

Discrete Fourier Transform (DFT)

$\mathcal{O}(n^2)$ computation (vector times matrix).

The Fast Fourier Transform (FFT)

is a method of computing the DFT,
but much faster: $\mathcal{O}(n \log(n))$.

One of the most important numerical algorithms
ever created!

Used every time you:

- Make a cell phone call
- take a picture and save as jpeg.
- Streaming video
- ... and so much more!

→ Cooley & Tukey 1965 (IBM, Princeton)

→ Actually discovered by Gauss in 1805!

Example

10 seconds of audio:

Audio is sampled at 44.1 kHz

= 44,100 samples per second

10 seconds audio = $4.41 \times 10^5 = n$.

$$\frac{\text{DFT multiplications}}{\sigma(n^2)} = \frac{2 \text{ billion}}{2 \text{ billion}}$$

$$\frac{\text{FFT mults}}{\sigma(n \log(n))} = \frac{14 \text{ million.}}{14 \text{ million.}}$$

$$\frac{\text{Speed up}}{8000 \times}$$

- cell phones and ipods wouldn't work without FFT...

Fast Fourier Transform (FFT)

DFT may be implemented much more efficiently if number of data points is a power of 2:

$$\underbrace{x_0, x_1, x_2, \dots, x_{1023}}_{1024 \text{ entries} = 2^{10}}$$

F_{1024} is matrix taking $\{x\} \rightarrow \{\hat{x}\}$.

$$\hat{x} = F_{1024} x$$

$$\hat{x} = \begin{bmatrix} I & -D \\ I & -D \end{bmatrix} \begin{bmatrix} F_{512} & 0 \\ 0 & F_{512} \end{bmatrix} \begin{bmatrix} x_{\text{even}} \\ x_{\text{odd}} \end{bmatrix}$$

where $D = \begin{bmatrix} 1 & \omega & \omega^2 & \dots & \omega^{511} \\ 0 & \dots & \dots & \dots & \dots \end{bmatrix}$

and F_{512} is broken into $F_{256} \rightarrow F_{128} \rightarrow F_{64} \rightarrow F_{32} \dots$

Even if number of data points is not $= 2^p$,
pad with zeros until it is.

[Gilbert Strang has a great lecture
on FFT (MIT open courseware #31).]

$O(n \log n)$ is better than $O(n^2)$