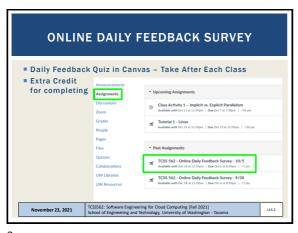


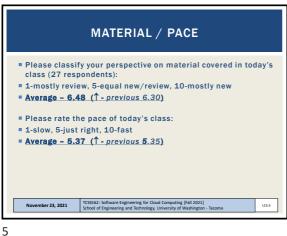
OBJECTIVES - 11/23 Questions from 11/18 Quiz 2- to be posted ~ Dec 6 ■ Tutorial 6 - Intro to FaaS III - Serverless Databases ■ Tutorial 7 - Intro to Docker/Containerization Group Presentation Overview: Cloud Technology or Research Paper for 11/30 - 12/9 ■ Term Project Check-in - due Thur 12/2 @ 11:59p Introduction to Containerization cont'd ■ Introduction to Kubernetes ■ 2nd hour: ■ Introduction to Kubernetes cont'd Tutorial questions / Team planning L15.2

1



TCSS 562 - Online Daily Feedback Survey - 10/5 **Ouiz Instructions** On a scale of 1 to 10, please classify your perspective on material covered in today's TCSS562: Software Engineering for Cloud Computing [Fall 2021] School of Engineering and Technology, University of Washington - Tacr L15.4

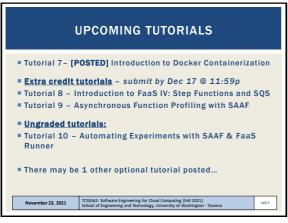
3



FEEDBACK FROM 11/18 Is there a major difference between the performance of containerization tools (e.g. Docker vs Podman)? Has there been any recent benchmarks that compares performance of different container tools and/or security? I'm aware of and have newer publications from 2015 and beyond. Some papers have recently focused more on MicroVMs Am happy to share these for a cloud paper presentation
 An updated study that investigates Docker/Podman, gVisor, Kata Containers, Nabla, and others is needed Possible capstone / thesis topic To gain a sense regarding how diverse the various tools have become see this blog: "Welcome to the Container Jungle: Docker vs. containerd vs. Nabla vs. Kata vs. Firecracker and more!" https://www.inovex.de/de/blog/containers-docker-containerdnabla-kata-firecracker/ November 23, 2021 TCSS562: Software Engineering for Cloud Computing [Fall 2021]
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6

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OBJECTIVES - 11/23

Questions from 11/18
Quiz 2- to be posted ~ Dec 6
Tutorial 6 - Intro to FaaS III - Serverless Databases
Tutorial 7 - Intro to Docker/Containerization
Group Presentation Overview:
Cloud Technology or Research Paper for 11/30 - 12/9
Term Project Check-in - due Thur 12/2 @ 11:59p
Introduction to Containerization cont'd
Introduction to Kubernetes

2nd hour:
Introduction to Kubernetes cont'd
Tutorial questions / Team planning

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OBJECTIVES - 11/23

Questions from 11/18
Quiz 2- to be posted ~ Dec 6
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2nd hour:
Introduction to Kubernetes cont'd
Tutorial questions / Team planning

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9

TUTORIAL COVERAGE

Tutorial Concepts:
Docker installation
Working with docker files
Publishing images to Docker Hub
Docker CLI:
Docker run - create a container
Docker ps - list containers
Docker ps - list containers
Docker stop -stop container
Docker image
Using cgroups to inspect container resource utilization metrics
Container resources quotas: memory, CPU
Testing CPU and memory isolation of co-located containers

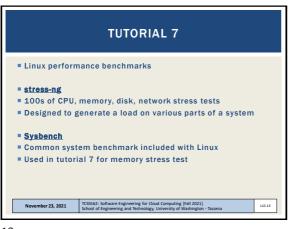
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Attach local standard input, output, and error streams to a running container connect connect create a new image from a lockerfile create a new image from a container's changes copy fleeyfolders between a container and the local fllesystem copy fleeyfolders between a container and the local fllesystem copy fleeyfolders between a container and the local fllesystem copy fleeyfolders between a container and the local fllesystem copy in the container and the copy in the container and the copy in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents from a tarball to create a fllesystem lange land in the contents of the con

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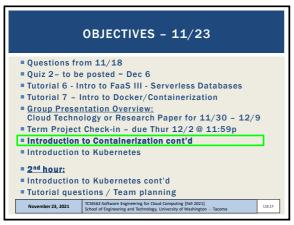


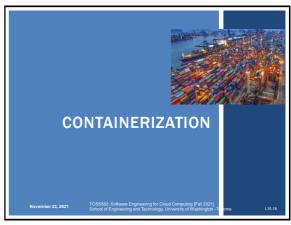
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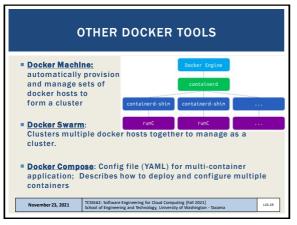
OBJECTIVES - 11/23 • Ouestions from 11/18 Quiz 2- to be posted ~ Dec 6 Tutorial 6 - Intro to FaaS III - Serverless Databases ■ Tutorial 7 - Intro to Docker/Containerization Group Presentation Overview: Cloud Technology or Research Paper for 11/30 - 12/9 Term Project Check-in – due Thur 12/2 @ 11:59p Introduction to Containerization cont'd ■ Introduction to Kubernetes = 2nd hour: ■ Introduction to Kubernetes cont'd ■ Tutorial questions / Team planning





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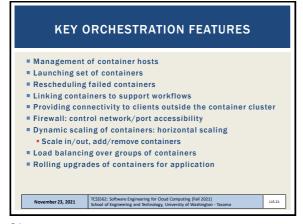
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CONTAINER ORCHESTRATION
FRAMEWORKS

Framework(s) to deploy multiple containers
Provide container clusters using cloud VMs
Similar to "private clusters"
Reduce VM idle CPU time in public clouds
Better leverage "sunk cost" resources
Compact multiple apps onto shared public cloud infrastructure
Generate to cost savings
Reduce vendor lock-in

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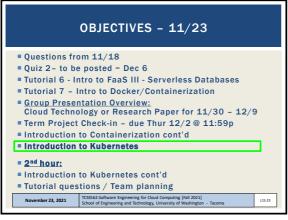


CONTAINER ORCHESTRATION
FRAMEWORKS - 2

Docker swarm
Apache mesos/marathon
Kubernetes
Many public cloud provides moving to offer Kubernetes-as-a-service
Amazon elastic container service (ECS)
Apache aurora

Container-as-a-Service
Serverless containers without managing clusters
Azure Container Instances, AWS Fargate...

21



OBJECTIVES - 11/23

Questions from 11/18
Quiz 2- to be posted ~ Dec 6
No Office Hours 11/25
Class on 11/25:
Office hours, and finish any remaining lecture from today
Introduction to Containerization cont'd
Tutorial 7

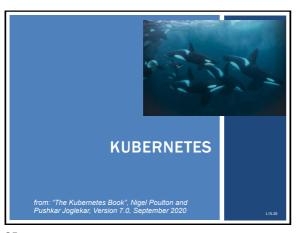
2nd hour:
Introduction to Kubernetes
Tutorial questions
Team planning

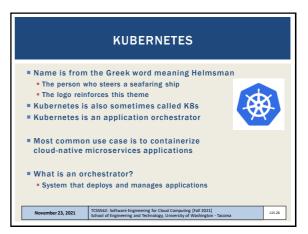
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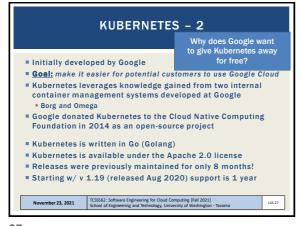
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27

CLOUD NATIVE APPLICATIONS

Applications designed to meet modern software requirements including:

Auto-scaling: resources to meet demand
Self-healing: required for high availability (HA) and fault tolerance
Rolling software updates: with no application downtime for DevOPS
Portability: can run anywhere there's a Kubernetes cluster

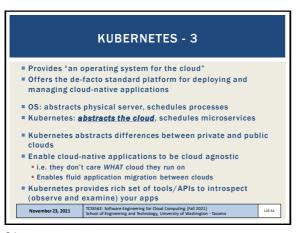
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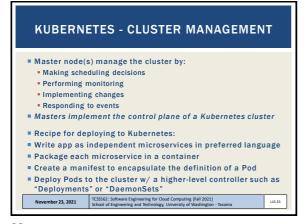
WHAT IS A MICROSERVICES APP? Application consisting of many specialized parts that communicate and form a meaningful application Example components of a microservice eCommerce app: Web front-end Catalog service **Shopping cart Authentication service** Logging service Persistent data store Each microservice can be coded/maintained by different team Each has its own release cadence ■ Each is deployed/scaled separately Can patch & scale the log service w/o impacting others November 23, 2021 TCSSS62: Software Engineering for Cloud Computing [Fall 2021] School of Engineering and Technology, University of Washington - Tacoma L15.30

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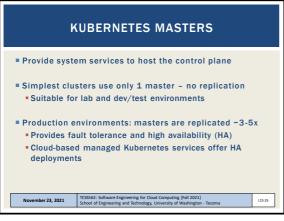


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| Imperative definition: sets of commands and operations
| Example: BASH script, Dockerfile
| Declarative definition: specification of a service's properties
| What level of service it should sustain, etc.
| Example: Kubernetes YAML files
| Kubernetes manages resources declaratively
| How apps are deployed and run are defined with YAML files
| YAML files are POSTed to Kubernetes endpoints
| Kubernetes deploys and manages applications based on declarative service requirements
| If something isn't as it should be: Kubernetes automatically tries to fix it
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33



MASTER SERVICES

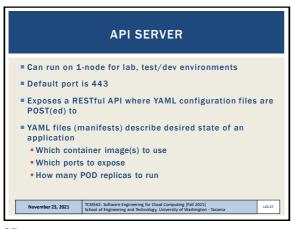
SAPI Server
Cluster store
Controller
Manager
Scheduler
Cloud controller

Kuberneles Node
Controller
Manager
Linux Server(s)

Kuberneles Node
Controller

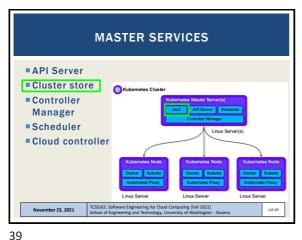
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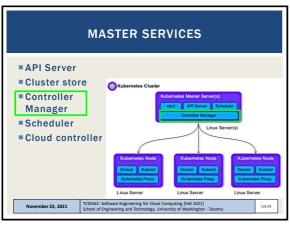




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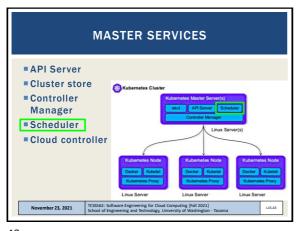
CLUSTER STORE Used to persist Kubernetes cluster state Persistently stores entire configuration and state of the Currently implemented with etcd Popular distributed key/value store (db) supporting replication HA deployments may use ~3-5 replicas . Is the authority on true state of the cluster etcd prefers consistency over availability etcd failure: apps continue to run, nothing can be reconfigured Consistency of writes is vital Employs RAFT consensus protocol to negotiate which replica has correct view of the system in the event of replica failure November 23, 2021



CONTROLLER MANAGER Provides a "controller" of the controllers Implements background control loops to monitor cluster and respond to events Control loops include: node controller, endpoints controller. replicaset controller, etc... GOAL: ensure cluster current state matches desired state ■ Control Loop Logic: 1. Obtain desired state (defined in manifest YAMLs) 2. Observe the current state 3. Determine differences 4. Reconcile differences Controllers are specialized to manage a specific resource type They are not aware/concerned with of other parts of the system November 23, 2021 TCSS562: Software Engineering for Cloud Computing [Fall 2021] School of Engineering and Technology, University of Washington - Tacoma

41 42

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TASK SCHEDULER

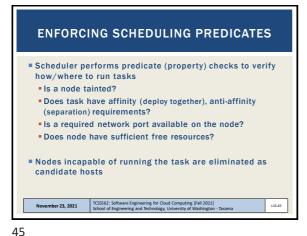
Scheduler's job is to identify the best node to run a task
Scheduler does not actually run tasks itself

Assigns work tasks to appropriate healthy nodes
Implements complex logic to filter out nodes incapable of running specified task(s)

Capable nodes are ranked

Node with highest ranking is selected to run the task

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RANKING NODES

Remaining nodes are ranked based on for example:

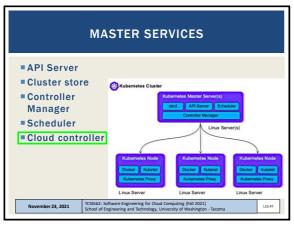
Does the node have the required images?
Cached images will lead to faster deployment time

How much free capacity (CPU, memory) does the node have?
How many tasks is the node already running?
Each criterion is worth points
Node with most points is selected
If there is no suitable node, task is not scheduled, but marked as pending
PROBLEM: There is no one-sized fits all solution to selecting the best node. How weights are assigned to conditions may not reflect what is best for the task

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43



CLOUD CONTROLLER MANAGER

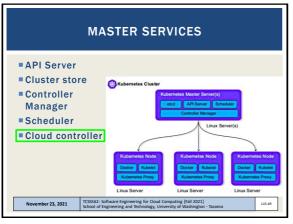
Abstracts and manages integration with specific cloud(s)

Manages vendor specific cloud infrastructure to provide instances (VMs), load balancing, storage, etc.

Support for AWS, Azure, GCP, Digital Ocean, IBM, etc.

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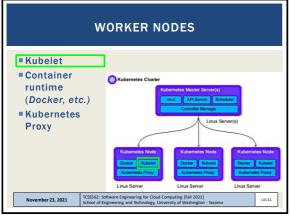
WORKER NODES

Nodes perform tasks (i.e. host containers & services)

Three primary functions:
Wait for the scheduler to assign work
Execute work (host containers, etc.)
Report back state information, etc.

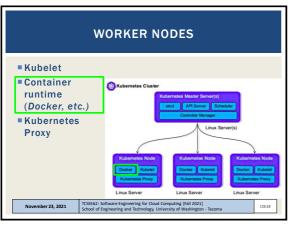
Nodes are considerably simpler than masters

49



51

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CONTAINER RUNTIME(S)

Each node requires a container runtime to run containers

Early versions had custom support for a limited number of container types, e.g. Docker

Kubernetes now provides a standard Container Runtime Interface (CRI)

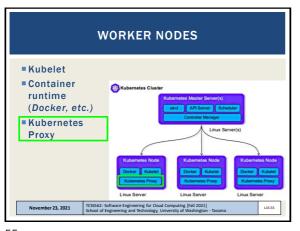
CRI exposes a clean interface for 3rd party container runtimes to plug-in to

Popular container runtimes: Docker, containerd, Kata

54

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Runs on every node in the cluster

Responsible for managing the cluster's networking

Ensures each node obtains a unique IP address

Implemented local IPTABLES and IPVS rules to route and load-balance traffic

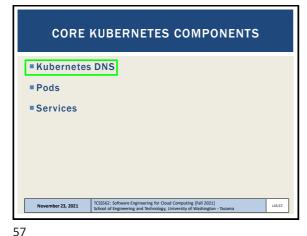
IPTABLES (ipv4) – enables configuration of IP packet filtering rules of the Linux kernel firewall

IPVS – IP Virtual Server: provides transport-layer (layer 4) load balancing as part of the Linux kernel; Configured using ipvsadm tool in Linux

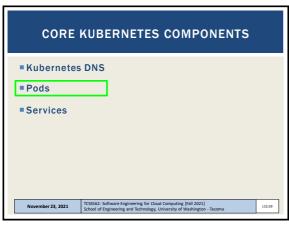
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37



PODS

Pod - atomic unit of deployment & scheduling in Kubernetes

A Kubernetes Pod is defined to run a containerized application

Kubernetes manages Pods, not individual containers

Cannot run a container directly on Kubernetes

All containers run through Pods

Pod comes from "pod of whales"

Docker logo shows a whale with containers stacked on top

Whale represents the Docker engine that runs on a single host

Pods encapsulate the definition of a single microservice for hosting purposes

Pods can have a single container, or multiple containers if the service requires more than one

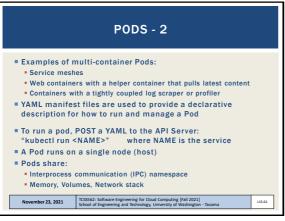
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59 60

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PODS - 3

Pods provide a "fenced" environment to run containers
Provide a "sandbox"
Only tightly coupled containers are deployed with a single pod
Best practice: decouple individual containers to separate pods
What is the best container composition into pods? (1:1, 1:many)

Scaling
Pods are the unit of scaling
Add and remove pods to scale up/down
Do not add containers to a pod, add pod instances
Pod instances can be scheduled on the same or different host

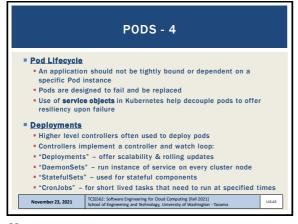
Atomic Operation
Pods are either fully up and running their service (i.e. port open/exposed), or pods are down / offline

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Scaling

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61 62



CORE KUBERNETES COMPONENTS

**Kubernetes DNS

**Pods

**Services

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63

| Pods managed with "Deployments" or "DameonSets" controllers are automatically replaced when they die
| This provides resiliency for the application
| KEY IDEA: Pods are unreliable
| Services provide reliability by acting as a "GATEWAY" to pods that implement the services
| They underlying pods can change over time
| The services endpoints remain and are always available
| Service objects provide an abstraction layer w/ a reliable name and load balancing of requests to a set of pods
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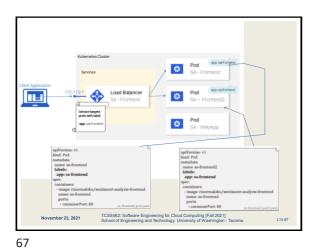
SERVICES

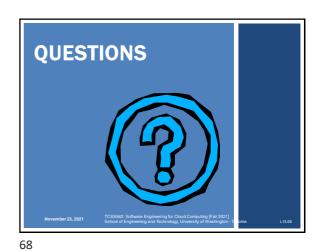
Provide reliable front-end with:
Stable DNS name
IP Address
Port
Services do not posses application intelligence
No support for application-layer host and path routing
Services have a "label selector" which is a set of lables
Requests/traffic is only sent to Pods with matching labels
Services only send traffic to healthy Pods
KEY IDEA: Services bring stable IP addresses and DNS names to unstable Pods

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