

(+1) repeat collaboration

1. ~~89~~ TRUE/FALSE: Identify a statement as True in each of the following cases if the statement is *always* true and provide a brief justification. Otherwise, identify it as false and provide a counterexample.

(a) For any vectors \vec{v} and \vec{w} in \mathbb{R}^3 , $\|\vec{v} + \vec{w}\| = \|\vec{v}\| + \|\vec{w}\|$.

False
(+1)

Consider $\vec{v} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\vec{w} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$.

Notice $\|\vec{v} + \vec{w}\| = \|\begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} -1 \\ 0 \end{bmatrix}\| = \|\begin{bmatrix} 0 \\ 0 \end{bmatrix}\| = 0$

but $\|\vec{v}\| + \|\vec{w}\| = \|\begin{bmatrix} 1 \\ 0 \end{bmatrix}\| + \|\begin{bmatrix} -1 \\ 0 \end{bmatrix}\| = 1 + 1 = 2$

and $0 \neq 2$.

start (+.5)

reasoning/sense (+1)

algebra/calculator (+.5)

hand counter etc (+1)

.5 collaboration

(b) If the points P, Q, R and the vector \vec{b} are as shown, and $\|\vec{PQ}\| = \|\vec{QR}\|$, then $\text{proj}_{\vec{PR}} 2\vec{b} = \vec{PR}$.

Since $\vec{SV} \parallel \vec{QR}$ and $\|\vec{PQ}\| = \|\vec{QR}\|$, we know $\angle TSV \cong \angle SPQ$

$\Rightarrow \triangle TSV \cong \triangle SPQ$

So P projects onto PR .

True
(+1)

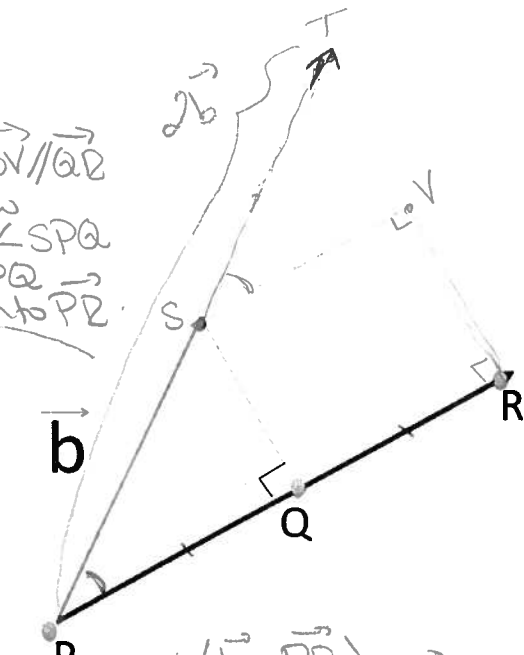
Notice that by the definition of projection

$$\text{proj}_{\vec{PR}} \vec{b} = \vec{PQ}$$

(+1.5) Since

$$\text{proj}_{\vec{PR}} 2\vec{b} = \frac{2\vec{b} \cdot \vec{PR}}{\vec{PR} \cdot \vec{PR}} \vec{PR} = 2 \frac{(\vec{b} \cdot \vec{PR})}{\vec{PR} \cdot \vec{PR}} \vec{PR} = 2 \vec{PQ} = \vec{PR}$$

(by dot properties)



.5 collaboration
start (+.5)
sense (+1)

Consider geometrically, $2\vec{b}$ shown above notice triangles $\triangle PQS$ and $\triangle PRV$. The law of cosines & the converse of the Pythagorean theorem imply the 2 \triangle s are similar $\Rightarrow \angle R$ is 90° .

(+1.5) $\Rightarrow \text{proj}_{\vec{PR}} 2\vec{b} = \vec{PR}$.

Show your work for the following problems. The correct answer with no supporting work will receive NO credit.

2. ~~7~~ You are given the following data of a function $g(x, y)$. Your boss wants you to approximate $g(.8, 1.4)$ and wants to be convinced you're doing something sophisticated.

3 part collaboration Find a linear approximation for your boss and explain your choices (there are many that you will make!).

(+1) We want to find the equation of a plane using the three points closest to $x=.8$ & $y=1.4$. I've identified the three.

x	y	$g(x, y)$
0.55	1.2	27
0.65	1.0	31
0.65	1.1	29
0.75	1.2	50

Δx Δy
 .25 .2
 .15 .4
 .15 .3
 .05 .2

(+4) Finding an Equation of the Plane eq of plane +1
 +1 vectors $\vec{PQ} = [1, -1, 2]$, $\vec{PR} = [0.2, 0, 23]$
 +1.5 normal

$\begin{vmatrix} 1 & -1 & 2 \\ 1.2 & 0 & 23 \end{vmatrix} = 2(-2.3) - 2(2.3 - .4) + 2(4.02)$
 $= [-2.3, 1.9, .02]$

+1.5 So $\vec{O} = \langle -2.3, 1.9, .02 \rangle$ An estimate is $x=.8$ & $y=1.4$ in between ≈ 36.75

3. An ant infected by the myrmeconema neutronicum parasite wants to climb as high as possible to make it more likely to be eaten by birds. The algorithm is pretty simple: go in the direction of the steepest ascent. The ant is at $(1, 2, \cos(2))$ and climbing on the surface described by $h(x, y) = \cos(xy)$.

3 part collaboration

(a) 5.5 If the ant travels in the direction of $\langle -1, 3 \rangle$, what is the approximate change in elevation experienced by the ant? Be sure to provide work so I can see where your numbers come from.

(+1.5) We'd like to know the approximate change in z or directional derivative

(+1) note $\|\langle -1, 3 \rangle\| \neq 1$ so use $\frac{1}{\sqrt{1+9}} \langle -1, 3 \rangle$ or $\langle \frac{-1}{\sqrt{10}}, \frac{3}{\sqrt{10}} \rangle$

$D_{\vec{u}}(a, b) = \vec{u} \cdot \nabla f(a, b) = \langle \frac{-1}{\sqrt{10}}, \frac{3}{\sqrt{10}} \rangle \cdot \langle -y \sin(xy)|_{(1,2)}, -x \sin(xy)|_{(1,2)} \rangle$
 $= \langle \frac{-1}{\sqrt{10}}, \frac{3}{\sqrt{10}} \rangle \cdot \langle -2 \sin(2), -\sin(2) \rangle$

$= \frac{2}{\sqrt{10}} \sin(2) - \frac{3}{\sqrt{10}} \sin(2) \approx -.288$

(b) 3.5 Which direction does the ant want to travel?

(+1) The ant wants to go in the direction of the steepest ascent or ∇

know ∇

$\nabla f(1, 2) = \langle -y \sin(xy)|_{(1,2)}, -x \sin(xy)|_{(1,2)} \rangle$
 $= \langle -2 \sin(2), -\sin(2) \rangle$

(*) report collaboration

4. Consider the sphere S centered at $(1, 2, 3)$ with radius 4.

(a) [2] Write an algebraic equation for the sphere S .

$$(x-1)^2 + (y-2)^2 + (z-3)^2 = 16$$

or $z = 3 \pm \sqrt{16 - (x-1)^2 - (y-2)^2}$

subtract center (+1)
radius (4.5)
from (+.5)

[10] (b) Find the shortest distance between the sphere S and the plane passing through the points $(0, 2, -2)$, $(-1, -1, -2)$ and $(4, 4, -1)$. Explain your reasoning.

(+2) Explain reasoning/sense

(+1) Algebra/arithmetic



note the shortest distance from a plane is when the plane tangent to the sphere is // to P.

(+3) finding the equation of P

∴ vectors in plane: $\langle 1, 3, 0 \rangle$ & $\langle 4, 2, 1 \rangle$

∴ cross product: $\langle 3, -1, -10 \rangle$

∴ eq of plane: $\langle 3, -1, -10 \rangle \cdot \langle x, y, z \rangle - \langle 0, 2, -2 \rangle = 0$
or $3x - y - 10z = 2$

We want to find (a, b, c) so that

(+1) $\begin{cases} g_x(a, b) = 3/10 \text{ AND } g_y(a, b) = -1/10 \end{cases}$ or

where $g(x, y) = 3 \pm \sqrt{16 - (x-1)^2 - (y-2)^2}$

i.e. the two planes have equal slopes

$\frac{-2(x-1)}{\sqrt{16 - (x-1)^2 - (y-2)^2}} = \frac{3}{10}$ AND $\frac{-2(y-2)}{\sqrt{16 - (x-1)^2 - (y-2)^2}} = -\frac{1}{10}$

$\Rightarrow 4(x-1)^2 = \frac{9}{100}(16 - (x-1)^2 - (y-2)^2)$

$\Rightarrow (x-1)^2 = \frac{100}{409} \left[\frac{36}{25} - \frac{9}{100}(y-2)^2 \right]$

substitute into grad eq

algebra (+5)

$\frac{-2(y-2)}{\sqrt{16 - \frac{100}{409} \left[\frac{36}{25} - \frac{9}{100}(y-2)^2 \right] - (y-2)^2}} = -\frac{1}{10}$

Solving for y then x gives us the points on the sphere closest to the plane then we can compute the distance

(+5) length from plane to sphere $\approx .4713$

note the shortest distance from a plane is along the line normal to the plane that passes thru the center of the circle

(+3) finding the equation of the plane.

∴ vectors in plane: $\langle 1, 3, 0 \rangle$ & $\langle 4, 2, 1 \rangle$

∴ eq of plane $\langle 3, -1, -10 \rangle \cdot \langle x, y, z \rangle - \langle 0, 2, -2 \rangle = 0$

∴ cross product: $\langle 3, -1, -10 \rangle$

∴ $\vec{i}(3-0) - \vec{j}(1-0) + \vec{k}(2-0)$

(+1) finding line thru center w/ dir

$(x, y, z) = (1, 2, 3) + t \langle 3, -1, -10 \rangle$

(+2) find where line intersects plane
 $\langle 3, -1, -10 \rangle \cdot \langle 1+3t, 2-t, 3-10t \rangle - \langle 0, 2, -2 \rangle = 0$

$\Rightarrow t = -\frac{47}{110}$

So @ $(2.28, 1.57, -1.27)$

(+5) length of segment from plane to center $\sqrt{1.28^2 + .43^2 + 4.27^2}$

(+5) length from plane to sphere $\approx .4713$

- 12
5. [8] Role play that you are a mathematician in the 18th century. Another mathematician has contacted you bragging/challenging you to solve the following problem: Identifying all the critical points for

$$f(x, y) = x^4 + 2x - 6xy + 2y + y^4$$

and classify each as a minimum, maximum or neither. Write back with your solution.

Note: your audience is another mathematician of a similar level as you, the numbers are not nice, and the graphing calculator is not going to be available for a few more centuries...

(+1) appropriate audience
 Critical Points are all
 (a, b) so that
 $f_x(a, b) = 0 + f_y(a, b) = 0$

(+1.5) $f_x(x, y) = 4x^3 + 2 - 6y$
 (+1.5) $f_y(x, y) = -6x + 2 + 4y^3$

$f_{xx}(x, y) = 12x^2$ (+1.5)
 $f_{yy}(x, y) = 12y^2$ (+1.5)
 $f_{xy}(x, y) = -6$ (+1.5)

(+1) I've included my various derivatives for easy reference.
 Finding the Critical Points:
 $4x^3 + 2 - 6y = 0 \Rightarrow y = \frac{1}{6}(4x^3 + 2)$ so substituting we have
 $-6x + 2 + 4\left[\frac{1}{6}(4x^3 + 2)\right]^3 = 0$
 $g(x) = -6x + 2 + 4\left[\frac{1}{6}(4x^3 + 2)\right]^3 = 0$
 which we can distribute & combine like terms to get.

(+1.5) To find the roots I'm going to use Newton's new method!
 my initial guess: $x_0 = 0$ which lead to $x_1 = .3580, x_2 = .366 = x_3$
 (using of course that x_{i+1} is the y intercept of the
 line tangent to $g(x)$ at x_i or $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$)

(+1) another guess led to -1.366 of course 1 is a root.
 If $x=1$ then $0 = 4 + 2 - 6y \Rightarrow y = 1$
 If $x = .366$ then $0 = 6(.366) + 2 + 4y^3 \Rightarrow y = .366$
 If $x = -1.366$ then $y = -1.366$

(+1.5) Our Critical Points are thus
 $(1, 1, f(1, 1))$ AND $(.366, .366, f(.366, .366))$ AND $(-1.366, -1.366, f(-1.366, -1.366))$

(+1) Now I'll just run my 2nd derivative test to identify each
 $f_{xx}(1, 1)f_{yy}(1, 1) - [f_{xy}(1, 1)]^2 > 0$
 $f_{xx}(1, 1) > 0 \Rightarrow (1, 1, f(1, 1))$ is a Minimum
 $f_{xx}(.366, .366)f_{yy}(.366, .366) - [f_{xy}(1, 1)]^2 < 0 \Rightarrow (.366, .366, f(.366, .366))$ is a Saddle
 $f_{xx} > 0$
 $\Rightarrow (-1.366, -1.366, f(-1.366, -1.366))$ is a Minimum