

# Initial Value Problem

CSS 455  
Winter 2012

## IVP

Turner uses  $dy/dx = f(x,y)$  instead of  $dy/dt = f(t,y)$

- Consider the differential equation:

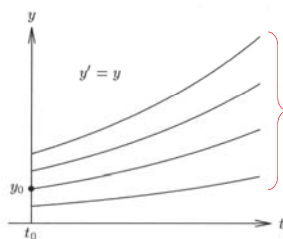
$$\frac{dy(t)}{dt} = ay(t) \text{ or } y'(t) = ay(t)$$

By inspection, its solution is:  $y(t) = ce^{at}$

Each choice of  $c$  is a different solution, and together they form the *family* of solutions.

More generally:  $y'(t) = f(t, y(t))$

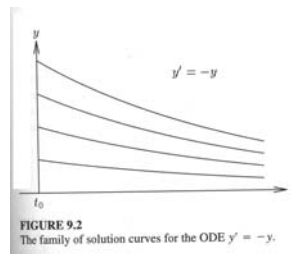
## Family of solutions $y(t) = ce^{at}$



- Case:  $a=1$ .

Unstable family of solutions due to the nature of the ODE being solved.

## Family of solutions $y(t) = ce^{at}$

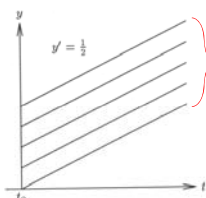


- Case:  $a=-1$ .

Stable family of solutions due to the nature of the ODE being solved.

FIGURE 9.2  
The family of solution curves for the ODE  $y' = -y$ .

## Family of solutions for $y'(t) = a$



- Case:  $a=1/2$ .  
 $y(t) = (1/2)t + c$

Neutrally stable family of solutions due to the nature of the ODE being solved.

FIGURE 9.3  
The family of solution curves for the ODE  $y' = \frac{1}{2}$ .

## Family of solutions $y(t) = ce^{at}$

Initial Value Problems specify the family member by specifying the initial values of  $t$  and  $y$ :  $\{t_0, y_0\}$

- For example: at  $t = 0, y = 1$ .  
(requires that  $c = 1$ ).

## Taylor Series Expansion for $y(t)$

The value of  $y(t)$  at points near  $t_0$  can be expressed in terms of its derivatives:

$$y(t_0 + h) = y(t_0) + y'(t_0)h + \left(\frac{1}{2}\right)y''(t_0)h^2 + \dots$$

In the Euler method only the first two terms are retained in the approximation:

$$y(t_0 + h) \approx y(t_0) + y'(t_0)h$$

$$y(t_0 + h) \approx y(t_0) + f(t_0, y(t_0))h$$

Looks like a fixed point iteration

$$y(t_1) \approx y(t_0) + f(t_0, y(t_0))h$$

$$y_1 \approx y_0 + f(t_0, y_0)h \quad y_2 \approx y_1 + f(t_1, y_1)h$$

$$y_{n+1} \approx y_n + f(t_n, y_n)h_n$$

Local truncation error is error introduced in a single step by truncation of the series:

$$LTE = \frac{h^2}{2} y''(\eta), \text{ for some } \eta \in [t_n, t_{n+1}]$$

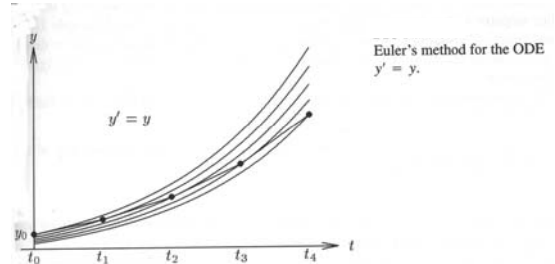
$k$ -order method: LTE is proportional to  $h^{k+1}$

Euler is 1st order method. *we will see why later*

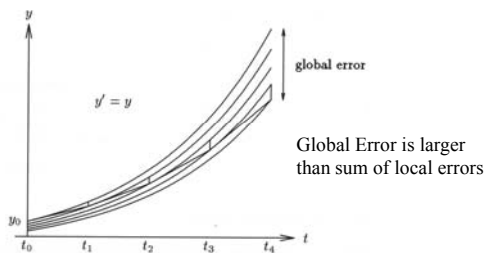
## Global Truncation Error

- The errors at each step move the approximate solution among the family members.
- The Global Truncation Error is the total error at time  $t_n$  relative to the exact solution starting from the initial value.
- GTE may be smaller or larger than sum of LTE's
- For stable IVP's, the GTE can be controlled by limiting the LTE's.

## Euler's method for unstable ODE

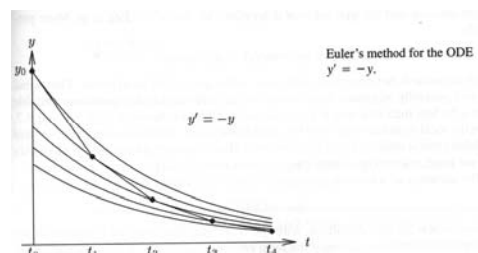


## Euler's method for unstable ODE

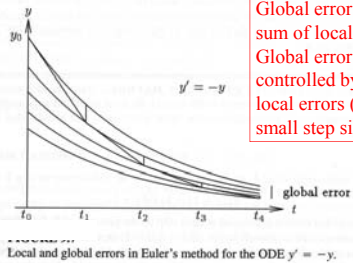


Local and global errors in Euler's method for the ODE  $y' = y$ .

## Euler's method for Stable ODE



## Euler's method for Stable ODE



Global error is less than sum of local errors. Global error can be controlled by limiting local errors (e.g. through small step size)

## Methods also have stability

- With unstable methods, small perturbations initial conditions cause diverging results.
- Apply Euler method to

$$y'(t) = -10y(t)$$

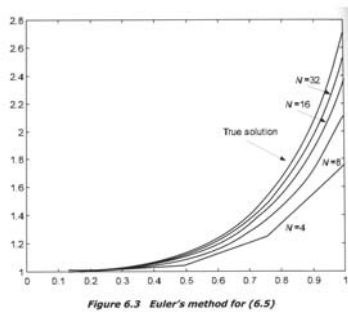
$$y_{n+1} = y_n - 10y_n h = (1-10h)y_n$$

$$y(t) = y(0) * e^{-10*(t-t_0)}$$

If  $h > 1/5$ ,  $|1-10h| > 1$ , then the error will grow from one step to the next, even though the IPV itself is stable. (small  $h$  is required) *demo1ch6.m*

The family of solutions is stable here. But, the method is not always stable.

## Effect of step size



## Backward Euler (implicit) Method

- Use estimate of derivative at *next* interval rather than present one to step forward.

$$y_{n+1} = y_n + f(t_{n+1}, y_{n+1})h_n$$

In some simple cases, we know  $f(t_{n+1}, y_{n+1})$ :

$$f(t_{n+1}, y_{n+1}) = y'(t_{n+1}) = ay(t_{n+1}) = ay_{n+1}$$

$$y_{n+1} = y_n + ah_n y_{n+1} \quad \text{or} \quad y_{n+1} = \frac{y_n}{1 - ah_n}$$

Still 1<sup>st</sup> order, but more generally stable.

## Backward Euler (implicit) Method

- For the demo case,  $y'(t) = -10*y$

$$y_{n+1} = \frac{y_n}{1 + 10h_n}$$

## More general

- Use equation solution methods to solve the equation for  $y_{n+1}$ :

$$y_{n+1} = y_n + f(t_{n+1}, y_{n+1})h_n$$

See *demo2ch6.m*

Note that it is stable for a wider range of step sizes, even when they are very crude. The cost is that in general, you must solve for  $y_{n+1}$  in some way on each iteration.

## Improvement?

- We have two first order methods that estimate the slope by:
  - the present point:  $f(t_n, y_n)$  or  $f_n$
  - The next point:  $f(t_{n+1}, y_{n+1})$  or  $f_{n+1}$
- What might be an improvement, similar to the improvements we made in estimating derivatives?
- Average the two.

## Average of forward and backward

$$y_{n+1} = y_n + \frac{f_n + f_{n+1}}{2} h$$

For the demo problem

$$f_n = -10y_n$$

$$f_{n+1} = -10y_{n+1}$$

Substitute these values, and solve for  $y_{n+1}$

$$y_{n+1} = y_n \left( \frac{1-5h}{1+5h} \right)$$

see demo3ch6.m  
second order

## Runge-Kutta Methods

- Higher order methods that use intermediate points between  $t_n$  and  $t_{n+1}$  to estimate the slope of  $y$  over the interval.
- Look at the Taylor expansion for  $y_{n+1}$ :

$$y_{n+1} \approx y_n + hf_n + \frac{h^2}{2} y_n'' +$$

The idea is to improve upon the previous methods by estimating the 2<sup>nd</sup> derivative above.

## Estimate $y''$

Define:

$$k_1 = y_n' \equiv f(x_n, y_n)$$

for some intermediate point,  $x_n + \alpha h$

$$k_2 = f(x_n + \alpha h, y_n + \alpha h k_1)$$

$$y_{n+1} \approx y_n + hf_n + \frac{h^2}{2} y_n'' +$$

$$y_{n+1} \approx y_n + hk_1 + \frac{h^2}{2} \left( \frac{k_2 - k_1}{\alpha h} \right)_n$$

## Estimate $y''$

$$y_{n+1} \approx y_n + hk_1 + \frac{h^2}{2} \left( \frac{k_2 - k_1}{\alpha h} \right)_n$$

$$y_{n+1} = y_n + k_1 h \left( 1 - \frac{1}{2\alpha} \right) + k_2 \left( \frac{h}{2\alpha} \right)$$

Choice of  $\alpha$  provides a range of 2<sup>nd</sup> order accurate, self-starting methods.

## 4<sup>th</sup> order Runge-Kutta RK4

$$k_1 = f(x_n, y_n)$$

$$k_2 = f(x_n + \frac{1}{2}h, y_n + hk_1/2)$$

$$k_3 = f(x_n + \frac{1}{2}h, y_n + hk_2/2)$$

$$k_4 = f(x_n + h, y_n + hk_3)$$

$$y_{n+1} = y_n + \frac{h}{6} [k_1 + 2(k_2 + k_3) + k_4]$$

4<sup>th</sup> order accurate, self-starting, easy to program.

## Multistep Methods

- Use more than one point to calculate  $y_{n+1}$ , but all these points are tabulated ones.
- Explicit: depend only on  $y_n, y_{n-1}$ , etc. (*Adams-Bashforth*)
- Implicit: depend upon  $y_{n+1}, y_n, y_{n-1}$ , etc. (*Recall backward Euler*) If used independently, must solve the equation for  $y_{n+1}$  as in Euler. *One order more accurate than corresponding explicit method- but takes more calculations.*

## Multistep Methods

- Predictor-Corrector:
  - Use explicit to get approximation to  $y_{n+1}$ .
  - Use this estimate in implicit method to get improved value for  $y_{n+1}$ .
  - Superior to some other algorithms of same order.
- see *demo4ch6.m*

## Systems of Diff Equations

- Multiple 1<sup>st</sup> order equations that are coupled. Solve in vector format, incrementing all elements of vector along with each time step.
- Second order initial value problem:
 
$$y'' = f(x, y, y'); y(x_0) = y_0; y'(x_0) = y'_0$$

Can be recast as a system of two 1<sup>st</sup> order differential equations that are coupled.

## Boundary Value Problems

- Shooting Methods:

$$y'' = f(x, y, y'); y(a) = y_a; y(b) = y_b$$

For a value of  $y'(a)$ , we can solve the 2<sup>nd</sup> order initial value problem:

$$y'' = f(x, y, y'); y(a) = y_a; y'(a) = z$$

This solution is denoted  $y(x; z)$

The boundary condition is satisfied when  $y(b; z) = y_b$

Define and solve:  $F(z) = y(b; z) - y_b = 0$  (How?)

## Boundary Value Problems

- Finite Difference Methods:

$$y'' + a(x)y' + b(x)y = f(x);$$

$$y(x_0) = y_0; y(x_N) = y_N$$

This solution interval  $[x_0, x_N]$  is divided into  $N$  steps.

Step size is  $h$ .

At each point  $x_k$ , use finite difference approximations to the derivatives, yielding an equation for each point.

Involve  $k-1$  and  $k+1$  steps in central differences.

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Involve  $k-1$  and  $k+1$  steps in central differences.

Results in *tridiagonal* system of linear equations.

$$(2 - ha_k)y_{k-1} + (2h^2b_k - 4)y_k + (2 + ha_k)y_{k+1} = 2h^2f_k$$

Large  $k$  needed for practical situations.