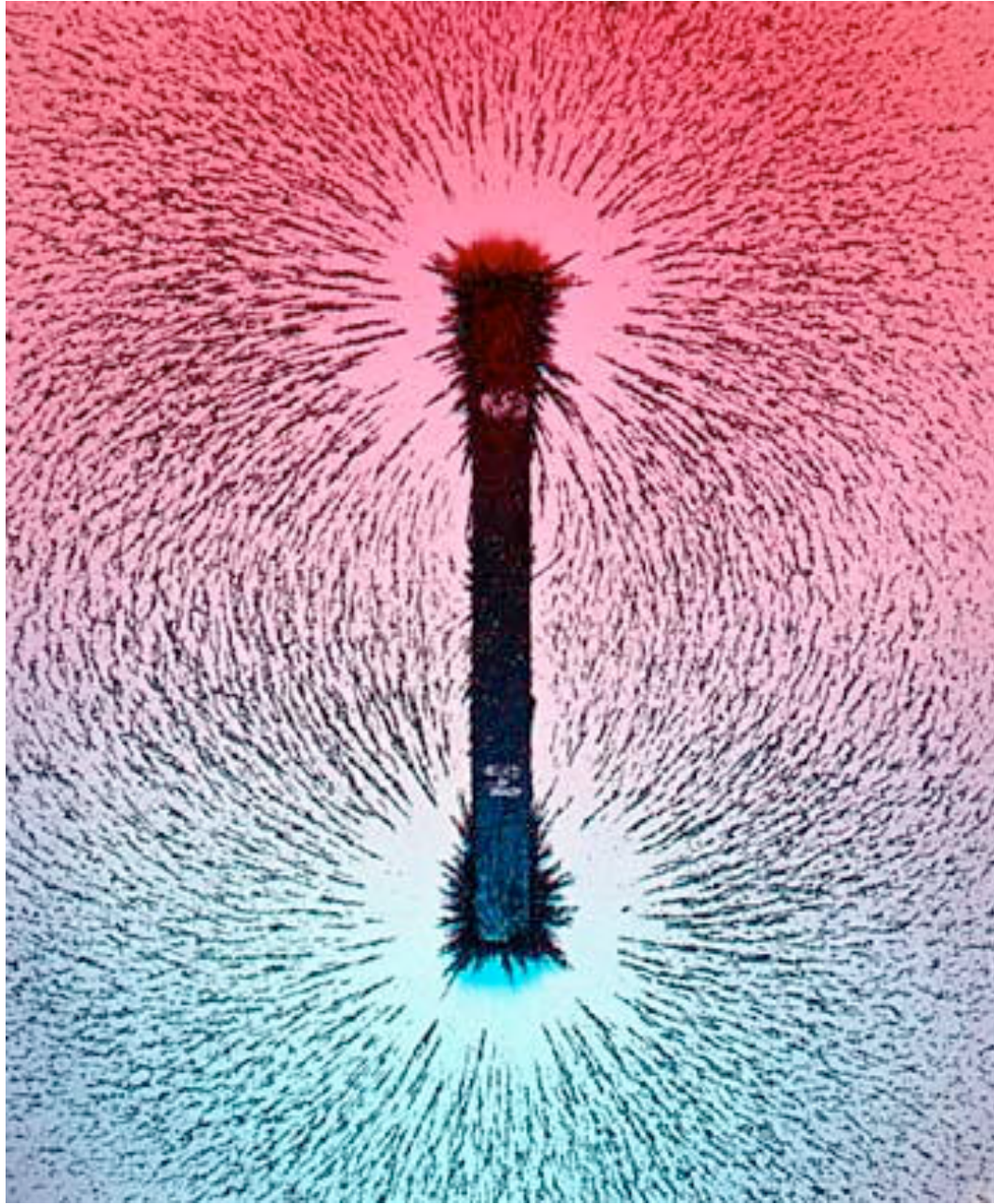


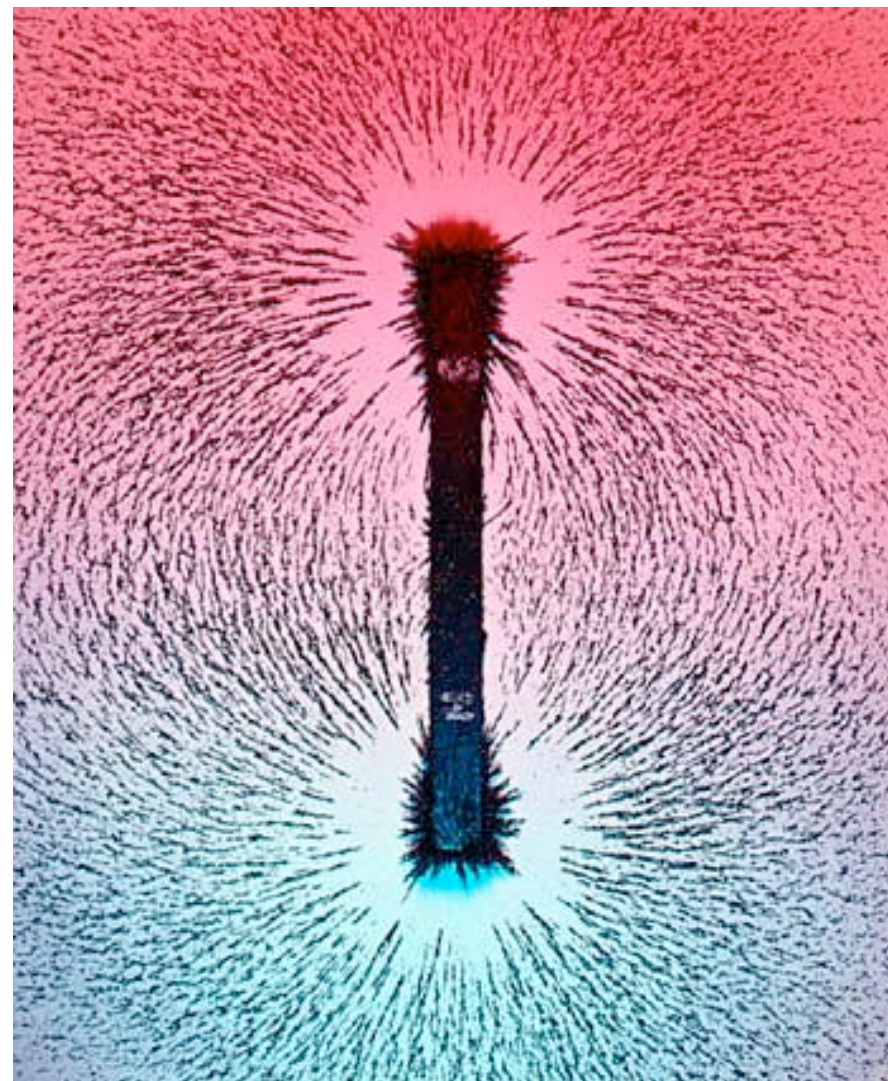
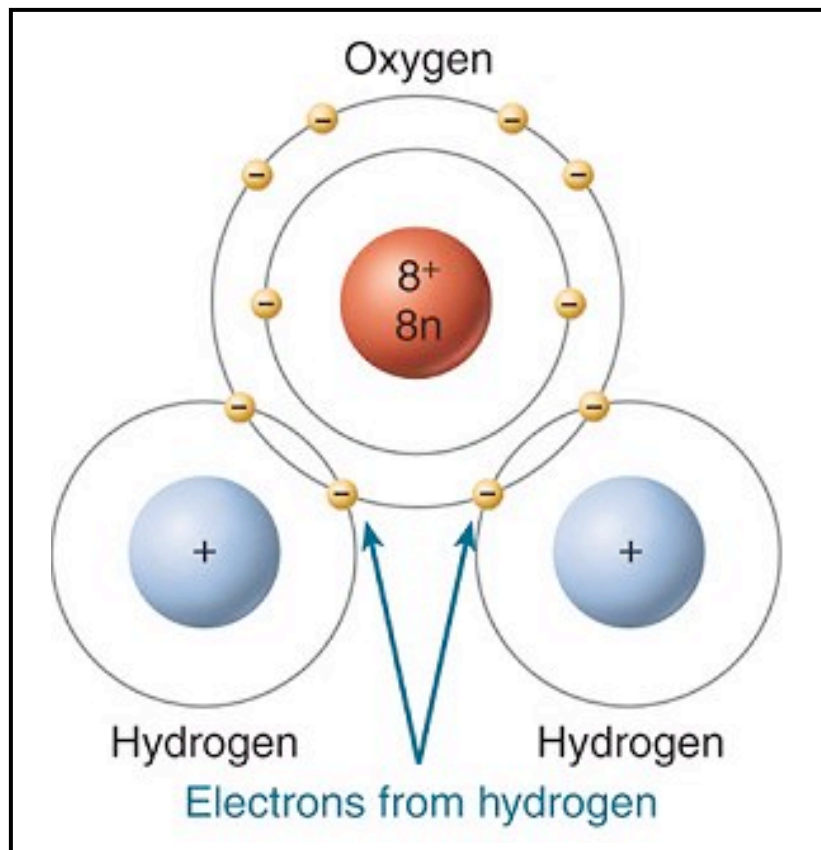
A Non-Physicist's Intro to MRI

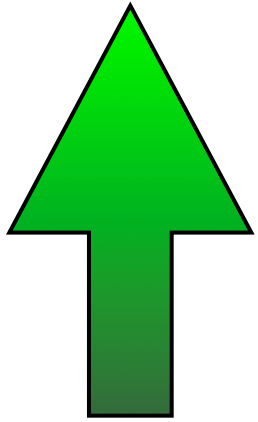
Dylan Tisdall
April 4, 2011



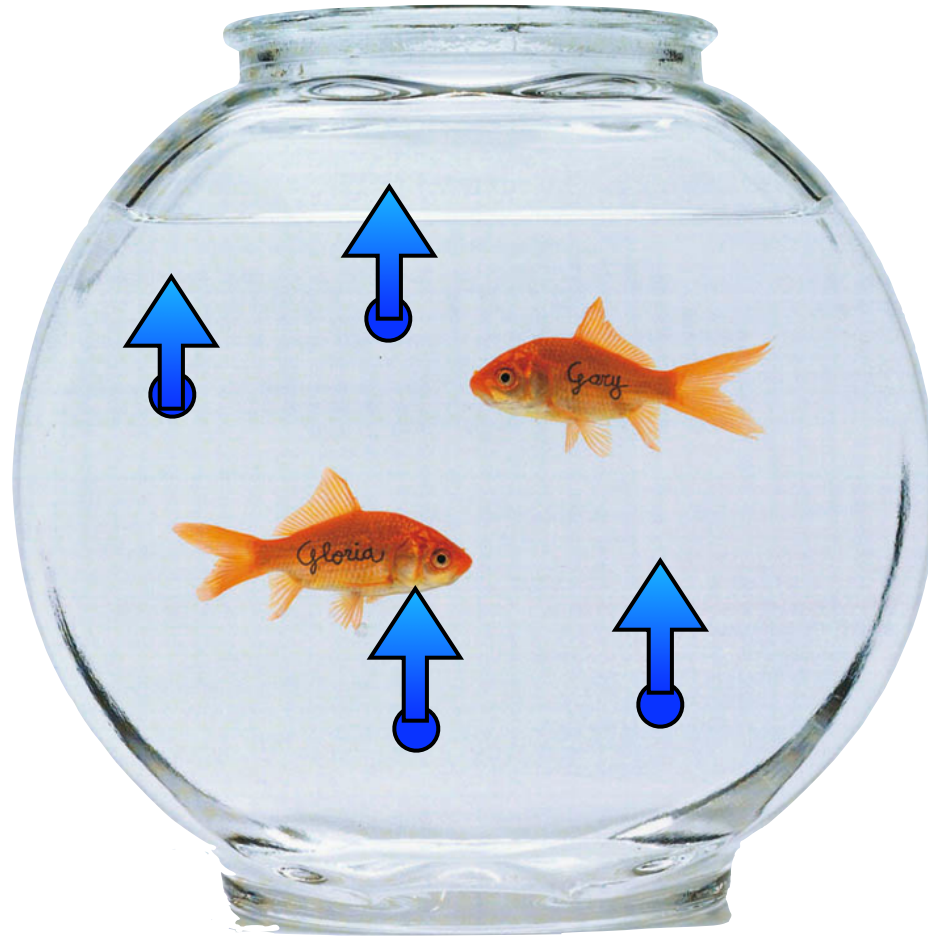


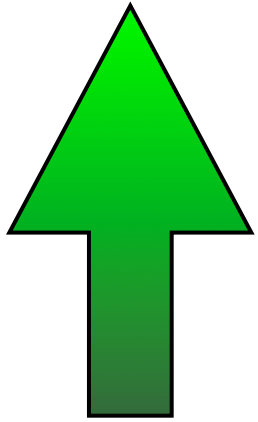
A human head



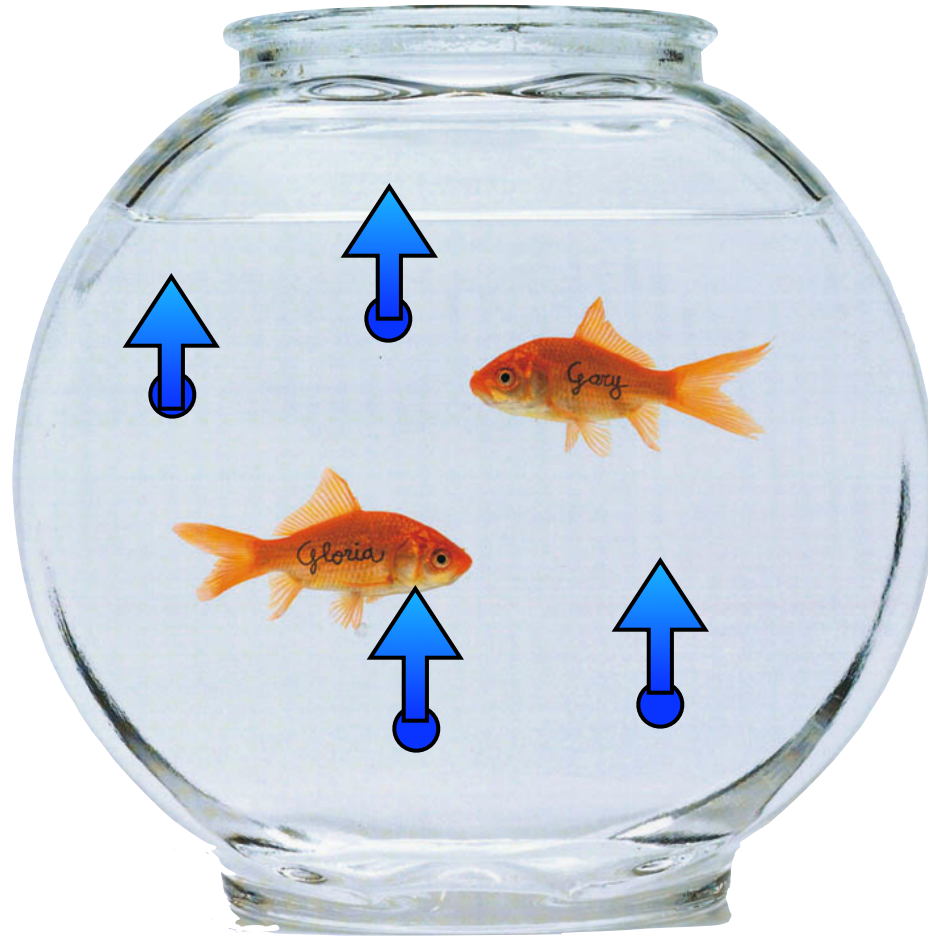


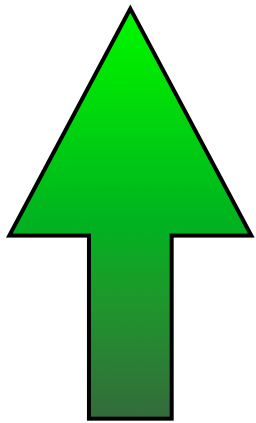
main
magnetic
field



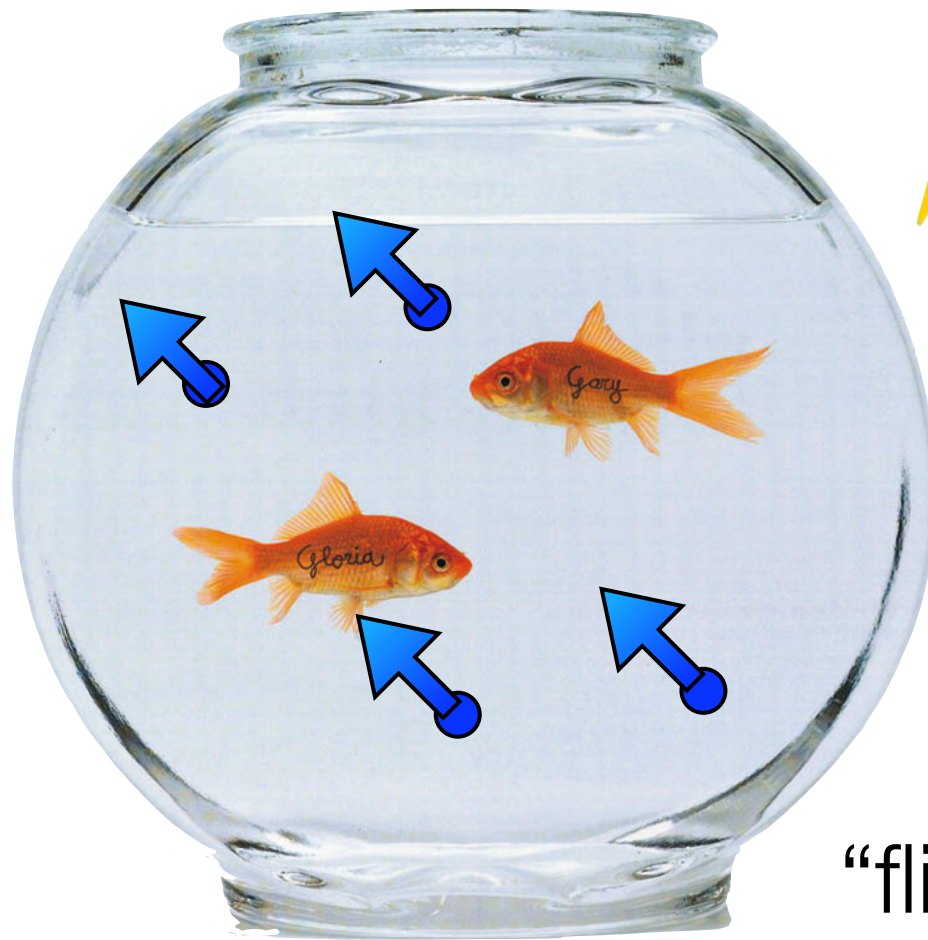


main
magnetic
field



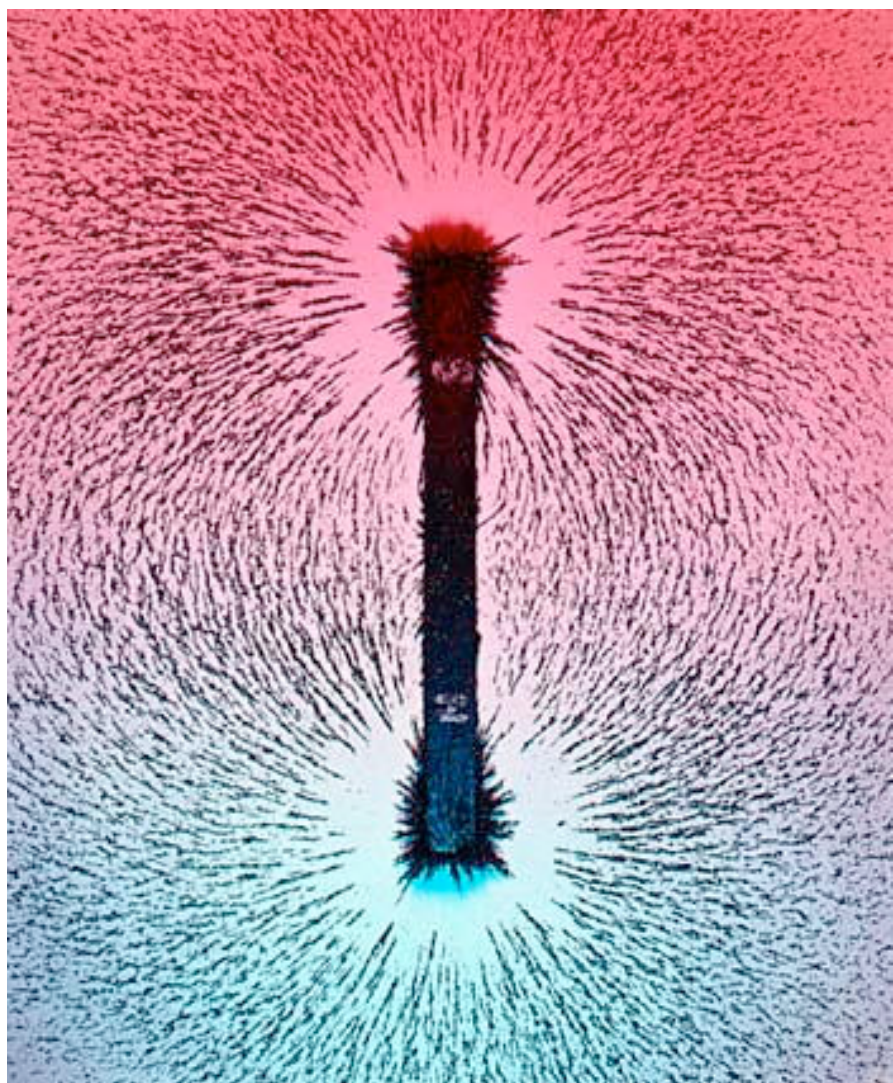


main
magnetic
field

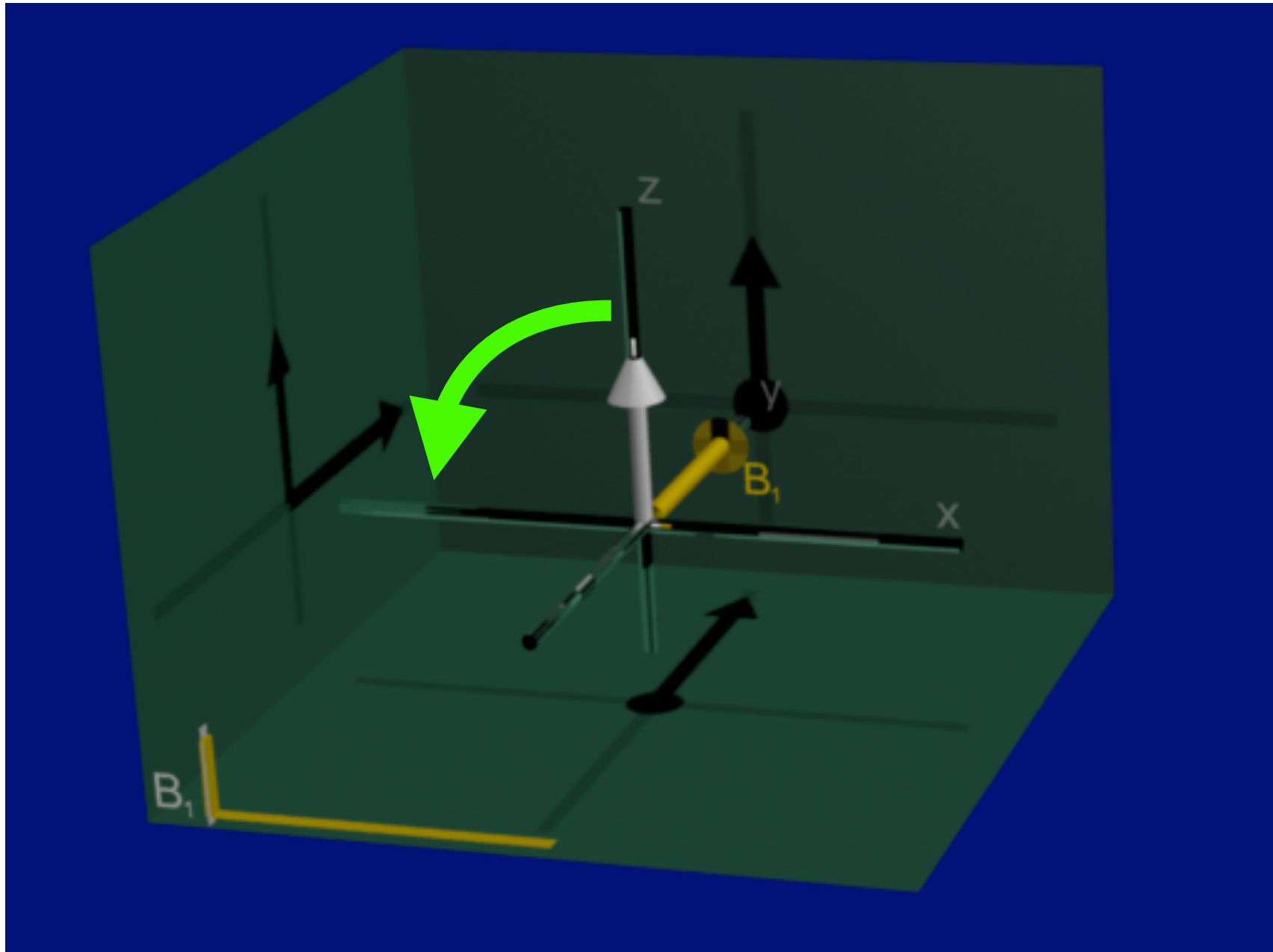


“pulse”

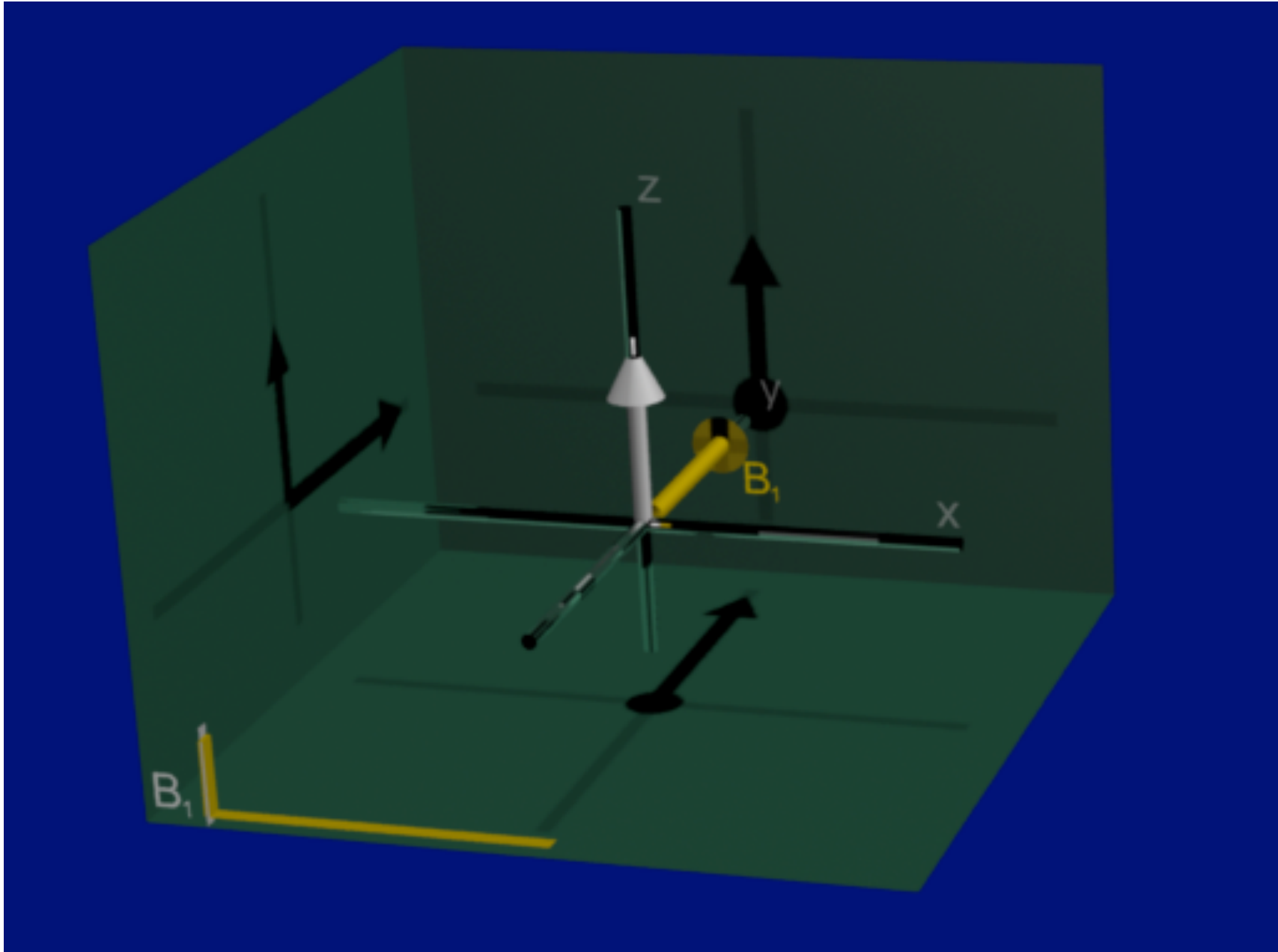
“flip angle”



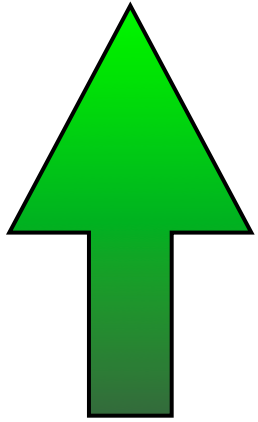
precession



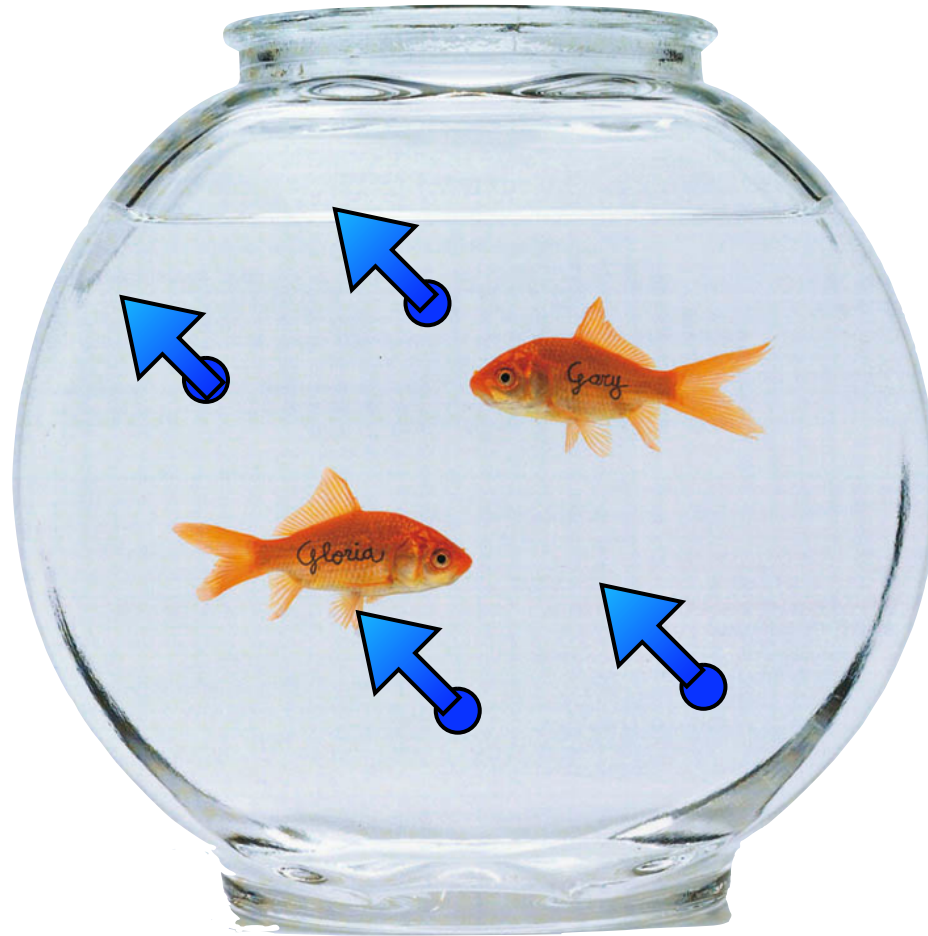
precession

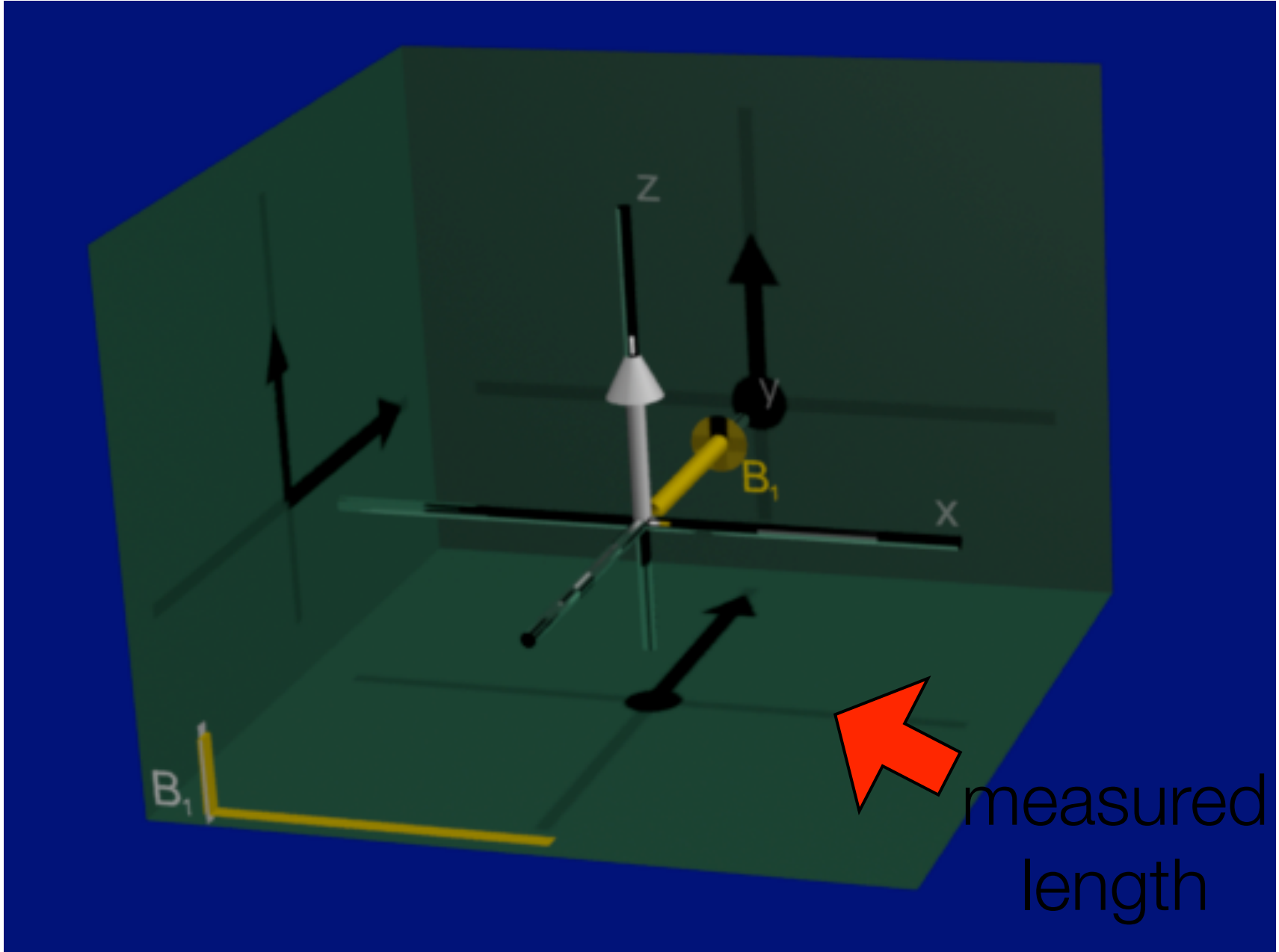


The **rate of precession**
changes **linearly** with the
strength of the **magnetic field**



main
magnetic
field





B_1

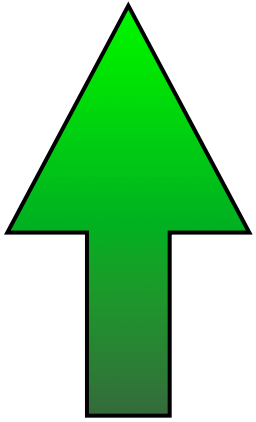
B_1

measured
length

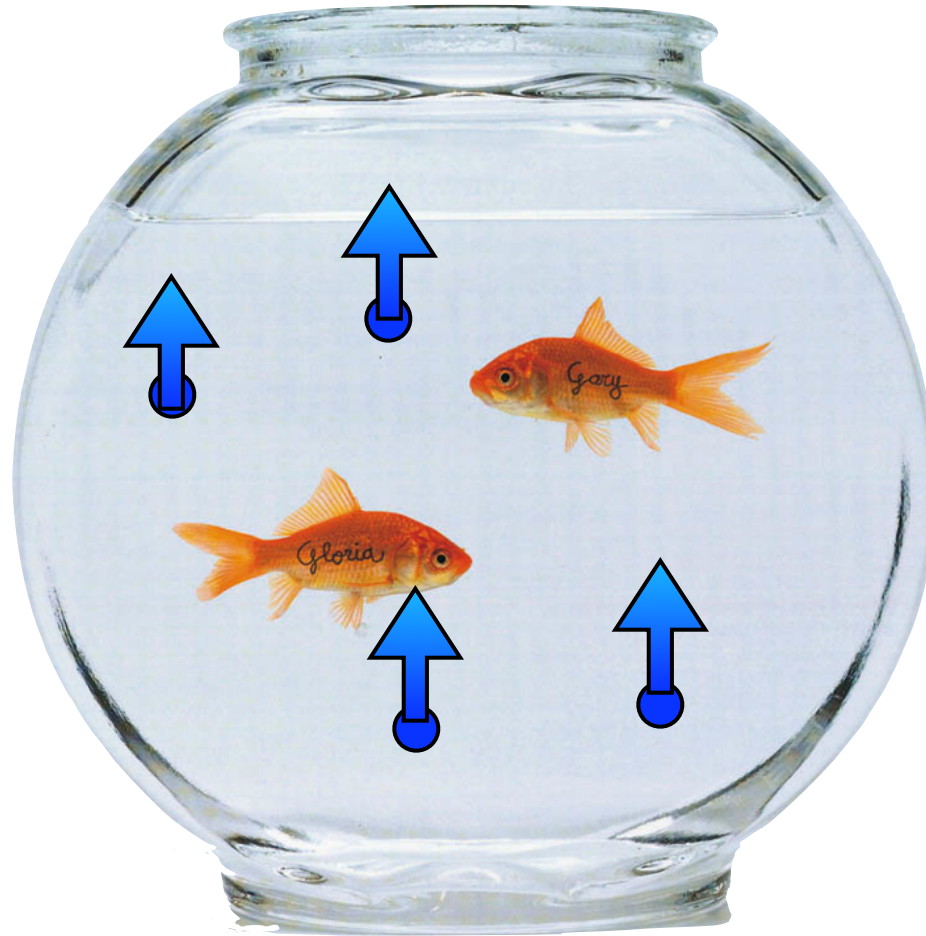
“rotating frame of reference”



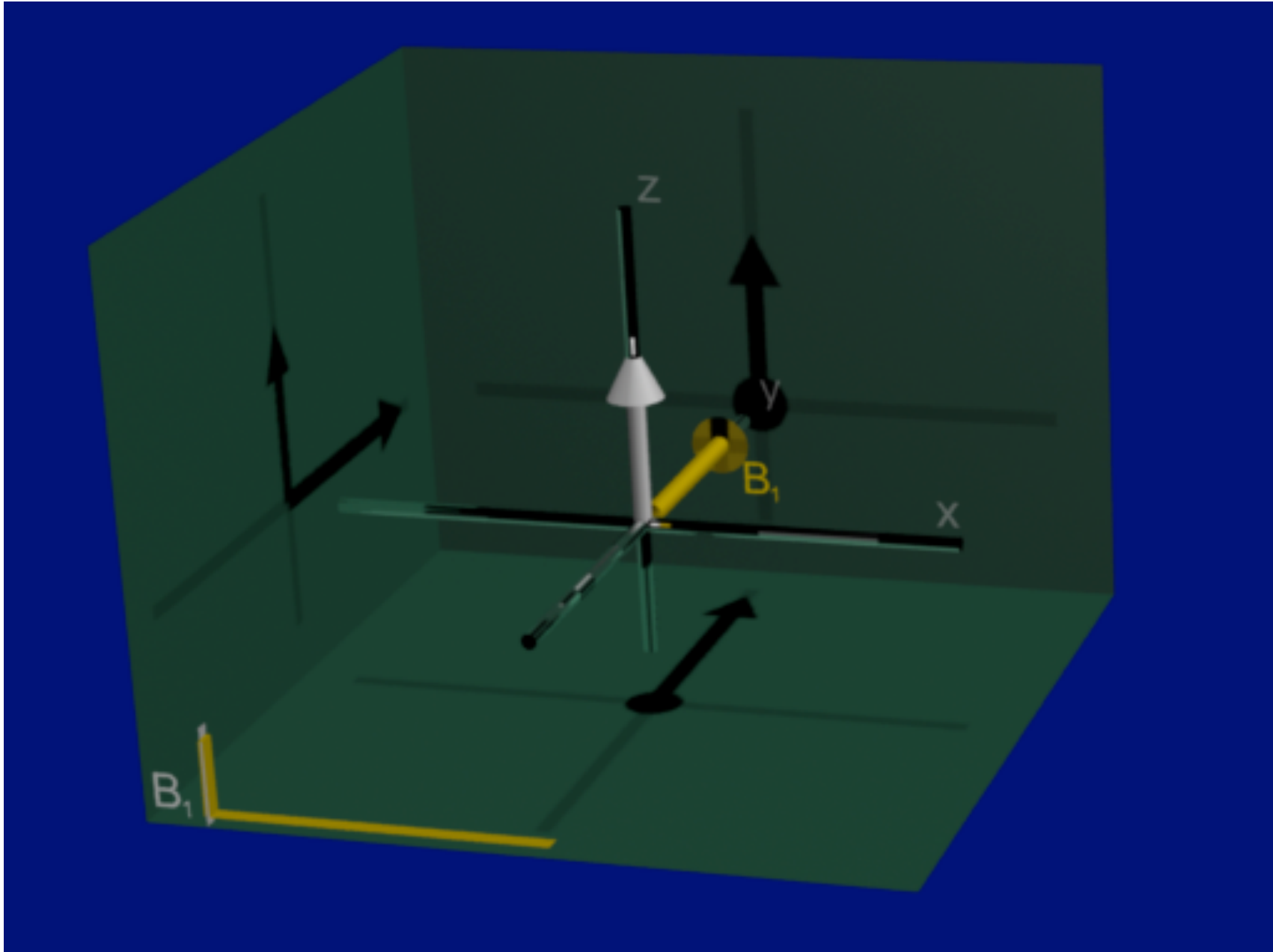
relaxation



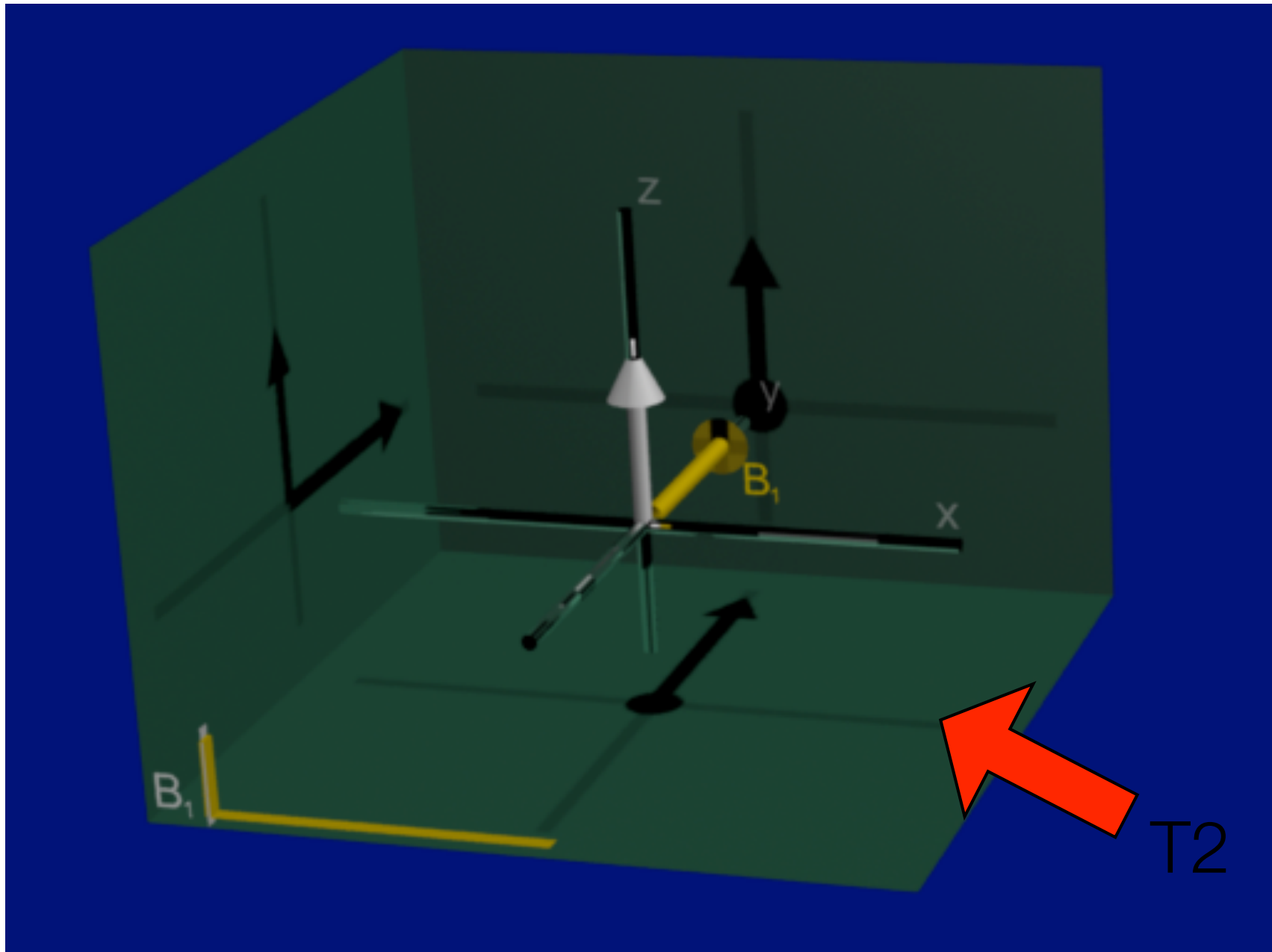
main
magnetic
field



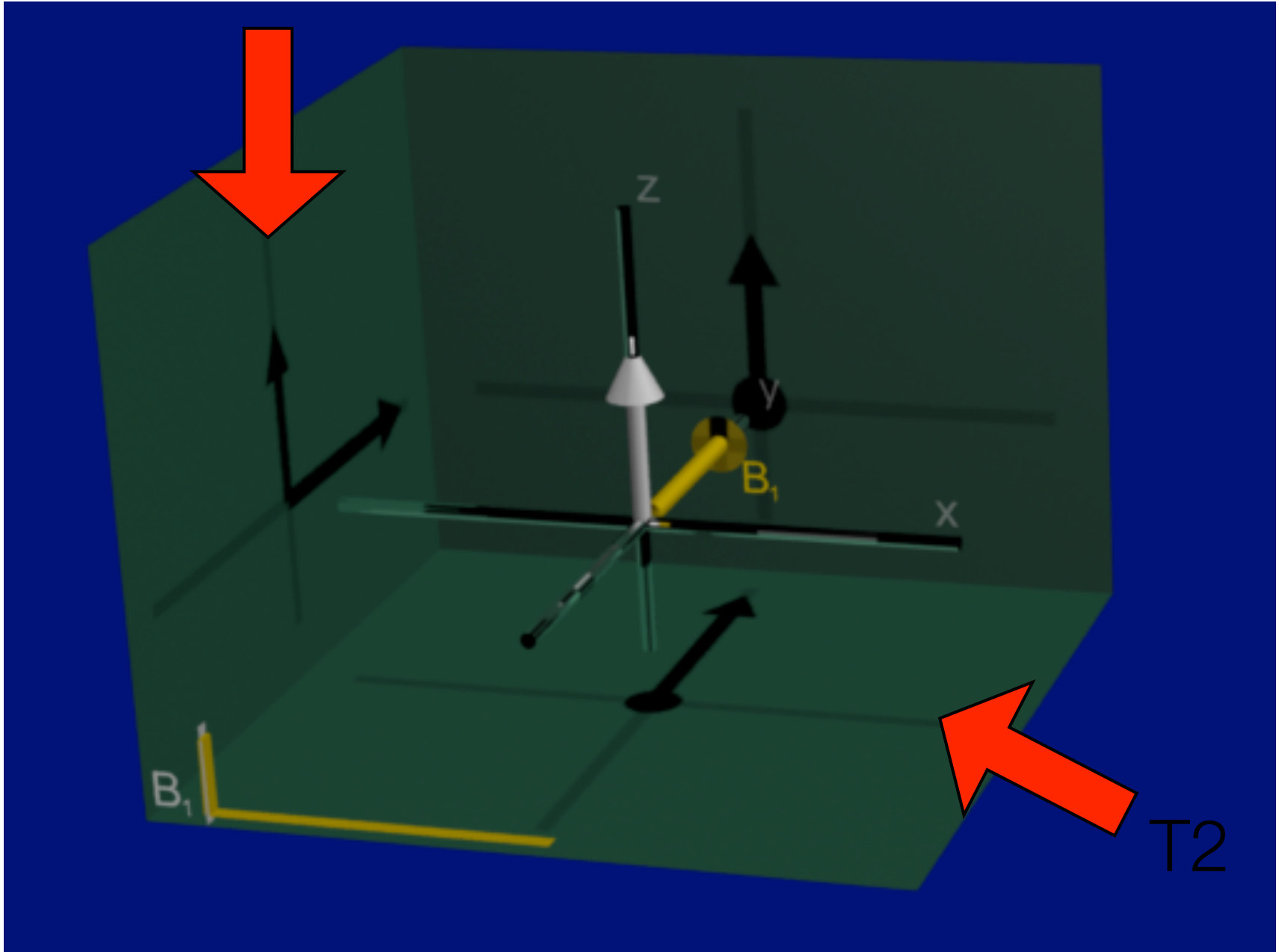
T2 is dephasing



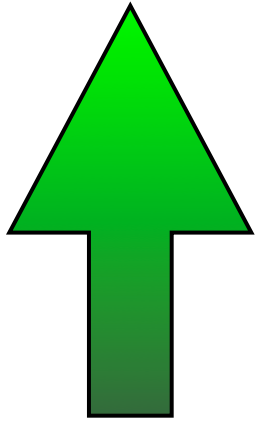
dephasing looks like “less signal”



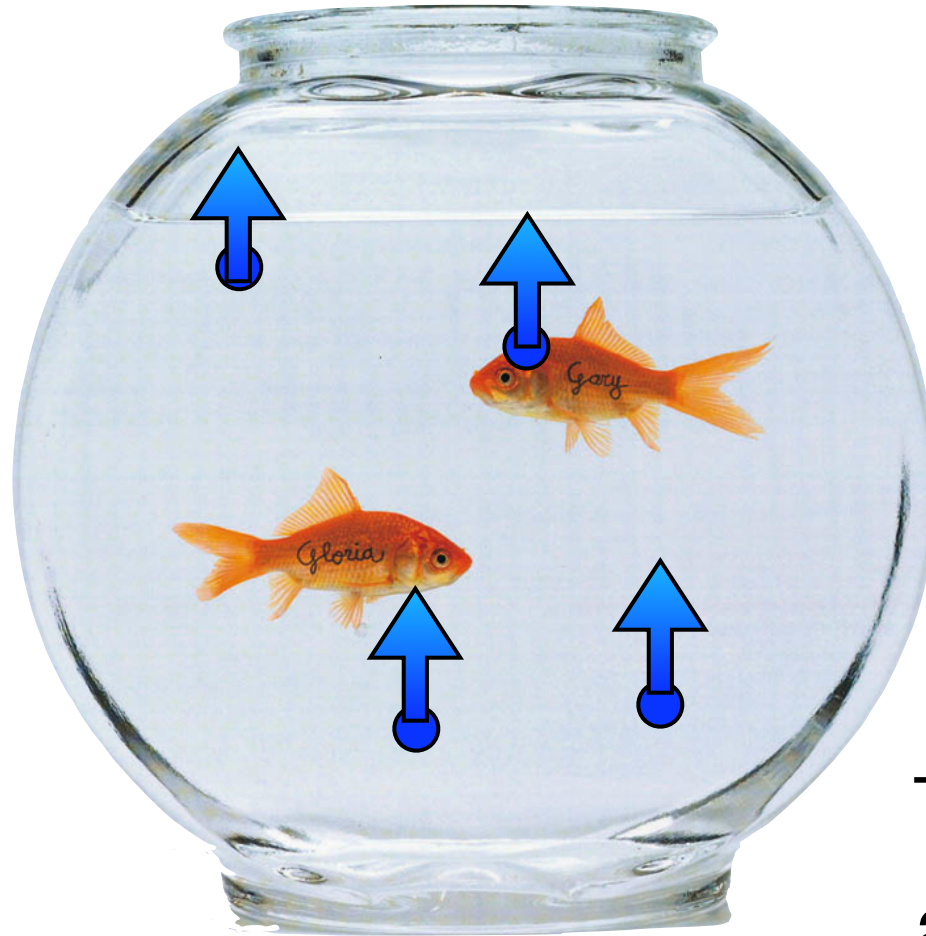
T1



T2

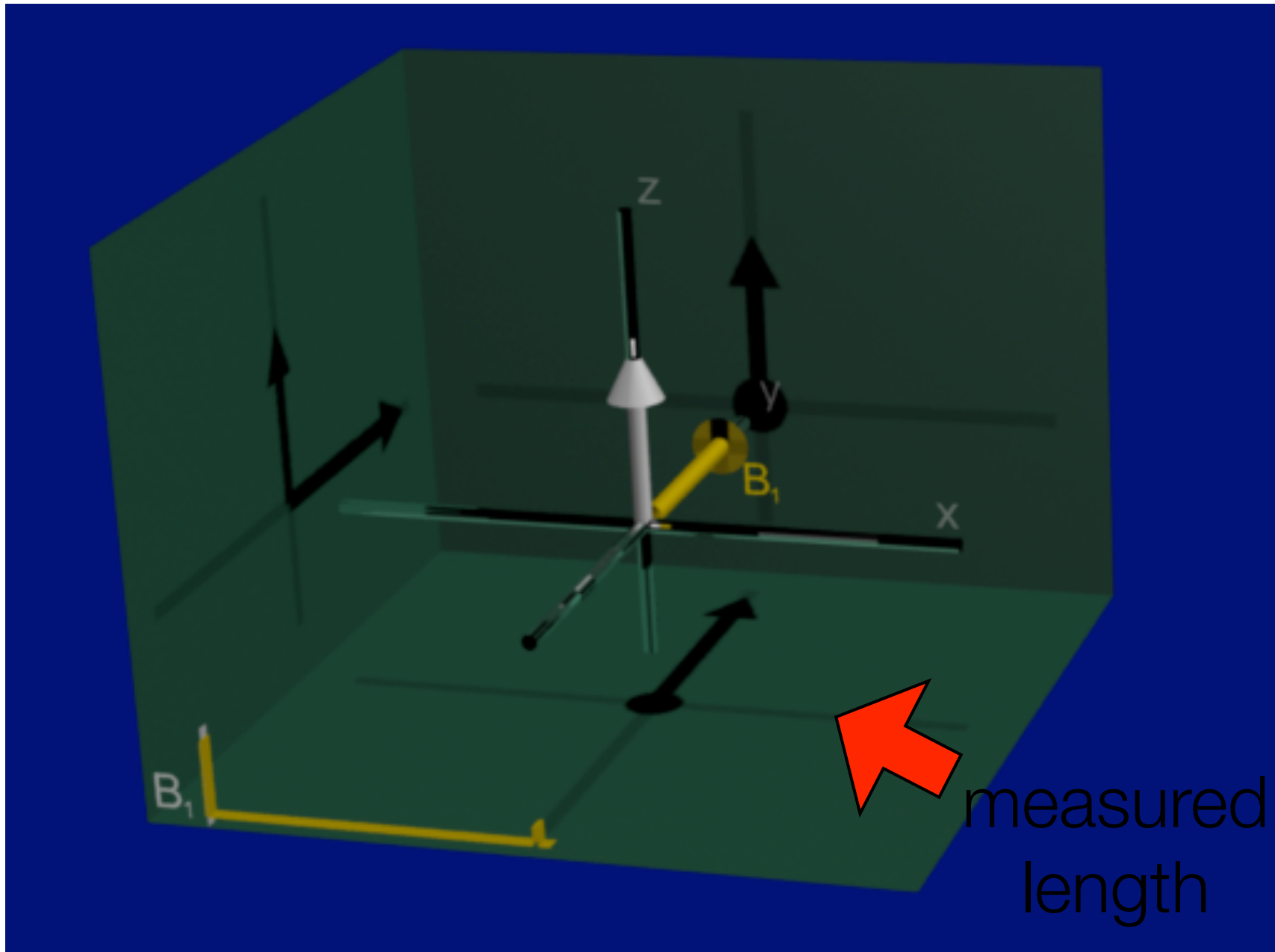


main
magnetic
field



The fish
are what
make it
interesting....

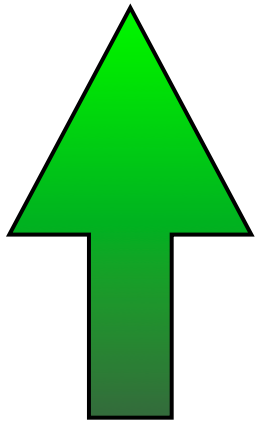
inversion recovery



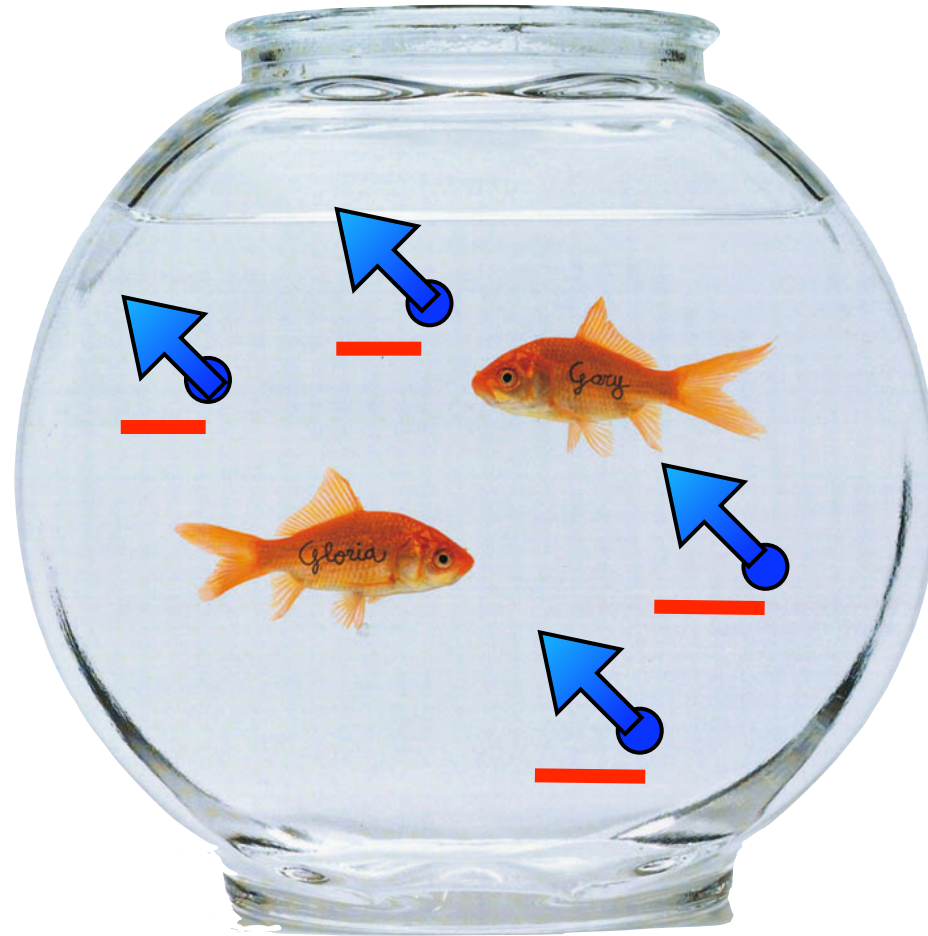
Using **inversion recovery** we
can **weight** our measurements
for tissues with **specific T1**

How do we get
spatial information?

what do we measure?

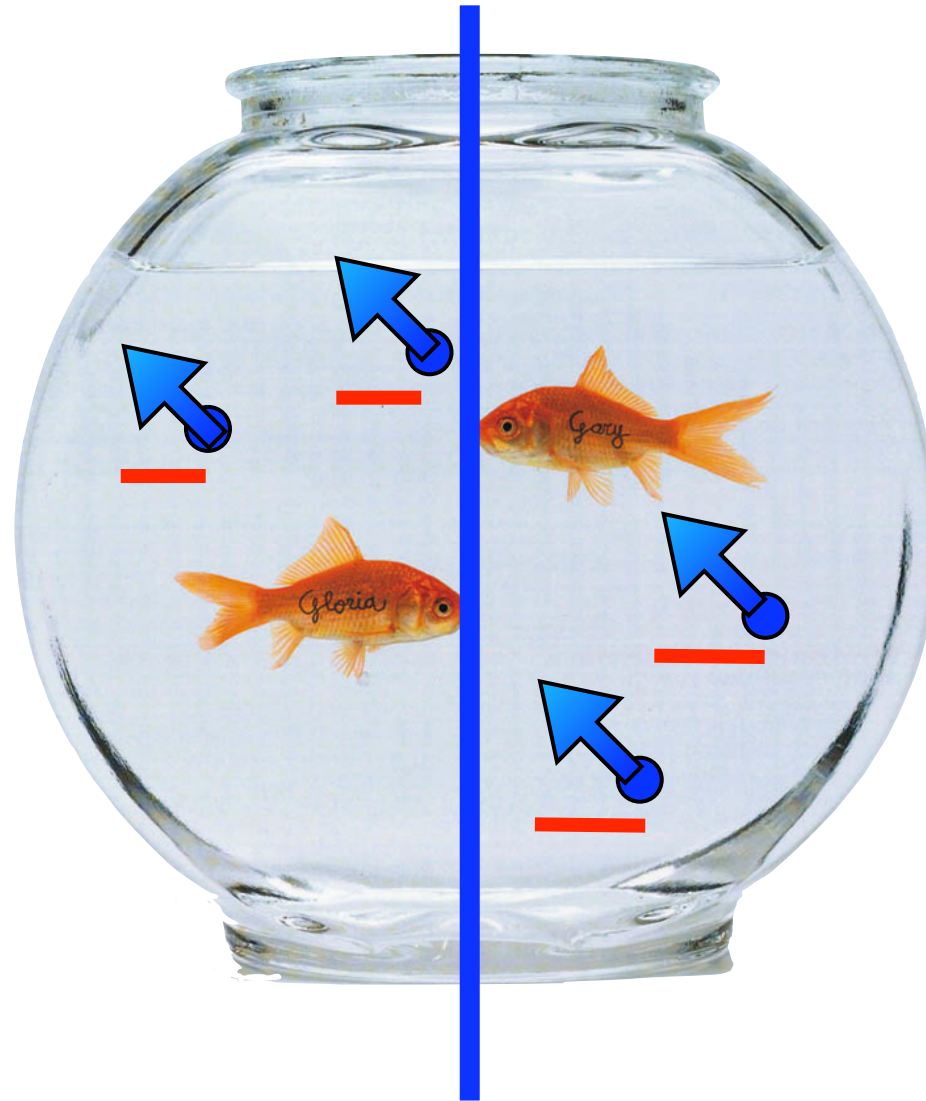
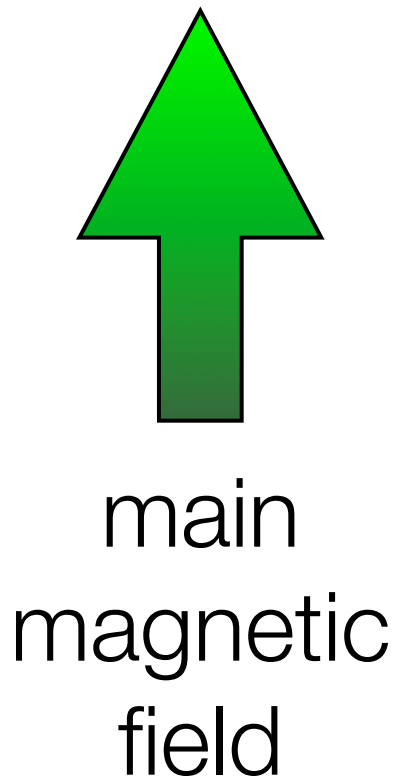


main
magnetic
field



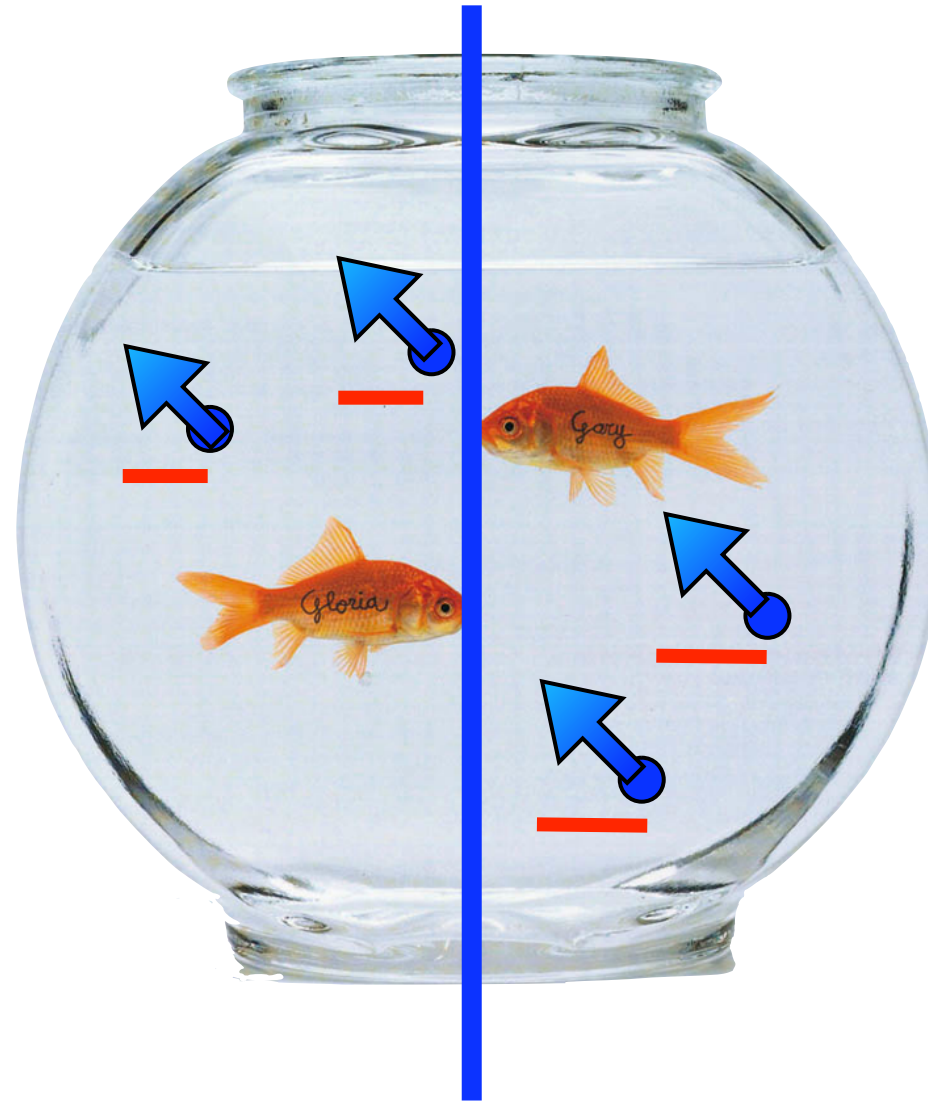
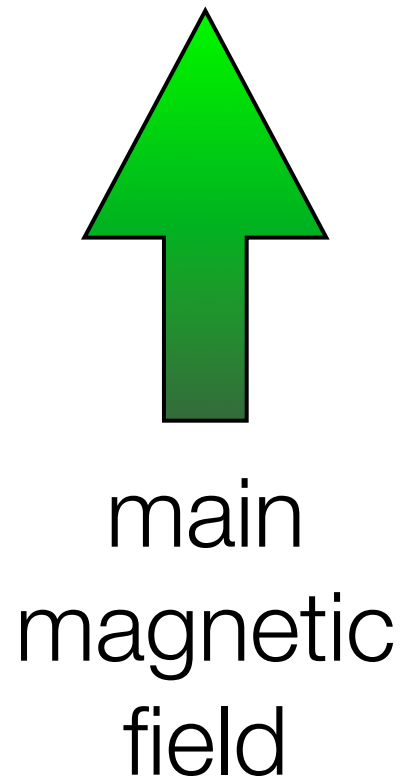
add up the red lines

two voxels (left and right)

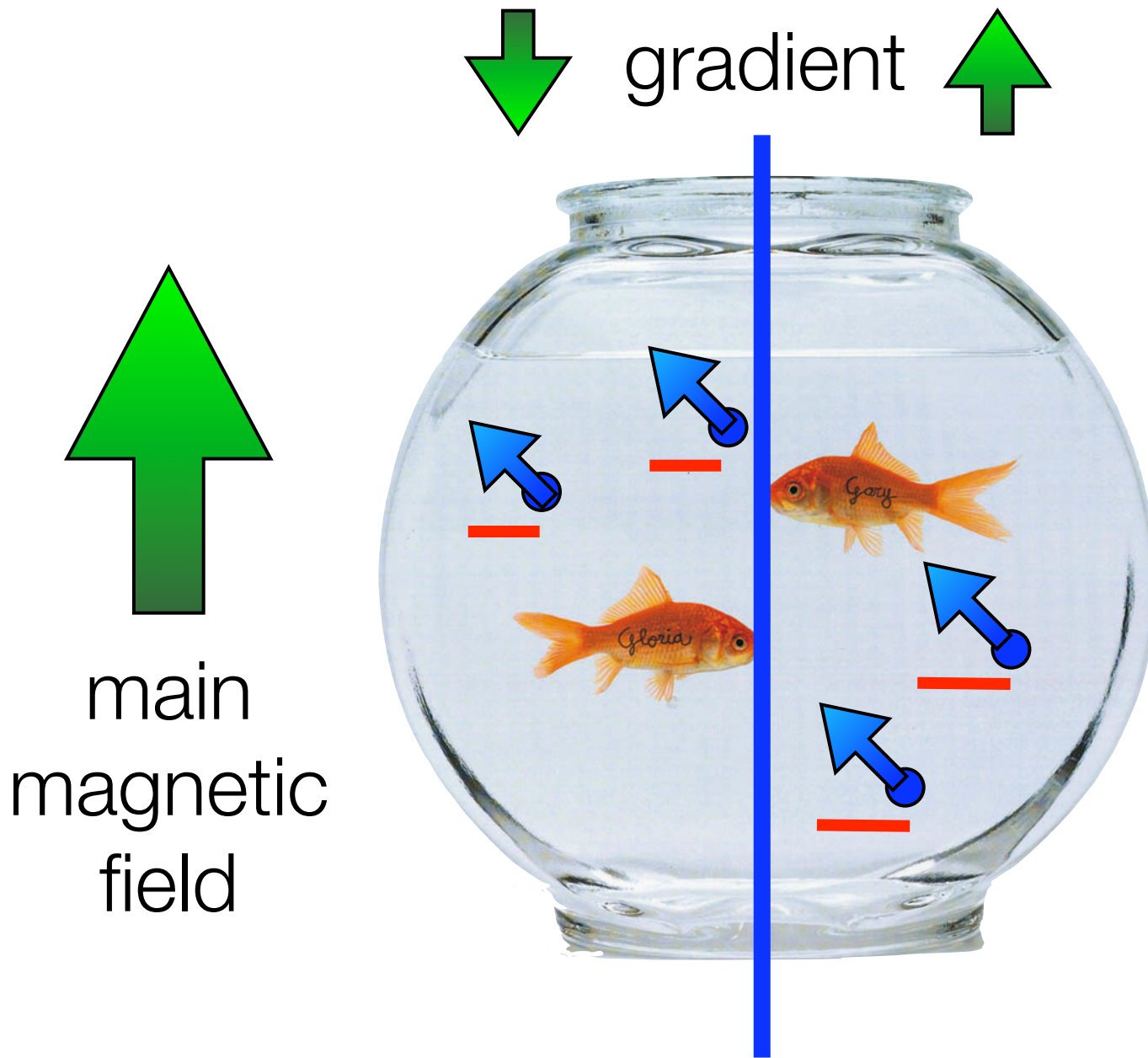


take one measurement (sum)

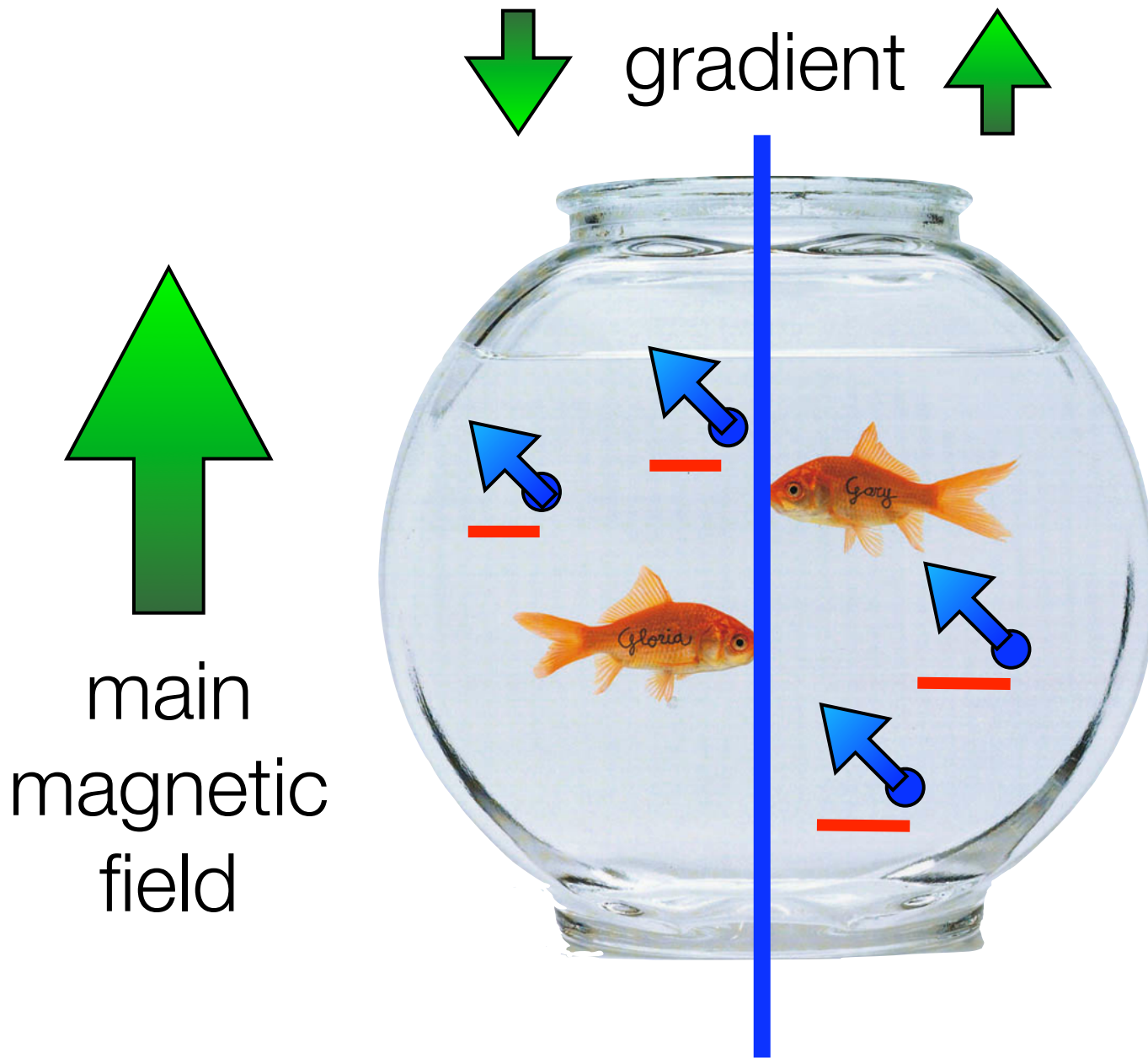
two voxels (left and right)



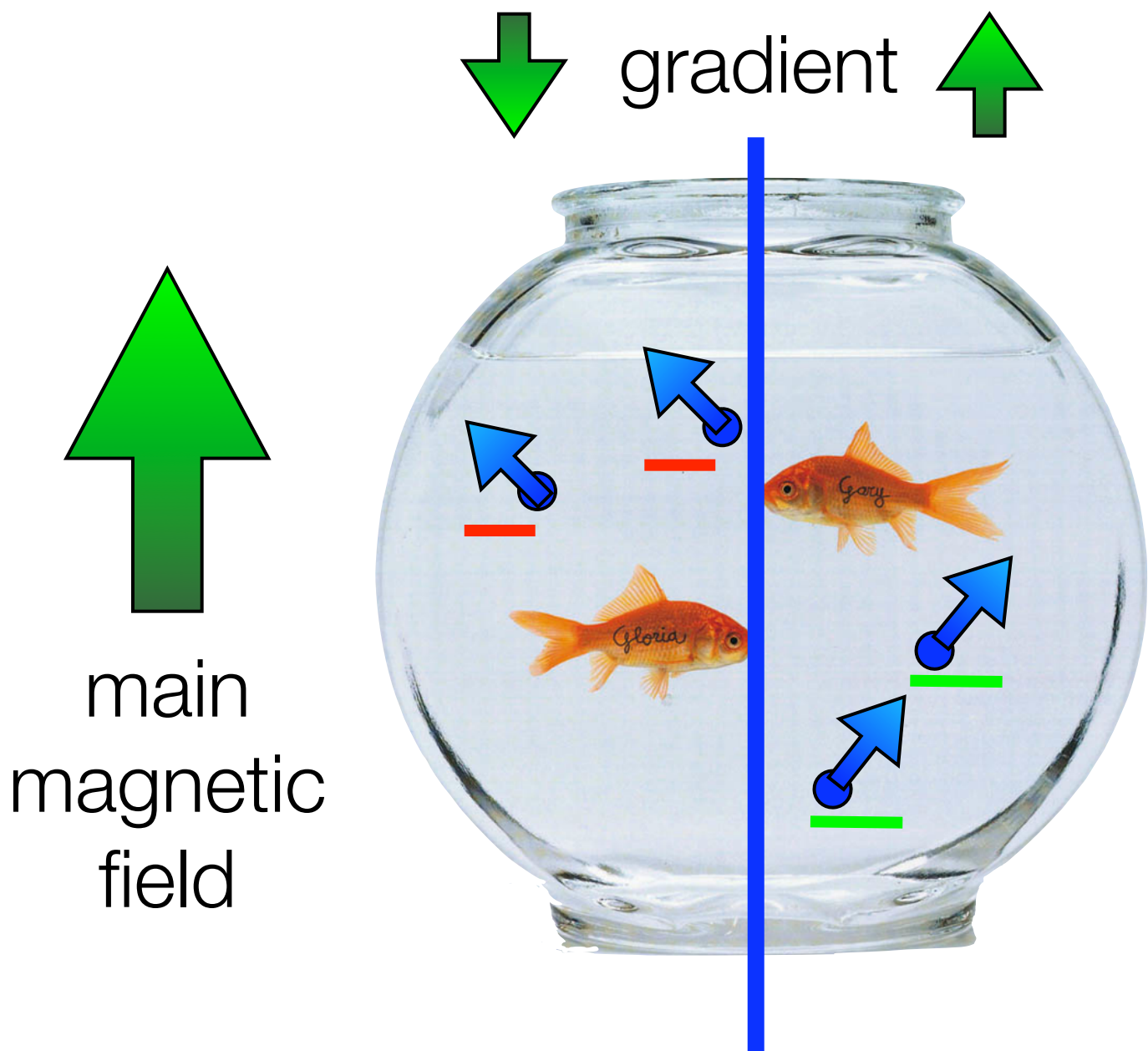
apply a different magnetic field to each half



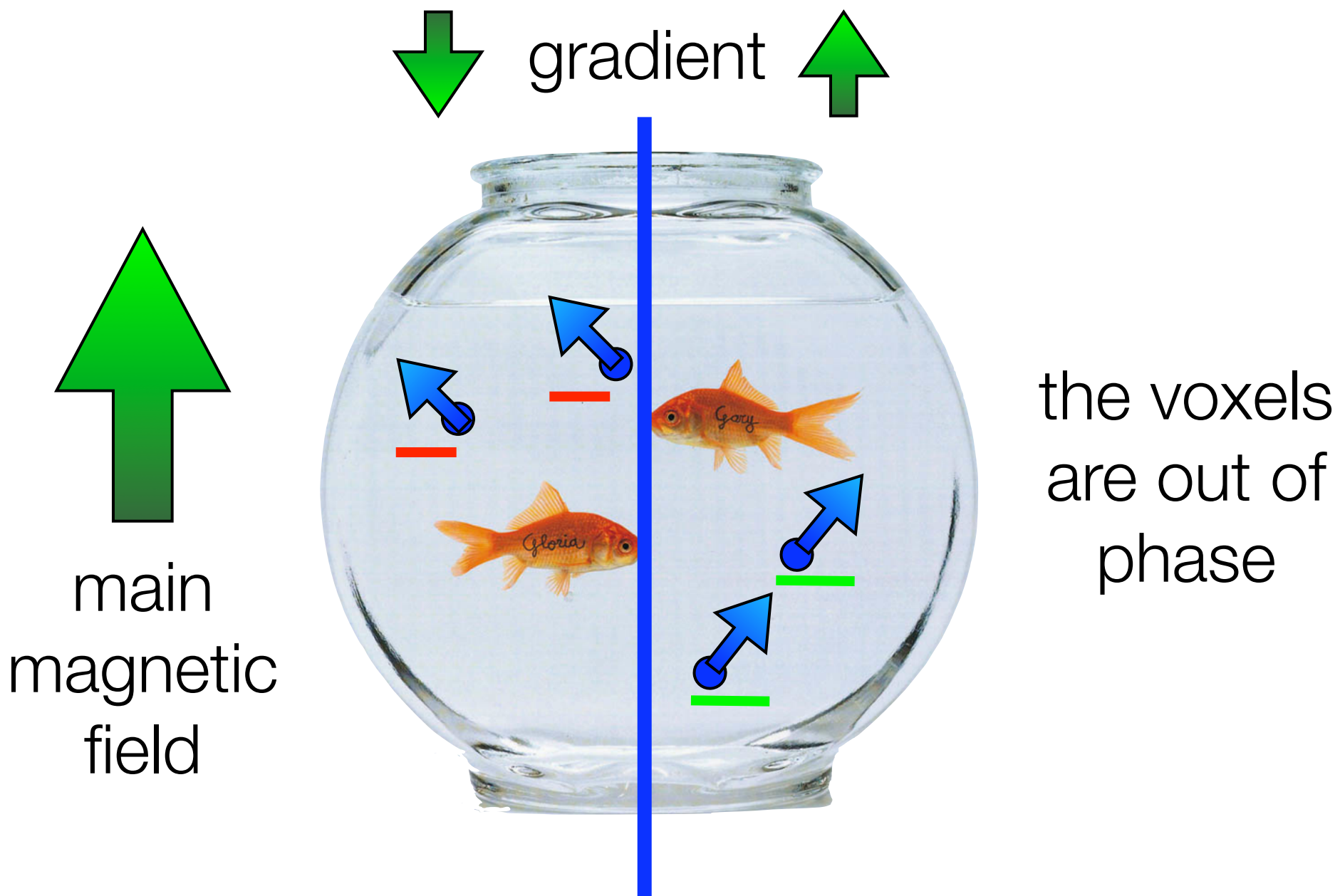
apply a different magnetic field to each half



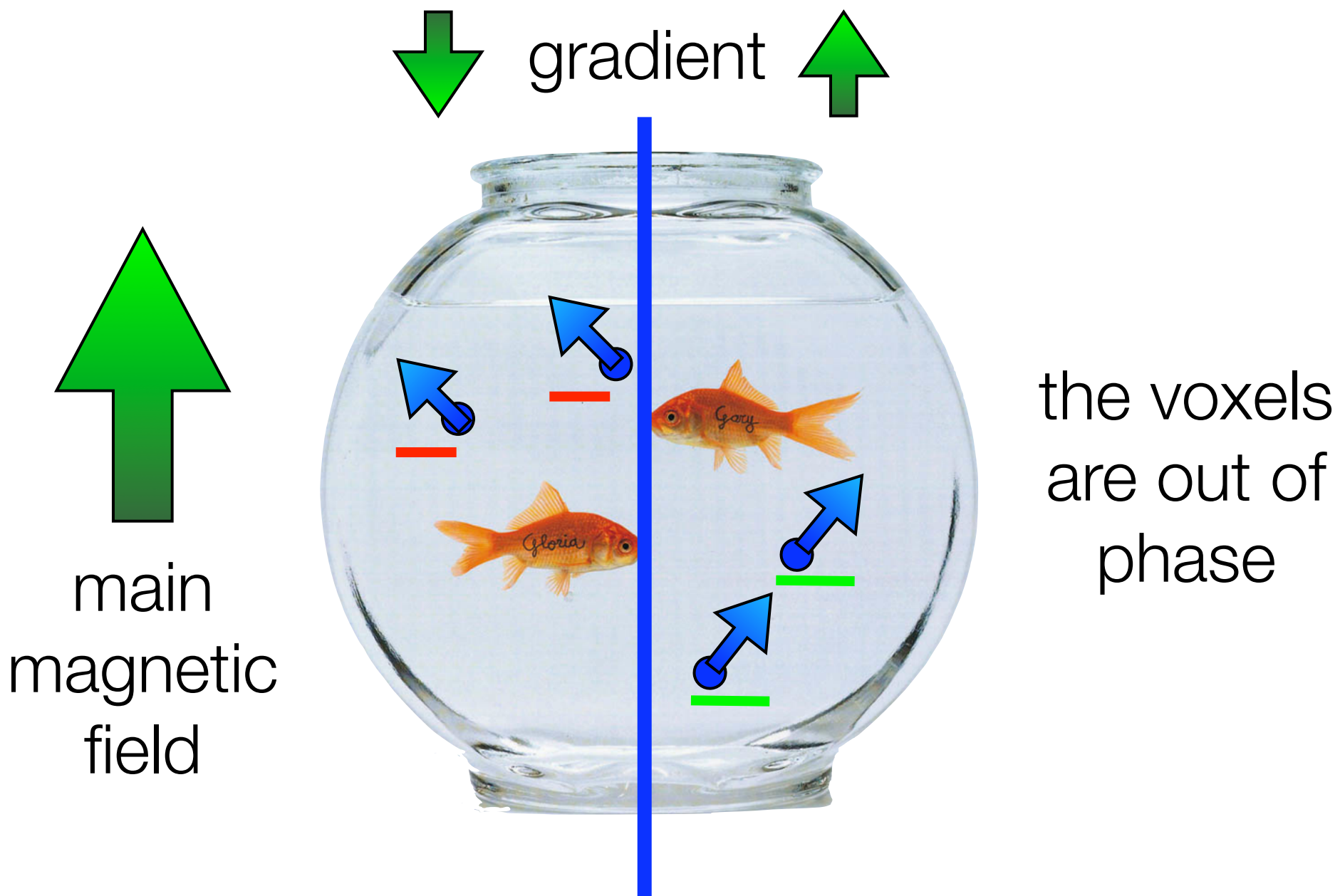
rate of precession is different in each voxel



rate of precession is different in each voxel



rate of precession is different in each voxel



take second measurement (sum)

1st measurement: left + right

2nd measurement: left - right

add them: 2 x left

1st measurement: left + right

2nd measurement: left - right

subtract them: 2 x right

Real sequences sum together
fractional amounts from all the
voxels.

Real sequences sum together fractional amounts from all the voxels.

The fractions are changed using the x, y, or z, gradients.

Real sequences sum together fractional amounts from all the voxels.

The fractions are changed using the x, y, or z, gradients.

The voxels are “unmixed” from all the measurements using an Inverse Fourier Transform.

A Pulse Sequence

1. Flip
2. Localize (Gradients)
3. Measure
4. Relax
5. Go back to 1.

A Pulse Sequence

1. Flip

2. Localize (Gradients)

3. Measure repeat

4. Relax

5. Go back to 1.