Biology-Inspired Robotics

ME 586 (3) graduate level

Instructor: Prof. Sawyer Fuller

Course Description (v. 3 revised 2023.02.04 new peer review instructions)

1 Summary

Human-made robotic systems are not yet able to match the abilities of their biological counterparts. Robots are far less robust to uncertainty and complexity in the environment and their own components, far less efficient, and tend to be less agile and dynamic. Compared to how a mountain goat can quickly scale a steep cliff, or a honeybee can navigate to and land on a flower buffeted by wind, robotics has a lot of catching up to do.

This course takes the view that there are three key elements that differentiate animals from current robots.

- 1. Adaptation. Through both evolution or learning, animals respond to the world by changing in ways that improves their fitness. This results in the following two characteristics that distinguish them from current robots:
- 2. Mechanical Intelligence. Animals' bodies act in concert with their sensorimotor systems in a much more coordinated fashion. In some cases, this is manifested by an ability to operate without any feedback whatsoever.
- 3. Parsimony. The systems that result are simple and energetically efficient.

The course consists of reading and debating primary research papers that lay out how future robot systems might take advantage of these ideas. We will learn about historical successes and failures. We take particular inspiration from insects, a class of animals that is distinguished by its impressive but parsimonious repertoire of behaviors, and its ability to fly. Problem sets will be assigned to help you learn how to simulate such systems using Python, with an emphasis on control and sensing in flying systems. And as part of the course, we will have the opportunity to create a simulation, or work with physical robots, on which we can attempt to put one or more of these ideas into practice.

2 Course Objectives

This is an advanced, graduate level course designed to help you investigate cutting-edge problems in robotics and biology. By the end of the course, you will:

- Know how to design a controller and sensor-based state estimator (Kalman Filter) for a hovering aircraft and other systems
- Have enough familiarity with Python to do basic robotics and simulation
- Be able to explain how the optimal control and estimation we do on a helicopter relates to evolution and learning
- Be inspired to explore biology-inspired solutions to challenges in robotics

- Be able to name at least three biology-inspired advances in robotics
- Know how to find papers describing these advances online
- Be able to efficiently read, explain, and note strengths and deficiencies in a research paper

Prerequisites This course assumes an undergraduate-level training in mechanics, dynamics and controls, as is typically covered in a mechanical engineering Bachelor's degree. You should be prepared to do the following:

- Statics draw a free body force diagram and solve for forces and moments
- Dynamics write and solve equations for spring-mass-damper systems
- Differential equations solve first and second-order ordinary differential equations (ODEs)
- Basic linear algebra: familiarity with eigenvectors and state-space dynamical systems (e.g. ME547)

3 Coursework

Coursework consists of the following main components:

- I. Problem sets Problem sets will be assigned that are aimed to build basic skills in dynamical systems, simulation, and robotics. We will introduce and use Python because it has emerged as the standard language for research.
- II. Reading and reviewing research papers You will read and either summarize or review 5–8 research papers taken from original research in the field of biology-inspired robotics. Your grade for this component of the course will consist of the extent you understand and critically analyze its claims, both in your written review and in-class discussions.

Your participation in in-class discussions is graded and helps the instructor know that you read and understood the paper.

A review submitted on canvas consists of a paragraph of at least 4 sentences that in your own words

- 1. succinctly summarizes the main contribution of the paper
- 2. notes one major strength of the paper
- 3. notes one major weakness or where it needs correction or improvement, and
- 4. suggests one question or future work direction that should be followed, or makes some connection to another paper.

Occasionally, the assignment will be something else, such as a comparison between papers, or simply to summarize the paper.

Reviews are submitted in Canvas by submitting a post in reply to the appropriate assignment. While you are encouraged to read other posts to get greater insight into the paper and prepare for discussion, you cannot do so until you have posted your own. *Editing posts is not permitted and will result in a zero score*. This prohibits you from making a blank post and then reading other posts before posting your own.

III. Paper presentation and discussion lead Each of the assigned papers will be presented by students in the class. This is to sharpen presentation skills, and to give you a chance to become deeply familiar with a paper. You, along with 1–2 other students, will be assigned a paper and presentation date based on your responses to the paper preferences sheet handed out on the first day of class. Along with those students, you will 1) work together to present the paper, relevant background, and a related or follow-on paper, 2) lead a discussion in class about the paper, and 3) peer review other students' reviews. Your presentation day entails three tasks:

- 1. **Presentation.** Each student group should aim to make a 20 minute presentation summarizing the work. It is suggested that you work among yourselves to choose who will present what aspect, but a good option is to for each student to handle one of the following:
 - (a) Background and history of the problem. Provide context for the paper, including a summary of previous work. Do reading on the topic beyond the assigned paper, such as what you find by looking up important papers that are cited, do an internet search and a google scholar search of the document, show relevant videos you can find.
 - (b) The paper itself
 - i. main contributions of paper. Make sure to include a succinct answer to this question: What was the main thing that was not known before this paper came out?
 - ii. summary of key results
 - iii. critique and points for discussion
 - (c) If there is a third student in your group, do the same for a related paper such as a follow-on paper (the instructor can often suggest a paper)
- 2. **Lead in-class discussion**. After the presentation, the 2–3 presenters will **lead a 30-60 minute discussion**. To do this, it is suggested that you prepare three non-trivial questions that result from your attempt to understand the material, its implications, or connections to other work. In addition, *read the reviews* by other students and **incorporate their questions or comments into the discussion**. For example, a discussion prompt could be: "one reader stated that finding x was not supported by the paper's results. Do you agree or disagree?"
- 3. **Peer review.** Depending on course size, you may be assigned to peer review students reviews. Note that you do not need to write a review for the paper you present. By doing this you will learn how other students have performed the same task and find out what kind of writing is effective the perspective of a reader. Grading rubric: 4 pts: sufficient detail and correct summary, clearly written, and thought-provoking; 3 pts: lacking detail or slight errors in summary, or could be more thoughtful. 2 pts = significant errors, little detail, or not thought-provoking. 0 pts = no submission. When in doubt, please ask the instructor. If you are a peer reviewer, a canvas assignment will appear for you.

Grading Policy If you feel that an assignment was graded incorrectly, please return your work along with a written description of what you believe to be the grading error. But if you request a review, your grade can go up or **down** as a result, depending on the quality of your argument.

You may have three grace periods of two days each that can be used at any time for paper reviews and problem sets, but no more than 1 grace period per assignment. Additional delay incurs a 10% grade penalty per workday. This does not apply for presentation dates or the final project due date – these cannot be extended.

Dates	Topic	paper reviews	homework
week 1	overview		
	aircraft dynamics, simulation		
week 2	Python tutorial		
	paper 0 presentation (parsimony)	paper 0 summary	
week 3	dynamics II: linearization and stability		hw1 due
	paper 1 presentation	paper 1 review	
week 4	dynamics III: state feedback, Newton-Euler equations		
	paper 2 presentation	paper 2 review	
week 5	linear quadratic regulator		hw2 due
	sensors & optic flow		
week 6	estimation and the Kalman Filter		
	paper 3 presentation	paper 3 review	
week 7	Kalman Filter II		
	problem set work session		
week 8	Reinforcement learning		hw3 due
	paper 4 presentation	paper 4 review	
week 9	bio-inspired altitude estimation, work session		
week 10	work sessions		hw 4 due

Collaboration policy & plagiarism You are encouraged to work with other students to work out solutions to problem sets, the course project, and other parts of the course. But the work you submit must be your own, in your own words.

Plagiarism (copying other people's work without acknowledgement) or cheating will not be tolerated. Please see http://www.engr.washington.edu/mycoe/am/ampolicy for the University of Washington's Policy on Academic Misconduct for more information. If the instructors find any evidence of plagiarism or cheating, a grade of zero for the assignment will be received and you may be subject to disciplinary action. If you have any questions, don't hesitate to contact me.