



Lab 2

Introduction to Image Processing

Acknowledge: the slides are modified from those of previous years.

Introduction

- Basic concepts: read/display, color image/gray scale image
- Edge detection
- Flip an image
- Scale an image: reduce or enlarge

Background

- Digital images consist of pixels (picture elements).
- The brightness and color information for each pixel is represented by a number in a two dimensional array.
- The pixel values in an 8-bit gray scale image can take any value from 0 to 255.
- Black color is encoded by a value of 0 and white color by a value of 255.
- A color image is stored in a three-dimensional array (R, G, B).

Task I

- Use `imread()` to open a color image (DailyShow.jpg)
- Use `rgb2gray()` to convert the color image to a gray level image
- Use `imshow()` to display the image
- Use `size()` to check the image size (NxM)
- In your report
 - Include the (1)Original and (2)8-bit gray scale image and specify its dimensions.

Edge detection

- Changes or discontinuities in an image amplitude attribute such as luminance
- Sobel row gradient operator (h1): detect vertical edges

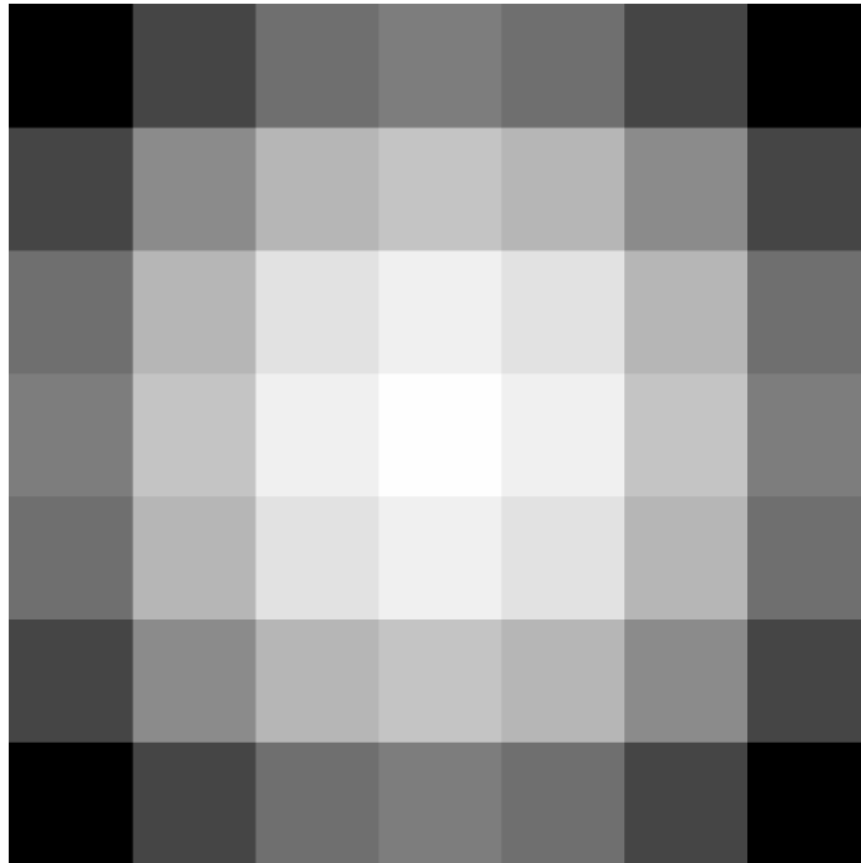
$$\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

- Sobel column gradient operator (h2): detect horizontal edges

$$\begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

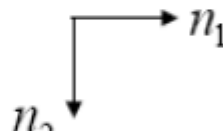
Edge detection

- Edge detection aims to identify the border with strongest gray scale change.



Edge detection

- Differentiation can be expected to sharpen the image
- In discrete domain, two-dimensional differentiation

$$\frac{\partial f(n_1, n_2)}{\partial n_1}$$
$$\frac{\partial f(n_1, n_2)}{\partial n_2}$$


- Emphasize the center row more

$$\frac{\partial f(n_1, n_2)}{\partial n_1} \approx [f(n_1 + 1, n_2 - 1) - f(n_1 - 1, n_2 - 1)]$$
$$+ 2[f(n_1 + 1, n_2) - f(n_1 - 1, n_2)]$$
$$+ [f(n_1 + 1, n_2 + 1) - f(n_1 - 1, n_2 + 1)]$$

Edge detection

- Vertical Sobel Operator (h1) $\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$

- Emphasize the center column more

$$\begin{aligned} \frac{\partial f(n_1, n_2)}{\partial n_2} \approx & [f(n_1 - 1, n_2 + 1) - f(n_1 - 1, n_2 - 1)] \\ & + 2[f(n_1, n_2 + 1) - f(n_1, n_2 - 1)] \\ & + [f(n_1 + 1, n_2 + 1) - f(n_1 + 1, n_2 - 1)] \end{aligned}$$

- Horizontal Sobel Operator (h2) $\begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$

Task 1

- Use `conv2()` to convolve your gray scale `DailyShow.jpg` with the `h1` and `h2`, respectively.
- `M1` is the row gradient (vertical edge) image (by convolving the gray scale `DailyShow.jpg` with `h1`)
- `M2` is the column gradient (horizontal edge) image (by convolving the gray scale `DailyShow.jpg` with `h2`)
- In your report display
 - $|M1|$ is the magnitude of row gradient.
 - $|M2|$ is the magnitude of column gradient.
 - $((M1^2 + M2^2)^{0.5})$ is the magnitude of the overall gradient.

Task 1

Original image



Gray scale image



Row gradient magnitude



Column gradient magnitude



Overall gradient magnitude



Task 1 - even more

- In some versions of Matlab, when we use an image as input to the `conv2` function, its pixels should be floating-point values

- `% X_vedge = conv2(double(X_gray), double(h1));`
 - `X_vedge = conv2(X_gray, h1);`

- `imshow ()` should map the smallest value in the image to black, and the highest value in the image to white

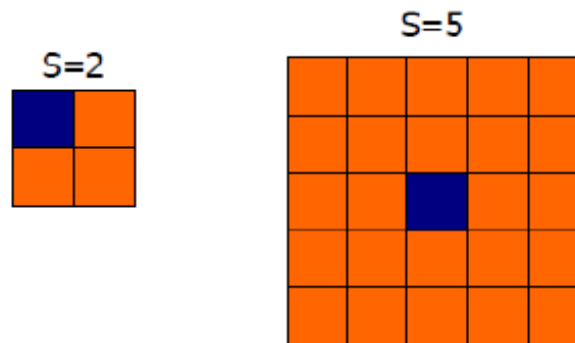
- `imshow(abs(X_vedge), [])`

Task 2

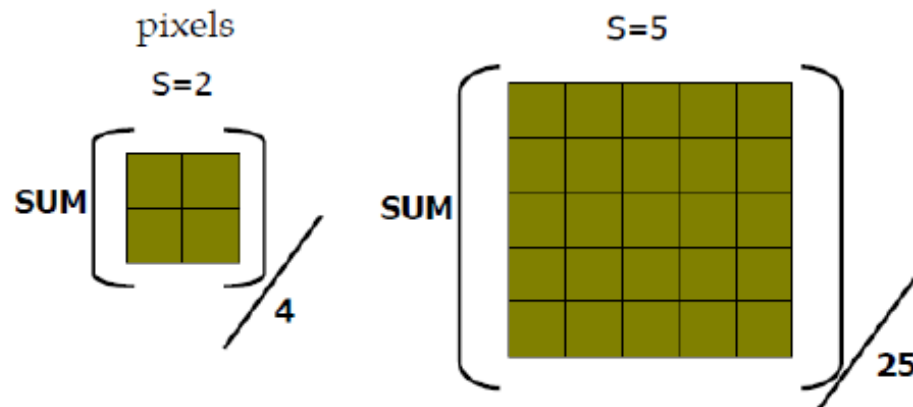
- Use your own image and repeat edge detection part of Task 1.

Task 3 Scaling

- Picking one out of S^2 pixels
 - Keep the center pixel when S is odd
 - Keep one of the 4 center pixels when S is even



- Picking the average of each block with S^2 pixels

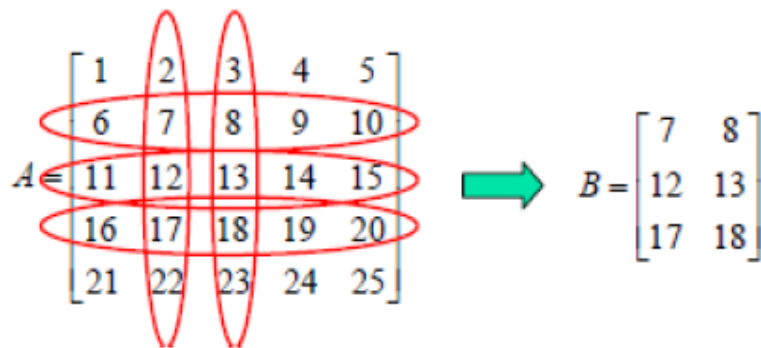


Task 3 Scaling

- Extract a sub-array

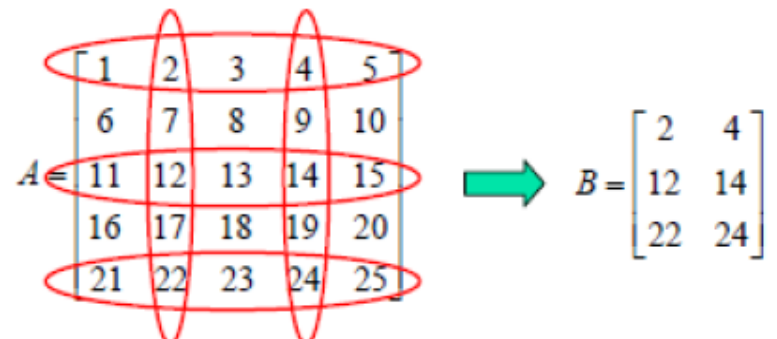
$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \\ 16 & 17 & 18 & 19 & 20 \\ 21 & 22 & 23 & 24 & 25 \end{bmatrix}$$

$$B = A(2:4,2:3);$$


$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \\ 16 & 17 & 18 & 19 & 20 \\ 21 & 22 & 23 & 24 & 25 \end{bmatrix} \rightarrow B = \begin{bmatrix} 7 & 8 \\ 12 & 13 \\ 17 & 18 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \\ 16 & 17 & 18 & 19 & 20 \\ 21 & 22 & 23 & 24 & 25 \end{bmatrix}$$

$$B = A(1:2:end,2:2:end);$$


$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \\ 16 & 17 & 18 & 19 & 20 \\ 21 & 22 & 23 & 24 & 25 \end{bmatrix} \rightarrow B = \begin{bmatrix} 2 & 4 \\ 12 & 14 \\ 22 & 24 \end{bmatrix}$$

- Sum or average a two-dimensional array
 - `sum (sum (A)) ;`
 - `mean (mean (A)) ;`

Task 3 Scaling

Simple scaling, $S = 2$



Simple scaling, $S = 5$



Average scaling, $S = 2$



Average scaling, $S = 5$



Task 4 Flipping

- How the following images look like when compared to the original image $x[n,m]$
 - $x[N-n+1, m]$
 - $x[n, M-m+1]$
 - $x[N-n+1, M-m+1]$
- Use `flipplr()` and `flipud()` to verify the answers

Task 4 Flipping

Gray scale image



Horizontally flipped image



Vertically flipped image

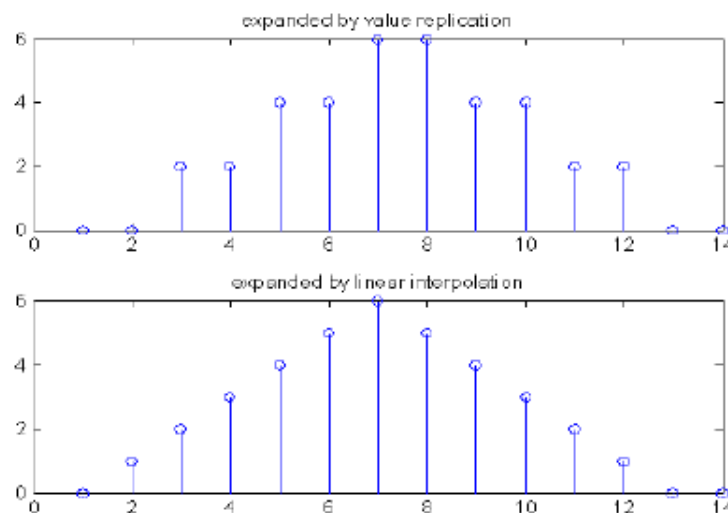
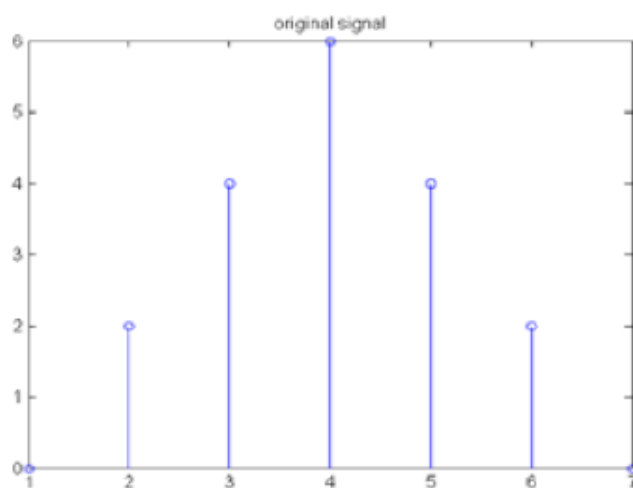


Horizontally and vertically flipped image



Task 5: Expanding

- Expand a 1-D signal $[0, 2, 4, 6, 4, 2, 0]$ by a factor of 2
 - double each sample : value replication;
 - make the new samples half way between the previous samples : 2 taps linear interpolation.



Task 5: Expanding

- Use “bilinear interpolation” to deal with a 2-D signal

A	B
C	D

A	e	B	
f	g	h	
C	i	D	

horizontal
 $e = (A+B)/2$
 $i = (C+D)/2$

vertical
 $f = (A+C)/2$
 $h = (B+D)/2$

→ $g = (f+h)/2 = (A+B+C+D)/4$

- Use `interp2()` to expand the input image (DailyShow.jpg) with dimension $N \times M$ to a $2N \times 2M$ image

- `X_2large = interp2(double(X_gray));`

Task 5: Expanding

Gray scale image



Expanded the image by 2

