

**SPHSC 500**

**Single Subject Design Types/Elements for Making Clinical Decisions – SOME IDEAS**

<b>CLINICAL QUESTION</b>	<b>SINGLE SUBJECT DESIGN TYPE or DESIGN ELEMENT</b>
<p><b>Effectiveness:</b> Is treatment responsible for change?</p>	<p><u>PROBE DATA</u></p> <ul style="list-style-type: none"> <li>• A/B/A or A/B/A/B/A (the latter is just an extension of the basic A/B/A design)</li> <li>• Multiple Baseline across behaviors, settings, people, situations</li> <li>• Use of control behaviors to compare to target and generalization</li> <li>• Multiple measures of target and generalization behaviors – comparing their change to one another.</li> </ul>
<p><b>Efficiency:</b> Can treatment on a particular objective be terminated?</p> <p>Are all components of treatment necessary?</p> <p>Is the treatment session working?</p>	<p><u>PROBE DATA</u> A/B/A (or extension of design) (Treatment withdrawal— instrumental change) (Bain &amp; Olswang, 1985)</p> <p><u>PROBE DATA</u> Adding treatment components:</p> <ul style="list-style-type: none"> <li>• A/B/B+C/B</li> <li>• A/B/B+C/C</li> <li>• A/B/B+C/A</li> <li>• (Example in class – individual at Fircrest)</li> </ul> <p>Removing treatment components</p> <ul style="list-style-type: none"> <li>• A/C/B+C/C or variations</li> </ul> <p><u>TREATMENT DATA</u></p> <ul style="list-style-type: none"> <li>• Dynamic probes</li> </ul> <p><u>TREATMENT DATA</u></p> <ul style="list-style-type: none"> <li>• Client response to different cue levels—quantitative and qualitative data</li> <li>• Treatment data patterns (Scherer &amp; Olswang, 1989)</li> <li>• Treatment Data Plotted against Probe Data</li> </ul>
<p><b>Effects:</b> What is the breadth of change? What behaviors appear to change as a result of treatment?</p> <p>What is the degree/scope of generalization?</p>	<p><u>PROBE DATA</u></p> <ul style="list-style-type: none"> <li>• Multiple baseline across behaviors</li> <li>• A/B/A with multiple measures</li> </ul> <p><u>PROBE DATA</u></p> <ul style="list-style-type: none"> <li>• Multiple baseline across behaviors (response generalization).</li> <li>• Multiple baseline across settings, situations, materials, people (stimulus generalization).</li> </ul>