Today:

- Array storage in Fortran
- Passing arrays to subroutines
- Fortran modules
- Multi-file Fortran codes

Wednesday:

Makefile

Read: Class notes and references There are several new Fortran sections.

Array storage

Rank 1 arrays have a single index, for example:

```
real(kind=8) :: x(3)
real(kind=8), dimension(3) :: x
```

are equivalent ways to define x with elements x(1), x(2), x(3).

You can also specify a different starting index:

real(kind=8) :: x(0:2), y(4:6), z(-2:0)

These are all arrays of length 3 and this would be a valid assignment:

y(5) = z(-2)

Passing arrays to subroutines

```
! $CLASSHG/codes/fortran/arraypassing1.f90
     program arraypassing1
         implicit none
         real(kind=8) :: x,y
         integer :: i,j
 8
         x = 1.
10
         y = 2.
         i = 3
         i = 4
         call setvals(x)
         print *, "x = ",x
14
         print *, "y = ",y
         print *, "i = ",i
print *, "j = ",j
16
18
     end program arraypassing1
20
21
     subroutine setvals(a)
22
         ! subroutine that sets values in an array a of lenath 3.
         implicit none
24
         real(kind=8), intent(inout) :: a(3)
25
         integer i
26
         do i = 1.3
             a(i) = 5.
28
             enddo
     end subroutine setvals
29
```

Note: x is a scalar, dummy argument a is an array.

R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011

This produces:

Х	=	5.000000000000000
У	=	5.00000000000000
i	=	1075052544
j	=	0

Nasty!!

- The storage location of \times and the next 2 storage locations were all set to the floating point value 5.0e0
- This messed up the values originally stored in y, i, j.
- Integers are stored differently than floats. Two integers take up 8 bytes, the same as one float, so the assignment a (3) = 5. overwrites both i and j.
- The first half of the float 5., when interpreted as an integer, is huge.

Passing arrays to subroutines

```
! $CLASSHG/codes/fortran/arravpassina2.f90
     program arraypassing2
 4
         implicit none
         real(kind=8) :: x,y
         integer :: i,j
 8
 9
         x = 1.
         v = 2.
         i = 3
         i = 4
         call setvals(x)
14
         print *, "x = ",x
         print *, "y = ",y
         print *, "i = ",i
         print *, "j = ",j
18
19
     end program arraypassing2
20
     subroutine setvals(a)
         ! subroutine that sets values in an array a of length 1000.
         implicit none
24
         real(kind=8), intent(inout) :: a(1000)
         integer i
26
         do i = 1,1000
             a(i) = 5.
28
             enddo
     end subroutine setvals
```

Note: We now try to set 1000 elements in memory!

R.J. LeVeque, University of Washington AMath 483/583, Lecture 7, April 11, 2011

This compiles fine, but running it gives:

Segmentation fault

This means that the program tried to change a value of memory it was not allowed to.

Only a small amount of memory is devoted to the variables declared.

The memory we tried to access might be where the program itself is stored, or something related to another program that's running.

Debugging seg faults can be difficult.

Tips:

Compile using -fbounds-check option.

This catches some cases when you try to access an array out of bounds.

But not the case just shown! The variable was passed to a subroutine that doesn't know how long the array should be.

Segmentation faults

Compile using the $-{\tt g}$ flag and then try running under ${\tt gdb}$

```
$ qfortran -q arraypassing2.f90
$ gdb ./a.out
 (qdb) run
 Starting program: .../a.out
 Program received signal SIGSEGV, Segmentation fault.
 0x080488ce in setvals (a=Cannot access memory at
 address 0xbffff370) at arraypassing2.f90:27
            a(i) = 5.
 27
  (qdb) where
  #0 0x080488ce in setvals
  #1 0x080486a8 in arraypassing2 () at arraypassing2.
```

This tells us that the error occured at line 27, and that the subroutine was called at line 13.

You can also probe the value of variables.

```
To find out what value of i it died on:
```

```
(gdb) print i
$1 = 403
```

This tells us that the error occured when trying to set a(403).

Why not when i = 4?

Memory is organized into pages and integer multiples of pages must be devoted to variables in the program.

Apparently a page contains 8 * 402 = 3216 bytes.

gdb does not work very well!!

Unfortunately there's no good open source debugger for Fortran.

Commercial options include totalview.

Rank 2 arrays

An array of rank 2 has two indices, e.g.

real(kind=8) :: A(3,4)

Compiler must map the 12 array elements to memory locations.

Different languages use different conventions!

In Fortran, arrays are stored by column in memory, so the 12 consecutive memory locations would correspond to:

```
A(1,1)
A(2,1)
A(3,1)
A(1,2)
A(2,2)
...
A(1,4)
A(2,4)
A(3,4)
```

Rank 2 arrays

```
! $CLASSHG/codes/fortran/rank2.f90
 1
 3
     program rank2
         implicit none
         real(kind=8) :: A(3,4), B(12)
         equivalence (A,B)
         integer :: i,j
 8
10
         A = reshape((/(10*i, i=1, 12)/), (/3, 4/))
12
         do i=1.3
             print 20, i, (A(i,j), j=1,4)
             format("Row ",i1," of A contains: ", 15x, 4f10.3)
14
      20
             print 21, i, (3*(j-1)+i, j=1,4)
16
      21
             format("Row ",i1," is in locations ",4i3)
17
             print 22, (B(3*(j-1)+i), j=1,4)
             format("These elements of B contain:", 8x, 4f10.3, /)
18
      22
             enddo
19
20
21
     end program rank2
```

Note: equivalence statement

 \implies same memory locations for A and B.

Also note implied do loops and format statements.

Output:

 Row 1 of A contains:
 10.0
 40.0
 70.0
 100.0

 Row 1 is in locations 1
 4
 7
 10
 10.0
 40.0
 70.0
 100.0

 These elements of B contain:
 10.0
 40.0
 70.0
 100.0

 Row 2 of A contains:
 20.0
 50.0
 80.0
 110.0

 Row 2 is in locations 2
 5
 8
 11

 These elements of B contain:
 20.0
 50.0
 80.0
 110.0

 Row 3 of A contains:
 30.0
 60.0
 90.0
 120.0

 Row 3 is in locations 3
 6
 9
 12

 These elements of B contain:
 30.0
 60.0
 90.0
 120.0

Single file program with 2 subroutines:

! \$CLASSHG/codes/fortran/multifile1/fullcode.f90 program demo

```
print *, "In main program"
  call sub1()
  call sub2()
end program demo
```

subroutine sub1()
 print *, "In sub1"
end subroutine sub1

```
subroutine sub2()
    print *, "In sub2"
end subroutine sub2
```

Split into 3 files:

Main program...

! \$CLASSHG/codes/fortran/multifile1/main.f90 program demo

```
print *, "In main program"
  call sub1()
  call sub2()
end program demo
```

and two separate files (for N = 1, 2):

! \$CLASSHG/codes/fortran/multifile1/subN.f90
subroutine subN()
 print *, "In subN"
end subroutine subN

Compile all three and link together into single executable:

```
$ gfortran main.f90 sub1.f90 sub2.f90 \
    -o fullcode.exe
```

Run the executable:

\$./fullcode.exe
In main program
In sub1
In sub2

```
Can split into separate compile....
```

```
$ gfortran -c main.f90 sub1.f90 sub2.f90
```

\$ ls *.0 main.o sub1.o sub2.o

... and link steps:

\$ gfortran main.o sub1.o sub2.o -o fullcode.exe

- \$./fullcode.exe
 - In main program
 - In subl
 - In sub2

Advantage: If we modify sub2.f90 to print "Now in sub2" we only need to recompile this piece:

\$ gfortran -c sub2.f90

\$ gfortran main.o sub1.o sub2.o -o fullcode.exe

\$./fullcode.exe
In main program
In sub1
Now in sub2

When working on a big code (e.g. 100,000 lines split between 200 subroutines) this can make a big difference!

Advantage: If we modify sub2.f90 to print "Now in sub2" we only need to recompile this piece:

\$ gfortran -c sub2.f90

\$ gfortran main.o sub1.o sub2.o -o fullcode.exe

```
$ ./fullcode.exe
In main program
In sub1
Now in sub2
```

When working on a big code (e.g. 100,000 lines split between 200 subroutines) this can make a big difference!

Next lecture: Make this easier with Makefiles.

General structure of a module:

module <MODULE-NAME>
 ! Declare variables
contains
 ! Define subroutines or functions

end module <MODULE-NAME>

A program or subroutine can use this module:

program <NAME>

use <MODULE-NAME>

- ! Declare variables
- ! Executable statements

end program <NAME>

! \$CLASSHG/codes/fortran/multifile2/sublm.f90
module sublm
contains
subroutine sub1()
 print *, "In subl"
end subroutine sub1
end module sublm

! \$CLASSHG/codes/fortran/multifile2/main.f90
program demo
use sublm

```
use subim
print *, "In main program"
call sub1()
end program demo
```

Some uses:

• Can define global variables in modules to be used in several different routines.

In Fortran 77 this had to be done with common blocks — much less elegant.

• Subroutine/function interface information is generated to aid in checking that proper arguments are passed.

It's often best to put all subroutines and functions in modules for this reason.

• Can define new data types to be used in several routines.

Compiling Fortran modules

If sub1m.f90 is a module, then compiling it creates sub1m.o
 and also sub1m.mod:

\$ gfortran -c sub1m.f90

\$ ls
main.f90 sublm.f90 sublm.mod sublm.o
the module must be compiled before any subroutine or program

that uses it!

```
$ rm -f sublm.mod
$ gfortran main.f90 sublm.f90
main.f90:5.13:
```

use sublm 1 Fatal Error: Can't open module file 'sublm.mod' for reading at (1): No such file or directory

Another module example

```
1
     ! $CLASSHG/codes/fortran/circles/circle_mod.f90
 2
 3
     module circle mod
 4
 5
         implicit none
 6
         real(kind=8) :: pi = 3.141592653589793d0
 7
     contains
 8
 q
         real(kind=8) function area(r)
10
11
             real(kind=8), intent(in) :: r
             area = pi * r**2
12
13
         end function area
14
         real(kind=8) function circumference(r)
15
             real(kind=8), intent(in) :: r
16
17
             circumference = 2.d0 * pi * r
18
         end function circumference
19
20
     end module circle mod
```

Another module example

1	! <pre>\$CLASSHG/codes/fortran/circles/main.f90</pre>
2	
3	program main
4	
5	use circle_mod
6	implicit none
7	<pre>real(kind=8) :: a</pre>
8	
9	<pre>! print parameter pi defined in module:</pre>
10	<pre>print *, 'pi = ', pi</pre>
11	
12	! test the area function from module:
13	a = area(2.d0)
14	<pre>print *, 'area for a circle of radius 2: ', a</pre>
15	
16	end program main

Running this gives:

pi = 3.14159265358979 area for a circle of radius 2: 12.5663706143