

Craig Nishina  
2402 NE 65<sup>th</sup> Street Apt 103  
Seattle, WA 98115

Program Officer  
Scholarships in Science, Technology, Engineering, and Mathematics Program  
National Science Foundation

Dear NSF Program Officer,

I have read the *Computer Science Access and Opportunity Initiative (CSAOI)* proposal from Kelvin Sung for the NSF S-STEM program regarding recruiting and engaging Game-Themed Computer Science (GTCS) scholars in Computer Science discipline.

I graduated from Computing and Software Systems Program (CSS) at the University of Washington Bothell (UWB) in December 2011. The CSS program provided the programming fundamentals and software engineering foundation for me to secure my job with HTC. At HTC, I work on improving tools, libraries, and testing platform design. I enjoy my career choice because I get to play with prototypes of unreleased hardware and newest open source technology.

Professor Sung's CSAOI proposal is exciting! I had the opportunity to participate in two of his classes and I feel that this is a strong addition to the UWB CSS program. I am committed to support this project serving as an industry mentor. In my mentorship role, I will:

- Meet with a GTCS scholar once or twice each year to learn about the student, to share with the student my personal and professional experience at CSS and at my current job.
- Participate as a panelist at CSS answering students' questions regarding my job, career, and experience as a CS major student.

Sincerely,

Craig Nishina  
Software Design Engineer in Test at HTC