



# **ESRM 350**

## **Predation**

**Autumn 2016**

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**“Tho' Nature, red in tooth and claw”**

- Alfred Lord Tennyson, *In Memoriam A. H. H.*, 1850

# Predation

- The consumption of all or part of another animal, killing it in the process
- Predation is
  - The most common form of death for most wildlife species\*
  - A major driver of wildlife population dynamics
    - can suppress, even extirpate populations

\*Charles Elton (1927) *Animal Ecology*

# Modeling Population Growth

$$\frac{dN}{dt} = rN$$

describes the rate of increase of a **prey** population, where:

$N$  is the number of prey

$r$  is the prey's per capita exponential growth rate

# Modeling Population Growth **With** **Predation**

Number of  
Prey added

$$\frac{dN}{dt} = rN - cNP$$

Number of  
Prey killed

describes the rate of increase of a **prey** population, where:

$N$  is the number of prey,  $P$  is the number of predators

$r$  is the prey's per capita exponential growth rate

$c$  is a constant expressing efficiency of predation

# The “Doomed Surplus”

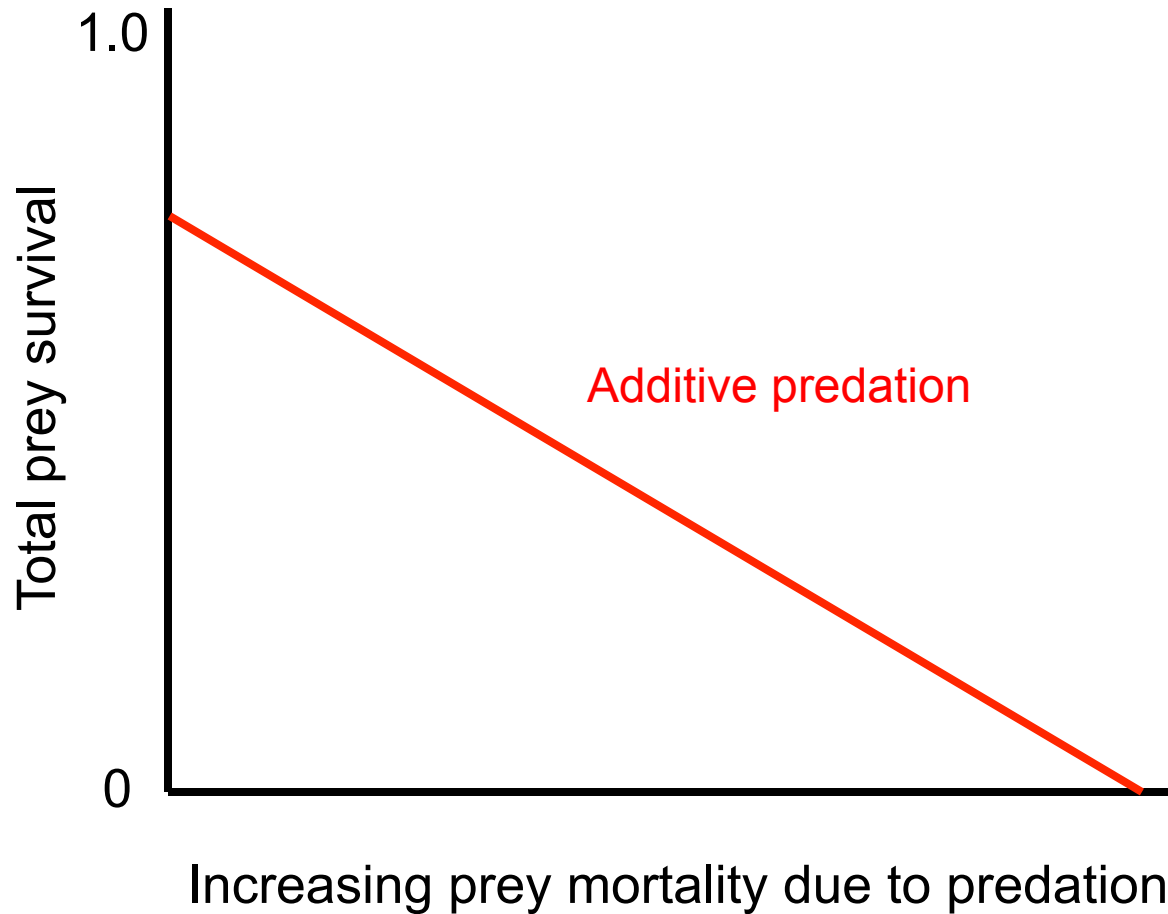
- Preceding model assumes that all depredated animals would have otherwise survived
- But, many animals that succumb to predation would have died anyway\*
  - e.g., sick, lame, starving, senescing
  - these other sources of mortality increase with crowding
    - i.e., because of density-dependence
- Thus, we must distinguish between predation on *viable* and *moribund* individuals

\*Errington P. L. (1946) Predation and vertebrate populations. *Q Rev. Biol.* **21**, 144–77.

# Additive vs. Compensatory Predation

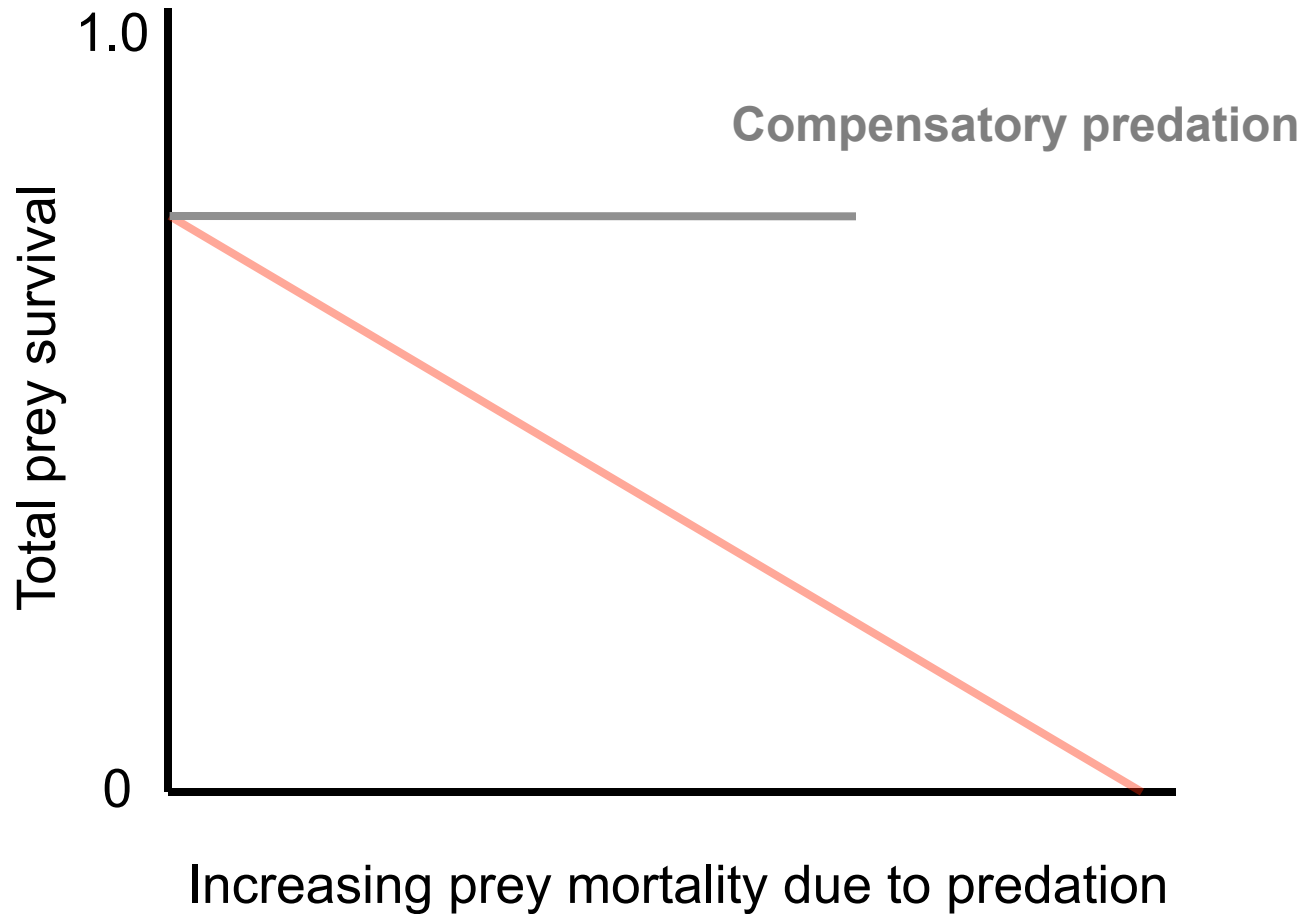
- **Additive predation** – predation that decreases survival in a prey population
  - i.e., “adds” to existing sources of mortality
- **Compensatory predation** – predation that does not affect overall survival in a prey population
  - merely replaces, or “compensates” for, existing sources of mortality

# Additive vs. Compensatory Predation

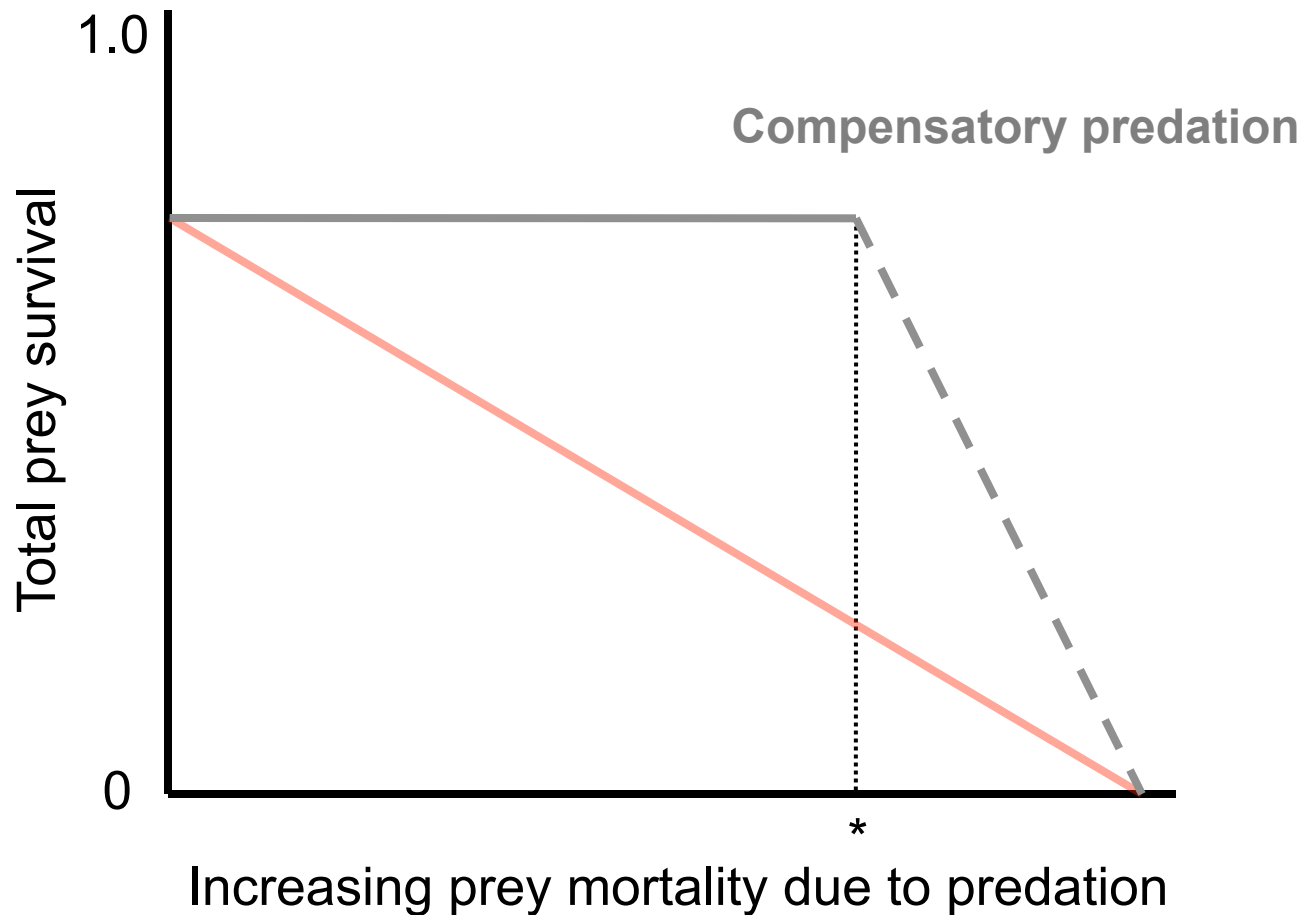




# Additive vs. Compensatory Predation

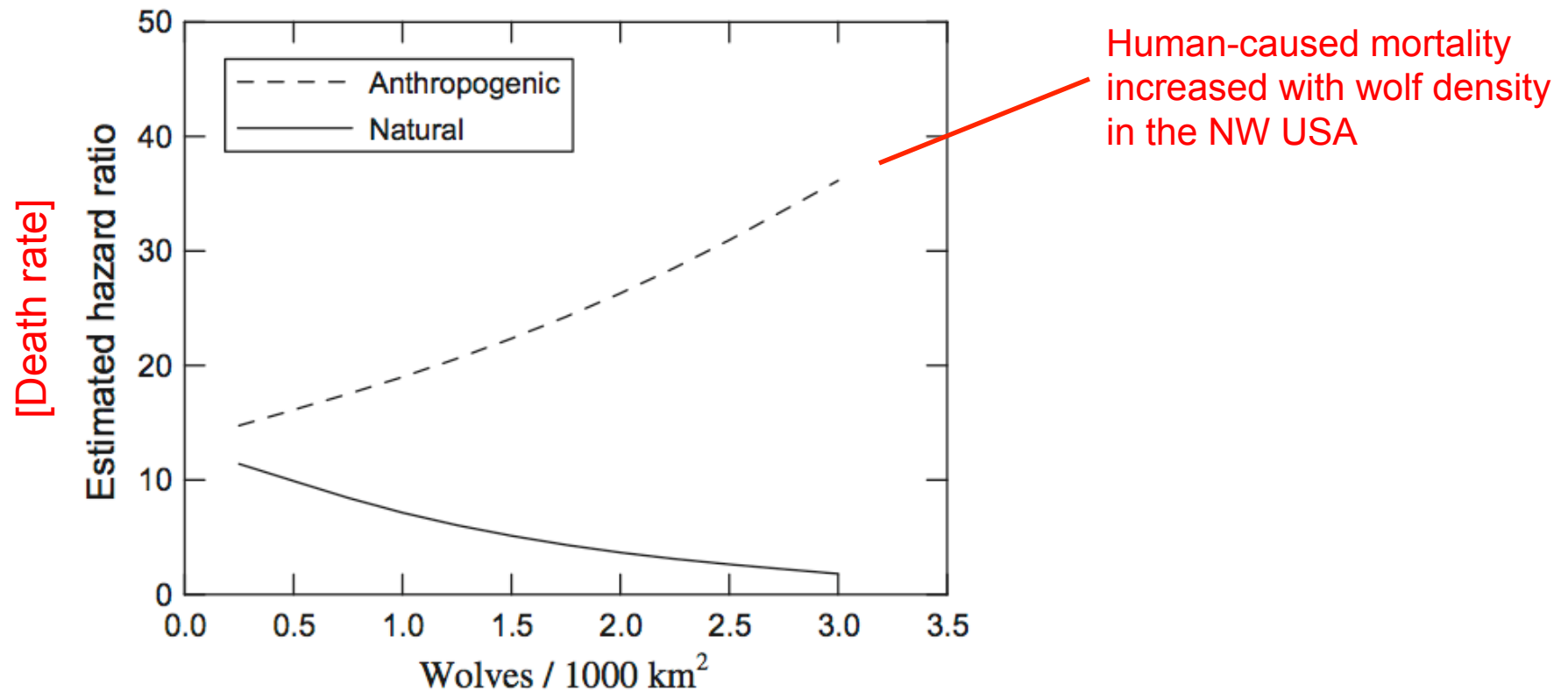


# Additive vs. Compensatory Predation

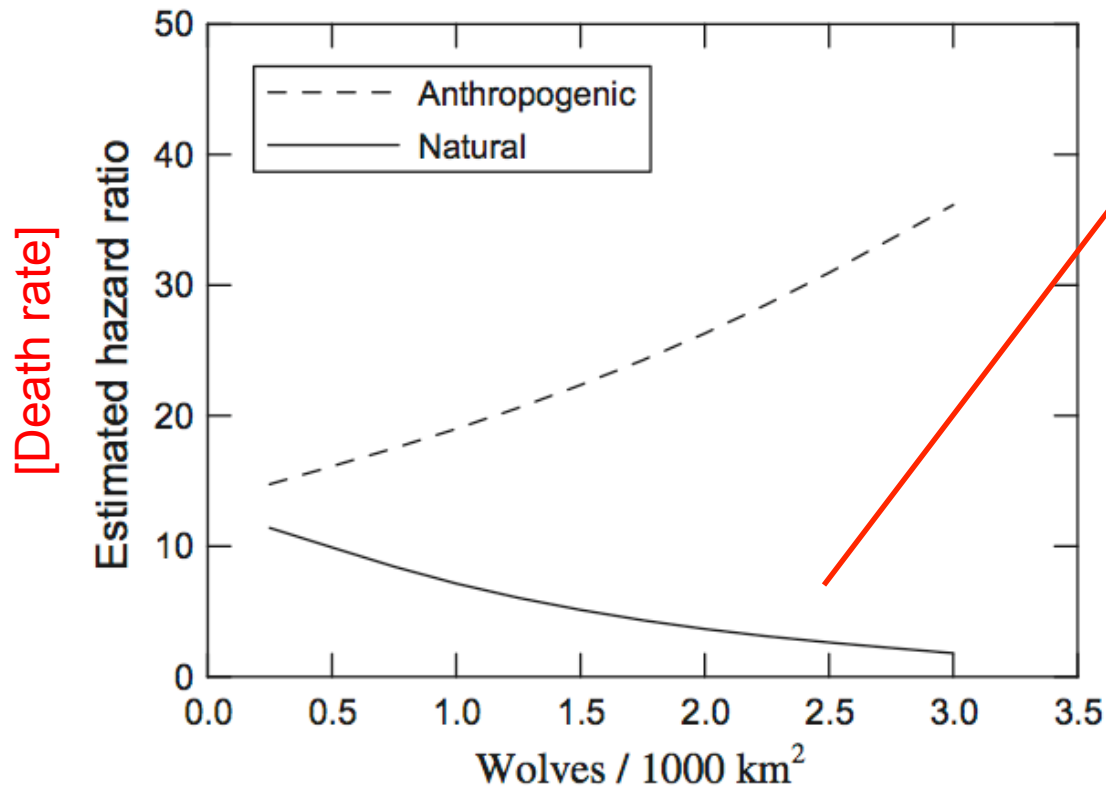


\*Threshold intensity beyond which predation become additive

# Human “Predation” on Wolves is Partly Compensatory



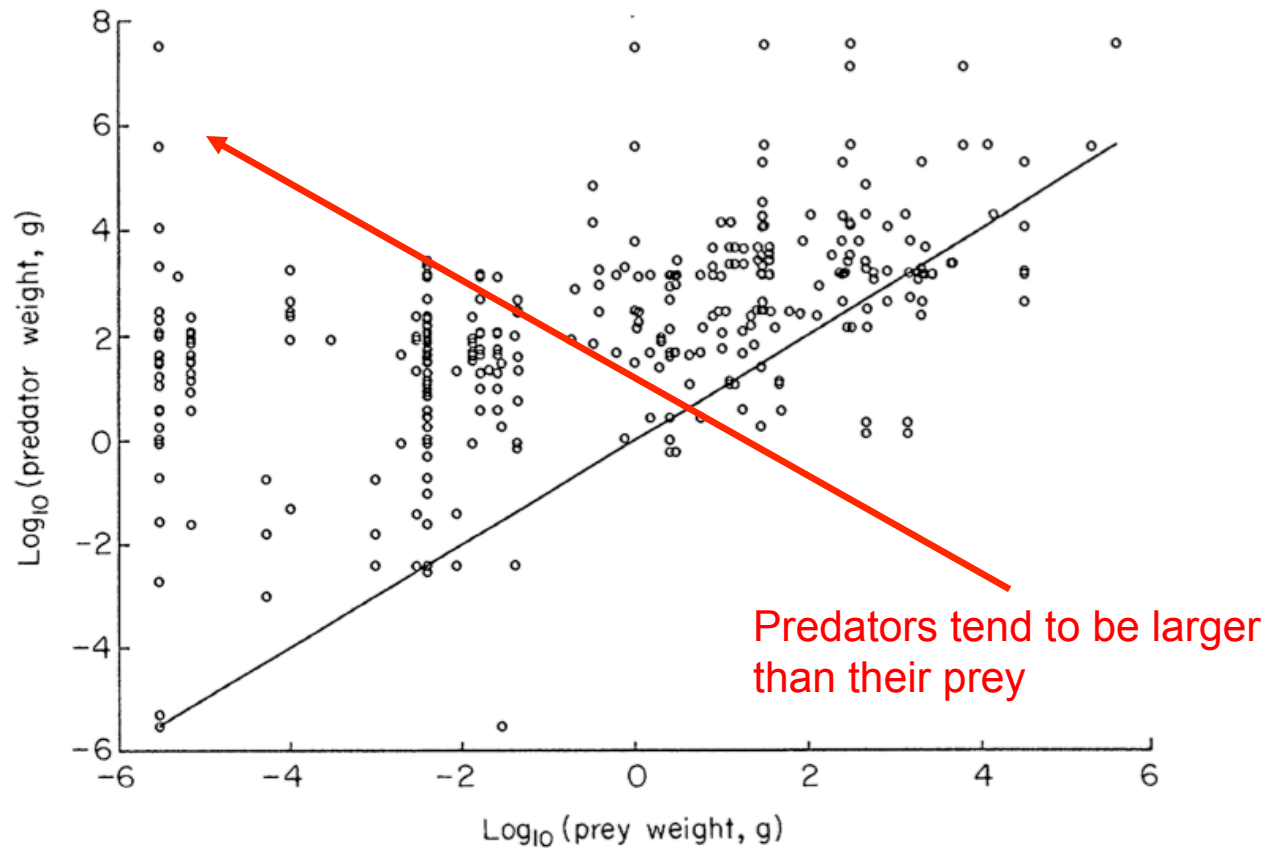
# Human “Predation” on Wolves is Partly Compensatory



but natural mortality decreased, suggesting that some wolves killed by humans would have died because of social strife

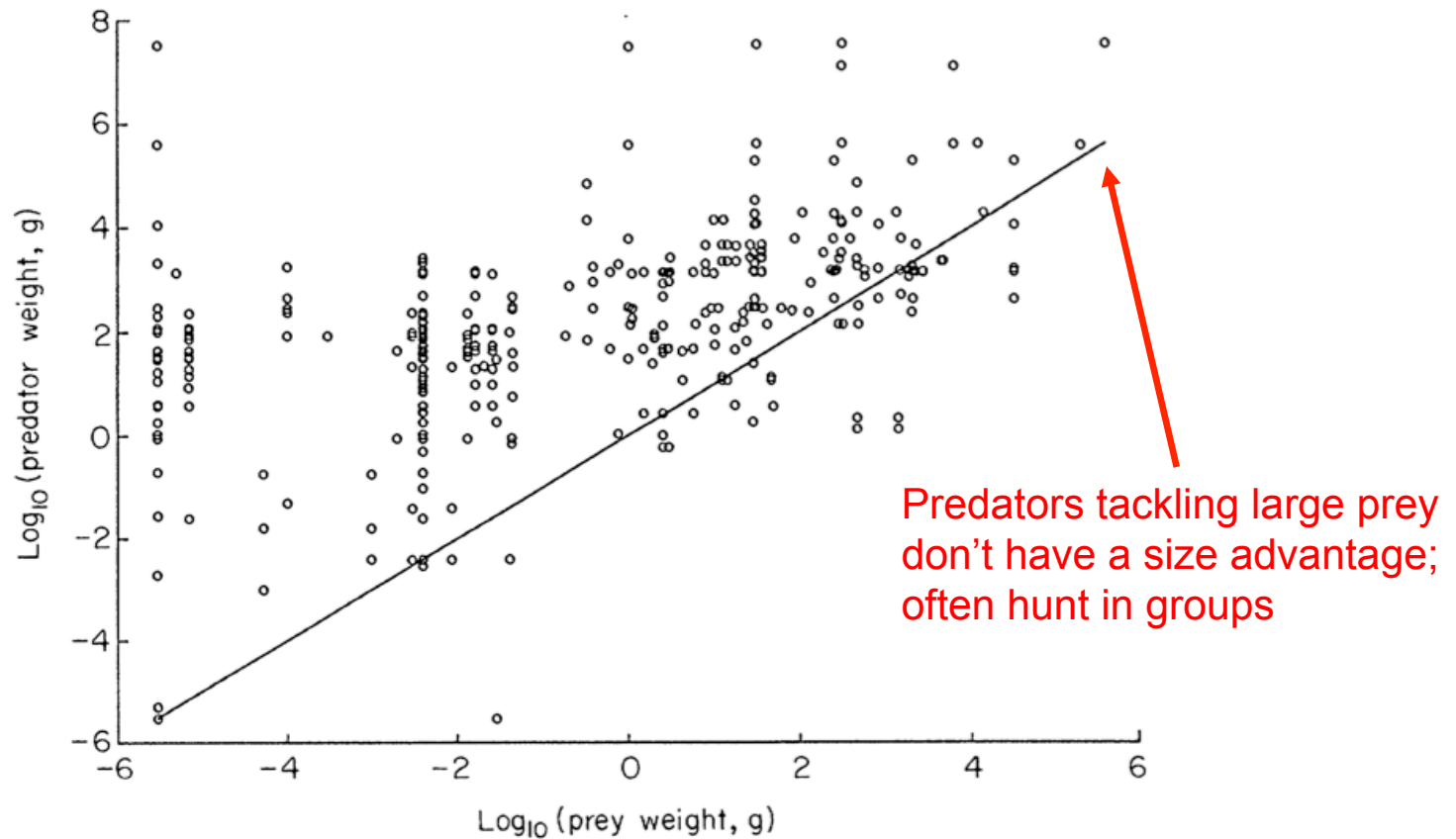


# Predators and Prey



**Fig. 1.**  $\text{Log}_{10}(\text{weight, g})$  of animal predators as a function of  $\text{log}_{10}(\text{weight})$  of animal prey for 354 links in 18 community food webs (data set A; see text). o = one link. Solid line shows where predator weight equals prey weight.

# Predators and Prey



**Fig. 1.** Log<sub>10</sub>(weight, g) of animal predators as a function of log<sub>10</sub>(weight) of animal prey for 354 links in 18 community food webs (data set A; see text). o = one link. Solid line shows where predator weight equals prey weight.

# Painted Dogs (*Lycaon pictus*)



# Predatory Tactics

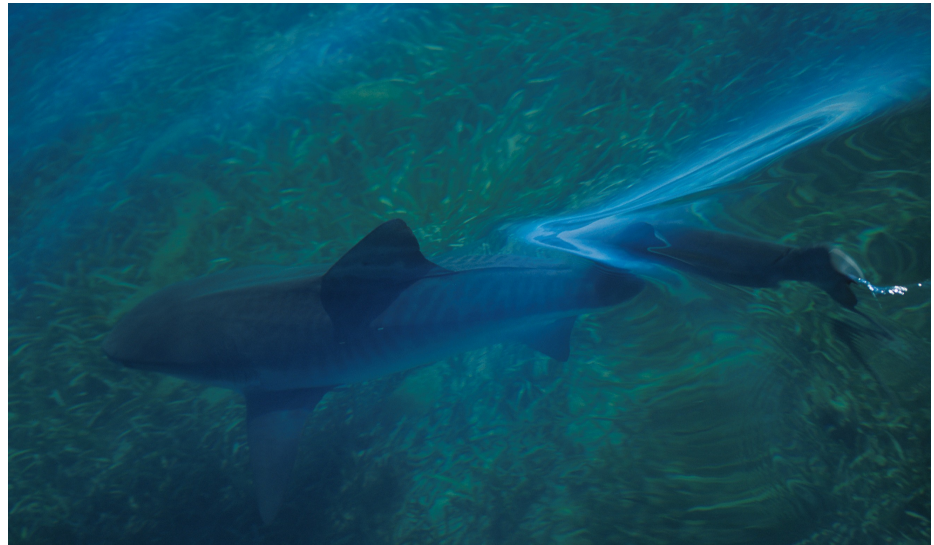
- Stalking and Ambush
  - Stalking: try to get close to prey
  - Ambush: let prey come to you





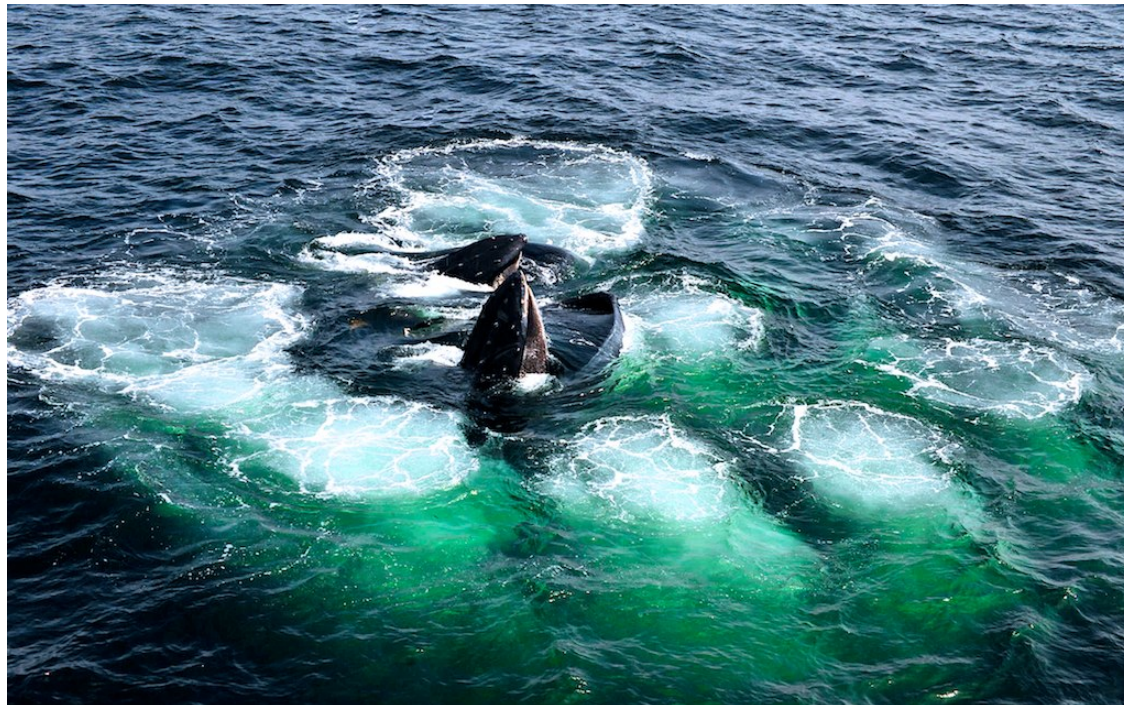
# Predatory Tactics

- Roving (active hunting)
  - does not require the element of surprise
  - requires high activity rate, to maximize prey encounter potential



# Predatory Tactics

- Prey herding and manipulation
  - often requires teamwork
  - e.g., bubble netting by humpback whales, *Megaptera novaeangliea*



<http://www.youtube.com/watch?v=vJvfjiCTvq4>

# Predatory Tactics

- Prey debilitation
  - e.g., “fish whacking” by marine mammals, venom (snakes)



Bottlenose dolphin (*Tursiops truncatus*)



Western rattlesnake (*Crotalus oreganus*)

# Predatory Tactics

- Batch feeding
  - Consuming large number of prey items in single feeding event (e.g., filter or skim feeding in whales)



Blue whale (*Balaenoptera musculus*)

# Predatory Tactics

- Tool Use
  - When an object is taken from the environment and modified from its original purpose
  - e.g., chimpanzees with weapons



Senegal bushbaby (*Galago senegalensis*)