







Autonomic Management of Cost, Performance, and Resource Uncertainty for Migration of Applications to Infrastructure-as-a-Service (IaaS) Clouds

Ph.D. Dissertation Defense

Wes J. Lloyd October 27, 2014

Colorado State University, Fort Collins, Colorado USA

Outline

- Introduction
 - Research goals
 - Challenges
 - Research questions
 - Background
 - Research contributions
- Supporting Infrastructure
- Research Results
 - Performance Modeling for Component Composition

(VM) Virtual Machine

(PM) Physical Machine

- VM Placement to Reduce Resource Contention
- Workload Cost Prediction Methodology
- Conclusions

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Research Goals



Support application migration:

VM component composition, dynamic scaling, infrastructure alternatives

- Maximize: application throughput Requests per second
- Minimize: hosting costs, server occupancy Number of VMs, CPU cores, memory, disk space, hosting costs
- Minimize response time

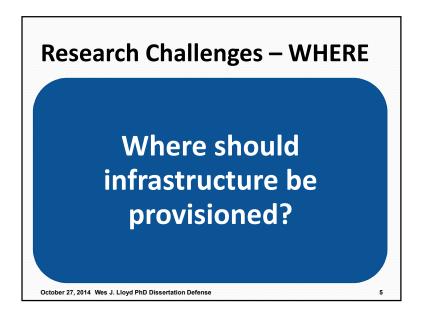
Average service execution time (sec/min)

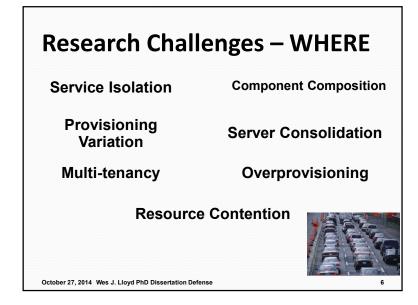
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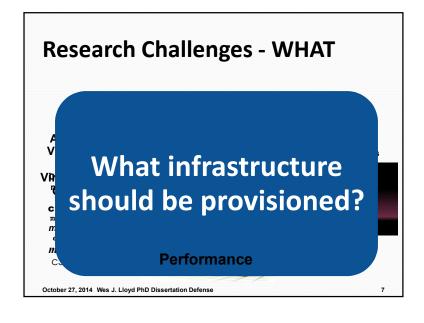
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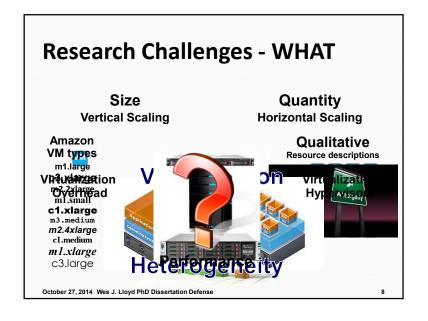
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Research Challenges - WHEN

When should infrastructure be provisioned?

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Research Challenges - WHEN

Hot Spot Detection

VM Launch Latency

Future Load Prediction

Pre-provisioning





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Research Questions (1/3)



DRQ-2: Performance modeling

What are the most important resource utilization variables and modeling techniques for predicting *service oriented application* (SOA) performance?

DRQ-3: Component composition

How does resource utilization and SOA performance vary relative to component composition across VMs?

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Research Questions (2/3)

DRQ-4: VM placement implications

When dynamically scaling cloud infrastructure to address demand spikes how does VM placement impact SOA performance?

DRQ-5: Noisy neighbors

How can <u>noisy neighbors</u>, multi-tenant VMs that cause resource contention be detected? What performance implications result when ignoring them?

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Research Questions (3/3)

DRQ-6: Infrastructure prediction

How effectively can we predict required infrastructure for SOA workload hosting by harnessing resource utilization models and Linux time accounting principles?



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Bell's Number

Bell's

Virtual Machine (VM) Placement

Virtual Machine (VM) Placement as "Bin Packing Problem"

- Components items → virtual machines (VMs) bins
- Virtual machines (VMs) items → physical machines (PMs) bins
- Dimensions
 - # CPU cores, CPU clock speed, architecture
 - RAM, hard disk size, # cores
 - Disk read/write throughput
 - Network read/write throughput
- PM capacities vary dynamically
- VM resource utilization varies
- Component requirements vary

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Why Gaps Exist



- Public clouds
 - Research is time/cost prohibitive
 - Hardware abstraction: Users are not in control
 - Rapidly changing system implementations
- Private clouds: systems still evolving
- Performance models (large problem space)
- Virtualization misunderstood or overlooked

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Approaches & Gaps

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Primary Research Contributions

- In the context of SOA migration to laaS Clouds
 - Resource utilization modeling to predict component composition performance
 - VM placement improvement to reduce contention
 - Private laaS: LeastBusy VM placement
 - Public/Private laaS: Noisy-Neighbor Detection, Avoid heterogeneous VM type implementations
 - Workload cost prediction methodology for infrastructure alternatives to reduce hosting costs

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Scientific Modeling Workloads

- CSIP: USDA platform for model services
- Service oriented application surrogates
 - RUSLE2 Soil erosion model
 - WEPS Wind Erosion Prediction System
 - SWAT-DEG: Stream channel degradation prediction

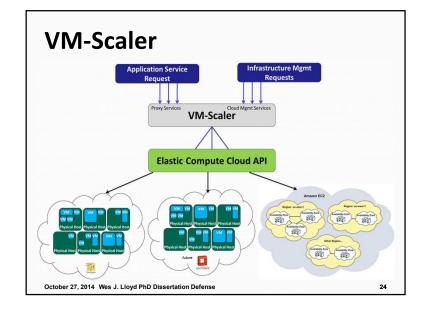
 Monte carlo workloads
 - Comprehensive Flow Analysis tools
 Load estimator, Load duration curve, Flow duration
 Curve, Baseflow, Flood analysis, Drought analysis

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Research Questions & Methodology

CSIP

• REST/JSON Web services application • Harnesses EC2/Eucalyptus API • Provides cloud infrastructure management • Supports scientific modeling-as-a-service • Supports research and laaS experimentation • Supports Amazon, Eucalyptus 3.x clouds • Extensible to others, e.g. OpenStack



Eucalyptus 3.x Private Cloud

- Implemented (2) Private Clouds @ CSU
- Eramscloud: Oracle X6270 blade system
 - Dual Intel Xeon 4core HT 2.8 GHz CPUs
 - 24 GB ram, 146 GB 15k rpm HDDs
 - CentOS 5 & 6 x86_64 (host OS)
 - Ubuntu x86_64 (guest OS)
- Eucalytpus 3.x
 - · Amazon EC2 API support
 - 8 Nodes (NC), 1 Cloud Controller (CLC, CC, SC)
 - Managed mode networking with private VLANs
 - · XEN hypervisor version 3 & 4, paravirtualization



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Amazon AWS

- Spot Instances
- Virtual Private Cloud (VPC)
- Ubuntu 9.10/12.04 (guests)
 - Xen virtualization



Amazon Web Services

Compute & Networking

Direct Connect

- 12 VM types, across 3 generations
 - 1st: m1.medium, m1.large, m1.xlarge, c1.medium, c1.xlarge
 - 2nd: m2.xlarge, m2.2xlarge, and m2.4xlarge
 - 3rd: c3.large, c3.xlarge c3.2xlarge, m3.large

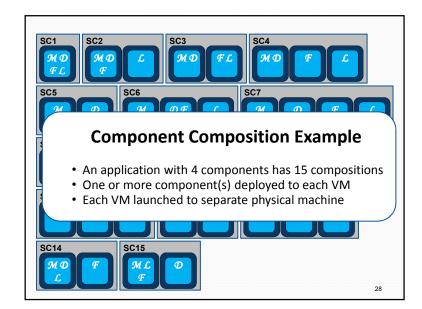
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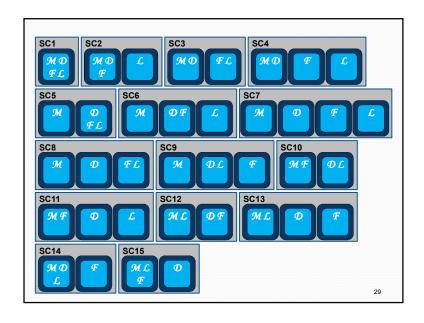
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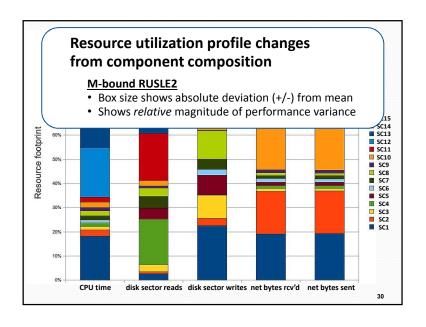
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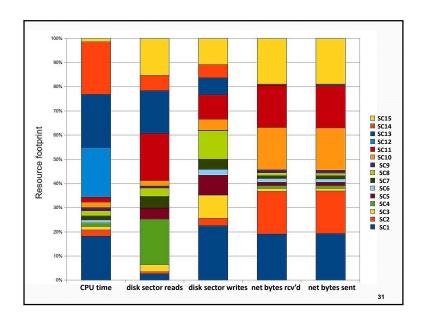
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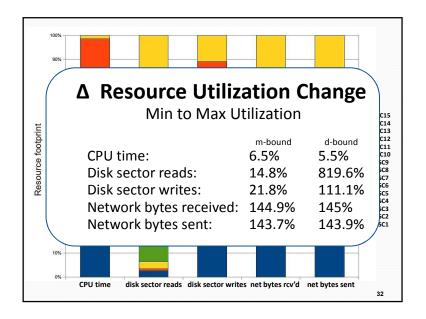
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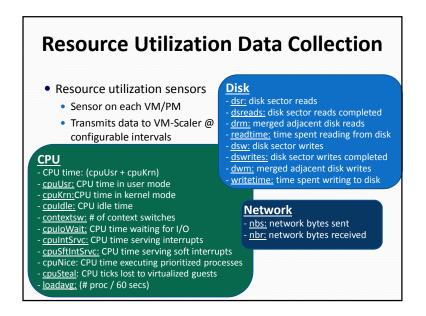


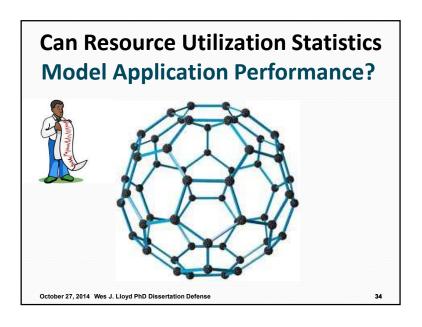


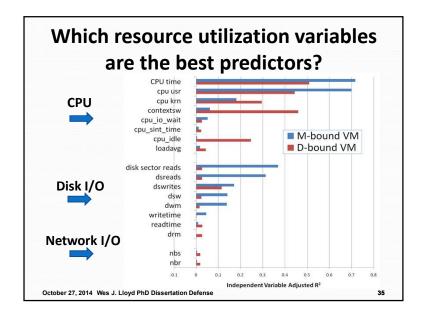








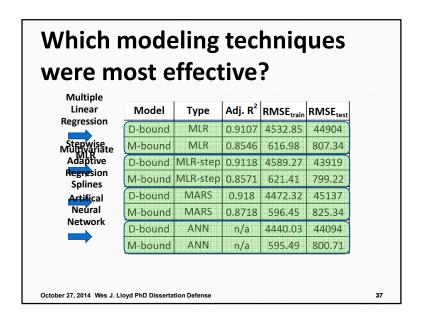


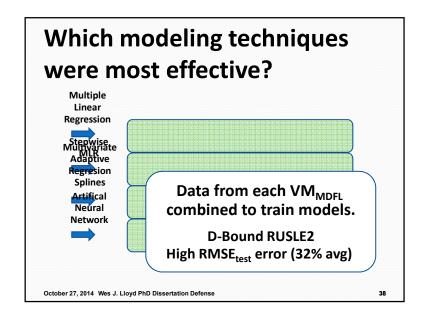


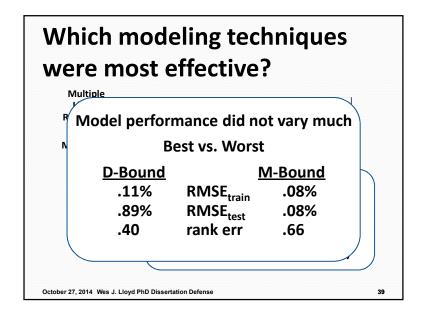
Which modeling techniques were most effective?

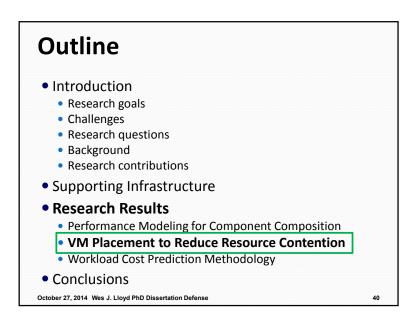
- Multiple Linear Regression (MLR)
- Stepwise Multiple Linear Regression (MLR-step)
- Multivariate Adaptive Regression Splines (MARS)
- Artificial Neural Network (ANNs)

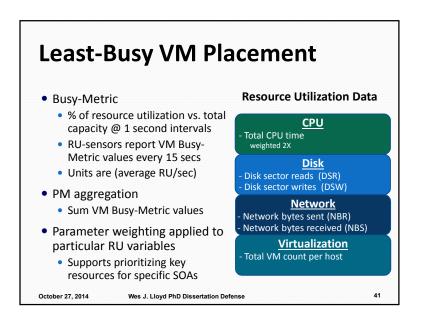
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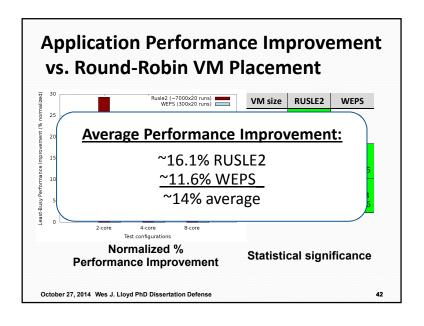


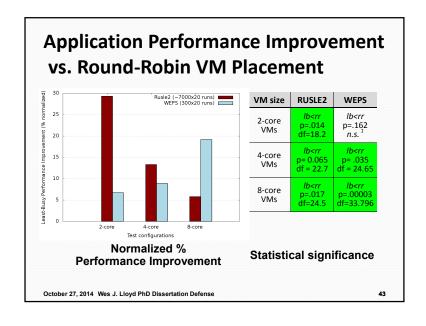


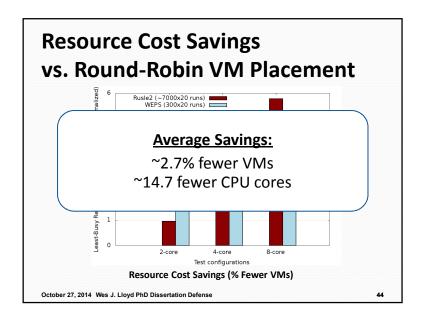












CpuSteal Noisy Neighbor Detection Methodology (NN-Detect)

Noise Neighbor Thresholds

Application agnostic:

Minimum of 2x average *cpuSteal* for training workloads

Workload specific:

Select SOA workload which stresses the resource of concern (e.g. CPU-bound, disk-bound, network-bound)

Observe workloads to identify minimum cpuSteal thresholds for performance degradation

A Noisy Neighbor's cpuSteal exceeds **both** thresholds.

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CpuSteal Noisy Neighbor Detection Methodology (NN-Detect)

- Noisy neighbors cause resource contention and degrade performance of worker VMs
 - Identify noisy neighbors by analyzing cpuSteal
- Detection method:

Step 1: Execute processor intensive workload across pool of worker VMs.

Step 2: Capture total *cpuSteal* for each worker VM for the workload.

Step 3: Calculate average *cpuSteal* for the workload (*cpuSteal*_{avg}).

Identify NNs using application agnostic and specific thresholds...

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Amazon EC2 CpuSteal Analysis

VM type	Backing CPU	Average R ² linear reg.	cpuSteal per core	% with Noisy Neighbors				
us-east-1c								
c3.large-2c	E5-2680v2/10c	.1753	2.35	0%				
m3.large-2c	E5-2670v2/10c	-	1.58	0%				
m1.large-2c	E5-2650v0/8c	0v0/8c .5568 7.62		12%				
m2.xlarge-2c	X5550/4c	.4490	310.25	18%				
m1.xlarge-4c	e-4c E5-2651v2/12c .9431		7.25	4%				
m3.medium-1c	E5-2670v2/10c	.0646	17683.2 ¹	n/a				
c1.xlarge-8c E5-2651v2/12c		.3658	1.86	0%				
us-east-1d								
m1.medium-1c	E5-2650v0/8c	.4545	6.2	10%				
m2.xlarge-2c	m2.xlarge-2c E5-2665v0/8c		3.14	0%				

Key Result #2

Amazon EC2 CpuSteal Analysis

Key Result #1

4 VM types had R² > 0.44

m1.large, m2.xlarge, m1.xlarge, m1.medium

Where *cpuSteal* could not be predicted it did not exist. This hardware tended to be CPU core dense. (e.g. 8, 10, or 12)

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EC2 Noisy Neighbor Performance Degradation

VM type	Region	WEPS	RUSLE2	
m1.large E5-2650v0/8c	us-east-1c	117.68% df=9.866 p=6.847·10 ⁻⁸	125.42% df=9.003 p=.016	
m2.xlarge X5550/4c	us-east-1c	107.3% df=19.159 p=.05232	102.76% df=25.34 p=1.73·10 ⁻¹¹	
c1.xlarge E5-2651v2/12c	us-east-1c	100.73% df=9.54 p=.1456	102.91% n.s.	
m1.medium E5-2650v0/8c	us-east-1d	111.6% df=13.459 p=6.25·10 ⁻⁸	104.32% df=9.196 p=1.173·10 ⁻⁵	

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EC2 Noisy Neighbor Performance Degradation

Key Result #1

Maximum performance loss: WEPS 18%, RUSLE2 25%

Key Result #2

3 VM types with significant performance loss (p <.05) Average performance loss: WEPS/RUSLE2 ~ 9%

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Workload Cost Prediction Example: Base VM-type: [5 x c3.xlarge] = 20 cores • Scale the number of worker VMs • Achieve equivalent performance using any VM type • Load balance workload across VM pool c3.xlarge → c1.medium c3.xlarge → m1.large c3.xlarge → m2.xlarge c3.xlarge → m1.xlarge c3.xlarge → m1.xlarge c3.xlarge → m1.xlarge

Workload Cost Prediction



- Predict number of VMs of alternate type(s) supporting equivalent workload execution time
 - Execution within +/- 2 seconds using any base VM type
- Supports use of alternate VM types based on
 - Public cloud: lowest price VM-type
 - Private cloud: Most available or convenient VM-type
- Some VM types may be too slow to be viable

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Approach



Harness Linux CPU time accounting principles

Workload wall clock time can be calculated:

Sum CPU resource utilization variables across the worker VM pool, and divide by total CPU cores

 $workload_{time} = \frac{cpuUsr_T + cpuKrn_T + cpuIdle_T + cpuIoWait_T + cpuIntSrvc_T + cpuS_ftIntSrvc_T + cpuNice_T + cpuS_teal_T}{VM_{cores}}$

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Step 1: Train Resource Utilization Models



c3.xlarge → c1.medium

c3.xlarge → m1.large

c3.xlarge → m2.4xlarge

c3.xlarge → m2.2xlarge

c3.xlarge → m2.xlarge

c3.xlarge → m1.xlarge

c3.xlarge → m1.medium

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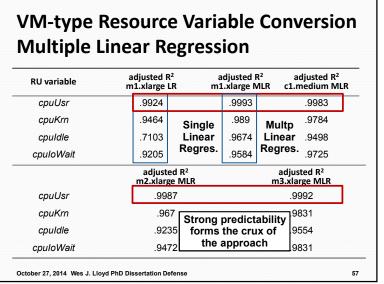
Step 1: Train Resource Utilization Models

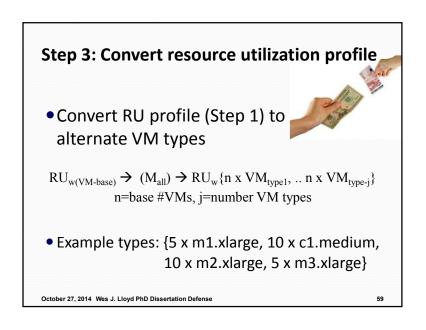


- Select representative SOA workloads
- Apples → Apples: Fix the # of CPU cores of worker VM pools
- Benchmark SOA workloads
 - Capture resource utilization profiles
- Train MLR-RU models
 - Models convert RU for different VM-types

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VM-type Resource Variable Conversion Multiple Linear Regression adjusted R² adjusted R² adjusted R² **RU** variable m1.xlarge LR m1.xlarge MLR c1.medium MLR cpuUsr .9924 .9993 .9983 cpuKrn .9464 Single Multp cpuldle .7103 Linear .9674 Linear .9498 Regres. Regres. .9725 .9584 cpuloWait .9205 adjusted R² adjusted R² m2.xlarge MLR m3.xlarge MLR 9992 cpuUsr cpuKrn Strong predictability cpuldle .9235 forms the crux of the approach cpuloWait October 27, 2014 Wes J. Lloyd PhD Dissertation Defense





Step 2: Profile workload resource utilization • Perform single profiling run to capture resource utilization for a base VM-type $(VM_{base} = 5 \times c3.xlarge)$

 $RU_{w(VM-base)} \leftarrow (W)$ on $n \times VM_{base}$ *n*=base #VMs

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Step 4: Scale resource utilization profile



- "Virtually" scale up the # of worker VMs Calculate # of VMs required to "fit" workload execution into available wall clock time.
- Application agnostic, application aware heuristics

VMs / cores	wall time- goal	available clock ticks	cpuUsr	cpuKrn	cpuldle
5 / 20	94.076s	188152	221502	10231	-43581
6 / 24	94.076s	225782	222533	10231	-6982
7 / 28	94.076s	263412	223565	10231	29616
8/32	94.076s	301043	224597	10231	66215
9/36	94.076s	338673	225629	10231	102813
10 /40	94.076s	376304	226661	10231	139412

Step 5: Select resource utilization profile

- Must select RU profile with sufficient cpuldle time
 - Convert base type cpuldle time, then scale value
 - Application agnostic, application aware heuristics
 - Too low cpuldle suggests not enough wall clock time

VMs / cores	wall time- goal	available clock ticks	cpuUsr	cpuKrn	cpuldle	-
5 / 20	94.076s	188152	221502	10231	-43581	
6 / 24	94.076s	225782	222533	10231	-6982	Clearly not enough
7 / 28	94.076s	263412	223565	10231	29616	Possibly not enough
8/32	94.076s	301043	224597	10231	66215	← Too much?
9/36	94.076s	338673	225629	10231	102813	
10 /40	94.076s	376304	226661	10231	139412	

Step 6: Select VM type to minimize cost

- Resource scaling and profile selection heuristics allow determination of the required # of VMs for different VM types for equivalent performance
- Cost calculation involves plugging in resource costs

	VM type	CPU cores	ECUs/core	RAM	Disk	Cost/hr.		
	c3.xlarge	4	3.5	7.5 GB	2x40 GB SDD	30¢		
	m1.xlarge	4	2	15 GB	4x420 GB	48¢	Multiply	
	c1.medium	2	2.5	1.7 GB	1x350 GB	14¢	by	
	m2.xlarge	2	3.25	17.1 GB	1x420 GB	41¢	# of VMs	
	m3.xlarge	4	3.25	15 GB	2x40 GB SSD	45¢		
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VMs required for equivalent performance Mean Absolute Error (# VMs) SOA / VM-type PS-1 (RS-1) PS-2 (RS-1) PS-1 (RS-2) PS-2 (RS-2) WEPS .5 .5 RUSLE2 .25 0 .125 .125 SWATDEG-STOC .5 .5 .625 .75 SWATDEG-DET .25 .375 .125 .125 m1.xlarge .375 .25 .25 .25 c1.medium .875 .625 .5 .625 m2.xlarge .25 .25 .25 .25 m3.xlarge .25 .25 .25 .25 .4375 .34375 .3125 .34375 Average October 27, 2014 Wes J. Lloyd PhD Dissertation Defense

Workload hosting cost prediction SOA m1.xlarge c1.medium m2.xlarge WEPS \$3.84 \$2.24 \$2.46 **RUSLE2** \$3.84 \$2.24 \$2.46 SWATDEG-Stoc n/a \$1.96 \$2.46 SWATDEG-Det \$3.84 \$2.52 \$2.87 Total \$11.52 \$8.96 \$10.25 m3.xlarge **Total error WEPS** \$2.70 -\$.76 RUSLE2 \$2.70 \$0 SWATDEG-Stoc \$2.70 -\$.86 SWATDEG-Det +\$.13 \$2.70 -\$1.49 (3.59%) Total \$10.80 October 27, 2014 Wes J. Lloyd PhD Dissertation Defense

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Key Innovations

- Workload cost prediction methodology
 - Infrastructure alternatives to reduce costs
- Resource utilization performance modeling
 - Supports prediction of component compositions
- Noisy neighbor detection method
 - SOA performance improvement
- Least-Busy VM placement
 - Dynamic scaling improvement

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Conclusions (1 of 3)



DRQ-2: Performance modeling

Best independent variables vary based on application profile characteristics.

CPU-bound applications : *cpuUsr*, *cpuKrn*, *dswrites*. I/O-bound applications: *contextsw*, *dsr*, *dsreads*

DRQ-3: Component composition

Intuition is insufficient to determine best performant component compositions.

Magnitude of performance variance depends on application profile characteristics.

Performance variance of at least 15-25% is expected.

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Conclusions (2 of 3)



DRQ-4: VM placement implications

Resource utilization spikes occur when launching VMs in parallel degrading application performance.

Careful VM placement reduces infrastructure requirements.

Least-Busy VM placement improves service execution time by 10-15%.

DRQ-5: Noisy neighbors

Analysis of *cpuSteal* supports detection of noisy neighbors. Performance losses are reproducible for several hours.

Performance degradation from 10-25% is typical.

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Conclusions (3 of 3)



DRQ-6: Infrastructure prediction

Workload Cost Prediction Methodology supports infrastructure and cost prediction while achieving equivalent performance

Infrastructure predictions: mean absolute error 0.3125 VMs Infrastructure cost predictions (\$): ~3.59% of actual.

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Research Implications



- Infrastructure-as-a-service leads to the simplistic view that resource are homogeneous and scaling can infinitely provide linear performance gains
- Our results provide:
 Methodologies and algorithms to support
 application performance improvements while
 reducing infrastructure hosting costs

Do more with less!

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Future Work



- White box resource utilization prediction
- Public cloud resource contention study
- Workload cost prediction methodology
 - Automated VM-scaler support
 - Predictive models to support resource scaling and profile selection
 - Workload cost prediction using mixed resources
 - Integration of spot market pricing models

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Publications: Journal



- W. Lloyd, S. Pallickara, O. David, J. Lyon, M. Arabi, and K. W. Rojas, "Performance implications of multi-tier application deployments on Infrastructure-as-a-Service clouds: Towards performance modeling," Future Generation Computer Systems. 2013.
- O. David, J. C. Ascough II, W. Lloyd, T. R. Green, K. W. Rojas, G. H. Leavesley, and L. R. Ahuja, "A software engineering perspective on environmental modeling framework design: The Object Modeling System," Environ. Model. Softw., vol. 39, pp. 201–213, 2013.
- W. Lloyd, S. Pallickara, O. David, M. Arabi, and K. W. Rojas, "Improving VM Placements to Mitigate Resource Contention and Heterogeneity in Cloud Settings for Scientific Modeling Services" submitted to the IEEE Transactions on Cloud Computing Journal, special issue:Scientific Cloud Computing (under review).
- W. Lloyd, S. Pallickara, O. David, M. Arabi, and K. W. Rojas, "Demystifying the Clouds: Harnessing Resource Utilization Models for Cost Effective Infrastructure Alternatives" submitted to the IEEE Transactions on Cloud Computing Journal (under review).

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Publications: Conference



- W. Lloyd, S. Pallickara, O. David, J. Lyon, M. Arabi, and K. W. Rojas, "Migration of multi-lier applications to infrastructure-as-a-service clouds: An investigation using kernel-based virtual machines," Proc. - 2011 12th IEEE/ACM Int. Conf. Grid Comput. Grid 2011, pp. 137–144, 2011.
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