

## Outline:

- Linear systems: LU factorization and condition number
- Heat equation and discretization
- Iterative methods

## Sample codes:

- [\\$UWHPSC/codes/openmp/jacobi1d\\_omp1.f90](#)
- [\\$UWHPSC/codes/openmp/jacobi1d\\_omp2.f90](#)

# Announcements

Homework 6 is in the notes and due next **Friday**.

Quizzes for this week's lectures due next **Wednesday**.

Office hours today 9:30 – 10:20.

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**Next week:**

Monday: no class

Wednesday: Guest lecture —

Brad Chamberlain, Cray

Chapel: A Next-Generation Partitioned  
Global Address Space (PGAS) Language

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## DGESV — Solves a general linear system

```
SUBROUTINE DGESV( N, NRHS, A, LDA, IPIV,  
&                B, LDB, INFO )
```

NRHS = number of right hand sides

B = matrix whose columns are right hand side(s) on input  
solution vector(s) on output.

LDB = leading dimension of B.

INFO = integer returning 0 if successful.

A = matrix on input, L,U factors on output,

IPIV = Returns pivot vector (permutation of rows)  
integer, dimension(N)  
Row I was interchanged with row IPIV(I).

# Gaussian elimination as factorization

If  $A$  is nonsingular it can be factored as

$$PA = LU$$

where

$P$  is a permutation matrix (rows of identity permuted),

$L$  is lower triangular with 1's on diagonal,

$U$  is upper triangular.

After returning from `dgesv`:

$A$  contains  $L$  and  $U$  (without the diagonal of  $L$ ),

`IPIV` gives ordering of rows in  $P$ .

# Gaussian elimination as factorization

Example:

$$A = \begin{bmatrix} 2 & 1 & 3 \\ 4 & 3 & 6 \\ 2 & 3 & 4 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 4 & 3 & 6 \\ 2 & 3 & 4 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ 1/2 & -1/3 & 1 \end{bmatrix} \begin{bmatrix} 4 & 3 & 6 \\ 0 & 1.5 & 1 \\ 0 & 0 & 1/3 \end{bmatrix}$$

IPIV = (2,3,1)

and A comes back from DGESV as:

$$\begin{bmatrix} 4 & 3 & 6 \\ 1/2 & 1.5 & 1 \\ 1/2 & -1/3 & 1/3 \end{bmatrix}$$

See `$UWHPSC/codes/lapack/random`.

Sample codes that solve the linear system  $Ax = b$  with a random  $n \times n$  matrix  $A$ , where the value  $n$  is run-time input.

`randmsys1.f90` is with static array allocation.

`randmsys2.f90` is with dynamic array allocation.



See \$UWHPSC/codes/lapack/random.

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randomsys1.f90 is with static array allocation.

randomsys2.f90 is with dynamic array allocation.

randomsys3.f90 also estimates **condition number** of  $A$ .

$$\kappa(A) = \|A\| \|A^{-1}\|$$

Can bound relative error in solution in terms of relative error in data using this:

$$Ax^* = b^* \quad \text{and} \quad A\tilde{x} = \tilde{b} \implies \frac{\|\tilde{x} - x^*\|}{\|x^*\|} \leq \kappa(A) \frac{\|\tilde{b} - b^*\|}{\|b^*\|}$$

# Heat Equation / Diffusion Equation

Partial differential equation (PDE) for  $u(x, t)$   
in one space dimension and time.

$u$  represents temperature in a 1-dimensional metal rod.

Or concentration of a chemical diffusing in a tube of water.

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The PDE is

$$u_t(x, t) = Du_{xx}(x, t) + f(x, t)$$

where subscripts represent partial derivatives,

$D =$  diffusion coefficient (assumed constant in space & time),

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Also need initial conditions  $u(x, 0)$

and boundary conditions  $u(x_1, t), u(x_2, t)$ .

## Steady state diffusion

If  $f(x, t) = f(x)$  does not depend on time and if the boundary conditions don't depend on time, then  $u(x, t)$  will converge towards steady state distribution satisfying

$$0 = Du_{xx}(x) + f(x)$$

(by setting  $u_t = 0$ .)

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This is now an **ordinary differential equation (ODE)** for  $u(x)$ .

We can solve this on an interval, say  $0 \leq x \leq 1$  with

**Boundary conditions:**

$$u(0) = \alpha, \quad u(1) = \beta.$$

# Steady state diffusion

More generally: Take  $D = 1$  or absorb in  $f$ ,

$$u_{xx}(x) = -f(x) \quad \text{for } 0 \leq x \leq 1,$$

Boundary conditions:

$$u(0) = \alpha, \quad u(1) = \beta.$$

Can be solved exactly if we can integrate  $f$  twice and use boundary conditions to choose the two constants of integration.

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**Example:**  $\alpha = 20$ ,  $\beta = 60$ ,  $f(x) = 0$  (no heat source)

**Solution:**  $u(x) = \alpha + x(\beta - \alpha) \implies u''(x) = 0$ .

No heat source  $\implies$  **linear variation** in steady state ( $u_{xx} = 0$ ).



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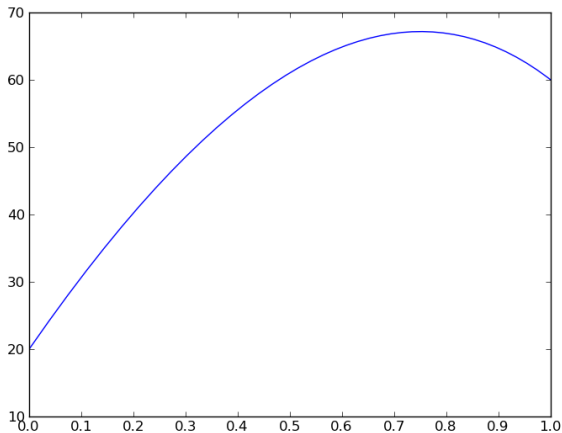
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More interesting example:

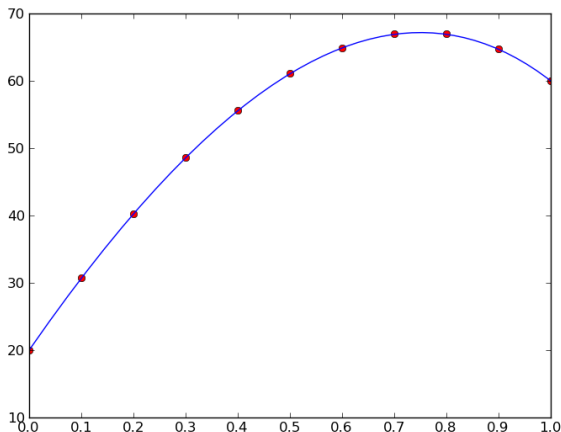
Example:  $\alpha = 20$ ,  $\beta = 60$ ,  $f(x) = 100e^x$ ,

Solution:  $u(x) = (100e - 60)x + 120 - 100e^x$ .

# Steady state diffusion



# Steady state diffusion



For more complicated equations, **numerical methods** must generally be used, giving approximations at discrete points.

# Finite difference method

Define grid points  $x_i = i\Delta x$  in interval  $0 \leq x \leq 1$ , where

$$\Delta x = \frac{1}{n+1}$$

So  $x_0 = 0$ ,  $x_{n+1} = 1$ , and the  $n$  grid points  $x_1, x_2, \dots, x_n$  are equally spaced inside the interval.

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Let  $U_i \approx u(x_i)$  denote approximate solution.

We know  $U_0 = \alpha$  and  $U_{n+1} = \beta$  from boundary conditions.

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**Idea:** Replace differential equation for  $u(x)$  by system of  $n$  algebraic equations for  $U_i$  values ( $i = 1, 2, \dots, n$ ).

# Finite difference method

$$U_i \approx u(x_i)$$

$$u_x(x_{i+1/2}) \approx \frac{U_{i+1} - U_i}{\Delta x}$$

$$u_x(x_{i-1/2}) \approx \frac{U_i - U_{i-1}}{\Delta x}$$

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So we can approximate second derivative at  $x_i$  by:

$$\begin{aligned} u_{xx}(x_i) &\approx \frac{1}{\Delta x} \left( \frac{U_{i+1} - U_i}{\Delta x} - \frac{U_i - U_{i-1}}{\Delta x} \right) \\ &= \frac{1}{\Delta x^2} (U_{i-1} - 2U_i + U_{i+1}) \end{aligned}$$



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This gives coupled system of  $n$  linear equations:

$$\frac{1}{\Delta x^2} (U_{i-1} - 2U_i + U_{i+1}) = -f(x_i)$$

for  $i = 1, 2, \dots, n$ . With  $U_0 = \alpha$  and  $U_{n+1} = \beta$ .

# Tridiagonal linear system

$$\alpha - 2U_1 + U_2 = -\Delta x^2 f(x_1) \quad (i = 1)$$

$$U_1 - 2U_2 + U_3 = -\Delta x^2 f(x_2) \quad (i = 2)$$

Etc.

For  $n = 5$ :

$$\begin{bmatrix} -2 & 1 & 0 & 0 & 0 \\ 1 & -2 & 1 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 1 & -2 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \end{bmatrix} = -\Delta x^2 \begin{bmatrix} f(x_1) \\ f(x_2) \\ f(x_3) \\ f(x_4) \\ f(x_5) \end{bmatrix} - \begin{bmatrix} \alpha \\ 0 \\ 0 \\ 0 \\ \beta \end{bmatrix} .$$

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General  $n \times n$  system requires  $O(n^3)$  flops to solve.

Tridiagonal  $n \times n$  system requires  $O(n)$  flops to solve.

Could use LAPACK routine `dgtsv`.

# Heat equation in 2 dimensions

One-dimensional equation generalizes to

$$u_t(x, y, t) = D(u_{xx}(x, y, t) + u_{yy}(x, y, t)) + f(x, y, t)$$

on some domain in the  $x$ - $y$  plane, with initial and boundary conditions.

We will only consider rectangle  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ .

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Steady state problem (with  $D = 1$ ):

$$u_{xx}(x, y) + u_{yy}(x, y) = -f(x, y)$$

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Laplace's equation if  $f(x, y) \equiv 0$ .

$\nabla^2 = (\partial_x^2 + \partial_y^2)$  is the Laplacian operator.

# Finite difference equations for 2D Poisson problem

Let  $U_{ij} \approx u(x_i, y_j)$ .

Replace differential equation

$$u_{xx}(x, y) + u_{yy}(x, y) = -f(x, y)$$

by algebraic equations

$$\begin{aligned} \frac{1}{\Delta x^2} (U_{i-1,j} - 2U_{i,j} + U_{i+1,j}) \\ + \frac{1}{\Delta y^2} (U_{i,j-1} - 2U_{i,j} + U_{i,j+1}) = -f(x_i, y_j) \end{aligned}$$

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If  $\Delta x = \Delta y = h$ :

$$\frac{1}{h^2} (U_{i-1,j} + U_{i+1,j} + U_{i,j-1} + U_{i,j+1} - 4U_{i,j}) = -f(x_i, y_j).$$



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On  $n \times n$  grid ( $\Delta x = \Delta y = 1/(n + 1)$ ) this gives a linear system of  $n^2$  equations in  $n^2$  unknowns.

The above equation must be satisfied for  $i = 1, 2, \dots, n$  and  $j = 1, 2, \dots, n$ .

Matrix is  $n^2 \times n^2$ ,

e.g. on 100 by 100 grid, matrix is  $10,000 \times 10,000$ .

Contains  $(10,000)^2 = 100,000,000$  elements.

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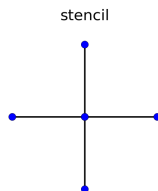
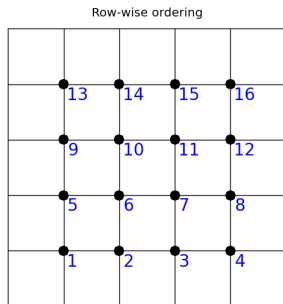
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Matrix is **sparse**: each row has at most 5 nonzeros out of  $n^2$  elements! But structure is no longer tridiagonal.

# Finite difference equations for 2D Poisson problem



Matrix has block tridiagonal structure:

$$A = \frac{1}{h^2} \begin{bmatrix} T & I & & \\ I & T & I & \\ & I & T & I \\ & & I & T \end{bmatrix} \quad T = \begin{bmatrix} -4 & 1 & & \\ 1 & -4 & 1 & \\ & 1 & -4 & 1 \\ & & 1 & -4 \end{bmatrix}$$

# Iterative methods

Back to one space dimension first...

Coupled system of  $n$  linear equations:

$$(U_{i-1} - 2U_i + U_{i+1}) = -\Delta x^2 f(x_i)$$

for  $i = 1, 2, \dots, n$ . With  $U_0 = \alpha$  and  $U_{n+1} = \beta$ .

**Iterative method** starts with initial guess  $U^{[0]}$  to solution and then improves  $U^{[k]}$  to get  $U^{[k+1]}$  for  $k = 0, 1, \dots$

**Note:** Generally does not involve modifying matrix  $A$ .

Do not have to store matrix  $A$  at all, only know about stencil.

# Jacobi iteration

$$(U_{i-1} - 2U_i + U_{i+1}) = -\Delta x^2 f(x_i)$$

Solve for  $U_i$ :

$$U_i = \frac{1}{2} (U_{i-1} + U_{i+1} + \Delta x^2 f(x_i)) .$$

**Note:** With no heat source,  $f(x) = 0$ ,  
the temperature at each point is average of neighbors.

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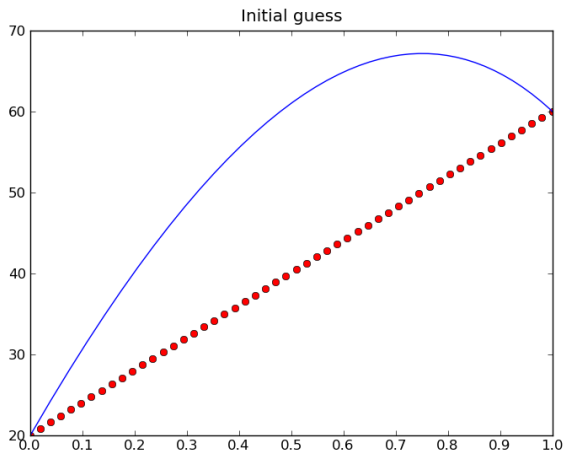
Suppose  $U^{[k]}$  is a approximation to solution. Set

$$U_i^{[k+1]} = \frac{1}{2} (U_{i-1}^{[k]} + U_{i+1}^{[k]} + \Delta x^2 f(x_i)) \quad \text{for } i = 1, 2, \dots, n.$$

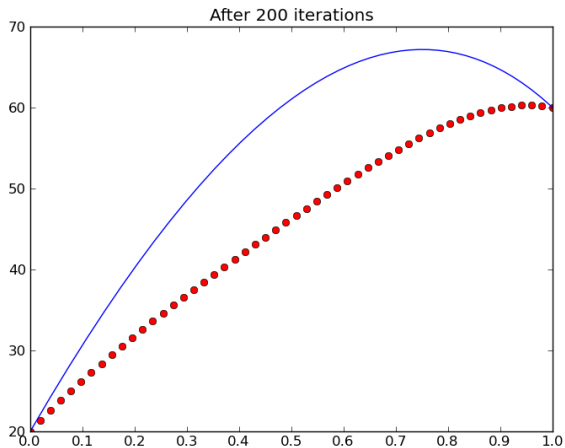
**Repeat** for  $k = 0, 1, 2, \dots$  until convergence.

Can be shown to converge (eventually... **very slow!**)

# Slow convergence of Jacobi

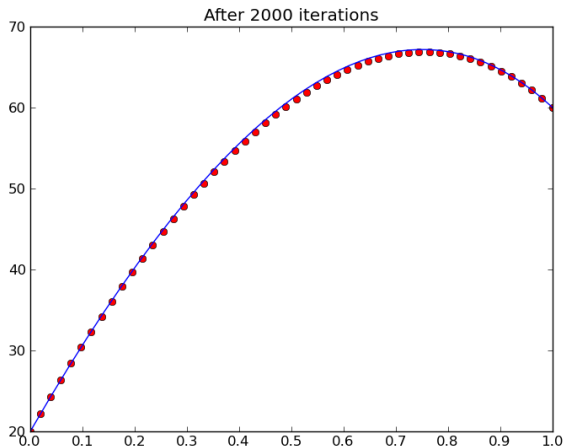


# Slow convergence of Jacobi





# Slow convergence of Jacobi



# Iterative methods

Jacobi iteration is about the worst possible iterative method.  
But it's very simple, and useful as a test for parallelization.

## Better iterative methods:

- Gauss-Seidel
- Successive Over-Relaxation (SOR)
- Conjugate gradients
- Preconditioned conjugate gradients
- Multigrid

## Iterative methods – initialization

```
! allocate storage for boundary points too:  
allocate(x(0:n+1), u(0:n+1), f(0:n+1))
```

```
dx = 1.d0 / (n+1.d0)
```

```
!$omp parallel do  
do i=0,n+1  
    ! grid points:  
    x(i) = i*dx  
    ! source term:  
    f(i) = 100.*exp(x(i))  
    ! initial guess (linear function):  
    u(i) = alpha + x(i)*(beta-alpha)  
enddo
```

# Jacobi iteration in Fortran

```
uold = u  ! starting values before updating
do iter=1,maxiter
  dumax = 0.d0
  do i=1,n
    u(i) = 0.5d0*(uold(i-1) + uold(i+1) + dx**2*f(i))
    dumax = max(dumax, abs(u(i)-uold(i)))
  enddo

  ! check for convergence:
  if (dumax .lt. tol) exit

  uold = u  ! for next iteration
enddo
```

**Note:** we must use old value at  $i - 1$  for Jacobi.

Otherwise we get the **Gauss-Seidel** method.

$$u(i) = 0.5d0*(u(i-1) + u(i+1) + dx**2*f(i))$$

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$$u(i) = 0.5d0*(u(i-1) + u(i+1) + dx**2*f(i))$$

**This actually converges faster!**

## Jacobi with OpenMP `parallel do` (fine grain)

See: [\\$UWHPSC/codes/openmp/jacobi1d\\_omp1.f90](#)

```
uold = u ! starting values before updating
do iter=1,maxiter
  dumax = 0.d0

  !$omp parallel do reduction(max : dumax)
  do i=1,n
    u(i) = 0.5d0*(uold(i-1) + uold(i+1) + dx**2*f(i))
    dumax = max(dumax, abs(u(i)-uold(i)))
  enddo

  ! check for convergence:
  if (dumax .lt. tol) exit

  !$omp parallel do
  do i=1,n
    uold(i) = u(i) ! for next iteration
  enddo
enddo
```

**Note:** Forking threads twice each iteration.

# Jacobi with OpenMP – coarse grain

## General Approach:

- Fork threads only once at start of program.
- Each thread is responsible for some portion of the arrays, from `i=istart` to `i=iend`.
- Each iteration, must copy `u` to `uold`, update `u`, check for convergence.
- Convergence check requires coordination between threads to get global `dumax`.
- Print out final result after leaving parallel block

See code in the repository or the notes:

[\\$UWHPSC/codes/openmp/jacobi1d\\_omp2.f90](#)