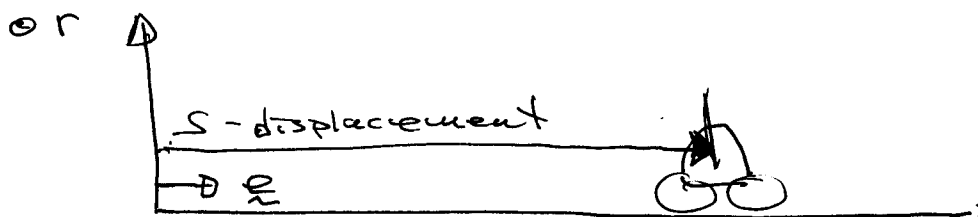
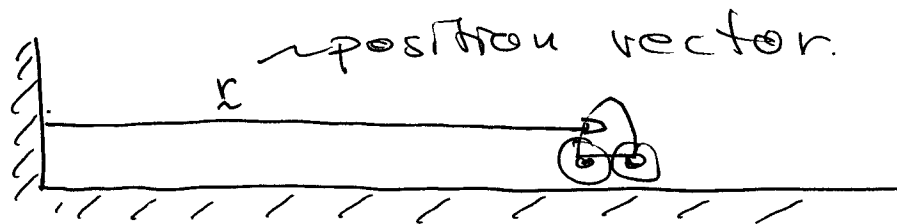


Straight Line Motion

If we know that the motion is going to be along a straight line we don't need to worry about the direction of motion  $\rightarrow$

we don't need to use vectors



where  $\vec{r} = s \cdot \vec{e}$   $\leftarrow$  unit vector along the direction of travel.  
 $\uparrow$   
 scalar (not a vector)

then

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{ds}{dt} \cdot \hat{r}$$

The magnitude of velocity  
(also called speed) is

$$v = \frac{ds}{dt}$$

and similarly the magnitude  
of acceleration is

$$a = \frac{dv}{dt} = \frac{d^2s}{dt^2}$$

Special Case - Constant  
acceleration

$$a = a_0 \quad (1)$$

Integrate to get velocity

$$v = a_0 \cdot t + C_1$$

Where  $C_1$  is an integration constant

Let the speed at  $t=0$  be  $v_0$  then

$$v_0 = a_0 \cdot 0 + C_1 \Rightarrow C_1 = v_0$$

so

$$\boxed{v = a_0 \cdot t + v_0} \quad (2)$$

Integrate again to get acceleration

$$s = \frac{a_0 t^2}{2} + v_0 t + C_2$$

Let the acceleration at  $t=0$  be  $s_0 \rightarrow$

$$s_0 = \frac{a_0 \cdot 0}{2} + v_0 \cdot 0 + C_2 \Rightarrow C_2 = s_0$$

$$\boxed{s = \frac{a_0 \cdot t^2}{2} + v_0 \cdot t + s_0} \quad (3)$$

(4)

Equations (1), (2) and (3) give acceleration, velocity, and displacement as a function of time if acceleration is constant

If we want velocity as a function of displacement then use eqns (2) and (3)

$$v = a_0 t + v_0 \quad (2)$$

$$s = \frac{a_0 t^2}{2} + v_0 t + s_0 \quad (3)$$

eliminate  $t$ :

$$(2) \rightarrow t = \frac{v - v_0}{a_0}$$

substitute into (3)  $\rightarrow$

$$s = \frac{a_0}{2} \left( \frac{v - v_0}{a_0} \right)^2 + v_0 \left( \frac{v - v_0}{a_0} \right) + s_0$$

(5)

$$s = \frac{v^2 - v_0^2}{2a_0} + s_0$$

$$\boxed{v^2 = v_0^2 + 2a_0(s - s_0)}$$

Again, this is only true when acceleration is constant