#### A few more details on clays, Soil Colloids and their properties

### How soils have charges 2 types of charges

- Permanent charge
  - Isomorphic substitution
  - Phyllosilicate minerals
- pH dependant charge

   Oxide minerals
   Humus

- Nature of charges on organic matter and oxides
- Not isomorphous substitution
- Result of functional group
- = O, OH on surface of colloid
- This means that the charges have different properties than those from isomorphic substitution
- · You can't always count on them





#### Back to oxide charges: Functional groups

- Can attract cations at high soil pH
- Can attract anions at low soil pH
  - Not bisexual
  - -amphoteric









# Soil organic matter • Has similar type of charges as oxides • Number of cation adsorption sites will increase as pH increases









| soil       |     |      |
|------------|-----|------|
| Soil order | CEC | рΗ   |
| Ultisol    | 3.5 | 5.5  |
| Alfisol    | 9.0 | 6    |
| Spodisol   | 9.3 | 5    |
| Mollisol   | 19  | 6.5  |
| Aridisol   | 15  | 7.25 |
| Vertisol   | 35  | 6.7  |







#### Alfisol from sandstone and a range of weatherable minerals in CO

- High Smectite
- Near neutral pH
- Clay films, skins
- High nutrient holding capacity



#### Entisol from sandy glacial till in CT

- Highly acidic
- Some red color
- No clay films
- Low nutrient holding capacity



Physical properties of soils Brady and Weil Chap 4

### Some physical properties

- Color
  - Mineral / organic content
  - Water relationships
- Texture
  - Water holding capacity
  - Workability
  - Nutrient holding/buffering

#### Organic matter

- Will tend to darken color of A horizon
- Also adds fertility
- So you have the association with rich black soil and fertility











the Whos down in Whoville were -Clay















#### **Clayey soils**

- Heavy soils
- Difficult tillage
- Water holding capacity is high
   Water can be so
  - tightly held to clay particles
  - Not plant available
- Slow drainage







## You get to do this in lab next week

Texture by feel method

