

November 4, 2003

Ch 12

Probabilistic Parsing

Why probabilistic parsing?

- Ambiguity resolution
- Best-first search
- Modeling human processing (computational psycholinguistics)
- Robustness
- Ambiguity resolution with robust grammars

PCFGs

- $G = (N, \Sigma, P, S, D)$
- N : A set of non-terminal symbols
- Σ : A set of terminal symbols (disjoint from N)
- P : A set of productions (or phrase structure rules)
 $A \rightarrow \beta$ where $A \in N$ and $\beta \in (\Sigma \cup N)^*$
- S : A designated start symbol, selected from N .
- D : a function assigning probabilities to each rule in P .

A closer look at D

- Domain: rules of the grammar (P)
- Range: probabilities p (values between 0 and 1)
- For each non-terminal in N , the probabilities of all the rules rewriting N must sum to 1.
- Formally each p is a conditional probability:

$$P(A \rightarrow \beta \mid A)$$

Sample grammar

$S \rightarrow NP VP$	[.80]	$Det \rightarrow that [.05] \mid the [.80] \mid a [.15]$
$S \rightarrow Aux NP VP$	[.15]	$Noun \rightarrow book [.10]$
$S \rightarrow VP$	[.05]	$Noun \rightarrow flights [.50]$
$NP \rightarrow Det Nom$	[.20]	$Noun \rightarrow meal [.40]$
$NP \rightarrow Proper-Noun$	[.35]	$Verb \rightarrow book [.30]$
$NP \rightarrow Nom$	[.05]	$Verb \rightarrow include [.30]$
$NP \rightarrow Pronoun$	[.40]	$Verb \rightarrow want [.40]$
$Nom \rightarrow Noun$	[.75]	$Aux \rightarrow can [.40]$
$Nom \rightarrow Noun Nom$	[.20]	$Aux \rightarrow does [.30]$
$Nom \rightarrow Proper-Noun Nom$	[.05]	$Aux \rightarrow do [.30]$
$VP \rightarrow Verb$	[.55]	$Proper-Noun \rightarrow TWA [.40]$
$VP \rightarrow Verb NP$	[.40]	$Proper-Noun \rightarrow Denver [.60]$
$VP \rightarrow Verb NP NP$	[.05]	$Pronoun \rightarrow you [.40] \mid I [.60]$

Using the probabilities

- Estimate the joint probability of a parse tree and a sentence:

$$P(T, S) = \prod_{n \in T} p(r(n))$$

- Joint probability = the probability of the parse:

$$P(T, S) = P(T)P(S | T) \quad \text{def of joint probability}$$

$$P(S | T) = 1 \quad \text{the parse tree includes}$$

$$P(T, S) = P(T) \quad \text{the sentence}$$

- \rightarrow parse selection: $\hat{T}(S) = \operatorname{argmax}_{T \in \tau(S)} P(T | S)$

Using the probabilities

- $\hat{T}(S) = \operatorname{argmax}_{T \in \tau(S)} P(T \mid S)$
- $P(T \mid S) = \frac{P(T,S)}{P(S)}$
- $\hat{T}(S) = \operatorname{argmax}_{T \in \tau(S)} \frac{P(T,S)}{P(S)}$
- $P(S)$ will be constant, if we're considering the parses of one sentence.
- $\hat{T}(S) = \operatorname{argmax}_{T \in \tau(S)} P(T)$

Using the probabilities II

- Estimate the probability of a string of words constituting a sentence:
 - Unambiguous strings: $P(T)$
 - Ambiguous strings: $\sum_{T \in \tau(S)} P(T)$
- → language modeling in speech recognition
- Probability that a string is a *prefix* of a sentence generated by the grammar (Stolcke 1995), also useful in speech recognition.

Where do the probabilities come from?

- From a treebank, whose trees (can be made to) correspond to the grammar.

$$P(\alpha \rightarrow \beta \mid \alpha) = \frac{\text{Count}(\alpha \rightarrow \beta)}{\sum_{\gamma} \text{Count}(\alpha \rightarrow \gamma)} = \frac{\text{Count}(\alpha \rightarrow \beta)}{\text{Count}(\alpha)}$$

- By parsing a corpus, and counting rule occurrences as weighted by the probability of each parse – do this iteratively with the **Inside-Outside** algorithm.

A Bottom-Up Chart Parser (CKY)

for ($0 \leq i \leq \text{length}(\text{input})$) do

$\text{chart}_{[i,i+1]} \leftarrow \{\alpha \mid \alpha \rightarrow \text{input}_i\};$

for ($0 \leq l < \text{input}$) do

for ($0 \leq i < \text{length}(\text{input}) - 1$) do

for ($1 \leq j \leq l$) do

if ($\alpha \rightarrow \beta_1\beta_2 \in P \wedge$

$\beta_1 \in \text{chart}_{[i,i+j]} \wedge \beta_2 \in \text{chart}_{[i+j,i+l+1]})$ then

$\text{chart}_{[i,i+l+1]} \leftarrow \text{chart}_{[i,i+l+1]} \cup \{\alpha\};$

Probabilistic CKY

function CKY(*words*, *grammar*) **returns** most probable parse w/probability

Create and clear $\pi[\#words, \#words, \#non-terms]$

for $i \leftarrow 1$ to $\#words$

 for $A \leftarrow 1$ to $\#non-terms$

 if ($A \rightarrow w_i$ is in *grammar*) then

$\pi[i, i, A] \leftarrow P(A \rightarrow w_i)$

for $span \leftarrow 2$ to $\#words$

 for $begin \leftarrow 1$ to $\#words - span + 1$

$end \leftarrow begin + span - 1$

 for $m \leftarrow begin$ to $end - 1$

 for $A, B, C \leftarrow 1$ to $\#non-terms$

$prob = \pi[begin, m, B] \times \pi[m + 1, end, C] \times P(A \rightarrow BC)$

 if ($prob > \pi[begin, end, A]$) then

$\pi[begin, end, A] = prob$

$back[begin, end, A] = \{m, B, C\}$

return BUILD_TREE($back[1, \#words, 1]$), $\pi[1, \#words, 1]$

Summary

- Probabilistic CFGs
- Uses of probabilities
- Learning probabilities
- Probabilistic chart parsing