

TCSS 422 A Spring 2023 - BONUS SESSION

# CPU SCHEDULER EXAMPLE PROBLEMS



May 1, 2023

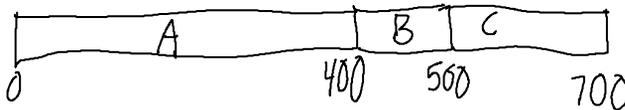
 TCSS422: Operating Systems [Spring 2023]  
 School of Engineering and Technology, University of Washington - Tacoma

1

Draw a scheduling graph for the FIFO CPU scheduler.

Use the scheduling graph to calculate the average turnaround time (ATT), and the average response time (ART).

Job	Arrival Time	Job Length
A	T=0	400
B	T=0	100
C	T=0	200



$$ART = \frac{0 + 400 + 500}{3} = \frac{900}{3} = 300$$

$$ATT = \frac{400 + 500 + 700}{3}$$

$$ATT = \frac{1600}{3}$$

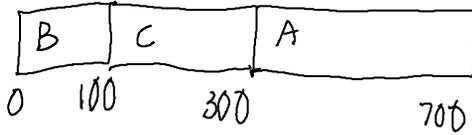
$$ATT = 533.\overline{33}$$

2

Draw a scheduling graph for the SJF CPU scheduler.

Use the scheduling graph to calculate the average turnaround time (ATT), and the average response time (ART).

Job	Arrival Time	Job Length
A	T=0	400
B	T=0	100
C	T=0	200



$$ATT = \frac{700 + 100 + 300}{3}$$

$$ATT = \frac{1100}{3} = 366.\overline{66}$$

$$ART = \frac{300 + 0 + 100}{3} = \frac{400}{3} = 133.\overline{33}$$

3

Draw a scheduling graph for the STCF CPU scheduler with preemption.

Use the scheduling graph to calculate the average turnaround time (ATT), and the average response time (ART).

Job	Arrival Time	Job Length
A	T=0	400 300
B	T=150	100
C	T=100	200 150



$$ATT = \frac{700 + (250 - 150) + (400 - 100)}{3}$$

$$= \frac{700 + 100 + 300}{3} = \frac{1100}{3} = 366.\overline{66}$$

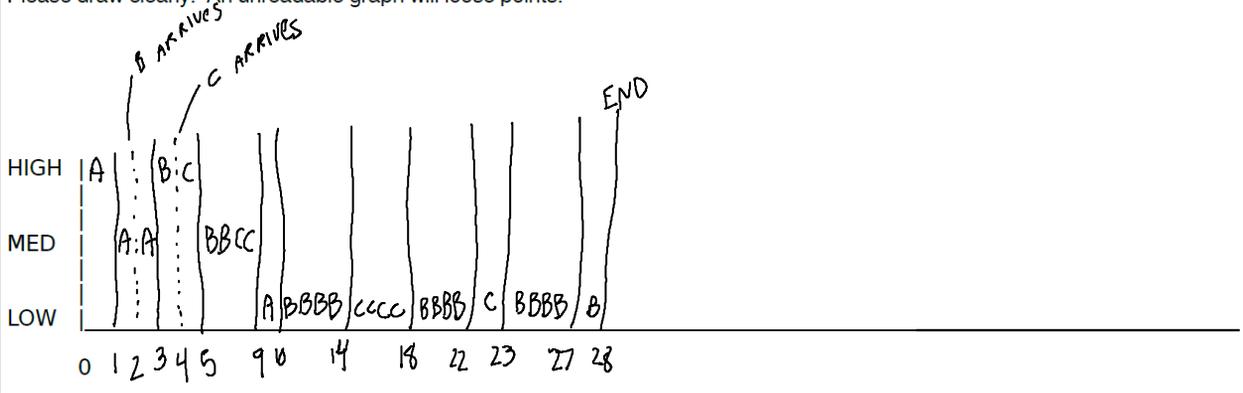
$$ART = \frac{0 + 0 + 0}{3} = 0$$

4

Jackson deploys a 3-level MLFQ scheduler. The time slice is 1 for high priority jobs, 2 for medium priority, and 4 for low priority. This MLFQ scheduler does NOT priority boost. When a new job arrives the scheduler is not pre-empted, but the new job is added to the end of the work queue.

Job	Arrival Time	Job Length
A	T=0	4
B	T=2	16
C	T=4	8
		<u>28</u>

(11 points) Show a scheduling graph for the MLFQ scheduler for the jobs above. Draw vertical lines for key events and be sure to label the X-axis times as in the example. Please draw clearly. An unreadable graph will lose points.

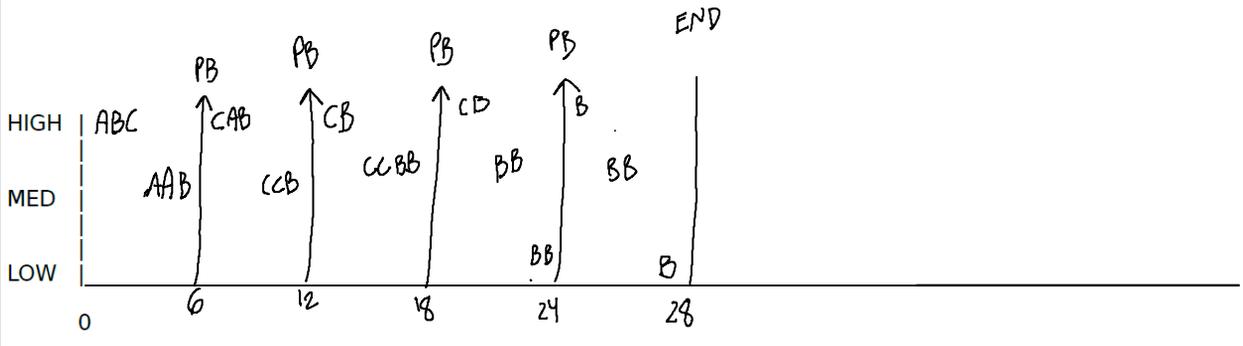


5

Jackson deploys a 3-level MLFQ scheduler. The time slice is 1 for high priority jobs, 2 for medium priority, and 4 for low priority. This MLFQ scheduler performs a Priority Boost every 6 timer units. When the priority boost fires, the current job is preempted, and the next scheduled job is run in round-robin order.

Job	Arrival Time	Job Length
A	T=0	4
B	T=0	16
C	T=0	8
		<u>28</u>

(11 points) Show a scheduling graph for the MLFQ scheduler for the jobs above. Draw vertical lines for key events and be sure to label the X-axis times as in the example. Please draw clearly. An unreadable graph will lose points.

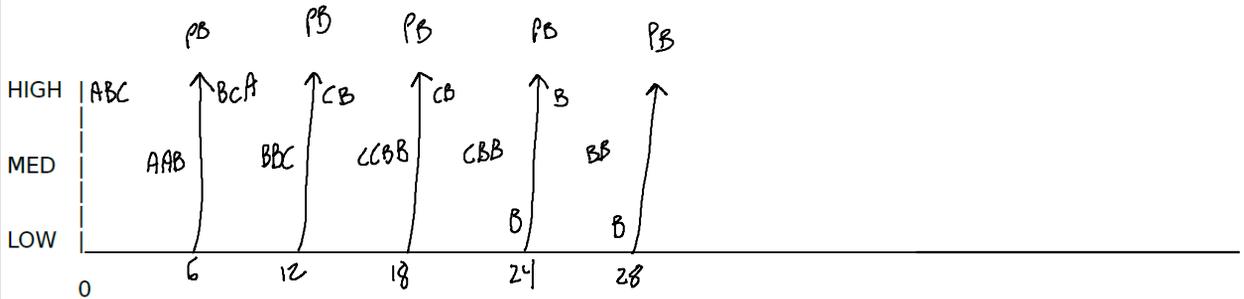


6

Jackson deploys a 3-level MLFQ scheduler. The time slice is 1 for high priority jobs, 2 for medium priority, and 4 for low priority. This MLFQ scheduler performs a Priority Boost every 6 timer units. When the priority boost fires, the current job is preempted, but is rescheduled to run next in the top-level queue.

Job	Arrival Time	Job Length
A	T=0	<del>A</del> 40
B	T=0	<del>B</del> 18 <del>B</del> 14 <del>B</del> 8 4
C	T=0	<del>C</del> 7 <del>C</del> 6 <del>C</del> 5 <del>C</del> 2 0

(11 points) Show a scheduling graph for the MLFQ scheduler for the jobs above. Draw vertical lines for key events and be sure to label the X-axis times as in the example. Please draw clearly. An unreadable graph will lose points.



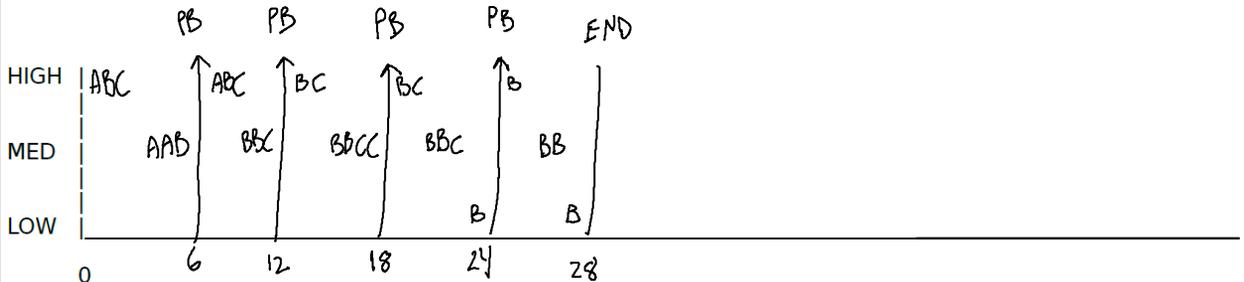
7

Jackson deploys a 3-level MLFQ scheduler. The time slice is 1 for high priority jobs, 2 for medium priority, and 4 for low priority. This MLFQ scheduler performs a Priority Boost every 6 timer units. When the priority boost fires, the current job is preempted, and the runqueue is reset so that the first job in the next queue is run next.

Job	Arrival Time	Job Length
A	T=0	<del>A</del> 40
B	T=0	<del>B</del> 18 <del>B</del> 16 <del>B</del> 4
C	T=0	<del>C</del> 7 <del>C</del> 6 <del>C</del> 2 0

4  
16  
8  
—  
28

(11 points) Show a scheduling graph for the MLFQ scheduler for the jobs above. Draw vertical lines for key events and be sure to label the X-axis times as in the example. Please draw clearly. An unreadable graph will lose points.



8