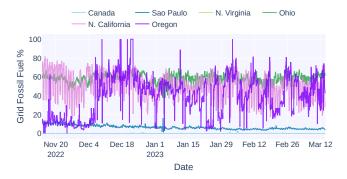


Fig. 2. Grid fossil fuel usage percent for North and South America.

EX-5 (Performance-based load distribution): The fifth experiment does not optimize for carbon or network latency but instead focuses on improving function performance (RQ-4). We deployed six instances of the Stress function to the Ohio region with different memory settings: 1.7 GB, 3.4 GB, 5.1 GB, 6.8 GB, 8.5 GB, and 10 GB. These memory settings represent the points where AWS Lambda provisions an additional vCPU core for the serverless function up to six total vCPUs [23]. We then invoked the function by specifying the number of threads in the request payload, and our proxy function routed our requests to a function deployment with a memory setting that provided the required number of vCPU cores for the specified number of threads. The Stress function sustains vCPUs at 100% utilization for five seconds. We then compared function invocations using the proxy versus function invocations running at 10 GB to determine the reduction in CPU idle time. Function calls reporting significant idle time indicate over-provisioned memory resulting in higher hosting costs but with equivalent performance to a lower memory setting. Here our proxy function dynamically adapts memory and CPU resources relative to the function call's requirements and investigates the potential to reduce function execution costs. On a serverless sky computing platform, in addition to deploying applications to many regions or cloud providers, the sky-layer can utilize functions with different configurations to route requests to meet various goals, for example, high performance, lower cost, or low resource contention.

IV. EXPERIMENTAL RESULTS

The following sections present the results of experiments defined in Section III-D.

A. Carbon Data Analysis

The Analyzer function collected carbon data for 19 cloud regions around the world. We attempted to collect carbon data for every AWS region. However, some regions did not have available data, so we chose the 19 regions described in Table II. Carbon data was collected from November 2022 to March 2023. Over this time, we make many valuable observations and describe our analysis for three serverless aggregations: Americas, Europe, and Asia/Oceania (**RQ-2**).

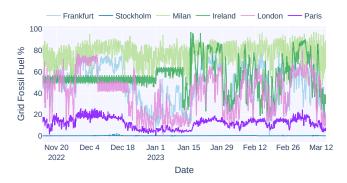


Fig. 3. Grid fossil fuel usage percent for European regions.

- 1) American Carbon Intensity: From our observations of the American regions, our serverless load distribution proxy function can take advantage of several factors. Regions with large fluctuations in fossil fuel percentage can be exploited to run workloads with low carbon intensity. Oregon, Sao Paulo, and North California had a high coefficient of variation (CV) of 51%, 32%, and 25%, respectively. However, Sao Paulo's average fossil fuel percentage was only 6.5%, compared to all other regions in the United States, which were over 40%. In the United States, since all regions have similar average fossil fuel usage (40% to 58%) with large CVs, the serverless proxy function can distribute requests across all regions at different times. However, Canada is a notable outlier: nearly all times, Canada had 0% fossil fuel usage. The overall average fossil fuel usage in Canada was only 0.02%, with a peak of 3%, making Canada better than all other regions in North and South America at any time. These observations are illustrated in Figure 2.
- 2) European Carbon Intensity: On average, European regions' carbon intensity had higher fossil fuel usage than the American regions. Milan, Ireland, Frankfurt, London, and Paris had average fossil fuel usage of 78.7%, 56.7%, 47.9%, 41%, and 12%, respectively. The CV ranged between 4% and 18.5%. However, many regions in Europe achieved 0% fossil fuel usage at some point, including Frankfurt, Stockholm, London, and Paris. Like Canada in the American regions, Stockholm had 0% fossil fuel usage nearly all the time, with an overall average of just 0.2% fossil fuel usage and only occasional jumps to 1-5%. These observations are illustrated in Figure 3.
- 3) Asia/Oceania Carbon Intensity: In contrast to Europe or America, for all regions in Asia, the minimum usage of fossil fuel was above 49%. There was at no point a region with 0% fossil fuel usage. These regions also demonstrated a consistent diurnal pattern in which the carbon intensity plateaus for approximately 12 hours each day before decreasing for the remaining 12 hours. Singapore, Tokyo, Mumbai, Osaka, and Seoul averaged 96.1%, 84.7%, 80.2%, 69.8%, and 69.7%, respectively. These regions had comparatively low CV compared to regions in Europe or America, ranging from 1% to 9%. To illustrate this plateauing behavior, Figure 6 depicts the fossil fuel percentage of each region in Asia/Oceania

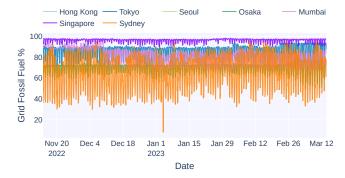


Fig. 4. Fossil fuel usage percent for Asia/Oceania regions.

throughout January 2023. The only region that did not exhibit this plateauing behavior was Sydney, which had a much higher fossil fuel CV of 25%, an average of 65%, and a minimum fossil fuel percentage of 8%. Sydney's fossil fuel profile more closely resembled those observed in Europe or the Americas.

B. Latency Impact of Serverless Sky Computing

We measured the network latency between each of the 19 regions over the same time period as the carbon intensity data for (**RQ-1**). We found that distance was a strong predictor of network latency. Figure 5 shows the relationship between the distance between regions and the measured request latency. Using linear regression, the variance explained when using distance as the sole predictor for network latency was $(R^2=0.992)$.

There are multiple types of latency in the context of serverless platforms. One type is network latency, the time for a request to travel from the client to the FaaS platform. This latency increases with distance and can be easily predicted (see Figure 5). Another type of latency is function cold-start latency, the delay resulting from infrastructure initialization on the FaaS platforms to create runtime environments to service client requests for user applications. To mitigate cold-start latency for this experiment, we utilized the same FaaS function instance for both the client and host functions by deploying multi-purpose functions to effectively warm the infrastructure, make cold-start latency negligible, and allow any region to be a workload or proxy function. Out of over 203,000 client

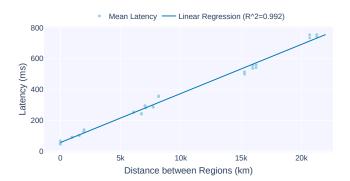


Fig. 5. Request round trip latency (ms) versus distance (km) between any two regions.

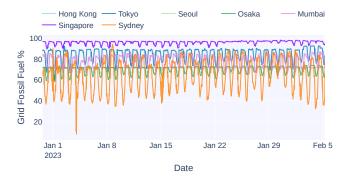


Fig. 6. Fossil fuel usage percent for Asia/Oceania regions in January 2023.

requests, zero requests were serviced by cold infrastructure. Alongside making requests across regions, we measured intraregion latency, where client calls were made to functions in the same region. This enabled us to measure the baseline warm function latency with as little network "travel" latency as possible. For all regions, the baseline latency was, on average, between 45-48 ms, with on average 3.1 ms of latency added for every 100 km of travel distance. Suppose requests are made to a nearby data center, resulting in 100 ms of total latency, and our application requires less than 200 ms of latency, based on our observations. In that case, we can make a request to a data center up to an additional 1,612 km away and still meet the requirement.

For all regions, we observed network latency variation between 2% and 29% throughout the day. For example, Figure 7 shows the latency between the Ohio and North Virginia regions normalized over a 24-hour day. We aggregated five months of data across each hour of the day using local time (e.g., hour 0 to hour 23) to calculate average network latency and the coefficient of variation to observe trends relative to the human wake, sleep, and work cycles. CV for network latency was between 12% and 20% and was driven by the number of outliers per hour. Despite the outliers, the average network latency only varied +/-10 ms with over 6,000 samples recorded for each hour.

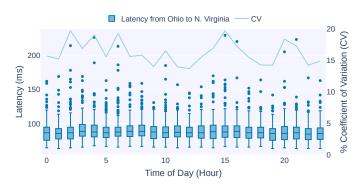


Fig. 7. Hourly average network latency and coefficient of variation between North Virginia and Ohio from November 2022 to March 2023



Fig. 8. Server-side runtime variation of running a workload in Ohio compared to a global aggregation of functions.

C. Runtime Impact of Serverless Sky Computing

Working on a global scale with functions that can run on nearly any region presented new challenges not identified in our previous work. First, all regions had varying degrees of hardware heterogeneity. We found that across all regions, there were three different reported vCPU clock speeds: 2.5 GHz, 2.9 GHz, and 3.0 GHz. Each region had varying quantities of each CPU clock speed and average CPU Steal per minute, as shown in Table II. CPU Steal has previously been shown to be useful for estimating the number of tenants sharing host infrastructure [21]. Ohio had the most diverse range of vCPUs with 80.69%, 2.16%, and 17.15% with function requests serviced by 2.5 GHz, 2.9 GHz, or 3.0 GHz clock speed vCPUs, respectively. All other regions had over 90% of their function invocations fulfilled by a 2.5 GHz vCPU, with all remaining requests fulfilled with the 3.0 GHz option. All function invocations used equivalent payloads and seeds, resulting in deterministic work at 2 GB of memory (allowing function instances one full vCPU). In Ohio, the most heterogeneous region, we saw on average 3.2% CV for function runtime across all workloads except Stress and HTTP Request. When expanded to a global sky computing platform and using the Minimize Distance distribution technique (to invoke requests on as many regions as possible), we saw the CV of function serverside runtime double to 6.5%.

For other distribution techniques, such as Minimizing Carbon, we observed a runtime CV of 3.1%. This test leveraged

infrastructure from fewer regions compared to the Minimize Distance load distribution technique. Overall, we did not observe a significant increase in performance variation (increasing only by 3%) when expanding our aggregations to 19 regions globally. For specific workloads, such as Calcs and CSV Processor, we did observe a reduction in runtime CV by expanding from a single region to a global sky platform. The runtime of the Calcs function is shown in Figure 8, where the CV was between 0.5 and 1% lower using the global deployment (**RQ-1**).

D. Serverless Load Distribution on Regional Aggregations

To analyze the efficacy of our serverless load distribution techniques, we first deployed the proxy function to a small set of regions to compare distributing requests to small two-region aggregations before expanding the experiment to a global scale (RQ-2 and RQ-3).

Initially, we focused on the Minimize Carbon load distribution technique using Oregon and Ohio, as these two regions presented a challenging distribution scenario. The region with the lowest carbon footprint among these two regions frequently changed. Over the 19 days of the experiment, the load distribution system switched between regions 36 times. When using these two regions as a North American aggregation, with client requests coming from all other North American regions, the proxy function reduced the overall carbon footprint of every workload by an average of 16% compared to running the workload in Ohio and 3% compared to running in Oregon (**RQ-2**). Conversely, it reduced overall latency by 18% compared to running all requests through Oregon but increased latency by 9% compared to running all requests in Ohio. Network latency CV was 61%, 69%, and 65% for Oregon, Ohio, and the proxy function, respectively (RQ-3). Figure 9 shows the proxy making a choice to send requests between the two regions and the total fossil fuel usage of each distribution option.

Using the London and Frankfurt regions, we executed a similar dual-region experiment in Europe. Compared to North America, this experiment resulted in 33% fewer region switches (24 total). At the start, London had lower fossil fuel usage than Frankfurt for about the first week. After that, Frankfurt improved and the proxy began distributing

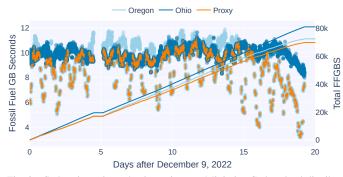


Fig. 9. Carbon intensity reduction using our Minimize Carbon load distribution approach to distribute requests between two regions in North America.

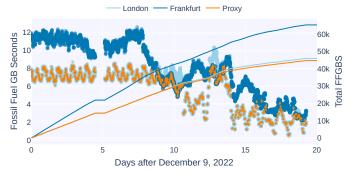


Fig. 10. Reduction in carbon intensity using our Minimize Carbon load distribution approach to distribute requests between two regions in Europe.

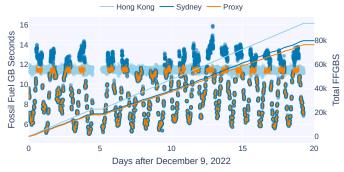


Fig. 11. Demonstration of using our proxy to distribute between two regions in Asia/Oceania.

requests between the two regions. This difference in fossil fuel usage resulted in the proxy reducing carbon intensity by 46% compared to running all requests in Frankfurt (**RQ-2**). This aggregation resulted in requests to London having 35% more latency than running all requests in Frankfurt. Since the proxy function favored London in the beginning, we saw a 29% increase in latency using the proxy compared to running all requests in Frankfurt. Latency CV was 61%, 69%, and 62% for London, Frankfurt, and the proxy function respectively (**RQ-3**). Figure 10 shows the proxy making a choice to send requests between the two regions and the total fossil fuel usage of each deployment.

The regions selected for the Asia/Oceania aggregation provide a unique scenario that serverless sky computing can take advantage of. For this experiment, we selected the Sydney and Hong Kong regions. Similar to all of the other tests, our serverless proxy was able to reduce carbon intensity by 23% and 4%, respectively, compared to running all of the requests on Hong Kong or Sydney (RQ-2). Figure 11 shows the proxy making a choice to send requests between the two regions. Where this experiment was different was in terms of the hosting costs; in the American regions, the runtime of our functions running on either Oregon or Ohio was within 1% of each other. Since both these regions use the same pricing model, the overall hosting costs of using either of these regions were also within 1% of each other. Hong Kong is a unique region that has a different AWS Lambda pricing model than most other regions; in Hong Kong, the price per GB/sec of runtime is 37.5% higher. This price difference makes it so that our proxy function is not only reducing the carbon intensity of a workload running in Hong Kong but also reducing the cost. Running the same workload in Sydney resulted in a 36% decrease in cost, which is expected while running the workload with the load distributor resulted in a 19% cost decrease compared to running all requests in Hong Kong. Of our 19 regions, only two featured different pricing models compared to the rest, as shown in Table II. Figure 12 shows the difference in pricing models and how the proxy distributed requests.

In a larger sky computing platform where resources are combined from multiple cloud providers, differences in pricing models can be exploited to reduce the overall hosting costs

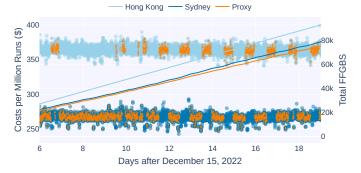


Fig. 12. Reduction in carbon intensity and hosting costs using our Minimize Carbon load distribution approach to distribute requests between two regions in Asia/Oceania with different pricing models.

of an application. The heterogeneous infrastructure of different cloud providers results in differing performance between serverless platforms. One platform may be significantly faster than another but may charge more for the same amount of work compared to a different, slower platform. While serverless pricing policies appear similar, hidden differences in the speed or capability of the underlying infrastructure can have a significant impact on cost. A serverless Sky computing platform can optimize an application for performance or cost across different cloud providers.

E. Serverless Load Distribution on Global Aggregations

After evaluating load distribution across regional serverless aggregations to verify that carbon footprint reductions were possible without massive increases in network latency, we investigated using a global sky computing platform (RQ-2). 19 AWS regions were combined as a single serverless aggregation, and local proxy functions were deployed in every region. We also used each of these regions as clients. We then deployed our workloads in Table I. To evaluate each of our load distribution techniques, we made over 360,000 proxy function invocations which made 360,000 more calls to workload functions.

TABLE III
COMPARISON OF SERVERLESS LOAD DISTRIBUTION TECHNIQUES

Name	Regions Used	Average Latency	Latency CV	Average FF-GBS	Cost Per 1m
Ohio	1	474	50	568,000	\$65.25
Minimize Carbon	2	600	49	128	\$64.64
Minimize Distance	12	166	72	560,000	\$67.01
Weighted Evenly	2	516	70	134	\$64.05
Weighted Distance	6	489	71	440	\$64.64

At a global scale, the proxy function can potentially move a serverless workload entirely off of using predominantly fossil fuel-based electricity grids as some regions have 0% fossil fuel usage. As expected, we saw a massive decrease in FF-GBS when comparing the Minimize Carbon distribution technique to our other distribution schemes. For example, a single region deployment to Ohio resulted in 776 thousand FF-GBS to fulfill 6,000 function requests for each of our

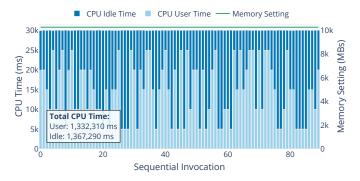


Fig. 13. Stress function invocations with a random number of stressed vCPUs at 10240 MBs. High idle time show runs with over provisioned memory settings, resulting in equivalent runtime but significantly higher cost.

workloads (72,000 requests total). When using the Minimize Carbon technique, we saw that the same 72,000 requests became just 172 FF-GBS because functions were hosted in either Canada or Stockholm, depending on which is closer as both of these regions would often have 0% fossil fuel usage (99.8% reduction). Compared to Ohio, the Minimize Carbon distribution technique only increased average latency by 20%, but neither of these techniques is very good compared to our Minimize Distance distribution technique. Using Ohio or Minimize Carbon increased the overall network latency by 152% and 161%, respectively, compared to Minimize Distance. For applications that require low latency, aggregating resources across many regions and utilizing a load distribution technique that minimizes request travel distance has immense potential for performance improvements (**RQ-3**).

For applications that are not latency dependent, we can obtain a similar fossil fuel reduction to the Minimize Carbon technique with lower latency by using a weighted approach that considers both parameters. We investigated two schemes for weighting physical distance and carbon intensity: equal weighting and weighting distance 3x more. The equalweighted distribution technique behaved very similarly to Minimize Carbon as it tended to run functions in Canada or Stockholm due to their incredibly low carbon footprint while lowering average network latency by an average of 17%. By weighting physical distance more heavily (for low network latency), this increased the number of regions that workloads ran on up to six, reducing network latency by 22% compared to the Minimize Carbon technique. The evenly weighted load distribution approach achieved nearly identical low total FF-GBS compared to the Minimize Carbon Technique, with an average of 134 and 128 FF-GBS for each approach, respectively. The low distance weighting option increased FF-GBS by up to 440 (RQ-2). Table III shows the average results of each load distribution technique with our set of workloads.

F. Multi-configuration Sky Computing

To evaluate a multi-configuration serverless proxy function, we deployed the Stress function to the Ohio region with six different memory configurations (**RQ-4**). The multi-configuration proxy function directs client requests to the

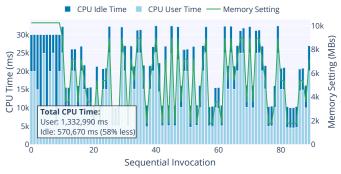


Fig. 14. Proxy routing requests to function deployments with optimal configurations. CPU User time remains nearly identical. Idle time is significantly reduced which results in lower costs and equivalent performance.

function deployment with an ideal configuration for the client payload. Here our Stress function takes a parameter to specify the number of vCPUs to stress. For our client testing, we created a random set of request payloads that request from one to six vCPUs. The proxy then read the input payload and used the CPU Time Accounting Memory Selection (CPU-TAMS) model to predict a function memory setting and distribute client requests to the function deployments that offered the appropriate number of vCPUs and memory to achieve the best price-to-performance ratio [23].

Figure 13 and 14 show how the function performance and costs can be optimized by eliminating over-provisioning function memory. Dynamic distribution of client requests enabled the function invocations to achieve nearly the same runtime with a lower memory allocation. In Figure 14, we utilize the proxy function to reduce the over-provisioning of function memory with minimal impact on function runtime. Across the 90 function invocations depicted, we retained equal CPU user time while reducing the idle time by 58% (which resulted in a \sim 50% reduction in cost) while increasing the overall runtime by just 7.8% versus running all functions with maximum memory (i.e., 10 GB). When extrapolating these savings for one million function invocations, our approach can reduce application hosting cost from \$833 to \$349, a savings of \sim 58%, using multi-configuration load distribution (**RQ-4**).

V. Conclusions

This paper has introduced the concepts of "Serverless Sky Computing" by harnessing our prototype aggregated load distribution system. We first observed how carbon intensity and network latency changed from November 2022 to March 2023 across 19 cloud regions to investigate the potential benefits and implications for serverless resource aggregation. (RQ-1 Performance Variation): We found that latency had a coefficient of variation between 2-29% during the day, varying on average +/-10 ms. Function runtime varied much less, with 3 to 6% CV across all workloads. We found that distance was a strong predictor for latency, with an R^2 of 0.992. (RQ-2 Carbon Intensity): We evaluated 19 regions across the world. Canada and Stockholm exhibited the lowest fossil fuel percentage for electricity generation, which was 0% for the majority of the time. (RQ-3 Sustainability Costs): Using our twelve workload functions and using each region in

the world to simulate a globally distributed application with users around the world, we evaluated our load distribution system with multiple resource aggregation and distribution techniques. Compared to workloads being deployed in a single region, by utilizing our serverless proxy deployed globally, we reduced latency by, on average, 65% while reducing the carbon intensity by up to 99.8%. (RQ-4 Multi-configuration Aggregation): By deploying a function with multiple different memory configurations, we were able to leverage the CPU-TAMS model [23] in our proxy function. Using this model, we were able to distribute function requests to function deployments to avoid over-provisioning vCPUs or memory to obtain the best price-to-performance ratio. Multiconfiguration aggregations were able to reduce function hosting cost by 58% reducing the cost of one million function invocations from \$833 to \$349.

ACKNOWLEDGMENTS

This research has been supported by AWS Cloud Credits for Research.

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