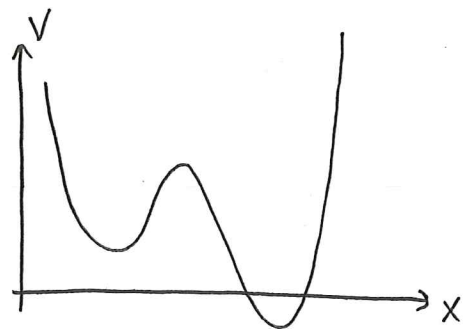


Particle in a potential well

and linearizing nonlinear ODEs

Consider a potential $V(x)$
and imagine dropping a
particle "bead" x that
can roll down this surface.



The force is $F = -\frac{\partial V}{\partial x}$

so Newton's 2nd :

$$\ddot{x} = -\frac{\partial V}{\partial x}$$

Alternatively, we may use the Lagrangian:

kinetic energy: $T(x, \dot{x}) = \frac{1}{2} \dot{x}^2$

potential energy: $V(x)$

Lagrangian: $L(x, \dot{x}) = T(\dot{x}) - V(x)$
 $= \frac{1}{2} \dot{x}^2 - V(x)$

Euler-Lagrange Equations:

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{x}} - \frac{\partial L}{\partial x} = 0$$

$$\left. \begin{aligned} \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} &= \frac{d}{dt} \dot{x} = \ddot{x} \\ \frac{\partial L}{\partial x} &= -\frac{\partial V}{\partial x} \end{aligned} \right\}$$

$$\Rightarrow \ddot{x} = -\frac{\partial V}{\partial x} \quad \checkmark$$

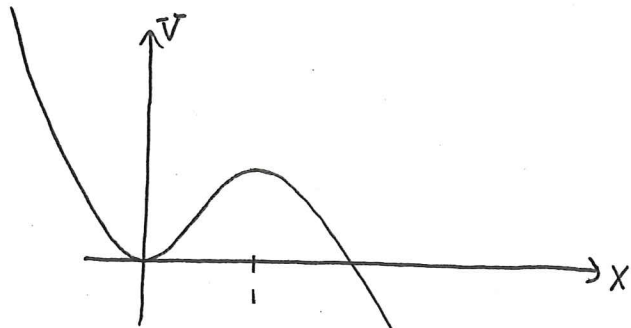
← Super useful!!
Among the most general
expressions in all of
physics! Encompasses
classical and quantum mechanics
special and general relativity!!

Ex: $\ddot{x} = -x + x^2$ (i.e. $V(x) = \frac{x^2}{2} - \frac{x^3}{3}$)

$\dot{x} = v$

$\dot{v} = -x + x^2$

Fixed points for $v=0$
and $x=0$ or $x=1$



$$\frac{d}{dt} \begin{bmatrix} x \\ v \end{bmatrix} = f \begin{bmatrix} x \\ v \end{bmatrix} = \begin{bmatrix} f_1(x,v) \\ f_2(x,v) \end{bmatrix} \implies \frac{Df}{Dx} = \begin{bmatrix} 0 & 1 \\ -1+2x & 0 \end{bmatrix}$$

First fixed point:

$$\frac{Df}{Dx} \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

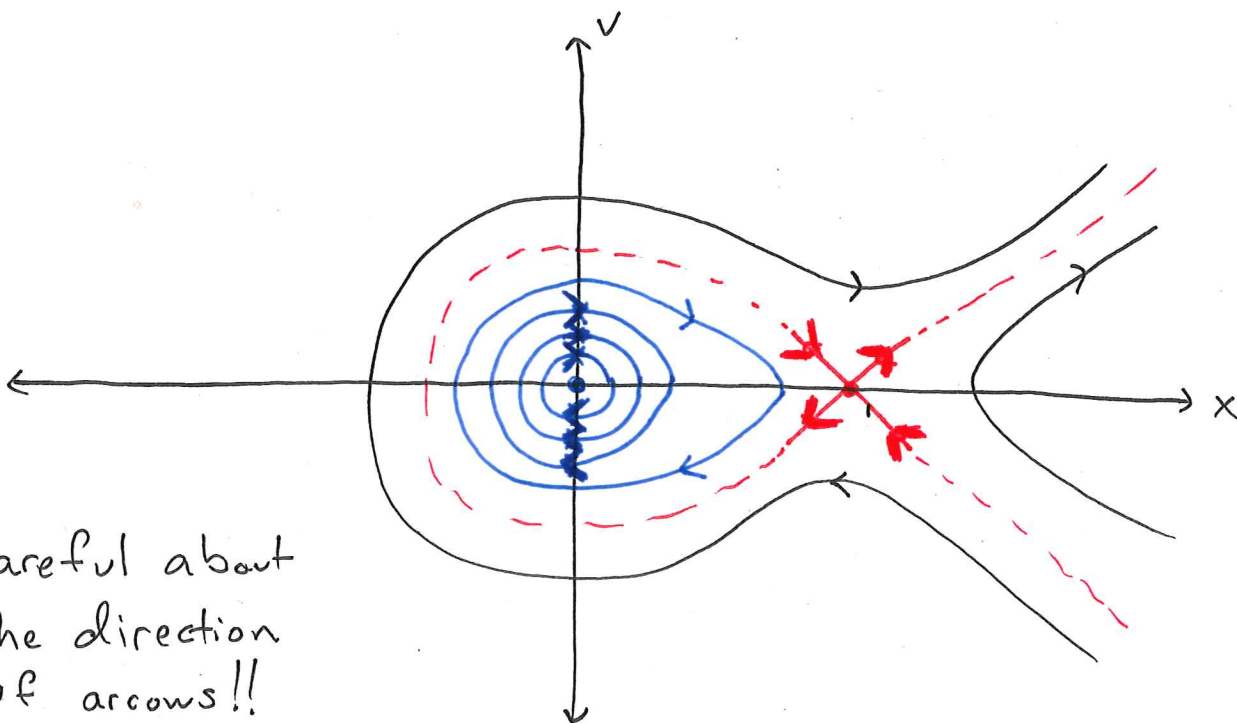
$\lambda = \pm i$ (center)

Second fixed point:

$$\frac{Df}{Dx} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$\lambda = \pm 1$ (saddle)

$\xi_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ $\xi_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$
Verify



Careful about
the direction
of arrows!!

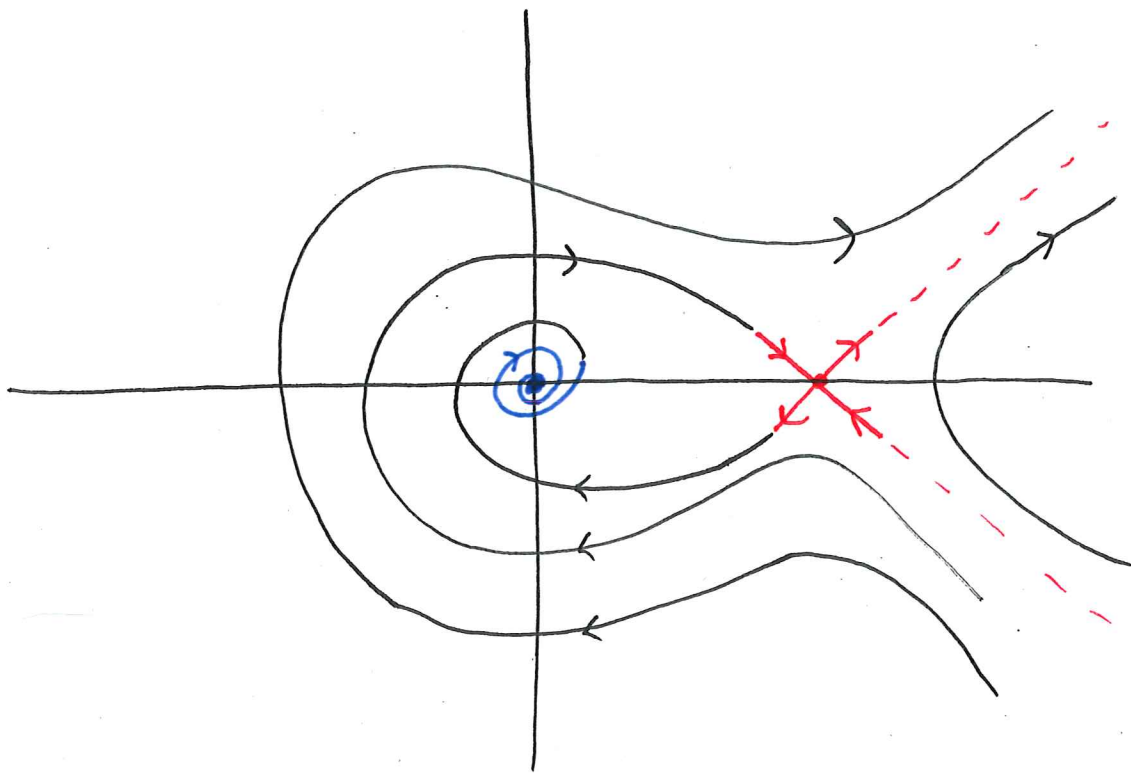
try this in "pplane"

Ex cont^d: If we add damping...

$$\begin{aligned} \dot{x} &= v \\ \dot{v} &= -x + x^2 - v \end{aligned} \implies \frac{Df}{Dx} = \begin{bmatrix} 0 & 1 \\ -1+2x & -1 \end{bmatrix}$$

$\bar{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ becomes a spiral sink

$\bar{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ still a saddle

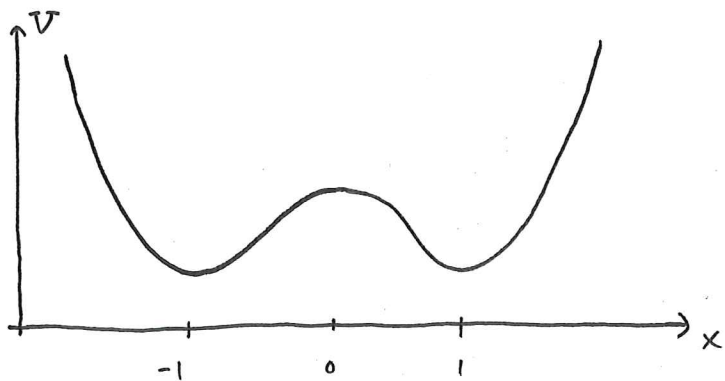


Ex $\ddot{x} = -x + x^3 - \dot{x}$
optional damping

(i.e. $V(x) = \frac{x^4}{4} - \frac{x^2}{2}$)

$\dot{x} = y$

$\dot{y} = +x - x^3 - y$
opt. damping



Fixed Points : $v=0$ and $x=0$ or $\pm 1 \Rightarrow \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \end{bmatrix}$

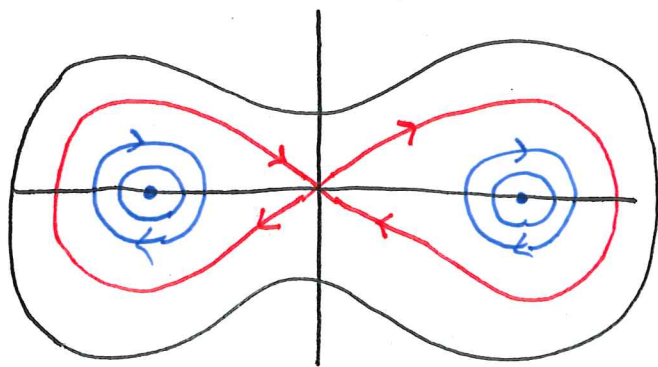
$\frac{Df}{Dx} = \begin{bmatrix} 0 & 1 \\ 1-3x^2 & -1 \end{bmatrix}$

$\Rightarrow \frac{Df}{Dx} \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & -1 \end{bmatrix}$
 Saddle

$\frac{Df}{Dx} \begin{pmatrix} \pm 1 \\ 0 \end{pmatrix} = \begin{bmatrix} 0 & 1 \\ -2 & -1 \end{bmatrix}$
 center

(or spiral sink w/damping)

Without Damping



With Damping

