

1. [12] TRUE/FALSE: Identify a statement as True in each of the following cases if the statement is *always* true and provide a brief justification. Otherwise, identify it as false and provide a counterexample.

Recall that  $\cdot$  refers to the dot product, and  $\times$  refers to the cross product.

- (a) (Practice Exam #2) If  $P = (1, 3, 2)$  and  $R = (3, -1, 6)$  are in  $\mathbb{R}^3$ , then the vector  $\overrightarrow{PR}$  has components  $(2, -4, 4)$ .

True

$$\overrightarrow{PR} = \langle 3-1, -1-3, 6-2 \rangle = \langle 2, -4, 4 \rangle$$

$\checkmark$

The diff between the x, y, z-coords are 2, -4, 4 respectively

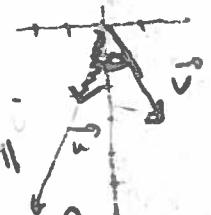
start (1)  
vector (1)  
base (1)

- (b) (Summer '11 Exam1 #2f) If  $\vec{u} = \langle -2, -6 \rangle$  and  $\vec{v} = \langle 1, -3 \rangle$  in  $\mathbb{R}^2$  then the projection of  $\vec{v}$  onto  $\vec{u}$  is  $\left(\frac{-4}{5}, \frac{12}{5}\right)$ .

False

$$\text{Proj}_{\vec{u}} \vec{v} = \underbrace{\|\vec{v}\| \cos \theta}_{\text{magnitude}} \underbrace{\frac{\vec{u}}{\|\vec{u}\|}}_{\text{direction}}$$

$$\text{Since } \text{ws}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$



$$= \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \frac{\vec{u}}{\|\vec{u}\|} = \frac{\langle -2, -6 \rangle \cdot \langle 1, -3 \rangle}{(\sqrt{2^2 + 6^2})^2} \langle -2, -6 \rangle = \frac{16}{40} \langle -2, -6 \rangle = \frac{4}{5} \langle -2, -6 \rangle$$

Solution

- (c) (Quiz 3 #1) The volume of a parallelepiped with edges  $\overrightarrow{PQ}$ ,  $\overrightarrow{PR}$  and  $\overrightarrow{PS}$  can be found by computing  $(\overrightarrow{PQ} \cdot \overrightarrow{PR}) \times \overrightarrow{PS}$ .

False

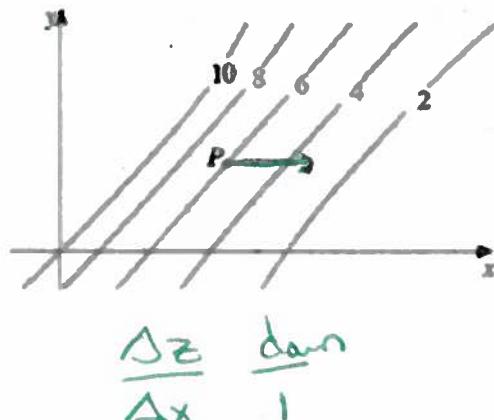
$\overrightarrow{PQ} \cdot \overrightarrow{PR}$  returns a scalar but a cross product needs to be between two vectors. Thus  $(\overrightarrow{PQ} \cdot \overrightarrow{PR}) \times \overrightarrow{PS}$  doesn't even make sense.

- (d) (§14.1 #74) Level curves are shown for the function  $f$ . From this we know  $f_x > 0$ .

False. In the graph of contour lines

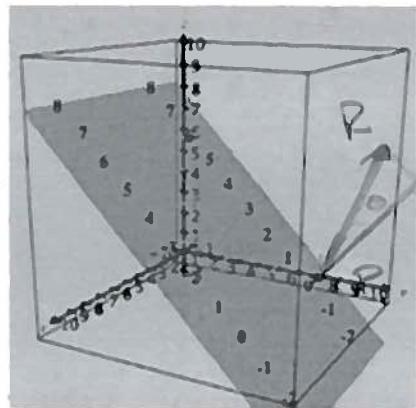
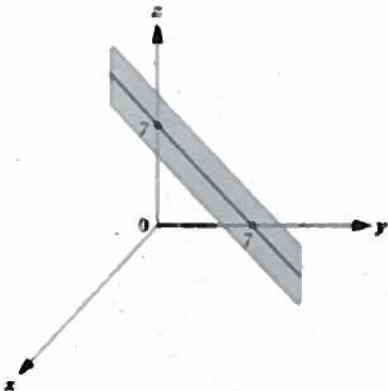
shown as we travel in  $\langle 1, 0 \rangle$  direction,  $\Delta z < 0$

$$\Rightarrow f_x < 0$$



Show your work for the following problems. The correct answer with no supporting work will receive NO credit.

2. Consider the surface sitting in three dimensions shown from two views (one with contour lines) below :



*Surcahtua*

- (a) [1] (3D & vector wks #2) Identify a point (coordinate) that is on the surface.

$$(0, 7, 0) \quad \text{or} \quad (0, 0, 7)$$

- (b) [2] (PracticeExam #3) Does the surface define  $z$  as a function of  $x$  and/or  $y$ ? *Know how*

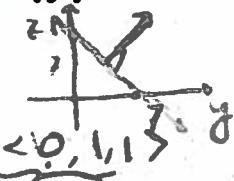
Why or why not?

Yes b/c each  $(x, y)$  pair has only one  $z$  coord associated with it *i.e. it passes the vertical line test*

- (c) [3] (§12.4 #32) Identify a unit vector that is normal/orthogonal/perpendicular to the surface shown. (You need not use calculus here, but be sure to justify your answer.)

Since we have a cylinder we can just picture the graph's intersection with the  $yz$ -plane.

+1.5 we have an isosceles  $\Delta \Rightarrow$  the normal vector is  $\langle 0, 1, 1 \rangle$



- +1.5 Two unit vectors is  $\frac{1}{\sqrt{3}} \langle 0, 1, 1 \rangle$

- (d) [2] (WebHW7 #2) Write an equation(s) for the surface.

$$\langle 0, 1, 1 \rangle \cdot (\langle x, y, z \rangle - (0, 7, 0)) = 0$$

works.

eq of line *-1.5*

normal *-1.5*

pointing *-1.5*

plane *-1.5*

- (e) [4] (WebHW9 #9) Find the distance from the point  $(-1, 9, 5)$  to the surface shown.

+1.5 Since the distance corresponds to  $\vec{PR}$  projected onto  $\vec{q}$

$$\vec{PR} = \langle -1-0, 9-7, 5-0 \rangle = \langle -1, 2, 5 \rangle$$

$$\text{Proj}_{\vec{q}} \vec{PR} = \underbrace{\|\vec{PR}\| \cos \theta}_{\text{magnitude}} \underbrace{\frac{\vec{q}}{\|\vec{q}\|}}_{\text{direction}}$$

+1.5 i.e. the normal vector

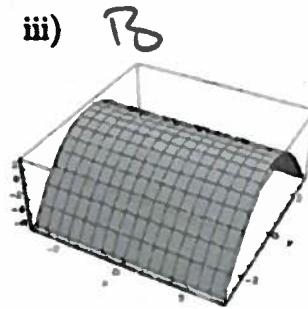
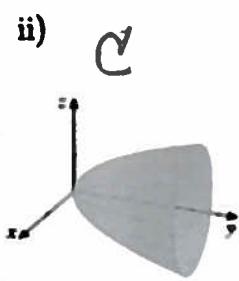
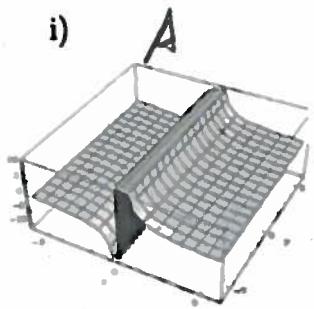
$$\text{Since } \vec{PR} \cdot \vec{q} = \|\vec{PR}\| \|\vec{q}\| \cos \theta$$

$$\text{magnitude} = \|\vec{PR}\| \frac{\vec{PR} \cdot \vec{q}}{\|\vec{PR}\| \|\vec{q}\|}$$

$$= \underbrace{\langle -1, 2, 5 \rangle \cdot \langle 0, \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle}_{1}$$

$$= \frac{3}{\sqrt{2}} + \frac{5}{\sqrt{2}} \left( \frac{7}{\sqrt{2}} \right) \approx$$

notation/sense *-1.5*

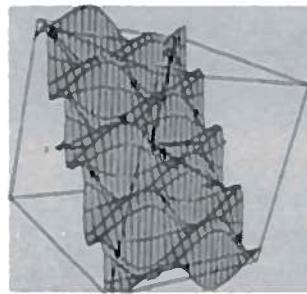
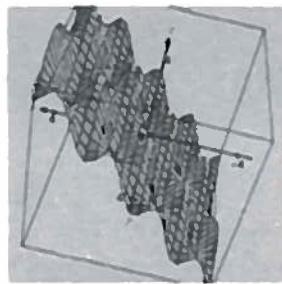
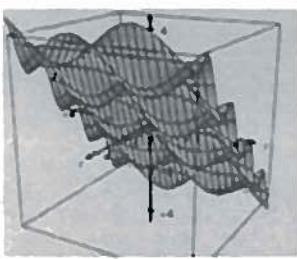


3. [4] (WebHW9 #10,11,14) Consider the three graphs above. Match the following equations to their respective graphs:

~~A 5~~ ~~B 6~~ ~~C 7~~

A.  $yz = 6$  (i) cylinder (does not depend on  $x$ )  
B.  $z = 3 - y^2$  (ii) cylinder (does not depend on  $x$ ) where  $(0,0,0)$  is the center  
C.  $y = 2x^2 + z^2$  (iii) paraboloid opening upwards along the  $y$ -axis

4. (Summer '11 Exam2 #5) Three views of the function  $f(x, y) = x + \cos(3x)\sin(y)$  are shown below and may be used for the following questions. The point  $(0, \frac{\pi}{2}, f(0, \frac{\pi}{2}))$  is identified on the graph.



- (a) [3] Find the gradient of  $f$ .

$$\nabla f = \left\langle f_x, f_y \right\rangle = \left\langle 1 - 3\sin(y)\sin(3x), \cos(3x)\cos(y) \right\rangle$$

- (b) [3] Find the directional derivative of  $f$  at the point  $(0, \frac{\pi}{2})$  in the direction of  $\vec{w} := \frac{1}{\sqrt{5}}(\vec{i} - 2\vec{j})$ . Notice  $\|\vec{w}\| = \sqrt{\frac{1}{5} + (\frac{-2}{5})^2} = 1$  so  $\vec{w}$  is a unit vector.

$$\begin{aligned} D_{\vec{w}}(f)|_{(0, \frac{\pi}{2})} &= \underbrace{\vec{w} \cdot \nabla f}_{(0, \frac{\pi}{2})} = \left\langle \frac{1}{\sqrt{5}}, \frac{-2}{\sqrt{5}} \right\rangle \cdot \left\langle 1 - 3 \cdot 1 \cdot 0, 1 \cdot 0 \right\rangle \\ &= \left\langle \frac{1}{\sqrt{5}}, \frac{-2}{\sqrt{5}} \right\rangle \cdot \langle 1, 0 \rangle = \frac{1}{\sqrt{5}} \end{aligned}$$

- (c) [3] (§14.4 #16) Find the linearization of  $f$  at the point  $(0, \frac{\pi}{2})$ .

1.5 Looking for  $z - z_0 = m_x(x-x_0) + m_y(y-y_0)$

$$m_x = f_x(0, \frac{\pi}{2}) = 1 - 3 \cdot 1 \cdot 0 = 1$$

$$m_y = f_y(0, \frac{\pi}{2}) = 1 \cdot 0 = 0$$

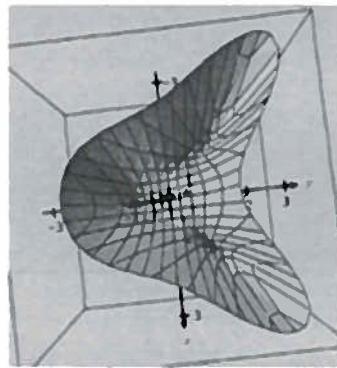
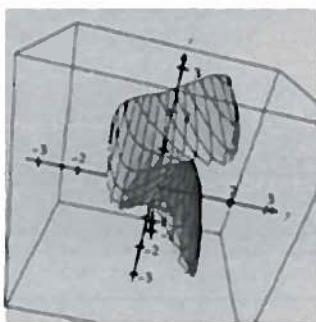
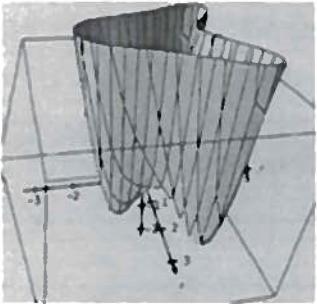
$$1.5 \text{ thru } (0, \frac{\pi}{2}, 0 + \cos(0)\sin(\frac{\pi}{2})) = (0, \frac{\pi}{2}, 1)$$

$$\begin{aligned} \text{So } L(x, y) &= 1(x-0) + 0(y-\frac{\pi}{2}) \\ z-1 &= 1(x-0) + 0(y-\frac{\pi}{2}) \\ \rightarrow & \\ z-1 &= x \end{aligned}$$

5. (§14.7 #25) Consider the function  $g(x, y) = x^4 + y^4 - 4x^2y + 2y$ . Three views of the function  $g$  are shown below.

add →

- (a) [3] Clearly outline steps to identify all critical points and then classify them as local minimums, local maximums, or saddle points. The outline should make clear what critical points are.
- (b) [5] Perform the above steps to find all the critical points and classify them.



(a) Step 1: find the critical points (CP)

- a) find  $g_x$  and  $g_y$   
 b) find the zeros of  $g_x + g_y$   
 as well as domain restrictions  
 that  $g$  did not show.  
 note: this may use  
 Newton's method

Step 2  
the CP  
are  
the zero

Step 2: examine each CP  
 to determine if max, min or saddles  
 by using one of following:  
 a) 2nd derivative test  
 b) examine given graph

(b) Step 1

{ a)  $\begin{aligned} g_x(x, y) &= 4x^3 - 8xy \\ g_y(x, y) &= 4y^3 - 4x^2 + 2 \end{aligned}$

b) { domain restrictions cause look for zeros  
 $\begin{cases} 4x^3 - 8xy = 0 \\ 4y^3 - 4x^2 + 2 = 0 \end{cases} \Rightarrow \begin{cases} 4x(x^2 - 2y) = 0 \\ 4y^3 - 4x^2 + 2 = 0 \end{cases}$

1st eq  $\Rightarrow x = 0 \text{ or } x^2 = 2y$   
 and eq  $\Rightarrow y = \sqrt[3]{\frac{-1}{2}} \quad 4(\sqrt[3]{\frac{-1}{2}})^3 - 4(2y) = 0$

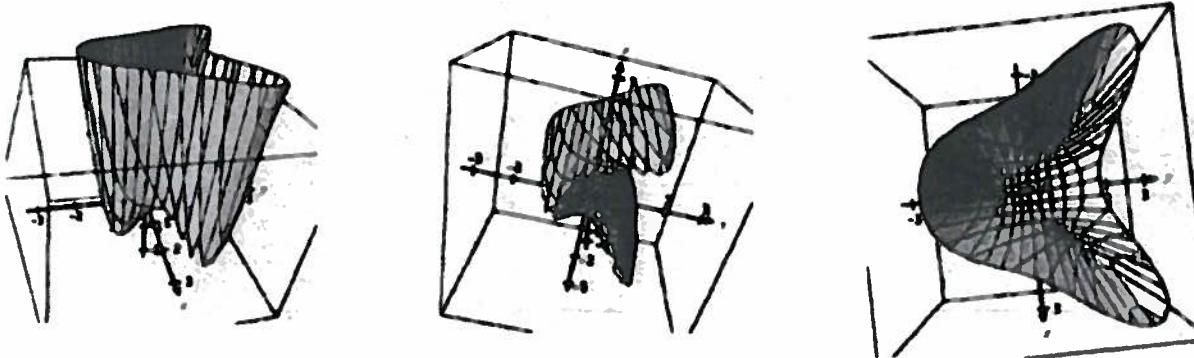
To find the roots of  $4y^3 - 8y + 2 = 0$   
 we can use Newton's method --

i) choose a guess  $a_1$        $\frac{4a_1^3 - 8a_1 + 2}{4a_1^2 - 8}$   
 ii)  $a_{n+1} = a_n - \frac{f(a_n)}{f'(a_n)} = a_n - \frac{4a_n^3 - 8a_n + 2}{12a_n^2 - 8}$   
 (if we are looking for intercept of tangent line)  
 $b - b_1 = m(a - a_1)$        $m = f'(a_1)$   
 and intercept  $\Rightarrow b = 0$   
 $0 - b_1 = f'(a_1)(a - a_1) \Rightarrow \frac{-b_1}{f'(a_1)} = a - a_1$   
 $\Rightarrow a = a_1 - \frac{b_1}{f'(a_1)} = a_1 - \frac{f(a_1)}{f'(a_1)}$

5. (§14.7 #25) Consider the function  $g(x, y) = x^4 + y^4 - 4x^2y + 2y$ . Three views of the function  $g$  are shown below.

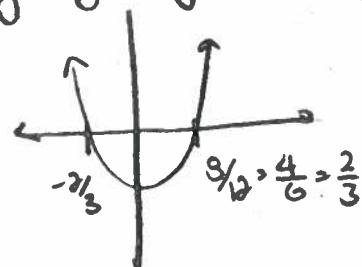
(a) [3] Clearly outline steps to identify all critical points and then classify them as local minimums, local maximums, or saddle points.

(b) [5] Perform the above steps to find all the critical points and classify them.

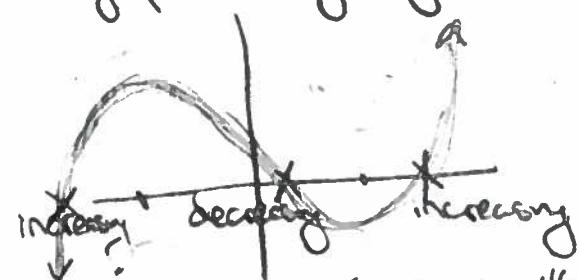


I don't have a calculator but

$$\frac{\partial}{\partial y}(4y^3 - 8y^2 + 2) = 12y^2 - 16$$



$\Rightarrow$  graph of  $4y^3 - 8y^2 + 2$  looks like



$$y_{\text{min}} = -1 \Rightarrow \left\{ -1, -1 - \frac{4(-1) + 2}{12(-1)^2 - 8} \right\}$$

$$y_{\text{max}} = 0 \Rightarrow \left\{ 0, 0 - \frac{0 - 2}{0 - 8} \right\}$$

$$y_{\text{cusp}} = -1 \Rightarrow \left\{ 1, 1 - \frac{4(1) - 2 + 2}{12(1)^2 - 8} \right\}$$

$$\begin{aligned} &\rightarrow \left\{ 1, -\frac{5}{2}, -1.896, -1.609, -1.53 \dots \right\} \\ &\left\{ 0, \frac{1}{4}, .2586, .2587, \dots \right\} \\ &\left\{ 1, \frac{3}{2}, 1.316, 1.27, 1.267, \dots \right\} \end{aligned}$$

so  $y$  could be

$$-1.55, .26, \text{ or } 1.27$$

which means the CP's are:

$$(0, \frac{1}{4}), (\sqrt{2.26}, .26), (-\sqrt{2.26}, .26)$$

$$(\sqrt{2.127}, 1.27), (-\sqrt{2.127}, 1.27)$$

inspecting the graph then  
we can determine which  
CP is max/min/saddle