TCSS 562: SOFTWARE ENGINEERING FOR CLOUD COMPUTING

Cloud Computing:
AWS Demo,
Fundamental Cloud Architectures

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OBJECTIVES

- Term Project Checkin – Monday Nov 12
- Midterm Wednesday 11/7
- No Lab this week
- Tutorial 5 – Wednesday 11/14
- Tutorial 6 – Monday 11/19

- AWS Demo cont'd
- *Cloud Computing: Concepts, Technology & Architecture Book:*
  - Ch. 5 Cloud Enabling Technologies / Virtualization

QUESTIONS

AWS DEMO

AMAZON MACHINE IMAGES

- AMIs
- Unique for the operating system (root device image)
- Two types
  - Instance store
  - Elastic block store (EBS)
- Deleting requires multiple steps
  - Deregister AMI
  - Delete associated data - (*files in S3*)
- Forgetting both steps leads to costly "orphaned" data
  - No way to instantiate a VM from deregistered AMIs
  - Data still in S3 resulting in charges

EC2 VIRTUALIZATION - PARAVIRTUAL

- **1st, 2nd, 3rd, 4th generation → XEN-based**
- **5th generation instances → AWS Nitro virtualization**

- XEN - two virtualization modes
- XEN Paravirtualization "paravirtual"
  - 10GB Amazon Machine Image – base image size limit
  - Addressed poor performance of old XEN HVM mode
  - I/O performed using special XEN kernel with XEN paravirtual mode optimizations for better performance
  - Requires OS to have an available paravirtual kernel
  - PV VMs: will use common **AKI** files on AWS – ***Amazon kernel Image(s)***
    - *Look for common identifiers*

EC2 VIRTUALIZATION - HVM

- XEN HVM mode
  - Full virtualization – no special OS kernel required
  - Computer entirely simulated
  - MS Windows runs in "hvm" mode
  - Allows work around: 10GB instance store root volume limit
  - Kernel is on the root volume (under /boot)
  - No AKIs (kernel images)
  - Commonly used today (*EBS-backed instances*)

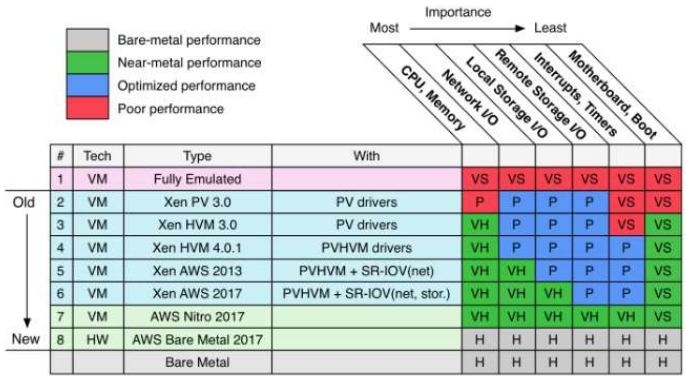
EC2 VIRTUALIZATION - NITRO

- Nitro based on Kernel-based-virtual-machines
  - Stripped down version of Linux KVM hypervisor
  - Uses KVM core kernel module
  - I/O access has a direct path to the device
- Goal: provide indistinguishable performance from bare metal

EVOLUTION OF AWS VIRTUALIZATION

- From: http://www.brendangregg.com/blog/2017-11-29/aws-ec2-virtualization-2017.html

AWS EC2 Virtualization Types



	#	Tech	Type	With						
	1	VM	Fully Emulated		VS	VS	VS	VS	VS	VS
Old	2	VM	Xen PV 3.0	PV drivers	P	P	P	P	VS	VS
	3	VM	Xen HVM 3.0	PV drivers	VH	P	P	P	VS	VS
	4	VM	Xen HVM 4.0.1	PVHVM drivers	VH	P	P	P	P	VS
	5	VM	Xen AWS 2013	PVHVM + SR-IOV(net)	VH	VH	P	P	P	VS
	6	VM	Xen AWS 2017	PVHVM + SR-IOV(net, stor.)	VH	VH	VH	P	P	VS
	7	VM	AWS Nitro 2017		VH	VH	VH	VH	VH	VS
New	8	HW	AWS Bare Metal 2017		H	H	H	H	H	H
			Bare Metal		H	H	H	H	H	H

VM: Virtual Machine. HW: Hardware.
VS: Virt. in software. VH: Virt. in hardware. P: Paravirt. Not all combinations shown.
SR-IOV(net): ixgbe/ena driver. SR-IOV(storage): nvme driver.

INSTANCE ACTIONS

- Stop
  - Costs of "pausing" an instance
- Terminate
- Reboot

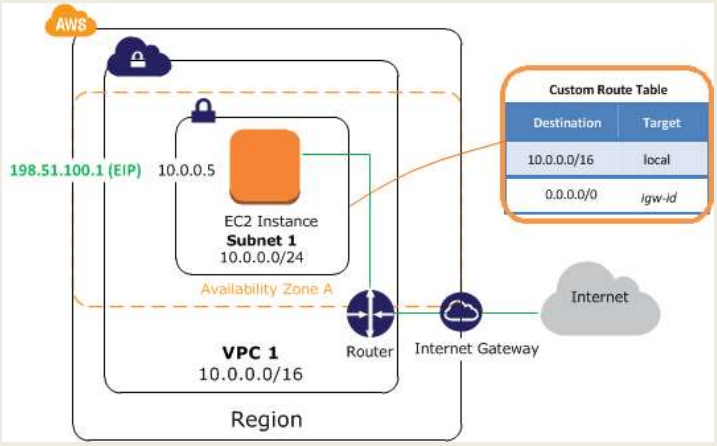
- Image management
- Creating an image
  - EBS (snapshot)
- Bundle image
  - Instance-store

EC2 INSTANCE: NETWORK ACCESS

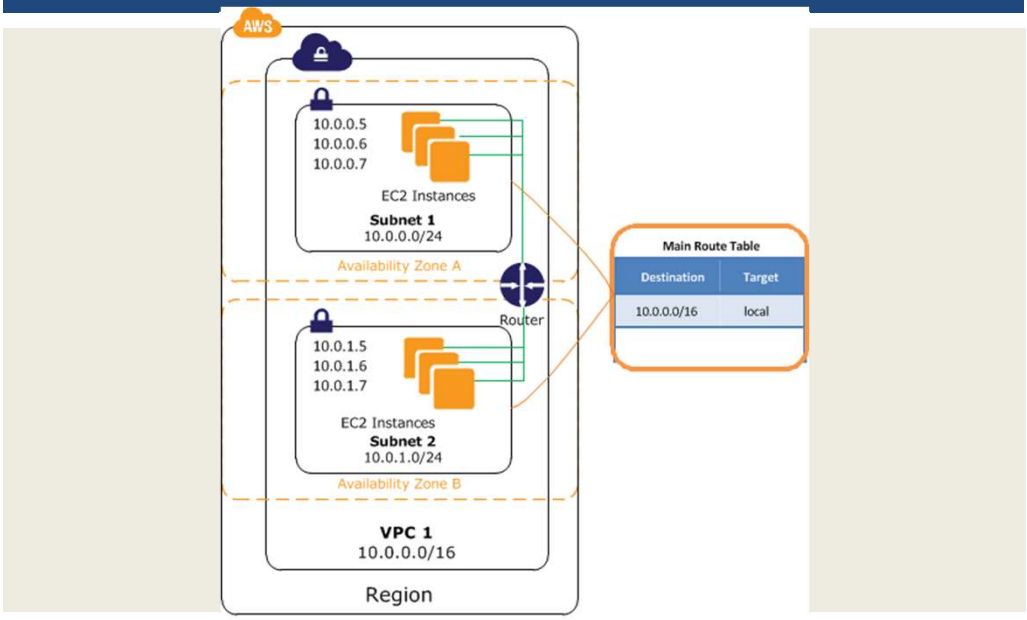
- Public IP address
- Elastic IPs
  - Costs: in-use FREE, not in-use ~12 ¢/day
  - Not in-use (e.g. "paused" EBS-backed instances)
- Security groups
  - E.g. firewall
- Identity access management (IAM)
  - AWS accounts, groups
- VPC / Subnet / Internet Gateway / Router
- NAT-Gateway

SIMPLE VPC

- Recommended when using Amazon EC2



VPC SPANNING AVAILABILITY ZONES



VIRTUAL PRIVATE CLOUD (VPC)

- Core components
  - VPCs
  - Subnets
  - Route Tables
  - Internet Gateways
  - DHCP Option Sets
  - Elastic IPs
  - NAT Gateways

SIMPLE STORAGE SERVICE (S3)

- Key-value blob storage
- What is the difference vs. key-value stores (NoSQL DB)?
- Can mount an S3 bucket as a volume in Linux
  - Supports common file-system operations
- Provides eventual consistency
- Can store Lambda function state for life of container.

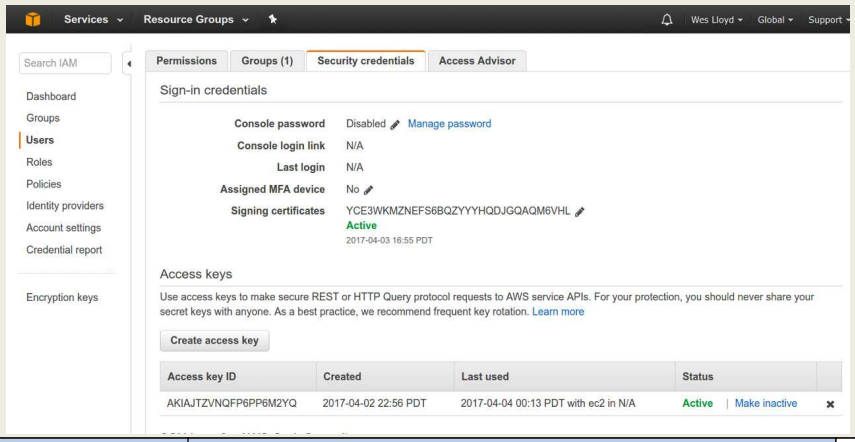
AWS CLI

- Launch Ubuntu 16.04 VM
  - Instances | Launch Instance
- Install the general AWS CLI
  - sudo apt install awscli
- Create config file

```
[default]
aws_access_key_id = <access key id>
aws_secret_access_key = <secret access key>
region = us-east-1
```

AWS CLI - 2

- **Creating access keys:** IAM | Users | Security Credentials | Access Keys | Create Access Keys



AWS CLI - 3

- Export the config file
  - Add to /home/ubuntu/.bashrc

```
export AWS_CONFIG_FILE=$HOME/.aws/config
```

- Try some commands:
  - aws help
  - aws command help
  - aws ec2 help
  - aws ec2 describes-instances --output text
  - aws ec2 describe-instances --output json
  - aws s3 ls
  - aws s3 ls vmscaleruw

ALTERNATIVE CLI

- sudo apt install ec2-api-tools
- Provides more concise output
- Additional functionality

- Define variables in .bashrc or another sourced script:
- export AWS_ACCESS_KEY={your access key}
- export AWS_SECRET_KEY={your secret key}

- ec2-describe-instances
- ec2-run-instances
- ec2-request-spot-instances

- EC2 management from Java:
- http://docs.aws.amazon.com/AWSJavaSDK/latest/javadoc/index.html

INSPECTING INSTANCE INFORMATION

- Find your instance ID:

```
curl http://169.254.169.254/
curl http://169.254.169.254/latest/
curl http://169.254.169.254/latest/meta-data/
curl http://169.254.169.254/latest/meta-data/instance-id
; echo
```

- ec2-get-info command (??)

PRIVATE KEY AND CERTIFICATE FILE

- Install openssl package on VM

```
# generate private key file
$openssl genrsa 2048 > mykey.pk

# generate signing certificate file
$openssl req -new -x509 -nodes -sha256 -days 36500 -key
mykey.pk -outform PEM -out signing.cert
```

- Add signing.cert to IAM | Users | Security Credentials | *- - new signing certificate - -*
- From: http://docs.aws.amazon.com/AWSEC2/latest/UserGuide/set-up-ami-tools.html?icmpid=docs_iam_console#ami-tools-create-certificate

PRIVATE KEY, CERTIFICATE FILE

- These files, combined with your AWS_ACCESS_KEY and AWS_SECRET_KEY and AWS_ACCOUNT_ID enable you to publish new images from the CLI
- Objective:

1. Configure VM with software stack
2. Burn new image for VM replication (**horizontal scaling**)

- Some folks may just install Docker. . .
- Create image script . . .

CREATE A NEW INSTANCE STORE IMAGE SCRIPT

```
image=$1
echo "Burn image $image"
echo "$image" > image.id
mkdir /mnt/tmp
AWS_KEY_DIR=/home/ubuntu/.aws
export EC2_URL=http://ec2.amazonaws.com
export S3_URL=https://s3.amazonaws.com
export EC2_PRIVATE_KEY=${AWS_KEY_DIR}/mykey.pk
export EC2_CERT=${AWS_KEY_DIR}/signing.cert
export AWS_USER_ID={your account id}
export AWS_ACCESS_KEY={your aws access key}
export AWS_SECRET_KEY={your aws secret key}
ec2-bundle-vol -s 5000 -u ${AWS_USER_ID} -c ${EC2_CERT} -k ${EC2_PRIVATE_KEY}
--ec2cert /etc/ec2/amitools/cert-ec2.pem --no-inherit -r x86_64 -p $image -i
/etc/ec2/amitools/cert-ec2.pem
cd /tmp
ec2-upload-bundle -b tcss562 -m $image.manifest.xml -a ${AWS_ACCESS_KEY} -s
${AWS_SECRET_KEY}  --url http://s3.amazonaws.com --location US
ec2-register tcss562/$image.manifest.xml --region us-east-1 --kernel aki-
88aa75e1
```


OBJECTIVES

- Cloud Enabling Technology (Ch. 5 Erl book)

CLOUD ENABLING TECHNOLOGY

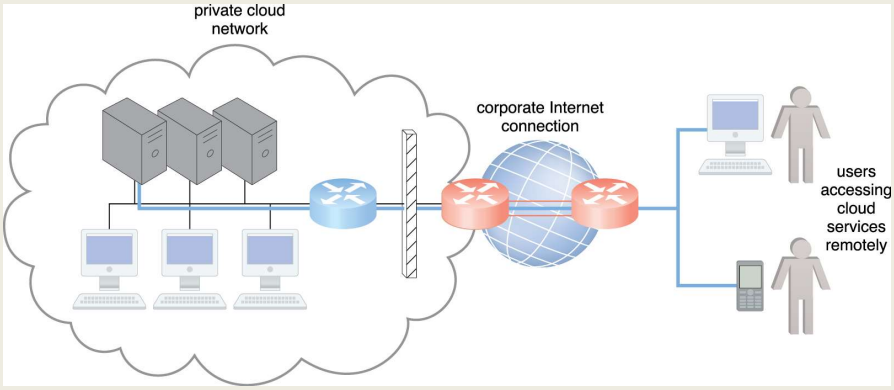
CLOUD ENABLING TECHNOLOGY

- Broadband networks and internet architecture
- Data center technology
- Virtualization technology
- Multitenant technology
- Web/web services technology

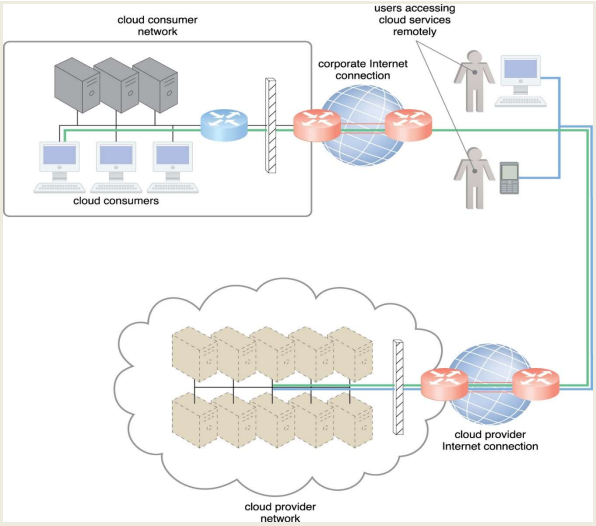
1. BROADBAND NETWORKS AND INTERNET ARCHITECTURE

- Clouds must be connected to a network
- Inter-networking: Users' network must connect to cloud's network
- Public cloud computing relies heavily on the **internet**

PRIVATE CLOUD NETWORKING



PUBLIC CLOUD NETWORKING



INTERNETWORKING KEY POINTS

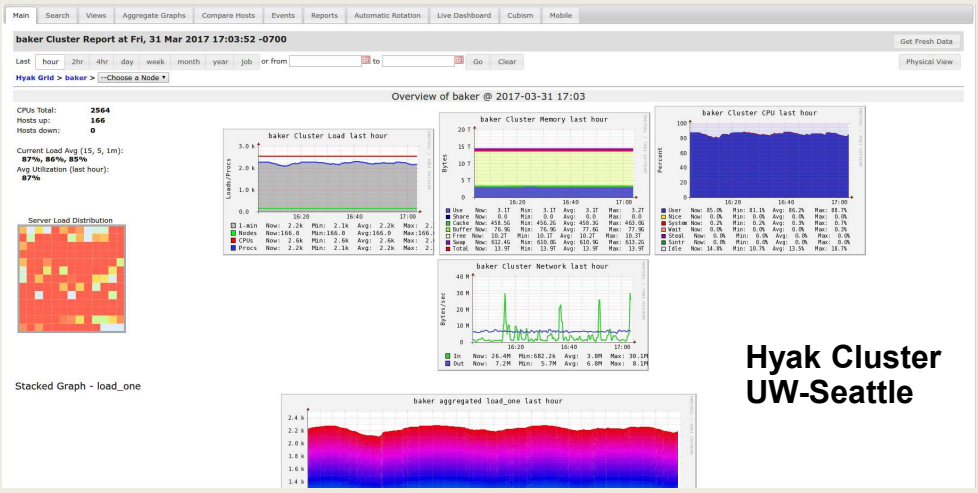
- Cloud consumers and providers typically communicate via the internet
- Decentralized provisioning and management model is not controlled by the cloud consumers or providers
- Inter-networking (internet) relies on connectionless packet switching and route-based interconnectivity
- Routers and switches support communication
- Network bandwidth and latency influence QoS, which is heavily impacted by network congestion

2. DATA CENTER TECHNOLOGY

- Grouping servers together:
- Enables power sharing
- Higher efficiency in shared IT resource usage (less duplication of effort)
- Improved accessibility and organization

- Key components:
  - Virtualized and physical server resources
  - Standardized, modular hardware
  - Automation support: ease server provisioning, configuration, patching, monitoring without supervision… ***tools are desirable***

CLUSTER MANAGEMENT TOOLS



Hyak Cluster
UW-Seattle

DATA CENTER TECHNOLOGY – KEY COMPONENTS

- Remote operation / management
- **High availability support**: **redundant everything** Includes: power supplies, cabling, environmental control systems, communication links, duplicate warm replica hardware
- **Secure design**: physical and logical access control
- **Servers**: rackmount, etc.
- **Storage**: hard disk arrays (RAID), storage area network (SAN): disk array with dedicated network, network attached storage (NAS): disk array on network for NFS, etc.
- **Network hardware**: backbone routers (WAN to LAN connectivity), firewalls, VPN gateways, managed switches/routers

3. VIRTUALIZATION TECHNOLOGY

- Convert a physical IT resource into a virtual IT resource
- Servers, storage, network, power (virtual UPSs)
- Virtualization supports:
  - Hardware independence
  - Server consolidation
  - Resource replication
  - Resource pooling
  - Elastic scalability
- Virtual servers
  - Operating-system based virtualization
  - Hardware-based virtualization

VIRTUAL MACHINES

- Emulation/simulation of a computer in software
- Provides a substitute for a real computer or server
- Virtualization platforms provide functionality to run an entire operating system
- Allows running multiple different operating systems, or operating systems with different versions simultaneously on the same computer

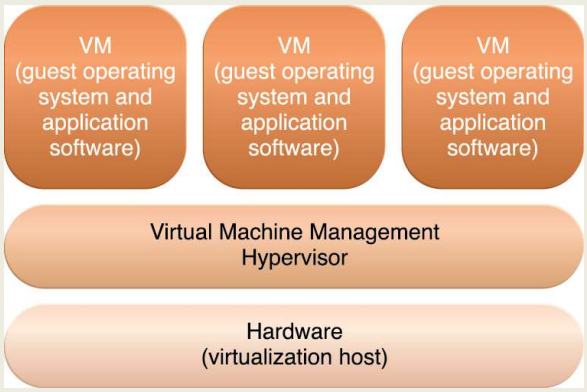
KEY VIRTUALIZATION TRADEOFF

- Tradeoff space:

Degree of Hardware Abstraction

Concerns:
Overhead
Performance
Isolation
Security

TYPE 1 HYPERVISOR



- Host OS and VMs run atop the hypervisor
- The boot OS is the hypervisor kernel
- Xen dom0

TYPE 1 HYPERVISOR

- Acts as a control program
- Miniature OS kernel that manages VMs
- Boots and runs on bare metal
- Also known as Virtual Machine Monitor (VMM)
- **Paravirtualization**: Kernel includes I/O drivers
- VM guest OSes must use special kernel to interoperate
- Paravirtualization provides hooks to the guest VMs
- Kernel traps instructions (i.e. device I/O) to implement sharing & multiplexing
- User mode instructions run directly on the CPU
- Objective: minimize virtualization overhead
- Classic example is XEN (dom0 kernel)

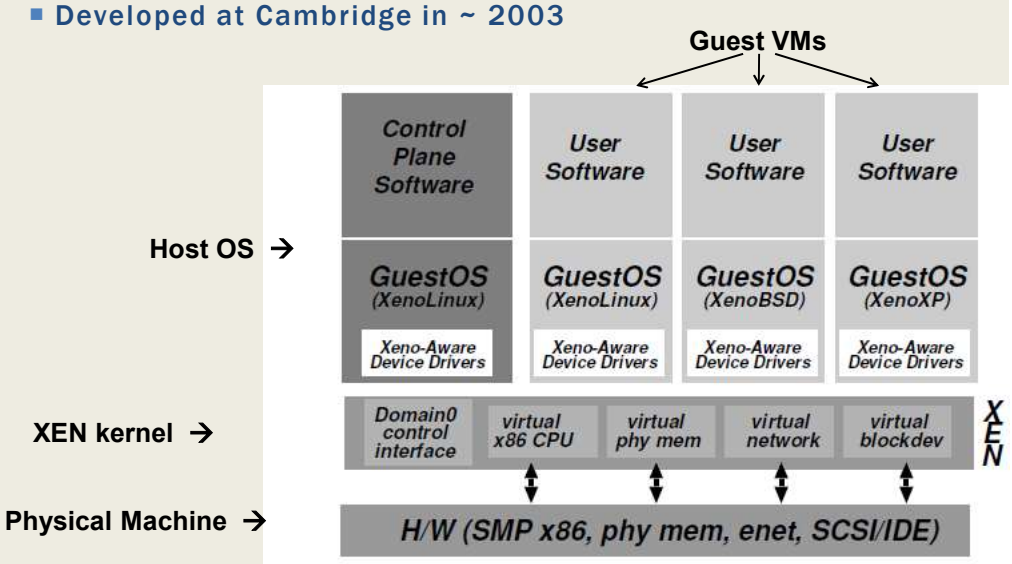
COMMON VMMS: PARAVIRTUALIZATION

- **TYPE 1**
- XEN
- Citrix Xen-server (a commercial version of XEN)
- VMWare ESXi
- KVM (virtualization support in kernel)

- Paravirtual I/O drivers introduced
  - XEN
  - KVM
  - Virtualbox

XEN

- Developed at Cambridge in ~ 2003



XEN - 2

- VMs managed as "domains"
- Domain 0 is the hypervisor domain
  - Host OS is installed to run on bare-metal, but doesn't directly facilitate virtualization (*unlike KVM*)
- Domains 1..n are guests (VMs) – not bare-metal

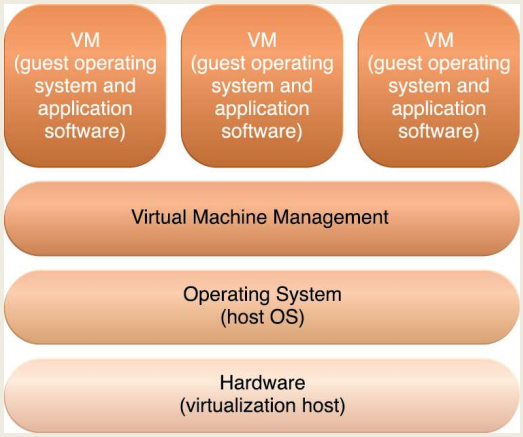
```
xentop - 17:53:48   Xen 3.1.2-398.el5
3 domains: 1 running, 2 blocked, 0 paused, 0 crashed, 0 dying, 0 shutdown
Mem: 8379564k total, 8377876k used, 1688k free    CPUs: 4 @ 2400MHz
      NAME  STATE    CPU(sec) CPU(%)     MEM(k) MEM(%)  MAXMEM(k) MAXMEM(%) VCPUS
 NETS NETTX(k) NETRX(k) VBDS   VBD_OO   VBD_RD  VBD_WR SSID
    centos --b---         46    0.0     532352    6.4    1064960      12.7     1
    1    27960      885    1        0     6313    37119    0
  centos-2 --b---         17    0.0    1056640   12.6    2113536      25.2     1
    1       50        0    1        0     3981      541    0
  Domain-0 -----r       2979   19.3    6568960   78.4   no limit       n/a     4
    4  1057374   290072    0        0        0        0    0
```


XEN - 3

- Physical machine boots special XEN kernel
- Kernel provides paravirtual API to manage CPU & device multiplexing
- Guests require modified XEN-aware kernels
- Xen supports full-virtualization for unmodified OS guests in hvm mode
- Amazon EC2 largely based on modified version of XEN hypervisor (EC2 gens 1-4)
- XEN provides its own CPU schedulers, I/O scheduling

TYPE 2 HYPERVISOR

- Adds additional layer



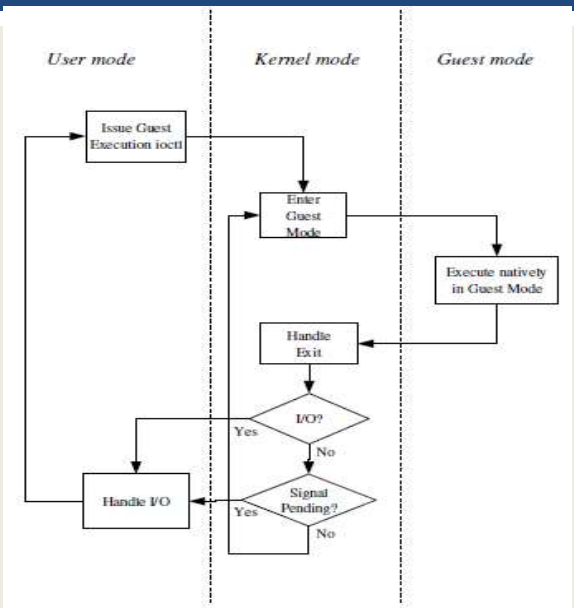
TYPE 2 HYPERVISOR

- Problem: Original x86 CPUs could not trap special instructions
- Instructions not specially marked
- Solution: Use Full Virtualization
- Trap ALL instructions
- "Fully" simulate entire computer
- Tradeoff: Higher Overhead
- Benefit: Can virtualize any operating system without modification

KERNEL BASED VIRTUAL MACHINES (KVM)

- x86 HW notoriously difficult to virtualize
- Extensions added to 64-bit Intel/AMD CPUs
  - Provides hardware assisted virtualization
  - New "guest" operating mode
  - Hardware state switch
  - Exit reason reporting
  - Intel/AMD implementations different
    - Linux uses vendor specific kernel modules

KVM – 2



KVM – 3

- KVM has /dev/kvm device file node
  - Linux character device, with operations:
    - Create new VM
    - Allocate memory to VM
    - Read/write virtual CPU registers
    - Inject interrupts into vCPUs
    - Running vCPUs
- VMs run as Linux processes
  - Scheduled by host Linux OS
  - Can be pinned to specific cores with "taskset"

KVM PARAVIRTUALIZED I/O

- KVM – Virtio
  - Custom Linux based paravirtual device drivers
  - Supersedes QEMU hardware emulation (full virt.)
  - Based on XEN paravirtualized I/O
  - Custom block device driver provides paravirtual device emulation
    - Virtual bus (memory ring buffer)
    - Requires hypercall facility
    - Direct access to memory

KVM DIFFERENCES FROM XEN

- KVM requires CPU VMX support
  - Virtualization management extensions
- KVM can virtualize any OS without special kernels
  - Less invasive
- KVM was originally separate from the Linux kernel, but then integrated
- KVM is type 1 hypervisor because the machine boots Linux which has integrated support for virtualization
- Different than XEN because XEN kernel alone is not a full-fledged OS

KVM ENHANCEMENTS

- Paravirtualized device drivers
  - Virtio
- Guest Symmetric Multiprocessor (SMP) support
  - Leverages multiple on-board CPUs
  - Supported as of Linux 2.6.23
- VM Live Migration
- Linux scheduler integration
  - Optimize scheduler with knowledge that KVM processes are virtual machines

VIRTUALIZATION MANAGEMENT

- Virtual infrastructure management (VIM) tools
- Tools that manage pools of virtual machines, resources, etc.
- Private cloud software systems can be considered as a VIM

- Considerations:
- Performance overhead
  - Paravirtualization: custom OS kernels, I/O passed directly to HW w/ special drivers
- Hardware compatibility for virtualization
- Portability: virtual resources tend to be difficult to migrate cross-clouds

VIRTUAL INFRASTRUCTURE MANAGEMENT (VIM)

- Middleware to manage virtual machines and infrastructure of IaaS "clouds"

- Examples
  - OpenNebula
  - Nimbus
  - Eucalyptus
  - OpenStack

VIM FEATURES

- Create/destroy VM Instances
- Image repository
  - Create/Destroy/Update images
  - Image persistence
- Contextualization of VMs
  - Networking address assignment
    - DHCP / Static IPs
  - Manage SSH keys

VIM FEATURES - 2

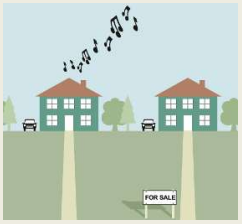
- Virtual network configuration/management
  - Public/Private IP address assignment
  - Virtual firewall management
    - Configure/support isolated VLANs (private clusters)
- Support common virtual machine managers (VMMs)
  - XEN, KVM, VMware
  - Support via libvirt library

VIM FEATURES - 3

- Shared "Elastic" block storage
  - Facility to create/update/delete VM disk volumes
    - Amazon EBS
    - Eucalyptus SC
    - OpenStack Volume Controller

4. MULTITENANT APPLICATIONS

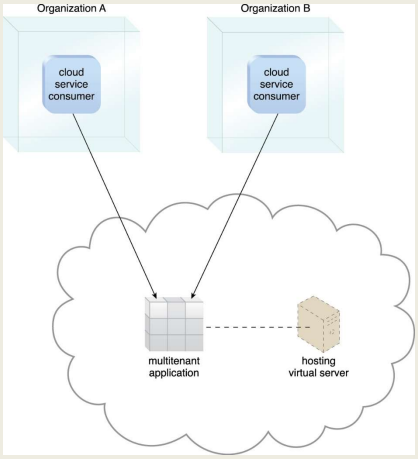
- Each tenant (like in an apartment) has their own view of the application
- Tenants are unaware of their neighbors
- Tenants can only access their data, no access to data and configuration that is not their own



- Customizable features
  - UI, business process, data model, access control
- Application architecture
  - User isolation, data security, recovery/backup by tenant, scalability for a tenant, for tenants, metered usage, data tier isolation

MULTITENANT APPS - 2

- Forms the basis for SaaS (applications)



WEB SERVICES/WEB

- Web services technology is a key foundation of cloud computing's "as-a-service" cloud delivery model
- SOAP – "Simple" object access protocol
  - First generation web services
  - WSDL – web services description language
  - UDDI – universal description discovery and integration
  - SOAP services have their own unique interfaces
- REST – instead of defining a custom technical interface REST services are built on the use of HTTP protocol
- HTTP GET, PUT, POST, DELETE

HYPERTEXT TRANSPORT PROTOCOL (HTTP)

- An ASCII-based request/reply protocol for transferring information on the web
- HTTP request includes:
  - request method (GET, POST, etc.)
  - Uniform Resource Identifier (URI)
  - HTTP protocol version understood by the client
  - headers—extra info regarding transfer request
- HTTP response from server
  - Protocol version & status code →
  - Response headers
  - Response body

HTTP status codes:
2xx — *all is well*
3xx — *resource moved*
4xx — *access problem*
5xx — *server error*

REST: REPRESENTATIONAL STATE TRANSFER

- Web services protocol
- *Supersedes SOAP* – Simple Object Access Protocol
- Access and manipulate web resources with a predefined set of stateless operations (known as web services)
- Requests are made to a URI
- Responses are most often in JSON, but can also be HTML, ASCII text, XML, no real limits as long as text-based
- HTTP verbs: GET, POST, PUT, DELETE, …

```
// SOAP REQUEST

POST /InStock HTTP/1.1
Host: www.bookshop.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn

<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-
encoding">
<soap:Body xmlns:m="http://www.bookshop.org/prices">
  <m:GetBookPrice>
    <m:BookName>The Fleamarket</m:BookName>
  </m:GetBookPrice>
</soap:Body>
</soap:Envelope>
```



```
// SOAP RESPONSE
POST /InStock HTTP/1.1
Host: www.bookshop.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn

<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-
encoding">
<soap:Body xmlns:m="http://www.bookshop.org/prices">
  <m:GetBookPriceResponse>
    <m: Price>10.95</m: Price>
  </m:GetBookPriceResponse>
</soap:Body>
</soap:Envelope>
```

```
// WSDL Service Definition
<?xml version="1.0" encoding="UTF-8"?>
<definitions  name ="DayOfWeek"
  targetNamespace="http://www.roguewave.com/soapworx/examples/DayOfWeek.wsdl"
  xmlns:tns="http://www.roguewave.com/soapworx/examples/DayOfWeek.wsdl"
  xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/"
  xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns="http://schemas.xmlsoap.org/wsdl/">
  <message name="DayOfWeekInput">
    <part name="date" type="xsd:date"/>
  </message>
  <message name="DayOfWeekResponse">
    <part name="dayOfWeek" type="xsd:string"/>
  </message>
  <portType name="DayOfWeekPortType">
    <operation name="GetDayOfWeek">
      <input message="tns:DayOfWeekInput"/>
      <output message="tns:DayOfWeekResponse"/>
    </operation>
  </portType>
  <binding name="DayOfWeekBinding" type="tns:DayOfWeekPortType">
    <soap:binding style="document"
      transport="http://schemas.xmlsoap.org/soap/http"/>
    <operation name="GetDayOfWeek">
      <soap:operation soapAction="getdayofweek"/>
      <input>
        <soap:body use="encoded"
          namespace="http://www.roguewave.com/soapworx/examples"
          encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"/>
      </input>
      <output>
        <soap:body use="encoded"
        namespace="http://www.roguewave.com/soapworx/examples"
        encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"/>
      </output>
    </operation>
  </binding>
  <service name="DayOfWeekService" >
    <documentation>
      Returns the day-of-week name for a given date
    </documentation>
    <port name="DayOfWeekPort" binding="tns:DayOfWeekBinding">
      <soap:address location="http://localhost:8090/dayofweek/DayOfWeek"/>
    </port>
  </service>
</definitions>
```


REST CLIMATE SERVICES EXAMPLE

- USDA Lat/Long Climate Service Demo
- Just provide a Lat/Long

```
// REST/JSON
// Request climate data for Washington

{
 "parameter": [
   {
     "name": "latitude",
     "value":47.2529
   },
   {
     "name": "longitude",
     "value":-122.4443
   }
   ]
}
```

REST - 2

- App manipulates one or more types of resources.
- Everything the app does can be characterized as some kind of operation on one or more resources.
- Frequently services are CRUD operations (create/read/update/delete)
  - Create a new resource
  - Read resource(s) matching criterion
  - Update data associated with some resource
  - Destroy a particular a resource
- Resources are often implemented as objects in OO languages

REST ARCHITECTURAL ADVANTAGES

- **Performance**: component interactions can be the dominant factor in user-perceived performance and network efficiency
- **Scalability**: to support large numbers of services and interactions among them
- **Simplicity**: of the Uniform Interface
- **Modifiability**: of services to meet changing needs (even while the application is running)
- **Visibility**: of communication between services
- **Portability**: of services by redeployment
- **Reliability**: resists failure at the system level as redundancy of infrastructure is easy to ensure

QUESTIONS

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