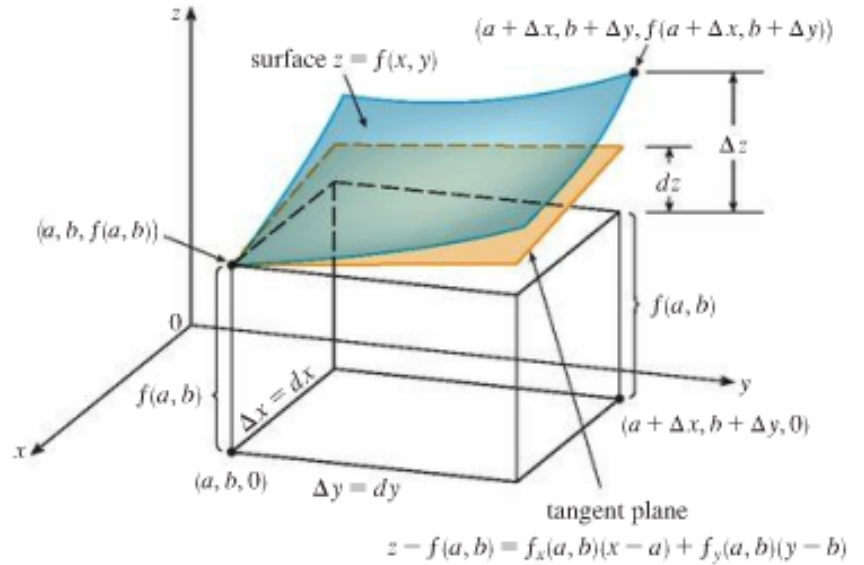
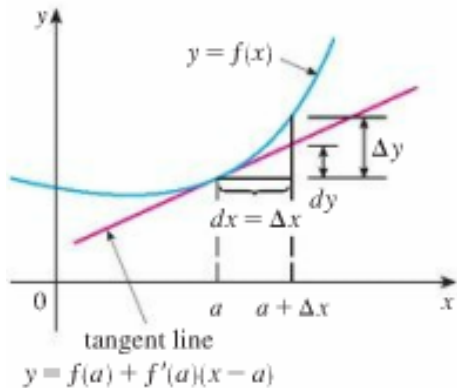


# Tangent Planes of 3D functions

While working in a group make sure you:

- Expect to make mistakes but be sure to reflect/learn from them!
- Are civil and are aware of your impact on others.
- Assume and engage with the strongest argument while assuming best intent.



## §14.4 Tangent Lines & Planes

Recall any of the following could be used to describe a line in  $\mathbb{R}^2$ :

$$y = mx + b \quad ax + by = c$$

$$y - y_1 = m(x - x_1).$$

Recall any of the following could be used to describe a plane in  $\mathbb{R}^3$ :

$$\vec{n} \cdot (\langle x, y \rangle - \langle x_1, y_1 \rangle) = 0, \quad ax + by + cz = d$$

$$z - z_1 = m_x(x - x_1) + m_y(y - y_1).$$

Consider an example of my favorite type of differential calculus question:

1. Find the line tangent to the graph of  $f(x) = 2x^2$  when  $x=1$ .

1. Find the plane tangent to the graph of  $f(x, y) = 2x^2 + y^2$  when  $x = 1$  and  $y = 1$ .

2. Find the local linearization of  $f$  when  $x = 1$ .

2. Find the local linearization of  $f$  when  $x = 1$  and  $y = 1$ .

3. Use the linearization of  $f$  at  $(1, 2)$  to approximate  $f(1.1)$ .

3. Use the linearization of  $f$  at  $(1, 1, 3)$  to approximate  $f(1.1, 1.1)$ .

4. How good is the approximation above? That is, what is the difference between your approximation above, and the actual value  $f(1.1)$ .

4. How good is the approximation above? That is, what is the difference between your approximation above, and the actual value  $f(1.1, 1.1)$ .