

Simple Time Series Models: I

- definition: time series model for $\{x_t\}$ is specification of joint distributions (or summaries thereof) of a sequence of random variables (RVs) $\{X_t\}$, one of whose realizations is assumed to be $\{x_t\}$
 - sequence of RVs $\{X_t\}$ called a stochastic process
 - realizations of $\{X_t\}$ are coupled together as dictated by their joint distribution
- will use term ‘time series’ to refer to both
 - $\{x_t\}$ (actual data or realization of stochastic process) and
 - $\{X_t\}$ (stochastic process itself)

Simple Time Series Models: II

- complete model for $\{x_t : t \in T\}$, $T = \{1, 2, \dots, n\}$, requires specification of joint distributions of RVs X_1, X_2, \dots, X_n , which is equivalent to specification of all probabilities

$$P[X_1 \leq a_1, X_2 \leq a_2, \dots, X_n \leq a_n],$$

where $-\infty < a_t < \infty$ for all $t \in T$

- while fully general, too complicated, so will concentrate on summary of joint distributions afforded by first- and second-order moments, i.e.,

$$E\{X_t\} \text{ and } E\{X_{t+h}X_t\}, \quad 1 \leq t+h \leq n$$

or, equivalently, $E\{X_t\}$ and $\text{cov}\{X_{t+h}, X_t\}$, where

$$\text{cov}\{U, V\} \stackrel{\text{def}}{=} E\{(U - E\{U\})(V - E\{V\})\} = E\{UV\} - E\{U\}E\{V\}$$

Simplest Time Series Model – IID Noise: I

- assume that X_1, X_2, \dots, X_n are independent and identically distributed (IID) RVs so that

$$\begin{aligned} P[X_1 \leq a_1, X_2 \leq a_2, \dots, X_n \leq a_n] \\ &= P[X_1 \leq a_1] \times P[X_2 \leq a_2] \times \dots \times P[X_n \leq a_n] \\ &= F(a_1) \times F(a_2) \times \dots \times F(a_n), \end{aligned}$$

where $F(\cdot)$ is cumulative probability distribution function of each of the IID RVs

- model says that there is no dependence between observations
- extend model to include future observations by requiring RVs $X_1, X_2, \dots, X_n, X_{n+1}, \dots, X_{n+h}$ to be IID for any $h \geq 1$

Simplest Time Series Model – IID Noise: II

- for extended model, conditioning on observed time series does not alter probabilistic description of X_{n+h} since

$$P[X_{n+h} \leq a \mid X_1 = x_1, X_2 = x_2, \dots, X_n = x_n] = P[X_{n+h} \leq a]$$

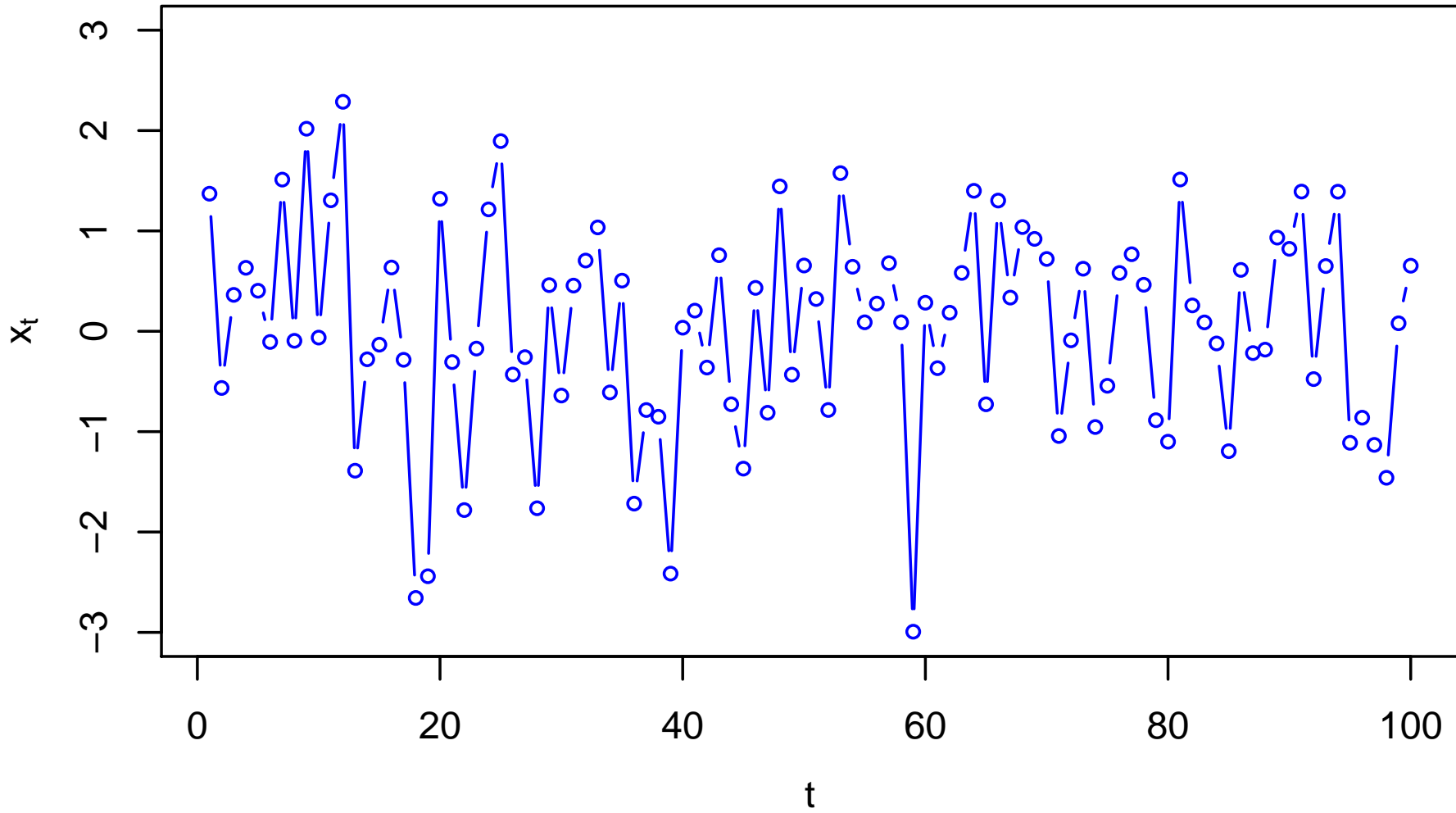
- implies that function f minimizing the mean squared error

$$E\{[X_{n+h} - f(X_1, X_2, \dots, X_n)]^2\}$$

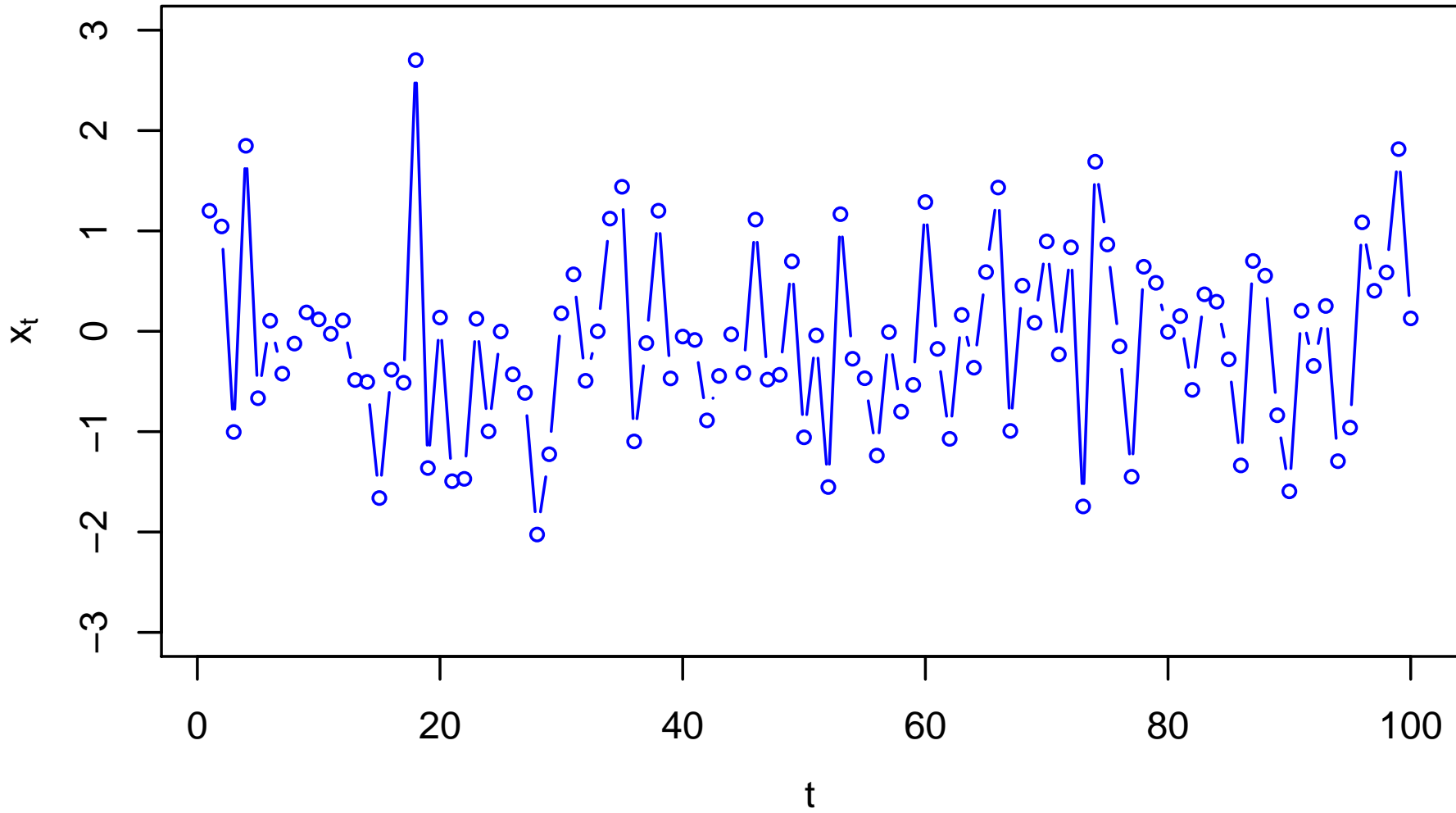
is $f(X_1, X_2, \dots, X_n) = \mu$, where μ is the common mean of all the X_t 's; i.e., best predictor of X_{n+h} in the mean square sense is $\mu = E\{X_{n+h}\}$, which does not depend on X_1, X_2, \dots, X_n

- here are realizations of IID noise with $n = 100$ and with $F(\cdot)$ given by standard normal (Gaussian) distribution (i.e., zero mean and unit variance)

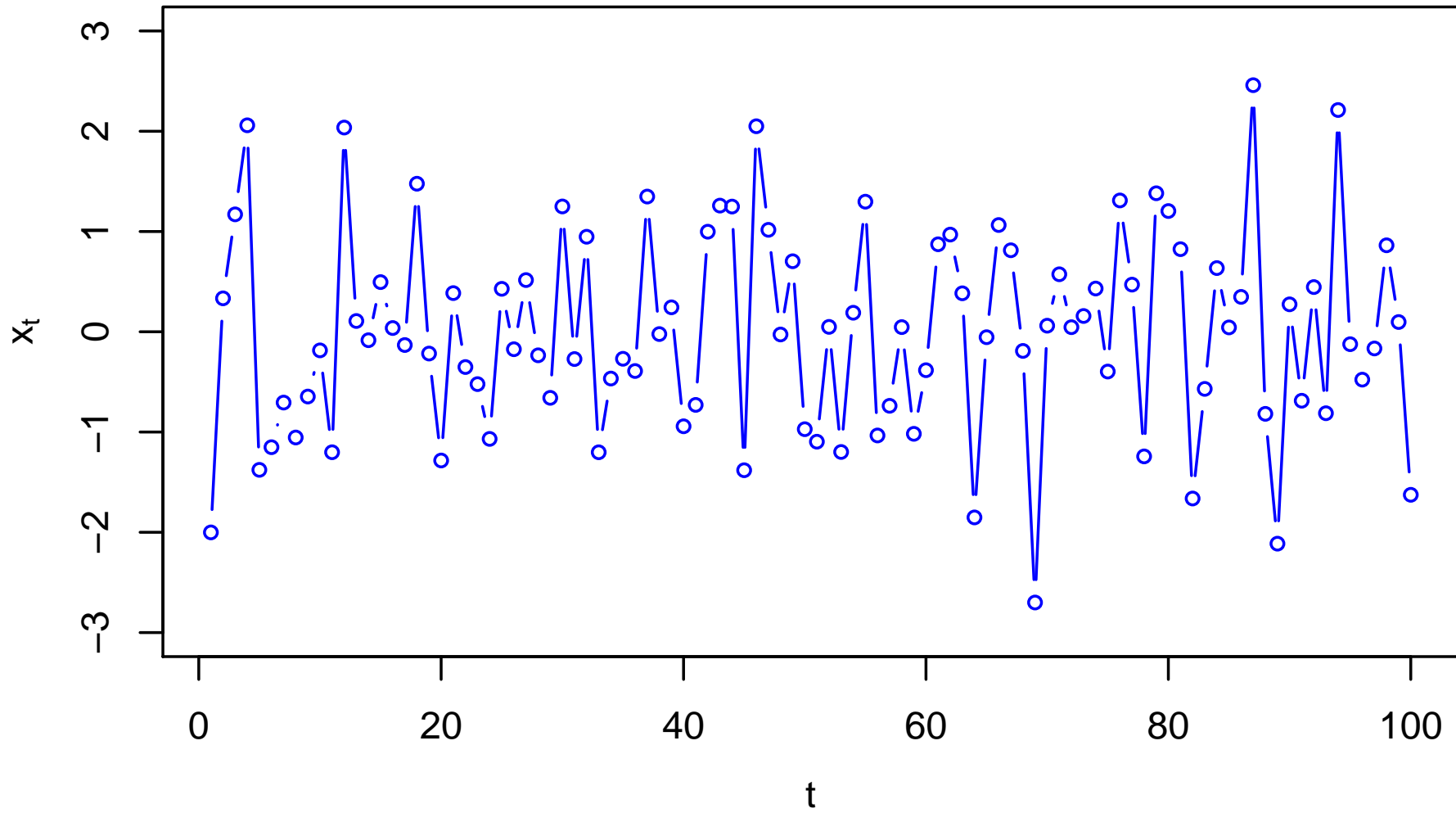
Gaussian IID Noise



Gaussian IID Noise



Gaussian IID Noise



Binary-valued IID Noise

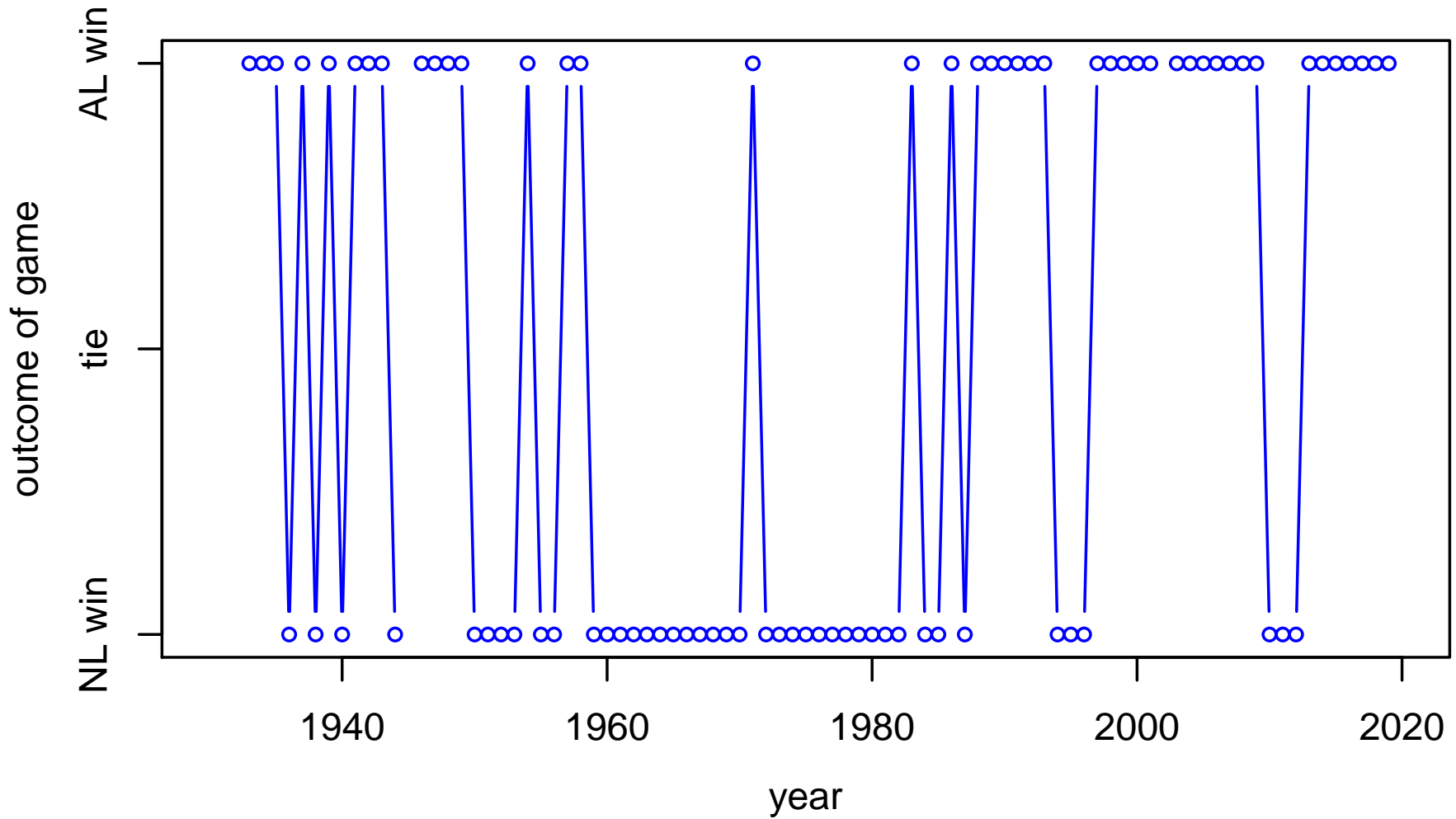
- as second example of IID noise, suppose X_t is binary-valued:

$$P[X_t = 1] = p \text{ and } P[X_t = -1] = 1 - p, \quad 0 \leq p \leq 1,$$

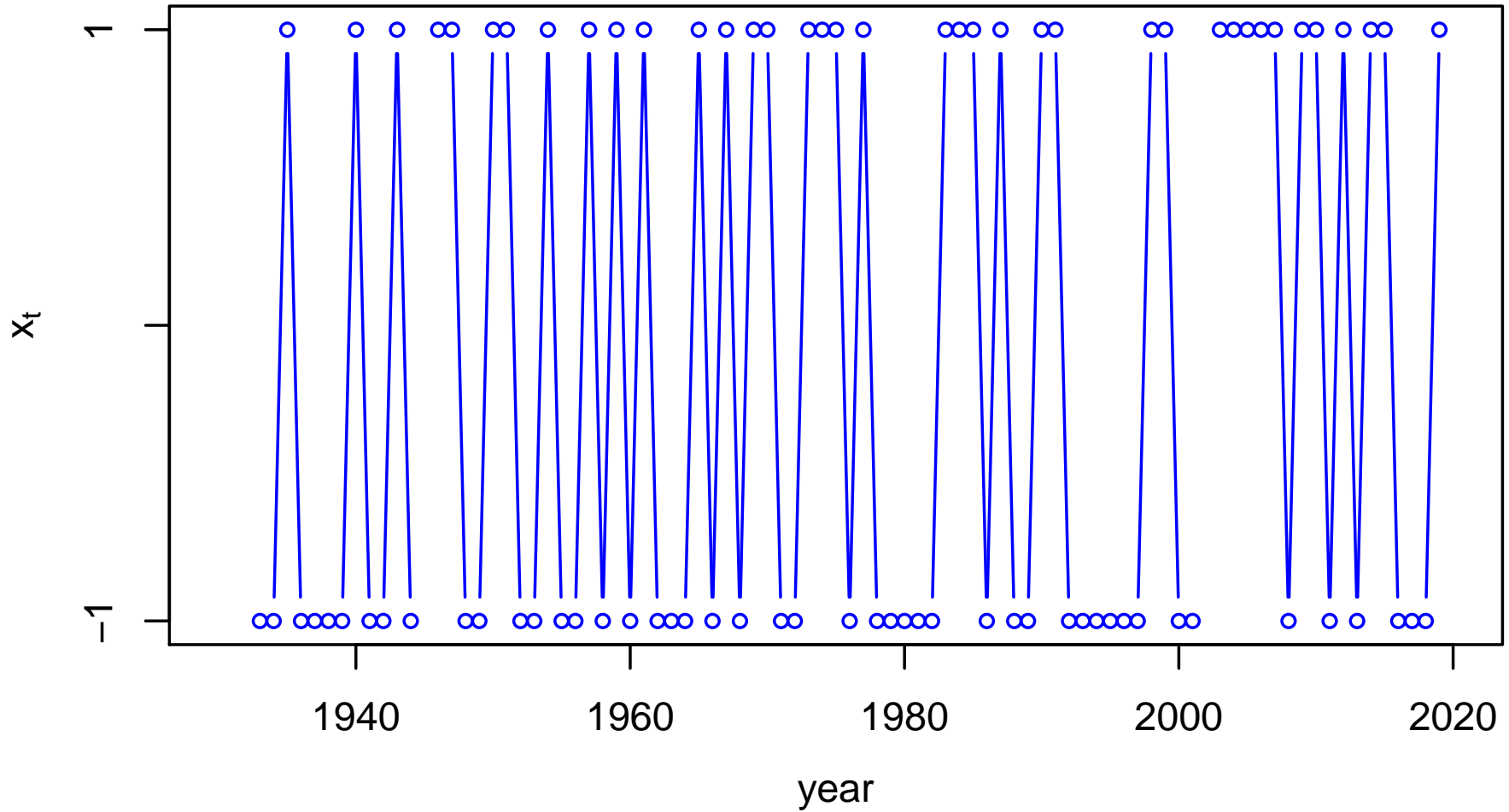
for which $\mu = E\{X_t\} = p \times 1 + (1 - p) \times (-1) = 2p - 1$

- reconsider first all-star baseball game in each year, with 1 and -1 indicating, respectively, AL and NL victories (regard 2002 tie as a gap, along with actual gap in 1945)
- as of Jan 2020, have been 43 AL victories and 42 NL victories, so entertain hypothesis $p = 43/85 \doteq 0.506$
- compare actual time series with realizations of binary-valued IID noise with $p = 43/85$

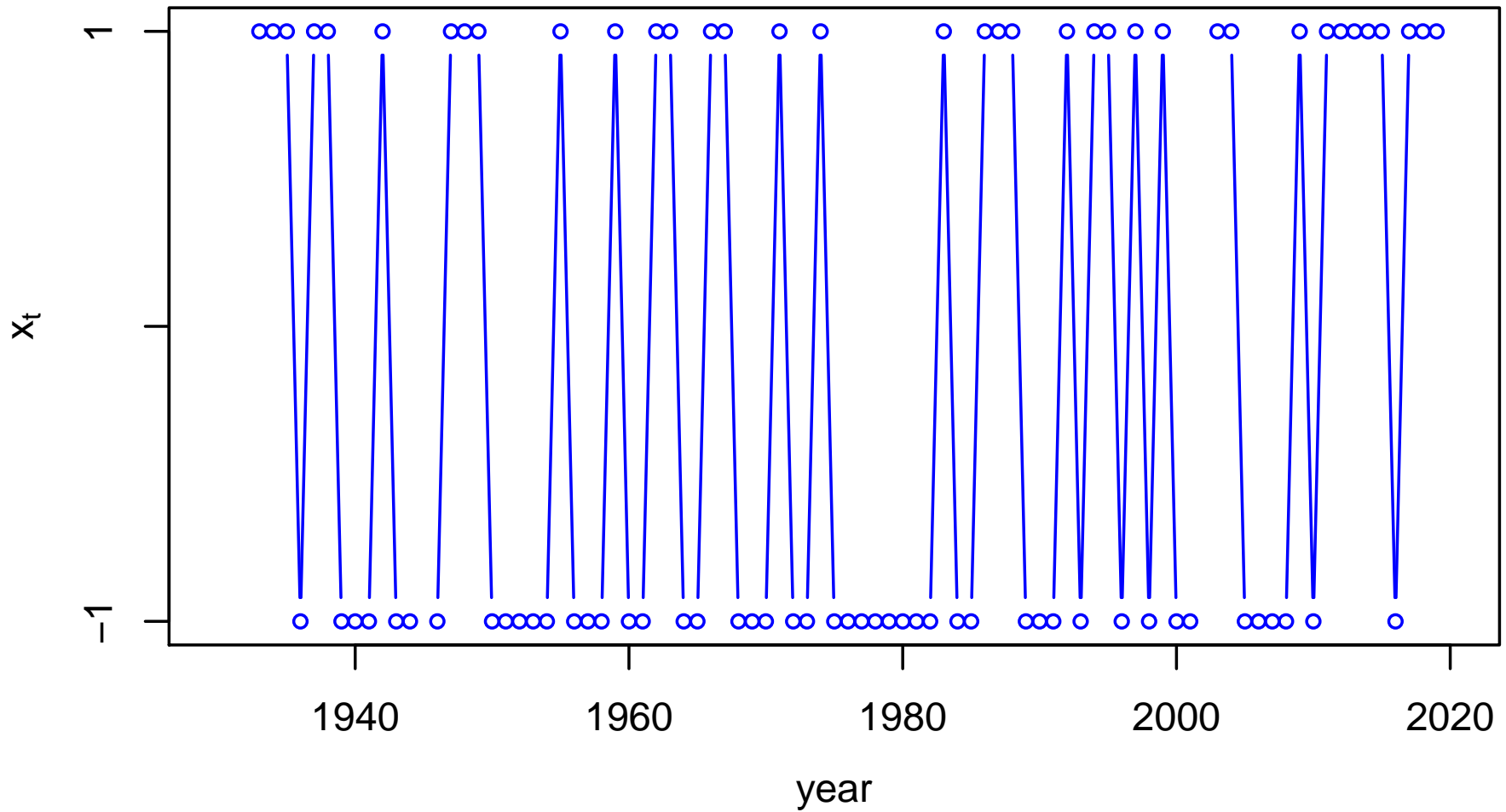
All-Star Baseball Games (First in Each Year)



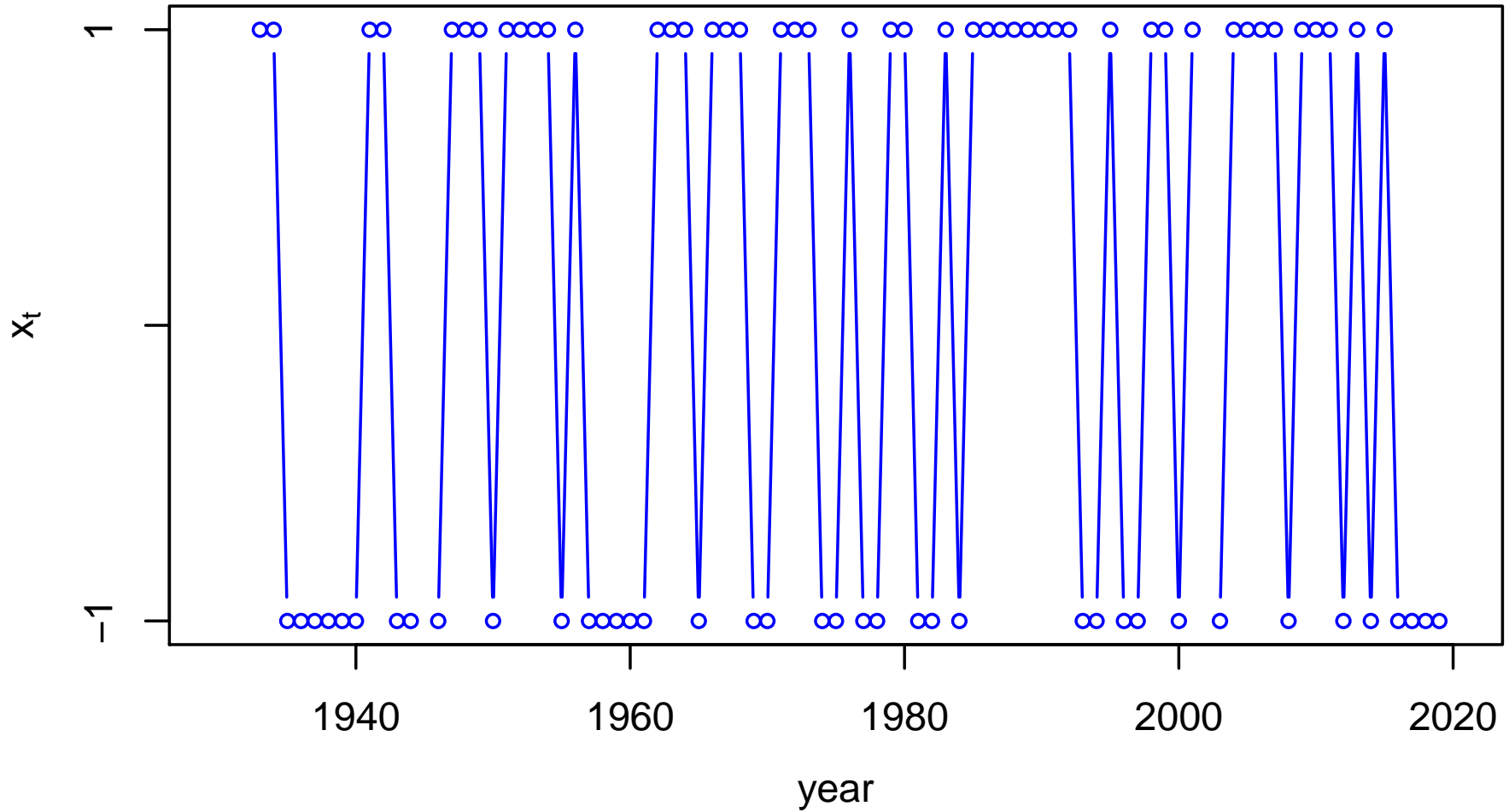
Binary-valued IID Noise ($p = 43/85$)



Binary-valued IID Noise ($p = 43/85$)



Binary-valued IID Noise ($p = 43/85$)



Random Walk Process: I

- can use IID noise as building block for other processes of interest
- suppose that $\{X_t\}$ is IID noise such that $E\{X_t\} = 0$
- for $t \geq 1$, construct new process

$$S_t = \sum_{u=1}^t X_u;$$

thus

$$S_1 = X_1 = S_0 + X_1 \quad (\text{if we define } S_0 \text{ to be } 0)$$

$$S_2 = X_1 + X_2 = S_1 + X_2$$

$$S_3 = X_1 + X_2 + X_3 = S_2 + X_3$$

\vdots

$$S_t = X_1 + X_2 + \cdots + X_{t-1} + X_t = S_{t-1} + X_t$$

Random Walk Process: II

- for $t \geq 1$, can recover X_t from first backward difference of S_t :

$$S_t - S_{t-1} = X_t$$

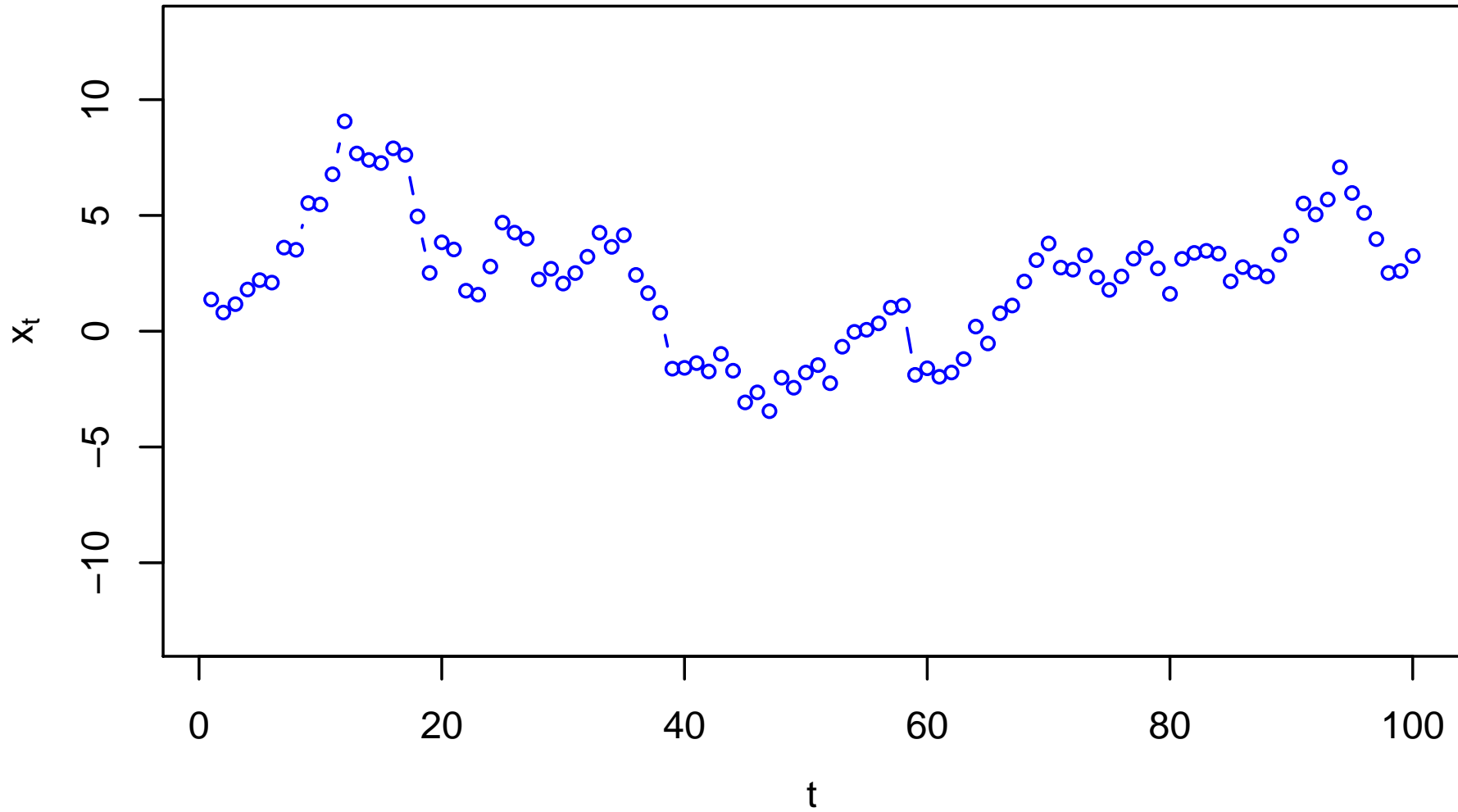
since

$$\begin{aligned} S_t &= X_1 + X_2 + \cdots + X_{t-2} + X_{t-1} + X_t \\ S_{t-1} &= X_1 + X_2 + \cdots + X_{t-2} + X_{t-1} \end{aligned}$$

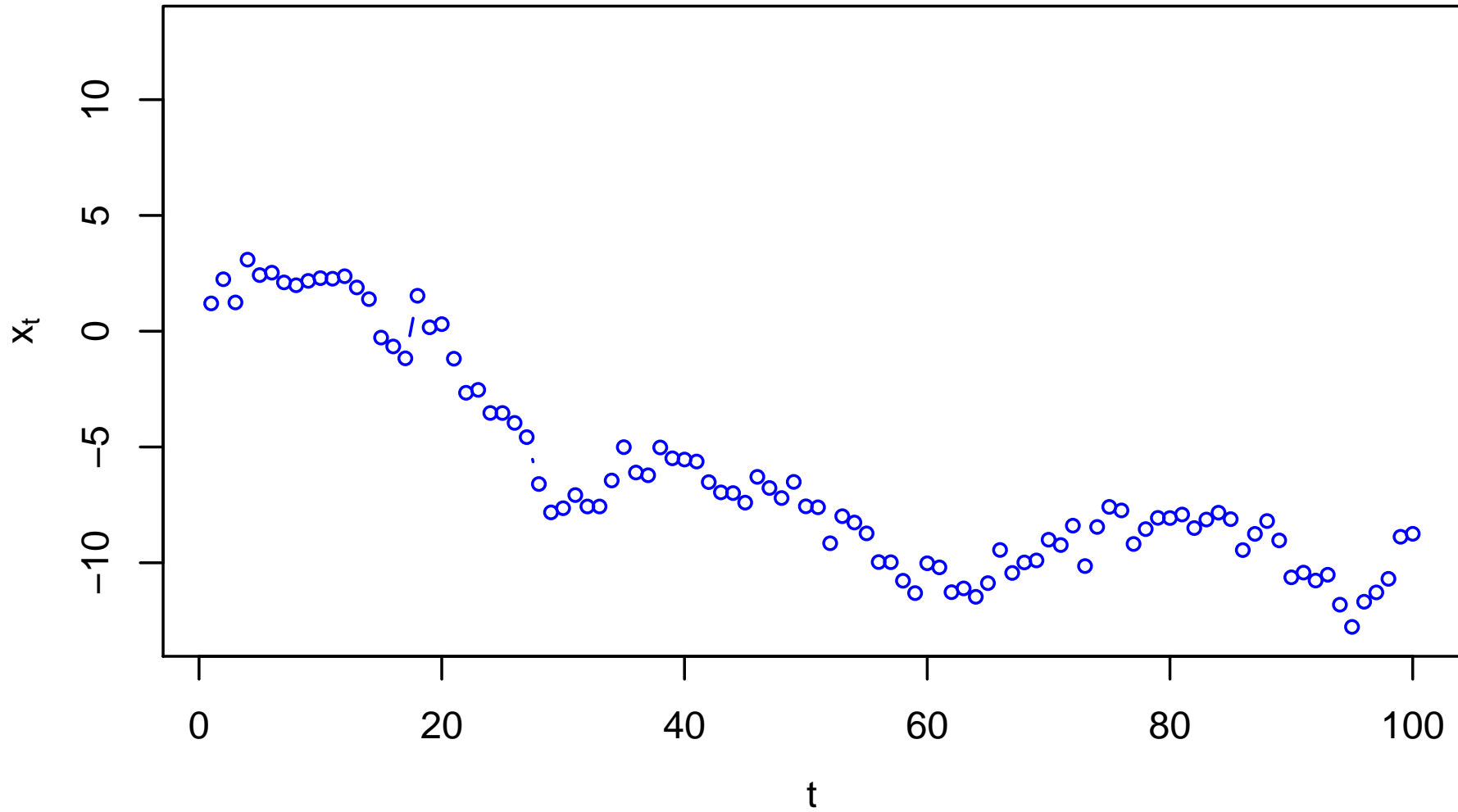
(works for $t = 1$ also since $S_0 = 0$ by definition)

- $\{S_t\}$ is called a zero-mean random walk process
- consider realizations of two examples of random walks, for which
 - $\{X_t\}$ is a standard Gaussian IID process
 - $\{X_t\}$ is a binary-valued IID process (1 or -1 with $p = 0.5$; Brockwell & Davis call this a simple symmetric random walk)

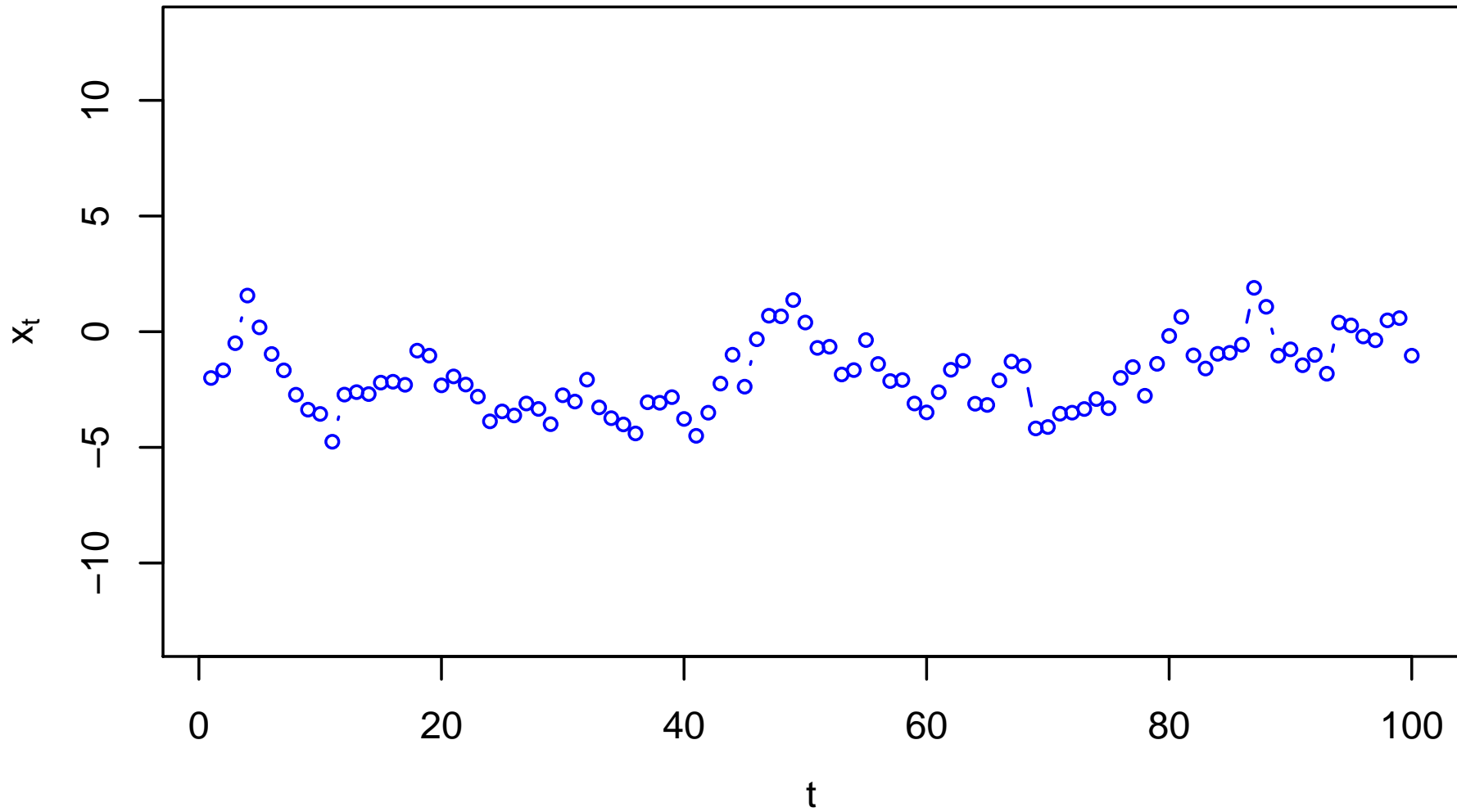
Gaussian Random Walk Process



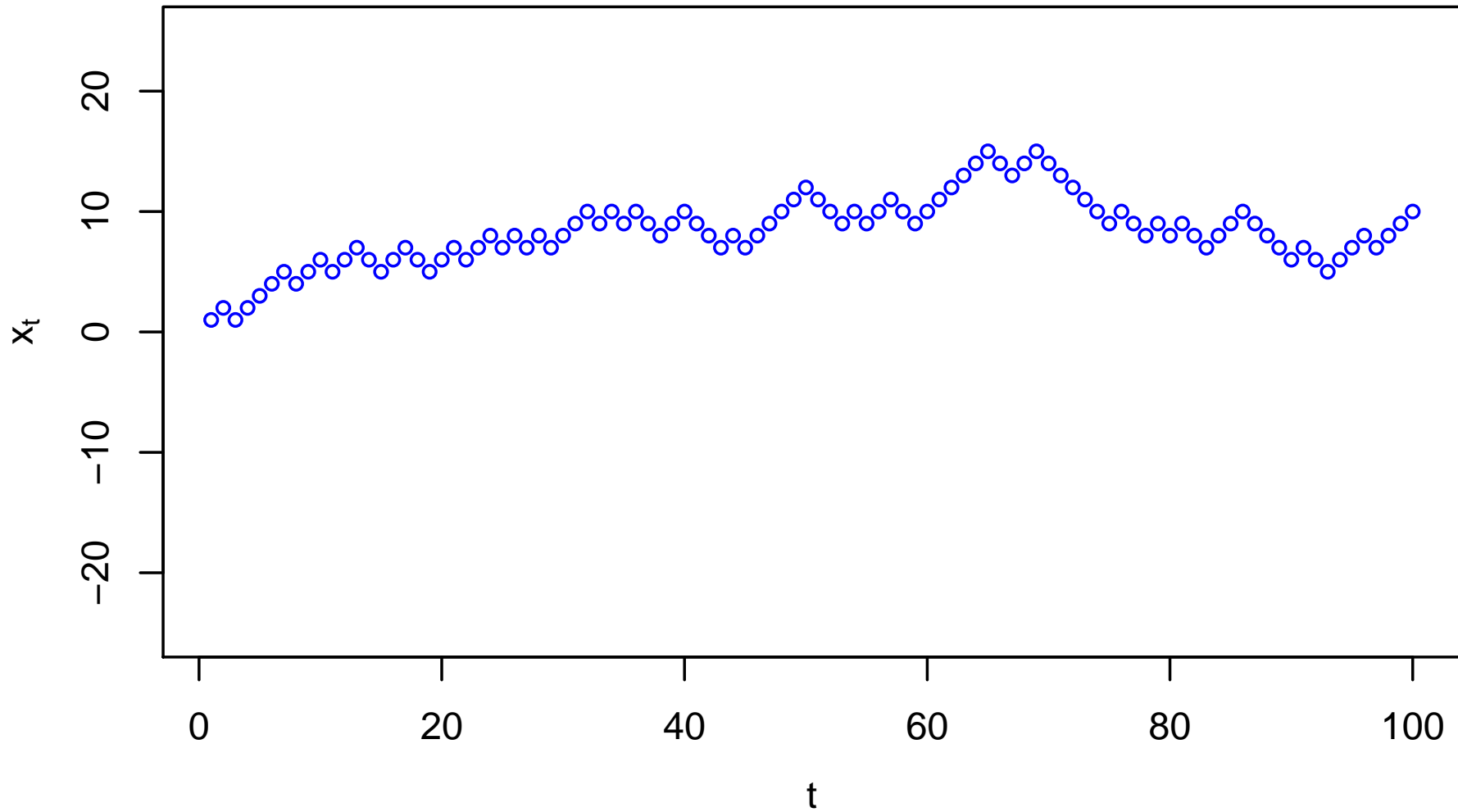
Gaussian Random Walk Process



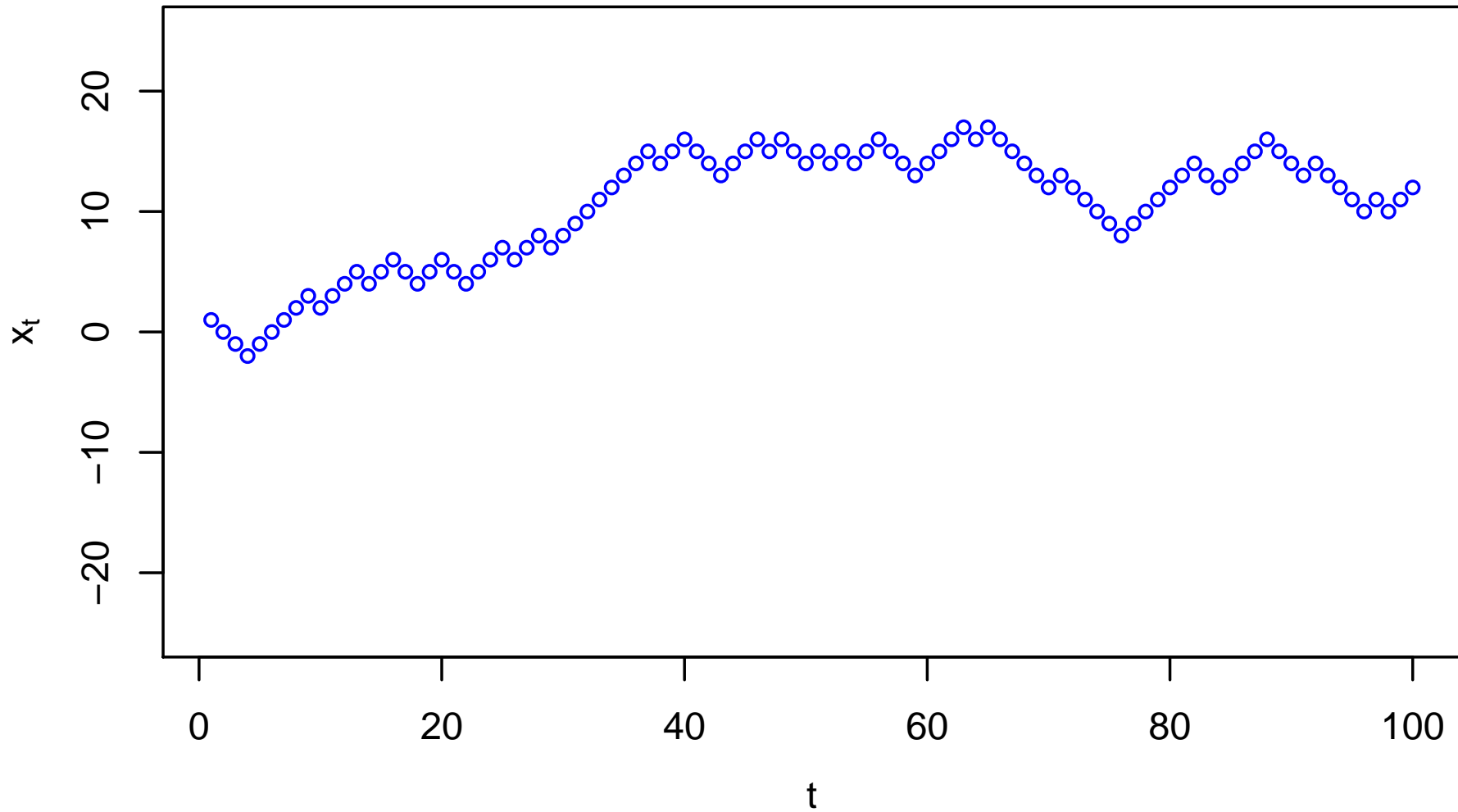
Gaussian Random Walk Process



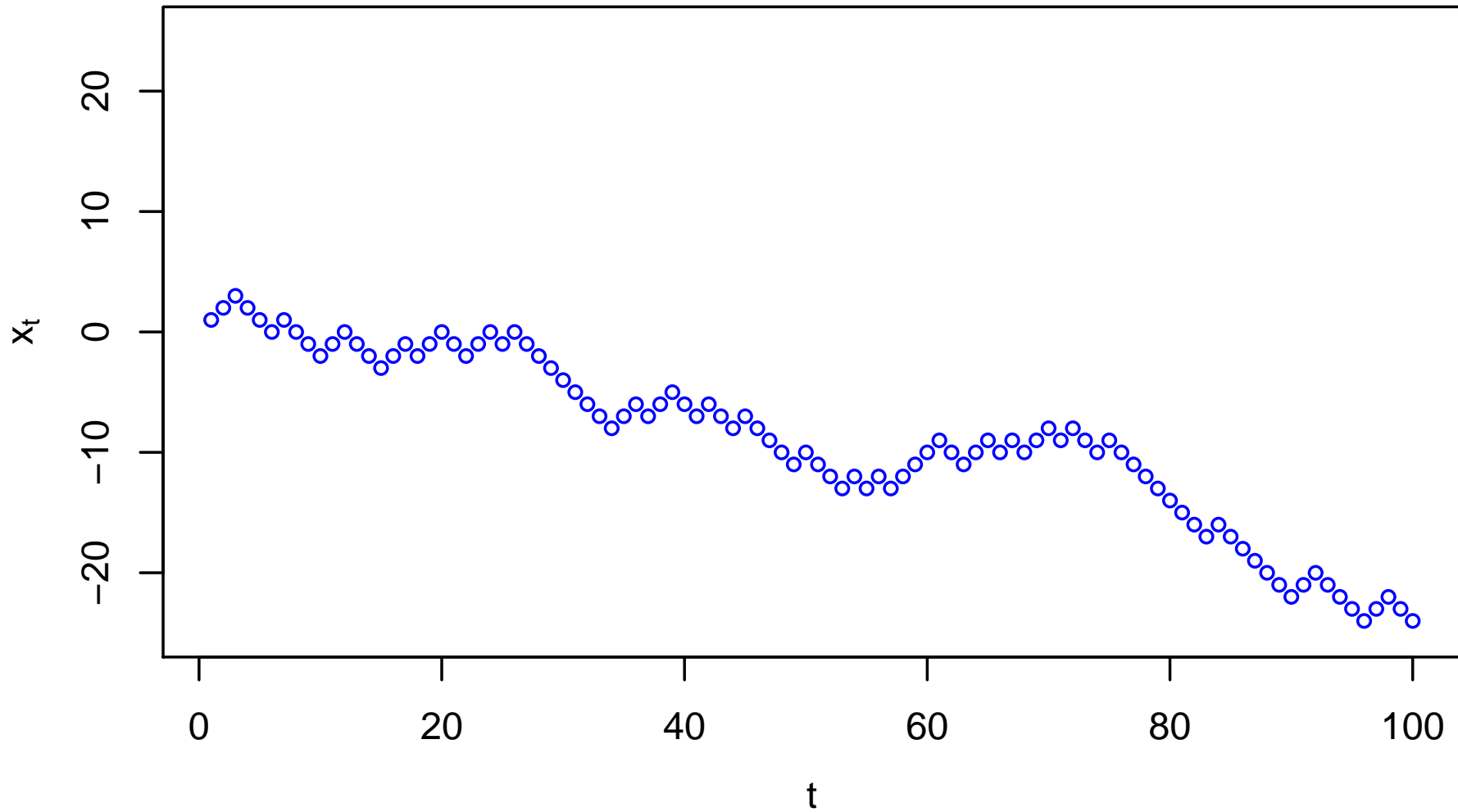
Simple Symmetric Random Walk Process



Simple Symmetric Random Walk Process



Simple Symmetric Random Walk Process



Stationary Models: I

- let $\{X_t : t \in \mathbb{Z}\}$ be a time series (stochastic process) such that $E\{X_t^2\} < \infty$ for all t , where $\mathbb{Z} \stackrel{\text{def}}{=} \{\dots, -1, 0, 1, \dots\}$

- mean function for $\{X_t\}$ is defined to be

$$\mu_X(t) = E\{X_t\}$$

- covariance function for $\{X_t\}$ is defined to be

$$\gamma_X(r, s) = \text{cov}\{X_r, X_s\} = E\{[X_r - \mu_X(r)][X_s - \mu_X(s)]\}$$

for all integers r and s

- $\{X_t\}$ is said to be (weakly) stationary if

1. $\mu_X(t)$ is independent of t

2. $\gamma_X(r, s)$ depends on just $r - s$, i.e., the lag (spacing in time) between X_r & X_s , but not on r & s (thus $\gamma_X(t + h, t)$ is independent of t for each lag h)

Stationary Models: II

- stationary says that first- and second-order properties of

$$X_t, X_{t+1}, \dots, X_{t+m} \quad (*)$$

are the same as those for

$$X_{t+h}, X_{t+h+1}, \dots, X_{t+h+m} \quad (**)$$

for all $t \in \mathbb{Z}$, all $m \geq 0$ and all $h \in \mathbb{Z}$

- weak stationarity is also called second-order stationarity, covariance stationarity and wide-sense stationarity
- another notion is strict stationarity, which says that the RVs in (*) have the same joint distribution as the RVs in (**)
- if $\{X_t\}$ is strictly stationary and $E\{X_t^2\} < \infty$, then $\{X_t\}$ is also weakly stationary (converse not true in general)
- henceforth will take ‘stationary’ to mean ‘weakly stationary’

Autocovariance and Autocorrelation Functions: I

- since $\gamma_X(t+h, t)$ depends on h but not t , covariance function for a stationary process can be taken to be a function of one variable (the lag h)
- accordingly define the autocovariance function $\gamma_X(\cdot)$ (ACVF) via

$$\gamma_X(h) = \gamma_X(t+h, t) = \text{cov} \{X_{t+h}, X_t\}$$

- note: $\gamma_X(0) = \text{cov} \{X_t, X_t\} = \text{var} \{X_t\}$ (the process variance)
- ACVF is symmetric about $h = 0$: letting $t' = t + h$, have

$$\gamma_X(-h) = \text{cov} \{X_{t'-h}, X_{t'}\} = \text{cov} \{X_t, X_{t+h}\} = \text{cov} \{X_{t+h}, X_t\} = \gamma_X(h)$$

$$\text{since } \text{cov} \{U, V\} = \text{cov} \{V, U\}$$

Autocovariance and Autocorrelation Functions: II

- when $\gamma_X(0) > 0$, define the corresponding autocorrelation function $\rho_X(\cdot)$ (ACF) via

$$\rho_X(h) = \frac{\gamma_X(h)}{\gamma_X(0)} = \frac{\text{cov}\{X_{t+h}, X_t\}}{\text{var}\{X_t\}} = \frac{\text{cov}\{X_{t+h}, X_t\}}{\sqrt{\text{var}\{X_{t+h}\} \text{var}\{X_t\}}}$$

Example – IID Noise: I

- if $\{X_t\}$ is IID noise such that $E\{X_t^2\} < \infty$, then $E\{X_t\} = \mu$ (a constant independent of t) and $\text{cov}\{X_{t+h}, X_t\} = 0$ for all $h \neq 0$
- hence IID noise with a finite variance, say σ^2 , is a stationary process with ACVF

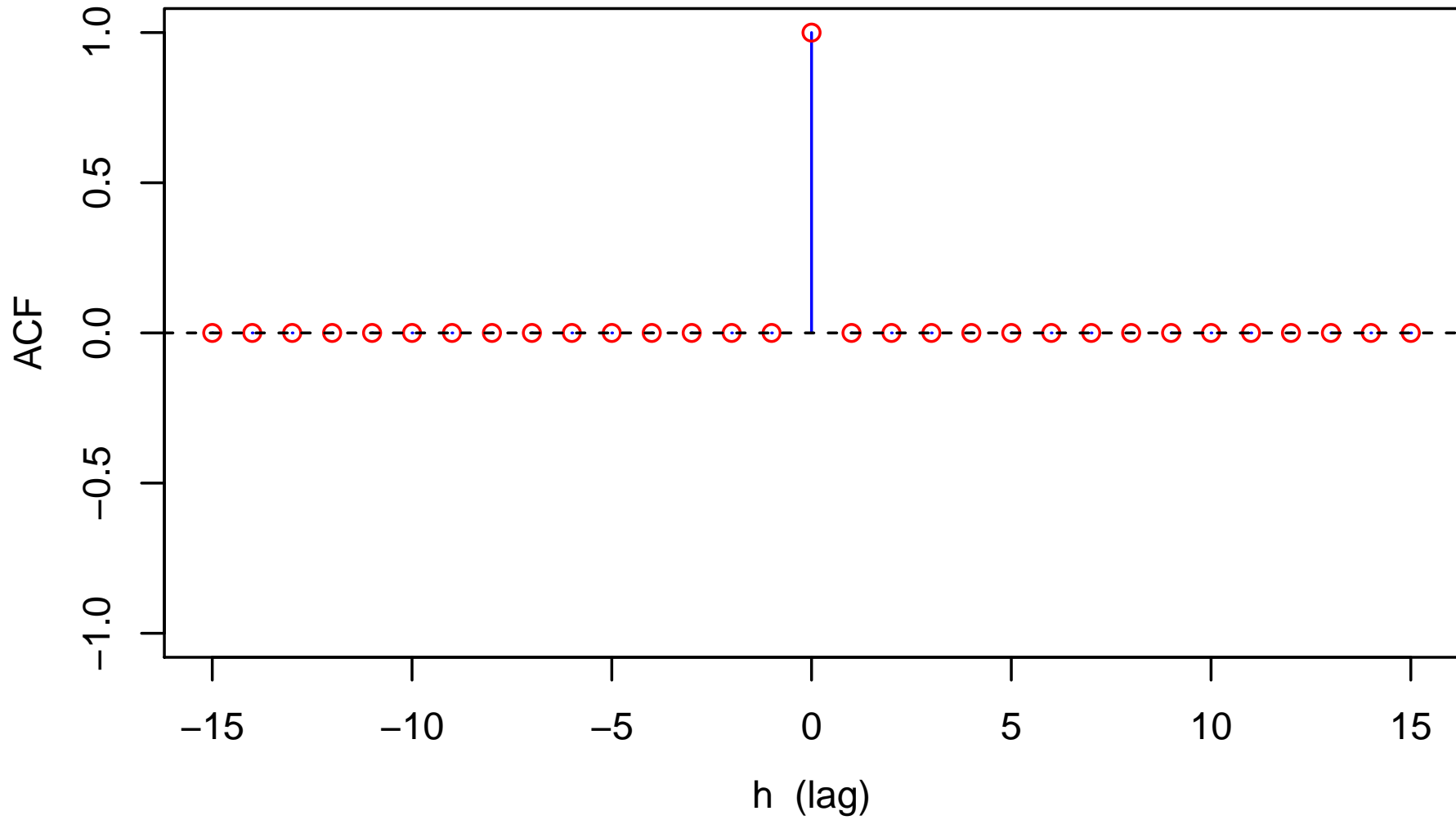
$$\gamma_X(h) = \begin{cases} \sigma^2, & h = 0, \\ 0, & \text{otherwise,} \end{cases}$$

and, when $\sigma^2 > 0$, ACF

$$\rho_X(h) = \begin{cases} 1, & h = 0, \\ 0, & \text{otherwise} \end{cases}$$

- use notation $\{X_t\} \sim \text{IID}(\mu, \sigma^2)$ to denote IID noise with finite variance σ^2

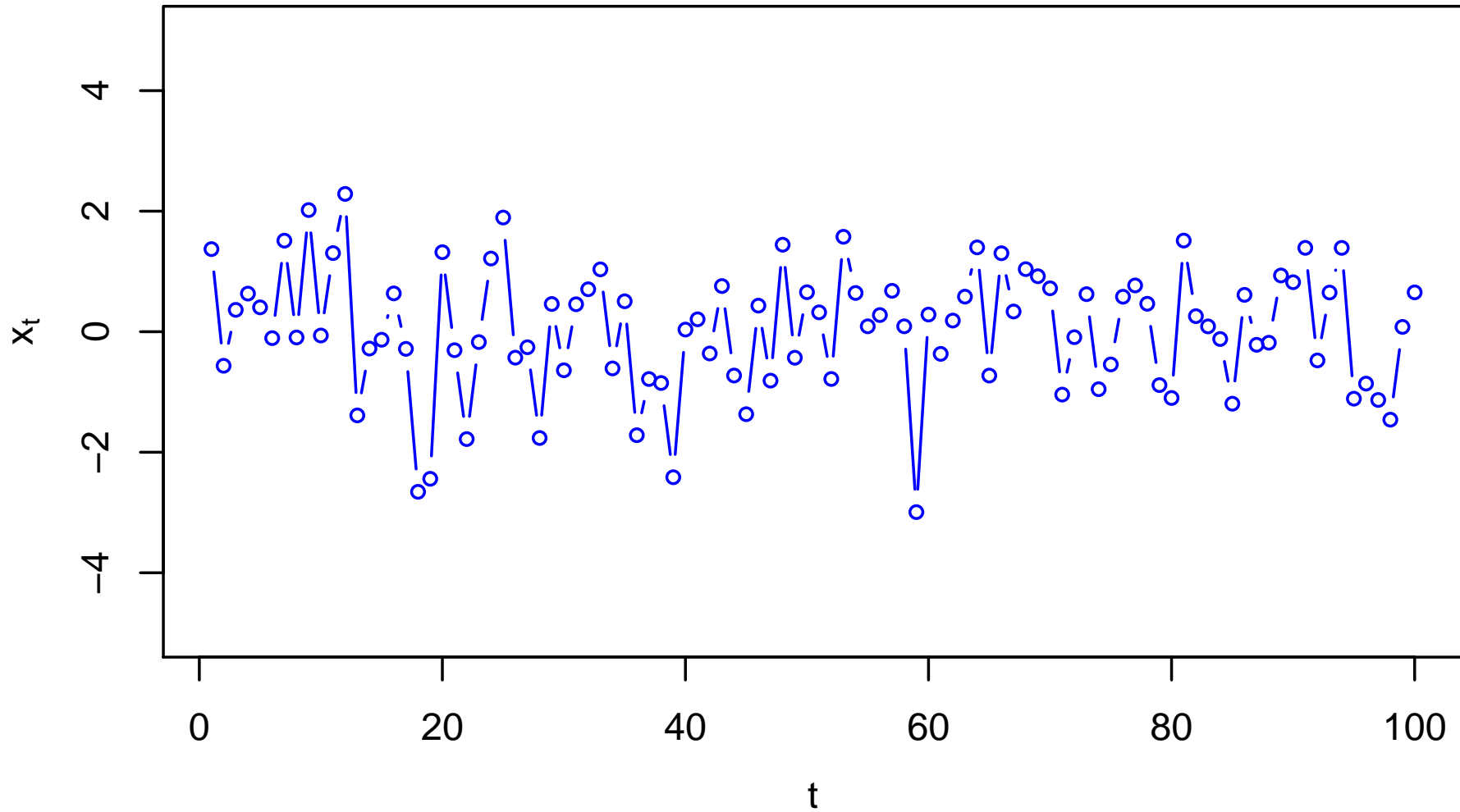
ACF for IID Noise



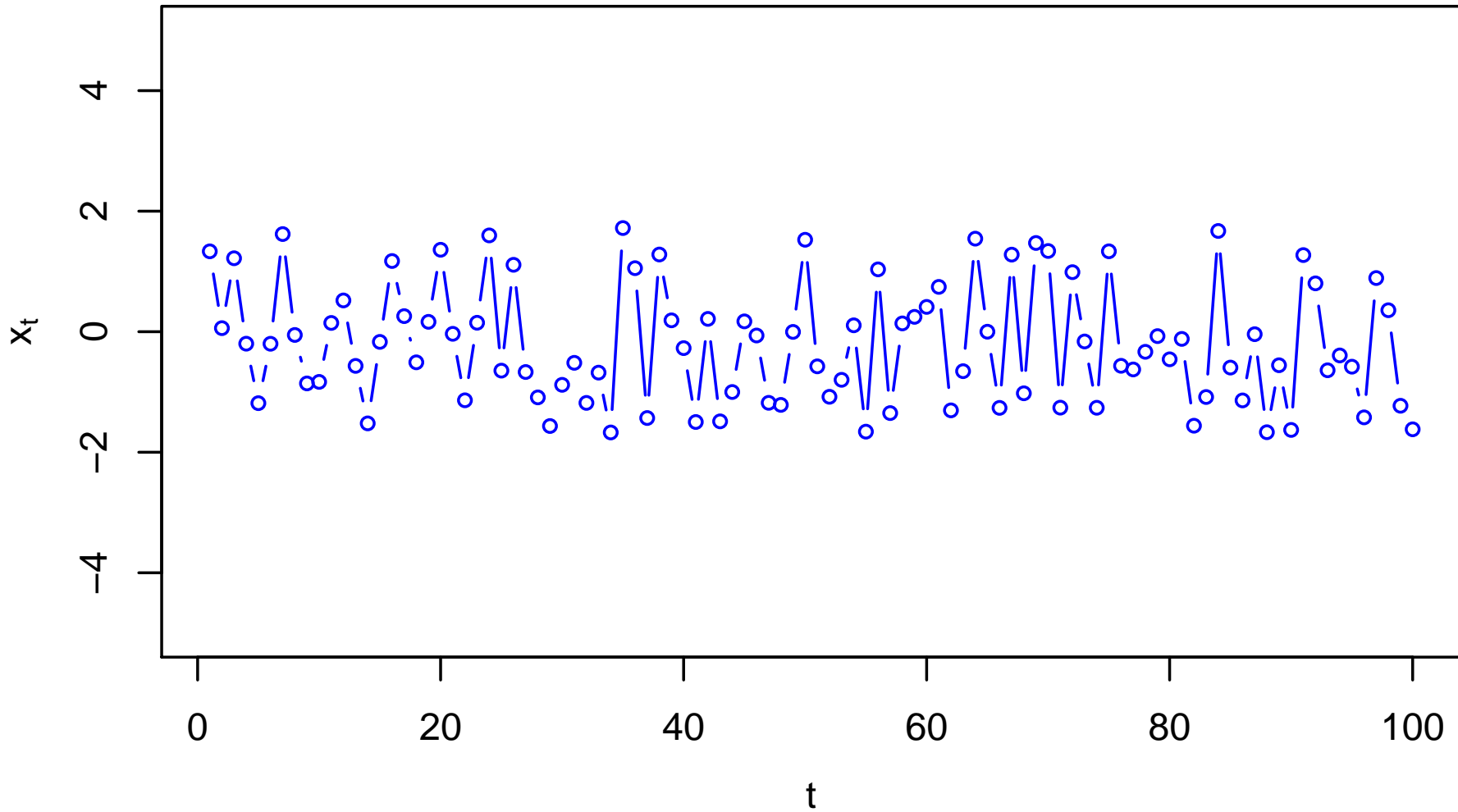
Example – IID Noise: II

- following four plots show examples of IID(0,1) noise with these distributions:
 1. standard normal (Gaussian)
 2. uniform over interval $[-\sqrt{3}, \sqrt{3}]$
 3. double exponential with probability density function (PDF) given by $f(x) = \exp(-|x|\sqrt{2})/\sqrt{2}$
 4. discrete distribution that assumes values $-5, 0$ and 5 with probabilities $0.02, 0.96$ and 0.02 , respectively

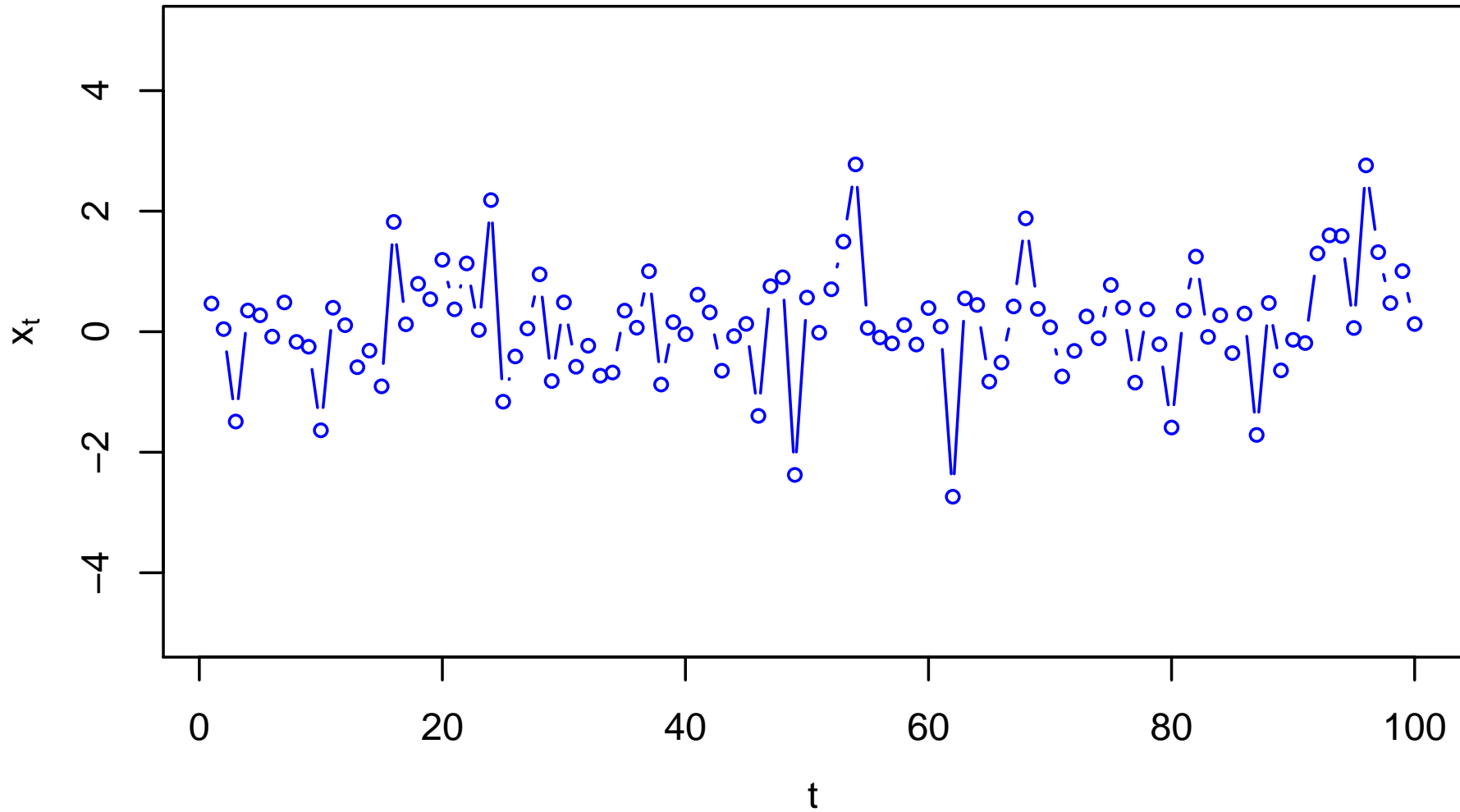
IID(0,1) Noise from Gaussian Distribution



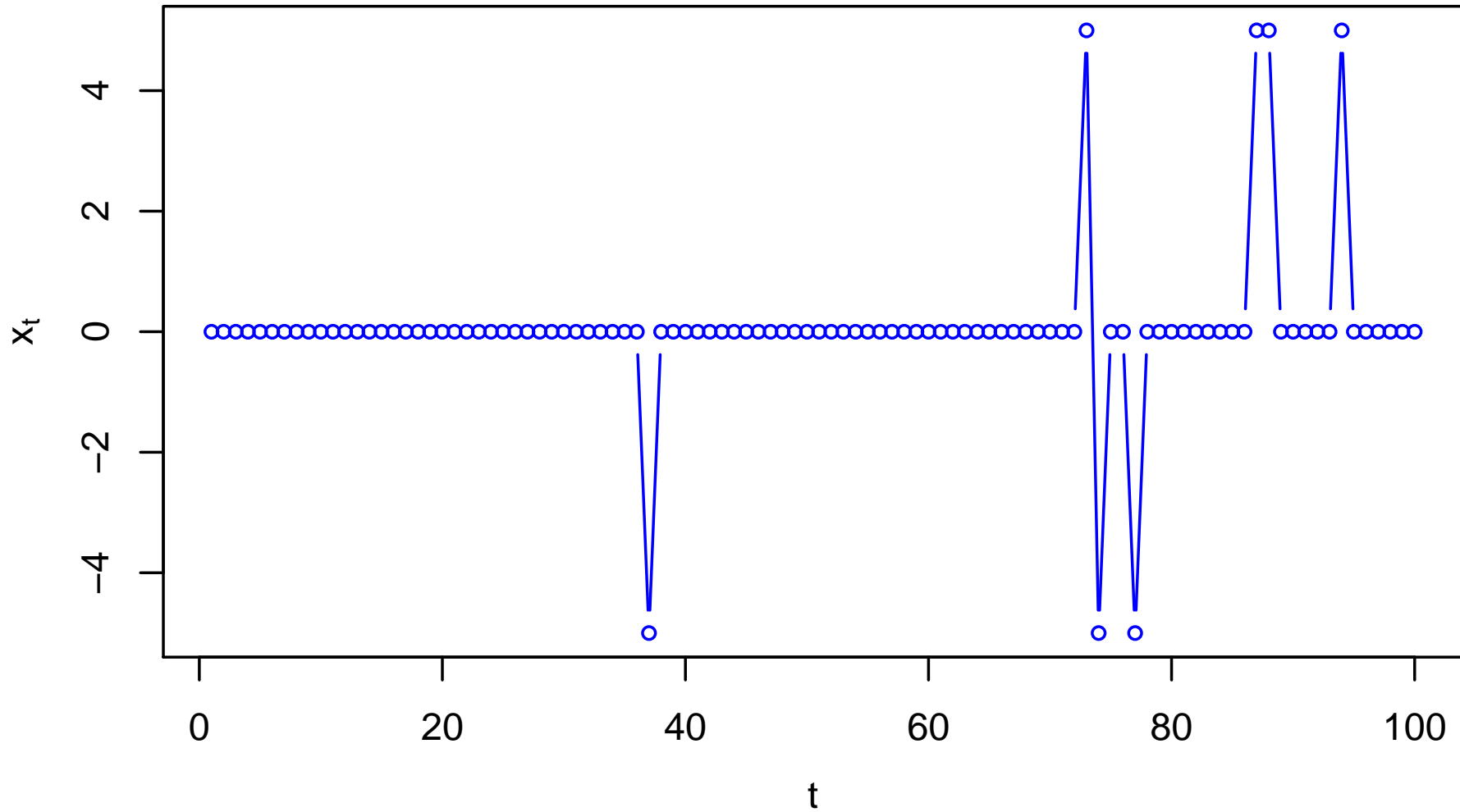
IID(0,1) Noise from Uniform Distribution



IID(0,1) Noise from Double Exponential Distribution



IID(0,1) Noise from Discrete Distribution



Example – White Noise: I

- by definition $\{X_t\}$ is a white noise process if its RVs are uncorrelated (i.e., $\text{cov}\{X_r, X_s\} = 0$ as long as $r \neq s$) and have the same mean μ and the same variance σ^2 (assumed to be finite)
- $\{X_t\} \sim \text{WN}(\mu, \sigma^2)$ denotes a white noise process
- a $\text{WN}(\mu, \sigma^2)$ process is a stationary process with ACVF

$$\gamma_X(h) = \begin{cases} \sigma^2, & h = 0, \\ 0, & \text{otherwise,} \end{cases}$$

and, when $\sigma^2 > 0$, ACF

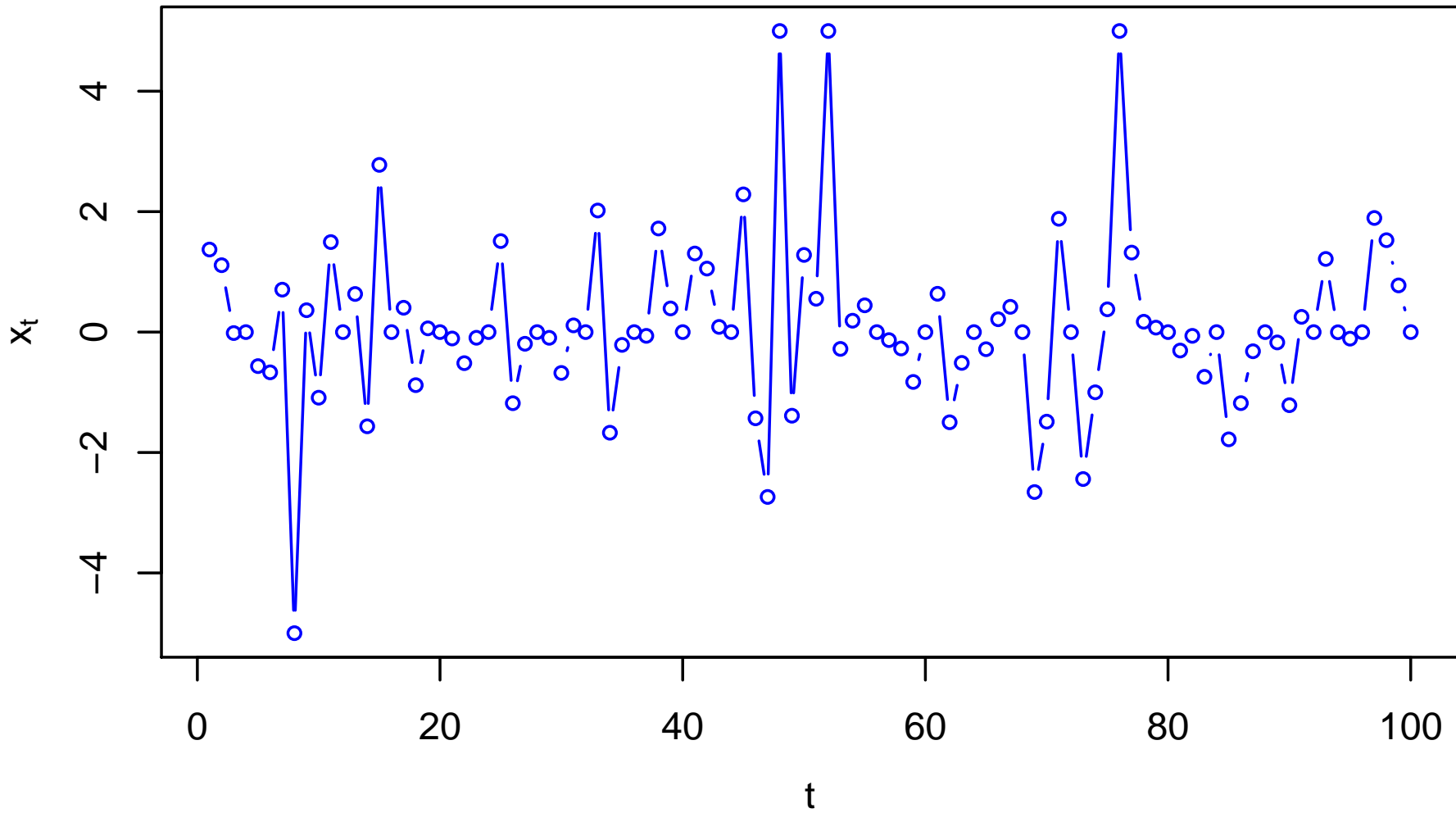
$$\rho_X(h) = \begin{cases} 1, & h = 0, \\ 0, & \text{otherwise} \end{cases}$$

(same ACVF and ACF as for IID noise)

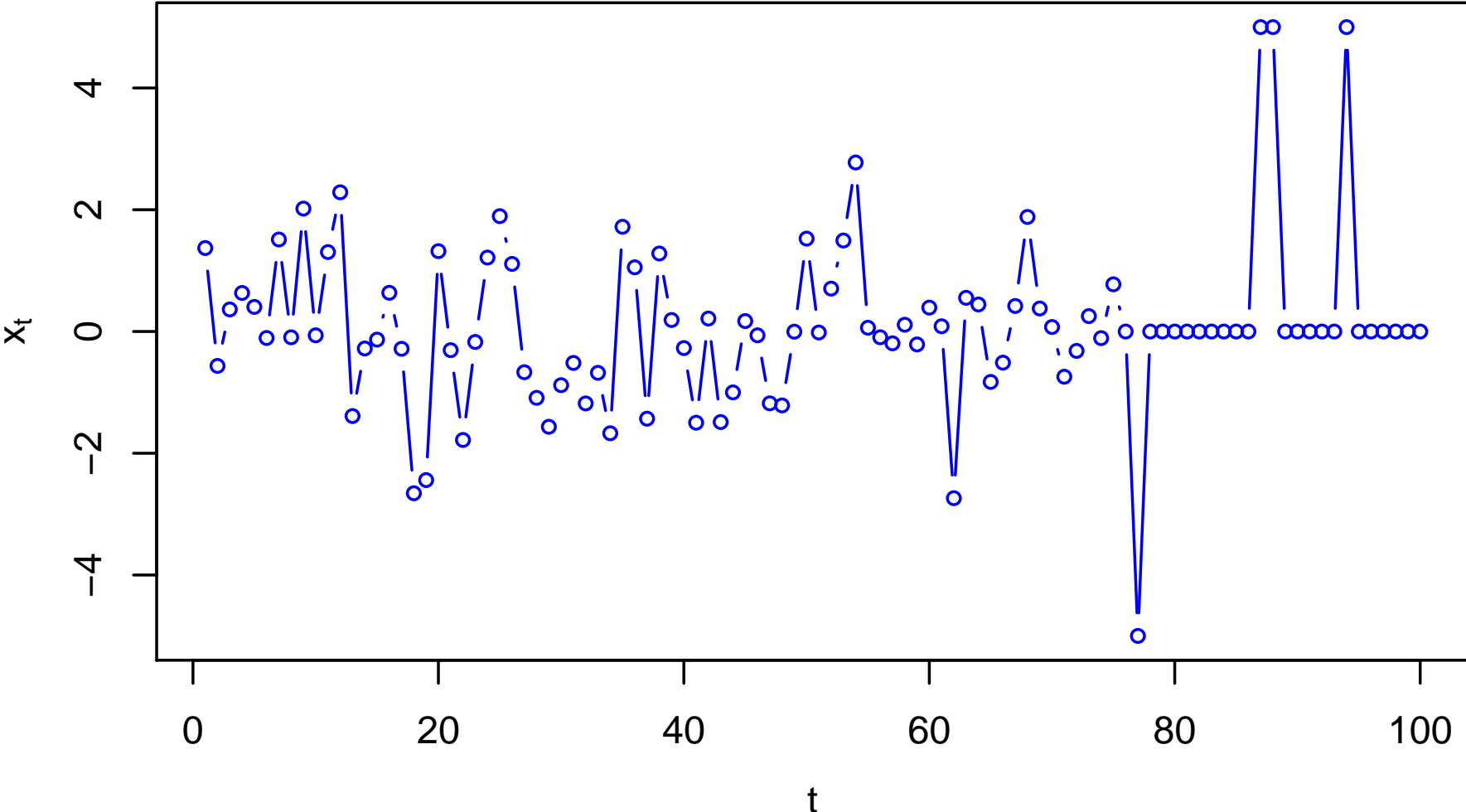
Example – White Noise: II

- every $\text{IID}(\mu, \sigma^2)$ process is also a $\text{WN}(\mu, \sigma^2)$ process (hence examples of Gaussian, uniform, double exponential and discrete $\text{IID}(0,1)$ noise also serve as examples of $\text{WN}(0,1)$ processes)
- converse is not true, as the following two examples show:
 1. mishmash white noise: choose at random from RV with
 - * Gaussian distribution if $t = 1, 5, 9, \dots$
 - * uniform distribution if $t = 2, 6, 10, \dots$
 - * double exponential distribution if $t = 3, 7, 11, \dots$
 - * discrete distribution if $t = 4, 8, 12, \dots$(each assumed to have zero mean and unit variance)
 2. blocky white noise: paste together blocks from Gaussian, uniform, double exponential and discrete $\text{IID}(0,1)$ time series

Mishmash White Noise



Blocky White Noise



Example – Random Walk: I

- suppose that $\{X_t\}$ is IID($0, \sigma^2$) noise, and construct corresponding random walk process:

$$S_t = \sum_{u=1}^t X_u, \quad t \geq 1$$

- since

$$E\{S_t\} = \sum_{u=1}^t E\{X_u\} = 0,$$

first of two conditions for stationarity holds

Example – Random Walk: II

- in order for second condition to hold, the variance of $\{S_t\}$ cannot depend on t ; however, due to independence,

$$\text{var } \{S_t\} = \text{var} \left\{ \sum_{u=1}^t X_u \right\} = \sum_{u=1}^t \text{var} \{X_u\} = t\sigma^2,$$

which *does* depend on t unless $\sigma^2 = 0$

- conclusion: $\{S_t\}$ need *not* be a stationary process, but it is sometimes called *intrinsically stationary of unit order* because its first-order backward differences $S_t - S_{t-1} = X_t$ form a stationary process

Example – Random Walk: III

- recall the linearity property of covariances:

$$\text{cov} \{aX + bY + c, Z\} = a \text{cov} \{X, Z\} + b \text{cov} \{Y, Z\},$$

where X, Y & Z are RVs such that $E\{X^2\}, E\{Y^2\}$ & $E\{Z^2\}$ are all finite, and a, b & c are arbitrary real-valued constants

- covariance function for $\{S_t\}$ is such that, for $t \geq 1$ and $h \geq 1$,

$$\begin{aligned} \gamma_S(t+h, t) &= \text{cov} \{S_{t+h}, S_t\} \\ &= \text{cov} \{S_t + X_{t+1} + \cdots + X_{t+h}, S_t\} \\ &= \text{cov} \{S_t, S_t\} + \sum_{l=1}^h \text{cov} \{X_{t+l}, S_t\} \\ &= t\sigma^2 + \sum_{l=1}^h \text{cov} \{X_{t+l}, X_1 + \cdots + X_t\} = t\sigma^2 \end{aligned}$$

Example – First-Order Moving Average Process: I

- suppose that $\{Z_t : t \in \mathbb{Z}\} \sim \text{WN}(0, \sigma^2)$, and define

$$X_t = Z_t + \theta Z_{t-1}, \quad t \in \mathbb{Z},$$

where θ is a real-valued constant

- since

$$E\{X_t\} = E\{Z_t\} + \theta E\{Z_{t-1}\} = 0,$$

first of two conditions for stationarity holds

- to establish stationarity, we need to show the second condition holds, namely, that $\gamma_X(t+h, t)$ does not depend on t

Example – First-Order Moving Average Process: II

- now

$$\begin{aligned}\gamma_X(t+h, t) &= \text{cov} \{Z_{t+h} + \theta Z_{t+h-1}, Z_t + \theta Z_{t-1}\} \\ &= \text{cov} \{Z_{t+h}, Z_t\} + \theta \text{cov} \{Z_{t+h}, Z_{t-1}\} \\ &\quad + \theta \text{cov} \{Z_{t+h-1}, Z_t\} + \theta^2 \text{cov} \{Z_{t+h-1}, Z_{t-1}\}\end{aligned}$$

- when $h = 0$, the 1st and 4th cov's are equal to σ^2 , while the 2nd and 3rd are zero, yielding $\gamma_X(t, t) = \text{var} \{X_t\} = \sigma^2(1 + \theta^2)$
- when $h = 1$, the 3rd cov is equal to σ^2 , while the rest are all zero, yielding $\gamma_X(t+1, t) = \theta\sigma^2$
- when $h = -1$, the 2nd cov is equal to σ^2 , while the rest are all zero, yielding $\gamma_X(t-1, t) = \theta\sigma^2$
- when $|h| \geq 2$, all four cov's are zero, yielding $\gamma_X(t+h, t) = 0$ for $h \neq 0, 1$ or -1

Example – First-Order Moving Average Process: III

- since $\gamma_X(t+h, t)$ is independent of t for all h , the process $\{X_t\}$ is stationary with ACVF

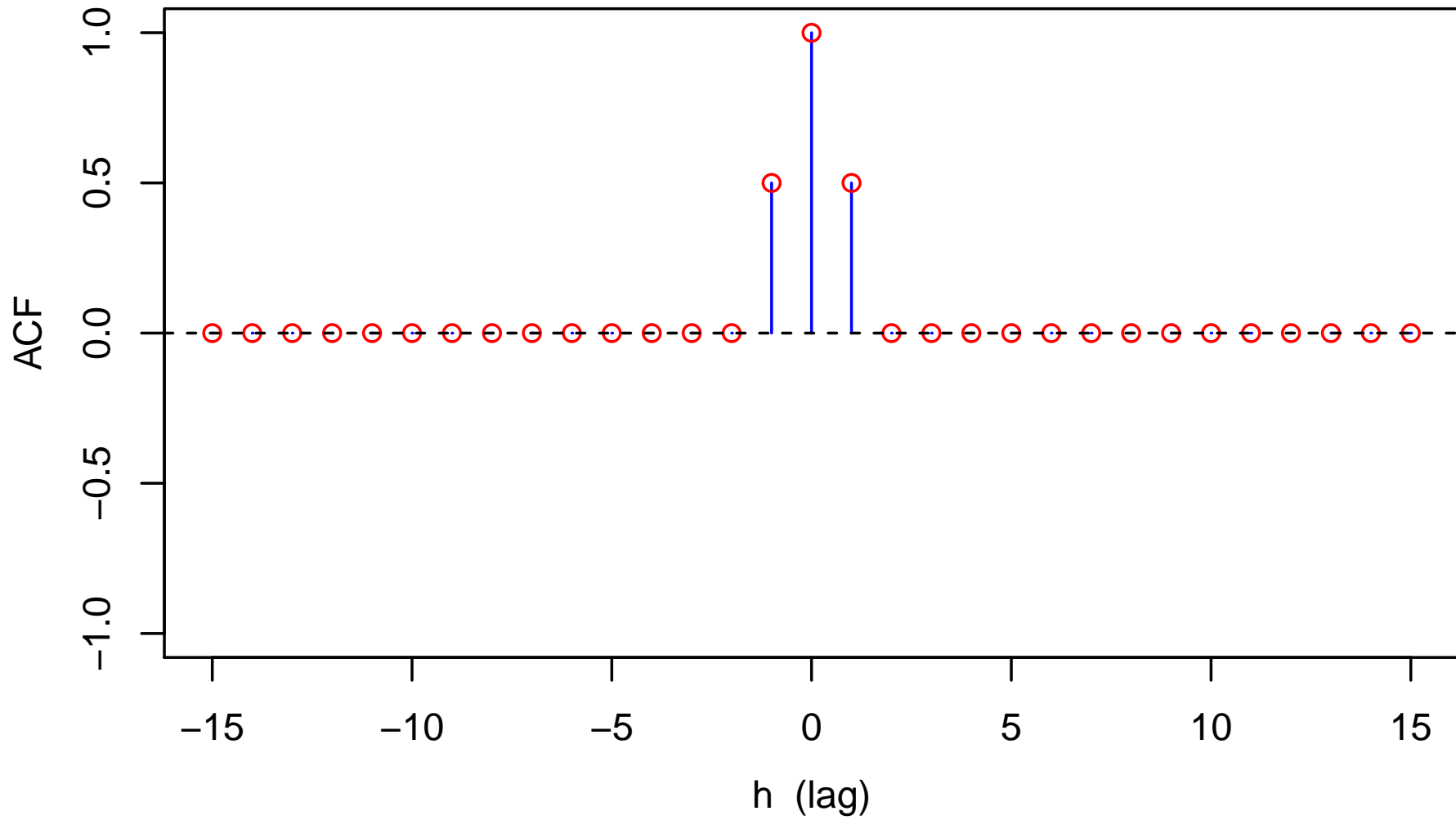
$$\gamma_X(h) = \begin{cases} \sigma^2(1 + \theta^2), & h = 0, \\ \sigma^2\theta, & h = \pm 1, \\ 0, & \text{otherwise,} \end{cases}$$

and, when $\sigma^2 > 0$, ACF

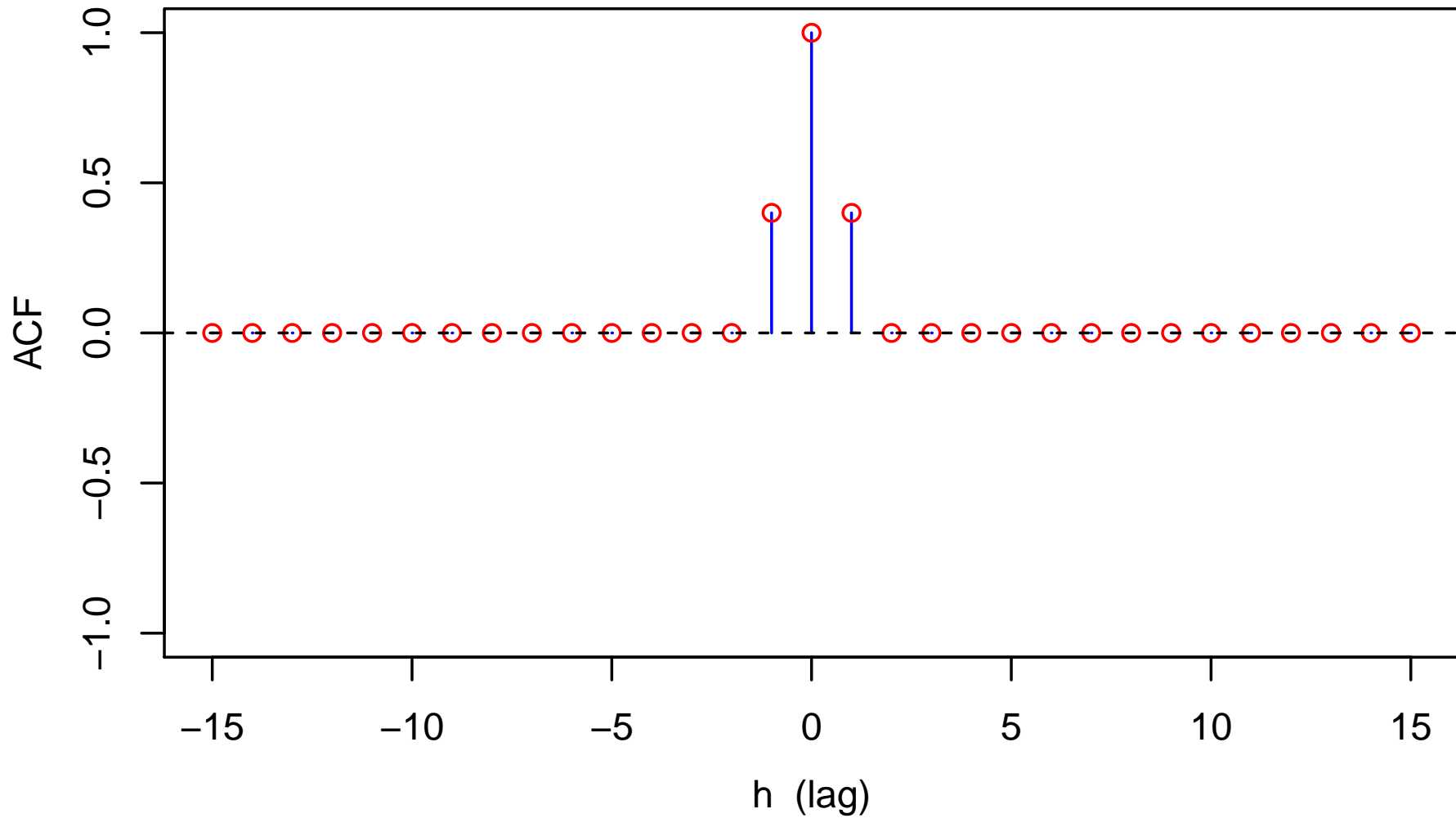
$$\rho_X(h) = \begin{cases} 1, & h = 0, \\ \theta/(1 + \theta^2), & h = \pm 1, \\ 0, & \text{otherwise} \end{cases}$$

- $\{X_t\}$ is called a first-order moving average or MA(1) process

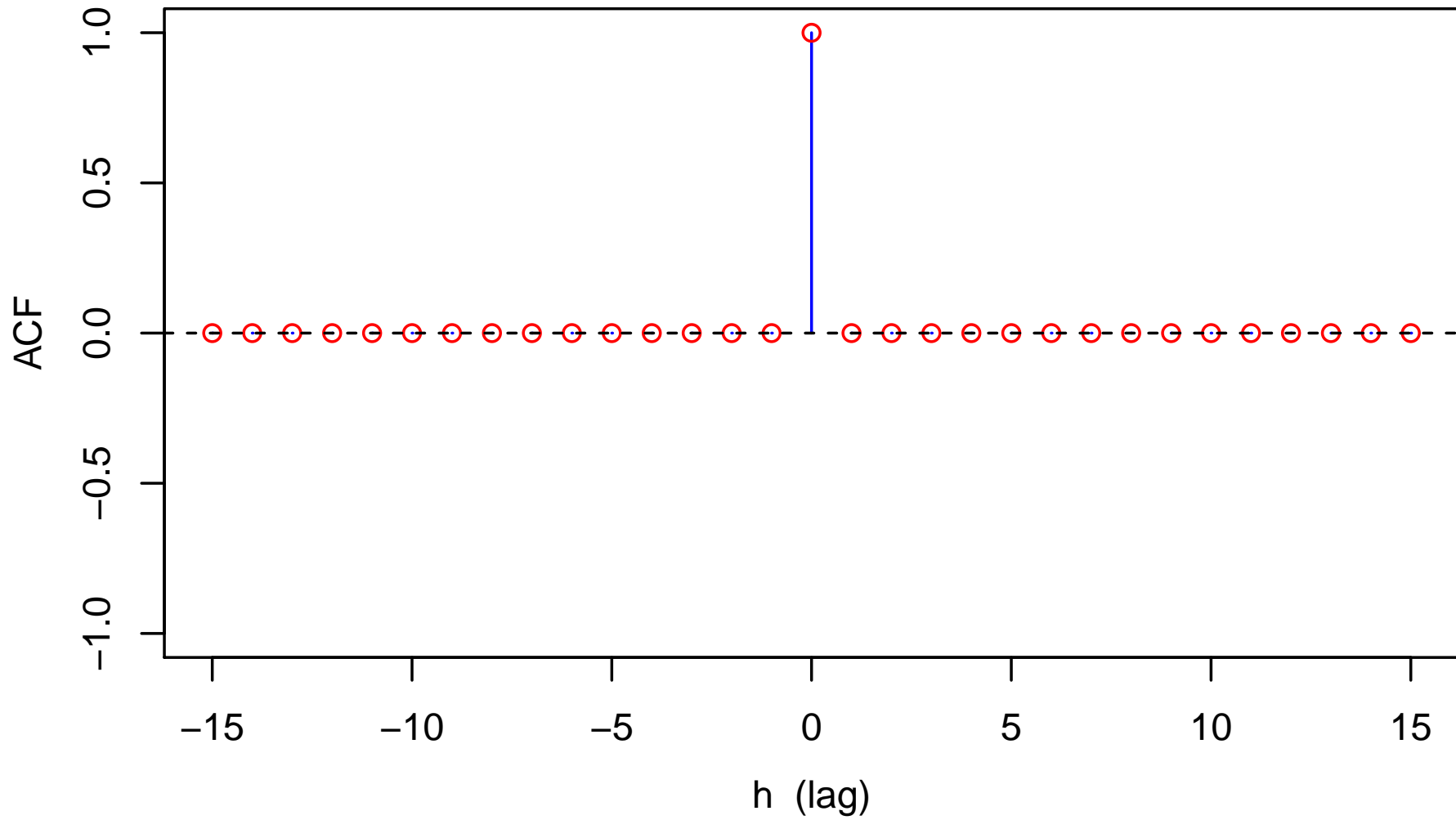
ACF for MA(1) Process with $\theta = 1$



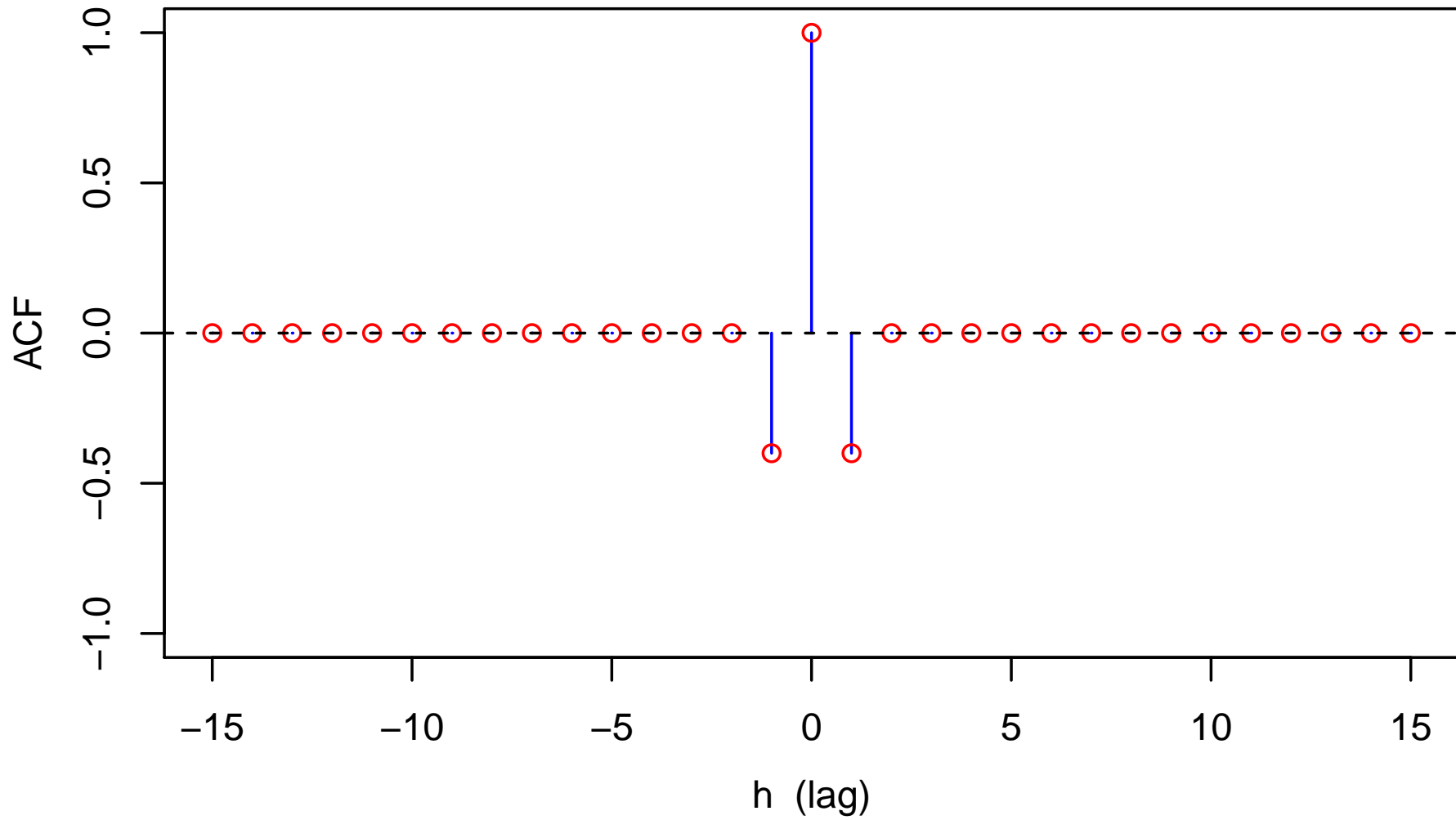
ACF for MA(1) Process with $\theta = 1/2$



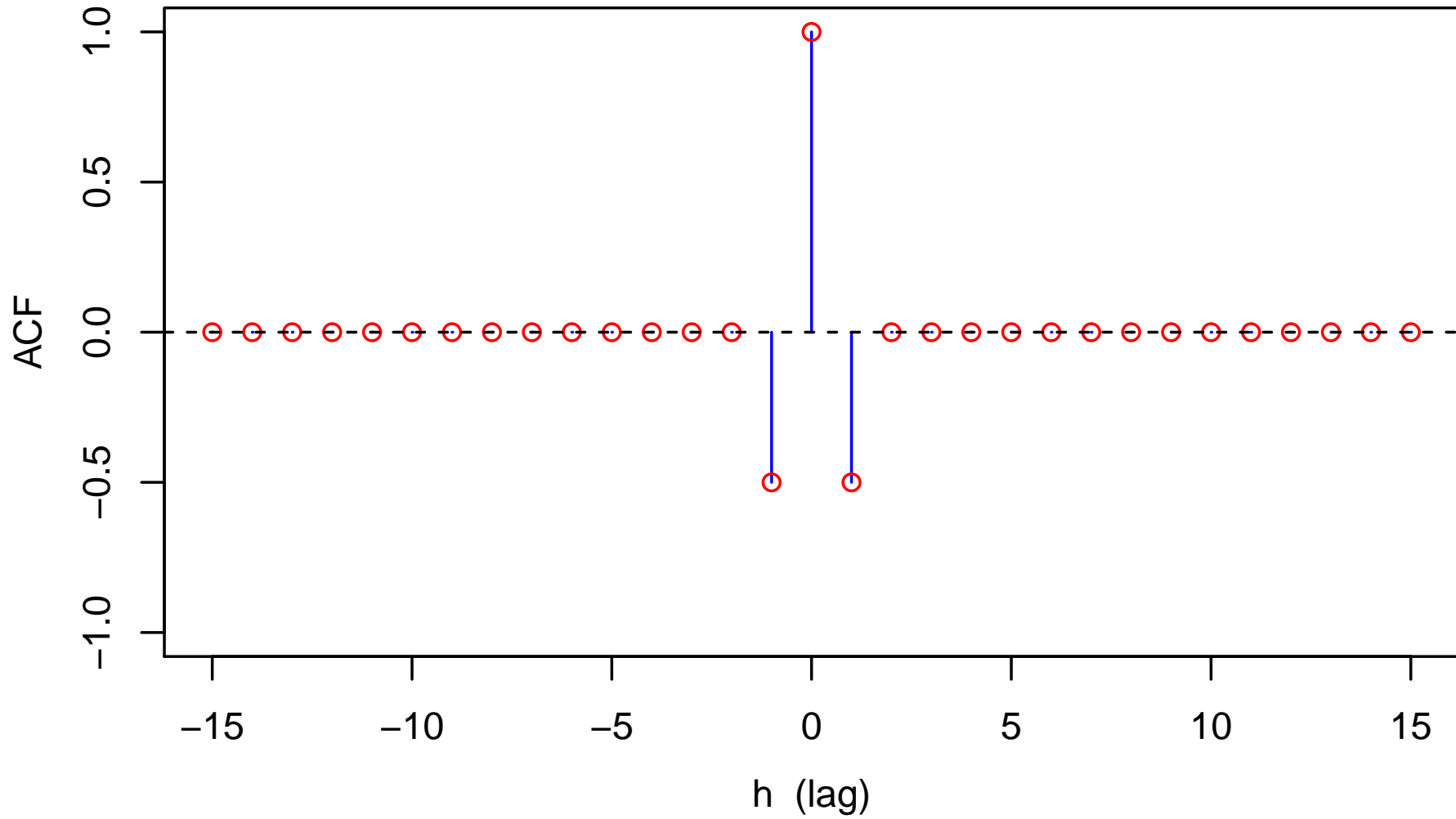
ACF for MA(1) Process with $\theta = 0$



ACF for MA(1) Process with $\theta = -1/2$



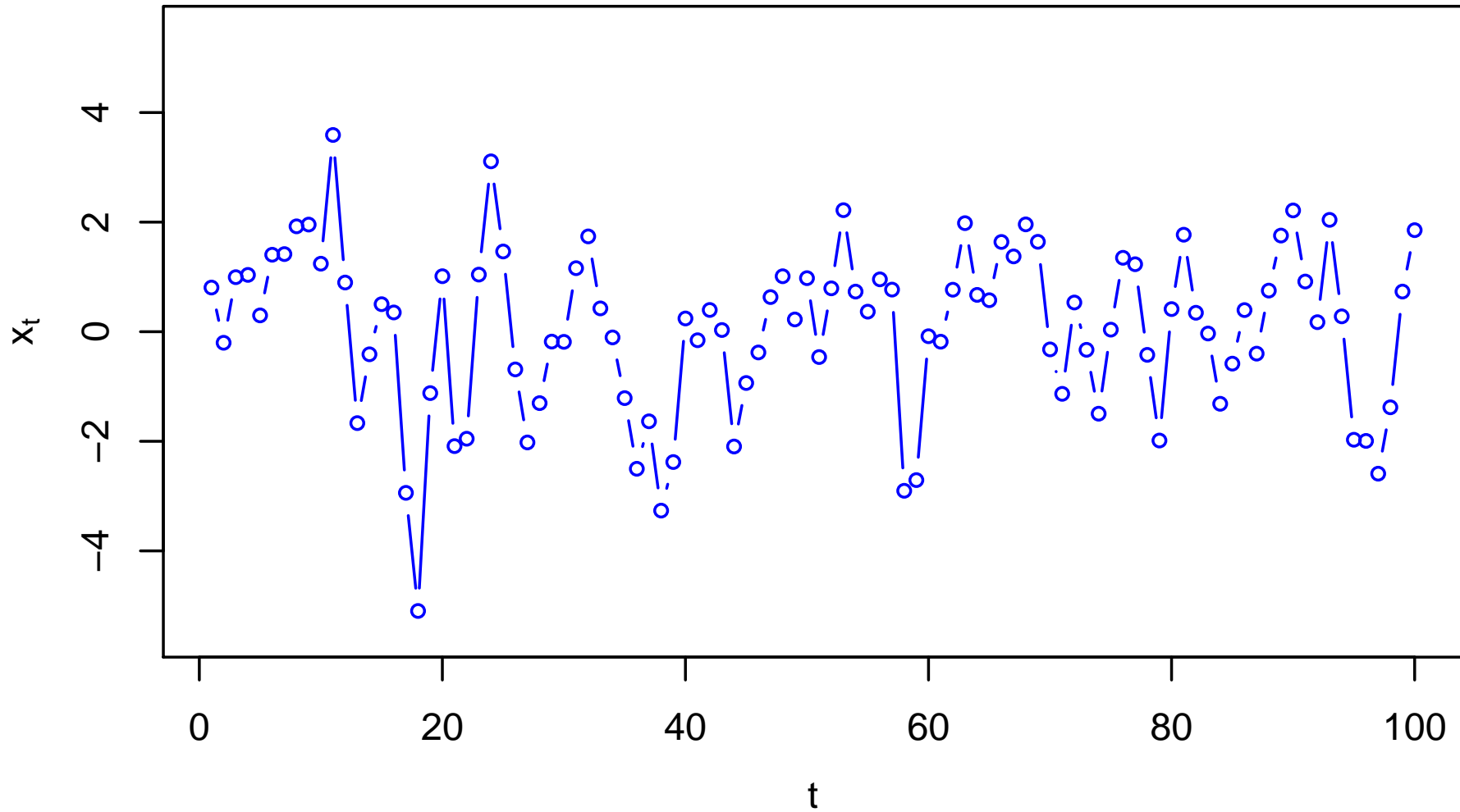
ACF for MA(1) Process with $\theta = -1$



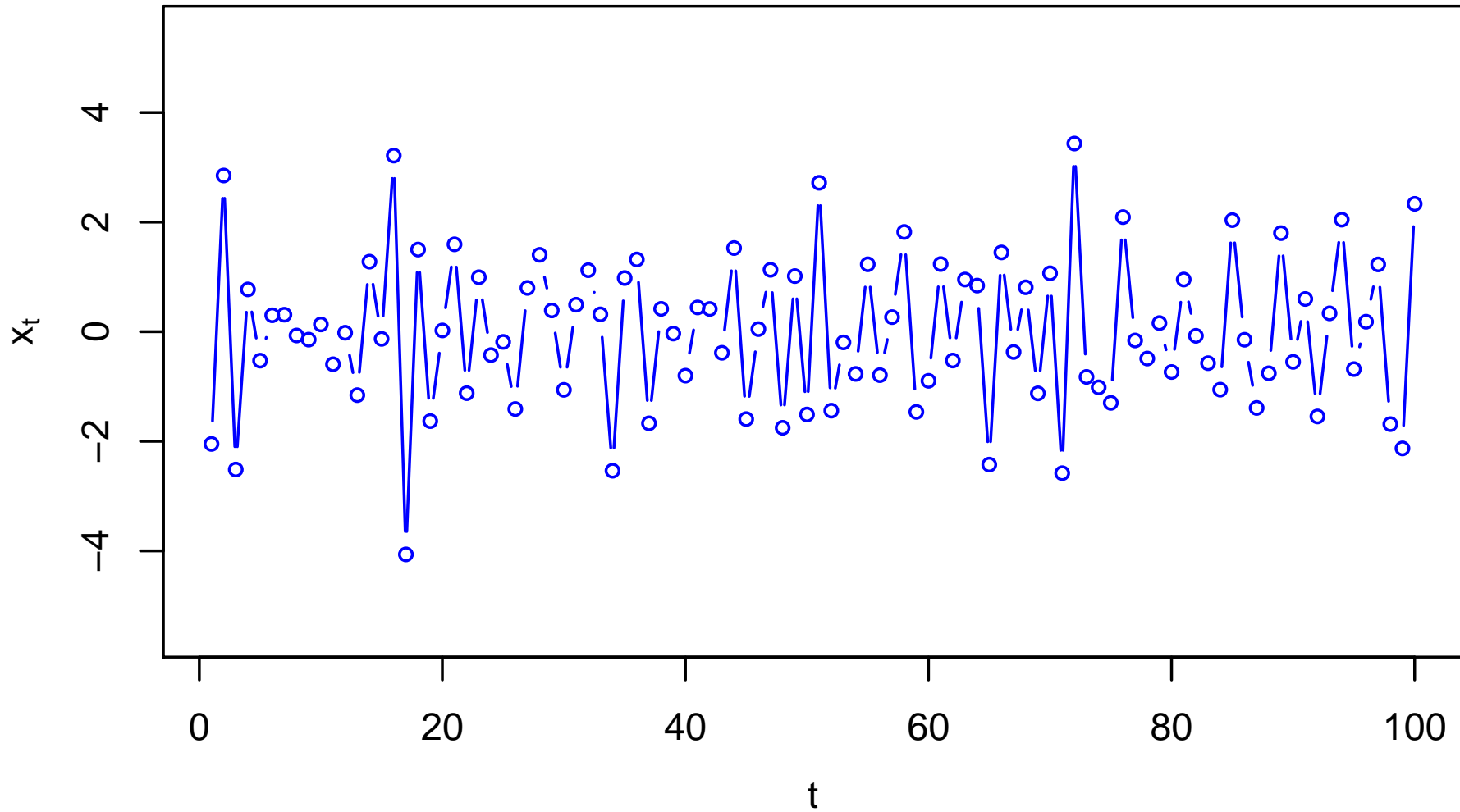
Example – First-Order Moving Average Process: IV

- as examples, generate realizations of MA(1) process with $\theta = 1$ and $\theta = -1$ using WN(0,1) processes with Gaussian, uniform, double exponential and discrete distributions

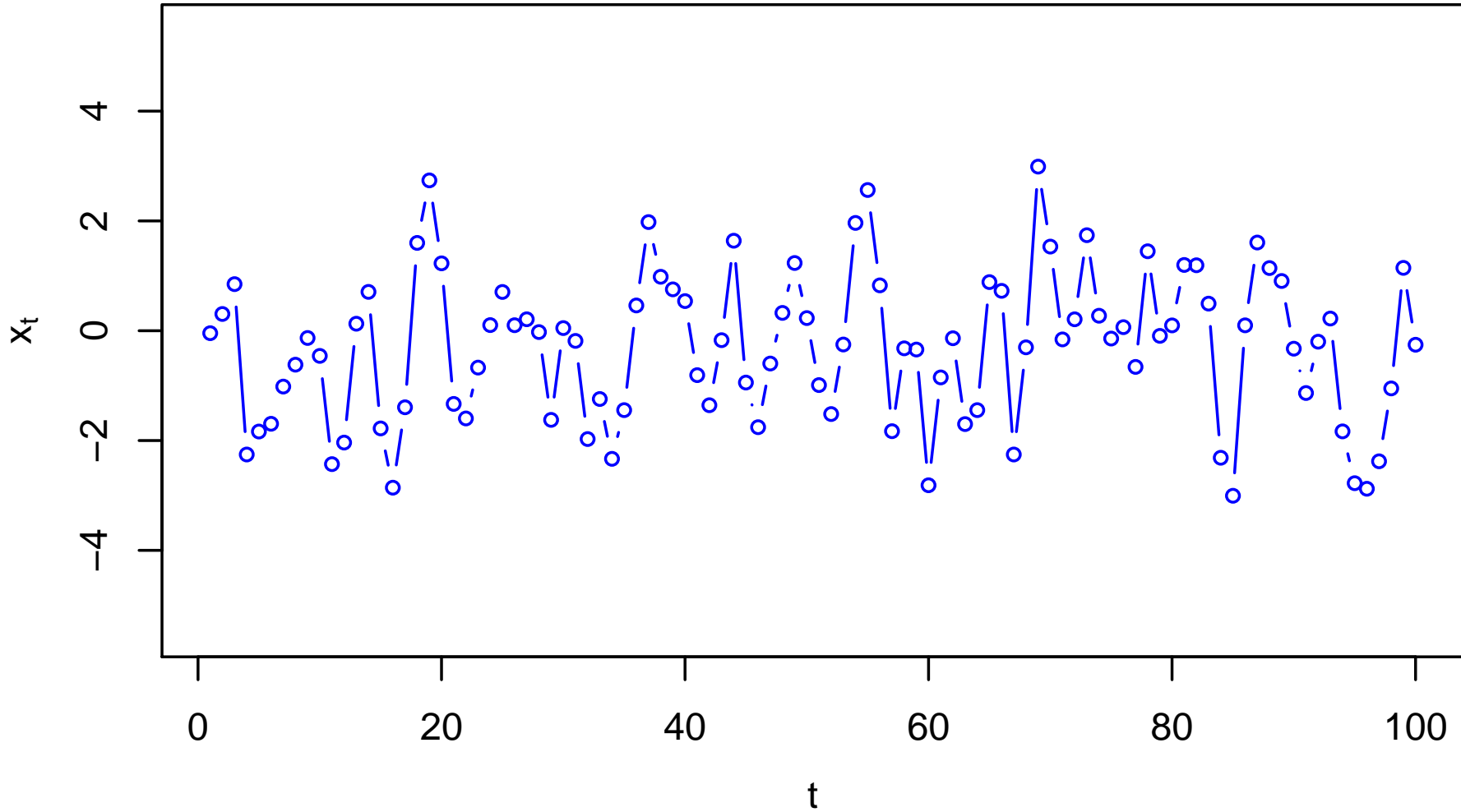
$\theta = 1$ MA(1) x_t from Gaussian WN(0,1)



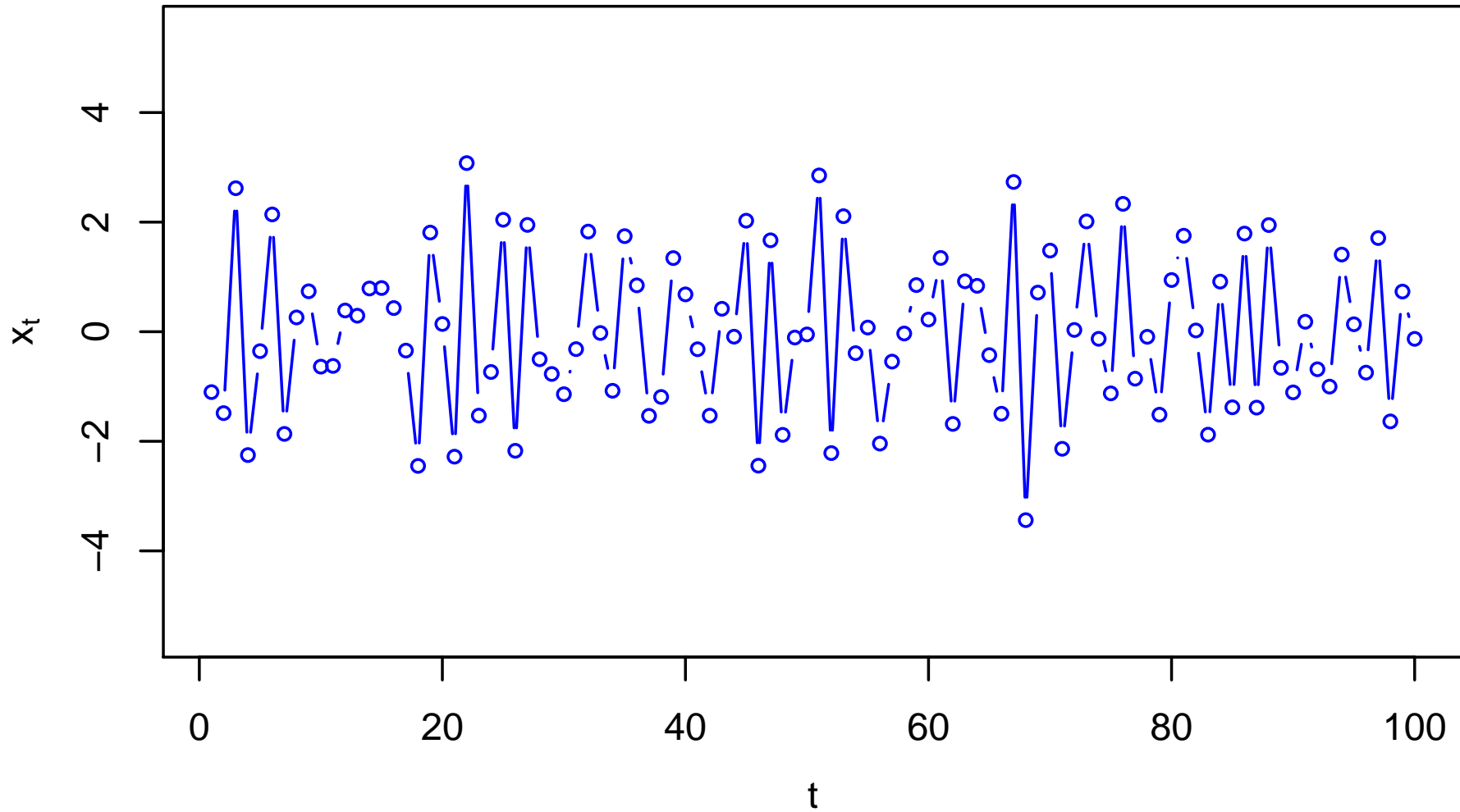
$\theta = -1$ MA(1) x_t from Gaussian WN(0,1)



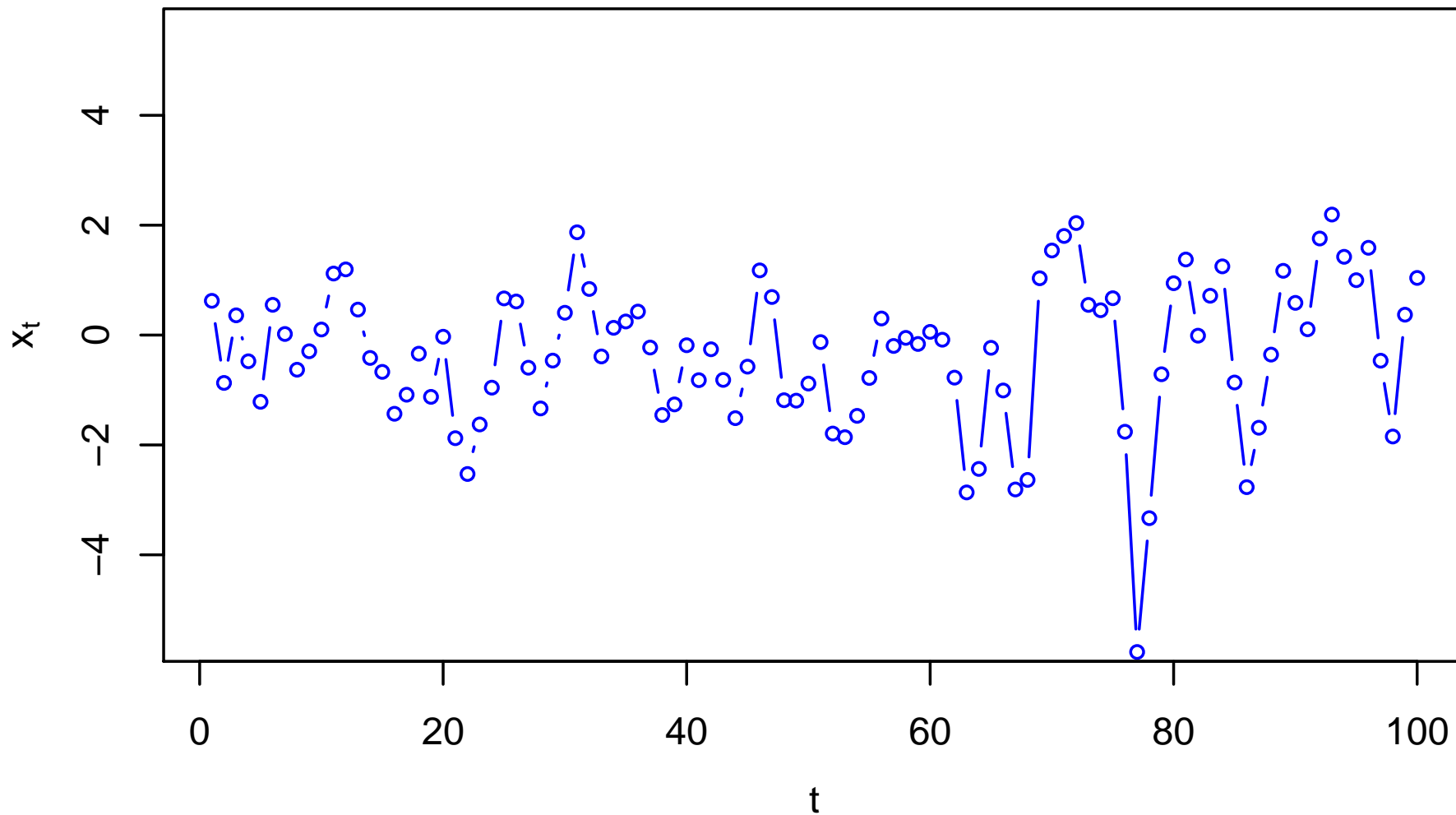
$\theta = 1$ MA(1) x_t from Uniform WN(0,1)



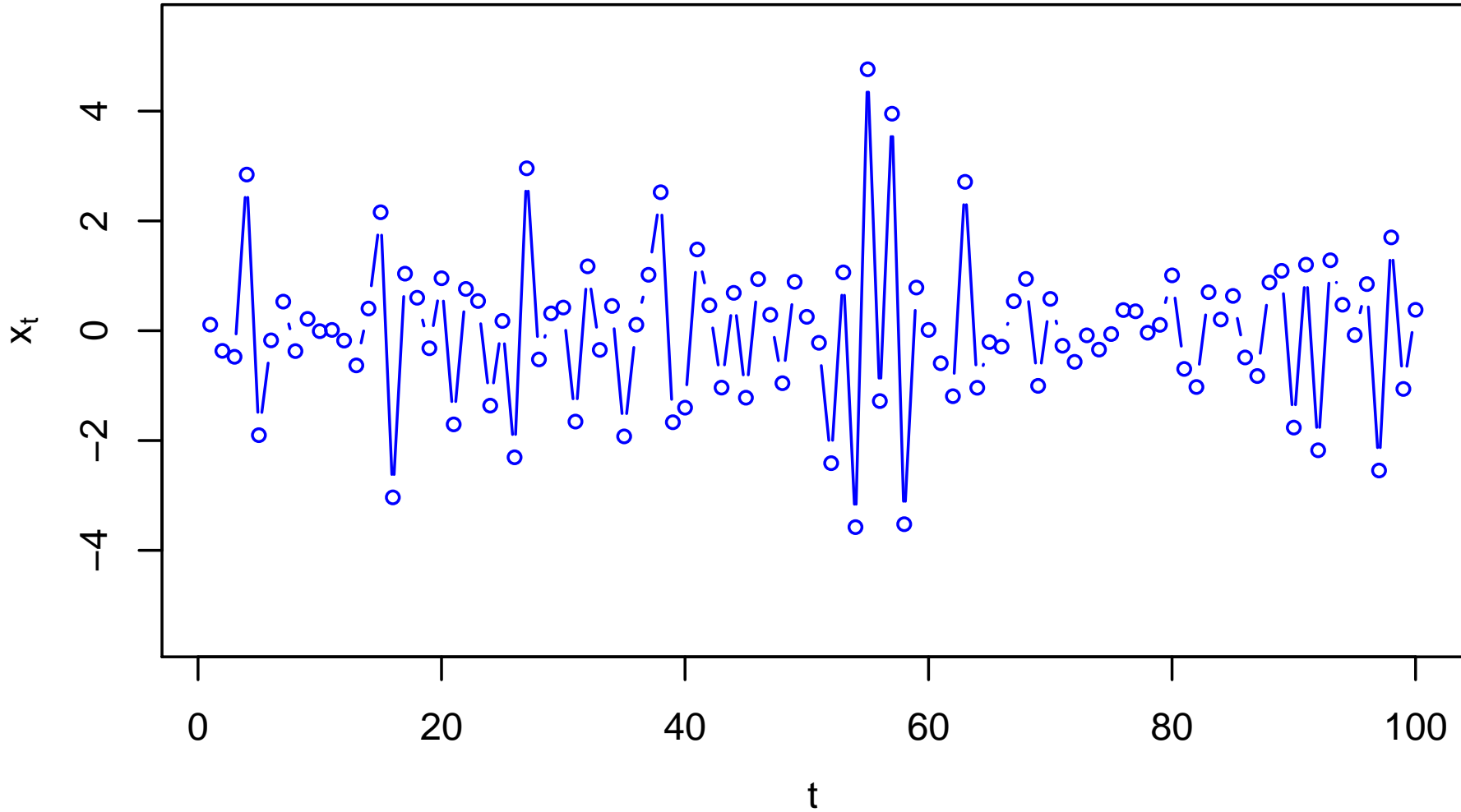
$\theta = -1$ MA(1) x_t from Uniform WN(0,1)



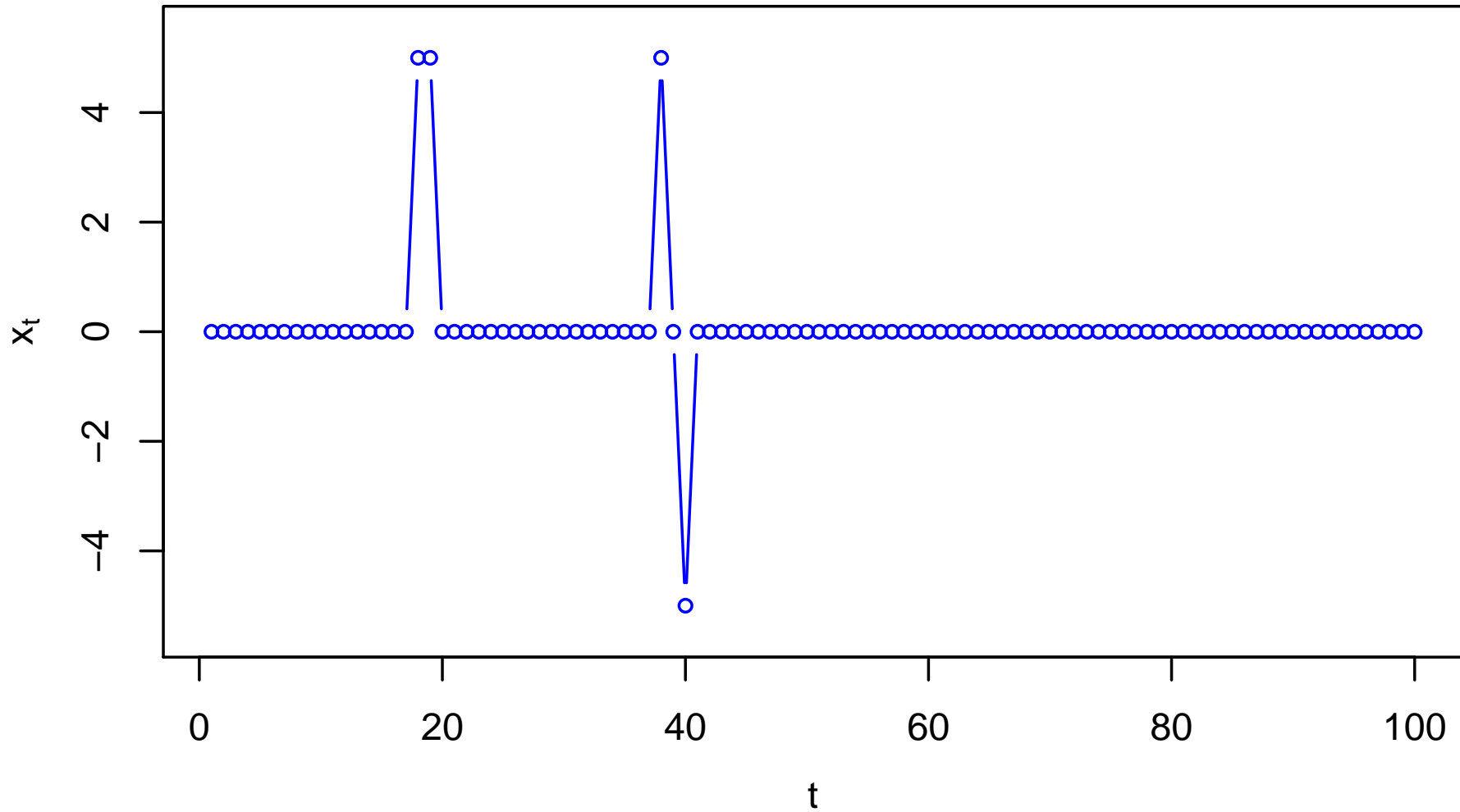
$\theta = 1$ MA(1) x_t from Double Exponential WN(0,1)



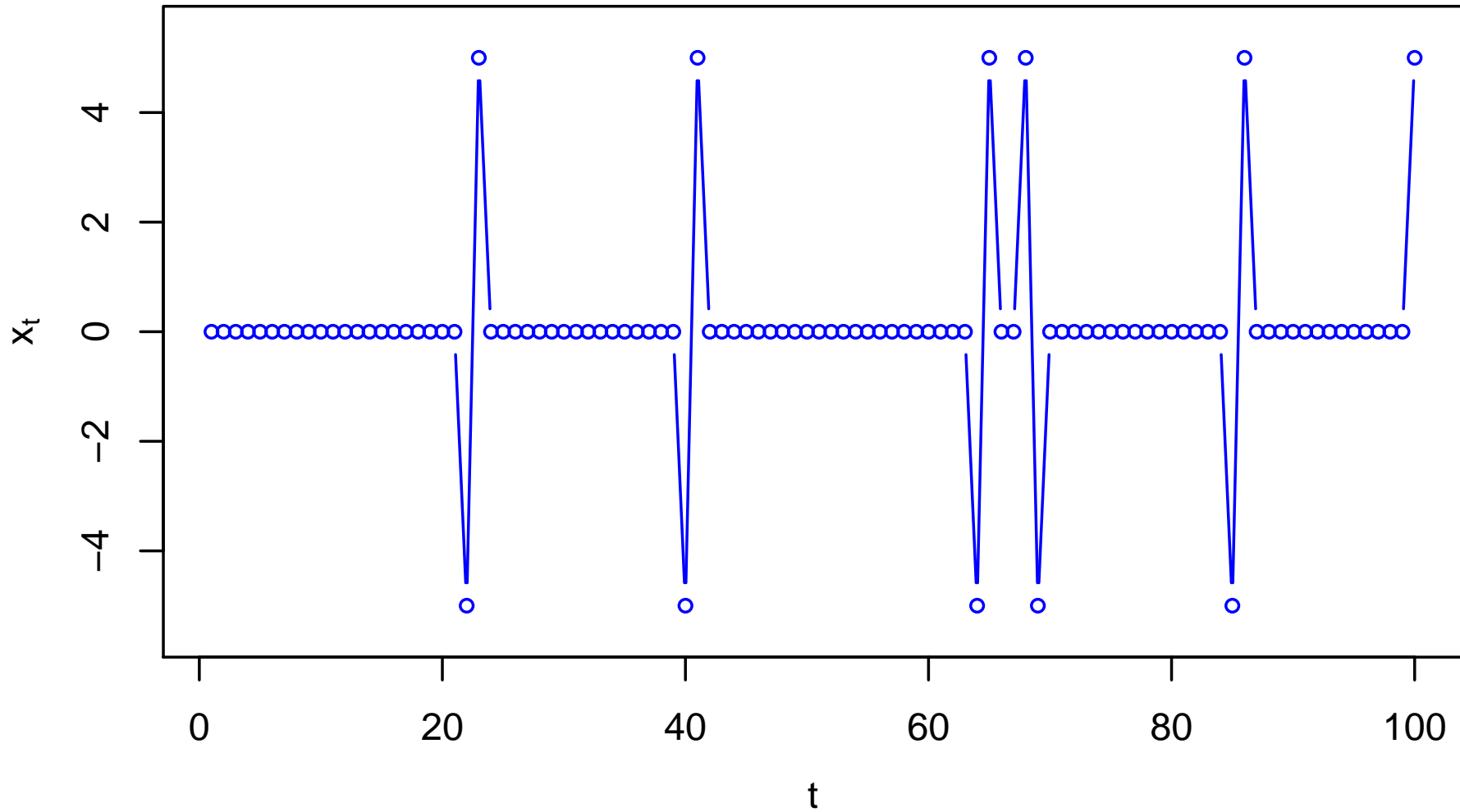
$\theta = -1$ MA(1) x_t from Double Exponential WN(0,1)



$\theta = 1$ MA(1) x_t from Discrete WN(0,1)



$\theta = -1$ MA(1) x_t from Discrete WN(0,1)



Example – First-Order Autoregressive Process: I

- assume there exists a stationary process $\{X_t\}$ satisfying

$$X_t = \mu + \phi(X_{t-1} - \mu) + Z_t, \quad t \in \mathbb{Z},$$

where μ and ϕ are real-valued constants with $|\phi| < 1$, and $\{Z_t\} \sim \text{WN}(0, \sigma^2)$ with $\text{cov}\{X_s, Z_t\} = 0$ for all $s < t$ (will verify existence of such a process later on in course)

- since

$$E\{X_t\} = \mu + \phi(E\{X_{t-1}\} - \mu) + E\{Z_t\}$$

implies

$$E\{X_t\} - \mu = \phi(E\{X_t\} - \mu)$$

we can conclude that $\mu = E\{X_t\}$ if $\phi \neq 0$; if in fact $\phi = 0$, then $\mu = E\{X_t\}$ follows immediately from $X_t = \mu + Z_t$

Example – First-Order Autoregressive Process: II

- to find the ACVF, subtract μ from both sides of

$$X_t = \mu + \phi(X_{t-1} - \mu) + Z_t,$$

multiply each side by $X_{t-h} - \mu$ for $h > 0$ and take expectations

$$E\{(X_t - \mu)(X_{t-h} - \mu)\} = \phi E\{(X_{t-1} - \mu)(X_{t-h} - \mu)\} + E\{(X_{t-h} - \mu)Z_t\}$$

to get

$$\text{cov}\{X_t, X_{t-h}\} = \phi \text{cov}\{X_{t-1}, X_{t-h}\} + \text{cov}\{X_{t-h}, Z_t\};$$

however, since $\text{cov}\{X_{t-h}, Z_t\} = 0$ by assumption, we have

$$\text{cov}\{X_t, X_{t-h}\} = \phi \text{cov}\{X_{t-1}, X_{t-h}\},$$

i.e.,

$$\gamma_X(h) = \phi \gamma_X(h - 1)$$

Example – First-Order Autoregressive Process: III

- repetitive use of $\gamma_X(h) = \phi\gamma_X(h - 1)$ yields

$$\gamma_X(h) = \phi\gamma_X(h - 1) = \phi^2\gamma_X(h - 2) = \dots = \phi^h\gamma_X(0)$$

- since ACVF is symmetric about $h = 0$, must have

$$\gamma_X(h) = \phi^{|h|}\gamma_X(0)$$

for all $h \in \mathbb{Z}$

- assuming $\gamma_X(0) > 0$, corresponding ACF is

$$\rho_X(h) = \frac{\gamma_X(h)}{\gamma_X(0)} = \phi^{|h|}, \quad h \in \mathbb{Z}$$

Example – First-Order Autoregressive Process: IV

- in addition, we have

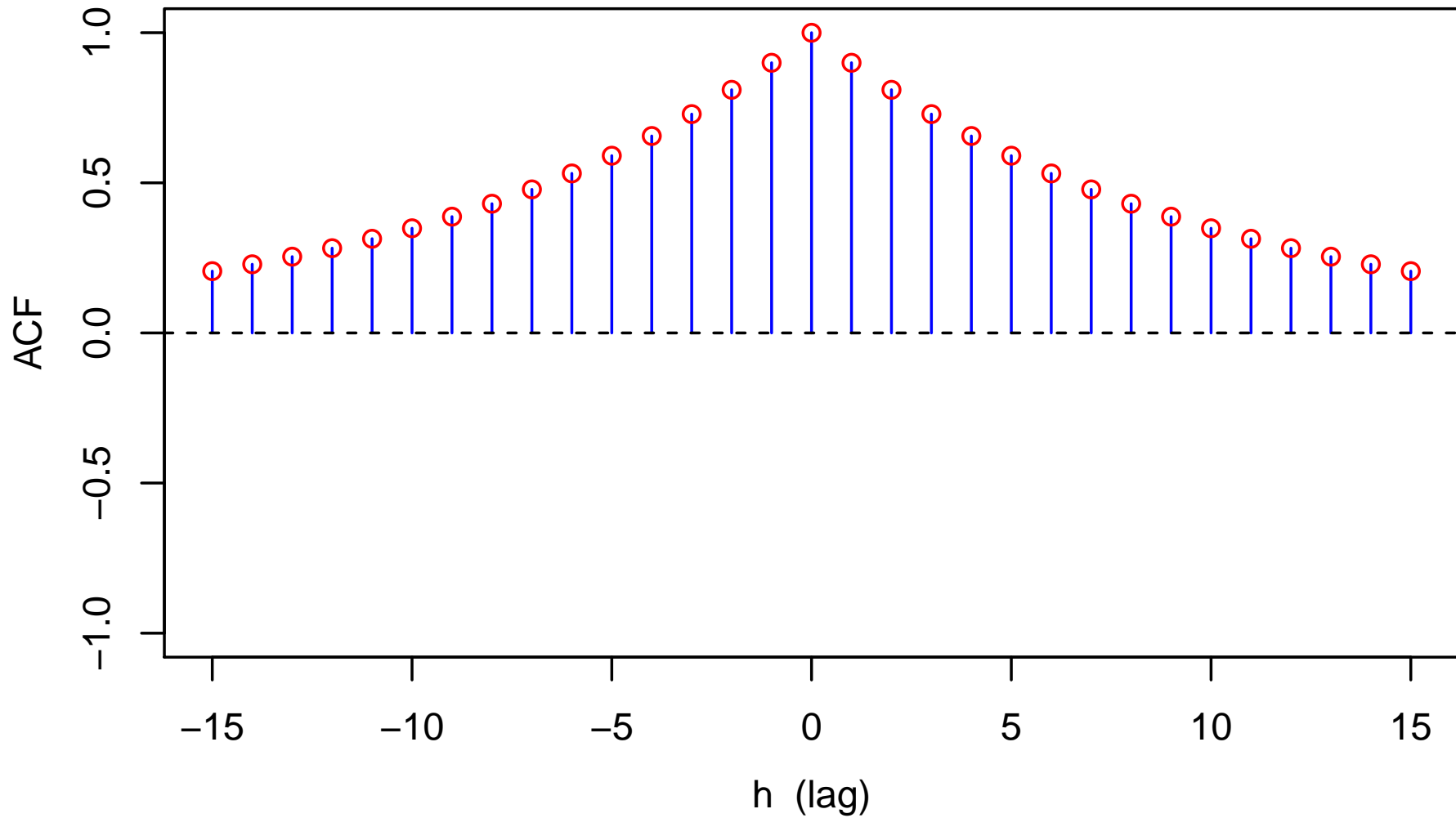
$$\begin{aligned}\gamma_X(0) &= \text{cov} \{X_t, X_t\} \\ &= \text{cov} \{\mu + \phi(X_{t-1} - \mu) + Z_t, \mu + \phi(X_{t-1} - \mu) + Z_t\} \\ &= \phi^2 \text{cov} \{X_{t-1}, X_{t-1}\} + \phi \text{cov} \{X_{t-1}, Z_t\} \\ &\quad + \phi \text{cov} \{Z_t, X_{t-1}\} + \text{cov} \{Z_t, Z_t\} \\ &= \phi^2 \gamma_X(0) + \sigma^2,\end{aligned}$$

from which we can conclude

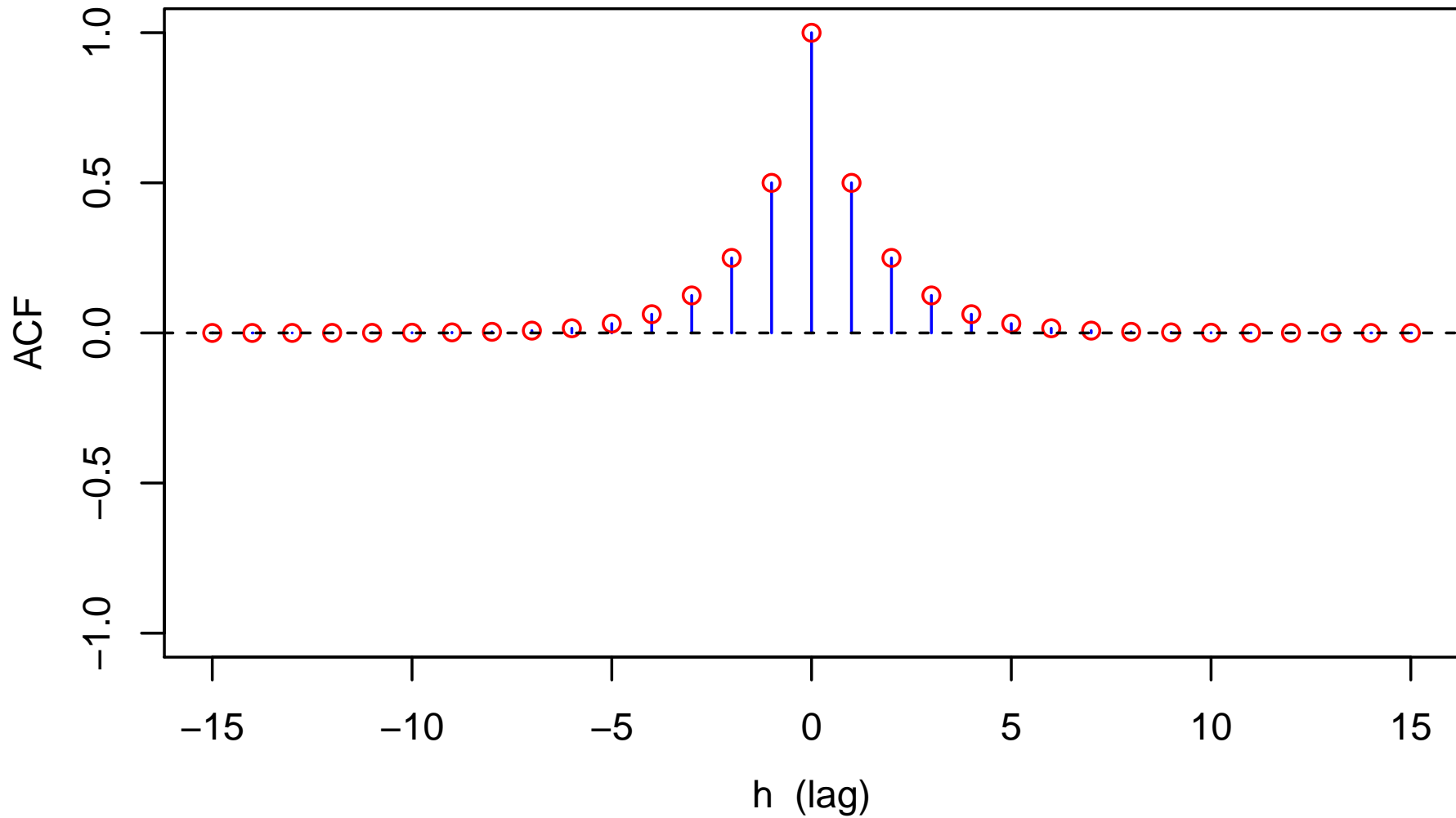
$$\gamma_X(0) = \frac{\sigma^2}{1 - \phi^2}$$

- process $\{X_t\}$ is called a first-order autoregressive process or AR(1) process (when $\phi > 0$, called ‘red noise’ in the geophysical literature)

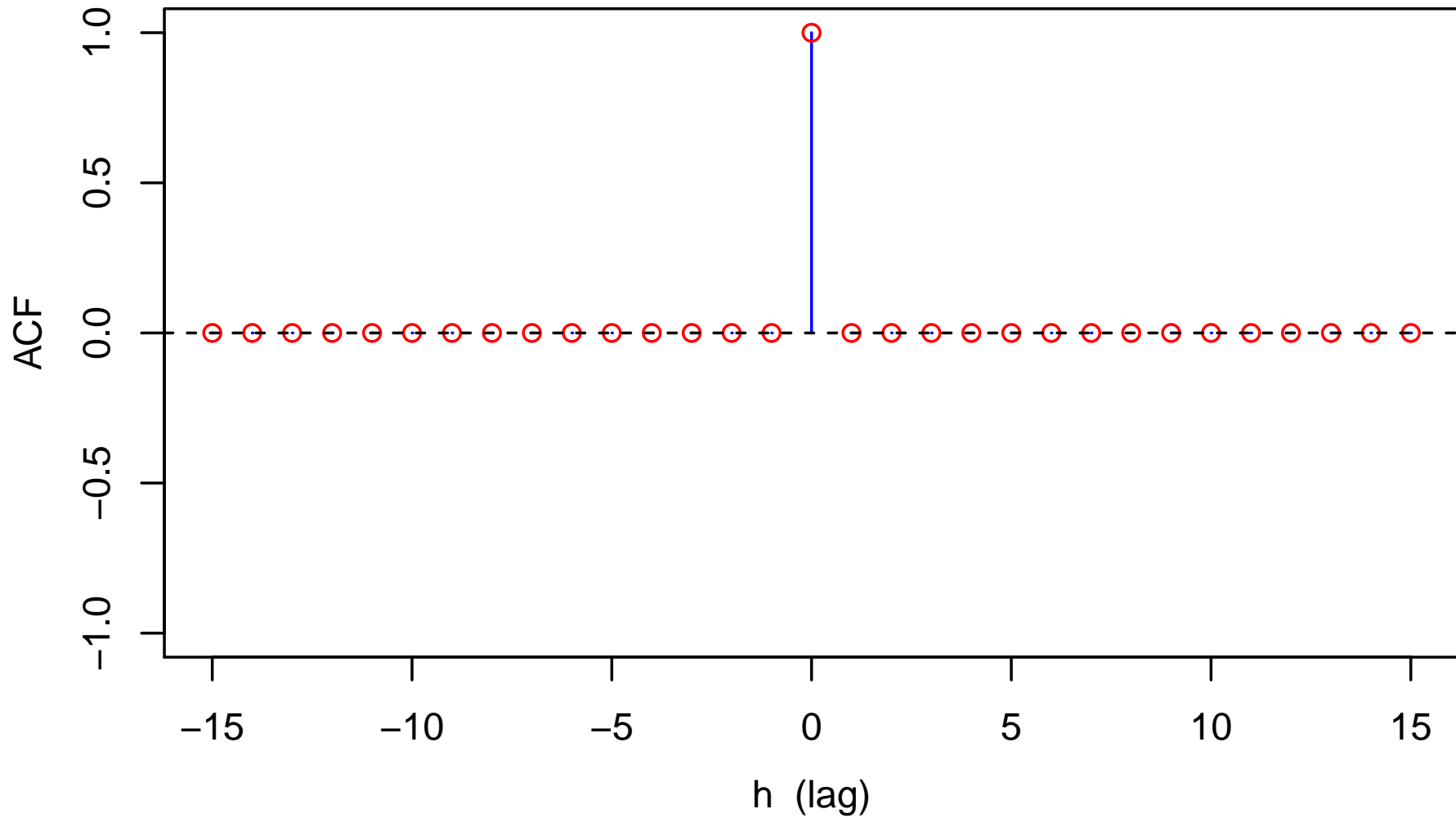
ACF for AR(1) Process with $\phi = 0.9$



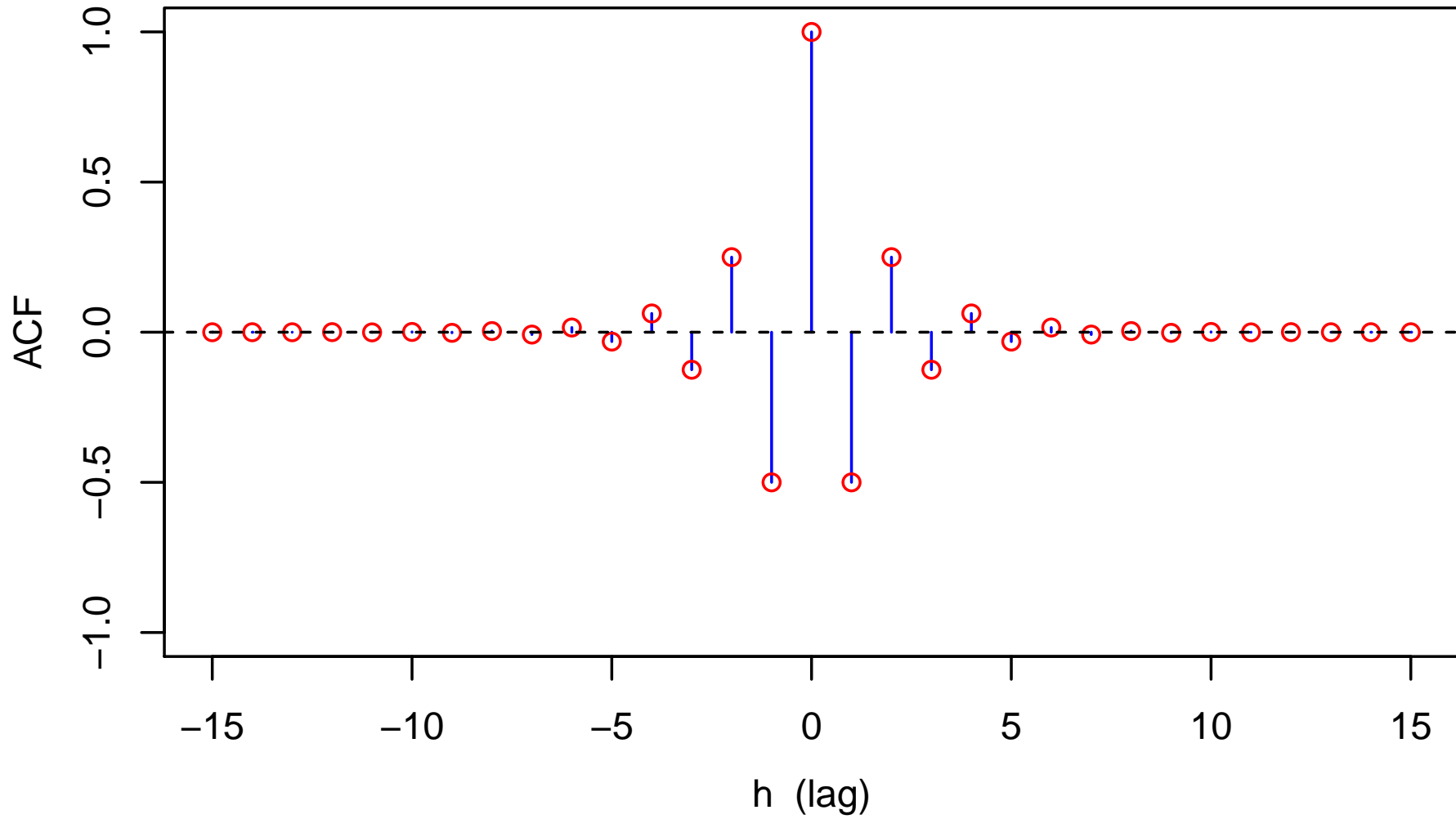
ACF for AR(1) Process with $\phi = 0.5$



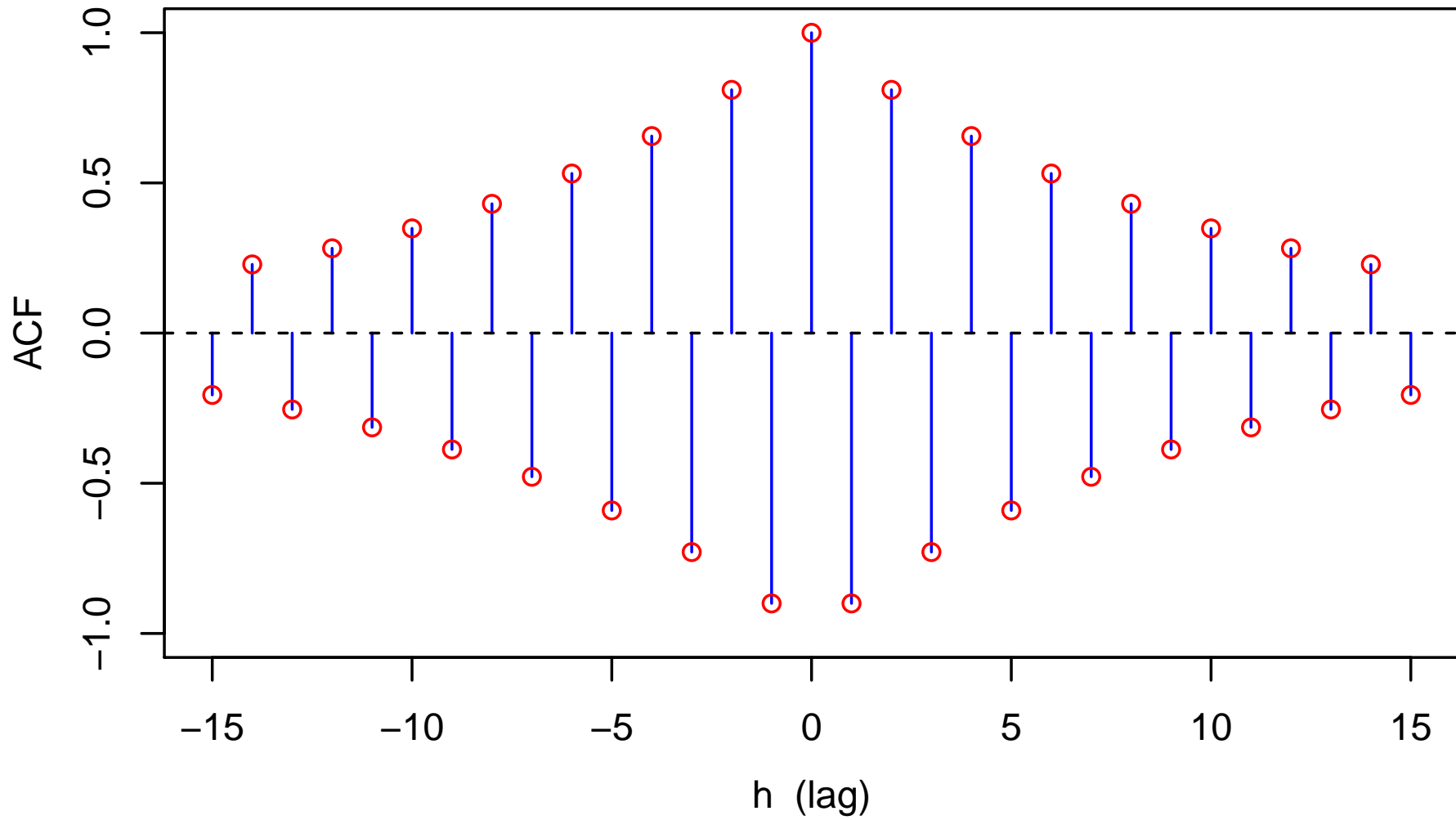
ACF for AR(1) Process with $\phi = 0$



ACF for AR(1) Process with $\phi = -0.5$



ACF for AR(1) Process with $\phi = -0.9$

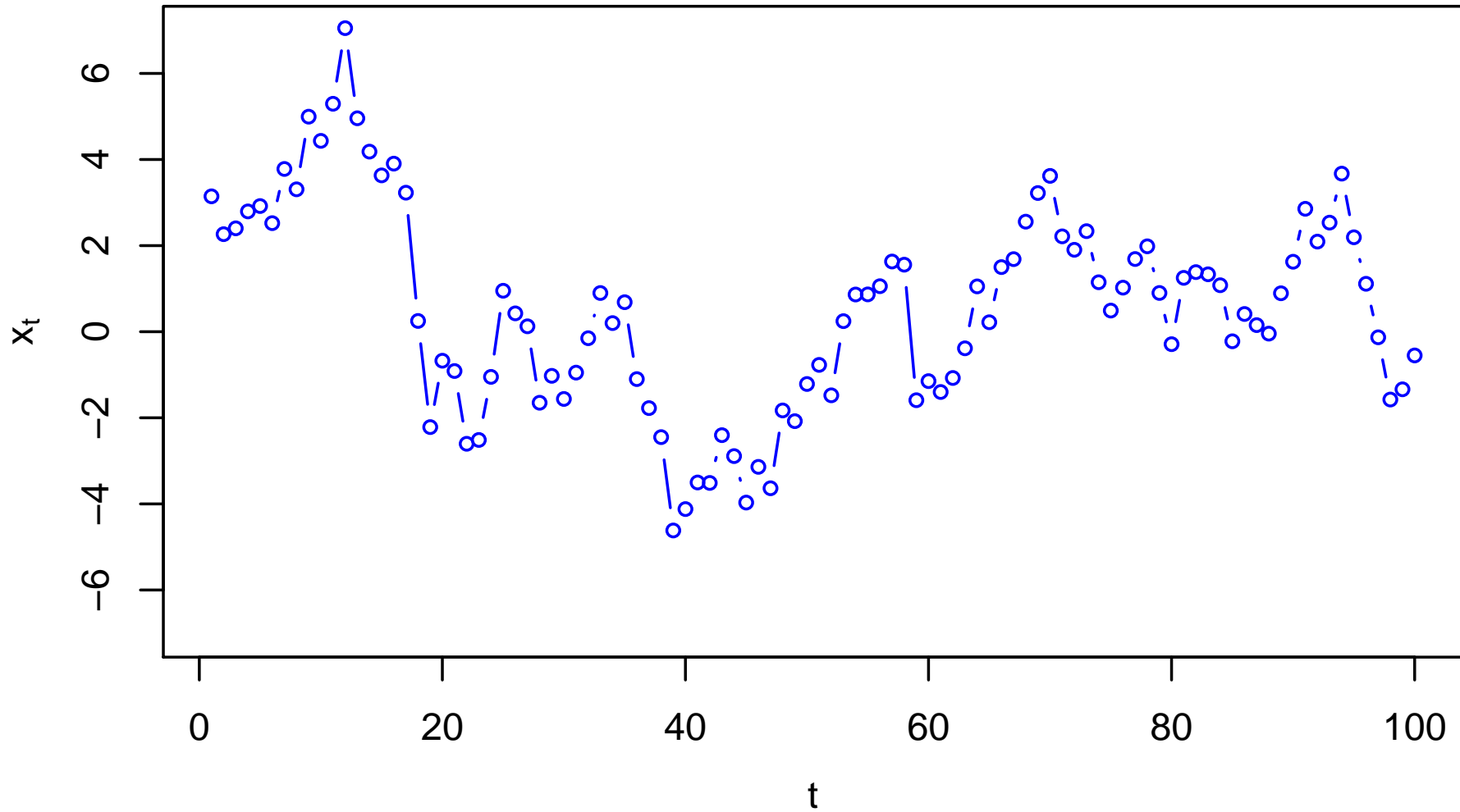


Example – First-Order Autoregressive Process: V

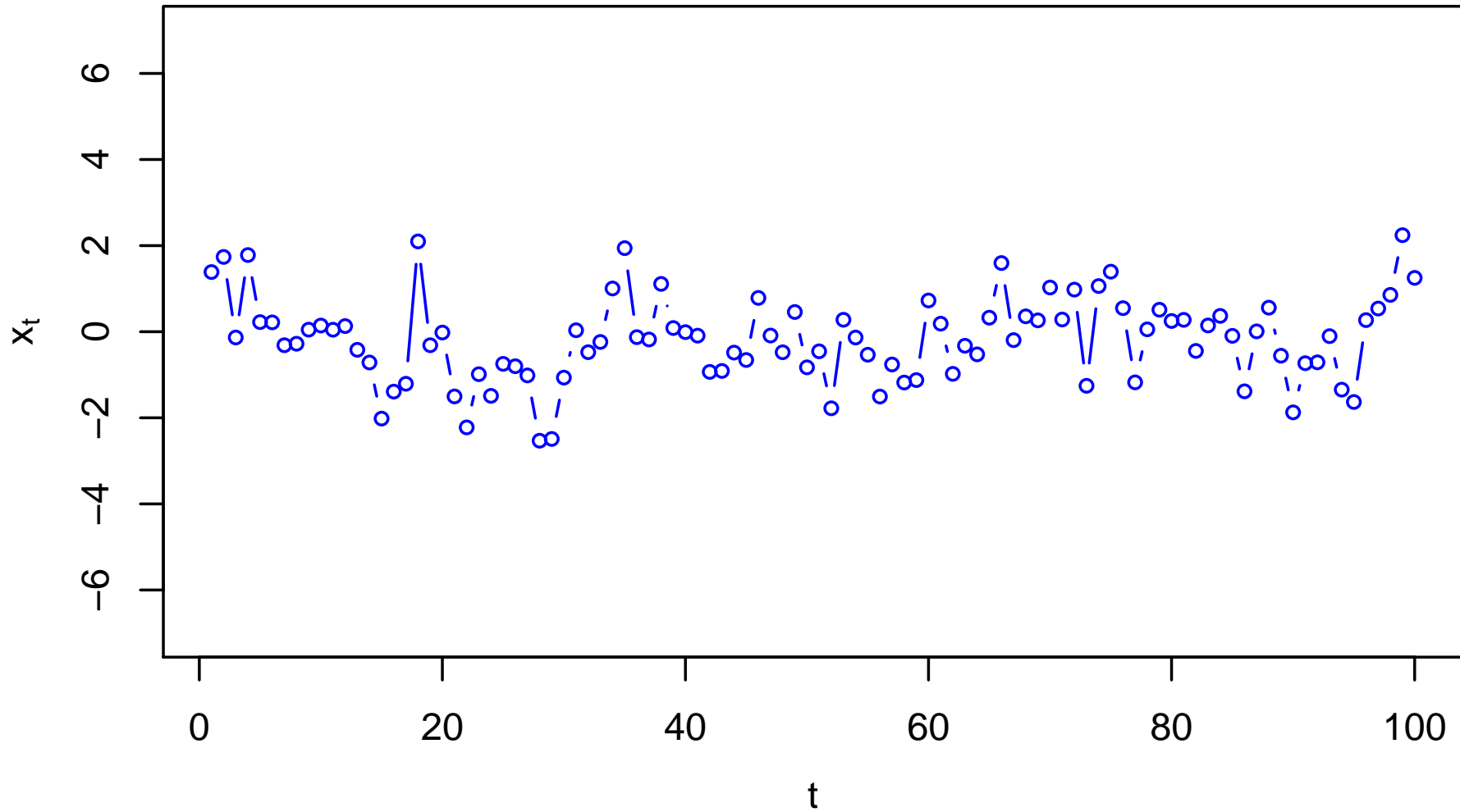
- as examples, let's generate some realizations of AR(1) processes $\{X_t\}$ with $\mu = 0$ and with $\{Z_t\}$ taken to be Gaussian WN(0,1)
- to do so, note that X_1 is Gaussian with zero mean and variance $1/(1 - \phi^2)$, which we can generate from a standard normal RV Z_1 using $X_1 = Z_1/\sqrt{(1 - \phi^2)}$
- deviates X_2, X_3, \dots can be generated using the defining equation:

$$X_t = \phi X_{t-1} + Z_t, \quad t = 2, 3, \dots$$

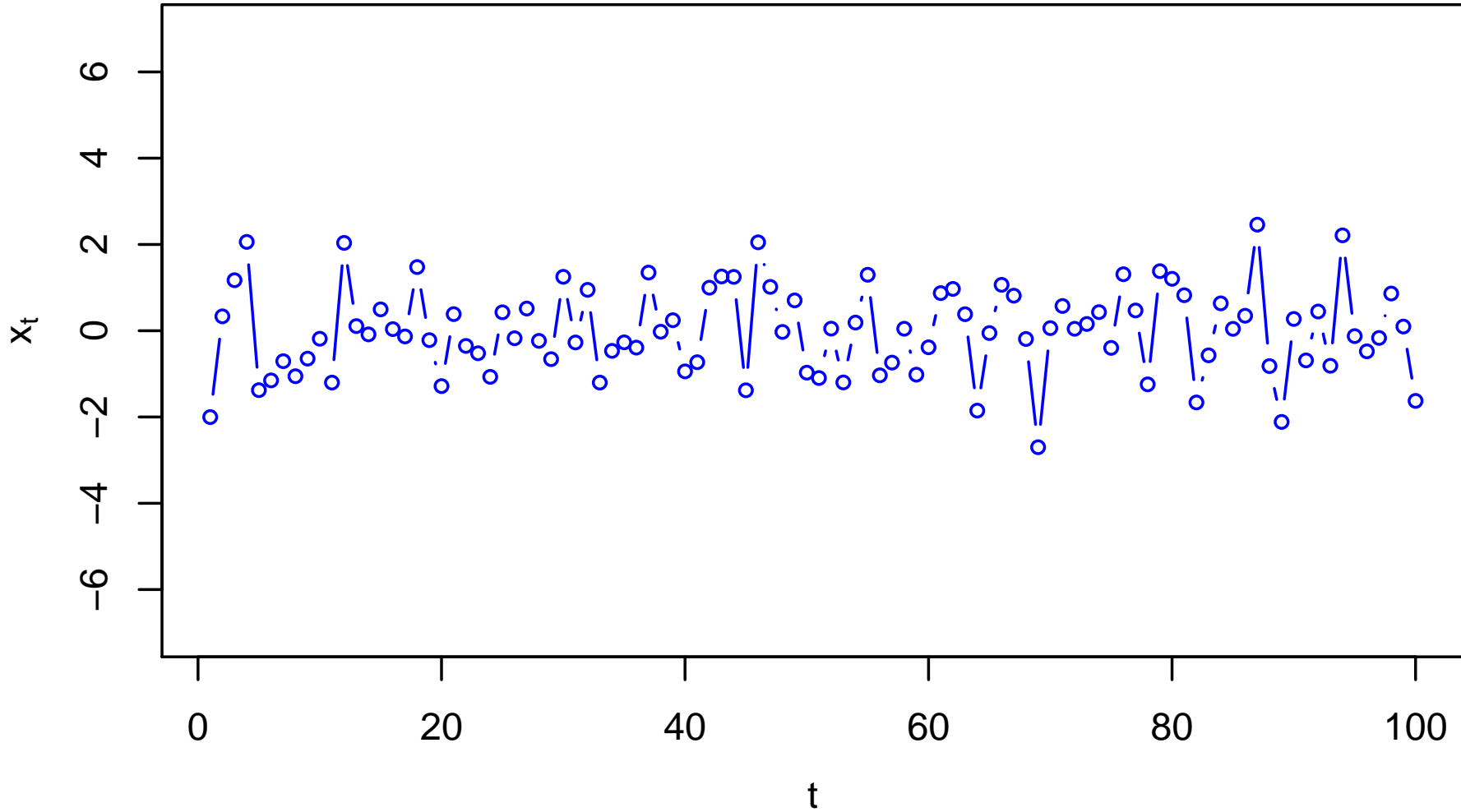
$\phi = 0.9$ AR(1) x_t from Gaussian WN(0,1)



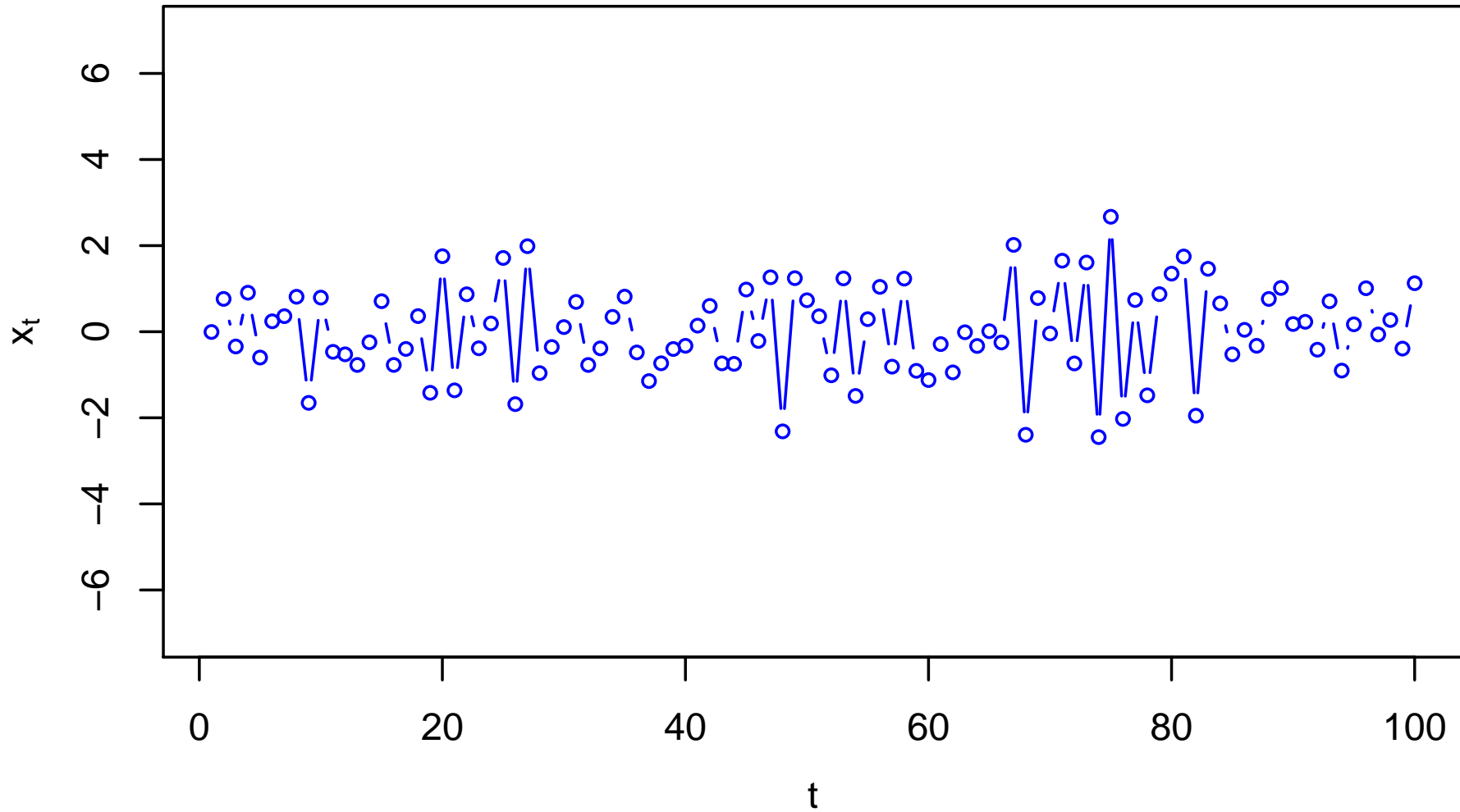
$\phi = 0.5$ AR(1) x_t from Gaussian WN(0,1)



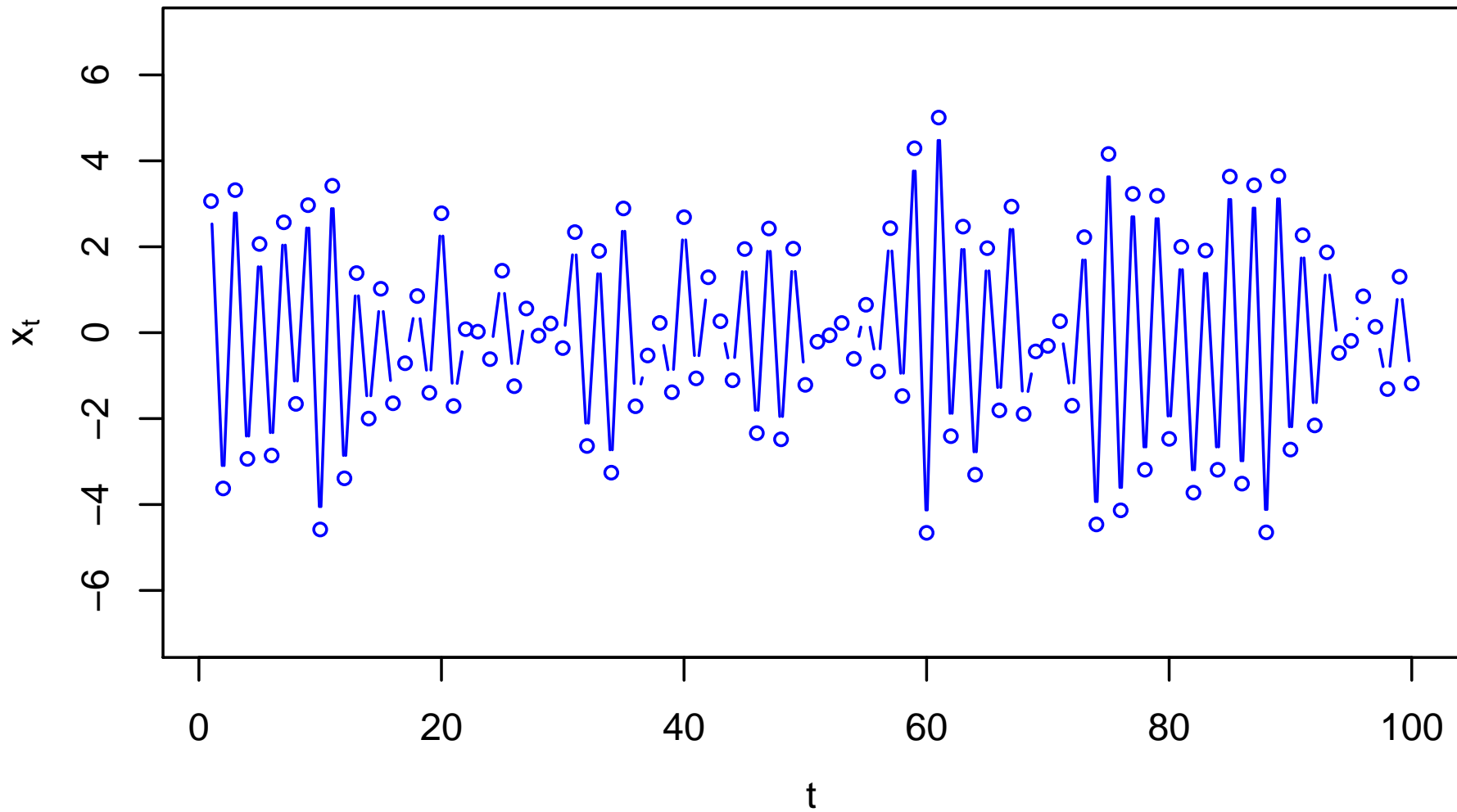
$\phi = 0$ AR(1) x_t from Gaussian WN(0,1)



$\phi = -0.5$ **AR(1)** x_t from **Gaussian WN(0,1)**



$\phi = -0.9$ **AR(1)** x_t from **Gaussian WN(0,1)**



Example – First-Order Autoregressive Process: VI

- three notes about $X_t = \phi X_{t-1} + Z_t$
 - X_t for $\phi = 0.9$ is reminiscent of a random walk (why?)
 - variance $\gamma_X(0) = 1/(1 - \phi^2)$ of AR(1) process increases as $|\phi|$ increases
 - if $\{Z_t\}$ is non-Gaussian, getting going is not so easy if we want marginal distributions for X_t to be the same for all t

Sample ACVFs and ACFs: I

- given a time series x_1, x_2, \dots, x_n that is presumed to be a realization of a portion X_1, X_2, \dots, X_n of a stationary process with mean μ and ACVF

$$\gamma_X(h) = \text{cov} \{X_{t+h}, X_t\} = E\{(X_{t+h} - \mu)(X_t - \mu)\},$$

we can estimate its ACVF for lags h satisfying $-n < h < n$ using

$$\hat{\gamma}_X(h) = \frac{1}{n} \sum_{t=1}^{n-|h|} (x_{t+|h|} - \bar{x})(x_t - \bar{x}), \quad \text{where } \bar{x} \stackrel{\text{def}}{=} \frac{1}{n} \sum_{t=1}^n x_t$$

- $\hat{\gamma}_X(\cdot)$ is called the sample autocovariance function
- note: we are dividing by n rather than $n - |h|$ (!?)

Sample ACVFs and ACFs: II

- since the ACF is given by $\rho_X(h) = \gamma_X(h)/\gamma_X(0)$, the corresponding sample autocorrelation function is given by

$$\hat{\rho}_X(h) \stackrel{\text{def}}{=} \frac{\hat{\gamma}_X(h)}{\hat{\gamma}_X(0)} = \frac{\sum_{t=1}^{n-|h|} (x_{t+|h|} - \bar{x})(x_t - \bar{x})}{\sum_{t=1}^n (x_t - \bar{x})^2}$$

- sample correlation coefficient for u_t and v_t , $t = 1, \dots, m$, is usually taken to be

$$\frac{\sum_{t=1}^m (u_t - \bar{u})(v_t - \bar{v})}{\sqrt{\left[\sum_{t=1}^m (u_t - \bar{u})^2 \sum_{t=1}^m (v_t - \bar{v})^2 \right]}}$$

note that letting $u_t = x_{t+|h|}$, $v_t = x_t$ and $m = n - |h|$ in the above does *not* lead to $\hat{\rho}_X(h)$, as a result of which it is possible to construct (non-pathological!) time series such that $\hat{\rho}_X(h)$ does *not* reflect the strength of the linear relationship between $\{x_1, x_2, \dots, x_{n-|h|}\}$ and $\{x_{|h|+1}, x_{|h|+2}, \dots, x_n\}$

Distribution of Sample ACF for IID(μ, σ^2) Noise: I

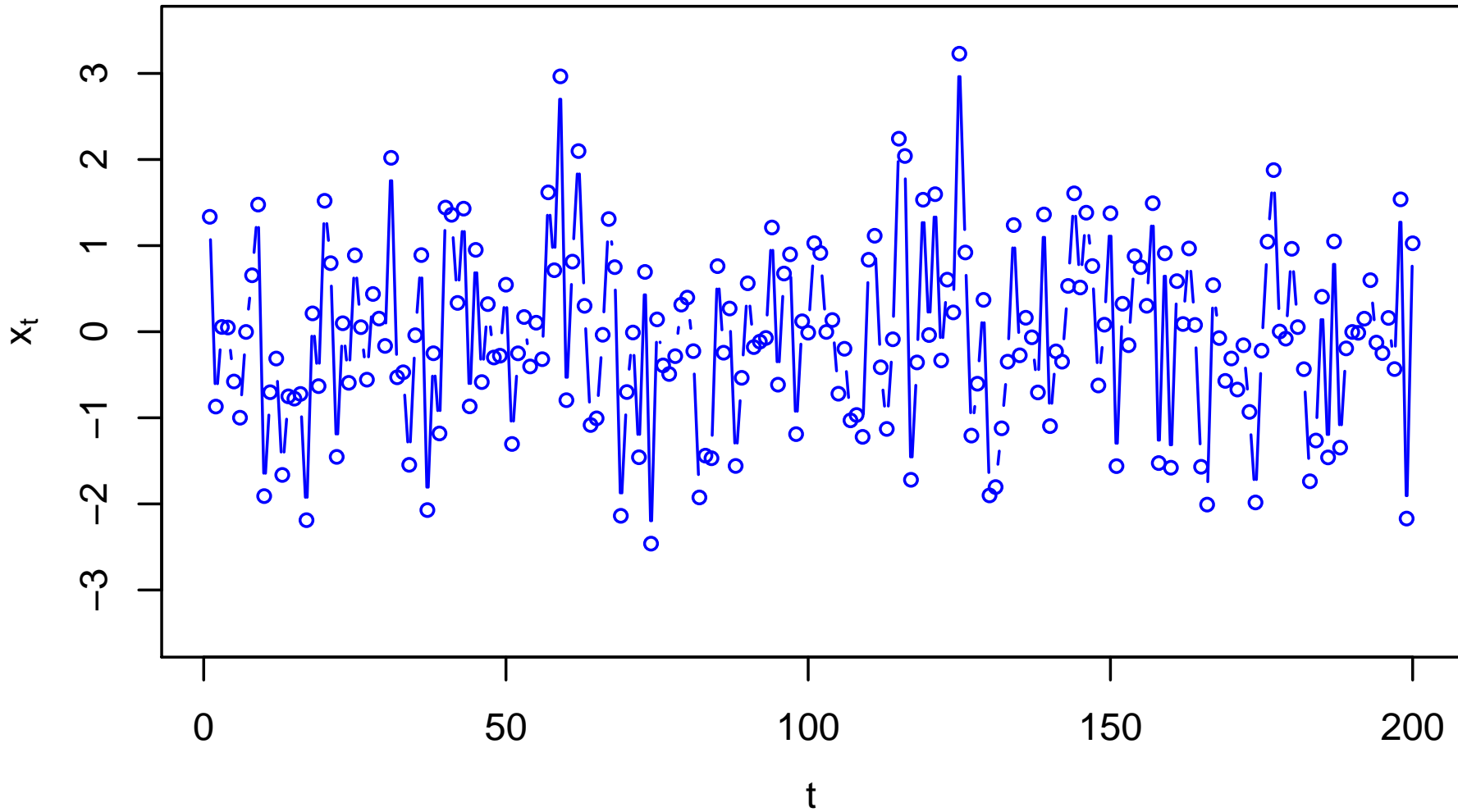
- if $\{X_t\}$ is IID(μ, σ^2) process & n is large, can argue that RV

$$\hat{\rho}_X(h) = \frac{\sum_{t=1}^{n-|h|} (X_{t+|h|} - \bar{X})(X_t - \bar{X})}{\sum_{t=1}^n (X_t - \bar{X})^2} \quad \text{when } h \neq 0$$

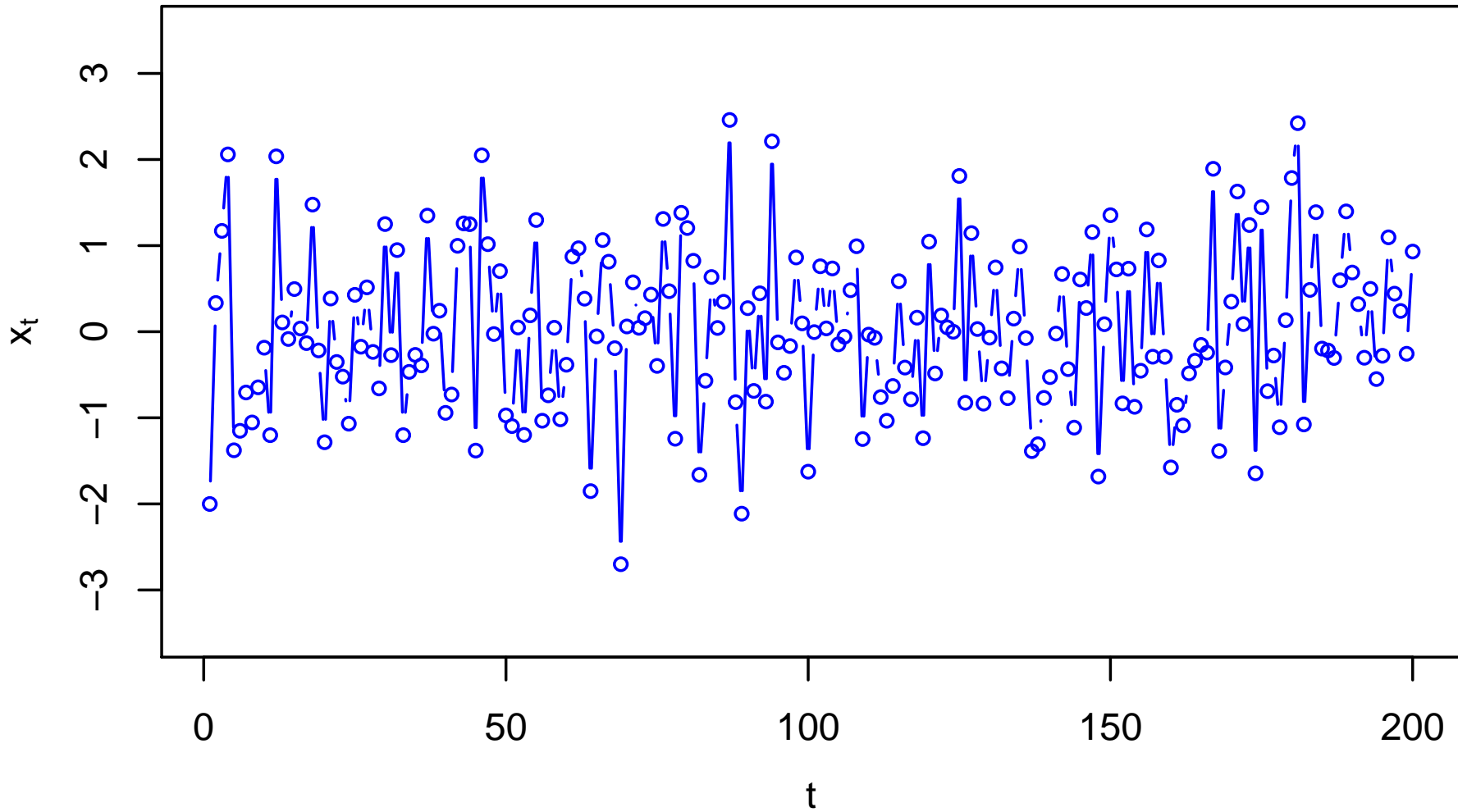
is approximately $\mathcal{N}(0, 1/n)$, where $\mathcal{N}(\mu, \sigma^2)$ denotes RV with a normal (Gaussian) distribution, mean μ & variance σ^2

- for fixed h' , $\hat{\rho}_X(1), \dots, \hat{\rho}_X(h')$ are IID $\mathcal{N}(0, 1/n)$ as $n \rightarrow \infty$
- implies about 95% of $\hat{\rho}_X(h)$'s should fall within $\pm 1.96/\sqrt{n}$
- note: above approximation breaks down for h/n close to unity
- **refined bounds** are $\pm 1.96(\sqrt{n - |h|})/n$ (Fuller, 1996, p. 336)
- let's see how these pan out on realizations of Gaussian IID(0,1) x_t 's with $n = 200$ at lags $h = 1, \dots, 40$ (note: 95% of 40 is 38)

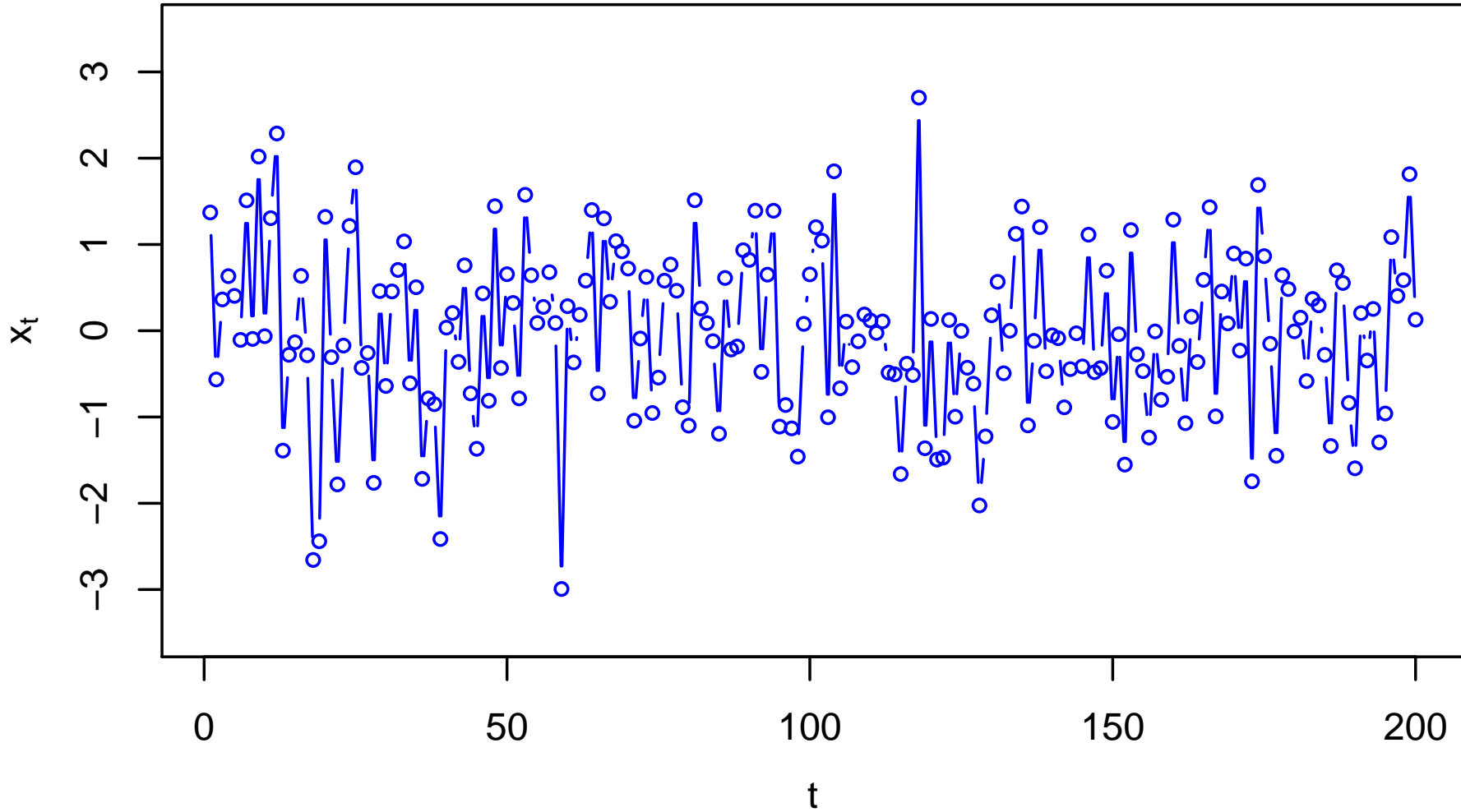
Gaussian IID(0,1) x_t , 1st Realization



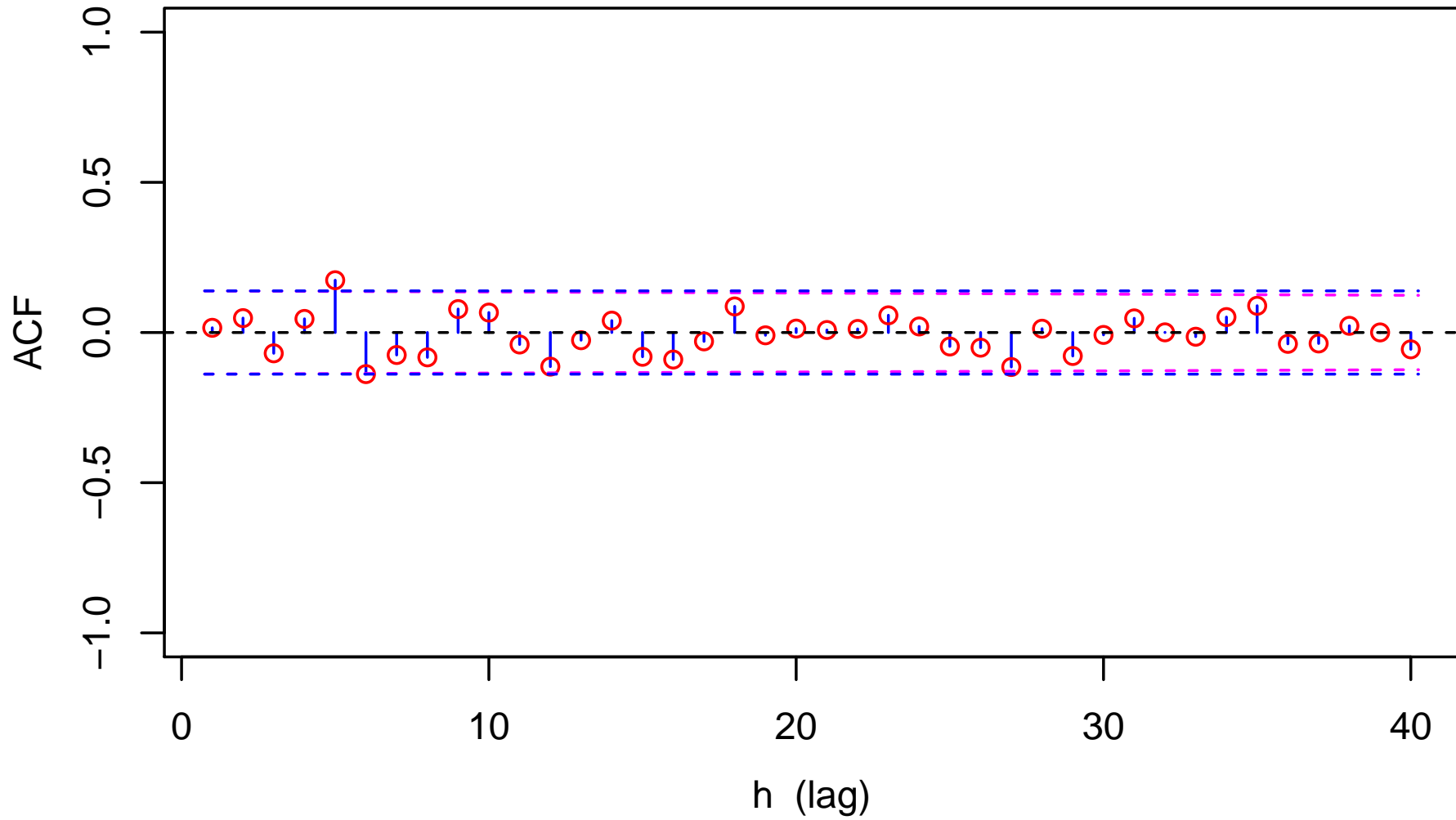
Gaussian IID(0,1) x_t , 2nd Realization



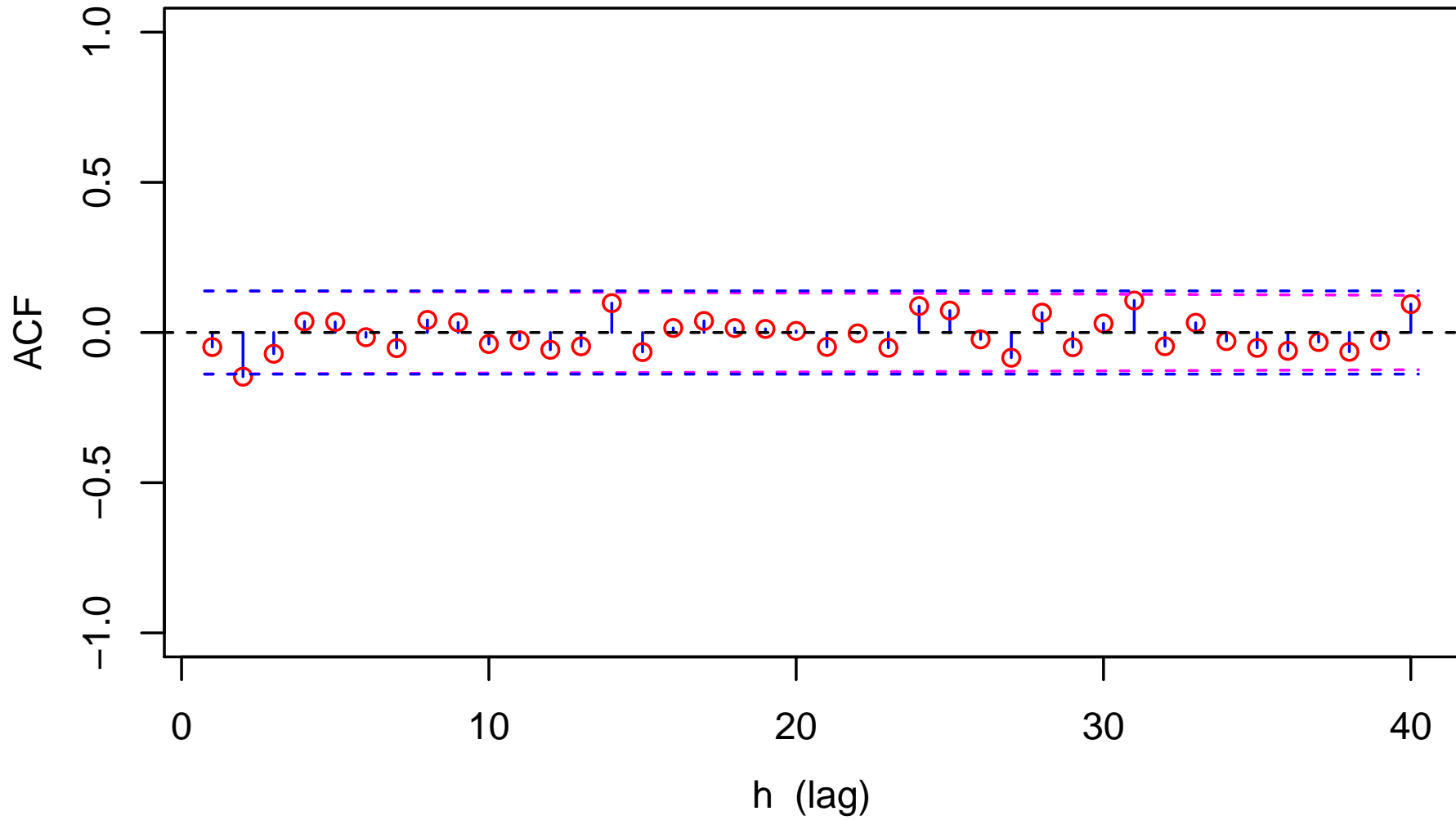
Gaussian IID(0,1) x_t , 3rd Realization



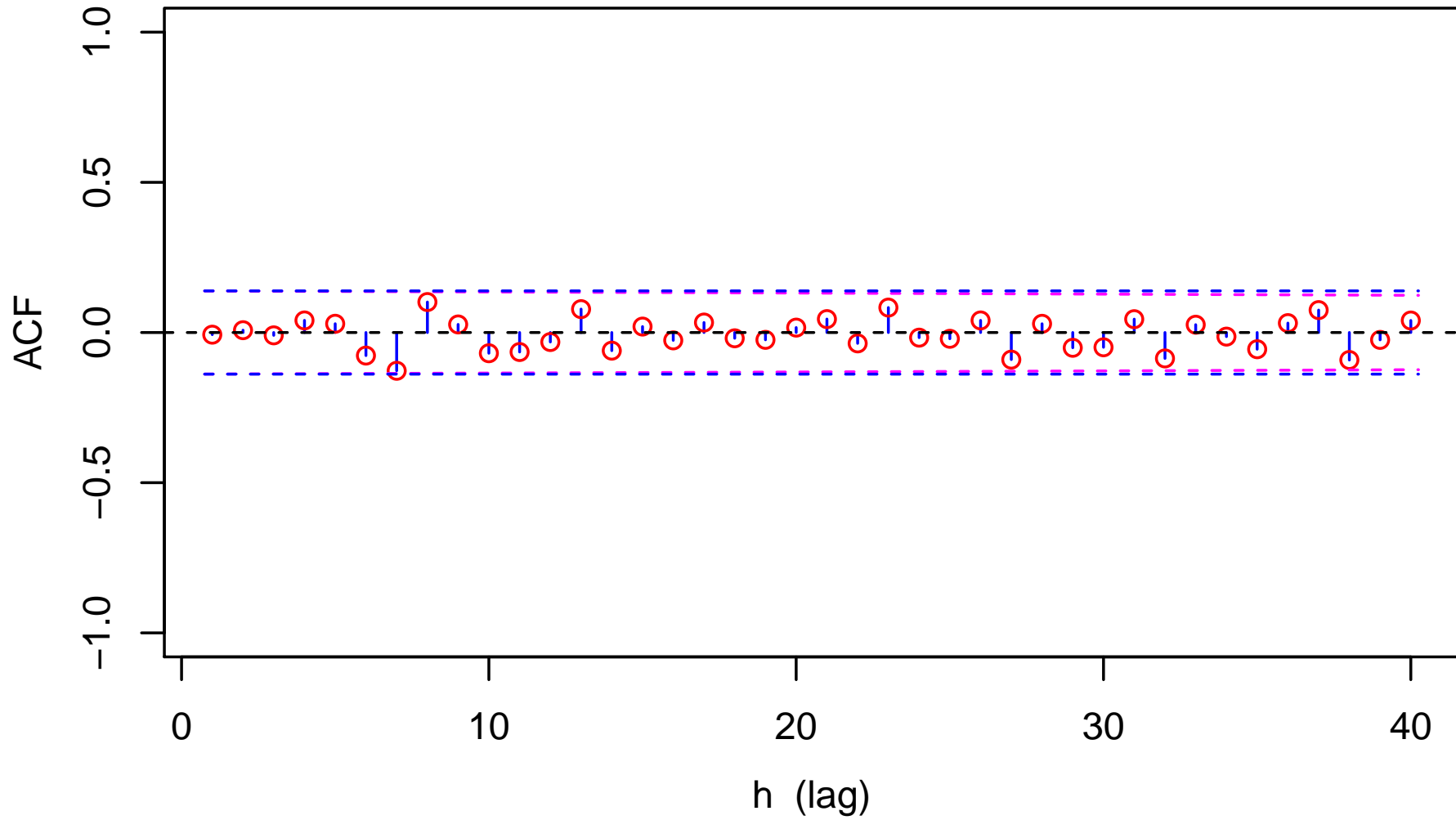
Sample ACF for 1st Realization



Sample ACF for 2nd Realization



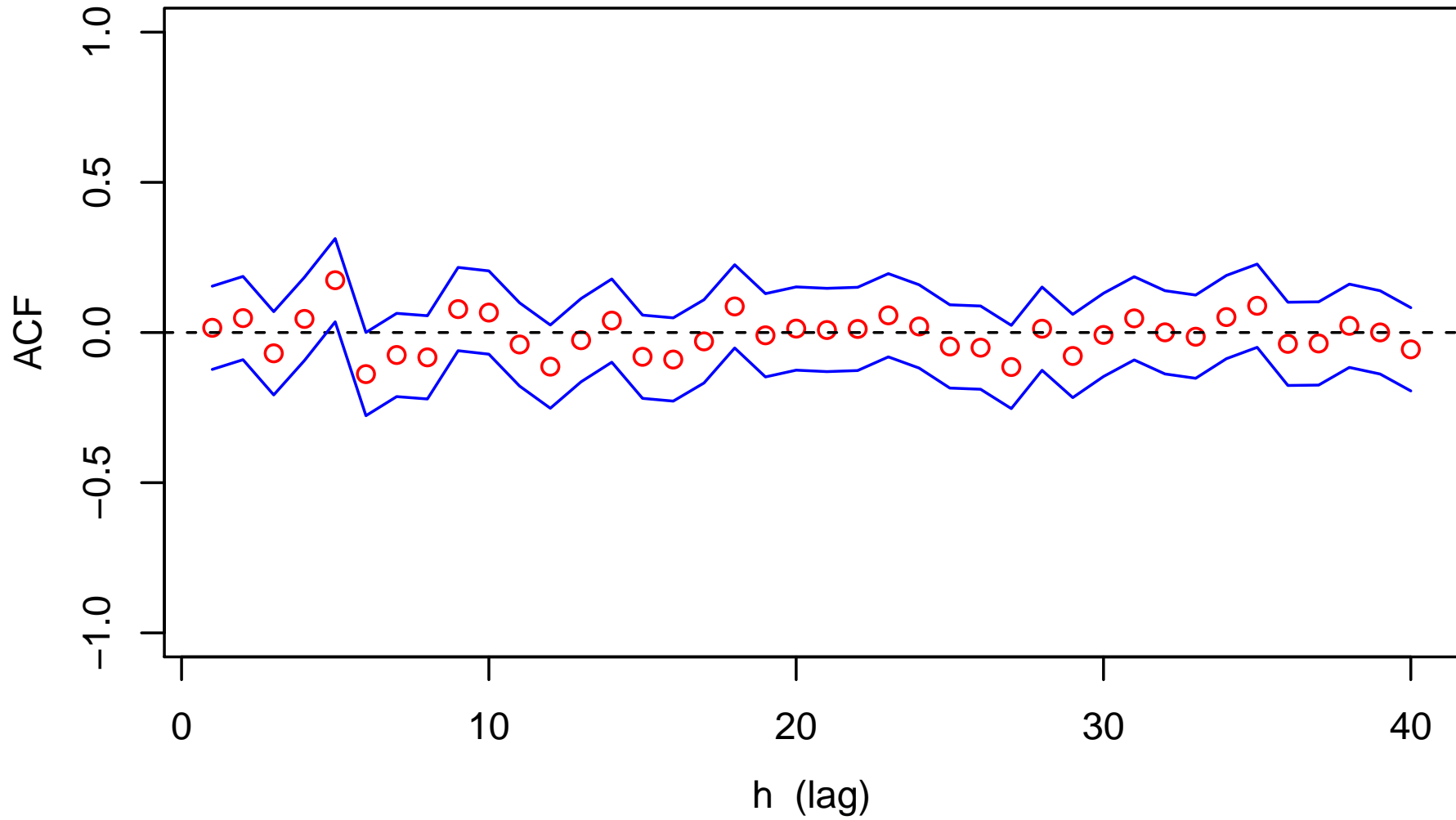
Sample ACF for 3rd Realization



Distribution of Sample ACF for IID(μ, σ^2) Noise: II

- for the three realizations, $\pm 1.96/\sqrt{n}$ bounds and refined bounds tell same story (need not be true for other realizations)
- number of times that $\hat{\rho}_X(h)$ is outside bounds is
 - * 1 for first realization
 - * 1 for second
 - * 0 for third
- if $\hat{\rho}_X(h)$ falls within $\pm 1.96/\sqrt{n}$, then $\hat{\rho}_X(h) \pm 1.96/\sqrt{n}$ must trap 0
- hence, can assess viability of null hypothesis of IID(μ, σ^2) noise by plotting $\hat{\rho}_X(h) \pm 1.96/\sqrt{n}$ versus h and considering cases that do not trap 0

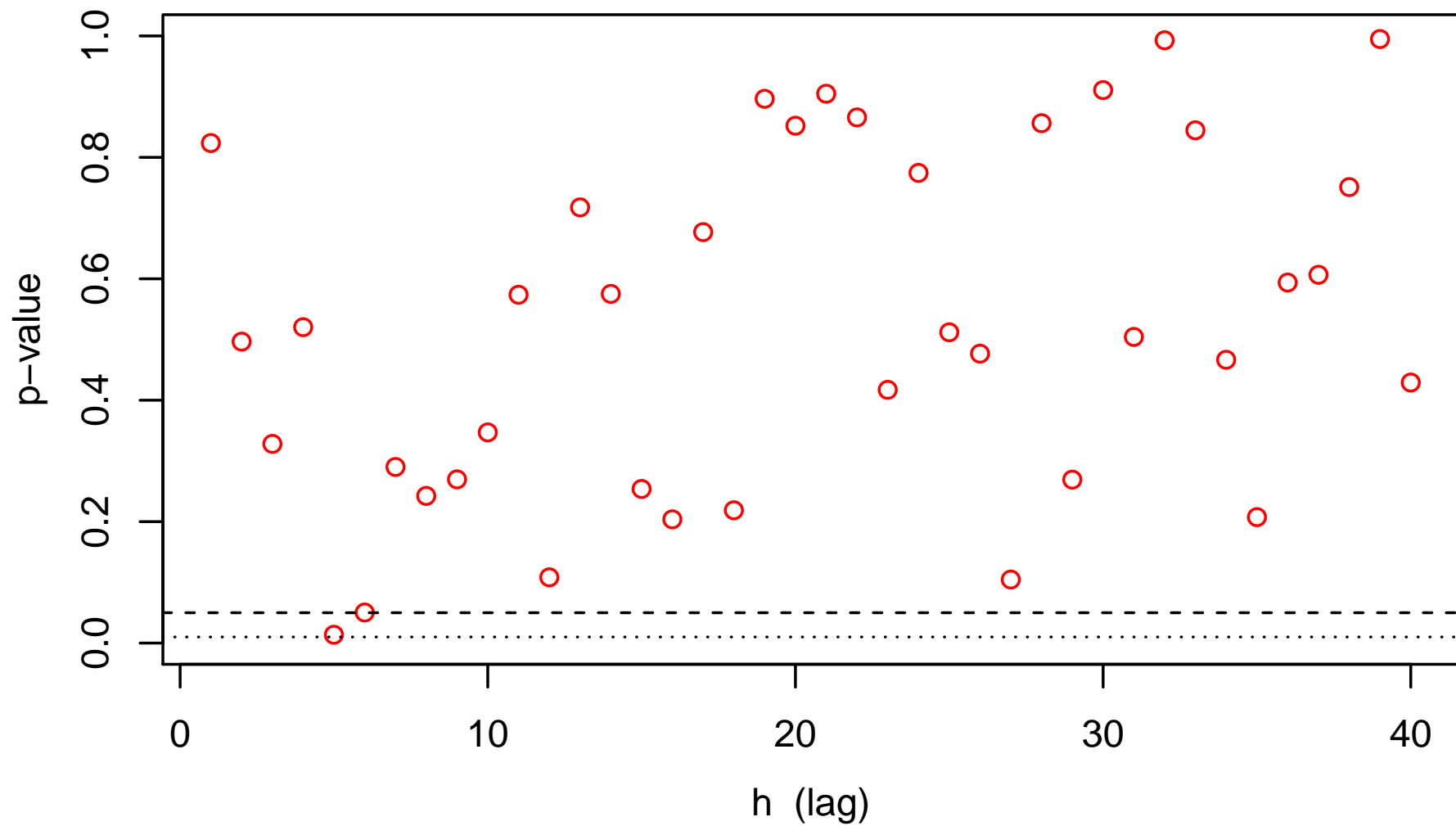
Sample ACF for 1st Realization



Distribution of Sample ACF for IID(μ, σ^2) Noise: III

- another option for assessing null hypothesis of IID(μ, σ^2) noise is to consider p -value for $\hat{\rho}_X(h)$, i.e., probability under null hypothesis of observing a value at least as extreme as what was actually observed
- taking W to be an $\mathcal{N}(0, 1/n)$ RV, plot $P[W \geq |\hat{\rho}_X(h)|]$ versus h and consider cases where p -value is small
- in following plot, a p -value of
 - 0.01 is indicated by a horizontal dotted line
 - 0.05 is indicated by a horizontal dashed line
- smallest p -value is 0.014 (occurs at lag $h = 5$)

Sample ACF-based p -values for 1st Realization



Reference

- W. A. Fuller (1996), *Introduction to Statistical Time Series* (Second Edition), New York: John Wiley & Sons, Inc.