# Ling/CSE 472: Introduction to Computational Linguistics

3/28/17 Introduction, overview, preview

## But first:

 https://www.washington.edu/uwem/plans-and-procedures/uwemergency-procedures/

## Overview

- What is Computational Linguistics
- Syllabus
- · Who's here
- Showing the computer who's boss
- Preview: Regular languages

# What is Computational Linguistics?

- Getting computers to deal with human languages
  - ... for practical applications (examples?)
  - ... for linguistic research (examples?)

# Linguistic research

- Searching large corpora for patterns of use and linguistic examples
- Creating structured databases of information for typological research (Autotyp, ODIN)
- Creating ontologies for interoperable markup of linguistic resources (GOLD)
- Modeling human linguistic competence and performance (computational psycholinguistics, grammar engineering)
- Software to facilitate language documentation (Elan, FIELD, SIL FieldWorks, Grammar Matrix, AGGREGATION, EL-STEC)

- Speech recognition
- Speech synthesis
- Machine translation
- Information retrieval
- Natural language interfaces to computers
- Dialogue systems

- Computer-assisted language learning (CALL)
- Grammar checkers
- Spell checkers
- OCR (optical character recognition)
- Handwriting recognition
- Augmentative and assistive communication

- BioMedical NLP: Matching patients to clinical trials
- BioMedical NLP: Flagging electronic health records for urgent tests
- BioMedical NLP: Assistance in coding for insurance billing
- BioMedical NLP: Searching the biomedical literature for untested but promising things to study
- Legal domain: Electronic discovery

- B2B: Sentiment analysis for brand tracking
- Context-aware advertising
- Intelligence/national security: Monitoring social media, news, intercepted email/voice traffic

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# End-to-end applications are constructed from components that handle subtasks

- Each subtask has input and output
- Each subtask can be evaluated
  - precision, recall
  - intrinsic and extrinsic evaluation
- Output from one subtask is input to the next (in pipeline models)
- Many subtasks have "analysis" and "generation" variants
- Examples of subtasks?

# Subtasks (What's the input? What's the output?)

- Part of Speech tagging
- Named Entity Recognition
- Lemmatization
- Morphological analysis
- Parsing (constituent structure, dependency structure)
- Coreference resolution

- Word sense disambiguation
- Event detection
- Dialog act labeling
- Language modeling
- Alignment (of bitexts)

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# Statistical v. symbolic methods

- Statistical methods involve *training a stochastic model* on a body of data so it can predict the most probable label/structure/etc for new data
  - Knowledge comes from implicit patterns in naturally occurring language (unsupervised learning) or from hand-labeled data (supervised learning)
- Symbolic methods involve *knowledge engineering*, or hand-coding of linguistic knowledge which is then applied to tasks
- Statistical methods provide robustness, symbolic methods precision
- Statistical and symbolic methods can be combined

## The World of CL: CL at UW

Linguistics (CLMS)

• CSE

• EE

Biomedical informatics

## The World of CL: CL in Seattle

Microsoft (MSR)

Amazon

• Al2

Nuance

Voicebox

Facebook

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### World of CL: ACL

- Association for Computational Linguistics; our chapter: NAACL
- Annual conference
- Additional conferences: NAACL, EACL, IJCNLP, EMNLP, others
- Workshops
- Publications
  - Computational Linguistics journal
  - Conference and workshop proceedings: ACL Anthology

# World of CL: Mailing lists

• @UW: cl-announce <a href="http://mailman.u.washington.edu/mailman/listinfo/cl-announce">http://mailman.u.washington.edu/mailman/listinfo/cl-announce</a>

• International: corpora <a href="http://mailman.uib.no/listinfo/corpora">http://mailman.uib.no/listinfo/corpora</a>

#### Goals of this course

- Midway between "Language and Computers" and "X Methods for NLP"
- Linguistic perspective on the field of NLP
- Familiarity with computational linguistic resources and how they are applied in research in computational linguistics and other subfields
- A rough sense of the state of the art (what can we do with language on computers anyway?)
- Ability to conceptualize problems from the perspective of computational linguistics
- Consider ethical implications and best practices for NLP

# Why this class is weird

- Upper-division survey course
- Students with diverse backgrounds
- So why teach this as one cross-listed course?

# Syllabus

- Web page: <a href="http://courses.washington.edu/ling472">http://courses.washington.edu/ling472</a>
  - NB: Things are due already this week (RQ, Assignment 0)
- Slides will be posted (often before lecture)
- Using Canvas (<a href="http://uw.instructure.com">http://uw.instructure.com</a>) and Zoom (recordings will be included on Canvas page)
- Lab meetings (Fridays)

# Course requirements

- Homework assignments (5 total, turned in via Canvas): 45%
  - Coding \*and\* writing: Writing will be 50% of the grade
- Midterm exam (5/2): 20%
- Final project: 30%
- Reading questions: 5%

- Up to 2% adjustment for:
  - Extra credit points for original clarification questions
  - In class participation
  - Other on-line participation
- Get set up: see course web
  page for server cluster accounts,
  lab access, reading
  assignments, link to first day
  WebQ, etc.

#### Who's here?

- A good class to work together --- everyone brings different skills
- I'm going to bring a lot to this class because...
- This is going to stretch me because...

# Letting the computer know who's boss

- Computer 'literacy' is really a combination of experience and attitude
- Experience gives you the answers to many questions and a sense of what the possible space of answers is
- The important attitude boils down to confidence in one's ability to find the answer to a new question
- There are always new questions because:
  - The technology is always developing
  - There is too much for any one person to know it all

# Letting the computer know who's boss

- Keep in mind:
  - It's always obvious once you know the answer
  - All pieces of software were designed by some person or people with some functionality in mind
- Places to look for answers:
  - On-line documentation (man, info, help)
  - Product websites (esp. discussion forums)

- Google: websites, and especially newsgroups
- Off-line documentation (i.e., books!)
- Work together!
  - ... and post to the discussion boards in Canvas
- 10 minute rule
  - It's okay critically important to ask questions!

# Questions?

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