

TCSS 462/562: (SOFTWARE ENGINEERING FOR) CLOUD COMPUTING

Class Presentations, Day 2

Wes J. Lloyd
School of Engineering and Technology
University of Washington – Tacoma



1

OFFICE HOURS – THIS WEEK

- THIS WEEK
- Tuesday: (After Quiz)
 - 6:30 to 7:30 pm - CP 229 & Zoom
- Thursday (After Class) :
 - 6:00 pm to 7:00 pm – CP 229 & Zoom
- Or email for appointment

> Office Hours set based on Student Demographics survey feedback

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2

OBJECTIVES – 12/2

■ Questions from 11/25

■ Tutorials Questions

■ Class Presentations Schedule - Cloud Technology or Research Paper Review

■ Tutorial 9: AWS Step Functions, AWS SQS

■ Tutorial 8: Serverless Beyond Java, Container-Based Functions

■ Kubernetes

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3

ONLINE DAILY FEEDBACK SURVEY

■ Daily Feedback Quiz in Canvas – Take After Each Class

■ Extra Credit for completing

Announcements

Assignments

Discussions

Zoom

Grades

People

Pages

Files

Quizzes

Collaborations

UW Libraries

UW Resources

▼ Upcoming Assignments

Class Activity 1 – Implicit vs. Explicit Parallelism

Available until Oct 11 at 11:59pm | Due Oct 7 at 7:50pm | -/10 pts

Tutorial 1 - Linux

Available until Oct 19 at 11:59pm | Due Oct 15 at 11:59pm | -/20 pts

▼ Past Assignments

TCSS 562 - Online Daily Feedback Survey - 10/5

Available until Dec 18 at 11:59pm | Due Oct 6 at 8:59pm | -/1 pts

TCSS 562 - Online Daily Feedback Survey - 9/30

Available until Dec 18 at 11:59pm | Due Oct 4 at 8:59pm | -/1 pts

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4

TCSS 562 - Online Daily Feedback Survey - 10/5

Started: Oct 7 at 1:13am

Quiz Instructions

Question 1

0.5 pts

On a scale of 1 to 10, please classify your perspective on material covered in today's class:

12345678910

Mostly Review To MeEqual New and ReviewMostly New to Me

Question 2

0.5 pts

Please rate the pace of today's class:

12345678910

SlowJust RightFast

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5

MATERIAL / PACE

■ Please classify your perspective on material covered in today's class (42 respondents, 23 in-person, 19 online):

■ 1-mostly review, 5-equal new/review, 10-mostly new

■ **Average – 6.17** (↓ - *previous 6.47*)

■ Please rate the pace of today's class:

■ 1-slow, 5-just right, 10-fast

■ **Average – 5.12** (↓ - *previous 5.16*)

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6

FEEDBACK FROM 12/2

- Is term project due on final week?
- The term project is due on Friday December 12th AOE
- Which is Saturday December 13th at 4:59 am
- Canvas will close on Saturday December 13th at 11:59 am

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7

FEEDBACK - 2

- Is LLM use allowed on term project?
- Yes. One of the term project recommended case studies is to:
 - #1: Implement a data processing pipeline in multiple programming languages (e.g. Java, Python) on AWS Lambda, and compare the performance, where LLMs help convert/write code from Java to Python (or other languages)
 - #2: Implement a data processing pipeline in one programming language (Java), but implement the pipeline multiple times using different LLMs to determine which LLMs generate better code
 - The recommendation is to write detailed prompts to minimize conversations with the LLM. Refactor missing details to create long prompts which can be reused to compare alternate LLMs
 - Evaluate code syntactical correctness, functional correctness, serverless performance

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8

SPEEDING UP DATA INSERTS WITH MYSQL

- Executing each INSERT query separately is prohibitively slow if looking to load 100,000+ rows
- AWS Lambda functions can time out when loading Large CSV files (1,000,000)
- GOAL: Improve the performance of your LOAD function to enable ingestion of 1+ million rows of data
- Techniques:
 1. SQL Batch Queries
 2. Prepared Statements
 3. Stored Procedures
- ChatGPT recommends combining the use of SQL Batch Queries with Prepared Statements for maximum speed-up

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9

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- **Tutorials Questions**
- Class Presentations Schedule - Cloud Technology or Research Paper Review
- Tutorial 9: AWS Step Functions, AWS SQS
- Tutorial 9: Serverless Beyond Java,Container-Based Functions
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10

TUTORIAL 6 – CLOSED

- Introduction to Lambda III: Serverless Databases
- https://faculty.washington.edu/wlloyd/courses/tcss562/tutorials/TCSS462_562_f2025_tutorial_6.pdf
- Create and use Sqlite databases using sqlite3
- Deploy Lambda function with Sqlite3 database under /tmp
- Compare in-memory vs. file-based Sqlite DBs on Lambda
- Create an Amazon Aurora “Serverless” v2 MySQL database
- Using the AWS CloudShell in the same VPC (Region + availability zone) connect and interact your Aurora serverless database using the mysql CLI app
- Deploy an AWS Lambda function that uses the MySQL “serverless” database
- **‘FREE PLAN’: okay to use db.t3.micro, db.t4g.micro RDS MySQL VM – must indicate use of RDS VM on tutorial PDF**

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11

TUTORIAL 7 – DEC 4

- Introduction to Docker
- https://faculty.washington.edu/wlloyd/courses/tcss562/tutorials/TCSS462_562_f2025_tutorial_7.pdf
- Must complete using c7i-flex.large ec2 instance & Ubuntu 24.04 (for cgroups v2)
- Use DOCX file for copying and pasting Docker install commands
- Topics:
 - Installing Docker
 - Creating a container using a Dockerfile
 - Using cgroups virtual filesystem to monitor CPU utilization of a container
 - Persisting container images to Docker Hub image repository
 - Container vertical scaling of CPU/memory resources
 - Testing container CPU and memory isolation

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12

OBJECTIVES – 12/2

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13

GROUP PRESENTATIONS

- TWO OPTIONS:
- *Cloud technology presentation*
- *Cloud research paper presentation*
 - Recent & suggested papers will be posted at:
<http://faculty.washington.edu/wlloyd/courses/tcss562/papers/>
- Presentation dates:
 - Tuesday November 25
 - Tuesday December 2, Thursday December 4
- Peer Reviews
 - Word DOCX review form posted, fill out, submit PDF on Canvas
 - Feedback shared with groups
 - TCSS 462: submit 4 total peer reviews in lieu of a group presentation

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14

GROUP PRESENTATIONS

- 7 Presentation Teams
- 3 Cloud Technology Talks
- 4 Cloud Research Paper Presentations
- 1 one-person teams
- 2 two-person teams
- 4 three-person teams
- Thank you for the submissions

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15

PRESENTATION SCHEDULE

- <Tuesday November 25>
 - Team 4: Xiaoling Wei, Bohan Xiong, Xu Zhu
Research paper: **Serverless Replication of Object Storage across Multi-Vendor Clouds and Regions**
 - Team 1: William Hay
Cloud Technology: **Amazon Athena**
 - Robert Cordingly – Original Research Paper: **Sky Computing for Serverless: Infrastructure Assessment to Support Performance Enhancement (IEEE/ACM UCC 2025 Practice Talk)**
- <Tuesday December 2>
 - Team 5: Sparsha Jha, Chris Biju
Cloud Technology: **Intelligent Optimization of Distributed Pipeline Execution in Serverless Platforms: A Predictive Model Approach**

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16

PRESENTATION SCHEDULE - 2

- <Thursday December 4>
 - Team 3: Jiameng Li, Naomi Nottingham, Headley Brissett
Research paper: *A Perfect Fit? – Towards Containers on Microkernels*
 - Team 2: Ruby Plangphatthanaphanit, Junjia Li, Ari Yin
Cloud Technology: *CI/CD In the Cloud (GitHub Actions + Cloud Deploy)*
 - Team 8: Aamena Suzzane, Dhruva Bhat
Research paper: *CoFaaS: Automatic Transformation-based Consolidation of Serverless Functions*
 - Team 6: Han Zhang, Sahil Bhatt, Pengcheng Cao
Cloud Technology: *AWS Amplify*

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L17.17

17

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18

TUTORIAL 9 – TO BE POSTED

- Introduction to AWS Step Functions and Amazon Simple Queue Service (SQS)
- **Not Required**, available for **EXTRA CREDIT** (scored out of 0)
 - adds points to overall tutorials score
- Tasks
 - Adapt Caesar Cipher Lambda functions for use with AWS Step Functions
 - Create AWS Step Functions State Machine
 - Create a BASH client to invoke the AWS Step Function
 - Create Simple Queue Service Queue for messages
 - Add message to SQS queue from AWS Lambda function
 - Modify AWS Step Function Bash client script to retrieve AWS Step Function result from SQS queue

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L17.19

19

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Cloud Technology or Research Paper Review
- Tutorial 9: AWS Step Functions, AWS SQS
- **Tutorial 8: Serverless Beyond Java, Container-Based Functions**
- Kubernetes

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20

TUTORIAL 8: SERVERLESS BEYOND JAVA, CONTAINER-BASED FUNCTIONS



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L17.21

21

TUTORIAL 9

- **Python Based AWS Lambda Functions w/ SAAF, and Container-Based AWS Lambda Functions**
- **Not Required**, available for **EXTRA CREDIT** (scored out of 0)
 - adds points to overall tutorials score
 - 10 pts for Python Functions / 15 pts for Container Based Function
- **Tasks**
 - Build/Deploy/Test Python-based Lambda Functions
 - Deploy and Test Container Based AWS Lambda Function
 - Requires Docker Engine installation on local VM
 - Create role to use CLI/publish script
 - Use a config file to specify container-based function details
 - Update bash script to deploy hello function
 - Build Docker container locally, Publish to Elastic Container Registry
 - Create new 'hello' Lambda Function based on Container image
 - Test Container-based 'hello' AWS Lambda Function
 - Adapt your function to run sysbench prime number generation
 - Test prime number generation performance on AWS Lambda vs. memory

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L17.22

22

WE WILL RETURN AT
~4:55 PM



23

OBJECTIVES – 12/2

- Questions from 11/25
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- Tutorial 9: AWS Step Functions, AWS SQS
- Tutorial 9: Serverless Beyond Java, Container-Based Functions
- **Kubernetes**

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24



KUBERNETES

from: "The Kubernetes Book", Nigel Poulton and Pushkar Joglekar, Version 7.0, September 2020

L17.25

25

KUBERNETES

- Name is from the Greek word meaning Helmsman
 - The person who steers a seafaring ship
 - The logo reinforces this theme
- Kubernetes is also sometimes called K8s
- Kubernetes is an application orchestrator
- Most common use case is to containerize cloud-native microservices applications
- What is an orchestrator?
 - System that deploys and manages applications



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L17.26

26

KUBERNETES – 2

Why does Google want
to give Kubernetes away
for free?

- Initially developed by Google
- **Goal:** *make it easier for potential customers to use Google Cloud*
- Kubernetes leverages knowledge gained from two internal container management systems developed at Google
 - Borg and Omega
- Google donated Kubernetes to the Cloud Native Computing Foundation in 2014 as an open-source project
- Kubernetes is written in Go (Golang)
- Kubernetes is available under the Apache 2.0 license
- Releases were previously maintained for only 8 months!
- Starting w/ v 1.19 (released Aug 2020) support is 1 year

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27

GOALS OF KUBERNETES

1. Deploy your application
 2. Scale it up and down dynamically according to demand
 3. Self-heal it when things break
 4. Perform zero-downtime rolling updates and rollbacks
- These features represent automatic infrastructure management
 - Containerized applications run in container(s)
 - Compared to VMs, containers are thought of as being:
 - Faster
 - More light-weight
 - More suited to rapidly evolving software requirements

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28

Cloud Native Applications

- Applications designed to meet modern software requirements including:
 - Auto-scaling:** resources to meet demand
 - Self-healing:** *required for high availability (HA) and fault tolerance*
 - Rolling software updates:** with no application downtime for DevOPS
 - Portability:** can run anywhere there's a Kubernetes cluster

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L17.29

29

What is a Microservices App?

- Application consisting of many specialized parts that communicate and form a meaningful application
- Example components of a microservice eCommerce app:

Web front-end	Catalog service
Shopping cart	Authentication service
Logging service	Persistent data store
- KEY IDEAS:**
 - Each microservice can be coded/maintained by different team
 - Each has its own release cadence
 - Each is deployed/scaled separately
 - Can patch & scale the log service w/o impacting others

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30

KUBERNETES - 3

- Provides “an operating system for the cloud”
- Offers the de-facto standard platform for deploying and managing cloud-native applications
- OS: abstracts physical server, schedules processes
- Kubernetes: abstracts the cloud, schedules microservices
- Kubernetes abstracts differences between private and public clouds
- Enable cloud-native applications to be cloud agnostic
 - i.e. they don’t care *WHAT* cloud they run on
 - Enables fluid application migration between clouds
- Kubernetes provides rich set of tools/APIs to introspect (observe and examine) your apps

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31

KUBERNETES - 4

- Features:
 - A “control plane” – brain of the cluster
 - Implements autoscaling, rolling updates w/o downtime, self-healing
 - A “bunch of nodes” – workers (muscle) of the cluster
- Provides orchestration
 - The process of organizing everything into a useful application
 - And also the goal of keeping it running smoothly

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32

KUBERNETES - CLUSTER MANAGEMENT

- Master node(s) manage the cluster by:
 - Making scheduling decisions
 - Performing monitoring
 - Implementing changes
 - Responding to events
- Masters implement the control plane of a Kubernetes cluster
- Recipe for deploying to Kubernetes:
 - Write app as independent microservices in preferred language
 - Package each microservice in a container
 - Create a manifest to encapsulate the definition of a **Pod**
 - Deploy Pods to the cluster w/ a higher-level controller such as "Deployments" or "DaemonSets"

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33

LOOK AHEAD: PODS

- Pod – atomic unit of deployment & scheduling in Kubernetes
- A Kubernetes Pod is defined to run a containerized application
- Kubernetes manages Pods, not individual containers
- Cannot run a container directly on Kubernetes
- All containers run through Pods
- Pod comes from "pod of whales"
- Docker logo shows a whale with containers stacked on top
- Whale represents the Docker engine that runs on a single host
- Pods encapsulate the definition of a single microservice for hosting purposes
- Pods can have a single container, or multiple containers, if the service requires more than one



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34

DECLARATIVE SERVICE APPROACH

- **Imperative definition:** sets of commands and operations
 - Example: BASH script, Dockerfile
- **Declarative definition:** specification of a service's properties
 - What level of service it should sustain, etc.
 - Example: Kubernetes YAML files
- Kubernetes manages resources **declaratively**
- How apps are deployed and run are defined with YAML files
- YAML files are POSTed to Kubernetes endpoints
- Kubernetes deploys and manages applications based on declarative service requirements
- If something isn't as it should be: *Kubernetes automatically tries to fix it*

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35

KUBERNETES MASTERS

- Provide system services to host the control plane
- Simplest clusters use only 1 master – (i.e. no replication)
 - Suitable for lab and dev/test environments
- Production environments: masters are replicated ~3-5x
 - Provides fault tolerance and high availability (HA)
 - Cloud-based managed Kubernetes services offer HA deployments

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36

MASTER SERVICES

- **API Server**
- Cluster store
- Controller Manager
- Scheduler
- Cloud controller

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37

API SERVER

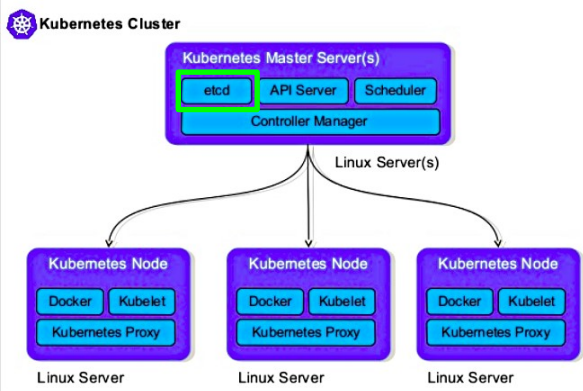
- Can run on 1-node for lab, test/dev environments
- Default port is 443
- Exposes a RESTful API where YAML configuration files are POST(ed) to
- YAML files (manifests) describe desired state of an application
 - Which container image(s) to use
 - Which ports to expose
 - How many POD replicas to run

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38

MASTER SERVICES

- API Server
- Cluster store
- Controller Manager
- Scheduler
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The diagram illustrates the Kubernetes Cluster architecture. At the top, a box labeled 'Kubernetes Master Server(s)' contains three components: 'etcd' (highlighted with a green border), 'API Server', and 'Scheduler'. Below these is a box labeled 'Controller Manager'. This master server box is connected to three 'Linux Server(s)' boxes below it. Each Linux server box contains a 'Kubernetes Node' box, which in turn contains 'Docker', 'Kubelet', and 'Kubernetes Proxy' components.

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39

CLUSTER STORE

- Used to persist Kubernetes cluster state information
- Persistently stores entire configuration and state of the cluster
- Currently implemented with **etcd**
 - Popular distributed key/value store (db) supporting replication
 - HA deployments may use ~3-5 replicas
 - Is the authority on true state of the cluster
- etcd prefers consistency over availability
- etcd failure: apps continue to run, nothing can be reconfigured
- Consistency of writes is vital
- Employs RAFT consensus protocol to negotiate which replica has correct view of the system in the event of replica failure

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40

MASTER SERVICES

- API Server
- Cluster store
- **Controller Manager**
- Scheduler
- Cloud controller

Kubernetes Cluster

Kubernetes Master Server(s)

etcd API Server Scheduler

Controller Manager

Linux Server(s)

Kubernetes Node

Docker Kubelet

Kubernetes Proxy

Linux Server

Kubernetes Node

Docker Kubelet

Kubernetes Proxy

Linux Server

Kubernetes Node

Docker Kubelet

Kubernetes Proxy

Linux Server

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41

CONTROLLER MANAGER

- Provides a “controller” of the controllers
 - Implements background control loops to monitor cluster and respond to events
 - Control loops include: node controller, endpoints controller, replicaset controller, etc...
- **GOAL: ensure cluster current state matches desired state**
- **Control Loop Logic:**
 1. Obtain desired state (defined in manifest YAMLs)
 2. Observe the current state
 3. Determine differences
 4. Reconcile differences
- Controllers are specialized to manage a specific resource type
 - They are not aware/concerned with of other parts of the system

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42

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43

TASK SCHEDULER

- Scheduler's job is to identify the best node to run a task
 - Scheduler does not actually run tasks itself
- Assigns work tasks to appropriate healthy nodes
- Implements complex logic to filter out nodes incapable of running specified task(s)
- Capable nodes are ranked
- Node with highest ranking is selected to run the task

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44

ENFORCING SCHEDULING PREDICATES

- Scheduler performs predicate (property) checks to verify how/where to run tasks
 - Is a node tainted?
 - Does task have affinity (deploy together), anti-affinity (separation) requirements?
 - Is a required network port available on the node?
 - Does node have sufficient free resources?
- Nodes incapable of running the task are eliminated as candidate hosts

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L17.45

45

RANKING NODES

- Remaining nodes are ranked based on for example:
 1. Does the node have the required images?
 - Cached images will lead to faster deployment time
 2. How much free capacity (CPU, memory) does the node have?
 3. How many tasks is the node already running?
- Each criterion is worth points
- Node with most points is selected
- If there is no suitable node, task is not scheduled, but marked as pending
- **PROBLEM:** *There is no one-sized fits all solution to selecting the best node. How weights are assigned to conditions may not reflect what is best for the task*

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L17.46

46

MASTER SERVICES

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The diagram illustrates the architecture of a Kubernetes Cluster. At the top, a box labeled 'Kubernetes Master Server(s)' contains three components: 'etcd', 'API Server', and 'Scheduler', all grouped under a 'Controller Manager' label. This master server is connected via arrows to three 'Kubernetes Node' boxes below. Each node is labeled 'Linux Server(s)' and contains three components: 'Docker', 'Kubelet', and 'Kubernetes Proxy'. The entire cluster is labeled 'Kubernetes Cluster' with a gear icon.

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47

CLOUD CONTROLLER MANAGER

- Abstracts and manages integration with specific cloud(s)
- Manages vendor specific cloud infrastructure to provide instances (VMs), load balancing, storage, etc.
- Support for AWS, Azure, GCP, Digital Ocean, IBM, etc.

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L17.48

48

MASTER SERVICES

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49

WORKER NODES

- Nodes perform tasks (i.e. host containers & services)
- Three primary functions:
 1. Wait for the scheduler to assign work
 2. Execute work (host containers, etc.)
 3. Report back state information, etc.
- Nodes are considerably simpler than masters

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50

WORKER NODES

- **Kubelet**
- Container runtime (*Docker, etc.*)
- Kubernetes Proxy

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51

KUBELET

- Main Kubernetes agent
- Runs on every node
- Adding a new node installs the kubelet onto the node
- Kubelet registers the node with the cluster
- Monitors API server for new work assignments
- Maintains reporting back to control plane
- When a node can't run a task, kubelet is NOT responsible for finding an alternate node

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52

WORKER NODES

- Kubelet
- Container runtime (Docker, etc.)
- Kubernetes Proxy

Kubernetes Cluster

Kubernetes Master Server(s)

etcd API Server Scheduler

Controller Manager

Linux Server(s)

Kubernetes Node

Docker Kubelet

Kubernetes Proxy

Linux Server

Linux Server

Linux Server

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53

CONTAINER RUNTIME(S)

- Each node requires a container runtime to run containers
- Early versions had custom support for a limited number of container types, e.g. Docker
- Kubernetes now provides a standard Container Runtime Interface (CRI)
- CRI exposes a clean interface for 3rd party container runtimes to plug-in to
- Popular container runtimes: Docker, containerd, Kata

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54

WORKER NODES

- Kubelet
- Container runtime (*Docker, etc.*)
- **Kubernetes Proxy**

```
graph TD; subgraph "Kubernetes Cluster"; MS[Kubernetes Master Server(s)]; MS --- LS1[Linux Server(s)]; MS --- LS2[Linux Server(s)]; MS --- LS3[Linux Server(s)]; end; subgraph "Kubernetes Node"; direction TB; D[Docker]; K[Kubelet]; KP[Kubernetes Proxy]; end; LS1 --- N1[Kubernetes Node]; LS2 --- N2[Kubernetes Node]; LS3 --- N3[Kubernetes Node];
```

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55

KUBE-PROXY

- Runs on every node in the cluster
- Responsible for managing the cluster's networking
- Ensures each node obtains a unique IP address
- Implemented local **IPTABLES** and **IPVS** rules to route and load-balance traffic
- **IPTABLES** (ipv4) – enables configuration of IP packet filtering rules of the Linux kernel firewall
- **IPVS** – IP Virtual Server: provides transport-layer (layer 4) load balancing as part of the Linux kernel; Configured using **ipvsadm** tool in Linux

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56

CORE KUBERNETES COMPONENTS

- **Kubernetes DNS**
- Pods
- Services

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57

KUBERNETES DNS

- Every Kubernetes cluster has an internal DNS service
- Accessed with a static IP
- Hard-coded so that every container can find it
- Every service is registered with the DNS so that all components can find every Service on the cluster by **NAME**
- Is based on CoreDNS (<https://coredns.io>)

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L17.58

58

CORE KUBERNETES COMPONENTS

- Kubernetes DNS
- Pods
- Services

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L17.59

59

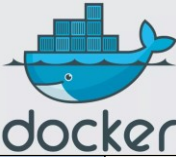
PODS

- Pod – atomic unit of deployment & scheduling in Kubernetes
- A Kubernetes Pod is defined to run a containerized application
- Kubernetes manages Pods, not individual containers
- Cannot run a container directly on Kubernetes
- All containers run through Pods
- Pod comes from “pod of whales”
- Docker logo shows a whale with containers stacked on top
- Whale represents the Docker engine that runs on a single host
- Pods encapsulate the definition of a single microservice for hosting purposes
- Pods can have a single container, or multiple containers if the service requires more than one

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60

PODS - 2

- Examples of multi-container Pods:
 - Service meshes
 - Web containers with a helper container that pulls latest content
 - Containers with a tightly coupled log scraper or profiler
- YAML manifest files are used to provide a declarative description for how to run and manage a Pod
- To run a pod, POST a YAML to the API Server:
“kubectrl run <NAME>” where NAME is the service
- A Pod runs on a single node (host)
- Pods share:
 - Interprocess communication (IPC) namespace
 - Memory, Volumes, Network stack

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61

PODS - 3

- Pods provide a “fenced” environment to run containers
- Provide a “sandbox”
- Only tightly coupled containers are deployed with a single pod
- Best practice: decouple individual containers to separate pods
 - *What is the best container composition into pods? (1:1, 1:many)*
- Scaling
 - Pods are the unit of scaling
 - Add and remove pods to scale up/down
 - Do not add containers to a pod, add pod instances
 - Pod instances can be scheduled on the same or different host
- Atomic Operation
 - Pods are either fully up and running their service (i.e. port open/exposed), or pods are down / offline

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62

PODS - 4

- Pod Lifecycle
 - An application should not be tightly bound or dependent on a specific Pod instance
 - Pods are designed to fail and be replaced
 - Use of **service objects** in Kubernetes help decouple pods to offer resiliency upon failure
- Deployments
 - Higher level controllers often used to deploy pods
 - Controllers implement a controller and watch loop:
 - “Deployments” – offer scalability & rolling updates
 - “DaemonSets” – run instance of service on every cluster node
 - “StatefulSets” – used for stateful components
 - “CronJobs” – for short lived tasks that need to run at specified times

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63

CORE KUBERNETES COMPONENTS

- Kubernetes DNS
- Pods
- Services

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64

KUBERNETES “SERVICES”

- Pods managed with “Deployments” or “DaemonSets” controllers are automatically replaced when they die
 - This provides resiliency for the application
- **KEY IDEA:** Pods are unreliable
- **Services** provide reliability by acting as a “GATEWAY” to pods that implement the services
 - They underlying pods can change over time
 - The services endpoints remain and are always available
- Service objects provide an abstraction layer w/ a reliable name and load balancing of requests to a set of pods

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65

SERVICES

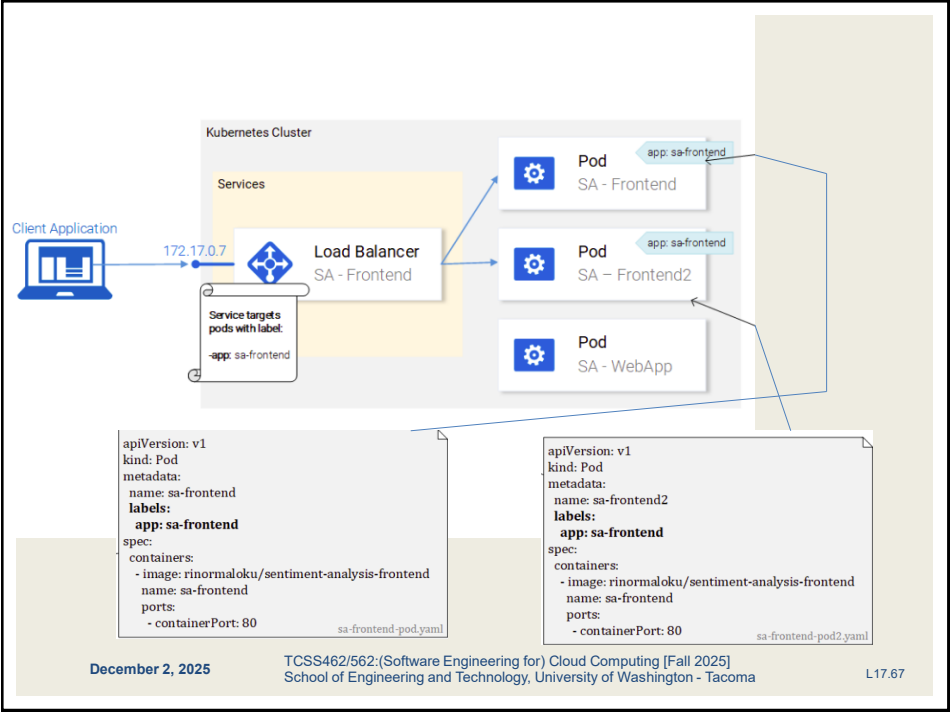
- Provide reliable front-end with:
 - Stable DNS name
 - IP Address
 - Port
- Services do not posses application intelligence
- No support for application-layer host and path routing
- Services have a “label selector” which is a set of lables
- Requests/traffic is only sent to Pods with matching labels
- Services only send traffic to healthy Pods
- **KEY IDEA:** Services bring stable IP addresses and DNS names to unstable Pods

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66



67

QUESTIONS

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68