

Cloud Computing: Fundamental Concepts and Models

Wes J. Lloyd School of Engineering and Technology University of Washington - Tacoma



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FEEDBACK FROM 10/9

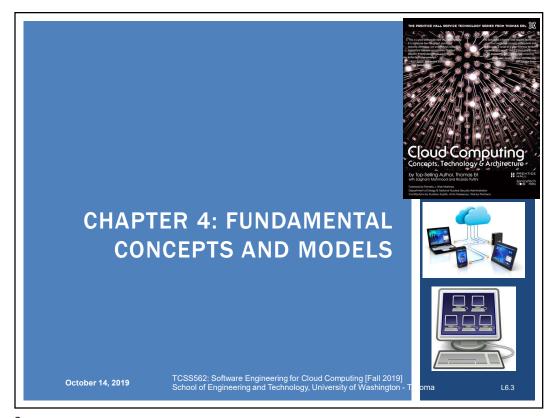
- Perspective on material: 6.125 (→ mostly new to me)
- Pace: 5 (~ just right)
- 16 respondents
- Would like time to practice Linux/Unix commands in the class
- Would like time in class to ask questions regarding tutorials

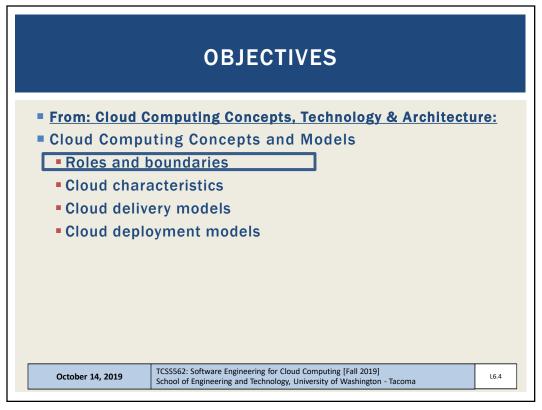
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ROLES

Cloud provider

- Organization that provides cloud-based resources
- Responsible for fulfilling SLAs for cloud services
- Some cloud providers "resell" IT resources from other cloud providers
 - Example: Heroku sells PaaS services running atop of Amazon EC2

Cloud consumers

Cloud users that consume cloud services

Cloud service owner

- Both cloud providers and cloud consumers can own cloud services
- A cloud service owner may use a cloud provider to provide a cloud service (e.g. Heroku)

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ROLES - 2

Cloud resource administrator

- Administrators provide and maintain cloud services
- Both cloud providers and cloud consumers have administrators

Cloud auditor

- Third-party which conducts independent assessments of cloud environments to ensure security, privacy, and performance.
- Provides unbiased assessments

Cloud brokers

- An intermediary between cloud consumers and cloud providers
- Provides performance and delivery of cloud services, negotiates relationships between providers and consumers, service consulting, Example: DLT https://www.dlt.com/government-solutions/cloud

Cloud carriers

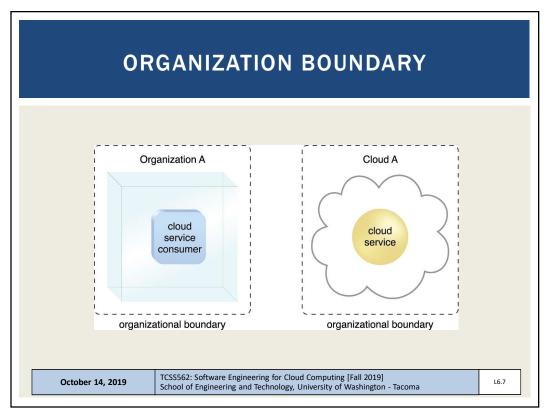
 Network and telecommunication providers which provide network connectivity between cloud consumers and providers

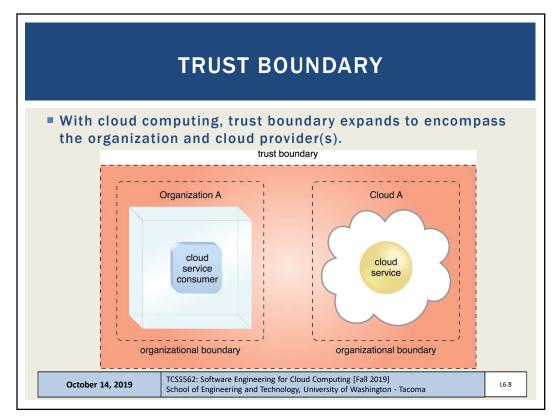
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OBJECTIVES

- From: Cloud Computing Concepts, Technology & Architecture:
- Cloud Computing Concepts and Models
 - Roles and boundaries
- Cloud characteristics
 - Cloud delivery models
 - Cloud deployment models

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CLOUD CHARACTERISTICS

- Outline:
 - On-demand usage
 - Ubiquitous access
 - Multitenancy (resource pooling)
 - Elasticity
 - Measured usage
 - Resiliency
- Assessing these features helps measure the value offered by a given cloud service or platform

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ON-DEMAND USAGE

- The freedom to self-provision IT resources
- Generally with automated support
- Automated support requires no human involvement
- Automation through software services interface



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UBIQUITOUS ACCESS

- Cloud services are widely accessible
- Public cloud: internet accessible
- Private cloud: throughout segments of a company's intranet
- 24/7 availability

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MULTITENANCY

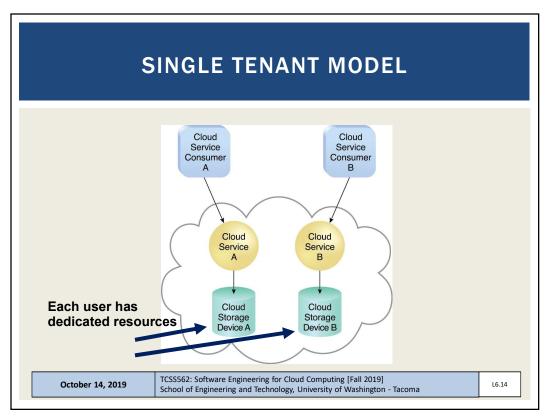
- Cloud providers pool resources together to share them with many users
- Serve multiple cloud service consumers
- IT resources can be dynamically assigned, reassigned based on demand
- Multitenancy can lead to performance variation
- Multitenancy necessary to occupy large multi-core servers e.g. m5 family 384 GB, 2x24-core, 48-hyperthread servers
- Goal: reduce server idle time

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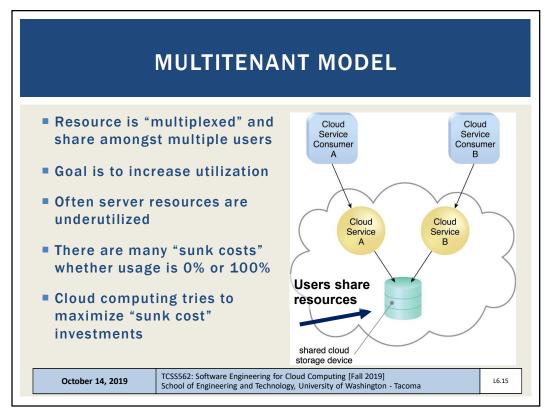
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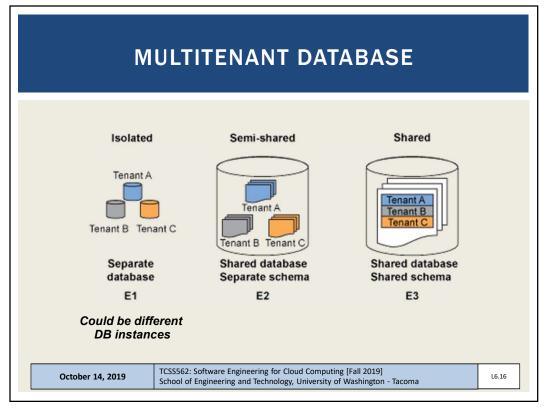
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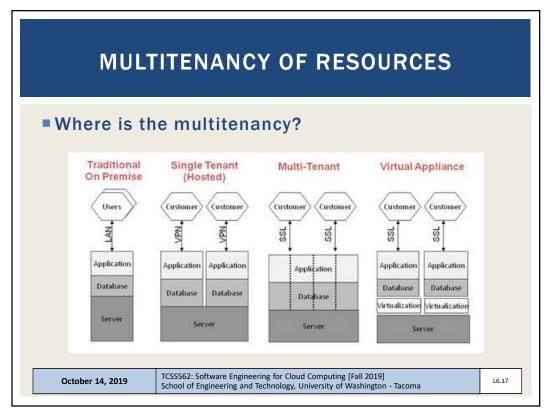


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MEASUREMENT STUDY OF SERVER UTILIZATION IN PUBLIC CLOUDS

H. Liu, A Measurement Study of Server Utilization in Public Clouds, Proc. 9th IEEE International Conference on Cloud and Green Computing (CAG'11), Sydney, Australia, Dec 2011, pp.435-442.

- H. Liu characterized CPU utilization across a public cloud by analyzing CPU temperature
- Liu's approach averages thermal measurements of the CPU from small VMs which are context switched across the physical host's CPU cores for extended periods to approximate CPU die temperature
- Local tests on private cluster established correlation between CPU die temperature and CPU utilization
- Using this approach Liu observed CPU utilization using 20 m1.small VMs on Amazon EC2 in 2011 for 1 week and estimated average CPU utilization of the physical hosts to be around 7.3%

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ELASTICITY

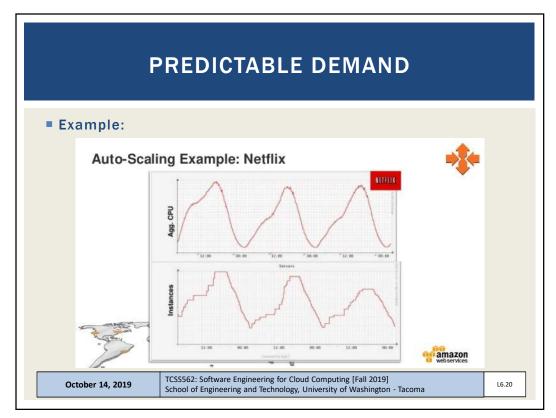
- Automated ability of cloud to transparently scale resources
- Scaling based on runtime conditions or pre-determined by cloud consumer or cloud provider
- Threshold based scaling
 - Application agnostic:
 - CPU-utilization > threshold_A
 - Application specific:
 - Response_time > 100ms
 - Why might an application agnostic threshold be non-ideal?
- Load prediction
 - Historical models (historical data)
 - Real-time trends (live observations)

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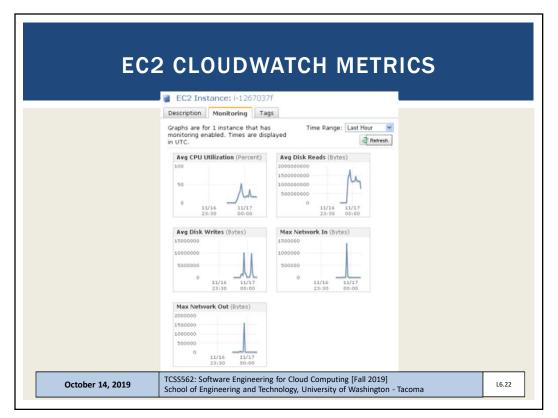
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MEASURED USAGE

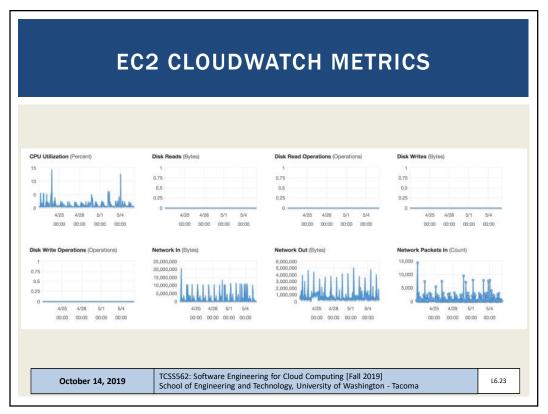
- Cloud platform tracks usage of IT resources
- For billing purposes
- Enables charging only for IT resources actually used
- Can be time-based (minute, hour, day)
- Can be throughput-based (MB, GB)
- Not all measurements are for billing
- Some measurements can support auto-scaling
- For example CPU utilization

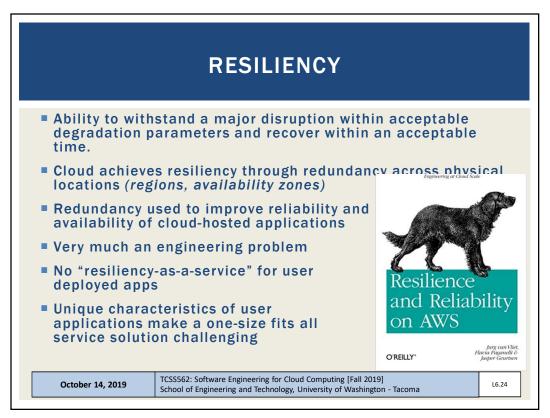
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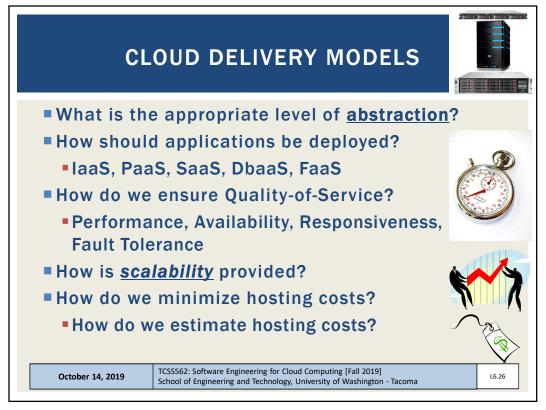
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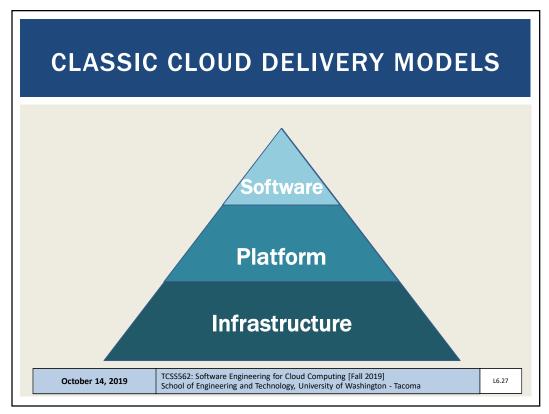
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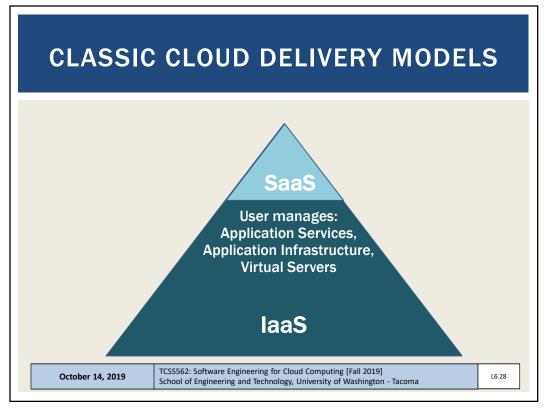
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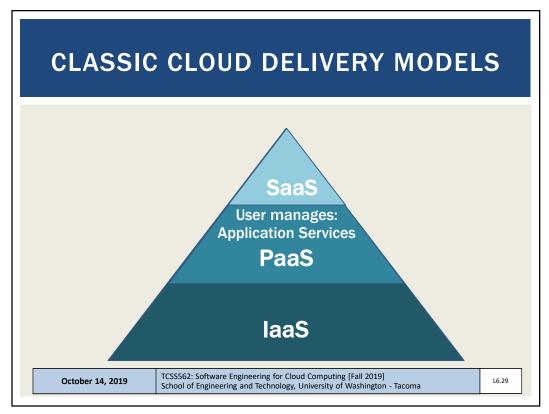


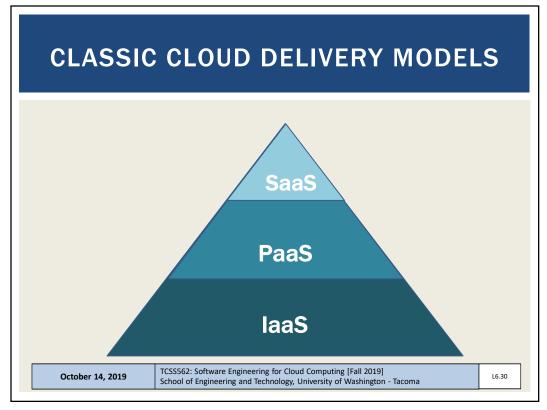
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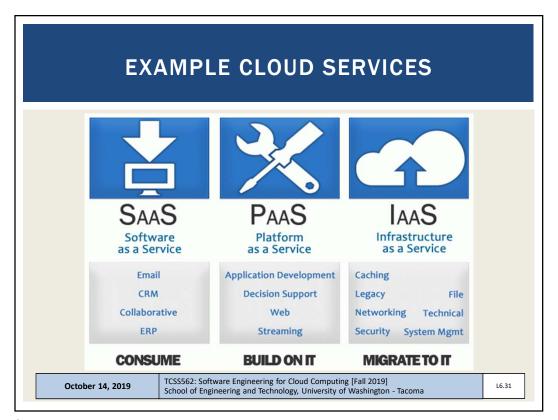


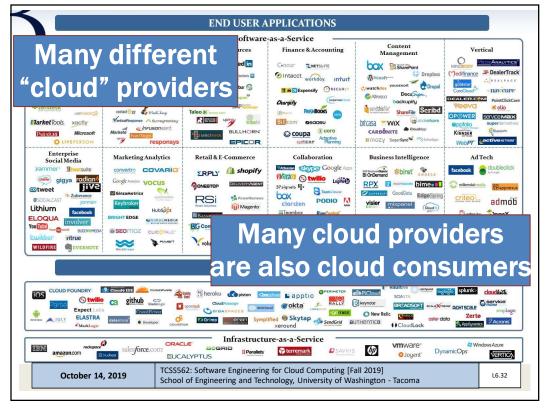
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INFRASTRUCTURE-AS-A-SERVICE

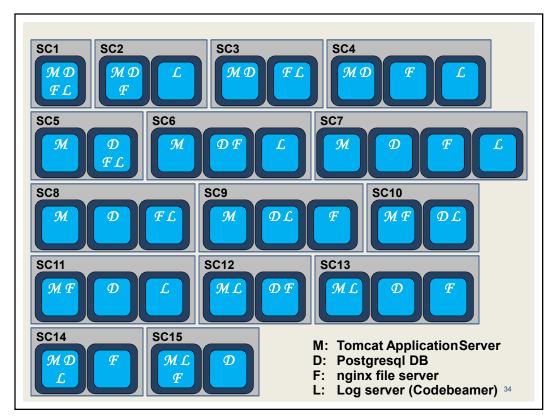
- Compute resources, on demand, as-a-service
 - Generally raw "IT" resources
 - Hardware, network, containers, operating systems
- Typically provided through virtualization
- Generally not-preconfigured
- Administrative burden is owned by cloud consumer
- Best when high-level control over environment is needed
- Scaling is generally <u>not</u> automatic...
- Resources can be managed in bundles
- AWS CloudFormation: Allows specification in JSON/YAML of cloud infrastructures

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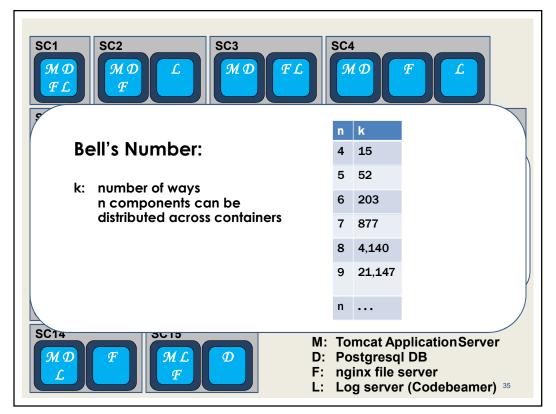
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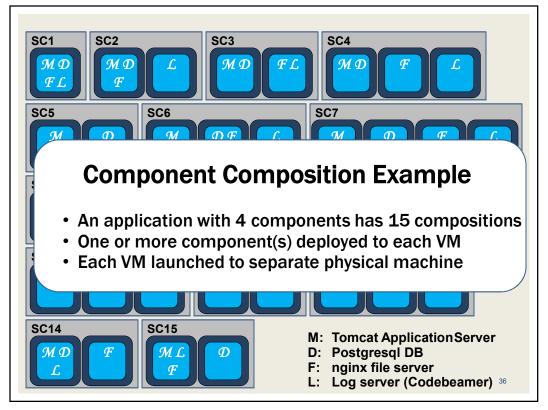
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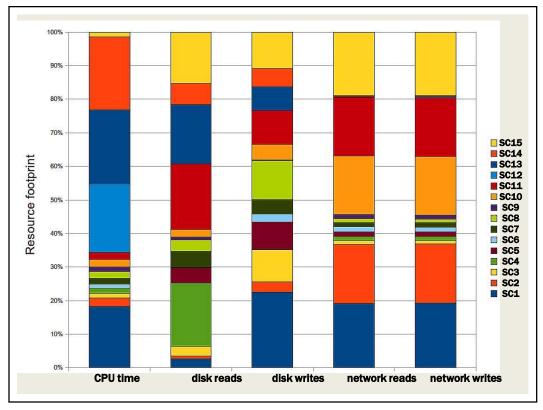


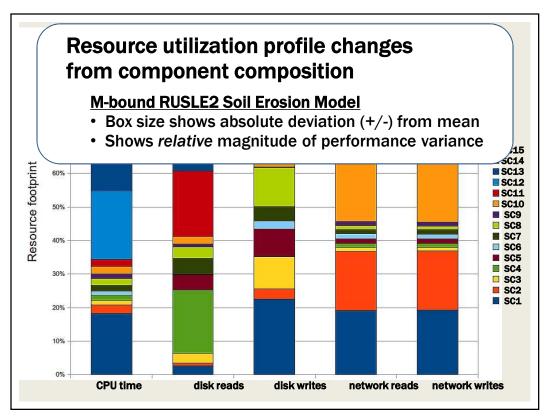
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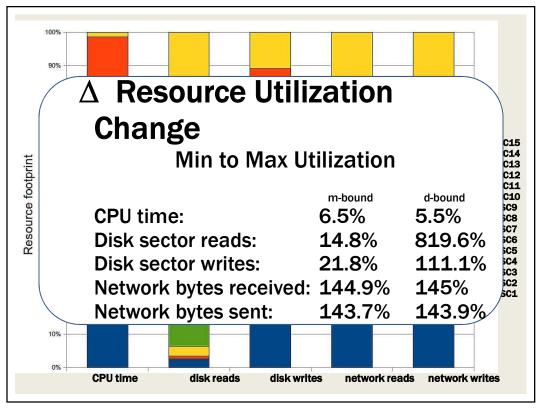


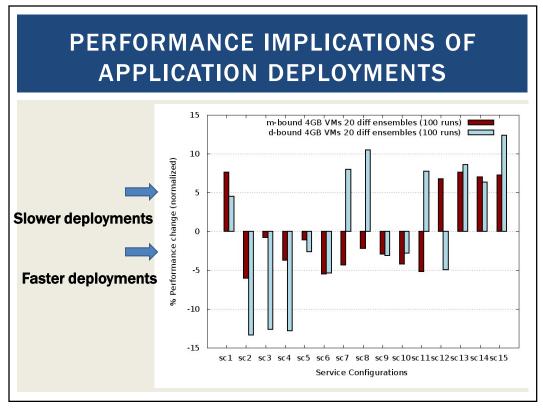
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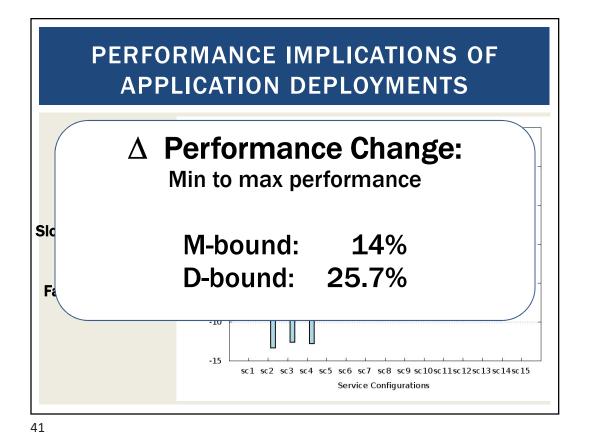


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PLATFORM-AS-A-SERVICE

Predefined, ready-to-use, hosting environment
Infrastructure is further obscured from end user
Scaling and load balancing may be automatically provided and automatic
Variable to no ability to influence responsiveness

Examples:
Google App Engine
Heroku
AWS Elastic Beanstalk
AWS Lambda (FaaS)

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USES FOR PAAS

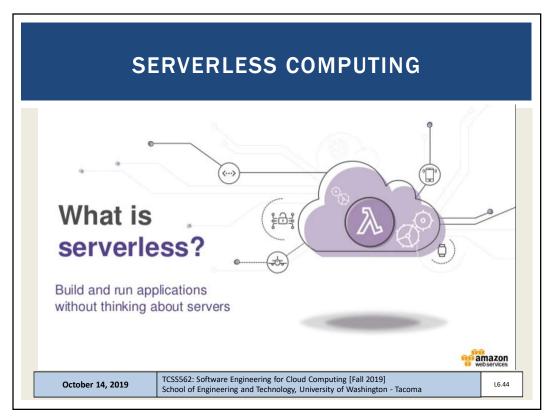
- Cloud consumer
 - Wants to extend on-premise environments into the cloud for "web app" hosting
 - Wants to entirely substitute an on-premise hosting environment
 - Cloud consumer wants to become a cloud provider and deploy its own cloud services to external users
- PaaS spares IT administrative burden compared to laaS

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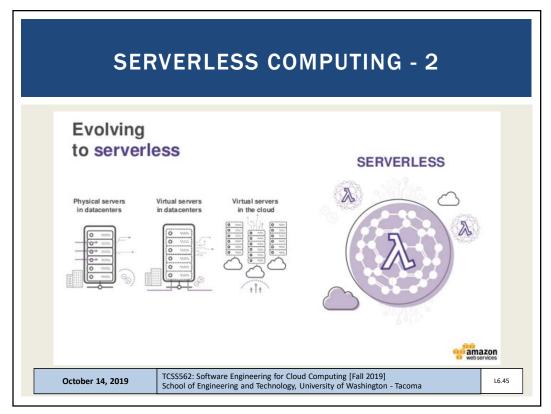
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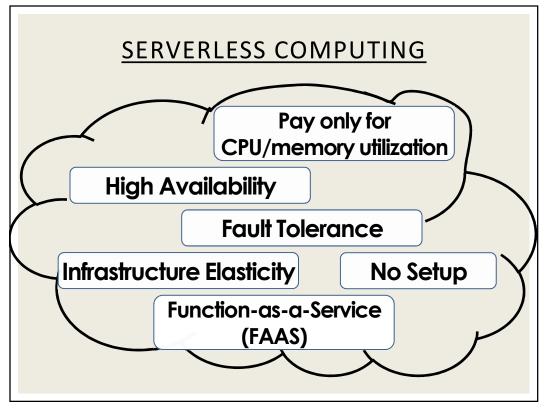
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SERVERLESS COMPUTING

Why Serverless Computing?

Many features of distributed systems, that are challenging to deliver, are provided automatically

...they are built into the platform

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SERVERLESS VS. FAAS

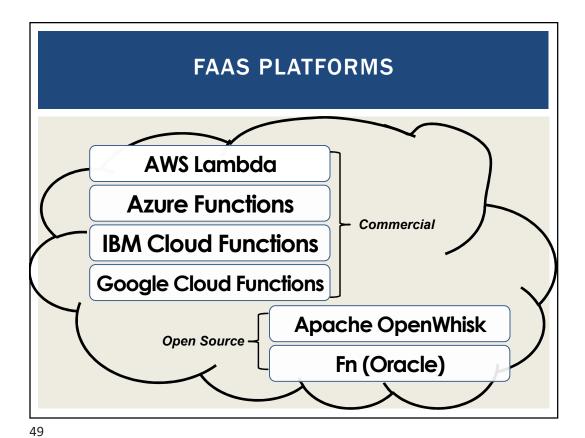
- Serverless Computing
- Refers to the avoidance of managing servers
- Can pertain to a number of "as-a-service" cloud offerings
- Function-as-a-Service (FaaS)
 - Developers write small code snippets (microservices) which are deployed separately
- Database-as-a-Service (DBaaS)
- Container-as-a-Service (CaaS)
- Others...
- Serverless is a buzzword
- This space is evolving...

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GOOGLE TRENDS: FAAS PLATFORMS

• aws lambda
Search term
• agure functions
Search term

• azure functions
Search term

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- Deployable to Docker container(s) or a Kubernetes cluster
- Fission: https://fission.io/
- Kubeless: https://kubeless.io/
- Nuclio: https://nuclio.io/
- OpenFaaS: https://www.openfaas.com/
- Supports cloud native development principles
- Building a cloud application by adopting a "deploy it yourself" framework avoids vendor lock-in
- Requires common medium of Kubernetes

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AWS LAMBDA

Using AWS Lambda





Bring your own code

- Node.js, Java, Python, C#
- Bring your own libraries (even native ones)



Simple resource model

- Select power rating from 128 MB to 3 GB
- CPU and network allocated proportionately



Flexible use

- Synchronous or asynchronous
- Integrated with other AWS services



Flexible authorization

- Securely grant access to resources and VPCs
- Fine-grained control for invoking your functions

Images credit: aws.amazon.com

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FAAS PLATFORMS - 2

- New cloud platform for hosting application code
- Every cloud vendor provides their own:
 - AWS Lambda, Azure Functions, Google Cloud Functions, IBM OpenWhisk
- Similar to platform-as-a-service
- Replace opensource web container (e.g. Apache Tomcat) with abstracted vendor-provided
 black-box environment

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FAAS PLATFORMS - 3

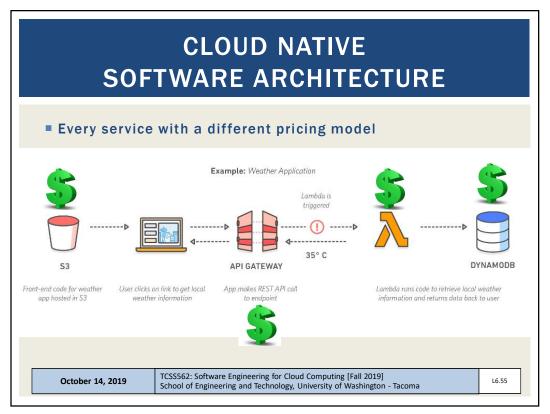
- Many challenging features of distributed systems are provided automatically
- Built into the platform:
- Highly availability (24/7)
- Scalability
- Fault tolerance

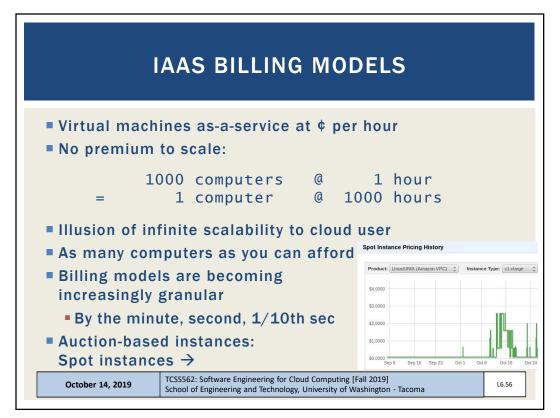
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IAAS VS. FAAS COMPUTING BILLING MODELS

- AWS Lambda Pricing
- FREE TIER:

first 1,000,000 function calls/month → FREE first 400,000 GB-sec/month → FREE

Afterwards: obfuscated pricing (AWS Lambda):

\$0.000002 per request

\$0.00000208 to rent 128MB / 100-ms

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WEBSERVICE HOSTING EXAMPLE

- Workload: 1-month continuous 1-second service calls that fully utilize 3GB of RAM and two CPU cores
- ON AWS Lambda

■ Each service call: 100% of 1 CPU-core

100% of 3GB of memory

Workload: 2 continuous client threads

Duration: 1 month (30 days)

ON AWS EC2:

Amazon EC2 c4.large 2-vCPU VM@3.75GB

■ Hosting cost: <u>\$72/month</u>

c4.large: 10¢/hour, 24 hrs/day x 30 days

How much would hosting this workload cost on AWS Lambda?

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PRICING OBFUSCATION	
■ Workload: ■ FREE: -	7,776,000 GB-sec 400,000 GB-sec
Worst-case sce Morst-case sce Morst-case sce Morst-case sce Morst-case sce Morst-case sce Morst-case sce Morst-case sce	$\frac{1.7x}{96}$ \$72.00
 Charge. Calls: Total: BREAK-EVEN POINT = ~4 For compute only, not considering 	\$.32 \$123.28

FAAS PRICING

- Break-even point is the point where renting VMs or deploying to a serverless platform (e.g. Lambda) is exactly the same.
- Our example is for one month
- Could also consider one day, one hour, one minute
 - What factors influence the break-even point for an application running on AWS Lambda?
 - What scenario would result in a 1-day break-even point where pricing for laaS=FaaS?

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FACTORS IMPACTING PERFORMANCE OF FAAS COMPUTING PLATFORMS

- Infrastructure elasticity
- Load balancing
- Provisioning variation
- Infrastructure retention: COLD vs. WARM
 - Infrastructure freeze/thaw cycle
- Memory reservation
- Service composition

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FAAS CHALLENGES

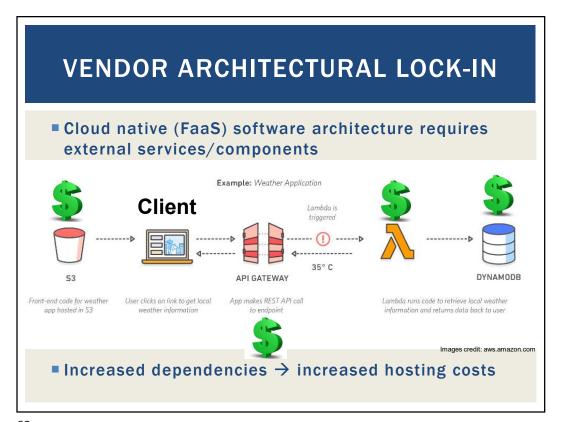
- Outline:
- Vendor architectural lock-in how to migrate?
- Pricing obfuscation is it cost effective?
- Memory reservation how much to reserve?
- Service composition how to compose software?
- Infrastructure freeze/thaw cycle how to avoid?

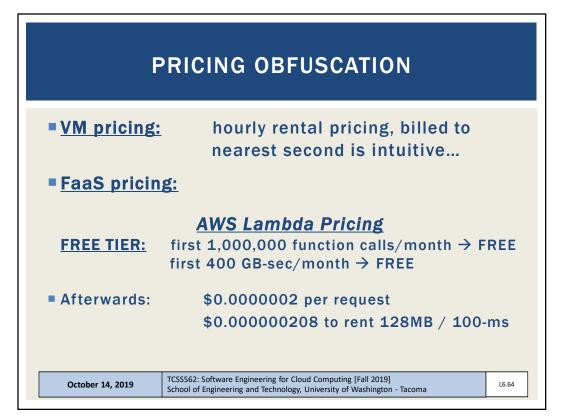
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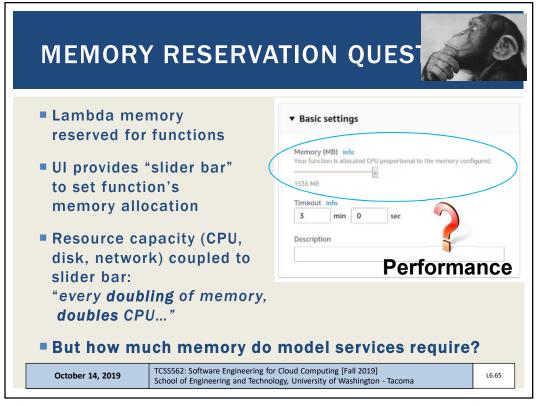
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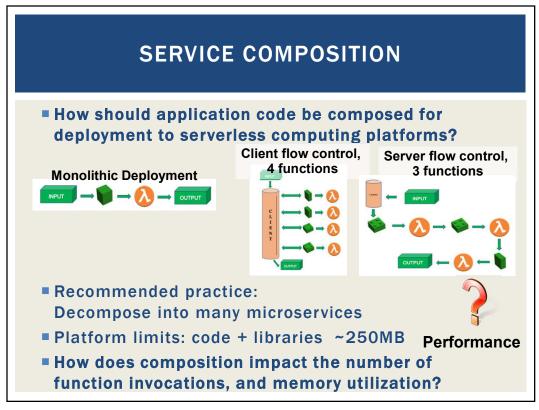
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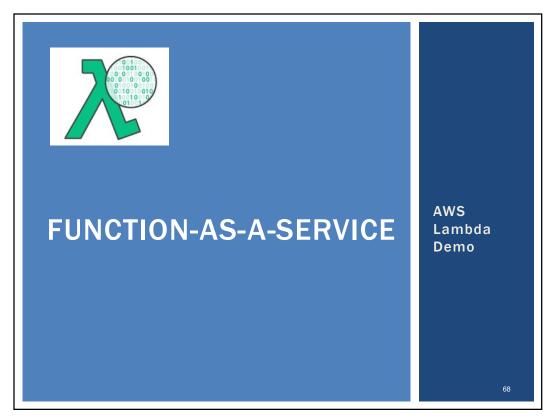


- Unused infrastructure is deprecated
 - But after how long?
- Infrastructure: VMs, "containers"
- Provider-COLD / VM-COLD
 - "Container" images built/transferred to VMs
- Container-COLD
 - Image cached on VM
- Container-WARM
 - "Container" running on VM



Performance

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SOFTWARE-AS-A-SERVICE

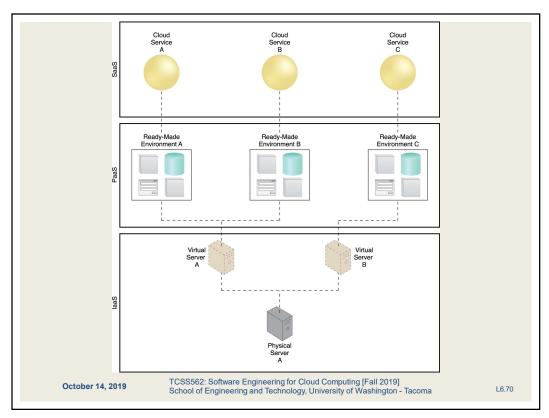
- Software applications as shared cloud service
- Nearly all server infrastructure management is abstracted away from the user
- Software is generally configurable
- SaaS can be a complete GUI/UI based environment
- Or UI-free (database-as-a-service)
- SaaS offerings
 - Google Docs
 - Office 365
 - Cloud9 Integrated Development Environment
 - Salesforce

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CONTAINER-AS-A-SERVICE

- Cloud service model for deploying application containers (e.g. Docker) to the cloud
- Deploy containers without worrying about managing infrastructure:
 - Servers
 - Or container orchestration platforms
 - Container platform examples: Kubernetes, Docker swarm, Apache Mesos/Marathon, Amazon Elastic Container Service
 - Container platforms support creation of container clusters on the using cloud hosted VMs
- CaaS Examples:
 - AWS Fargate
 - Azure Container Instances
 - Google Cloud Run
 - Open Source deploy on your datacenter: Knative (led by Google)

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OTHER CLOUD SERVICE MODELS

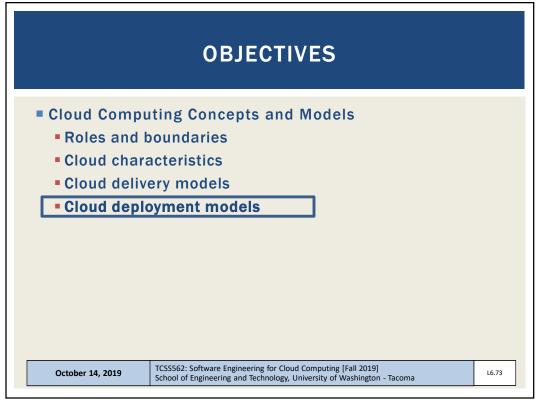
- laaS
 - Storage-as-a-Service
- PaaS
 - Integration-as-a-Service
- SaaS
 - Database-as-a-Service
 - Testing-as-a-Service
 - Model-as-a-Service
- **2**
 - Security-as-a-Service
 - Integration-as-a-Service

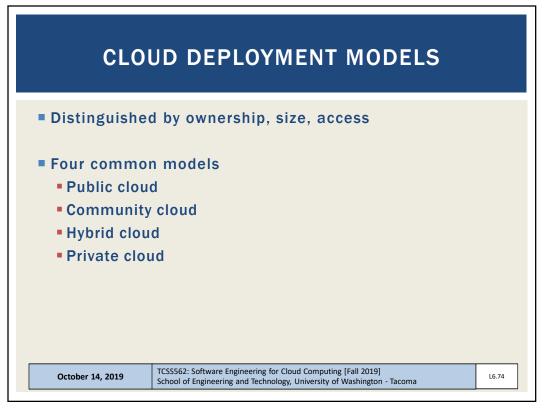
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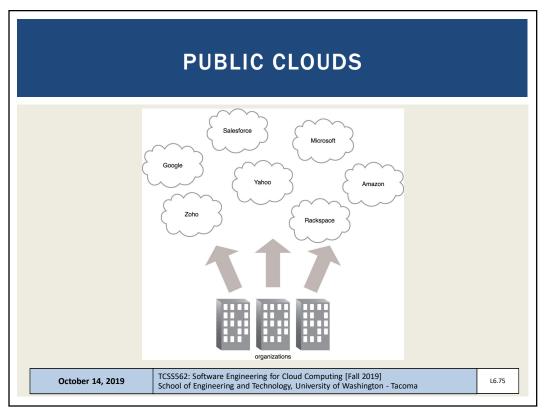
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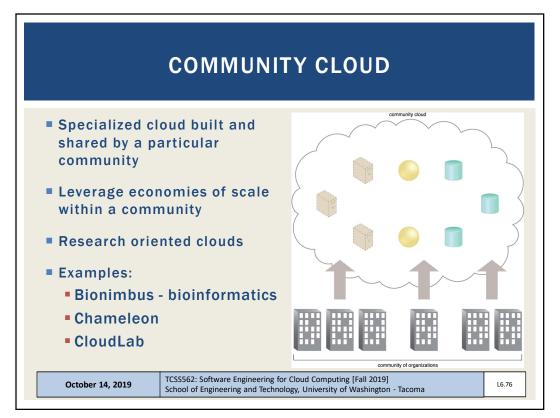
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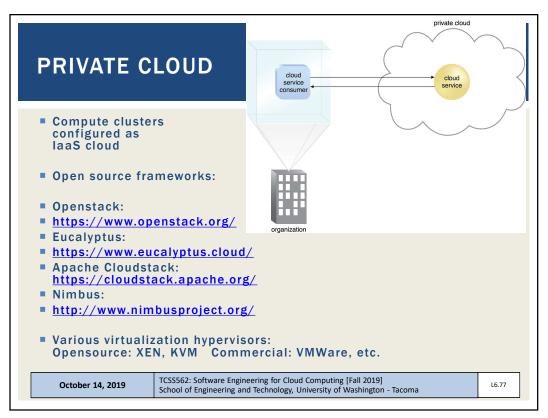


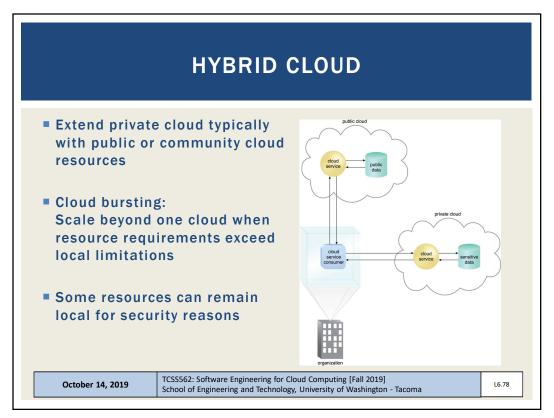
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OTHER CLOUDS

- Federated cloud
 - Simply means to aggregate two or more clouds together
 - Hybrid is typically private-public
 - Federated can be public-public, private-private, etc.
 - Also called inter-cloud
- Virtual private cloud
 - Google and Microsoft simply call these virtual networks
 - Ability to interconnect multiple independent subnets of cloud resources together
 - Resources allocated private IPs from individual network subnets can communicate with each other (10.0.1.0/24) and (10.0.2.0/24)
 - Subnets can span multiple availability zones within an AWS region

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TCSS 562 TERM PROJECT

- Build a serverless cloud native application
- Application provides a case study to design trade-offs:
- Projects will compare and contrast one or more trade-offs:
- Service composition
 - Switchboard architecture
 - Address COLD Starts
 - Infrastructure Freeze/Thaw cycle of AWS Lambda (FaaS)
 - Full service isolation, full service aggregation
- Application flow control
- Programming Languages
- Alternate FaaS Platforms
- Data provisioning

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EXTRACT TRANSFORM LOAD DATA PIPELINE

- Service 1: TRANSFORM
- Read CSV file, perform some transformations
- Write out new CSV file
- Service 2: LOAD
- Read CSV file, load data into relational database
- Cloud DB (AWS Aurora), or local DB (Derby/SQLite)
 - Derby DB and/or SQLite code examples to be provided in Java

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EXTRACT TRANSFORM LOAD DATA PIPELINE 2

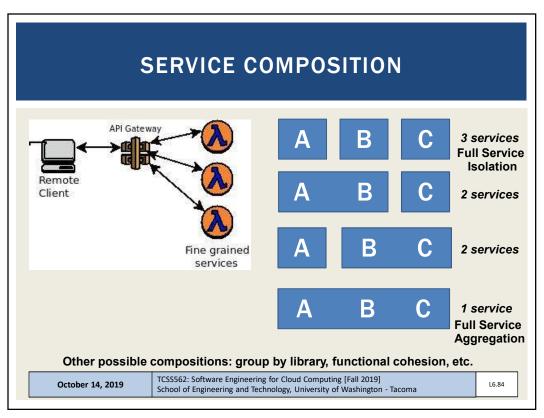
- Service 3: EXTRACT
- Using relational database, apply filter(s) and/or functions to aggregate data to produce sums, totals, averages
- Output aggregations as JSON

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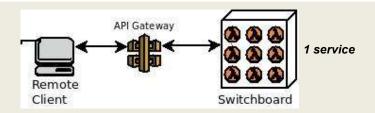
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Single deployment package with consolidated codebase (Java: one JAR file)

Entry method contains "switchboard" logic
Case statement that route calls to proper service

Routing is based on data payload Check if specific parameters exist, route call accordingly

Goal: reduce # of COLD starts to improve performance

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APPLICATION FLOW CONTROL

- Serverless Computing:
- AWS Lambda (FAAS: <u>Function-as-a-Service</u>)
- Provides HTTP/REST like web services
- Client/Server paradigm
- Synchronous web service:
- Client calls service
- Client blocks (freezes) and waits for server to complete call
- Connection is maintained in the "OPEN" state
- Problematic if service runtime is long!
 - Connections are notoriously dropped
 - System timeouts reached
- Client can't do anything while waiting unless using threads

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APPLICATION FLOW CONTROL - 2

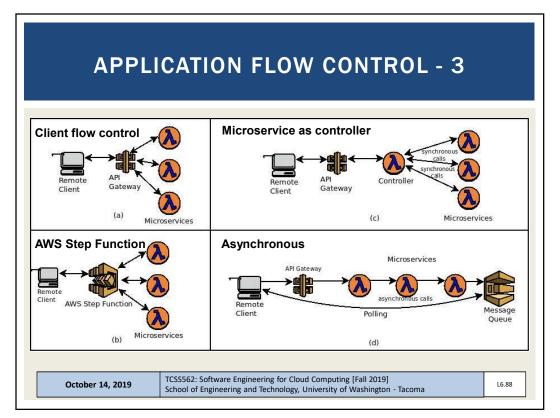
- Asynchronous web service
- Client calls service
- Server responds to client with OK message
- Client closes connection
- Server performs the work associated with the service
- Server posts service result in an external data store
 - AWS: S3, SQS (queueing service), SNS (notification service)

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PROGRAMMING LANGUAGE

- Function-as-a-Service platforms support hosting services code in multiple languages
- AWS Lambda- common: Java, Node.js, Python
 - Plus others: Go, PowerShell, C#, and Ruby
- Also Runtime API ("BASH") which allows deployment of any binary executable in any programming languages
- Jackson D, Clynch G. An Investigation of the Impact of Language Runtime on the Performance and Cost of Serverless Functions. In Proc. Of the 2018 IEEE/ACM International Conference on Utility and Cloud Computing Companion (UCC Companion) 2018 Dec 17 (pp. 154-160).
- http://faculty.washington.edu/wlloyd/courses/tcss562/papers/ AnInvestigationOfTheImpactOfLanguageRuntimeOnThePerformance AndCostOfServerlessFunctions.pdf

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FAAS PLATFORMS

- Many commercial and open source FaaS platforms exist
- TCSS562 projects can choose to compare performance and cost implications of alternate platforms.
- Supported by SAAF:
- AWS Lambda
- Google Cloud Functions
- Azure Functions
- IBM Cloud Functions

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DATA PROVISIONING

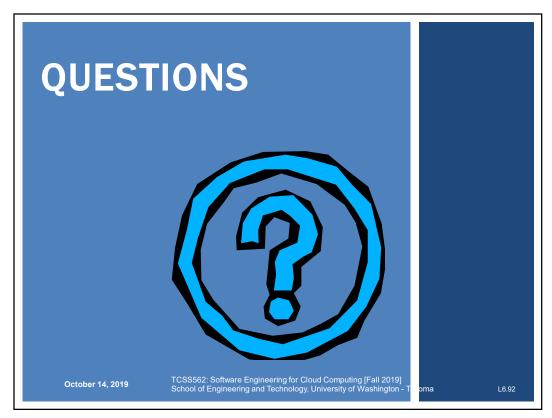
- Consider performance and cost implications of the data-tier design for the serverless application
- Use different tools as the relational datastore to support service #2 (LOAD) and service #3 (EXTRACT)
- SQL / Relational:
- Amazon Aurora (serverless cloud DB), Amazon RDS (cloud DB), DB on a VM (MySQL), DB inside Lambda function (SQLite, Derby)
- NO SQL / Key/Value Store:
- Dynamo DB, MongoDB, S3

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