CSSS/SOC/STAT 321 Case-Based Statistics I

Random Variables & Probability Distributions II: Continuous Distributions

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Continuous Random Variables

Sor far, our discussion of probability has been restricted to discrete variables

But what about continuous random variables like:

- Height of a child. We can measure height really precisely with the right equipment.
- Time until the next bus. We can split a second finer and finer.
- Exchange rate. How much the dollar is worth in euros.
- Gross Domestic Product. Total value of all goods and services.

Can't even list all the outcomes of these variable, so we can't list the probability of each outcome.

In general, we won't see repitition of the same exact value ever. All frequencies are 0 or 1.

Suppose your city has a subway that runs very regularly. Every ten minutes there is a train.

Like most subway riders, you show up at the subway unaware of the scheduled time for the next train.

How long will your wait for the next train be in minutes?

Call you wait X:

X is continuous; you can chop it into tiny fractions of a second.

X is also rigidly bounded. It can't be less than 0, or more than 10.

X lies somewhere between 0 and 10 minutes.

What is the probability that X is some particular value?

For exmaple, what is the probability that the train will arrive in exactly 3 minutes 25.00000000...seconds?

4 / 87

X lies somewhere between 0 and 10 minutes.

What is the probability that *X* is some particular value?

For exmaple, what is the probability that the train will arrive in exactly 3 minutes 25.00000000...seconds?

Zero. That is,

$$P(X = 3:25.0000000...) \approx 0$$

Why? There is an uncountable infinity of possible arrival times between 0 and 10 minutes.

If we split the total probability of train arrival (=1) into an infinite number of pieces, each piece will be about 0.

In general, the probability that a continuous variable will take on an exact value is always 0.

(Note that we now refer to $\mathrm{P}(X)$ instead of $\mathrm{Pr}(X)$. We use a different notation for the probability of continuous variables.)

We cannot talk about the probability of specific values of continuous distribution

Instead, focus on the probability that *X* lies in a specific interval.

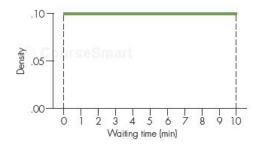
For example, what is the probability that the train will arrive at or after 1 minute has passed, but before 5 minutes?

$$P(1 \le X < 5) > 0$$

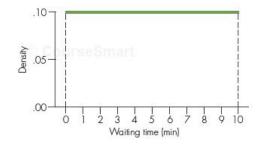
Probabilities over intervals of continuous variables are positive, so we can calculate this. But we need to think a bit about the shape of the distribution

In the train example, there is no reason to consider the train more likely to arrive at any particular moment.

This is a rare case where all of the possible outcomes of a continuous variable are equally, or Uniformly, likely:

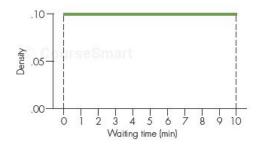


This is the uniform distribution's pdf.



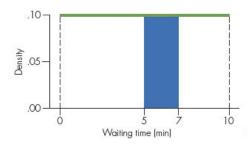
An unusual, and very simple, continuous distribution

It has two parameters: A, the minimum possible value of x, and B, the maximum possible value



The pdf of the Uniform:

$$P(X) = \frac{1}{B - A}$$

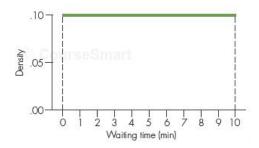


The cdf of the Uniform, over the sub-interval from *a* to *b*:

$$P(a < x \le b) = \frac{b - a}{B - A}$$

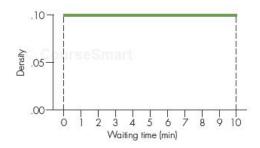
In our example, the probability the train will arrive between minute 1 and minute 5 is

$$P(1 \le X < 5) = \frac{5 - 1}{10 - 0} = 0.4$$



We can summarize any distribution by its expected value and variance. For the uniform, these are:

$$E(X) = \frac{1}{2}(a+b)$$



We can summarize any distribution by its expected value and variance. For the uniform, these are:

$$E(X) = \frac{1}{2}(a+b)$$

$$Var(X) = \frac{1}{12}(b-a)^2$$

CDFs for continuous distributions

Because the uniform distribution is a rectangle, it's easy to calculate the areas that correspond to probabilities for an interval of X

But most continuous distributions follow complex curves

In general, we need calculus to find the CDF of a continuous distribution

$$P(a \le x < b) = \int_{a}^{b} P(x) dx$$

This says the cdf of a continuous distribution is the integral of the pdf

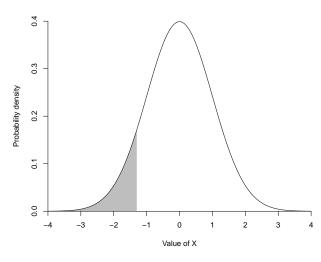
The integral gives us the *area* under the probability curve between a and b

CDFs for continuous distributions

You won't be required to do any calculus yourself; R or Stata will do this easily

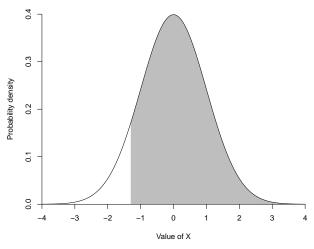
But even with a tool to solve the calculus problem, we still need to think about what quantity we want to calculate

In this context, there are three helpful rules of continuous CDFs that apply to most continuous distributions



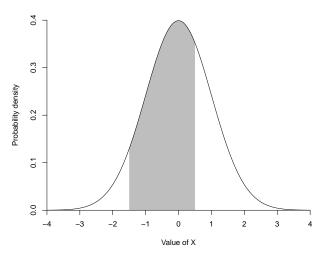
We can often use one tail to calculate the other tail

Suppose we wanted to know P(X > -1.3), but all we knew was P(X < -1.3) = 0.097, or the area in gray



Rule 1: $P(X > a) = 1 - P(X \le a)$

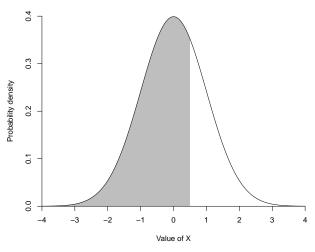
So
$$P(X > -1.3) = 1 - 0.097 = 0.903$$
, or the new area in gray



What if we wanted to know an area in the middle of the curve?

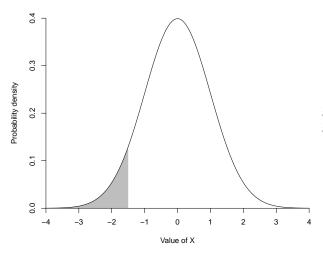
That is, what if we wanted to know $P(a \le X < b)$, or in this case,

$$P(-1.5 < X \le 0.5)$$
?

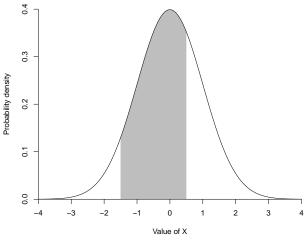


Rule 2: $P(a < X \le b) = P(X \le b) - P(X \le a)$

That is, start with the whole area from $-\infty$ to b...

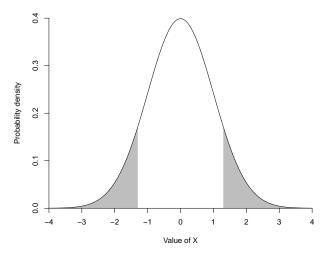


and subtract off the area from $-\infty$ to a



leaving just the part we want!

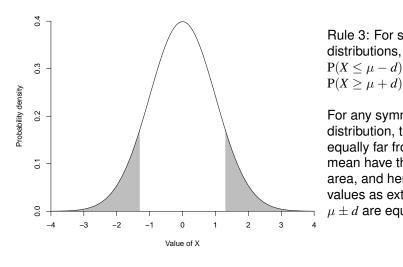
$$\begin{aligned} & P(-1.5 < X \le 0.5) \\ & P(X \le 0.5) - P(X \le -1.5) \\ & 0.691 - 0.067 \\ & 0.625 \end{aligned}$$



The above rules always work. For symmetric distributions, we have a third rule as well

Here we have $P(X \le -1.3)$ and $P(X \ge 1.3)$

The two areas at left are the same, and so must these probabilities

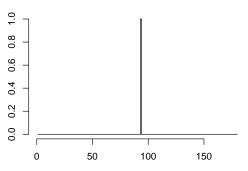


Rule 3: For symmetric distributions. $P(X \le \mu - d) =$

For any symmetric distribution, tails equally far from the mean have the same area, and hence values as extreme as
$$\mu \pm d$$
 are equally likely



First group of 180 coin flips



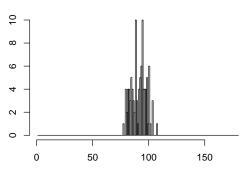
Number of total successes in this group

A quick detour back to discrete distributions...

Let's go back to our "sum of coin flips" binomial distribution, but with 180 coins to flip in each trial

On our first flip we might get 94 heads out of 180 trials

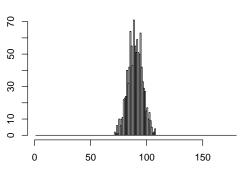




Number of total successes in each group

Skipping ahead, here is our distribution after 100 sets of flips...



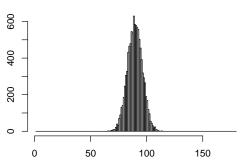


Number of total successes in each group

Here is our distribution after 1000 sets of flips...



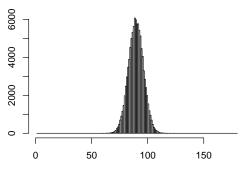
First 10000 groups of 180 coin flips



Number of total successes in each group

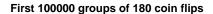
Here is our distribution after 10,000 sets of flips...

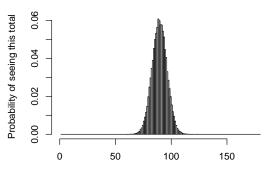




Number of total successes in each group

Here is our distribution after 100,000 sets of flips...





Number of total successes in this group

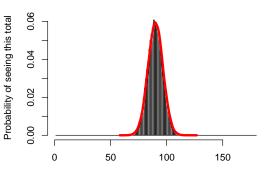
Once again, we can divide by the total number of simulation runs to get probabilities

Notice that extreme values are vanishingly rare

And that a bell is smoothly traced out by the histogram's bars

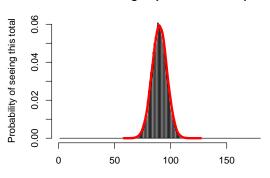


Number of total successes in this group



If we trace out this smooth curve, we get the probability density in red

We've discovered something fundamental: if you add together many independent random variables, even RVs as simple as coin flips, their sum approximates a bell curve

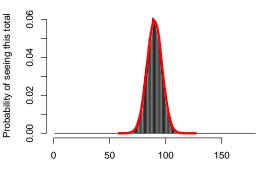


Number of total successes in this group

Central Limit Theorem

The more independent random variables we sum together, the more closely their sum approximates a Normal distribution.

Example: if we ask everyone in America if they have a job, and add their responses together, we get the unemployment rate. The unemployment rate may be approximately Normally distributed

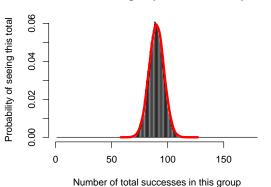


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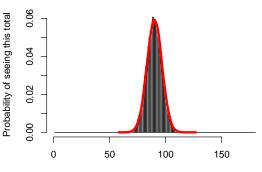
Notice that the Normal distribution only holds in this special case



Central Limit Theorem

The more independent random variables we sum together, the more closely their sum approximates a Normal distribution.

It is a distribution named <u>N</u>ormal, not the "<u>n</u>ormal" distribution you see in the world



Number of total successes in this group

Central Limit Theorem

The more independent random variables we sum together, the more closely their sum approximates a Normal distribution.

It's also called the Gaussian distribution, and is just one possible distributions out of thousands known to statisticians

But it's very useful in intro statistics!

The Normal Distribution

Suppose we have a large number of variables with unknown distributions

Suppose further they are independent; ie, uncorrelated with each other

Let us call these variables $x_{1i}, x_{2i}, x_{3i}, \dots, x_{ki}$

They might be how much each American i spends on each product & service k for sale in the economy

Now suppose we add together the spending of each American to create X_i , how much each American spends on everything combined.

What is the distribution of X?

The Normal Distribution

According to the Central Limit Theorem, as $k \to \infty$, X will follow the Normal distribution:

$$P(X|\mu,\sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[\frac{-(X-\mu)^2}{2\sigma^2}\right]$$

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$$E(X) = \mu \quad Var(X) = \sigma^2$$

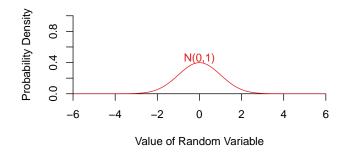
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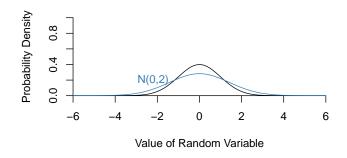
$$E(X) = \mu \quad Var(X) = \sigma^2$$

The Normal distribution is continuous and symmetric, with positive probability on X from $-\infty$ to ∞



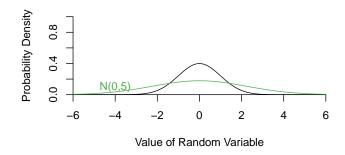
This is the Normal distribution with mean $\mu=0$ and variance $\sigma^2=1$.

Known as the Standard Normal. Also the Bell Curve.



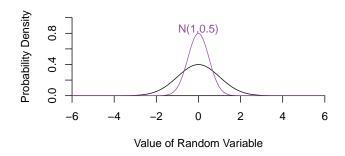
This is the Normal distribution with mean $\mu=0$ and variance $\sigma^2=2$.

The larger variance has spread out the distribution.



This is the Normal distribution with mean $\mu=0$ and variance $\sigma^2=5$.

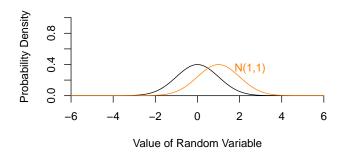
The larger variance has spread out the distribution even more



This is the Normal distribution with mean $\mu=0$ and variance $\sigma^2=0.5$.

Smaller variance tightens distribution to a spike over the mean

39 / 87



This is the Normal distribution with mean $\mu=1$ and variance $\sigma^2=1$. Increasing the mean just shifts the distribution rightward

Chris Adolph (UW) Continuous Distributions 40 / 87

Additional properties of the Normal distribution

The Normal distribution has some nice properties:

Easy to add two Normal variables.

If
$$X \sim \text{Normal}(\mu_X, \sigma_X^2)$$
 and $Y \sim \text{Normal}(\mu_Y, \sigma_Y^2)$, then

$$X + Y = \text{Normal}(\mu_X + \mu_Y, \sigma_X^2 + \sigma_Y^2).$$

Note this means the standard deviation of X + Y is $\sqrt{\sigma_X^2 + \sigma_Y^2}$.

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The Normal with mean 0 and variance 1 serves as a useful reference distribution. The Normal(0,1) is known as the Standard Normal distribution

Comparing distributions with different moments

Normally distributed variables can have widely varying means μ and variances σ^2

This raises a question: if we compare two values from two different Normal distributions, how do we decide which is "more extreme"?

For example, which is more impressive?

A 90% on a test with a mean of 80% and a standard deviation of 6%

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- A 90% on a test with a mean of 80% and a standard deviation of 6%
- A 65% on a test with a mean of 30% and a standard deviation of 25%
- A 38% on a test with a mean of 25% and a standard deviation of 5%

z-scores

To solve this sort of problem, it helps to standardize a normal variable to have the same mean and variance

That is, we convert each score to a common metric, called a z-score, in which the mean is 0, and each unit is a standard deviation move away from zero

For random variable x with mean μ and variance σ^2 , the z-score is:

$$z = \frac{x - \mu}{\sigma}$$

Notice that while the original variable $X \sim \text{Normal}(\mu, \sigma^2)$,

the *z*-score is $Z \sim \text{Normal}(0, 1)$

So, which is more impressive?

A 90% on a test with a mean of 80% and a standard deviation of 6%

$$z = \frac{x - \mu}{\sigma} = \frac{0.9 - 0.8}{0.06} = 1.67$$

44 / 87

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All three scores are impressive, but the student with 38% should be proudest.

z-scores and percentiles

What are the (theoretical) percentiles of the three test scores?

That is, what percentage of test-takers did student 1 beat? student 2? student 3?

We can easily look up the percentile of a z-score (using your textbook or \mathbb{R})

For our example,

| μ | σ | х | z | percentile |
|-------|----------|------|------|------------|
| 0.80 | 0.06 | 0.90 | 1.67 | 95th |
| 0.30 | 0.25 | 0.65 | 1.40 | 92nd |
| 0.25 | 0.05 | 0.38 | 2.60 | 99th |

(Note to the curious:

To calculate these percentiles, I just used pnorm(z) in R.)

If we can go from *z*-scores to percentiles, we can also go from percentiles to *z*-scores

Suppose you took the third exam, with the mean of 25% and the standard deviation of 5%.

How well would you have to score to be in the top 20% of the class?

To answer this, we first need to find the z^* , or critical value, that marks the 80th percentile.

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If we look this up in R, using qnorm (0.8), we find the desired $z^* = 0.84$

What actual test score does this correspond to?

Note that if $z = (x - \mu)/\sigma$, then

$$x^* = z^* \sigma + \mu$$

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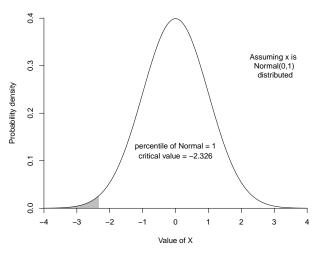
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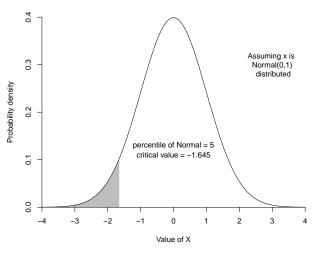
$$x^* = z^* \sigma + \mu$$

= 0.84 × 0.05 + 0.25
= 29.2%

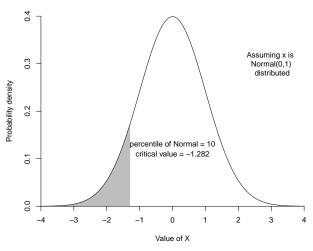
Upshot: if we know the theoretical distribution of a Normal variable, we can freely convert between the variable, *z*-scores, and percentiles



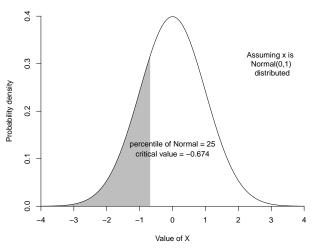
Here is the first 1% of the distribution



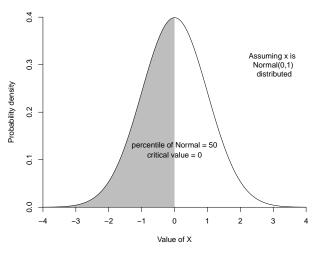
Here is the first 5% of the distribution



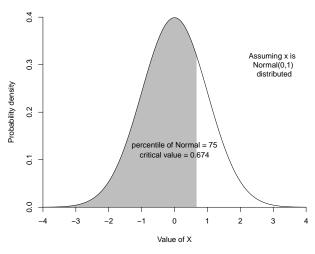
Here is the first 10% of the distribution



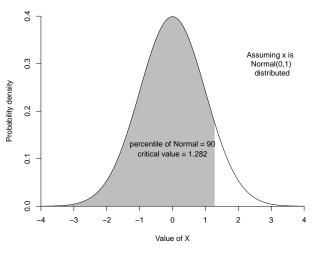
Here is the first 25% of the distribution



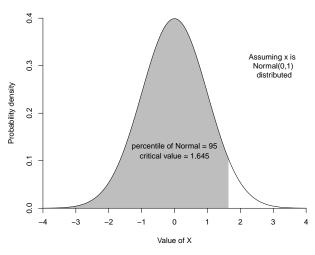
Here is the first 50% of the distribution



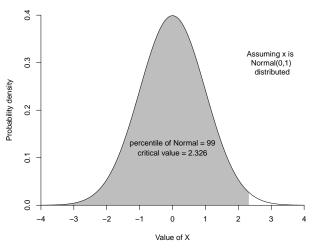
Here is the first 75% of the distribution



Here is the first 90% of the distribution



Here is the first 95% of the distribution



Here is the first 99% of the distribution

Let's apply this framework to a real world variable.

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Unemployment in the US reached 9.6% in 2010, but varied across states

57 / 87

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If we suppose unemployment is Normally distributed, this leads to a Normal(μ =9.6, σ^2 =4.84) distribution

Unemployment example

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(Quick check: why did I write 4.84 instead of 2.2?

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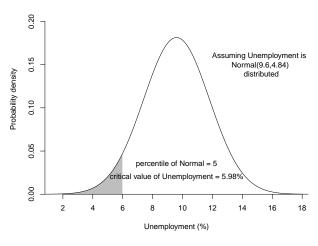
Suppose that the average state had 9.6% unemployment, but that the standard deviation across states was 2.2.

If we suppose unemployment is Normally distributed, this leads to a Normal(μ =9.6, σ^2 =4.84) distribution

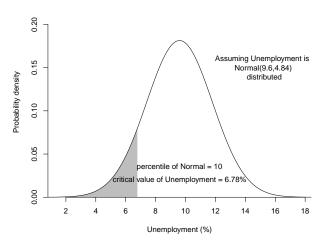
(Quick check: why did I write 4.84 instead of 2.2?

Answer: statisticians usually use the variance when we write the distribution in $Normal(\mu, \sigma^2)$

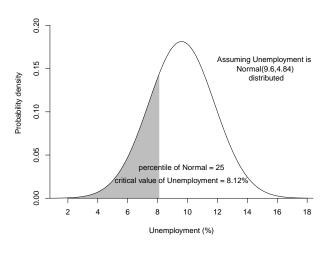
Your text often uses the standard deviation σ instead – be careful to note which is being used!)



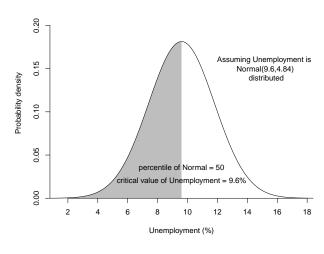
I find that 5% of states should be below 5.98% unemployment



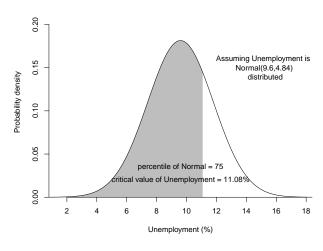
I find that 10% of states should be below 6.78% unemployment



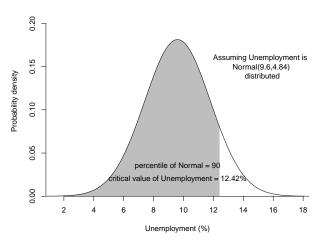
I find that 25% of states should be below 8.12% unemployment



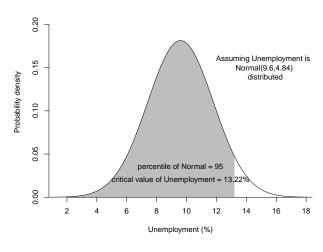
I find that 50% of states should be below 9.6% unemployment



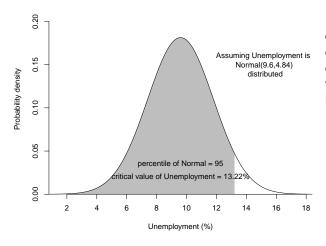
I find that 75% of states should be below 11.08% unemployment



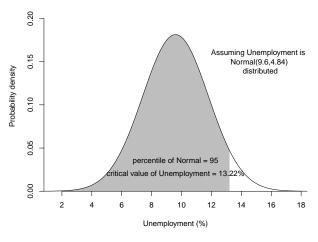
I find that 90% of states should be below 12.42% unemployment



I find that 95% of states should be below 13.22% unemployment

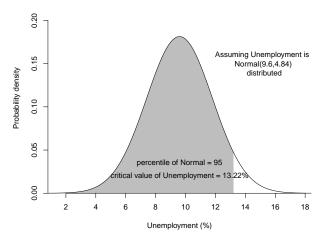


65 / 87



In math: $z^*\sigma + \mu$

65 / 87



In math: $z^*\sigma + \mu$

In R:
qnorm(0.95)*2.2 +
9.6

65 / 87

z-scores and probability intervals

Suppose you wanted to summarize the range of most probable outcomes for a theoretical Normal distribution.

For example, if the mean male height in the US is 5 ft 10 in, and the standard deviation is 3 in, *and* height is Normally distributed,

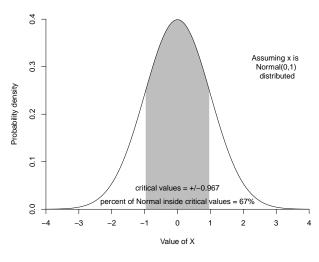
- What critical values of height bound two-third of all men?
- What critical values of height bound 95% of all men?
- What critical values of height bound 99% of all men?



What critical values of height bound 95% of all men?

Slightly tricky:

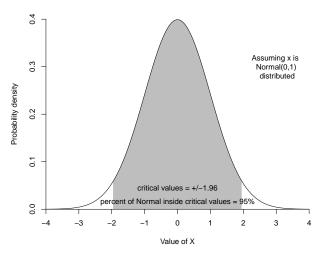
We need the critical values for the 2.5th and 97.5th percentiles (Why?)



The critical values for the 67%, 95%, and 99% intervals are memorable

Two-thirds of a Normal distribution lies within ≈ 1 standard deviation of the mean

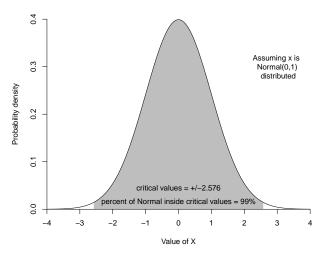
(Remember: *z*-scores are in standard deviation units!)



The critical values for the 67%, 95%, and 99% intervals are memorable

Two-thirds of a Normal distribution lies within ≈ 2 standard deviation of the mean

(Remember: *z*-scores are in standard deviation units!)



The critical values for the 67%, 95%, and 99% intervals are memorable

Two-thirds of a Normal distribution lies within ≈ 2.5 standard deviation of the mean

(Remember: *z*-scores are in standard deviation units!)

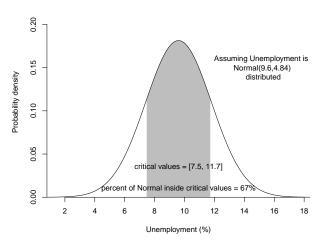
• What critical values of height bound two-third of all men? 70 inches \pm 3 inches \times 0.967 \approx 5 ft 7 to 6 ft 1.

- What critical values of height bound two-third of all men? 70 inches \pm 3 inches \times 0.967 \approx 5 ft 7 to 6 ft 1.
- What critical values of height bound 95% of all men? 70 inches \pm 3 inches \times 1.96 \approx 5 ft 4 to 6 ft 4

- What critical values of height bound two-third of all men? 70 inches \pm 3 inches \times 0.967 \approx 5 ft 7 to 6 ft 1.
- What critical values of height bound 95% of all men? 70 inches \pm 3 inches \times 1.96 \approx 5 ft 4 to 6 ft 4
- What critical values of height bound 99% of all men? 70 inches \pm 3 inches \times 2.576 \approx 5 ft 2 in to 6 ft 6 in

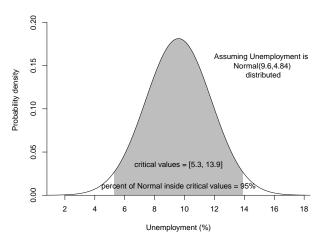
- What critical values of height bound two-third of all men? 70 inches \pm 3 inches \times 0.967 \approx 5 ft 7 to 6 ft 1.
- ② What critical values of height bound 95% of all men? 70 inches \pm 3 inches \times 1.96 \approx 5 ft 4 to 6 ft 4
- What critical values of height bound 99% of all men? 70 inches \pm 3 inches \times 2.576 \approx 5 ft 2 in to 6 ft 6 in

Warning! These statements hold only for variables that really are Normal. *Not* for all data.



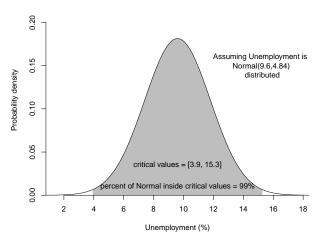
We can apply the same logic to the unemployment example

At left is the 67% interval



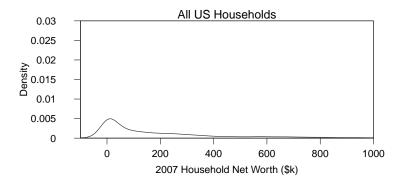
We can apply the same logic to the unemployment example

At left is the 95% interval

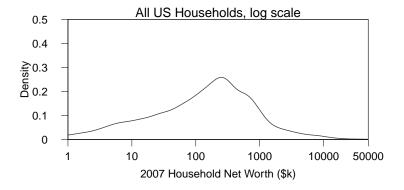


We can apply the same logic to the unemployment example

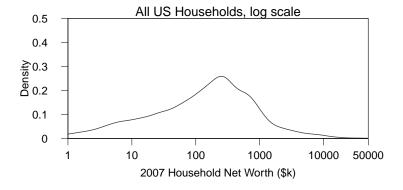
At left is the 99% interval



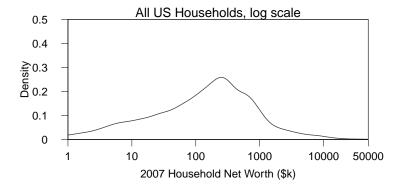
Recall the wealth example, which considered the net worth of 10000 American households in 2007



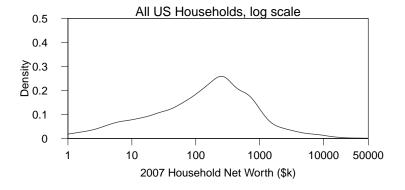
The data were skewed right on a linear scale



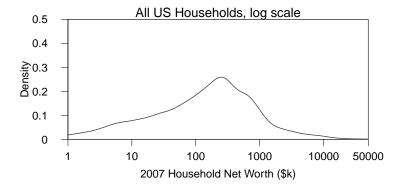
But appeared roughly symmetrically distributed on a log scale



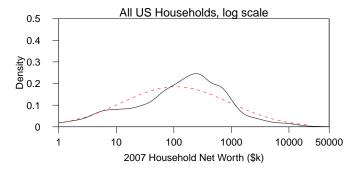
Are the logged wealth data approximately Normally distributed?



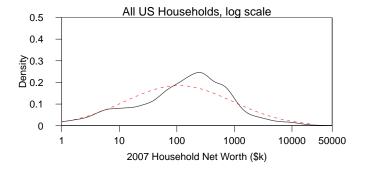
The mean log wealth is 4.62, and the variance of log wealth is 4.55.



So could $log(wealth) \sim Normal(4.66, 4.55)$?



Compare a $\log(wealth) \sim Normal(4.66, 4.55)$ pdf to the density of the sample data.



Looks pretty close, but with some differences. Is there a better way to highlight them?

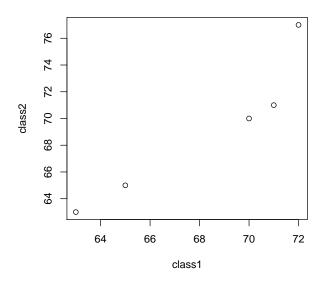
One method of comparing distributions is a quantile-quantile plot, or QQplot

Imagine we compare the heights of students in two five person classes

Suppose four shortest people in each class have the same height, but the tallest person in Class1 is really tall:

| Height1 | Height2 |
|---------|---------|
| 63 | 63 |
| 65 | 65 |
| 70 | 70 |
| 71 | 71 |
| 72 | 77 |

These five datapoints are also the 0.2, 0.4, 0.6, 0.8, 1.0 quantiles for each class



Let's plot the values (quantile for class 1, quantile for class 2) for each quantile in a scatterplot

This QQplot helps detect differences in the distributions

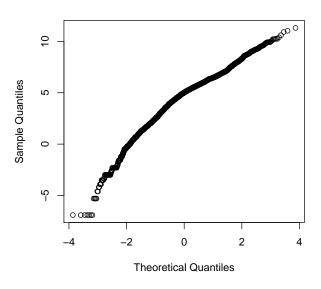
QQplots against a theoretical distribution

QQplots are most useful for plotting empirical quantiles against a theoretical distribution

That is, how does the 10th percentile of log(wealth) line up to the 10th percentile of a Normal(4.66, 4.55)? The 20th percentile? Etc.

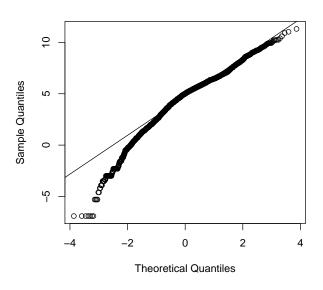
We just plot as many quantiles as we can, and look for deviations from a straight line

Normal Q-Q Plot



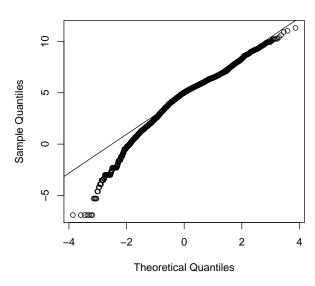
What does this shape suggest?

Normal Q-Q Plot



Is the wealth data log-normal?

Normal Q-Q Plot



Is the wealth data log-normal? In what way might it deviate?

What features would a more appropriate distribution have?