

## Overview of Topics

① Harmonic oscillator :  $\ddot{x} + x = 0$

(a) Taylor series

(b) Try  $x(t) = e^{\lambda t}$

(c) Suspend Variables

$$\begin{aligned} \dot{x} &= v & \frac{d}{dt} \begin{bmatrix} x \\ v \end{bmatrix} &= \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix} & (\text{Linear!}) \\ \dot{v} &= -x \end{aligned}$$

② Damped oscillator :  $m\ddot{x} + \delta\dot{x} + kx = 0$

(a) Try  $x(t) = e^{\lambda t}$  (again!)

: Characteristic polynomial

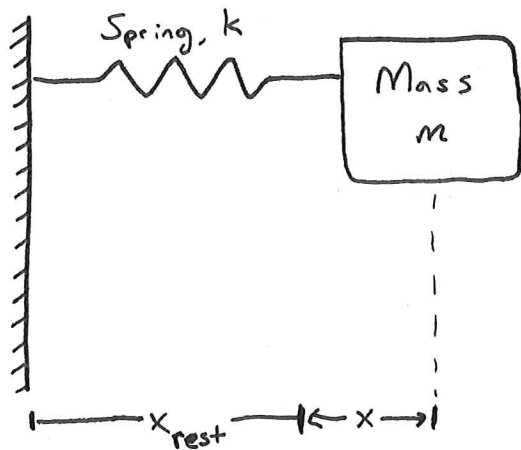
$$m\lambda^2 + \delta\lambda + k = 0$$

(b) Plot in Matlab

③ Higher order systems :  $a_n x^{(n)} + \dots + a_2 \ddot{x} + a_1 \dot{x} + a_0 x = 0$

④ Matrix systems of ODEs

## Second-order systems



Newton's 2<sup>nd</sup> Law:

$$F = ma$$

$$= m\ddot{x}$$

$$\Rightarrow \boxed{m\ddot{x} = -kx}$$

$x$  is the displacement of the mass from a rest position  $x_{rest}$ , where spring exerts no net force.

First consider  $k=m=1 \Rightarrow \boxed{\ddot{x} = -x}$  end L03

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Method 1: Guess!

$$x(t) = \cos(t) x(0)$$

$$\dot{x}(t) = -\sin(t) x(0)$$

$$\ddot{x}(t) = -\cos(t) x(0) \quad \checkmark \quad \ddot{x} = -x$$

For general  $m, k$ :

$$x(t) = \cos(\sqrt{k/m} t) x(0)$$

So frequency of oscillation is  $\omega = \sqrt{k/m}$

$$\underline{\underline{\ddot{X} = -X}}$$

Method 2 : Taylor Series

$$X(t) = C_0 + C_1 t + C_2 t^2 + C_3 t^3 + C_4 t^4 + \dots$$

$$\dot{X}(t) = C_1 + 2C_2 t + 3C_3 t^2 + 4C_4 t^3 + 5C_5 t^4 + \dots$$

$$\ddot{X}(t) = 2C_2 + 3 \cdot 2C_3 t + 4 \cdot 3C_4 t^2 + 5 \cdot 4C_5 t^3 + \dots$$

$$\ddot{X} = -X \implies 2C_2 = -C_0 = -X(0) \implies C_2 = -\frac{1}{2} X(0)$$

$$\begin{array}{l} C_0 = X(0) \leftarrow \text{initial position} \\ C_1 = \dot{X}(0) \leftarrow \text{initial velocity} \end{array}$$

$$3 \cdot 2C_3 = -C_1 = -\dot{X}(0) \implies C_3 = -\frac{1}{3!} \dot{X}(0)$$

$$4 \cdot 3C_4 = -C_2 \implies C_4 = \frac{1}{4!} X(0)$$

⋮

$$C_5 = \frac{1}{5!} \dot{X}(0)$$

⋮

Say  $\dot{X}(0) = 0$ , so all odd coefficients = 0.

$$X(t) = X(0) - \frac{t^2}{2!} X(0) + \frac{t^4}{4!} X(0) - \dots$$

$$\implies \boxed{X(t) = \cos(t) X(0)}$$

$$\underline{\underline{\ddot{x} = -x}}$$

Method 2: Guess Again!

What function, when taking multiple derivatives, is similar to itself, up to a constant?

Answer:  $x(t) = e^{\lambda t}$

$$\dot{x} = \lambda e^{\lambda t}$$

$$\ddot{x} = \lambda^2 e^{\lambda t}$$

$$\ddot{x} = -x$$

$$\Rightarrow$$

$$\lambda^2 e^{\lambda t} = -e^{\lambda t}$$

$$\Rightarrow$$

$$\underline{\underline{\lambda^2 = -1}}$$

$$\lambda^2 = -1 \quad \text{for} \quad \underline{\underline{\lambda = \pm i}}$$

$$(*) \quad \begin{cases} x(t) = c_1 e^{it} + c_2 e^{-it} \\ = (c_1 + c_2) \cos(t) + i(c_1 - c_2) \sin(t) \end{cases}$$

Initial Condition(s)

$$x(0) = c_1 + c_2$$

Need another IC.

$$\dot{x}(0) = i(c_1 - c_2) = 0$$

$$c_1 = c_2$$

$$\Rightarrow \underline{\underline{c_1 = c_2 = x(0)/2}}$$

$$\boxed{x(t) = x(0) \cos(t)}$$

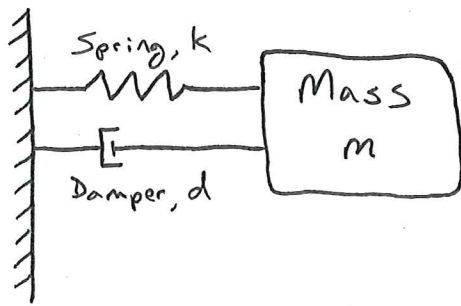
$$\underline{\underline{\ddot{x} = -x}}$$

Method 4 : Suspend variables & solve as  
linear system

$$\begin{aligned} \dot{x} &= v \leftarrow \begin{array}{l} \text{new} \\ \text{variable} \end{array} \\ \dot{v} &= -x \end{aligned} \implies \frac{d}{dt} \begin{bmatrix} x \\ v \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix}$$

Much more on this later!

# Example Damped Harmonic Oscillator



$$F = ma$$

$$m\ddot{x} = -kx - d\dot{x}$$

$$\Rightarrow m\ddot{x} + d\dot{x} + kx = 0$$

Try  $x(t) = e^{\lambda t} \dots$

$$\dot{x}(t) = \lambda e^{\lambda t}$$

$$\ddot{x}(t) = \lambda^2 e^{\lambda t}$$

$$\Rightarrow m\lambda^2 e^{\lambda t} + d\lambda e^{\lambda t} + ke^{\lambda t} = 0$$

$$\Rightarrow [m\lambda^2 + d\lambda + k]e^{\lambda t} = 0$$

$$\Rightarrow m\lambda^2 + d\lambda + k = 0$$

Let  $d/m = \zeta$  and  $k/m = \omega^2$ , so

$$\Rightarrow \lambda^2 + \zeta\lambda + \omega^2 = 0$$

$$\Rightarrow \lambda = \frac{-\zeta \pm \sqrt{\zeta^2 - 4\omega^2}}{2}$$

2 solutions (+/-)  
 $\lambda_1$  and  $\lambda_2$ .

★  $x(t) = c_1 e^{\lambda_1 t} + c_2 e^{\lambda_2 t}$

★ Need to  
initial conditions  
for  $c_1, c_2$ .

# Higher Order Systems:

$$a_n \frac{d^n x}{dt^n} + a_{n-1} \frac{d^{n-1} x}{dt^{n-1}} + \dots + a_2 \frac{d^2 x}{dt^2} + a_1 \frac{dx}{dt} + a_0 x = 0$$

- OR -

$$a_n x^{(n)} + a_{n-1} x^{(n-1)} + \dots + a_2 \overset{\dots}{x''} + a_1 \dot{x} + a_0 x = 0$$

Try  $x(t) = e^{\lambda t}$  (note  $\frac{d^n x}{dt^n} = \lambda^n e^{\lambda t} = \lambda^n x(t)$ )

$$\left( a_n \lambda^n + a_{n-1} \lambda^{n-1} + \dots + a_2 \lambda^2 + a_1 \lambda + a_0 \right) \underbrace{e^{\lambda t}}_{e^{\lambda t}} = 0$$

$$\Rightarrow a_n \lambda^n + a_{n-1} \lambda^{n-1} + \dots + a_2 \lambda^2 + a_1 \lambda + a_0 = 0$$

Characteristic Equation!

In general,  $n$  solutions:  $\lambda_1, \lambda_2, \dots, \lambda_n$

$$x(t) = c_1 e^{\lambda_1 t} + c_2 e^{\lambda_2 t} + \dots + c_n e^{\lambda_n t}$$

Need  $n$  initial conditions to determine constants  $\{c_k\}_{k=1}^n$

Usually, use  $\begin{bmatrix} x(0) \\ \dot{x}(0) \\ \ddot{x}(0) \\ \vdots \\ x^{(n-1)}(0) \end{bmatrix}$  to solve for  $\begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_n \end{bmatrix}$

Note: you can always divide everything by  $a_n$  in top equation...

High Order ODE  $\implies$  System of 1st order ODEs

$$x^{(n)} + a_{n-1} x^{(n-1)} + \dots + a_2 \ddot{x} + a_1 \dot{x} + a_0 x = 0$$

Introduce new variables

$$\begin{aligned} x_1 &= x \\ x_2 &= \dot{x} \\ x_3 &= \ddot{x} \\ x_4 &= \dddot{x} \\ &\vdots \end{aligned}$$

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = x_3$$

$\vdots$

$$\dot{x}_{n-1} = x_n$$

$$\dot{x}_n = -[a_{n-1} x_n + a_{n-2} x_{n-1} + \dots + a_2 x_3 + a_1 x_2 + a_0 x_1]$$

negative sign!

As a matrix system:

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 1 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & 1 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \textcircled{0} & \textcircled{0} \\ 0 & 0 & 0 & 0 & \dots & 0 & 1 \\ -a_0 & -a_1 & -a_2 & -a_3 & \dots & -a_{n-2} & -a_{n-1} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix}$$



$$\underline{\dot{x}} = \underline{A} \underline{x}$$