

# LSST: a digital color movie of the Universe

Željko Ivezić, LSST Project Scientist Department of Astronomy, University of Washington MIT colloquium, April 19, 2011

#### **Decadal Survey 2010**

# **Priorities**:

# • Spaced-based:

Wide-Field Infrared Survey Telescope WFIRST
 The Explorer Program "rapid response"
 Laser Interferometer Space Antenna LISA
 International X-ray Observatory IXO

# • Ground-based:

Large Synoptic Survey Telescope LSST
 Mid-scale Innovations Program "rapid response"
 Giant Segmented Mirror Telescope (30m) GSMT
 Atmospheric Čerenkov Telescope Array (Y) ACTA
 Cerro Chajnantor Atacama Telescope (submm) CCAT

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# • Why LSST?

Decadal Survey 2010

The top rank accorded to LSST is a result of: (1) "its <u>compelling science case</u> and capacity to address so many of the science goals of this survey", [and] (2) "<u>its readiness</u> for submission to the MREFC process as informed by its technical maturity, the survey's assessment of risk, and appraised construction and operations costs."

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Bill Gates: "LSST will be the ultimate network peripheral device to the Universe"

Google Sky, World Wide Telescope, ...

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# **LSST Science Book**

Summarizes the basic parameters of the LSST hardware, software, and observing plans, discusses educational and outreach opportunities, and describes a broad range of science that LSST will revolutionize

245 authors, 15 chapters, 600 pages



## Outline

# • LSST system summary

o Science Themeso System Characteristics

# • LSST science examples

o Extragalactic astronomy and cosmology o The Milky Way and the Local Group o Time Domain

# **LSST Science Themes**

- Dark matter, dark energy, cosmology (spatial distribution of galaxies, gravitational lensing, supernovae, quasars)
- Time domain (cosmic explosions, variable stars)
- The Solar System structure (asteroids)
- The Milky Way structure (stars)

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These drivers not only require similar hardware and software systems, but also motivate a uniform cadence: about 90% of time will be spent on a uniform survey

# Basic idea behind LSST: a uniform sky survey

- 90% of time will be spent on a uniform survey: every 3-4 nights, the whole observable sky will be scanned twice per night
- after 10 years, half of the sky will be imaged about 1000 times (in 6 bandpasses, ugrizy): a digital color movie of the sky
- ~100 PB of data: about a billion 16 Mpix images, enabling measurements for 20 billion objects



#### LSST in one sentence:

An optical/near-IR survey of half the sky in ugrizy bands to r~27.5 (36 nJy) based on 1000 visits over a 10-year period: deep wide fast.

Left: a 10-year simulation of LSST survey: the number of visits in the r band (Aitoff projection of eq. coordinates)

### SDSS-LSST comparison: LSST=d(SDSS)/dt, LSST=SuperSDSS 3x3 arcmin, gri

SDSS

LSST (Deep Lens Survey)



### **Required system characteristics**

- Large primary mirror (at least 6m) to go faint and to enable short exposures (30 s)
- Agile telescope (5 sec for slew and settle)
- Large field of view to enable fast surveying
- Impeccable image quality (weak lensing)
- Camera with 3200 Mpix
- Sophisticated software (20,000 GB/night, 20 billion objects, 20 trillion measurements)

LSST system Telescope Camera Software

Le Martines





### The field-of-view comparison: Gemini vs. LSST



# **Optical Design for LSST**



Three-mirror design (Paul-Baker system) enables large field of view with excellent image quality: delivered image quality is dominated by atmospheric seeing







LSST Primary/Tertiary Mirror Blank August 11, 2008, Steward Observatory Mirror Lab, Tucson, Arizona



### LSST camera



#### The largest astronomical camera: 2800 kg, 3.2 Gpix

# LSST camera



Modular design: 3200 Megapix = 189 x16 Megapix CCD 9 CCDs share electronics: raft (=camera) Problematic rafts can be replaced relatively easily

### LSST Software



### Software: the subsystem with the highest risk

- 20 TB of data to process every day
- I000 measurements for 20 billion objects during I0 years
- Existing tools and methods (e.g. SDSS) do not scale up to LSST data volume and rate



Software: the subsystem with the highest risk

- 20 TB of data to process every day
- Changing paradigms...
- I000 measurements for 20 billion objects during I0 years
- Need for new tools and methods:
   software, software, software!



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- 20 TB of data to process every day
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- About 5-10 million lines of new code
- C++/python
- A collaboration of astronomers, physicists and professional programmers

# LSST Timeline



#### Estimate: survey operations begin in 2019 (if MREFC in FY2014)

- Primary/Tertiary Mirror being polished, have secondary mirror blank
- Sensor development program delivered first prototype sensors
- Processing pipelines under construction, hand-in-hand with simulations of Operations, Images, Catalogs

#### Cost: about the same as CATE estimate (~\$850M in \$2011, contributions from NSF, DOE and private gifts)

#### El Penon: Mar 8, 2011

At 8:56:00 the first blast was detonated on the El Penon summit in preparation for the LSST...

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# Modern Cosmological Probes

- Cosmic Microwave Background (the state of the Universe at the recombination epoch, at redshift ~1000)
- Weak Lensing: growth of structure
- Galaxy Clustering: growth of structure
- Baryon Acoustic Oscillations: standard ruler
- Supernovae: standard candle

Except for CMB, measuring H(z) and growth of structure g(z)

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The Next Generation of Measurements: the Planck satellite for CMB, large optical/IR sky surveys for other methods: Dark Energy Survey, Pan-STARRS, LSST, WFIRST



# Cosmology with LSST

- Derived from 4 billion galaxies (i<25.3, SNR>20) with accurate photo-z and shape measurements
- Measuring distances and growth of structure with a percent accuracy for 0.5 < z < 3</li>
- SNe will provide a high angular resolution probe of homogeneity and isotropy of the Universe



By simultaneously measuring growth of structure and curvature, LSST data will tell us whether the recent acceleration is due to dark energy or modified gravity.

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#### Extragalactic astronomy: galaxies



 About 10 billion galaxies, with 4 billion in a "gold" sample defined by i<25.3</li>

 The "gold" sample extends to redshifts of >2.5: evolution



# SDSS: snapshot at z~0 LSST: a galaxy evolution movie to z~2.5

### Extragalactic astronomy: galaxies

#### SDSS





Gawiser et al

#### Extragalactic astronomy: quasars



**Top:** absolute magnitude vs. redshift diagram for quasars

About 10 million quasars will be discovered using variability, colors, and the lack of proper motions

• The sample will include Mi=-23 objects even at redshifts beyond 3

Quasar variability studies will be based on millions of light curves with 1000 observations over 10 yrs

LSST will detect ~10,000 quasars with 6<z<7.5

### The Milky Way structure: 10 billion stars, time domain





0.35 < r-i < 0.40

Compared to SDSS: LSST can "see" 10 times further away and over twice as large an area



# SDSS view through the Milky Way plane



# 3D Dust properties with ugrizy: from SED fitting



- The data not only constrain the Rv distribution, but do so in a 3D space!
  - First column: Ar map determined from SED fits to SDSS ugriz data
    - Columns 2-4: Rv maps for stars selected from distance slices (0.1-0.5 kpc; 0.5-1 kpc; 1-2 kpc)
- With LSST: much better sky coverage, deeper and more accurate photometry

# Gaia vs. LSST comparison•



Gaia: excellent astrometry (and photometry), but only to r < 20

- LSST: photometry to r < 27.5 and time resolved measurements to r < 24.5</li>
- Complementarity of the two surveys: photometric, proper motion and trigonometric parallax errors are similar around r=20

The Milky Way disk "belongs" to Gaia, and the halo to LSST (plus very faint and/or very red sources, such as white dwarfs and LT(Y) dwarfs).

# **Dwarfs in LSST**

White dwarfs: LF is age probe

~400,000 halo white dwarfs from LSST (10 million total):



L / T dwarfs: L dwarfs are dime a dozen: 200,000 in LSST with proper motion and trigonometric parallax measurements

Simulations predict 2400 T dwarfs with >50 proper motion and parallax measurements

Compared to UKIDSS, 5 times larger sample of T dwarfs, with parallaxes and 10-20 times more accurate proper motions

(if Y dwarfs exist, expect about 100 from LSST [model based])

The large blue circle: the ~400 kpc limit of future LSST studies based on RR Lyrae

The large red circle: the ~100 kpc limit of future to the large red circle: the ~100 kpc limit of future to the large studies based on main-sequence stars (and the current limit for RR Lyrae studies)



The small insert: ~10 kpc limit of SDSS and future Gaia studies for kinematic & [Fe/H] mapping with MS stars

#### The Planetary Science Decadal Survey

"Vision and Voyages for Planetary Science in the Decade 2013-2022" was released on March 7, 2011: http://solarsystem.nasa.gov/docs/Vision\_and\_Voyages-FINAL.pdf

"One of the future NSF-funded facilities most important to planetary science is the Large Synoptic Survey Telescope (LSST). The committee <u>encourages the timely completion of LSST</u>, and <u>stresses the importance of its contributions to planetary science</u> once telescope operations begin."



For example: **SDSS** demonstrated that asteroid families have distinct colors: chemical composition LSST will turn this diagram into a movie (millions of asteroids)



# Killer asteroids: the impact probability is not 0

photomontage!

Shoemaker-Levy 9 (1994)

Tunguska (1908)

The Barringer Crater, Arizona: a 40m object 50,000 yr. ago LSST is the only survey capable of delivering completeness specified in the 2005 Congressional NEO mandate to NASA (to find 90% NEOs larger than 140m)

photomontage!





Not only point sources - echo of a supernova explosion:



As many variable stars from LSST, as all stars from SDSS Web stream with data for transients within 60 seconds

# Quasar Variability

Competing theories for the origin of variability:

 Microlensing • Bursts of Supernovae • Accretion disk instabilities SDSS observations indicate rich information content and can already reject some models (MacLeod et al. 2010):



Variability is a tool, just like imaging, spectroscopy and multiwavelength X-ray to radio observations, for studying quasars

LSST data will be excellent for continuing such studies: millions of objects, thousands of precise measurements.



The impact of LSST on other wavelengths, and vice versa:
1) Science Results (e.g. galaxy/AGN evolution)
2) Tools and Methods (e.g. massive databases [radio])
3) Supplemental data (coeval, identification, physical processes) Also non-EM: e.g. Advanced LIGO

#### LSST in one sentence:

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An optical/near-IR survey of half the sky in ugrizy bands to r~27.5 based on 1000 visits over a 10-year period:

More information at www.lsst.org and arXiv:0805.2366

LSST will be your survey

a catalog of 10 billion stars and 10 billion galaxies with exquisite photometry, astrometry and image quality.





Figure 1.1: (a) The coadded depth in the r band (AB magnitudes) vs. the effective aperture and the survey lifetime. It is assumed that 22% of the total observing time (corrected for weather and other losses) is allocated for the r band, and that the ratio of the surveyed sky area to the field-of-view area is 2,000. (b) The single-visit depth in the r band ( $5\sigma$  detection for point sources, AB magnitudes) vs. revisit time, n (days), as a function of the effective aperture size. With a coverage of 10,000 deg<sup>2</sup> in two bands, the revisit time directly constrains the visit exposure time,  $t_{vis} = 10n$  seconds; these numbers can be directly scaled to the 20,000 deg<sup>2</sup> and six filters of LSST. In addition to direct constraints on optimal exposure time,  $t_{vis}$  is also driven by requirements on the revisit time, n, the total number of visits per sky position over the survey lifetime,  $N_{visit}$ , and the survey efficiency,  $\epsilon$  (see Equation 1.3). Note that these constraints result in a fairly narrow range of allowed  $t_{vis}$  for the main deep-wide-fast survey. From Ivezić et al. (2008).







#### Control of systematics

- Image quality: large aperture to get a sufficiently large PSF correlation angle that enables the use of stars to correct shear systematics; large number of exposures (several hundred) to enable multiple chops
- Photometric redshifts: exquisite photometric accuracy (0.01 mag) and 6 photometric bands
- Cross-checks using different cosmological probes!
- Expect 3-4 times more accurate photo-z than assumed in the DETF Report





LSST: 100 kpc i 400 kpc (half way to Andromeda)

#### LTY Dwarfs with LSST

- T dwarfs: a quantitative example (L dwarfs are dime a dozen: 200,000 in LSST with proper motion and trigonometric parallax measurements; no Y dwarfs are confirmed yet, though based on models expect ~100 from LSST)
- Simulations predict 2400 T dwarfs with y < 21.4 (now  $\sim 100$ )
- For y < 21.4 proper motion (σ = 2 mas/yr) and trigonometric parallax measurements (σ=6 mas) based on 200 y band detections: 5-10σ measurements even for the faintest objects</li>
- The z y color will be accurate to better than 0.1 mag even for the faintest objects: it will be possible to construct robust  $M_z$  vs. z - y color-magnitude diagrams (exquisite LFs!)
- The y < 21.4 LSST T dwarf sample has roughly the same JHK magnitude limits as the UKIDSS Large Area Survey (4,000 deg<sup>2</sup>)
- Compared to UKIDSS, LSST will obtain about 5 times larger sample of T dwarfs, with proper motions about 10-20 times more accurate, and also with trigonometric parallax measurements (due to larger sky area, note that our simulations imply that UKIDSS will detect about 500 T dwarfs)