

NAME: Key

True/False: If the statement is *always* true, give a brief explanation of why it is. If the statement is false, give a counterexample.

1. [4] Given any matrices  $A, B$ , then  $A + B$  is well defined.

(+1) False  
 start (+.5)  
 logic (+1)  
 sense/style (+.5)

If  $A$  and  $B$  are not the same sizes,  
 $A+B$  is not well defined

ex  $\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

matrix addition (+1)

2. [4] Given any matrices  $A, B$ , then  $A \cdot B = B \cdot A$ .

(+1) False  
 start (+.5)  
 logic (+1)  
 sense/style (+.5)

ex Let  $A = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$  and  $B = \begin{bmatrix} 1 & 0 \end{bmatrix}$

notice  $A \cdot B = \begin{bmatrix} 1 & 0 \\ 2 & 0 \\ 3 & 0 \end{bmatrix}$

matrix mult (+1)

and  $B \cdot A$  isn't even defined

3. [4] The main diagonal of a skew-symmetric matrix must consist of entirely of zeros.

(+1) True  
 start (+.5)  
 logic (+1)  
 sense/style (+.5)

Let  $A$  be skew-symmetric.

skew-sym (+.5)  
 use def (+.5)

Then  $-A = A^T$

We can consider the entries on the diagonal. Then  $-A = A^T$ .

$\Rightarrow -a_{ii} = a_{ii}$  for all the entries on the diagonal. The only # with this property is 0.

4. [4] Given any matrices  $A$  and  $B$  such that  $A \cdot B$  equals the zero matrix, then either  $A$  or  $B$  must be the zero matrix.

(+) False  
 start (+.5)  
 logic (+)  
 sense/style (+.5)

consider  $A = \begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix}$  and  $B = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$

then  $A \cdot B = \begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

but neither  $A$  nor  $B$  were the zero matrix  
 null (+.5)  
 noninvertible (+.5)

5. [4] Let  $A = \begin{bmatrix} 1 & 0 & 0 \\ 2 & -1 & 1 \\ 0 & 1 & -1 \end{bmatrix}$ . The vector  $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$  is in  $\text{null}(A)$ .

(+) True  
 start (+.5)  
 logic (+)  
 sense/style (+.5)

$\begin{bmatrix} 1 & 0 & 0 \\ 2 & -1 & 1 \\ 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

def of null (+)

(recall  $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$  is in  $\text{null}(A)$  if  $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$  is a solution to  $A\vec{x} = \vec{0}$ .)

6. [4] The columns in a  $3 \times 3$  matrix  $A$ , form a basis for  $\text{col}(A)$ .

(+) False

Let  $A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$

def of basis (+)  
 def of  $\text{col}(A)$  (+.5)

recall  $\text{col}(A) = \text{span}(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix})$   
 $= \text{span}(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix})$

a linearly indep. set that spans is  $\left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\}$

start (+.5)  
 logic (+.5)  
 style (+.5)

Free Response: Show your work for the following problems. The correct answer with no supporting work will receive NO credit.

7. Let  $a$ ,  $b$ , and  $c$  be real, nonzero numbers and let  $A$ ,  $B$ , and  $C$  be matrices defined by:

$$A = \begin{bmatrix} a & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 & 1 \\ b & 0 \\ 3 & 0 \end{bmatrix}, \text{ and } C = \begin{bmatrix} c & 0 \\ 2 & 1 \end{bmatrix}.$$

Compute the following if possible.

(a)  $[2] A^T + B$

$$\begin{bmatrix} a & -1 \\ 0 & 0 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 1 \\ b & 0 \\ 3 & 0 \end{bmatrix}$$

(+1)  $\begin{bmatrix} a & 0 \\ b & 0 \\ 3 & 1 \end{bmatrix}$

(b)  $[4] CA$   $(2 \times 2) \times (2 \times 3)$

$$\begin{bmatrix} c & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} a & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}$$

dimensions (+1)

$$\begin{bmatrix} ac & 0 & 0 \\ 2a-1 & 0 & 1 \end{bmatrix}$$

(c)  $[3] C^3 B$

$$(2 \times 2) \times (2 \times 2) \times (2 \times 2) \times (3 \times 2)$$

dimensions (+1)  $(2 \times 2) \times (3 \times 2)$   
 powers (+1) not compatible sizes

(+1) { multiplication is not defined here? }

(d)  $[3] C^{-1}$

$$\frac{1}{\det(C)} \begin{bmatrix} 1 & -0 \\ -2 & c \end{bmatrix} = \frac{1}{c-0} \begin{bmatrix} 1 & 0 \\ -2 & c \end{bmatrix}$$

$$= \frac{1}{c} \begin{bmatrix} 1 & 0 \\ -2 & c \end{bmatrix} = \begin{bmatrix} 1/c & 0 \\ -2/c & 1 \end{bmatrix}$$

Check:

$$\begin{bmatrix} c & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1/c & 0 \\ -2/c & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1/c & 0 \\ -2/c & 1 \end{bmatrix} \begin{bmatrix} c & 0 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \checkmark$$

(+1.5)  $\left[ \begin{array}{cc|cc} c & 0 & 1 & 0 \\ 2 & 1 & 0 & 1 \end{array} \right] \xrightarrow{\frac{1}{c}R_1} \left[ \begin{array}{cc|cc} 1 & 0 & 1/c & 0 \\ 2 & 1 & 0 & 1 \end{array} \right]$

$R_2 \rightarrow R_2 - 2R_1$

$$\left[ \begin{array}{cc|cc} 1 & 0 & 1/c & 0 \\ 0 & 1 & -2/c & 1 \end{array} \right]$$

Row reduce (+1.5)

So  $\begin{bmatrix} 1/c & 0 \\ -2/c & 1 \end{bmatrix}$

8. [4] Let  $M = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ . Find the conditions on  $a, b, c$  and  $d$  such that  $M$  commutes multiplicatively with the matrix  $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$ .

we want to find  $a, b, c, d$  so that we need to solve a sys of equations

(1)  $\begin{cases} [a & b] \\ [c & d] \end{cases} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix}$

$\Rightarrow \begin{bmatrix} a+3b & 2a+4b \\ c+3d & 2c+4d \end{bmatrix} = \begin{bmatrix} a+2c & b+2d \\ 3a+4c & 3b+4d \end{bmatrix}$

set up system  $\Rightarrow \begin{cases} a+3b = a+2c \\ c+3d = 3a+4c \\ 2a+4b = b+2d \\ 2c+4d = 3b+4d \end{cases} \Rightarrow \begin{cases} 3b-2c = 0 \\ -3a-3c+3d = 0 \\ 2a+3b-2d = 0 \\ -3b+2c = 0 \end{cases}$

or  $\begin{cases} \begin{bmatrix} 1 & 0 & 1 & -1 & 0 \\ 0 & 3 & -2 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \Rightarrow \begin{cases} a = t - r \\ b = 2/3 r \\ c = r \\ d = t \end{cases}$

or  $\begin{cases} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} t + \begin{bmatrix} -1 \\ 2/3 \\ 1 \\ 0 \end{bmatrix} r \mid t, r \in \mathbb{R}$

$\Rightarrow \begin{cases} a = t - r \\ b = 2/3 r \\ c = r \\ d = t \end{cases}$

9. [4] Consider the set  $S = \{[x, y, z] \in \mathbb{R}^3 \mid z = 2x \text{ and } y = 0\}$ . Prove  $S$  is a subspace of  $\mathbb{R}^3$  or give a counterexample to show that it does not.

understand set  $S$

$S = \left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix} \mid z = 2x \text{ and } y = 0 \right\} = \left\{ \begin{bmatrix} x \\ 0 \\ 2x \end{bmatrix} \mid x \in \mathbb{R} \right\} = \left\{ \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} x \mid x \in \mathbb{R} \right\}$

is a "line" with direction  $\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$  thru the origin.

we verify the three properties for a set to be a subspace.

1)  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \cdot 0$  so  $\vec{0} \in S$  ✓ (1.5) know condition (1.5) check

2) Let  $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$  and  $\begin{bmatrix} p \\ q \\ r \end{bmatrix} \in S$ . Then  $\exists s, t \in \mathbb{R}$  such that

$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} s$  and  $\begin{bmatrix} p \\ q \\ r \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} t$ . Notice then that  $\begin{cases} (1.5) \text{ know condition} \\ (1.5) \text{ check} \end{cases}$

$\begin{bmatrix} a \\ b \\ c \end{bmatrix} + \begin{bmatrix} p \\ q \\ r \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} s + \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} t = (s+t) \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \in S$  ✓

3) Let  $\begin{bmatrix} a \\ b \\ c \end{bmatrix} \in S$ . Then  $\exists s \in \mathbb{R} \exists \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} s$  (1.5) know condition (1.5) check

Let  $c \in \mathbb{R}$  Notice  $c \begin{bmatrix} a \\ b \\ c \end{bmatrix} = c \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} s = cs \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \in S$  ✓

10. Provide a lecture on induction. That is:

- (a) [3] explain the logic used in an induction proof.
- (b) [1] identify the essential elements in an induction proof. and
- (c) [2] provide an example induction proof with the above essential elements.

(a) Induction relies on there being a clear process from one discrete step to another. If you need to prove a property  $\downarrow$  you can show

- 1) at least one step exhibits the property
- 2) your property is maintained from one discrete step to the next

This means your property will always be? **Yes!**

Note: we can prove induction using the well ordering principle...

- (b) Base case: where you show your property holds
- Induction: Assume your property holds for  $n$ , show your property holds for  $n+1$

(c) There are so many good examples of induction. Here's a few:

(i) We will prove  $1+2+\dots+n = \frac{n(n+1)}{2}$   
 For all integers  $n \geq 1$ .

Base Case: Notice  $1 = \frac{1(1+1)}{2}$  ✓

Induction: Assume  $1+2+\dots+k = \frac{k(k+1)}{2}$

We would like to show that  $1+2+\dots+k+(k+1) = \frac{(k+1)(k+1+1)}{2}$

Consider  $1+2+\dots+k+(k+1)$   
 $= \frac{k(k+1)}{2} + k+1$  (by our assumption)  
 $= \frac{k(k+1) + 2(k+1)}{2} = \frac{(k+1)(k+1+1)}{2}$  ✓

(ii) We will prove  $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}^n = \begin{bmatrix} 1 & n \\ 0 & 1 \end{bmatrix}$   
 For all integers  $n \geq 1$

Base Case: Notice  $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}^1 = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$  ✓

Induction: Assume that  $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}^k = \begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$ . Consider  $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}^{k+1} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}^k$   
 $= \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$   
 $= \begin{bmatrix} 1 & k+1 \\ 0 & 1 \end{bmatrix}$  ✓

math 1.5  
 style 1.5  
 logic 11

