

Ben Davis
10706 NE 193rd St
Bothell, WA 98011

Program Officer
Scholarships in Science, Technology, Engineering, and Mathematics Program
National Science Foundation

Dear NSF Program Officer,

I have read the *Computer Science Access and Opportunity Initiative (CSAOI)* proposal from Kelvin Sung for the NSF S-STEM program regarding recruiting and engaging Game-Themed Computer Science (GTCS) scholars in Computer Science discipline.

I graduated from Computing and Software Systems Program (CSS) at the University of Washington Bothell (UWB) in 2012. The CSS program provided a concrete technical preparation for me to secure my job with Microsoft. In my current role, I am part of a team that is developing a User Interface on a yet unannounced personal device. My work is challenging, rewarding, and utilizes many of the techniques learned in game programming classes at UWB. Being a professional in the field, I appreciate firsthand how a steady career in the high technology industry can greatly contribute to the society and at the same time provide a comfortable and fulfilling life style.

I am excited by Professor Sung's CSAOI proposal and I am committed to support this project serving as an industry mentor. In my mentorship role, I will:

- Meet with a GTCS scholar once or twice each year to learn about the student, to share with the student my personal and professional experience at CSS and at my current job.
- Participate as a panelist at CSS answering students' questions regarding my job, career, and experience as a CS major student.
- Work with the HR department to explore internship opportunities for the GTCS scholars.

Sincerely,



Ben Davis
Software Development Engineer