AMath 483/583 — Lecture 7 — April 11, 2011	Notes:
 Today: Array storage in Fortran Passing arrays to subroutines Fortran modules Multi-file Fortran codes Wednesday: Makefile Read: Class notes and references There are several new Fortran sections. 	
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Array storage	Notes:
Rank 1 arrays have a single index, for example:	
<pre>real(kind=8) :: x(3) real(kind=8), dimension(3) :: x</pre>	
are equivalent ways to define x with elements $x(1)$, $x(2)$, $x(3)$.	
You can also specify a different starting index:	
real(kind=8) :: x(0:2), y(4:6), z(-2:0)	
These are all arrays of length 3 and this would be a valid assignment:	
y(5) = z(-2)	
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Passing arrays to subroutines	Notes:
<pre>/ \$CLASSHG/codes/fortran/arraypassing1.f90 // \$CLASSHG/codes/fortran/arraypassing1 // \$CLASSHG/codes/fortran/arraypassing1 // implicit none // integer :: i, j // print *, '' = '', '' /</pre>	
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Passing arrays to subroutines

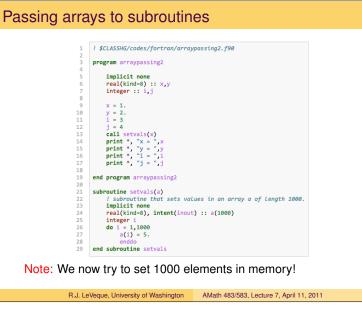
This produces:

Х	=	5.00000000000000
У	=	5.00000000000000
i	=	1075052544
i	=	0

Nasty!!

- The storage location of x and the next 2 storage locations were all set to the floating point value 5.0e0
- This messed up the values originally stored in y, i, j.
- Integers are stored differently than floats. Two integers take up 8 bytes, the same as one float, so the assignment a(3) = 5. overwrites both i and j.
- The first half of the float 5., when interpreted as an integer, is huge.

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Passing arrays to subroutines

This compiles fine, but running it gives:

Segmentation fault

This means that the program tried to change a value of memory it was not allowed to.

Only a small amount of memory is devoted to the variables declared.

The memory we tried to access might be where the program itself is stored, or something related to another program that's running.

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Segmentation faults Notes: Debugging seg faults can be difficult. Tips: Compile using -fbounds-check option. This catches some cases when you try to access an array out of bounds. But not the case just shown! The variable was passed to a subroutine that doesn't know how long the array should be. R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 Segmentation faults Notes: Compile using the -q flag and then try running under qdb \$ gfortran -g arraypassing2.f90 \$ gdb ./a.out (gdb) run Starting program: .../a.out Program received signal SIGSEGV, Segmentation fault. 0x080488ce in setvals (a=Cannot access memory at address 0xbffff370) at arraypassing2.f90:27 27 a(i) = 5.(qdb) where #0 0x080488ce in setvals #1 0x080486a8 in arraypassing2 () at arraypassing2. This tells us that the error occured at line 27, and that the subroutine was called at line 13. R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 Segmentation faults Notes: You can also probe the value of variables. To find out what value of i it died on: (gdb) print i \$1 = 403 This tells us that the error occured when trying to set a(403). Why not when i = 4? Memory is organized into pages and integer multiples of pages must be devoted to variables in the program. Apparently a page contains $8 \times 402 = 3216$ bytes.

Fortran debuggers	Notes:
gdb does not work very well!! Unfortunately there's no good open source debugger for Fortran. Commercial options include totalview.	
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Rank 2 arrays	Notes:
<pre>An array of rank 2 has two indices, e.g. real(kind=8) :: A(3,4) Compiler must map the 12 array elements to memory locations. Different languages use different conventions! In Fortran, arrays are stored by column in memory, so the 12 consecutive memory locations would correspond to: A(1,1) A(2,1) A(3,1) A(1,2) A(2,2) A(1,4) A(2,4)</pre>	
A (3, 4) R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011	R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011
	R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 Notes:

! \$CLASSHG/codes/fortran/rank2.f90 1 2 3 program rank2 4 implicit none
real(kind=8) :: A(3,4), B(12)
equivalence (A,B)
integer :: i,j 5 6 8 9 A = reshape((/(10*i, i=1,12)/), (/3,4/)) 10 11 12 13 14 15 16 17 18 19 20 21 i=1,3
print 20, i, (A(i,j), j=1,4)
format("Row ",i1," of A contains: ", 15x, 4f10.3)
print 21, (3*(j-1)+i, j=1,4)
format("Row ",i1," is in locations ",4i3)
print 22, (B(3*(j-1)+i), j=1,4)
format("These elements of B contain:", 8x, 4f10.3, /)
enddo do i=1,3 20 21 22 end program rank2 Note: equivalence statement \implies same memory locations for ${\tt A}$ and ${\tt B}.$

Also note implied do loops and format statements.

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Rank 2 arrays	Notes:
Output: Row 1 of A contains: 10.0 40.0 70.0 100.0 Row 1 is in locations 1 4 7 10 These elements of B contain: 10.0 40.0 70.0 100.0 Row 2 of A contains: 20.0 50.0 80.0 110.0 Row 2 is in locations 2 5 8 11 11 10.0 50.0 80.0 110.0 Row 3 of A contains: 30.0 60.0 90.0 120.0 Row 3 is in locations 3 6 9 12 30.0 60.0 90.0 120.0 These elements of B contain: 30.0 60.0 90.0 120.0	
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Splitting Fortran codes into files	Notes:
<pre>Single file program with 2 subroutines: ! \$CLASSHG/codes/fortran/multifile1/fullcode.f90 program demo print *, "In main program" call sub1() call sub2() end program demo subroutine sub1() print *, "In sub1" end subroutine sub1 subroutine sub2() print *, "In sub2" end subroutine sub2</pre>	R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011
Splitting Fortran codes into files	Notes:
<pre>Split into 3 files: Main program ! \$CLASSHG/codes/fortran/multifile1/main.f90 program demo print *, "In main program" call sub1() call sub2() end program demo and two separate files (for N = 1,2):</pre>	
<pre>! \$CLASSHG/codes/fortran/multifile1/subN.f90 subroutine subN() print *, "In subN" end subroutine subN</pre>	

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Splitting Fortran codes into files	Notes:		
Compile all three and link together into single executable:			
<pre>\$ gfortran main.f90 sub1.f90 sub2.f90 \ -o fullcode.exe</pre>			
Run the executable:			
\$./fullcode.exe			
In main program In subl			
In sub1			
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Splitting Fortran codes into files	Notes:		
Can split into separate compile			
\$ gfortran -c main.f90 sub1.f90 sub2.f90			
\$ ls *.o			
main.o subl.o sub2.o			
and link steps:			
\$ gfortran main.o subl.o sub2.o -o fullcode.exe			
\$./fullcode.exe			
In main program			
In subl			
In sub2 R.J. LeVeaue, University of Washington AMath 483/583, Lecture 7, April 11, 2011		R.J. LeVeque, University of Washington	AMath 483/583, Lecture 7, April 11, 2011
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Splitting Fortran codes into files	Notes:		
Advantage: If we modify sub2.f90 to print "Now in sub2" we only need to recompile this piece:			
\$ gfortran -c sub2.f90			
\$ gfortran main.o sub1.o sub2.o -o fullcode.exe			
\$./fullcode.exe			
In main program In subl			
Now in sub2			
When working on a big code (e.g. 100,000 lines split between			
200 subroutines) this can make a big difference! Next lecture: Make this easier with Makefiles.			

Fortran modules Notes: General structure of a module: module <MODULE-NAME> ! Declare variables contains ! Define subroutines or functions end module <MODULE-NAME> A program or subroutine can use this module: program <NAME> use <MODULE-NAME> ! Declare variables ! Executable statements end program <NAME> R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 Fortran module example Notes: ! \$CLASSHG/codes/fortran/multifile2/sub1m.f90 module sub1m contains subroutine sub1() print *, "In sub1" end subroutine subl end module sub1m ! \$CLASSHG/codes/fortran/multifile2/main.f90 program demo use sub1m print *, "In main program" call sub1() end program demo R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011 Fortran modules Notes: Some uses: • Can define global variables in modules to be used in several different routines. In Fortran 77 this had to be done with common blocks ---much less elegant. Subroutine/function interface information is generated to aid in checking that proper arguments are passed. It's often best to put all subroutines and functions in modules for this reason. • Can define new data types to be used in several routines.



! test the area function from module: 13 a = area(2.d0) 14 print *, 'area for a circle of radius 2: ', a 15

Running this gives:

end program main

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pi = 3.14159265358979 area for a circle of radius 2: 12.5663706143

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