

TCSS 562: SOFTWARE ENGINEERING FOR CLOUD COMPUTING

Cloud Computing: Cloud Delivery Models II AWS Demo

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FEEDBACK FROM 10/22

- Can we have microservice written in different languages for ETL pipeline project?
 - YES
 - May need to customize performance testing code
 - May need to recast examples provided in Java
- Can we bypass API Gateway when calling AWS Lambda Microservice to avoid extra billing for API Gateway?
 - YES
 - But no REST URL
 - First 1,000,000 calls free, 9¢/GB data storage
 - \$3.50 for next 1,000,000 calls

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FEEDBACK - 2

- Is FaaS a promotion / update / Improvement of PaaS?
- What is Container-as-a-Service?
- Lambda pricing obfuscation example:
- Is the breakeven point dependent on the # calls and workload?
- Breakeven point:
 - Making 2 client calls every second is only ~5 million calls/month (< \$1)
 - Breakeven point *primarily* depends on runtime and memory reservation size of the Lambda function

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OBJECTIVES

- From: Cloud Computing Concepts, Technology & Architecture:
- Cloud Computing Concepts and Models
 - Roles and boundaries
 - Cloud characteristics
 - Cloud delivery models
 - Cloud deployment models
- AWS Demo

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CLOUD DELIVERY MODELS


- What is the appropriate level of **abstraction**?
- How should applications be deployed?
 - IaaS, PaaS, SaaS, DbaaS, FaaS
- How do we ensure Quality-of-Service?
 - Performance, Availability, Responsiveness, Fault Tolerance
- How is **scalability** provided?
- How do we minimize hosting costs?
 - How do we estimate hosting costs?

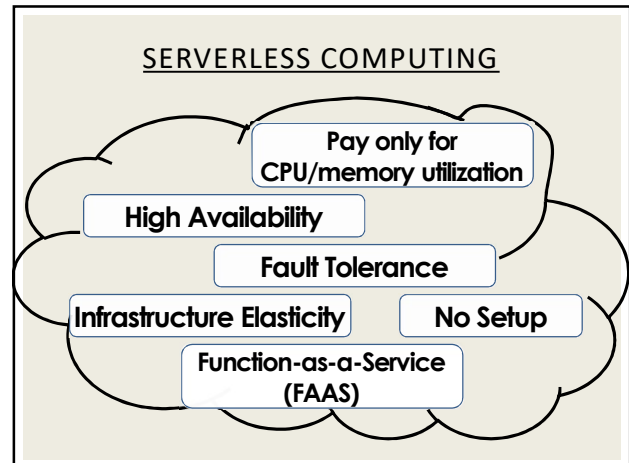
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CLOUD DELIVERY MODELS

- Infrastructure-as-a-Service (IaaS)
- Platform-as-a-Service (PaaS)
- Software-as-a-Service (SaaS)
- Function-as-a-Service (FaaS)
- Container-as-a-Service (CaaS)
- Other: as-a-Service offerings



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SERVERLESS VS. FAAS

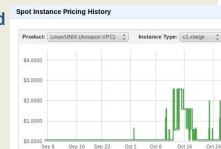
- **Serverless Computing**
- Refers to the avoidance of managing servers
- Can pertain to a number of "as-a-service" cloud offerings:
- Function-as-a-Service (FaaS)
 - Developers write small code snippets (microservices) which are deployed separately
- Database-as-a-Service (DBaaS)
- Container-as-a-Service (CaaS)
- Others...
- Serverless is a buzzword
- This space is evolving...

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IAAS BILLING MODELS

- Virtual machines as-a-service at ¢ per hour
- No premium to scale:

$$1000 \text{ computers @ 1 hour} = 1 \text{ computer @ 1000 hours}$$
- Illusion of infinite scalability to cloud user
- As many computers as you can afford
- Billing models are becoming increasingly granular
 - By the minute, second, 1/10th sec
- Auction-based instances: Spot instances →



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FAAS COMPUTING BILLING MODELS

- **AWS Lambda Pricing**
- **FREE TIER:**
 - first 1,000,000 function calls/month → FREE
 - first 400,000 GB-sec/month → FREE
- Afterwards: *obfuscated pricing (AWS Lambda):*
 - \$0.00000002 per request
 - \$0.000000208 to rent 128MB / 100-ms
 - \$0.00001667 GB-second

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WEBSERVICE HOSTING EXAMPLE

- **ON AWS Lambda**
- Each service call: 100% of 1 CPU-core, 100% of 4GB of memory
- Workload: 2 continuous client threads
- Duration: 1 month (30 days)
- **ON AWS EC2:**
 - Amazon EC2 c4.large 2-vCPU VM
 - Hosting cost: \$72/month
 - c4.large: 10¢/hour, 24 hrs/day x 30 days
- **How much would hosting this workload cost on AWS Lambda?**

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PRICING OBFUSCATION

Worst-case scenario = ~4.72x !

AWS EC2: \$72.00

AWS Lambda: \$339.84

Workload: 20,736,000 GB-sec

FREE: - 400,000 GB-sec

Charges: 20,336,000 GB-sec

Memory: 10,168,000 GB-sec

Invocations: 1,016,800

Calls: \$.84

Total: \$339.84

BREAK-EVEN POINT = ~4,320,000 GB-sec-month

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FAAS PRICING

Break-even point is the point where renting VMs or deploying to a serverless platform (e.g. Lambda) is exactly the same.

Our example is for one month

Could also consider one day, one hour, one minute

What factors influence the break-even point for an application running on AWS Lambda?

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FACTORS IMPACTING PERFORMANCE OF FAAS COMPUTING PLATFORMS

Infrastructure elasticity

Load balancing

Provisioning variation

Infrastructure retention: COLD vs. WARM

- Infrastructure freeze/thaw cycle

Memory reservation

Service composition

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FAAS CHALLENGES

Vendor architectural lock-in – how to migrate?

Pricing obfuscation – is it cost effective?

Memory reservation – how much to reserve?

Service composition – how to compose software?

Infrastructure freeze/thaw cycle – how to avoid?

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VENDOR ARCHITECTURAL LOCK-IN

Cloud native (FaaS) software architecture requires external services/components

Client

Example: Weather Application

Front-end code for weather app hosted in S3

User clicks on link to get local weather information

App makes REST API call to endpoint

API GATEWAY

Lambda is triggered

35° C

Lambda runs code to retrieve local weather information and returns data back to user

DYNAMODB

Images credit: aws.amazon.com

Increased dependencies → increased hosting costs

PRICING OBFUSCATION

VM pricing: hourly rental pricing, billed to nearest second is intuitive...

FaaS pricing:

AWS Lambda Pricing

FREE TIER: first 1,000,000 function calls/month → FREE
first 400 GB-sec/month → FREE

Afterwards: \$0.0000002 per request
\$0.000000208 to rent 128MB / 100-ms

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Slides by Wes J. Lloyd

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MEMORY RESERVATION QUEST

- Lambda memory reserved for functions
- UI provides “slider bar” to set function’s memory allocation
- Resource capacity (CPU, disk, network) coupled to slider bar:
“every **doubling** of memory, **doubles** CPU...”
- But how much memory do model services require?

Basic settings

Memory (MB) info
Your function is allocated CPU proportional to the memory configured.

1536 MB

Timeout info
3 min 0 sec

Description

Performance

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LAMBDA: PERFORMANCE VS MEMORY

PRMS AWS Lambda Performance (100 concurrent requests)

Memory Reservation Size (MB)	c4.2xlarge client (ms)	c4.8xlarge client (ms)
256	~2800	~2800
384	~1800	~1800
512	~1200	~1200
640	~1000	~1000
768	~900	~900
896	~850	~850
1024	~800	~800
1152	~780	~780
1280	~750	~750
1408	~750	~750
1536	~750	~750
1664	~750	~750
1792	~750	~750
1920	~750	~750
2048	~750	~750
2176	~750	~750
2304	~750	~750
2432	~750	~750
2560	~750	~750
2688	~750	~750
2816	~750	~750
2944	~750	~750
3072	~750	~750

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LAMBDA: OPTIMIZING COST OF 1,000,000 CALLS

Memory Reservation Size (MB)	Deployment Cost (\$)	Runtime (hours)
128	~\$100	~7.5
384	~\$65	~3.5
640	~\$70	~2.5
896	~\$75	~2.0
1152	~\$80	~1.8
1408	~\$85	~1.6
1664	~\$90	~1.5
1920	~\$95	~1.4
2176	~\$100	~1.3
2432	~\$105	~1.2
2688	~\$110	~1.1
2944	~\$115	~1.0

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SERVICE COMPOSITION

- How should application code be composed for deployment to serverless computing platforms?

Monolithic Deployment

Client flow control, 4 functions

Server flow control, 3 functions

- Recommended practice: Decompose into many microservices
- Platform limits: code + libraries ~250MB
- How does composition Impact the number of function invocations, and memory utilization?

Performance

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INFRASTRUCTURE FREEZE/THAW CYCLE

- Unused infrastructure is deprecated
 - But after how long?
- Infrastructure: VMs, “containers”
- Provider-COLD / VM-COLD
 - “Container” images - built/transferred to VMs
- Container-COLD
 - Image cached on VM
- Container-WARM
 - “Container” running on VM

Performance

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FUNCTION-AS-A-SERVICE

AWS Lambda Demo

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SOFTWARE-AS-A-SERVICE

- Software applications as shared cloud service
- Nearly all server infrastructure management is abstracted away from the user
- Software is generally configurable
- SaaS can be a complete GUI/UI based environment
- Or UI-free (database-as-a-service)
- SaaS offerings
 - Google Docs
 - Office 365
 - Cloud9 Integrated Development Environment
 - Salesforce

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CONTAINER-AS-A-SERVICE

- Cloud service model for deploying application containers (e.g. Docker) to the cloud
- Deploy containers without worrying about managing infrastructure:
 - Servers
 - Or container orchestration platforms
 - Container platform examples: Kubernetes, Docker swarm, Apache Mesos/Marathon, Amazon Elastic Container Service
 - Container platforms support creation of container clusters on the using cloud hosted VMs
- CaaS Examples: no VMs or clusters to manage
 - AWS Fargate
 - Azure Container Instances
 - Google KNative

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OTHER CLOUD SERVICE MODELS

- IaaS
 - Storage-as-a-Service
- PaaS
 - Integration-as-a-Service
- SaaS
 - Database-as-a-Service
 - Testing-as-a-Service
 - Model-as-a-Service
- ?
 - Security-as-a-Service

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CLOUD DEPLOYMENT MODELS

- Distinguished by ownership, size, access
- Four common models
 - Public cloud
 - Community cloud
 - Hybrid cloud
 - Private cloud

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PUBLIC CLOUDS

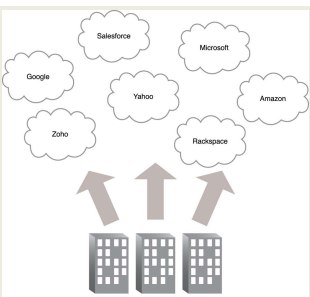


Diagram illustrating Public Clouds. Organizations (Salesforce, Google, Yahoo, Zoho, Microsoft, Amazon, Rackpace) are shown connected to a central cloud icon.

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COMMUNITY CLOUD

- Specialized cloud built and shared by a particular community
- Leverage economies of scale within a community
- Research oriented clouds
- Examples:
 - Bionimbus - bioinformatics
 - Chameleon
 - CloudLab

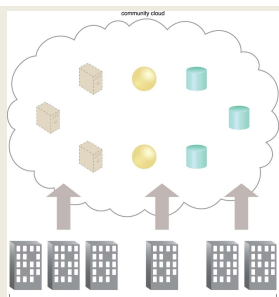


Diagram illustrating Community Cloud. A cloud icon is shown connected to a group of organizations (community of organizations).

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PRIVATE CLOUD

- Compute clusters configured as IaaS cloud
- Open source software
 - Eucalyptus
 - Openstack
 - Apache Cloudstack
 - Nimbus
- Virtualization: XEN, KVM, ...

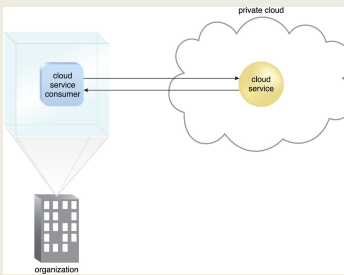


Diagram illustrating Private Cloud. An organization is shown connected to a cloud icon.

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HYBRID CLOUD

- Extend private cloud typically with public or community cloud resources
- Cloud bursting: Scale beyond one cloud when resource requirements exceed local limitations
- Some resources can remain local for security reasons

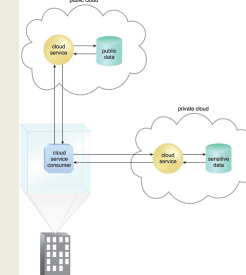


Diagram illustrating Hybrid Cloud. An organization is shown connected to both a private cloud and a public cloud.

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OTHER CLOUDS

- Federated cloud
 - Simply means to aggregate two or more clouds together
 - Hybrid is typically private-public
 - Federated can be public-public, private-private, etc.
 - Also called inter-cloud
- Virtual private cloud
 - Google and Microsoft simply call these virtual networks
 - Ability to interconnect multiple independent subnets of cloud resources together
 - Resources allocated private IPs from individual network subnets can communicate with each other (10.0.1.0/24) and (10.0.2.0/24)
 - Subnets can span multiple availability zones within an AWS region

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AWS DEMO

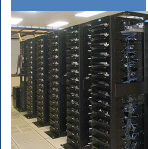


Image showing AWS server racks.

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CLOUD 101 WORKSHOP

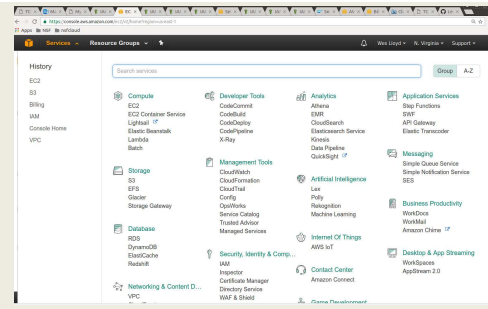
- From the eScience Institute @ UW Seattle:
 - <https://escience.washington.edu/>
 - Offers 1-day cloud workshops
- Introduction to AWS, Azure, and Google Cloud
- Task: Deploying a Python DJANGO web application
- Workshop materials available online:
 - https://cloudmaven.github.io/documentation/rc_cloud101_immersion.html

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AWS MANAGEMENT CONSOLE



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AWS EC2

- Elastic Compute Cloud**
- Instance types: <https://ec2instances.info>
 - On demand instance – full price
 - Reserved instance – contract based
 - Spot instance – auction based, terminates with 2 minute warning
 - Dedicated/reserved host – reserved HW
 - Reserved host
 - Instance families:
 - General, compute-optimized, memory-optimized, GPU, etc.
- Storage types
 - Instance storage - ephemeral storage
 - EBS - Elastic block store
 - EFs - Elastic file system

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INSTANCE STORAGE

- Also called ephemeral storage
- Persisted using images saved to S3 (simple storage service)
 - ~2.3¢ per GB/month on S3
 - 5GB of free tier storage space on S3
- Requires “burning” an image
- Muti-step process:
 - Create image files
 - Upload chunks to S3
 - Register image
- Launching a VM
 - Requires downloading image components from S3, reassembling them... is potentially slow
- VMs with instance store backed root volumes not pause-able
- Historically root volume limited to 10-GB max – **faster Imaging...**

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ELASTIC BLOCK STORE

- EBS cost model is different than instance storage (uses S3)
 - ~10¢ per GB/month
 - 30GB of free tier storage space
- EBS provides “live” mountable volumes
 - Listed under volumes
 - Data volumes:** can be mounted/unmounted to any VM, dynamically at any time
 - Root volumes:** hosts OS files and acts as a boot device for VM
 - In Linux drives are linked to a mount point “directory”
- Snapshots back up EBS volume data to S3
 - Enables replication (required for horizontal scaling)
 - EBS volumes not actively used should be snapshotted, and deleted to save EBS costs...

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EBS VOLUME TYPES - 2

- Metric: I/O Operations per Second (IOPS)**
- General Purpose 2 (GP2)
 - 3 IOPS per GB, Max 10,000 IOPS, 160MB/sec per volume
- Provisioned IOPS (IO1)
 - 32,000 IOPS, and 500 MB/sec throughput per volume
- Throughput Optimized HDD (ST1)
 - Up to 500 MB/sec throughput
 - 4.5 ¢ per GB/month
- Cold HDD (SC1)
 - Up to 250 MB/sec throughput
 - 2.5 ¢ per GB/month
- Magnetic
 - Up to 800 MB/sec throughput
 - 5 ¢ per GB/month

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ELASTIC FILE SYSTEM (EFS)

- Network file system (based on NFSv4 protocol)
- Shared file system for EC2 instances
- Enables mounting (sharing) the same disk "volume" for R/W access across multiple instances at the same time
- Different performance and limitations vs. EBS/Instance store
- Implementation uses abstracted EC2 instances
- ~ 30 ¢ per GB/month storage – **default burstable throughput**
- Throughput modes:**
 - Can modify modes only once every 24 hours
- Burstable Throughput Model:**
 - Baseline – 50kb/sec per GB
 - Burst – 100MB/sec per GB (for volumes sized 10GB to 1024 GB)
 - Credits – .72 minutes/day per GB

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ELASTIC FILE SYSTEM (EFS) - 2

- Burstable Throughput Rates**
 - Throughput rates: baseline vs burst
 - Credit model for bursting: maximum burst per day

File System Size (GiB)	Baseline Aggregate Throughput (MiB/s)	Burst Aggregate Throughput (MiB/s)	Maximum Burst Duration (Min/Day)	% of Time File System Can Burst (Per Day)
10	0.5	100	7.2	0.5%
256	12.5	100	180	12.5%
512	25.0	100	360	25.0%
1024	50.0	100	720	50.0%
1536	75.0	150	720	50.0%
2048	100.0	200	720	50.0%
3072	150.0	300	720	50.0%
4096	200.0	400	720	50.0%

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ELASTIC FILE SYSTEM (EFS) - 3

- Throughput Models**
- Provisioned Throughput Model**
- For applications with:
 - high performance requirements, but low storage requirements
- Get high levels of performance w/o overprovisioning capacity
- \$6 MB/s-Month (Virginia Region)
 - Default is 50kb/sec for 1 GB, .05 MB/s = 30 ¢ per GB/month
- If file system metered size has higher baseline rate based on size, file system follows default Amazon EFS Bursting Throughput model
 - No charges for Provisioned Throughput below file system's entitlement in Bursting Throughput mode
 - Throughput entitlement = 50kb/sec per GB

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ELASTIC FILE SYSTEM (EFS) - 4

Performance Comparison, Amazon EFS and Amazon EBS

	Amazon EFS	Amazon EBS Provisioned IOPS
Per-operation latency	Low, consistent latency.	Lowest, consistent latency.
Throughput scale	10+ GB per second.	Up to 2 GB per second.

Storage Characteristics Comparison, Amazon EFS and Amazon EBS

	Amazon EFS	Amazon EBS Provisioned IOPS
Availability and durability	Data is stored redundantly across multiple AZs.	Data is stored redundantly in a single AZ.
Access	Up to thousands of Amazon EC2 instances, from multiple AZs, can connect concurrently to a file system.	A single Amazon EC2 instance in a single AZ can connect to a file system.
Use cases	Big data and analytics, media processing workflows, content management, web serving, and home directories.	Boot volumes, transactional and NoSQL databases, data warehousing, and ETL.

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AMAZON MACHINE IMAGES

- AMIs
- Unique for the operating system (root device image)
- Two types
 - Instance store
 - Elastic block store (EBS)
- Deleting requires multiple steps
 - Deregister AMI
 - Delete associated data - (files in S3)
- Forgetting both steps leads to costly "orphaned" data
 - No way to instantiate a VM from deregistered AMIs
 - Data still in S3 resulting in charges

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EC2 VIRTUALIZATION - PARAVIRTUAL

- 1st, 2nd, 3rd, 4th generation → XEN-based**
- 5th generation Instances → AWS Nitro virtualization**
- XEN - two virtualization modes**
- XEN Paravirtualization "paravirtual"**
 - 10GB Amazon Machine Image – base image size limit
 - Addressed poor performance of old XEN HVM mode
 - I/O performed using special XEN kernel with XEN paravirtual mode optimizations for better performance
 - Requires OS to have an available paravirtual kernel
 - PV VMs: will use common **AKI** files on AWS – **Amazon kernel Image(s)**
 - Look for common identifiers

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EC2 VIRTUALIZATION - HVM

- XEN HVM mode
 - Full virtualization – no special OS kernel required
 - Computer entirely simulated
 - MS Windows runs in “hvm” mode
 - Allows work around: 10GB instance store root volume limit
 - Kernel is on the root volume (under /boot)
 - No AKIs (kernel images)
 - Commonly used today (*EBS-backed instances*)

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EC2 VIRTUALIZATION - NITRO

- Nitro based on Kernel-based-virtual-machines
 - Stripped down version of Linux KVM hypervisor
 - Uses KVM core kernel module
 - I/O access has a direct path to the device
- Goal: provide indistinguishable performance from bare metal

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EVOLUTION OF AWS VIRTUALIZATION

From: <http://www.brendangregg.com/blog/2017-11-29/aws-ec2-virtualization-2017.html>

AWS EC2 Virtualization Types

#	Tech	Type	With	VS	VS	VS	VS	VS	VS
1	VM	Fully Emulated		VS	VS	VS	VS	VS	VS
2	VM	Xen PV 3.0	PV drivers	P	P	P	P	VS	VS
3	VM	Xen HVM 3.0	PV drivers	VS	P	P	P	VS	VS
4	VM	Xen HVM 4.0.1	PVHVM drivers	VS	VS	P	P	P	VS
5	VM	Xen AWS 2013	PVHVM + SR-IOV (net, stor)	VS	VS	P	P	P	VS
6	VM	Xen AWS 2017	PVHVM + SR-IOV (net, stor)	VS	VS	VS	VS	P	VS
7	VM	AWS Nitro 2017		VS	VS	VS	VS	VS	VS
8	HW	AWS Bare Metal 2017		H	H	H	H	H	H

VM: Virtual Machine, HW: Hardware, VS: Virt. in software, VH: Virt. in hardware, P: Paravirt. Not all combinations shown. SR-IOV (net): sgubleria driver, SR-IOV (stor): nvme driver.

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INSTANCE ACTIONS

- Stop
 - Costs of “pausing” an instance
- Terminate
- Reboot
- Image management
 - Creating an image
 - EBS (snapshot)
- Bundle image
 - Instance-store

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EC2 INSTANCE: NETWORK ACCESS

- Public IP address
- Elastic IPs
 - Costs: in-use FREE, not in-use ~12 \$/day
 - Not in-use (e.g. “paused” EBS-backed instances)
- Security groups
 - E.g. firewall
- Identity access management (IAM)
 - AWS accounts, groups
- VPC / Subnet / Internet Gateway / Router
- NAT-Gateway

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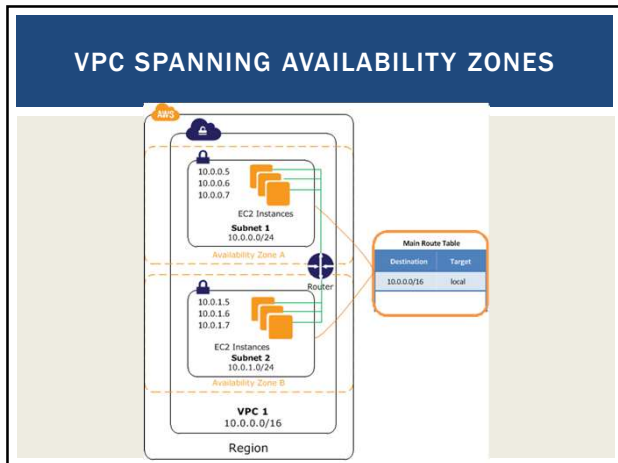
SIMPLE VPC

- Recommended when using Amazon EC2

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SIMPLE STORAGE SERVICE (S3)

- Key-value blob storage
- What is the difference vs. key-value stores (NoSQL DB)?
- Can mount an S3 bucket as a volume in Linux
 - Supports common file-system operations
- Provides eventual consistency
- Can store Lambda function state for life of container.

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AWS CLI

- Launch Ubuntu 16.04 VM
 - Instances | Launch Instance
- Install the general AWS CLI
 - `sudo apt install awscli`
- Create config file [default]


```
aws_access_key_id = <access key id>
aws_secret_access_key = <secret access key>
region = us-east-1
```

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AWS CLI - 2

- Creating access keys: IAM | Users | Security Credentials | Access Keys | Create Access Keys

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AWS CLI - 3

- Export the config file
 - Add to `/home/ubuntu/.bashrc`

```
export AWS_CONFIG_FILE=$HOME/.aws/config
```
- Try some commands:
 - `aws help`
 - `aws command help`
 - `aws ec2 help`
 - `aws ec2 describes-instances --output text`
 - `aws ec2 describe-instances --output json`
 - `aws s3 ls`
 - `aws s3 ls vmscaleruw`

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ALTERNATIVE CLI

- `sudo apt install ec2-api-tools`
- Provides more concise output
- Additional functionality
- Define variables in `.bashrc` or another sourced script:
 - `export AWS_ACCESS_KEY={your access key}`
 - `export AWS_SECRET_KEY={your secret key}`
- `ec2-describe-instances`
- `ec2-run-instances`
- `ec2-request-spot-instances`
- EC2 management from Java:
 - `http://docs.aws.amazon.com/AWSJavaSDK/latest/javadoc/index.html`

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INSPECTING INSTANCE INFORMATION

- Find your instance ID:

```
curl http://169.254.169.254/  
curl http://169.254.169.254/latest/  
curl http://169.254.169.254/latest/meta-data/  
curl http://169.254.169.254/latest/meta-data/instance-id  
; echo
```
- ec2-get-info command (??)

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PRIVATE KEY AND CERTIFICATE FILE

- Install openssl package on VM

```
# generate private key file  
$openssl genrsa 2048 > mykey.pk  
  
# generate signing certificate file  
$openssl req -new -x509 -nodes -sha256 -days 36500 -key  
mykey.pk -outform PEM -out signing.cert
```
- Add signing.cert to IAM | Users | Security Credentials |
-- new signing certificate --
- From: http://docs.aws.amazon.com/AWSEC2/latest/UserGuide/setup-ami-tools.html?icmpid=docs_iam_console#ami-tools-create-certificate

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PRIVATE KEY, CERTIFICATE FILE

- These files, combined with your AWS_ACCESS_KEY and AWS_SECRET_KEY and AWS_ACCOUNT_ID enable you to publish new images from the CLI
- Objective:
 - Configure VM with software stack
 - Burn new image for VM replication (**horizontal scaling**)
- Some folks may just install Docker. . .
- Create image script . . .

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CREATE A NEW INSTANCE STORE IMAGE SCRIPT


```
image=$1  
echo "burn image $image"  
echo "$image" > image.id  
mkdir /mnt/tmp  
AWS_KEY_DIR=/home/ubuntu/.aws  
export EC2_URL=http://ec2.amazonaws.com  
export S3_URL=https://s3.amazonaws.com  
export EC2_PRIVATE_KEY=${AWS_KEY_DIR}/mykey.pk  
export EC2_CERT=${AWS_KEY_DIR}/signing.cert  
export AWS_USER_ID={your account id}  
export AWS_ACCESS_KEY={your aws access key}  
export AWS_SECRET_KEY={your aws secret key}  
ec2-bundle-vol -s 5000 -u ${AWS_USER_ID} -c ${EC2_CERT} -k ${EC2_PRIVATE_KEY}  
--ec2cert /etc/ec2/amiutils/cert-ec2.pem --no-inherit -r x86_64 -p $image -i  
/etc/ec2/amiutils/cert-ec2.pem  
cd /tmp  
ec2-upload-bundle -b tcss562 -m $image.manifest.xml -a ${AWS_ACCESS_KEY} -s  
${AWS_SECRET_KEY} --url http://s3.amazonaws.com --location US  
ec2-register tcss562/$image.manifest.xml --region us-east-1 --kernel aki-  
88aa75e1
```

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QUESTIONS



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