

# ME 586: **Biology- inspired robotics**

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Goals:

- advice for how to read a scientific paper
- Example paper presentation and discussion lead paper 0: McLeod & Dienes, “Do fielders know where to catch the ball or only how to get there”

# how to read a paper

1. read the abstract - 2-5 min
2. look through the figures - 5-10 min
3. read the introduction - 5-20 min
4. read the conclusion - 10 min
5. read the rest of the paper - 1-10 hrs  
(depending on difficulty and detail desired)

**since this is a 3 unit course, aim to spend about two hours per review**

# paper 0 presentation & discussion

# Do fielders know where to go to catch the ball or only how to get there

Peter McLeod & Zoltan Dienes  
*Journal of Experimental Psychology*, 1996

Presented by Sawyer Fuller



does this fielder know  
where ball will land?

# previous work

- Chapman (1968) observed that if a fielder runs at a constant speed such that

$$\frac{d}{dt} \tan(\alpha) = \text{const}$$

she will intercept a parabolic trajectory

- problems:
  - because of air drag, path of ball is far from parabolic
  - does not specify how to choose the “constant running speed”

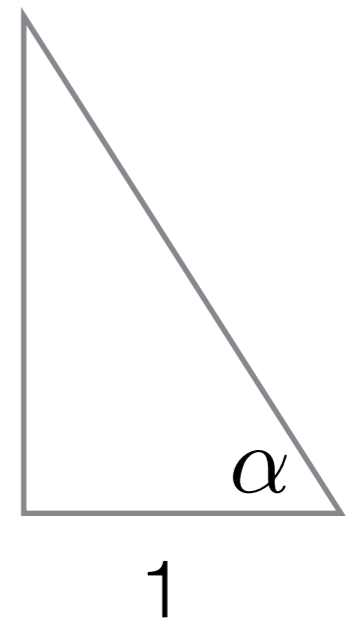
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define:  $A \triangleq \tan \alpha$  “slope” of angle

then Chapman's  $\dot{A} = \text{const} \iff \ddot{A} = 0$



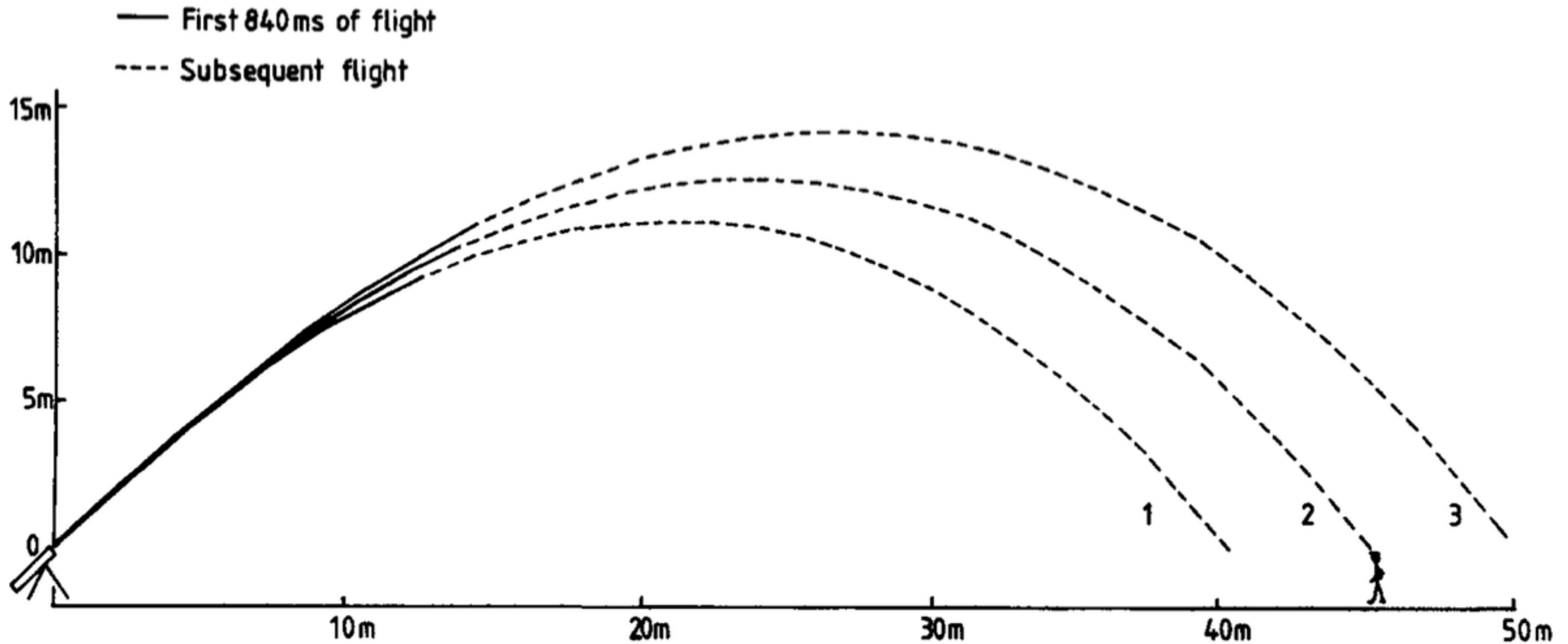
$$\tan(\alpha) = A$$



this paper: can we better  
understand the underlying  
mechanism?

# Experimental setup

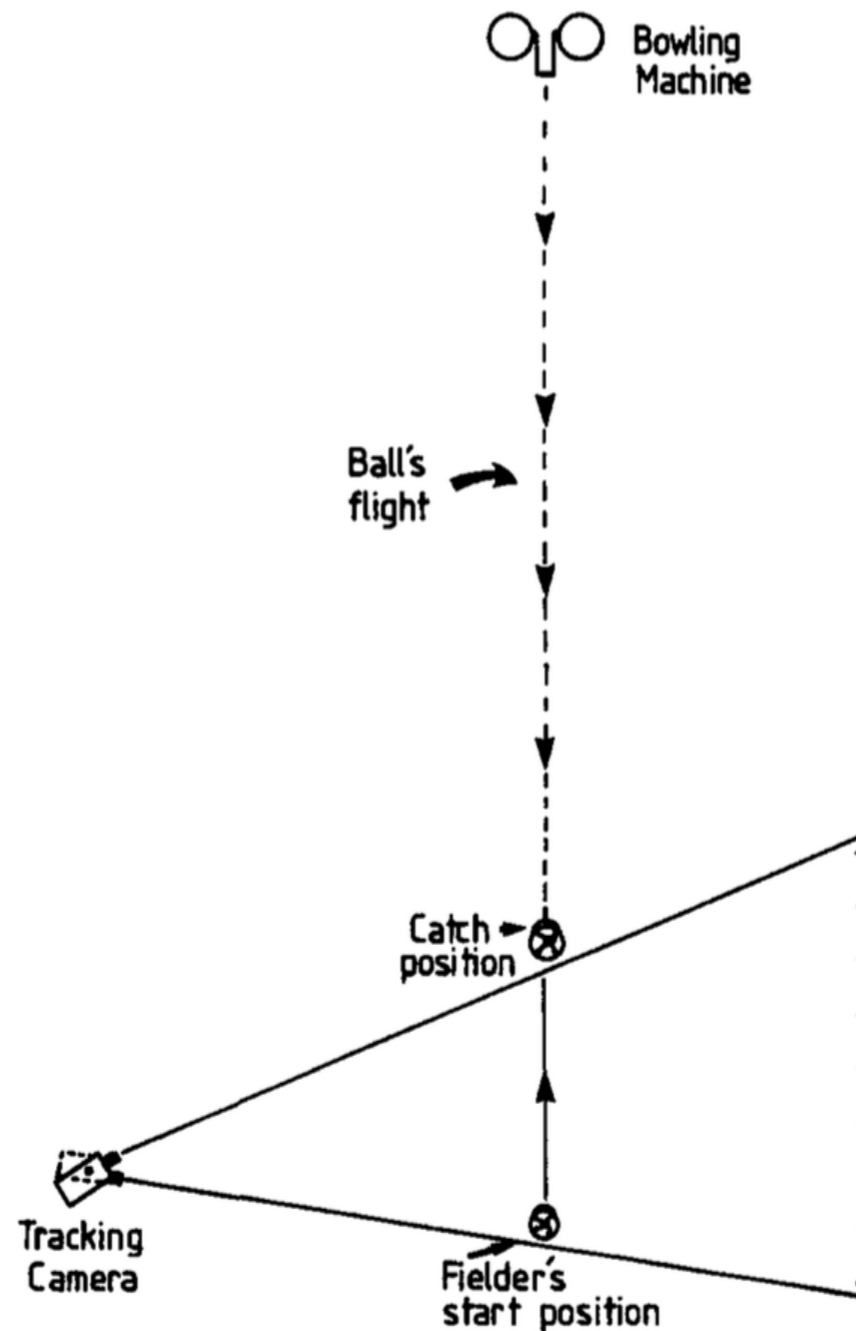
- fielder catching fly balls
- focus on front-to-back motion, not side-to-side





# Experimental setup

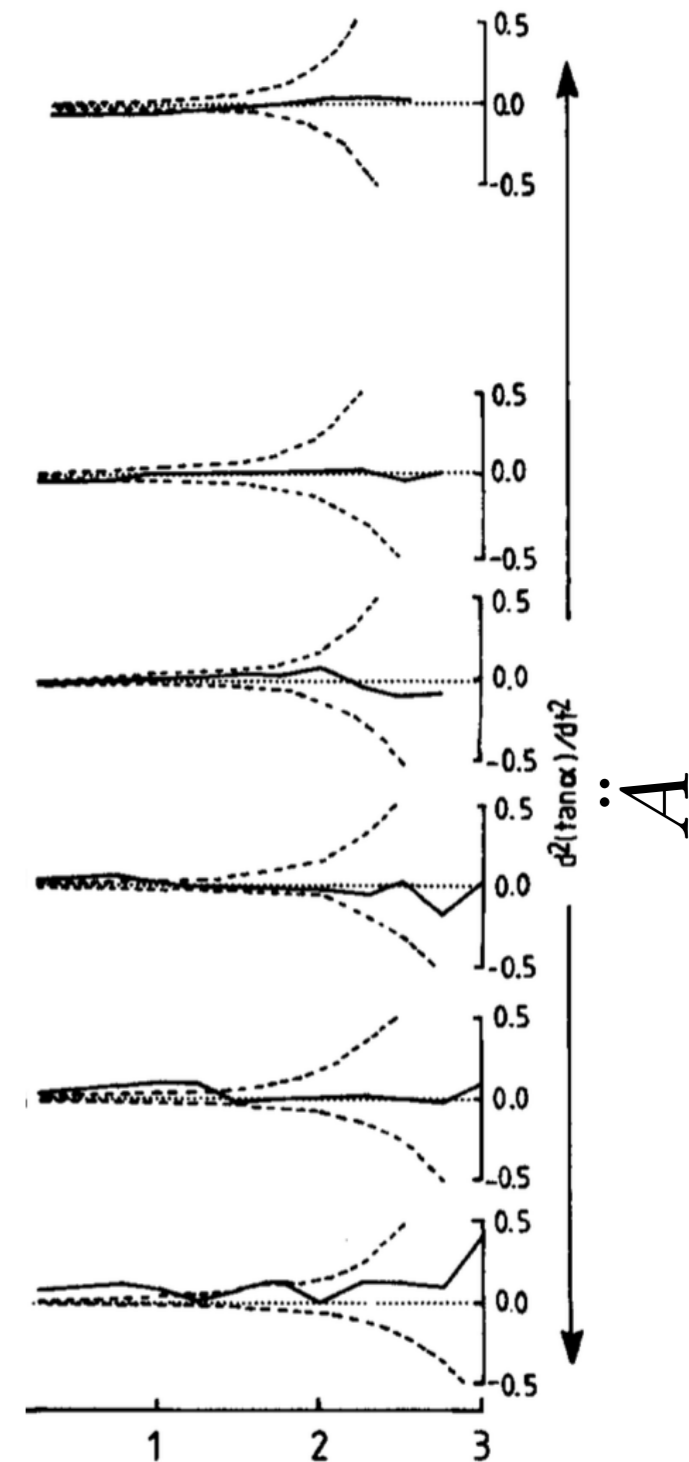
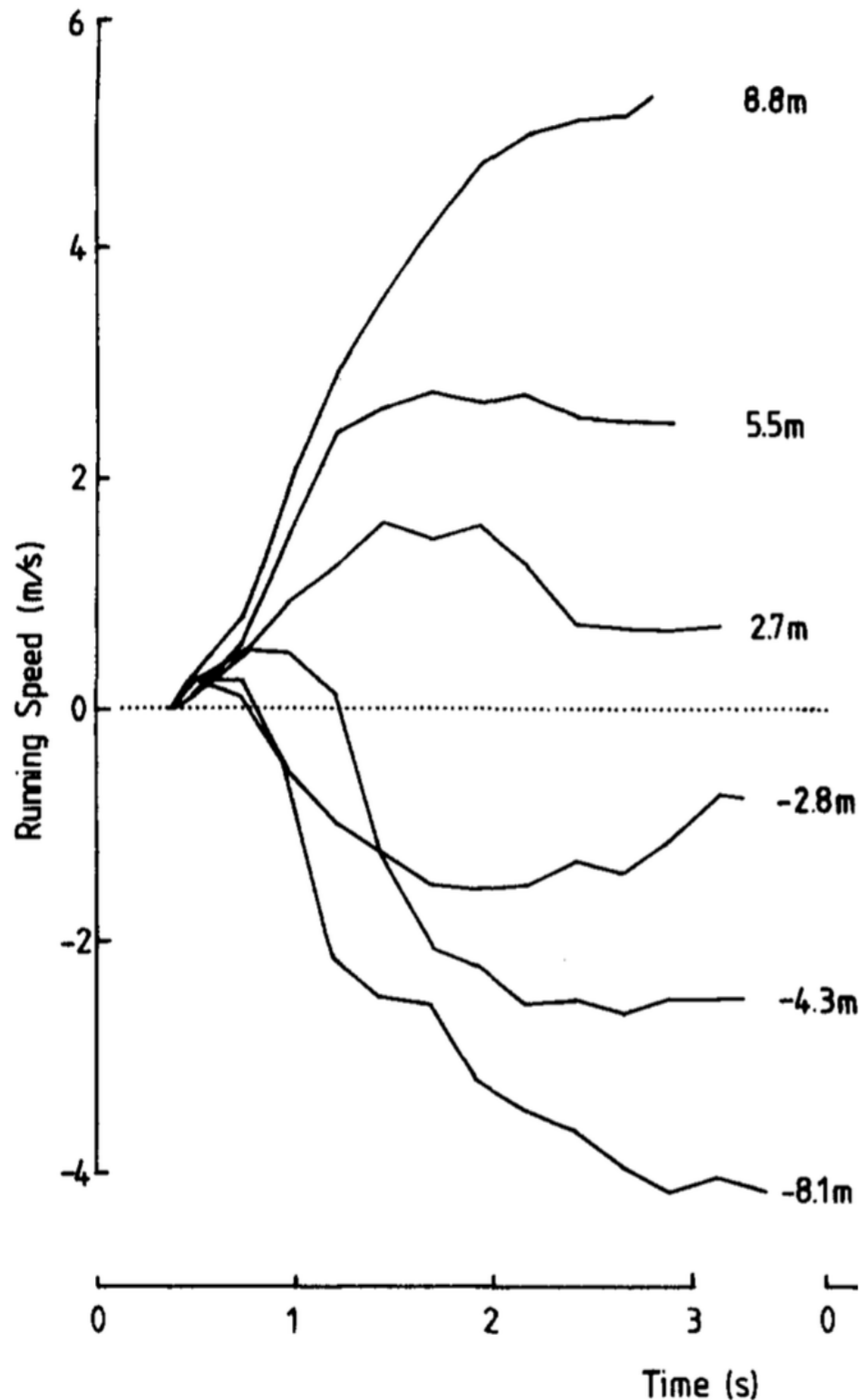
- camera tracks fielder



# experiment 1: 45deg at different speeds

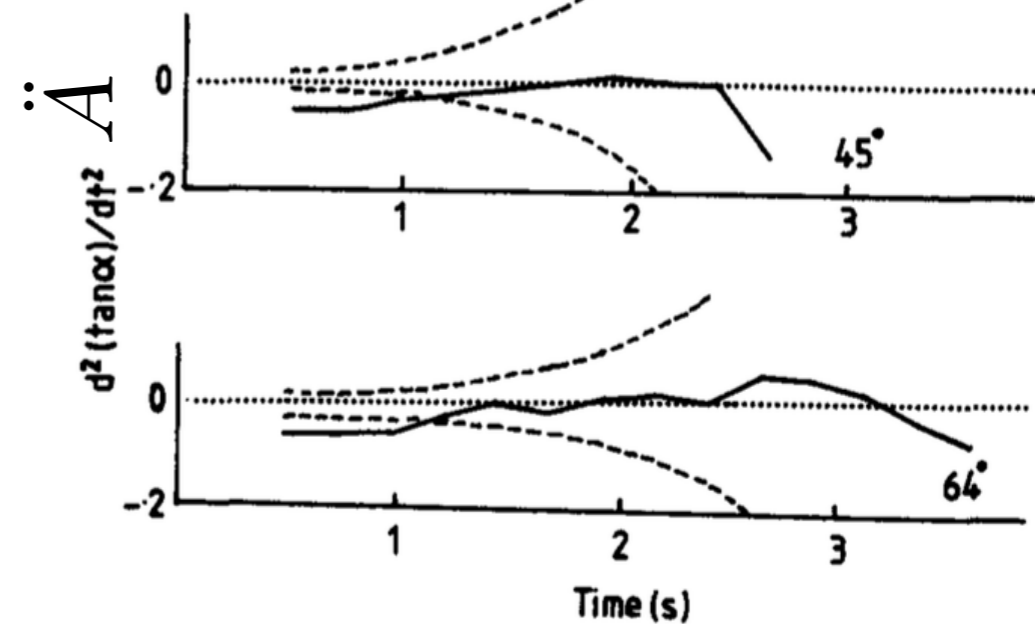
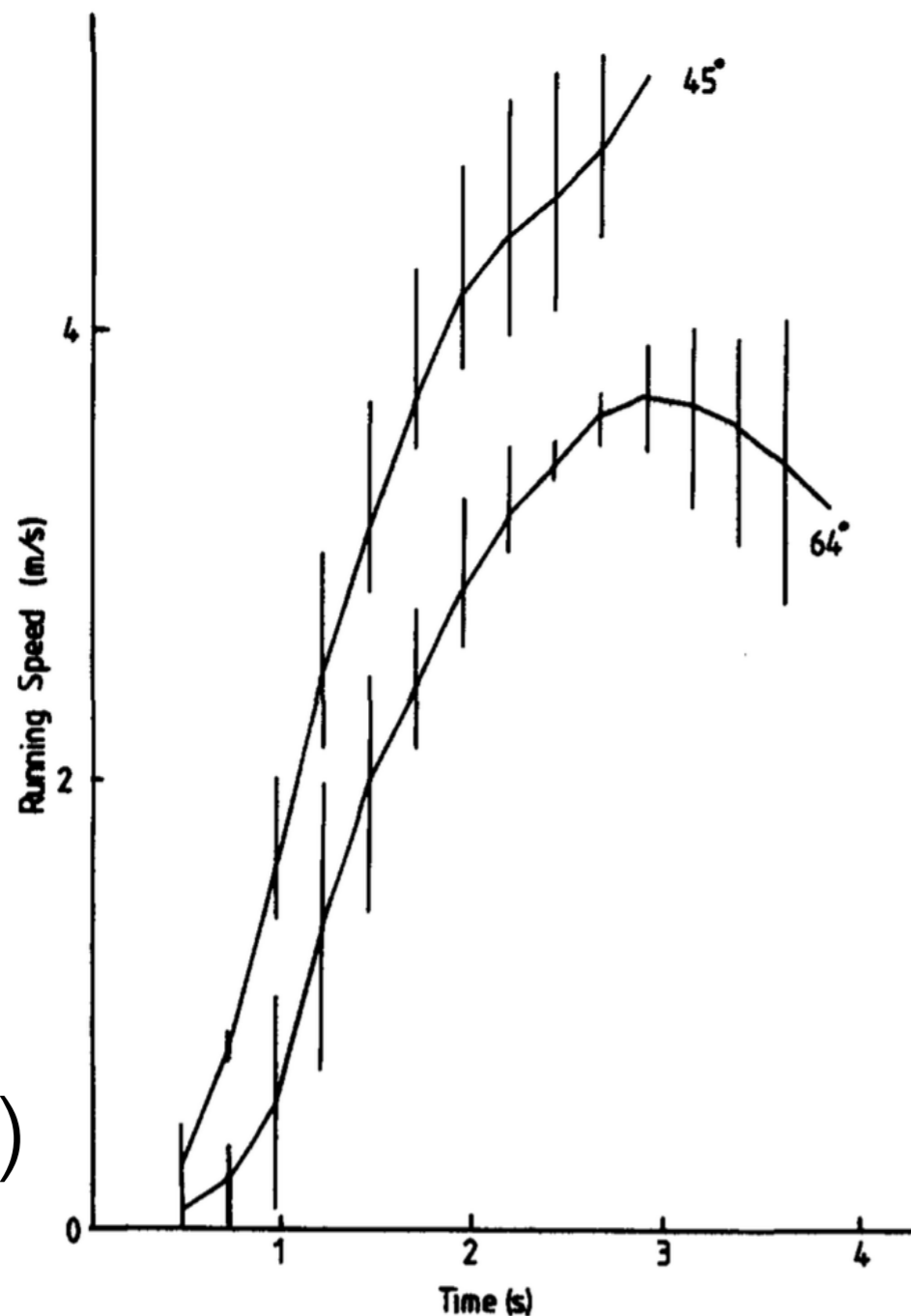
variable running speed

but  $\ddot{A} \approx 0$



# experiment 2: change launch angle (try 45 and 64 deg)

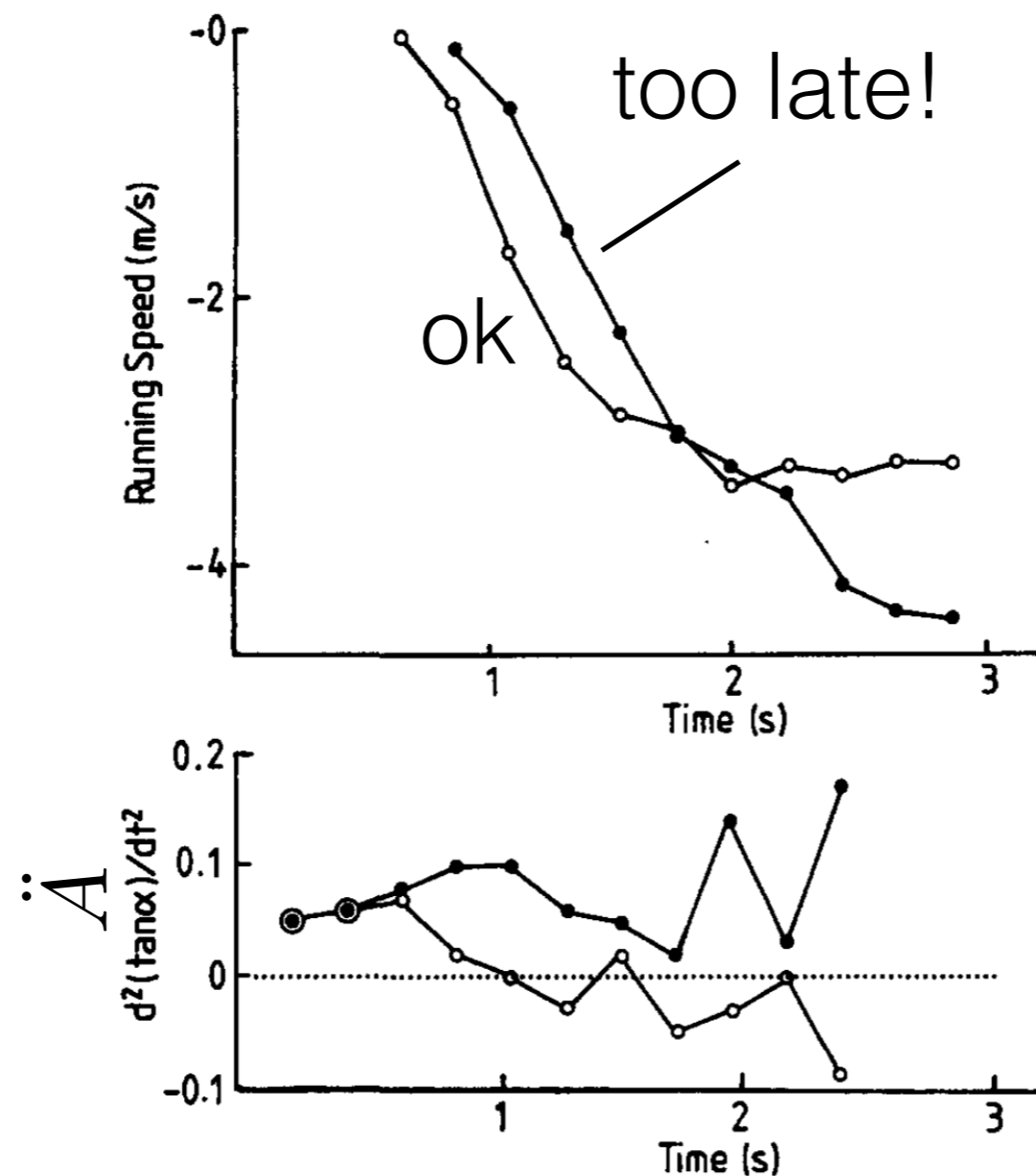
- runner runs slower if ball takes longer, rather than running full speed and arriving early



(figure 4)

# missing the ball

- happens if running too slowly so that  $\ddot{A}$  never goes to zero



# alternative hypotheses

- rejected: keeping alpha constant

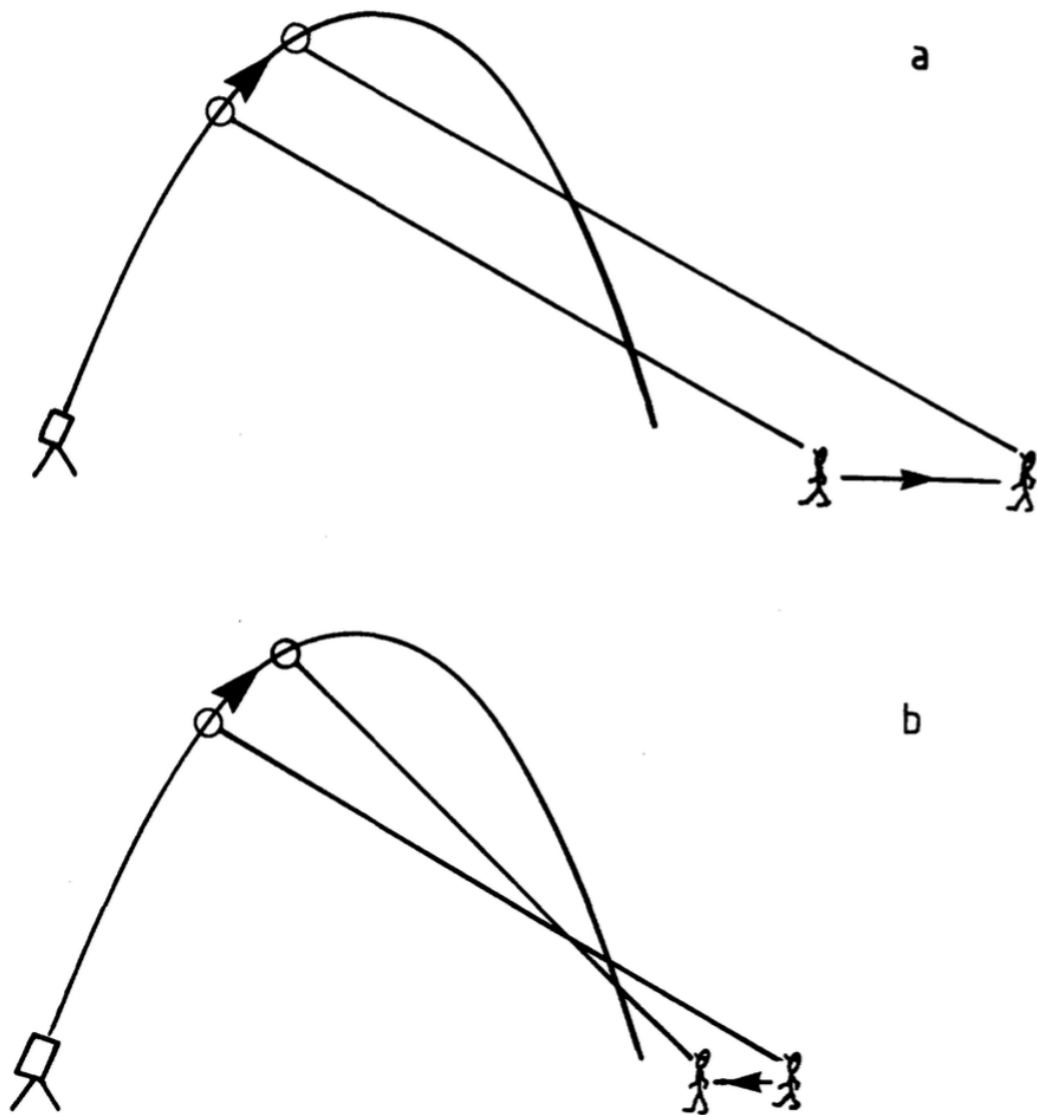


Figure 8. Two strategies for interception when the fielder should run forward. (a) Keeping the

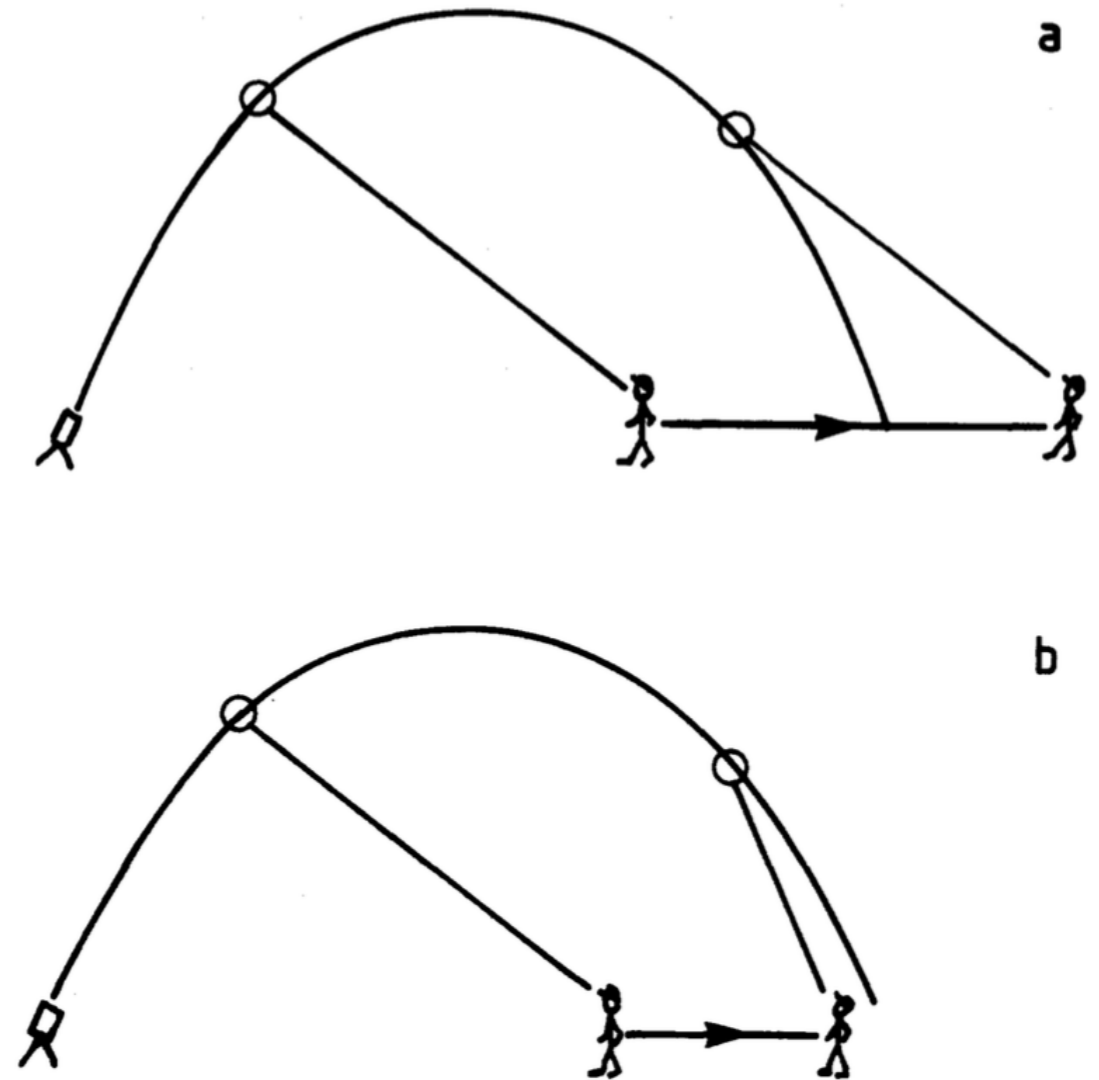
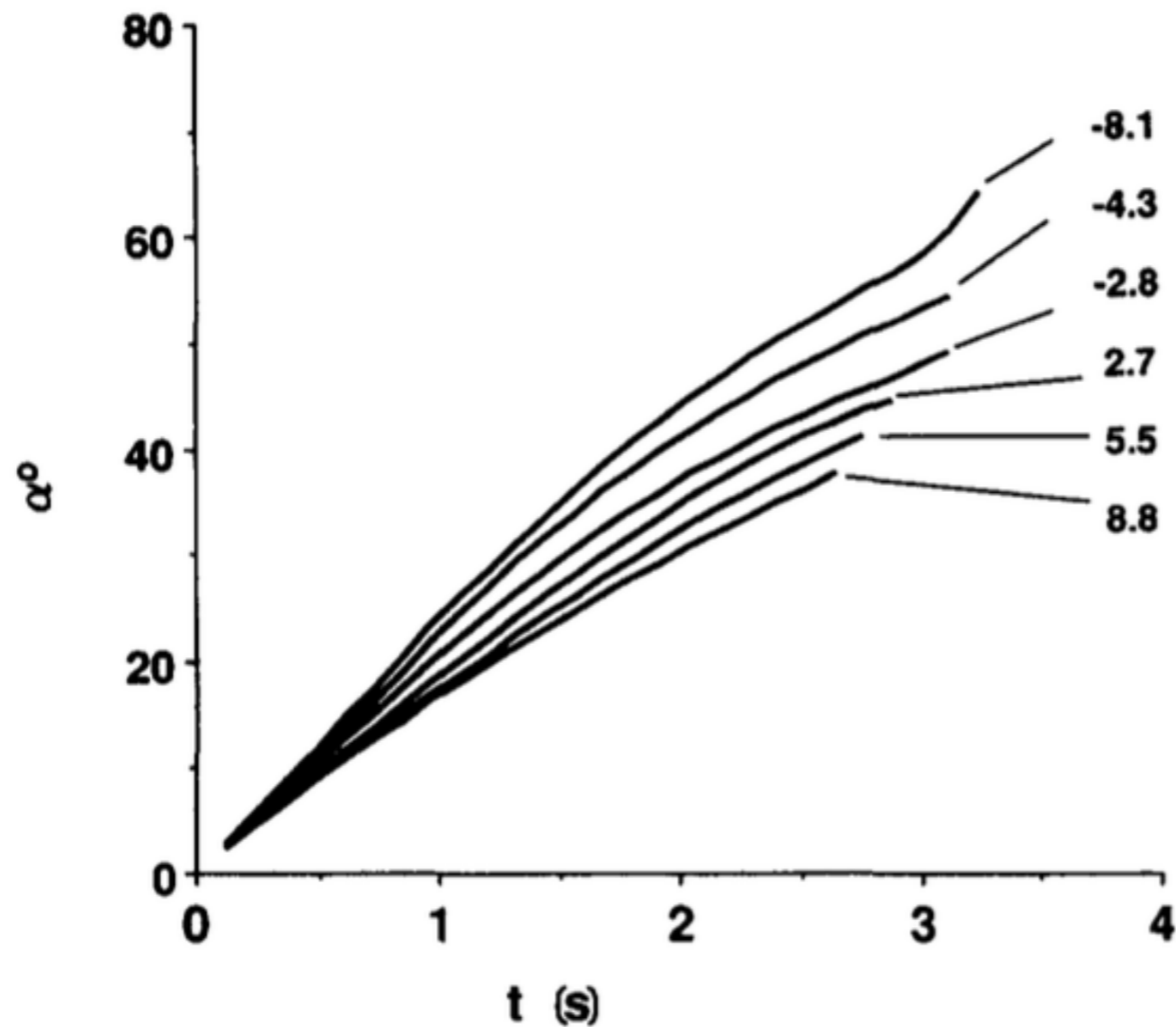


Figure 9. Two strategies for interception when the fielder is running backward. (a) Keeping the

# alternative hypotheses

- rejected:  $\ddot{\alpha} = 0$  (because lines not straight)



# paper's conclusion:

runner implements a *feedback* controller (“servo”):

$$dv/dt = K d^2 \tan \alpha / dt^2$$

$$\dot{v} = -K \ddot{A}$$

# summary

- fielders are not running at constant speed to ball
- consistently, they are running at the moment they intercept it
- they didn't use spare time to run to where the ball would fall
  - this suggests they don't know where that will be
- dynamic behavior suggests a simple *feedback law*



# Reminder for when you are presenting a paper

- In addition to presenting, you will also lead the discussion of the paper
- don't write a review
- Instead, make a blank post so you can read other reviews. Then, skim through the reviews and come prepared to bring up their questions and comments

# discussion comments

- Is this really general? Can we learn more if we try extremely non-ballistic balls like waffle balls?
- calculating a second derivative is noisy
- “good players often stop and wait for the ball to land”
- what about lateral motion?
- great thing to test with a simulation!
- next question: how is this learned?
- Disney research video: catching a ball in virtual reality