

Conservation Laws and Finite Volume Methods

AMath 574

Winter Quarter, 2011

Randall J. LeVeque
Applied Mathematics
University of Washington

January 5, 2011

Outline

Today:

- 2D hyperbolic systems (on board)
- 2D Advection (on board)
- Clawpack
- Acoustics
- 2D examples

Friday:

- Software: Clawpack prerequisites and VM

Reading: Start Chapter 3 for Monday

CLAWPACK — Conservation Laws Package

- Open source, 1d, 2d, 3d www.clawpack.org
- Originally f77 with Matlab graphics.
- Moving to f95 with Python.
- Adaptive mesh refinement.
- OpenMP and MPI.

User supplies:

- **Riemann solver**, splitting data into waves and speeds
(Need not be in conservation form)
- **Boundary condition routine** to extend data to ghost cells
Standard `bc1.f` routine includes many standard BC's
- **Initial conditions** — `qinit.f`
- **Source terms** — `src1.f`

Some applications where CLAWPACK has been used

- Aerodynamics, supersonic flows
- Seismic waves, tsunamis, flow on the sphere
- Volcanic flows, dusty gas jets, pyroclastic surges
- Ultrasound, lithotripsy, shock wave therapy
- Plasticity, nonlinear elasticity
- Chemotaxis and pattern formation
- Semiconductor modeling
- Multi-fluids, multi-phase flows, bubbly flow
- Combustion, detonation waves
- Astrophysics: binary stars, planetary nebulae, jets,
- Magnetohydrodynamics, plasmas, relativistic flow
- Numerical relativity — gravitational waves, cosmology

Options for using Clawpack

- 1 Install from tar file or Subversion: **Instructions**.

Requires some **prerequisites**: Fortran, Python modules.
rerequisites exist on some AMath Linux computers.

- 2 Use the **VirtualClaw** virtual machine.

- 3 For some applications, use **EagleClaw**
(Easy Access Graphical Laboratory for Exploring
Conservation Laws)

Read the **documentation**!

Also perhaps useful:

AMath 583 Class notes on Python, Fortran, version control, etc.

Advection examples

- [\\$CLAW/apps/advection/1d/example1/README.html](#)
- **Advection in EagleClaw**

Example: Linear acoustics in a 1d tube

$$q = \begin{bmatrix} p \\ u \end{bmatrix} \quad \begin{array}{l} p(x, t) = \text{pressure perturbation} \\ u(x, t) = \text{velocity} \end{array}$$

Equations:

$$\begin{array}{ll} p_t + \kappa u_x & = 0 & \kappa & = \text{bulk modulus} \\ \rho u_t + p_x & = 0 & \rho & = \text{density} \end{array}$$

or

$$\begin{bmatrix} p \\ u \end{bmatrix}_t + \begin{bmatrix} 0 & \kappa \\ 1/\rho & 0 \end{bmatrix} \begin{bmatrix} p \\ u \end{bmatrix}_x = 0.$$

Eigenvalues: $\lambda = \pm c$, where $c = \sqrt{\kappa/\rho} = \text{sound speed}$

Second order form: Can combine equations to obtain

$$p_{tt} = c^2 p_{xx}$$

Riemann Problem

Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

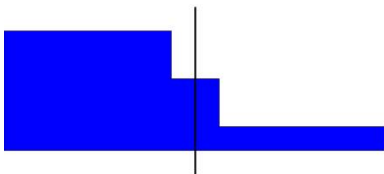
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

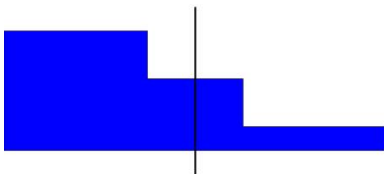
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

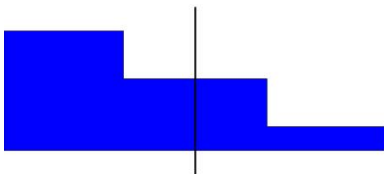
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

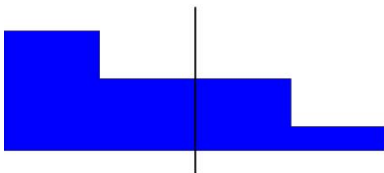
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

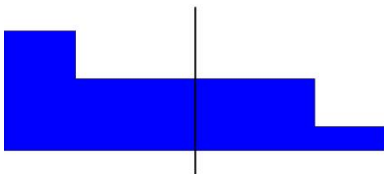
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



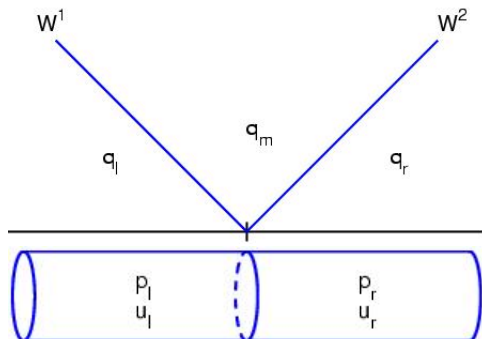
Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem for acoustics

Waves propagating in $x-t$ space:



Left-going wave $W^1 = q_m - q_l$ and
right-going wave $W^2 = q_r - q_m$ are eigenvectors of A .

Acoustics examples

- [\\$CLAW/apps/acoustics/1d/example2/README.html](#)
- **Acoustics in EagleClaw**

Two-dimensional advection examples

See the Clawpack gallery:

www.clawpack.org/doc/apps.html

Equations of linear elasticity (in 2d)

$$\begin{aligned}\sigma_t^{11} &- (\lambda + 2\mu)u_x - \lambda v_y &= 0 \\ \sigma_t^{22} &- \lambda u_x - (\lambda + 2\mu)v_y &= 0 \\ \sigma_t^{12} &- \mu(v_x + u_y) &= 0 \\ \rho u_t &- \sigma_x^{11} - \sigma_y^{12} &= 0 \\ \rho v_t &- \sigma_x^{12} - \sigma_y^{22} &= 0\end{aligned}$$

where $\lambda(x, y)$ and $\mu(x, y)$ are Lamé parameters.

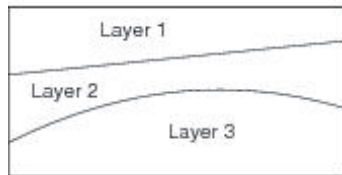
This has the form $q_t + Aq_x + Bq_y = 0$.

The matrix $(A \cos \theta + B \sin \theta)$ has eigenvalues $-c_p, -c_s, 0, c_s, c_p$

P-wave (dilatational) speed: $c_p = \sqrt{\frac{\lambda+2\mu}{\rho}}$

S-wave (shear) speed: $c_s = \sqrt{\frac{\mu}{\rho}}$

Seismic waves in layered earth



Layers 1 and 3: $\rho = 2$, $\lambda = 1$, $\mu = 1$, $c_p \approx 1.2$, $c_s \approx 0.7$

Layer 2: $\rho = 5$, $\lambda = 10$, $\mu = 5$, $c_p = 2.0$, $c_s = 1$

Impulse at top surface at $t = 0$.

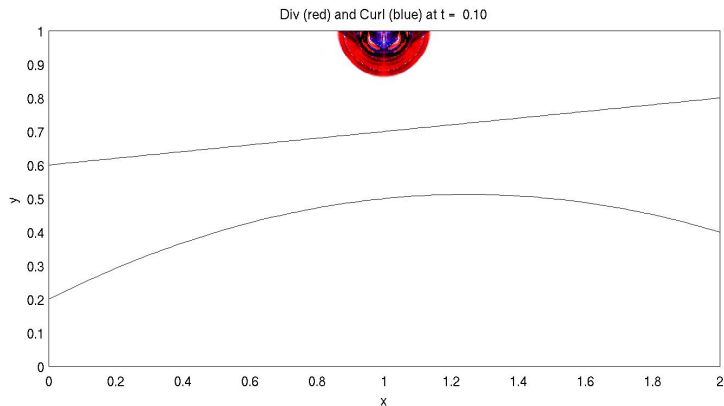
Solved on uniform Cartesian grid (600×300).

Cell average of material parameters used in each finite volume cell.

Extrapolation at computational boundaries.

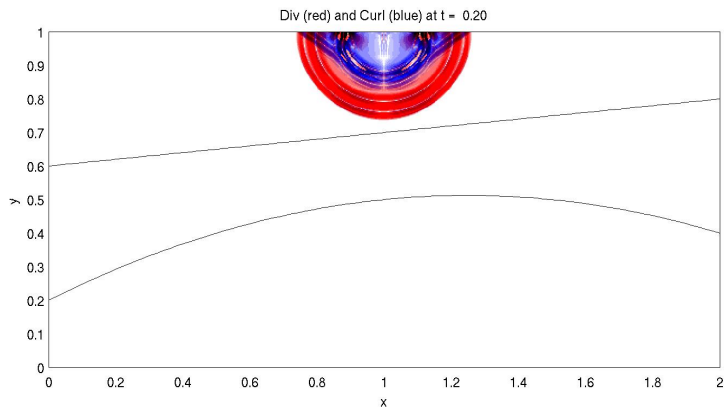
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



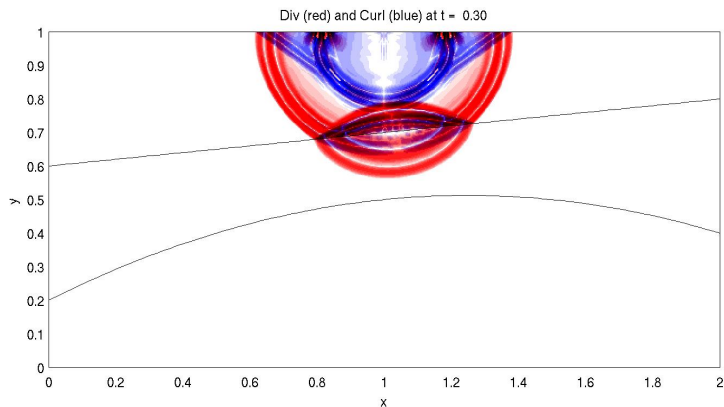
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



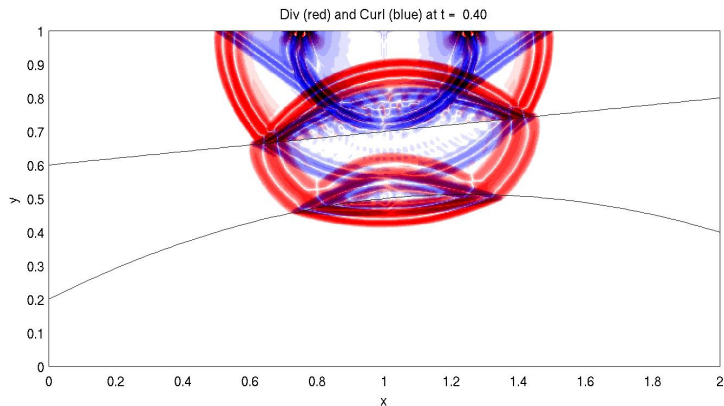
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



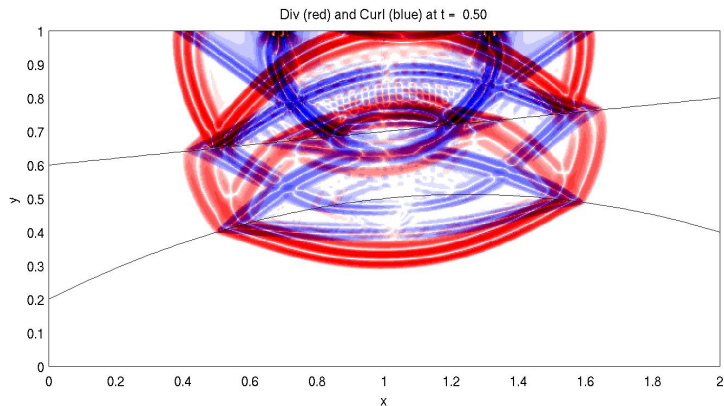
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



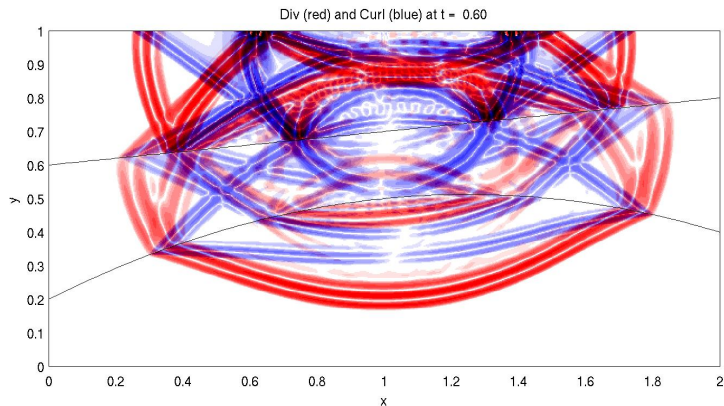
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



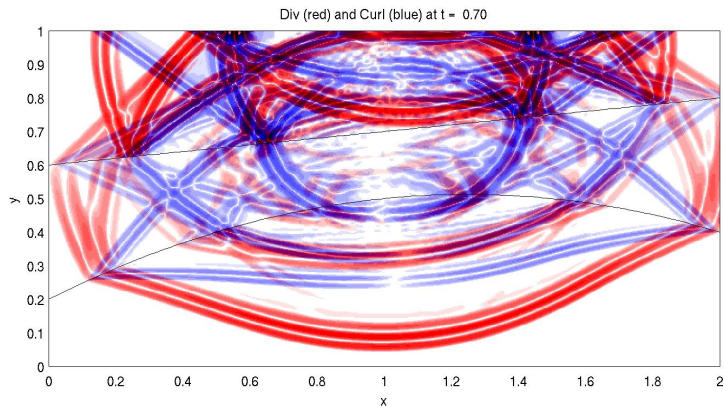
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



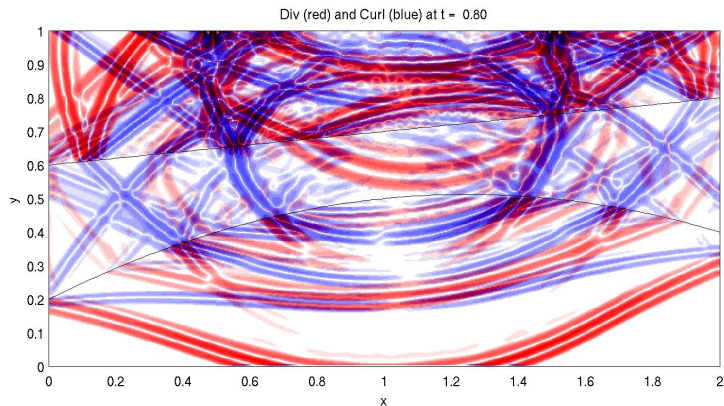
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



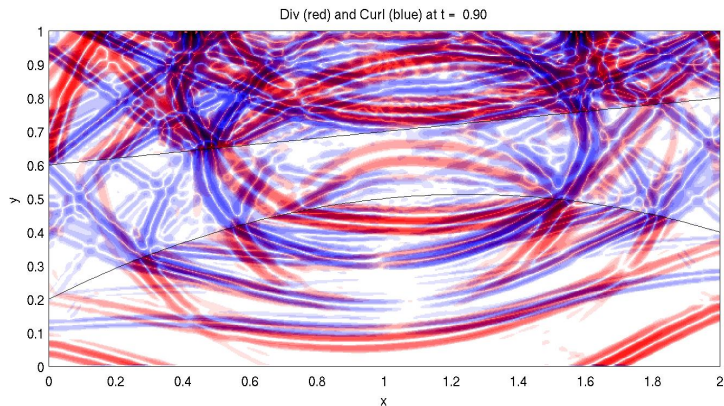
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



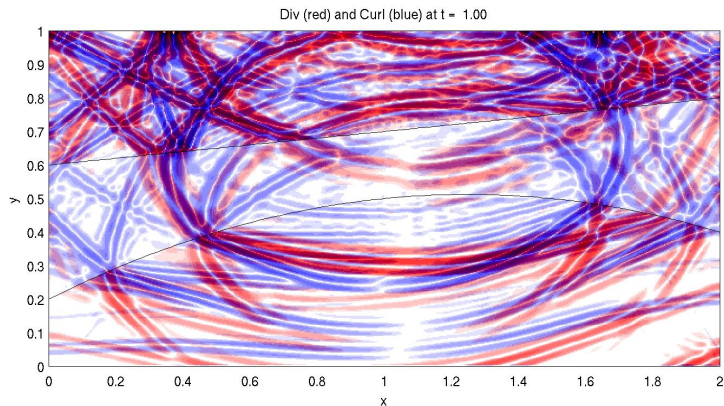
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]

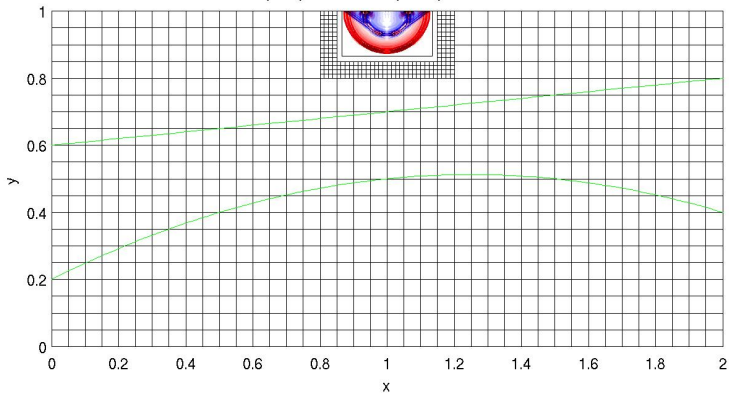


Seismic wave in layered medium

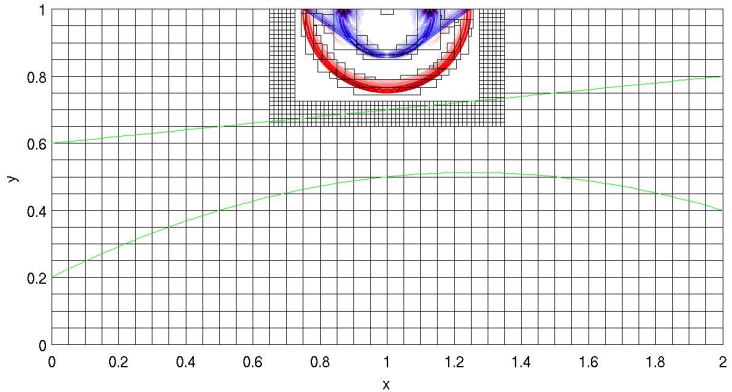
Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



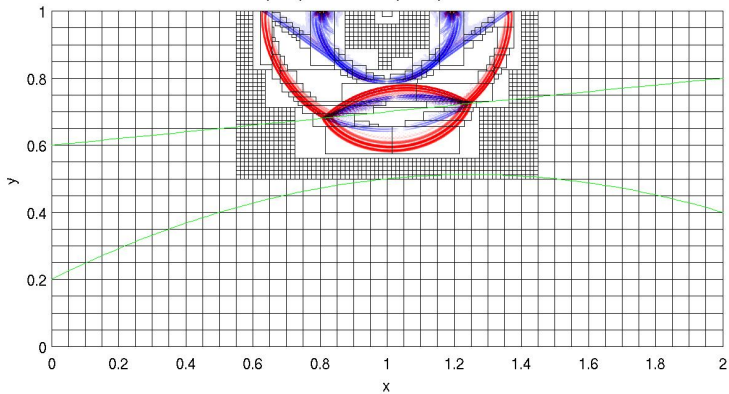
Div (red) and Curl (blue) at $t = 0.10$



Div (red) and Curl (blue) at $t = 0.20$



Div (red) and Curl (blue) at $t = 0.30$



Div (red) and Curl (blue) at $t = 0.40$

